

# Data Structures

## Lecture: Asymptotic Notations & Complexity Analysis



**By**

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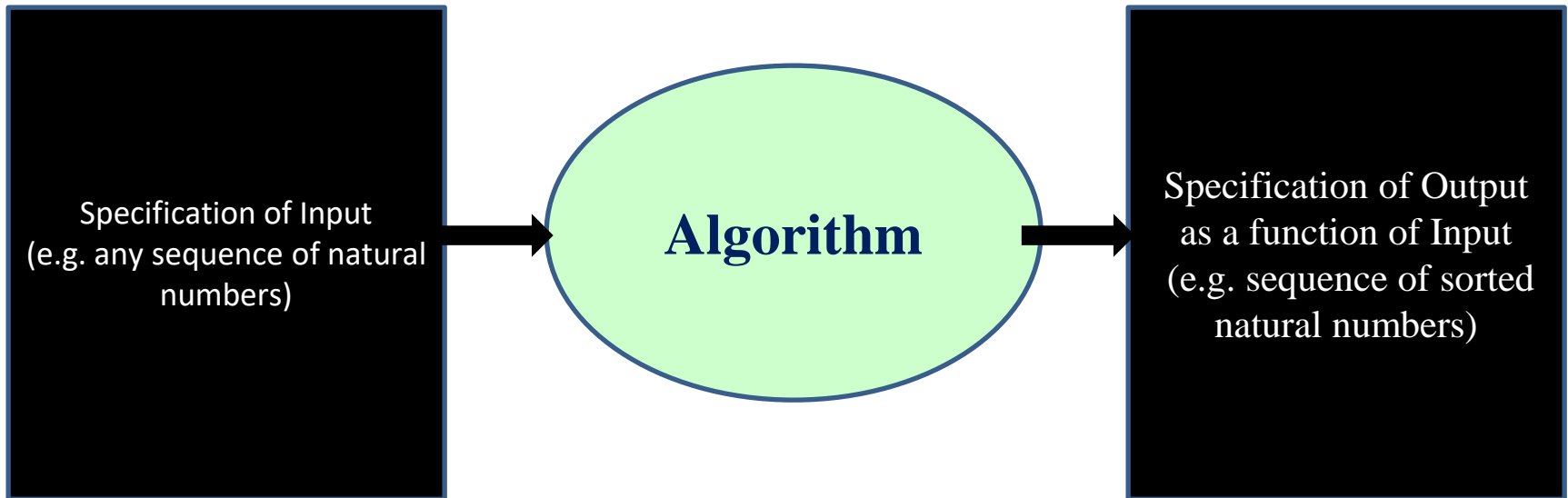
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# Basic Terminology

- **Algorithm**: is a finite step by step list of well-defined instructions for solving a particular problem.
- **Complexity of Algorithm**: is a function which gives running time and/or space requirement in terms of the input size.
- **Time** and **Space** are two major measures of **efficiency** of an algorithm.

# Algorithm



# Characteristics of Good Algorithm

- Efficient
  - Running Time
  - Space used
- Efficiency as a function of input size
  - Size of Input
  - Number of Data elements

# Time-Space Tradeoff

- By increasing the amount of space for storing the data, one may be able to reduce the time needed for processing the data, or vice versa.

# Complexity of Algorithm

- Time and Space used by the algorithm are two main measures for efficiency of any algorithm  $M$ .
- Time is measured by counting the number of key operations.
- Space is measured by counting the maximum of memory needed by the algorithm.

- **Complexity** of Algorithm is a function  $f(n)$  which gives running **time** and/or **space** requirement of algorithm  $M$  in terms of the **size**  $n$  of the input data.
- **Worst Case:** The maximum value of  $f(n)$  for any possible input.
- **Average Case:** The expected or average value of  $f(n)$ .
- **Best Case:** Minimum possible value of  $f(n)$ .



# Analysis of Insertion Sort Algorithm

	cost	times
for j ← 2 to n do	c1	n
key ← A[j]	c2	n-1
i ← j-1	c3	n-1
while i > 0 and A[i] > key	c4	$\sum_{j=2}^n t_j$
do A[i+1] ← A[i]	c5	$\sum_{j=2}^n (t_j - 1)$
i--	c6	$\sum_{j=2}^n (t_j - 1)$
A[i+1] ← key	c7	$\sum_{j=2}^n 1$
Total Time = $n(c1 + c2 + c3 + c7) + \sum_{j=2}^n t_j (c4 + c5 + c6)$		
- (c2 + c3 + c5 + c6 + c7)		

# Analysis of Insertion Sort

$$\text{Total Time} = n(c1 + c2 + c3 + c7) + \sum_{j=2}^n t_j (c4 + c5 + c6) - (c2 + c3 + c5 + c6 + c7)$$

- **Best Case:** Elements are already sorted,  $t_j=1$   
running time =  $f(n)$
- **Worst Case:** Elements are sorted in reverse order,  
 $t_j=j$   
running time =  $f(n^2)$
- **Average Case:**  $t_j= j/2$   
running time =  $f(n^2)$

# Rate of Growth

- The rate of growth of some standard functions  $g(n)$  is:

$$\log_2 n < n < n \log_2 n < n^2 < n^3 < 2^n$$

$n \backslash g(n)$	$\log n$	$n$	$n \log n$	$n^2$	$n^3$	$2^n$
5	3	5	15	25	125	32
10	4	10	40	100	$10^3$	$10^3$
100	7	100	700	$10^4$	$10^6$	$10^{30}$
1000	10	$10^3$	$10^4$	$10^6$	$10^9$	$10^{300}$

# Asymptotic Notations

- **Goal:** to simplify analysis of running time .
- Useful to identify how the running time of an algorithm increases with the size of the input in the limit.
- **Asymptotic** is a line that approaches a curve but never touches.

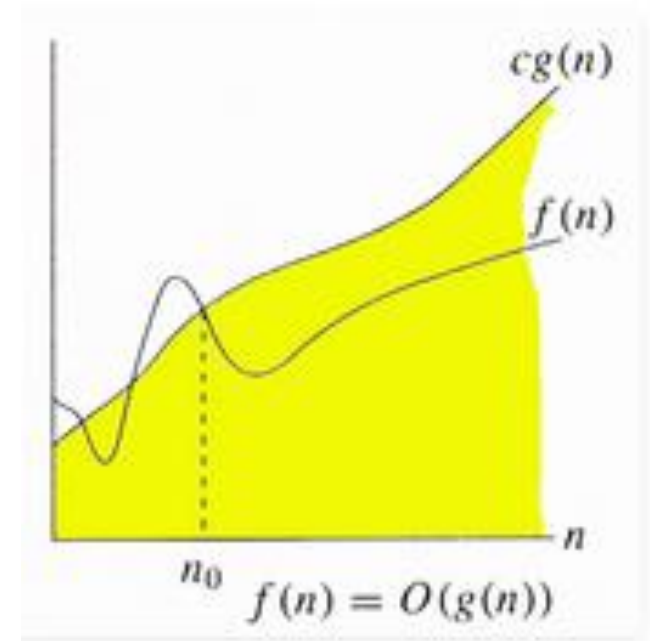
# Asymptotic Notations

## Special Classes of Algorithms

- Logarithmic:  $O(\log n)$
- Linear:  $O(n)$
- Quadratic:  $O(n^2)$
- Polynomial:  $O(n^k)$ ,  $k \geq 1$
- Exponential:  $O(a^n)$ ,  $a > 1$

# Big-Oh ( $O$ ) Notation

- Asymptotic upper bound
- $f(n) = O(g(n))$ , if there exists constants  $c$  and  $n_0$  such that,
- $f(n) \leq c g(n)$  for  $n \geq n_0$
- $f(n)$  and  $g(n)$  are functions over non-negative integers.
- Used for **Worst-case** analysis.



# Big-Oh ( $O$ ) Notation

- Simple Rule:

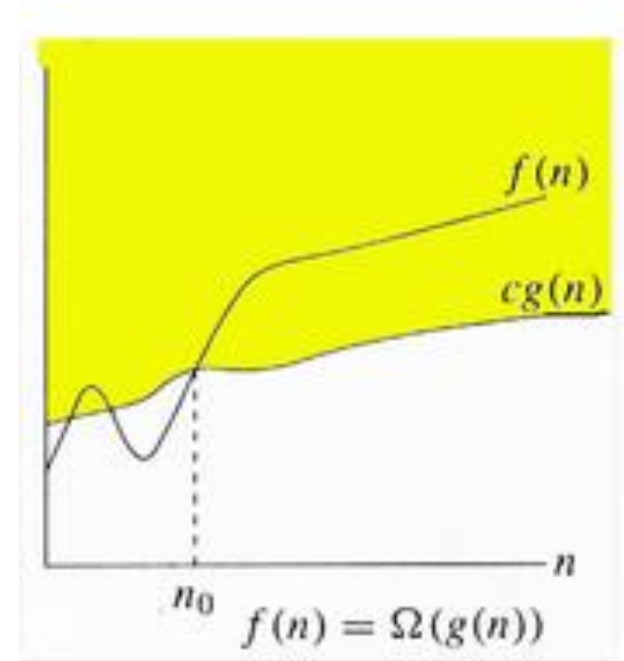
Drop lower order terms and constant factors.

*Example:*

- $50n \log n$  is  $O(n \log n)$
- $8n^2 \log n + 5n^2 + n$  is  $O(n^2 \log n)$

# Big-Omega ( $\Omega$ ) Notation

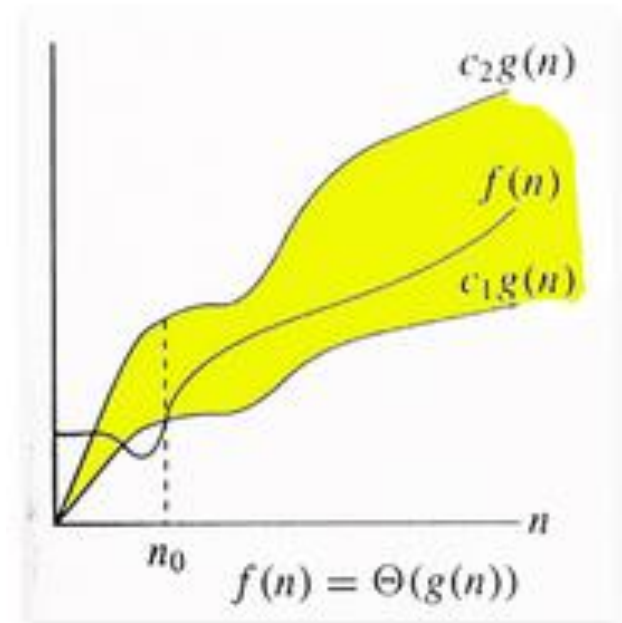
- Asymptotic lower bound
- $f(n) = \Omega(g(n))$ , if there exists constants  $c$  and  $n_0$  such that,  
 $c g(n) \leq f(n)$  for  $n \geq n_0$
- Used to describe **Best-case** running time.





# Big-Theta ( $\Theta$ ) Notation

- Asymptotic tight bound
- $f(n) = \Theta(g(n))$ , if there exists constants  $c_1$ ,  $c_2$  and  $n_0$  such that,
- $c_1 g(n) \leq f(n) \leq c_2 g(n)$  for  $n \geq n_0$
- $f(n) = \Theta(g(n))$ , iff  $f(n) = O(g(n))$  and  $f(n) = \Omega(g(n))$



# Little-Oh ( $o$ ) Notation

- Non-tight analogue of Big-Oh.
- $f(n) = o(g(n))$ , if for every  $c$ , there exists  $n_0$  such that,  
$$f(n) < c g(n) \text{ for } n \geq n_0$$
- Used for comparisons of running times.

# Analysis of Algorithms

- // Here  $c$  is a constant

```
for (int i = 1; i <= c; i++)  
{  
    // some  $O(1)$  expressions  
}
```

- **$O(1)$ :** Time complexity of a function (or set of statements) is considered as  $O(1)$  if it doesn't contain loop, recursion and call to any other function.

# Analysis of Algorithms

- `for (int i = 1; i <= n; i += c)`  
    `{ // some O(1) expressions }`
- `for (int i = n; i > 0; i -= c)`  
    `{ // some O(1) expressions }`
- **O(n):** Time Complexity of a loop is considered as O(n) if the loop variables is incremented / decremented by a constant amount.

# Analysis of Algorithms

- ```
for (int i = 1; i <=n; i += c)
{
    for (int j = 1; j <=n; j += c)
        { // some O(1) expressions
        }
}
```
- ```
for (int i = n; i > 0; i -= c)
{
    for (int j = i+1; j <=n; j += c)
        { // some O(1) expressions
        }
}
```
- **$O(n^2)$ :** Time complexity of nested loops is equal to the number of times the innermost statement is executed.

# Analysis of Algorithms

- `for (int i = 1; i <=n; i *= c)`  
    `{ // some O(1) expressions }`
- `for (int i = n; i > 0; i /= c)`  
    `{ // some O(1) expressions }`
- **O(Logn)** Time Complexity of a loop is considered as O(Logn) if the loop variables is divided / multiplied by a constant amount.

# Analysis of Algorithms

- `for (int i = 2; i <=n; i = pow(i, c))`  
`{ // some O(1) expressions }`
- `//Here fun is sqrt or cuberoot or any other constant root`  
`for (int i = n; i > 0; i = fun(i))`  
`{ // some O(1) expressions }`
- **O(LogLogn)** Time Complexity of a loop is considered as O(LogLogn) if the loop variables is reduced / increased exponentially by a constant amount.

# Analysis of Algorithms

- `for (int i = 2; i*i <=n; i++)`  
    `{ // some O(1) expressions }`
- **$O(\sqrt{n})$  Time Complexity.**





Questions

# Review Questions

- When an algorithm is said to be better than the other?
- Can an algorithm have different running times on different machines?
- How the algorithm's running time is dependent on machines on which it is executed?

# Review Questions

Find out the complexity:

```
function ()  
    {  
N  if (condition)  
        {  
            for (i=0; i<n; i++) { // simple statements }  
        }  
    else  
        {  
            for (j=1; j<n; j++)  
                for (k=n; k>0; k--) { // simple statement }  
        }  
    }
```