

Sunil Jamkatel

<http://www.suniljamkatel.com>

(318) 547-1247 | hello@suniljamkatel.com

<https://github.com/SunilJamkatel> | <https://www.linkedin.com/in/suniljamkatel7>

Summary **Software and Web Developer** with more than two years' experience in **Java**, **Python**, and **JavaScript**. **Highly skilled** and experienced in troubleshooting, and problem-solving computer and IT related issues. **Strong verbal communication** skills and fluent in English, Hindi, and Nepali languages. **Passionate** about learning new skills and technologies.

Education	Bachelor's Degree – Computer Science, May 2019 University of Louisiana at Monroe – Monroe, Louisiana	Current GPA: 3.9
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Languages/ Skills	Java	Python	HTML	CSS	JavaScript	BootStrap	NodeJs	MongoDB	ReactJs
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Experience **Personal Website: <http://www.suniljamkatel.com> (Aug 2016 - Present)**

- Built a modern fully **responsive** personal website using **HTML5**, **CSS3** and **JavaScript**.
- Used **Git** as a version control.

Student Worker: ULM Computing Center Helpdesk (April 2016 - Present)

- Worked with IT professionals to provide general computing help to all students, faculties and staff around campus to help them troubleshoot various **IT related issues**.
- Demonstrated **problem solving skills** by addressing issues such as **networking issues**, hardware setup, and other **software-related problems**.

Hackathon: Hack@Brown (Feb 2016)

- Participated in a 24 hours long hackathon at **Brown University**.
- Built a web app using **HTML5**, **CSS3**, Bootstrap, and **JavaScript**.
- Collaborated with 3 others to work as a team, used **Git** as version control system.

Math Tutor: Athletics Department of ULM Student Success Center (Nov 2015 – Jan 2016)

- Appointed as a **Mathematics Tutor** for helping athletes in their coursework.
- Tutored** courses such as **Calculus 1**, Pre-Calculus, and **Trigonometry**.

Game Development: Turtle Game (Nov 2015)

- Built a game using **Turtle Library** in Python.
- Implemented **collision detection** using distance between objects.
- Scoreboard updates and game difficulty increases in terms of speed as the game progresses.

Relevant Coursework	<ul style="list-style-type: none">Introduction to Computer Programming (Fall 2015)Intermediate Programming (Spring 2015)	<ul style="list-style-type: none">Comp Org & Assembly Language Programming (Fall 2016)Data Structures (Fall 2016)
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Leadership Roles **Webmaster: Nepalese Student Association at ULM. (Aug 2016 – Present)**

- Nominated for IT/Computing solutions for the association.
- Responsible for maintaining and regulating the association's official website.

Career Ambassador Program (Nov 2016 - Present)

- Responsible for maintaining the computing and network solutions for the organization.
- Keep tracks of the events on the social media and maintaining the social calendar.

Member: **Association for Computing Machinery(ACM)** at ULM. **(Sep 2015 – Present)**

Awards and Honors	President's List (Dec 2016, May 2016) Emerging Scholars Program (Sep 2016 – Present): Selected as a top 50 university student to work in a research project with a professor and receive a \$400 stipend at the end of the semester. Academic Scholarship (Aug 2015 – Present): A competitive scholarship of \$16,000 which covers my tuition fees and is renewed every year.	Dean's List(Dec 2016)
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References

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