

**Q.1 Write a Program to find the square of each element of a given 1D array using a Pointer.**

For example,

Input:

Enter the array's size: 5

Enter array's elements:

a[0] = 2

a[1] = 4

a[2] = 1

a[3] = 3

a[4] = 7

Output:

Square of each element:

4, 16, 1, 9, 49

ANS:

// Online C compiler to run C program online

```
#include <stdio.h>
```

```
int main() {
```

```
int k;
```

```
printf("Enter the Array's size:");
```

```
scanf("%d",&k);
```

```
printf("Enter array's elements:\n");
```

```
int sequire[k];
```

```
int *ptr_s = sequire;
```

```
for( int i=0; i<k; i++){
```

```
printf("a[%d]=",i);
```

```
scanf("%d",&sequire[i]);
```

```
}
```

```
printf("Square of each element:");
```

```
for(int i=0;i < k; i++,ptr_s++){
```

```
printf("%d ,",(*ptr_s) * (*ptr_s));
```

```
}
```

```
printf("\n");
```

```
return 0;
```

```
}
```

o/p:

Enter the Array's size:5

Enter array's elements:

a[0]=2

a[1]=4

a[2]=1

a[3]=3

a[4]=7

Square of each element:4 ,16 ,1 ,9 ,49 ,

=== Code Execution Successful ===

## Q.2 Write a Program to swap two variables using Pointers.

For example,

Input:

Enter the value of x: 5

Enter the value of y: 3

Output:

Before swapping:

x: 5

y: 3

After swapping:

x: 3

y: 5

Ans:

```
// Online C compiler to run C program online
#include <stdio.h>
void swap(int *x, int *y) {
    int k = *x;
    *x = *y;
    *y = k;
}
int main() {
    int x, y;
    printf("Enter the value of x: ");
    scanf("%d", &x);
    printf("Enter the value of y: ");
    scanf("%d", &y);
    printf("Before swapping:\nx: %d\ny: %d\n", x, y);
    swap(&x, &y);
    printf("After swapping:\nx: %d\ny: %d\n", x, y);
    return 0;
}
```

o/p:

Enter the value of x: 5

Enter the value of y: 3

Before swapping:

x: 5

y: 3

After swapping:

x: 3

y: 5

=== Code Execution Successful ===