

EECS4214

Digital Communications

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Week 4

Week 4 - Lecture 7

1 Review of the Last Lecture

2 Formatting

Review of the Last Lecture

Review

- finished Topic 1: Probability, Random Variables, & Random Processes.

DSS

{ mean. $E[X]$ }

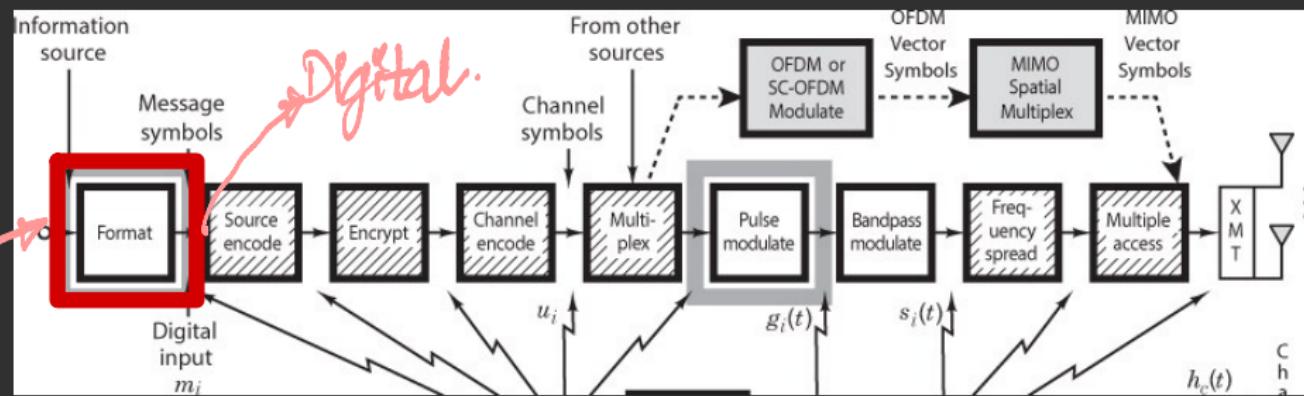
{ Auto-correlation $R_X(\tau)$ }

- PSD & Auto-cor. makes FT pairs
- $G_X(f)$ & $R_X(\tau)$ significance & their properties!
- RPs & Linear Sys.
- Examples.

Will review in the lecture!

Formatting

Formatting - the first step



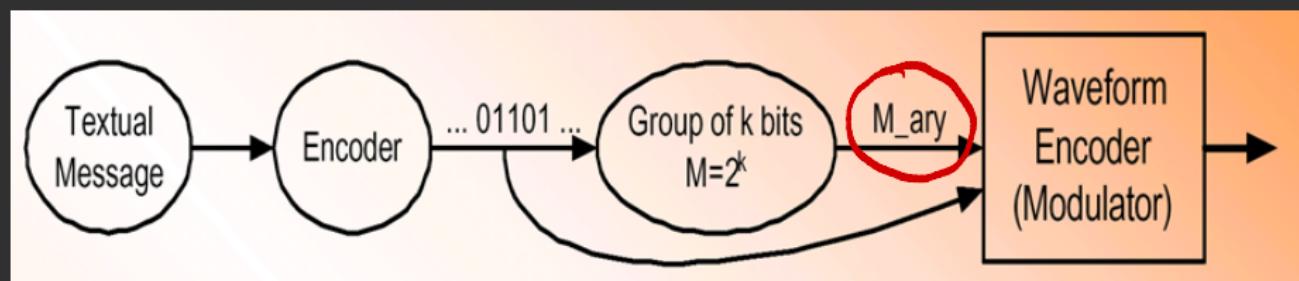
Formatting - the first step

- First essential signal processing step
- Ensures that the message (or source signal) is compatible with digital processing/communication
- Transformation from source information to digital information (electrical waveform of two or more levels)

 M-Ary Communication.

Formatting - Case I: Textual Information

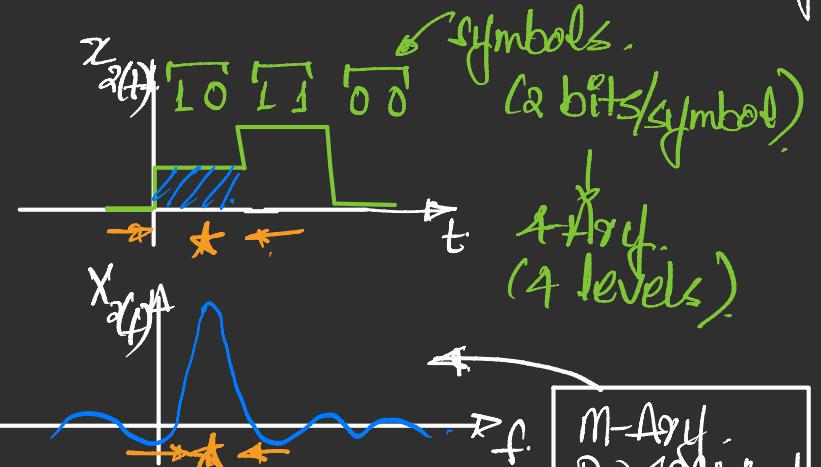
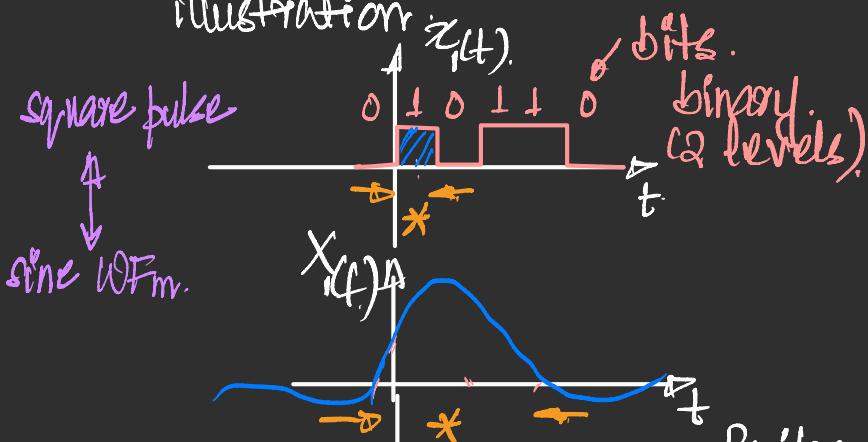
- Character Coding: Alphanumeric and symbolic information are encoded into digital bits using one of several standard formats, e.g., ASCII, EBCDIC



M-Ary Communication.

- Here we transmit via more than two levels
- Transmitting symbols rather than bits.
- If M -levels, $\Rightarrow 2^k = M$; k bits/symbol.
- M-Ary Communication is more bandwidth efficient. Look at the following

Illustration



* Narrow in time-domain
Broader in freq-domain. $\xleftarrow{\text{Reciprocal spreading}}$ * Broader in time-domain.
Narrow in freq-domain.

**M-Ary
BW Efficient**

Formatting - Case II: Analog Information

Sampling → Quantization → PCM Coding

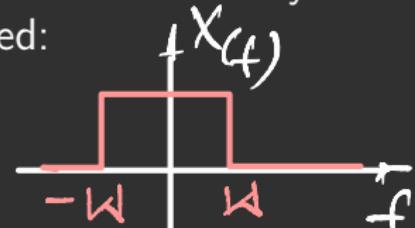
1 Sampling

- The process of converting continuous-time analog signal, $x_a(t)$, into a discrete-time signal by taking the “samples” at discrete-time intervals
- Here, we consider band-limited signals

Band-limited versus Time-limited Signals

- **Band-limited Signal:** A band-limited signal has a Fourier Transform strictly zero outside the bandwidth W . For example, if $x(t)$ is band-limited:

$$x(t) \xleftrightarrow{\mathcal{F}} X(f) \equiv 0, \quad |f| \geq W$$



where W is the message bandwidth

- **Time-limited Signal:** A time-limited signal has infinite bandwidth, whereas a band-limited signal has infinite duration. In practice, all signals are time-limited and not band-limited. However, we use filters to limit the transmission bandwidth.

Some examples are:

- Voice signals $\approx 4\text{kHz} = W$
- Music signals $\approx 15\text{kHz} = W$
- Video signals $\approx 5\text{MHz} = W$

*Remember rectangular pulse & sinc @ f_m pair!

Sampling Steps

If a signal $x(t)$ is sampled with a frequency greater than twice the bandwidth of the message signal ($2W$), then the signal can be reconstructed back exactly without any distortion.

$$f_s = \text{Sampling Frequency} \geq 2W$$

Nyquist Criterion.

- 1 Original Signal $x(t)$
- 2 Original Signal Spectrum $X(f)$
- 3 Sampled Signal $x_s(t) = x(t)\delta_{T_s}(t)$

* Note, here we are using 'f' in Hz

* Remember the relation $\omega = 2\pi f$.

where ω is in rad/sec.

$$x_s(t) = x(t) \sum_{k=-\infty}^{\infty} \delta(t - kT_s)$$

This is using property
of $\delta(t)$
 $x(t)\delta(t-\tau_d)x(t)\delta(t-\tau_d)$

$$x_s(t) = \sum_{k=-\infty}^{\infty} x(kT_s)\delta(t - kT_s)$$

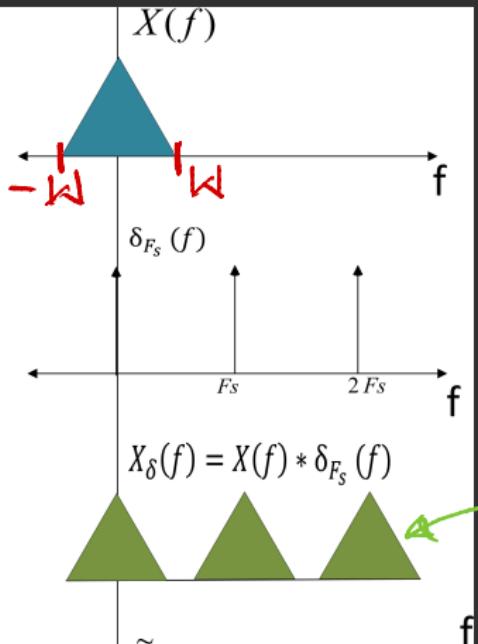
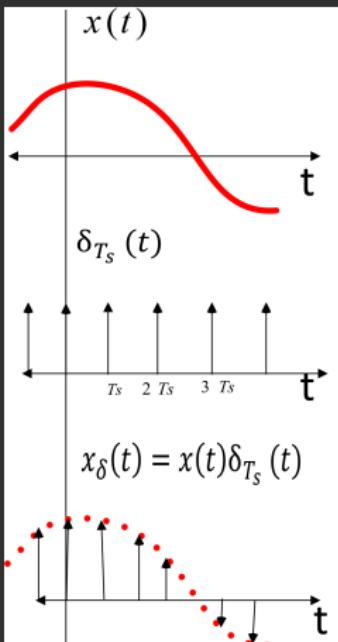
* We want to see that whether we can reconstruct the original sig from the samples!

Sampling Illustration

$$\delta_{T_s}(t) = \sum_{k=-\infty}^{\infty} \delta(t - kT_s)$$

$$x_\delta(t) = x(t)\delta_{T_s}(t)$$

$$= \sum_{k=-\infty}^{\infty} x(kT_s) \delta(t - kT_s)$$



$$\delta_{F_s}(f) = \sum_{n=-\infty}^{\infty} \delta(f - n f_s)$$

(Proven fact)

Impulse train \leftrightarrow Impulse train
in time-domain in freq. domain

P
o Next slide!

Sampling Theorem

$$x_s(t) = x(t) \underbrace{\sum_{k=-\infty}^{\infty} \delta(t - kT_s)}_{\text{Remember again: } \sum_{k=-\infty}^{\infty} \delta(t - kT_s) \leftrightarrow \frac{1}{T_s} \sum_{n=-\infty}^{\infty} \delta(f - nf_s)}$$

- Sampled Signal in frequency domain can be given as:

$$X_s(f) = X(f) * f_s \sum_{n=-\infty}^{\infty} \delta(f - nf_s)$$

Using the fact

- * Multiplication of signal in time-domain results in convolution in frequency-domain

$$X_s(f) = f_s \sum_{n=-\infty}^{\infty} X(f - nf_s) \quad \text{(look at the next page)}$$

- The input spectra repeats periodically with period $f_s \geq 2W$

(look at the bottom right of the previous slide)

$$X_s(f) = X(f) * f_s \sum_{n=-\infty}^{\infty} \delta(f - nf_s)$$

Expanding Convolution.

$$= f_s \cdot \int_{-\infty}^{\infty} X(\omega) \cdot \sum_{n=-\infty}^{\infty} \delta(f - nf_s - \omega) d\omega$$

↑ Impulse exists
at $\omega = f - nf_s$.

$$= f_s \cdot \sum_{n=-\infty}^{\infty} X(f - nf_s)$$

↓ Applying Sifting
property of impulse.

$$\int_{-\infty}^{\infty} X(t) \delta(t - t_d) dt = X(t_d)$$

Sampling Steps

- Spectrum Filtering with the LPF with the frequency response given as:

$$H_{\text{LPF}}(f) = \begin{cases} 1, & -W \leq f \leq W \\ 0, & \text{otherwise} \end{cases}$$

- The corresponding impulse response $h_{\text{LPF}}(t)$ is given as

$$h_{\text{LPF}}(t) = 2W \operatorname{sinc}(2Wt)$$

- Remember, the square pulse and the sinc pulse makes up FT pair (refer Signals and Systems):

$$2W \operatorname{sinc}(2Wt) \xleftrightarrow{\mathcal{F}} \operatorname{rect}\left(\frac{f}{2W}\right)$$

*Check the formula sheet.

Sampling Steps

- The filtered signal, $\tilde{X}(f)$ is given as:

$$\tilde{Y}(f) = H(f) \cdot X(f)$$

$$\tilde{X}(f) = X_s(f) \cdot H_{\text{LPF}}(f)$$

- In time-domain (multiplication in frequency-domain is convolution in frequency-domain):

$$\tilde{x}(t) = x_\delta(t) * h_{\text{LPF}}(t)$$

$$\tilde{x}(t) = \sum_{k=-\infty}^{\infty} x(kT_s) \underbrace{\delta(t - kT_s)}_{\text{sifting property of an impulse}} * h_{\text{LPF}}(t)$$

$$\tilde{x}(t) = \sum_{k=-\infty}^{\infty} x(kT_s) \underbrace{2W \operatorname{sinc}(2W(t - kT_s))}_{\text{again using sifting property of an impulse}}$$

Sampling Steps

- For exact sampling, i.e., $f_s = 2W = \frac{1}{T_s}$

$$\tilde{x}(t) = \frac{1}{T_s} \sum_{k=-\infty}^{\infty} x(kT_s) \operatorname{sinc}\left(\frac{t - kT_s}{T_s}\right)$$

- We may check at various sampling instants $t = nT_S$, and it turns out *:

$$\tilde{x}(t) = x(t) \quad (\text{Ideally})$$

*You may do it as an exercise!

See the
Neat
Page!

$$\tilde{x}(t) = \frac{1}{T_s} \sum_{k=-\infty}^{\infty} x(kT_s) \operatorname{sinc}\left(\frac{t - kT_s}{T_s}\right)$$

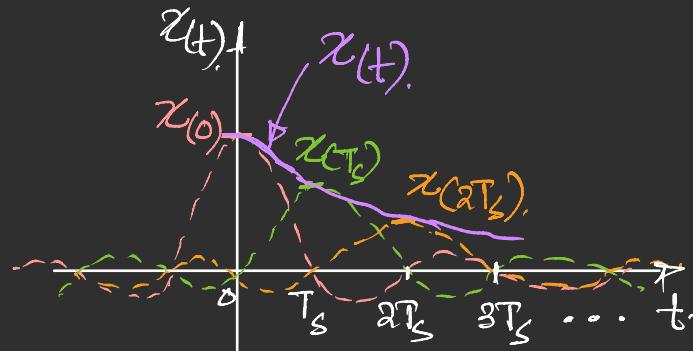
The signal at sampling instants $t = nT_s$

$$= \frac{1}{T_s} \sum_{k=-\infty}^{\infty} x(kT_s) \operatorname{sinc}\left(\frac{nT_s - kT_s}{T_s}\right)$$

$$= \frac{1}{T_s} \sum_{k=-\infty}^{\infty} x(kT_s) \underbrace{\operatorname{sinc}(n-k)}_{\begin{array}{l} = 1 \text{ for } k=n \\ = 0 \text{ for } k \neq n \end{array}}$$

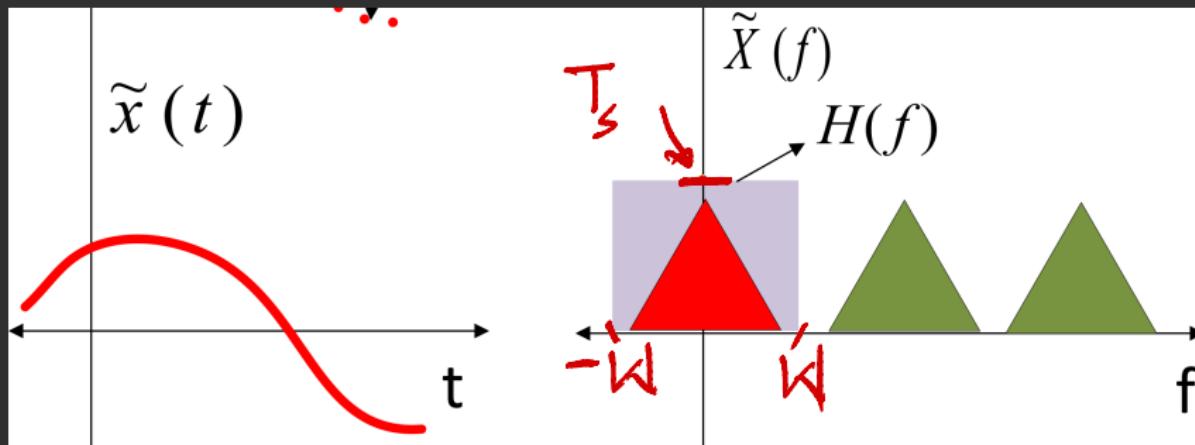
$$= \frac{1}{T_s} x(nT_s).$$

Can compensate in hPF.



$$H_{\text{LPF}}(f) = \begin{cases} 1, & -W \leq f \leq W \\ 0, & \text{otherwise} \end{cases}$$

Reconstructed Signal



Thank You
Happy Learning

