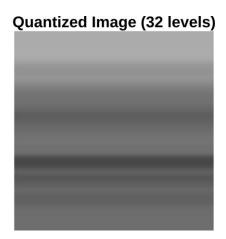
```
% Step 1: Load the image
img = imread('cameraman.tif'); % Using a built-in MATLAB image
if size(img, 3) > 1
    img = rgb2gray(img); % Convert to grayscale if it's a color image
end
% Step 2: Normalize the image to [0, 1] range
img normalized = double(img) / 255;
% Step 3: Resize the image to a single column
[height, width] = size(img normalized);
img column = imresize(img normalized, [height * width, 1]);
% Step 4: Resize the column to 32 rows
img quantized column = imresize(img column, [32, 1]);
% Step 5: Resize back to original dimensions
img quantized = imresize(img quantized column, [height, width]);
% Step 6: Scale back to [0, 255] range and convert to uint8
img quantized = uint8(img quantized * 255);
% Display results
figure;
subplot(1,2,1), imshow(img), title('Original Image');
subplot(1,2,2), imshow(img quantized), title('Quantized Image (32 levels)');
```

Original Image





```
% Calculate and display PSNR and SSIM
psnr_value = psnr(img_quantized, img);
ssim_value = ssim(img_quantized, img);

fprintf('Peak Signal-to-Noise Ratio (PSNR): %.2f dB\n', psnr_value);

Peak Signal-to-Noise Ratio (PSNR): 13.25 dB

fprintf('Structural Similarity Index (SSIM): %.4f\n', ssim_value);

Structural Similarity Index (SSIM): 0.4570

% Display unique gray levels
unique_levels = unique(img_quantized);
fprintf('Number of unique gray levels: %d\n', length(unique_levels));

Number of unique gray levels: 73

fprintf('Unique gray levels: ');
Unique gray levels:
fprintf('%d ', unique levels);
```

71 72 73 74 75 77 80 84 87 88 89 90 91 93 94 95 96 97 98 99 100 101 102 103 104 105 106 107 108 109 110 11

fprintf('\n');

Now, let me explain the steps we followed in this process:

1. Load the image:

- The code uses 'cameraman.tif', a built-in MATLAB image.
- It checks if the image is color (has more than one channel) and converts it to grayscale if necessary.
- This ensures we're working with a single-channel grayscale image.

2. Normalize the image:

- The image is converted to double precision and divided by 255.
- This normalizes the pixel values to the range [0, 1], which is important for the subsequent resizing operations.

3. Resize the image to a single column:

- The original dimensions of the image are stored in height and width.
- The normalized image is resized into a single column with height * width rows.
- This step preserves all the original pixel values but reshapes the image into a long column.

4. Resize the column to 32 rows:

- The long column is resized to exactly 32 rows.
- This is the key quantization step. It reduces all pixel values to 32 levels.
- The imresize function with default linear interpolation performs this reduction.

5. Resize back to original dimensions:

- The 32-row column is resized back to the original image dimensions.
- This step maps each original pixel to one of the 32 quantized levels.

6. Scale back and convert to uint8:

- The quantized image is scaled back to the [0, 255] range by multiplying by 255.
- It's then converted to uint8 for proper display.

7. Display results:

The original and quantized images are displayed side by side for comparison.