Week 1: Setup, Basics & Object-Oriented Programming

Goal: Set up the environment and cover core syntax and object-oriented concepts.

Environment Setup:

- · Install Python and configure a virtual environment (venv).
- · Set up an IDE (**PyCharm**, VS Code, or Jupyter).
- · Write and execute simple Python scripts.

Python Basics:

- · Learn data types (int, float, str, list, dict, tuple, set).
- · Use **operators** and perform **basic I/O** operations.
- · Write **conditional statements** (if, elif, else) and **loops** (for, while).
- · Understand **functions** (defining, calling, parameters, and returns).

Object-Oriented Programming (OOP):

- Learn classes & objects, encapsulation, inheritance, and polymorphism.
- · Create programs using OOP concepts.
- · Learn **memory management** using tracemalloc.

Hands-on:

- · Write a simple class-based program and test memory management.
- **Exercise**: Build a class for a basic task (e.g., Inventory Management).

Week 2: Multithreading, Multiprocessing & Async Programming

Goal: Learn concurrency, parallelism, and asynchronous programming.

Concurrency and Parallelism:

- · Learn **threading** (creating threads, managing threads, thread pools).
- Use concurrent.futures (ThreadPoolExecutor, ProcessPoolExecutor).
- · Understand multiprocessing (parallel execution).

Async Programming:

- · Learn **asyncio**, event loops, coroutines, and async/await.
- Practice asynchronous programming for concurrent tasks (e.g., web scraping or API calls).

Hands-on:

- Write a program that downloads multiple web pages asynchronously.
- Develop a script that executes multiple tasks in parallel using threads and processes.

Week 3: Libraries, Data Processing, Visualization & Testing

Goal: Explore essential Python libraries and data manipulation techniques.

Package Management:

- · Learn how to use **pip** and **setuptools** for package management.
- · Understand the role of **virtual environments** (venv).

Core Libraries:

- · NumPy and Pandas: Learn basic operations for data manipulation.
- · Matplotlib: Understand how to create simple plots and charts.
- · Requests: Make HTTP requests and interact with APIs.
- · Pydantic: Use for data validation and schema definitions.

Testing:

- · Introduction to unit testing using pytest.
- · Learn basic testing principles and writing tests for the code.

Hands-on:

- · Load data using **Pandas**, perform analysis, and visualize it with **Matplotlib**.
- · Write unit tests for code.
- Fetch data from a public API and validate it using **Pydantic**.

Week 4: Docker, Logging & Real-World Application

Goal: Apply all concepts learned and build a small Python project with deployment and logging.

Docker:

- Learn how to package Python applications in a Docker container.
- · Manage dependencies in a containerized environment.

Logging & Best Practices:

- · Learn to use logging and colouredlogs for application monitoring.
- Format code using black and check for style with flake8.

Mini Project:

- · Develop a **real-world application** using the concepts learned.
- · It could be a command-line tool, web scraper, or data analysis application.
- · Use **Docker** to package the project for deployment.

Hands-on:

- · Build the mini project, incorporating Docker, logging, and unit tests.
- · Review and refactor code for best practices (style, readability, and performance).

Steps to repeat:

- **Review** and revise any topics that need improvement.
- Explore more advanced topics if time permits, like advanced libraries or frameworks.

•	Continue to practice by building small projects and contributing to our coding repositories.