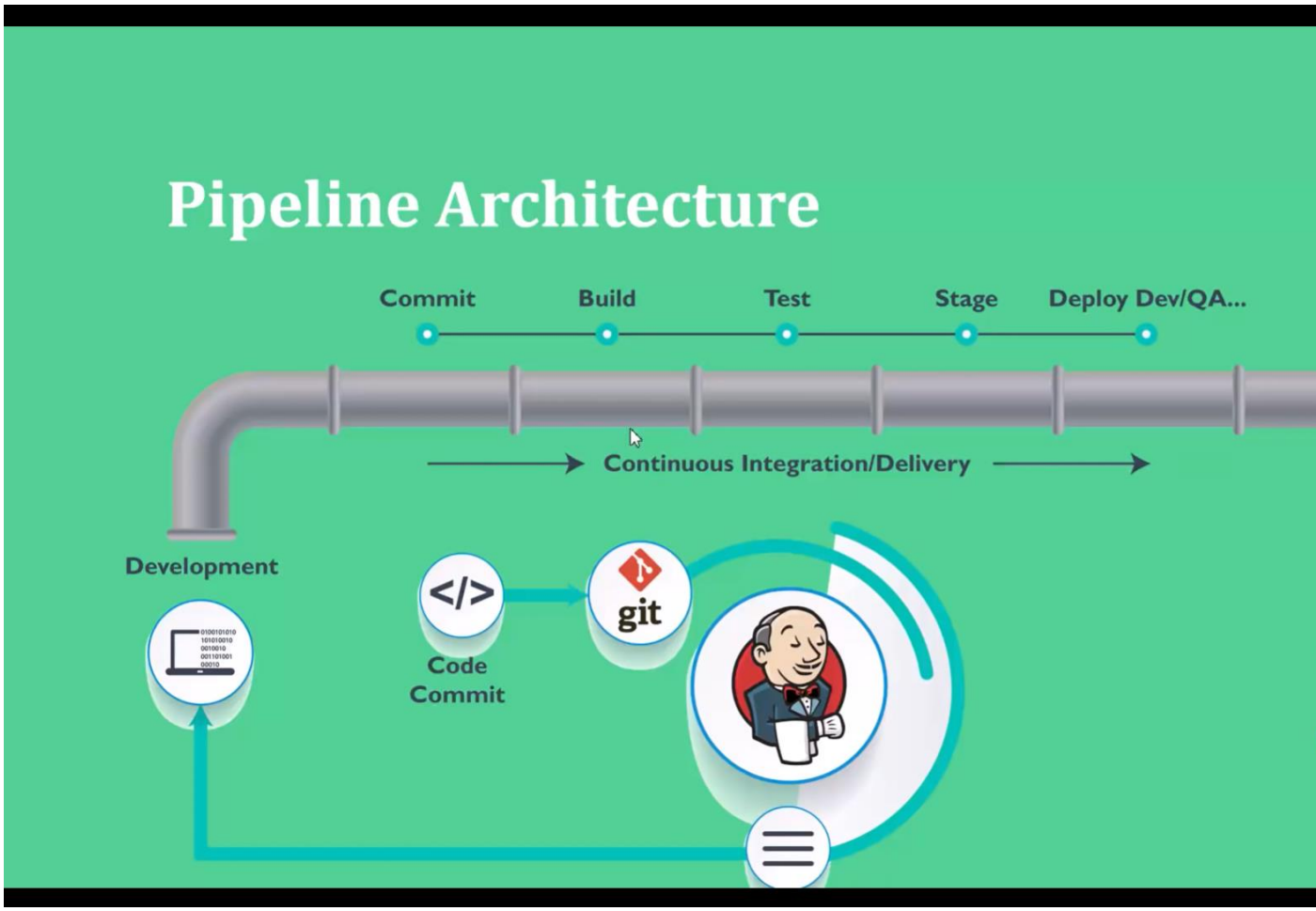
JENKINS

Jenkins is a Java-based open-source automation platform with plugins designed for continuous integration. It is used to continually create and test software projects, making it easier for developers and DevOps engineers to integrate changes to the project and for consumers to get a new build.

PIPELINE



- ➔ There is an external trigger that starts the pipeline.
- ➔ The latest code gets fetched from the source code repository.
- ➔ Then the code gets compiled, built, and packaged.
- ➔ Bunch of tests get run.`
- ➔ Then, the compiled output gets published somewhere.
- ➔ Then, if we do continuous delivery, it gets deployed to live servers.
- ➔ The final output is some sort of notification to say whether the build is succeeded or not.

All the features in the pipeline comes from the plugins. We cannot do this with plain installation of Jenkins.

In Jenkins, all the plugins come from a central online catalog, which also gets used for installation and ongoing updates, which includes both feature updates and to add new functionality to the plugins, but also security fixes if there are any vulnerabilities in the plugins.

If we want to use some functionality available already in another plugin, we can just import the dependency on that plugin.

Due to this, we ended up with a huge dependency graph where we only installed 5-6 plugins but ended up with 50-60 that are deployed or with these interrelated dependencies.

INSTALLATION

Basic steps –

1. Install Java Development Kit (JDK) (minimum jdk version 11 required) -

x64 Installer	159.94 MB	https://www.oracle.com/java/technologies/downloa

2. Set the Path for the Environmental Variable for JDK

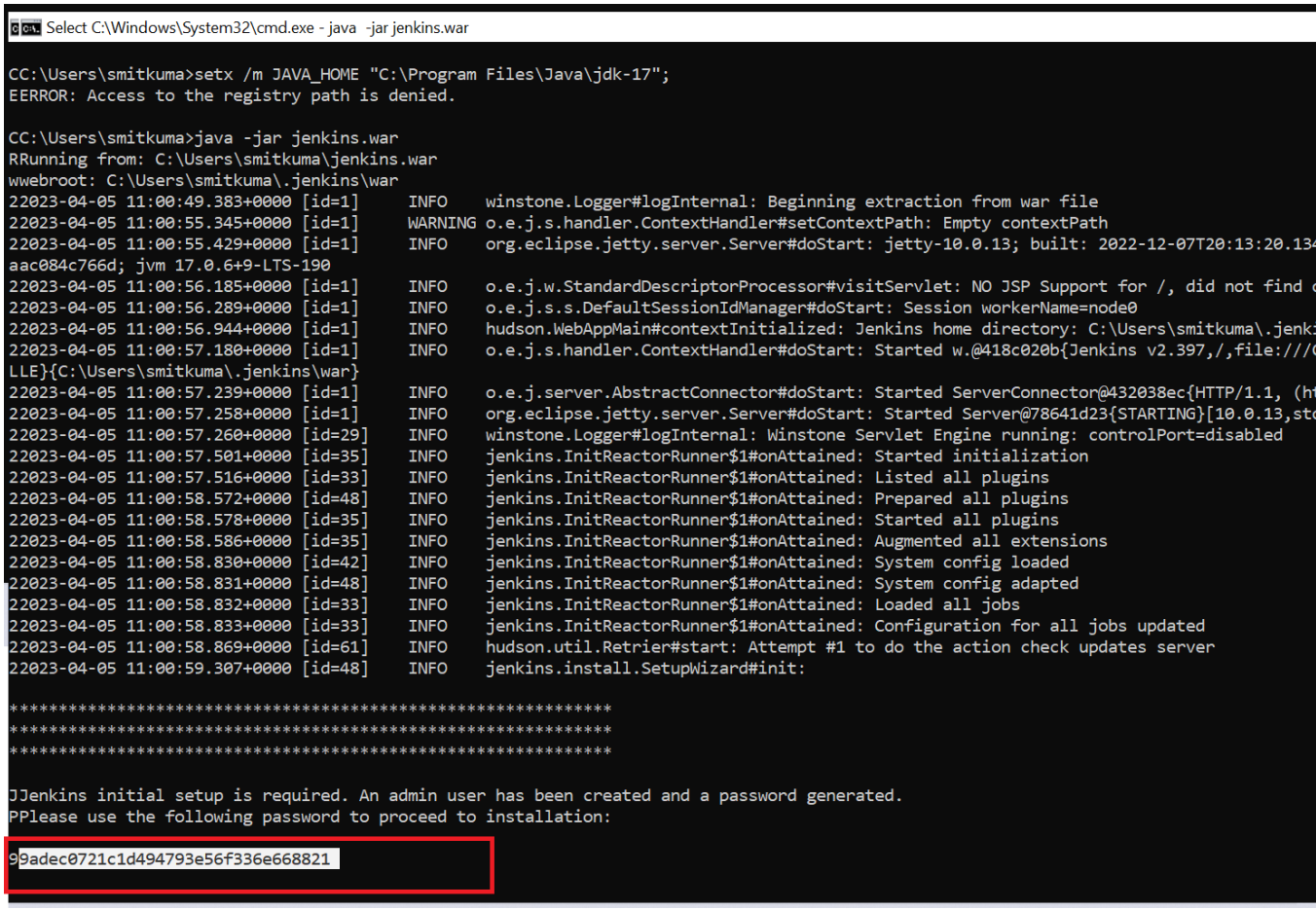
Download and run Jenkins

3. Download Jenkins Generic Java package (.war)
4. Open up a terminal in the download directory
5. Run `java -jar jenkins.war --httpPort=8080`
6. Browse to `http://localhost:8080`
7. Follow the instructions to complete the installation

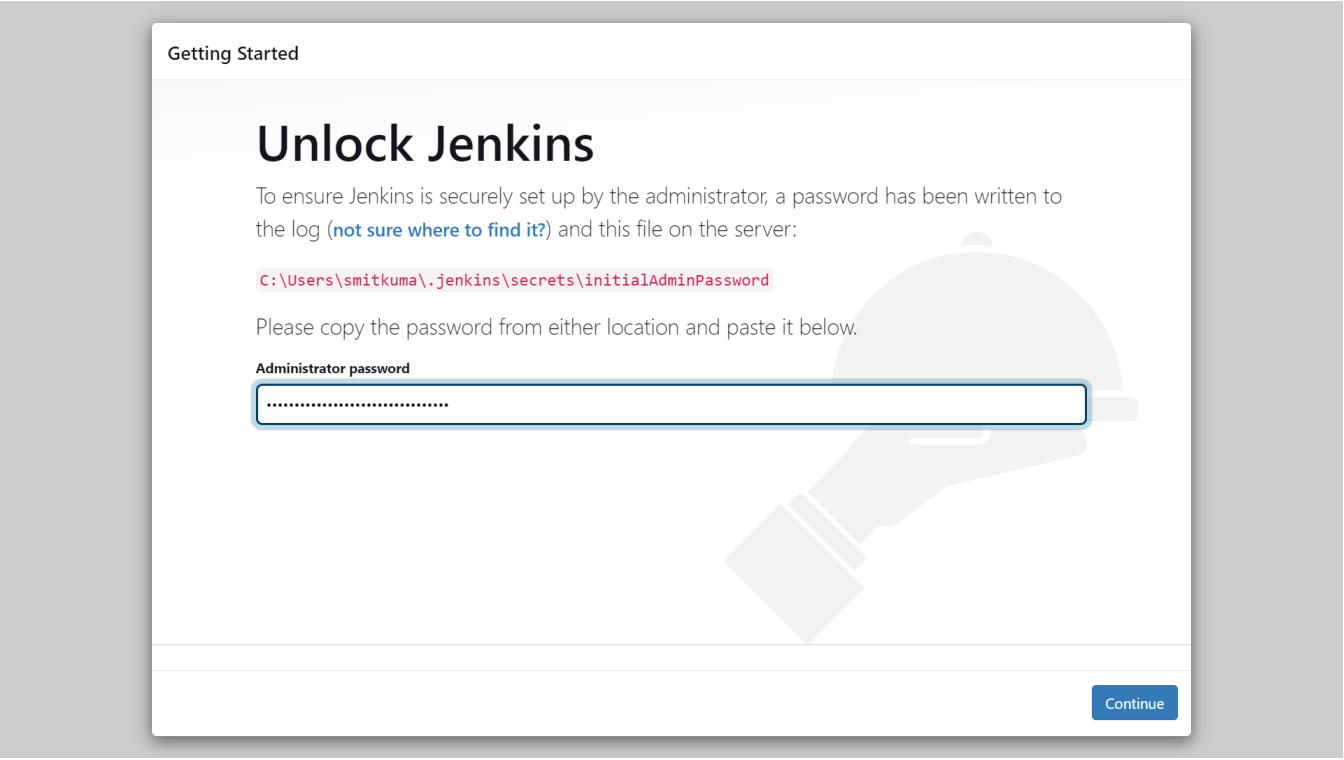
When the installation is complete, you can start putting Jenkins to work!

Continue to "Create your first Pipeline"

1. Initialize the jenkins.war file with the command “java -jar jenkins.war” and install it.

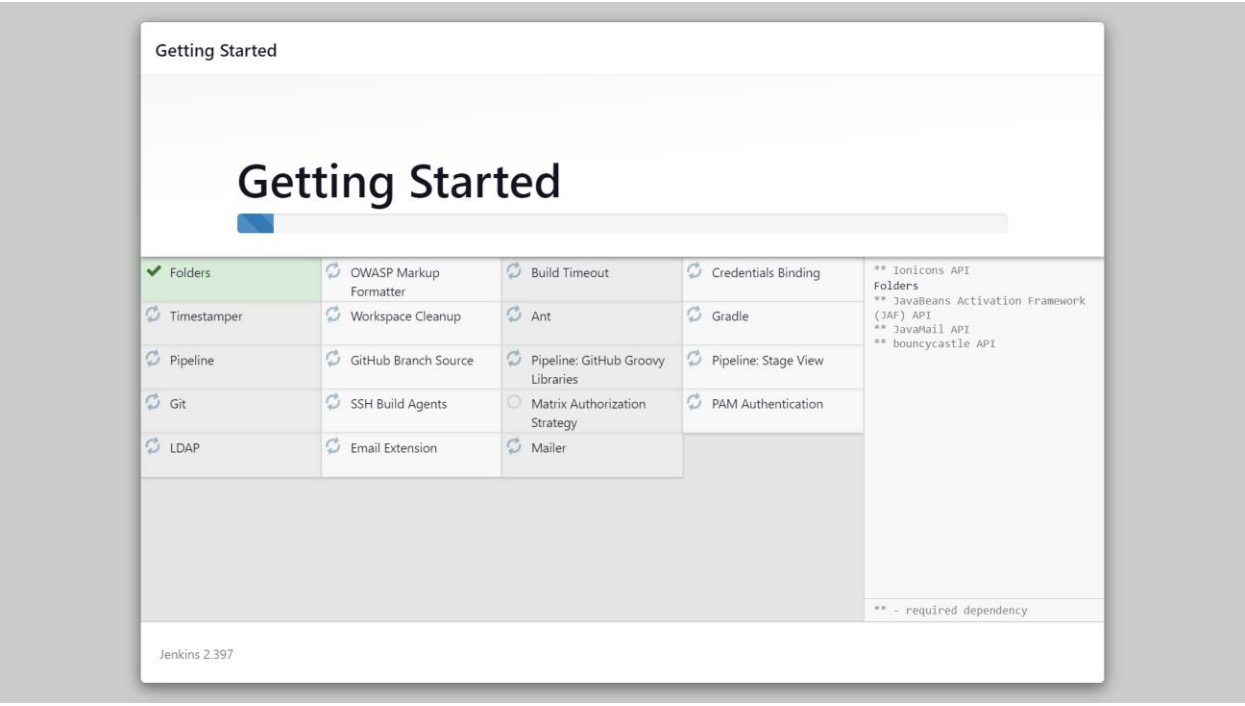


2. Make sure you copy paste the admin password which has been generated-99adec0721c1d494793e56f336e668821(This may also be found at: C:\Users\smitkuma\.jenkins\secrets\initialAdminPassword)
3. To use Jenkins run https://localhost:8080 (the default port) and enter the key obtained after installing Jenkins as shown above to unlock Jenkins. Save this key this is our admin password.

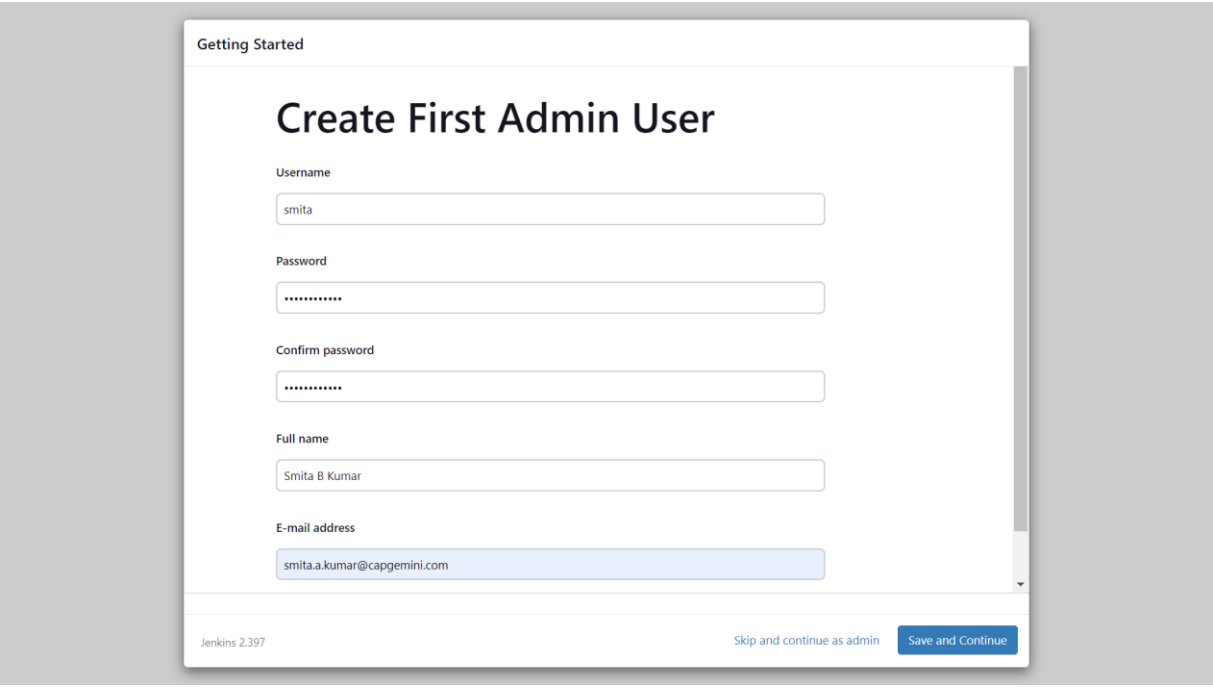


4. Select the required plugins and initiate your jenkins profile

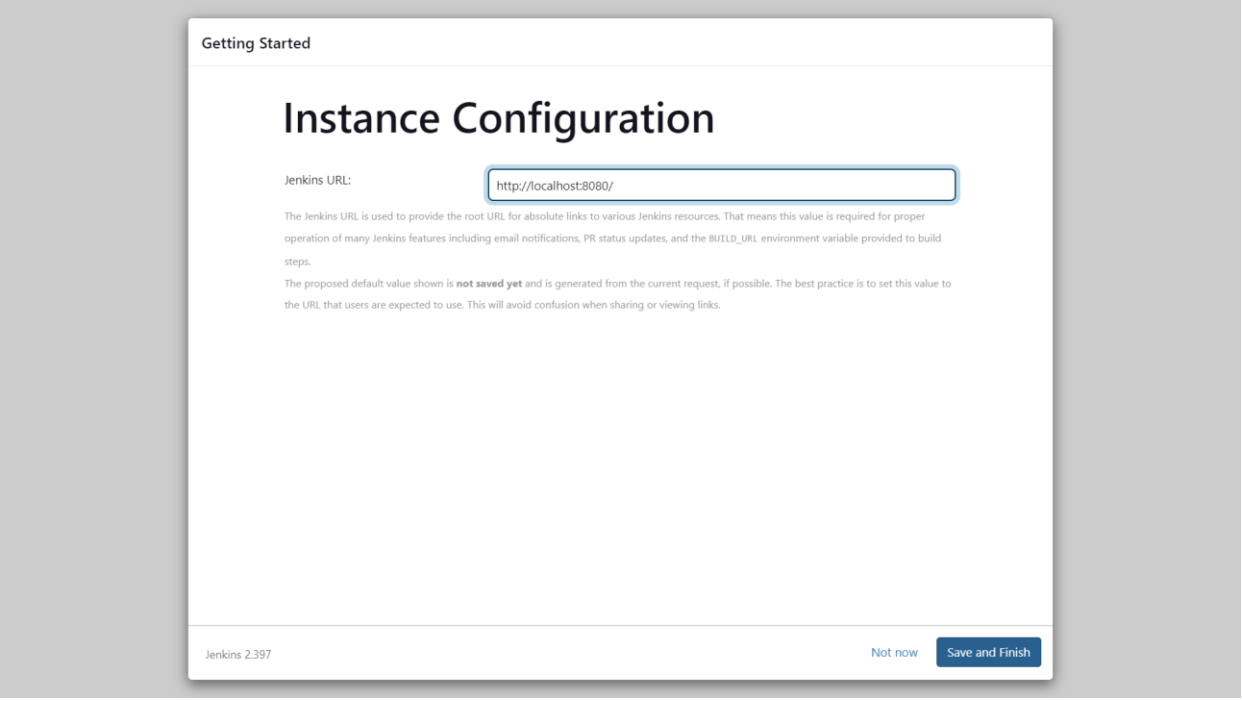
5. Now it will take few minutes to install the plugins.



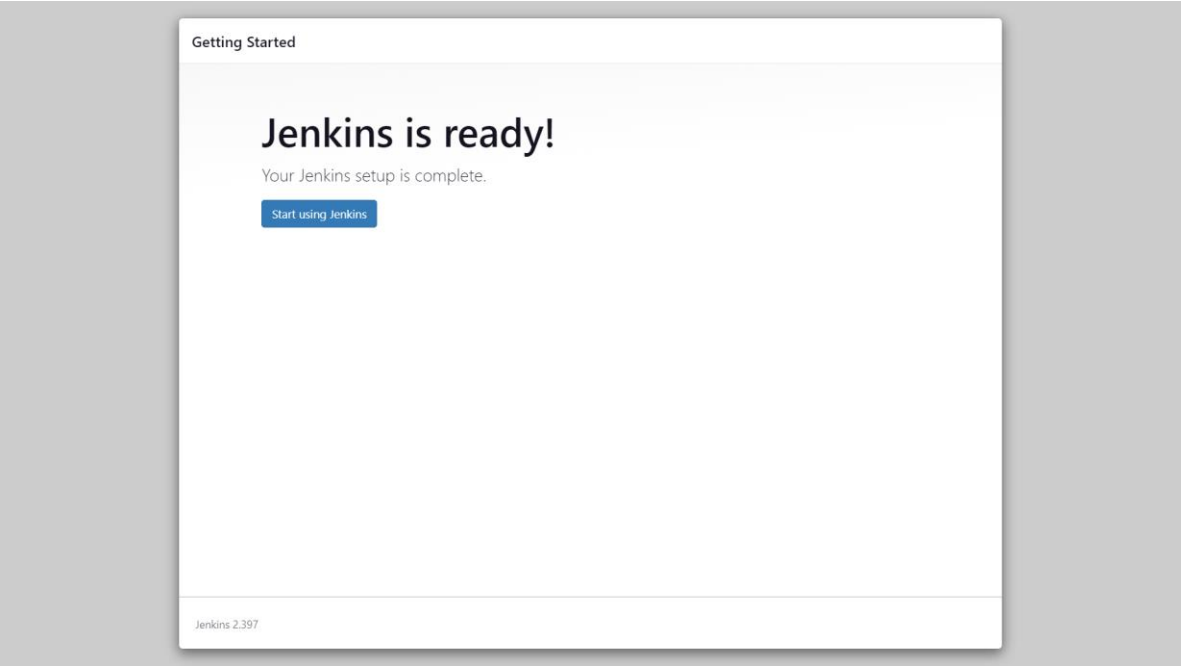
6. Now we can create a personal profile or login as admin – give a simple password which you can remember ex: Password@123

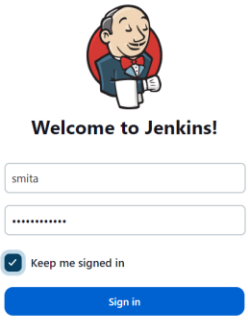


7. We can change the instance if needed at this step

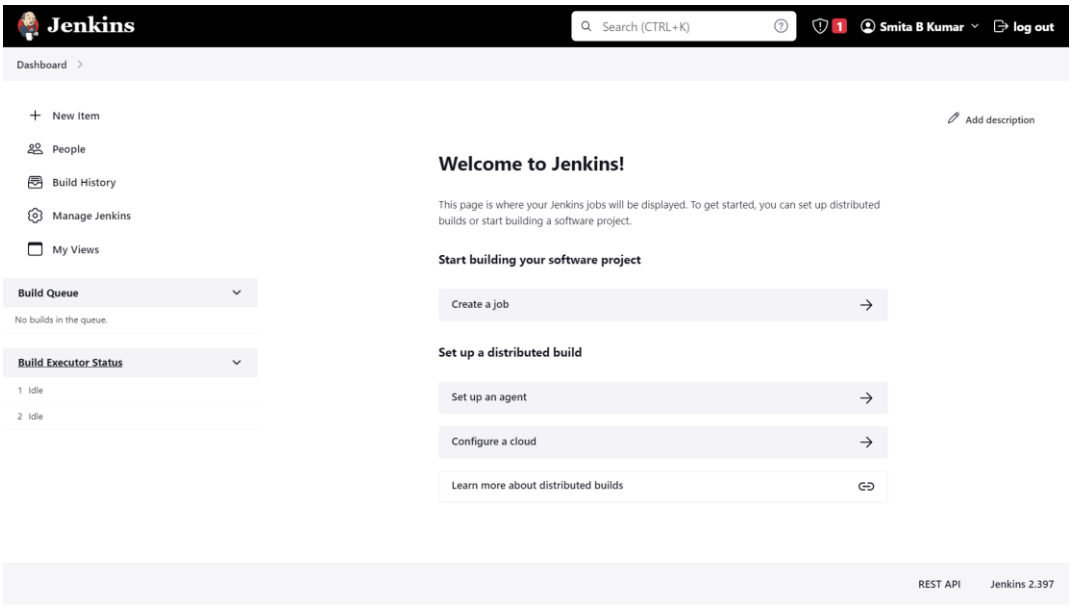


8. Jenkins is installed successfully.

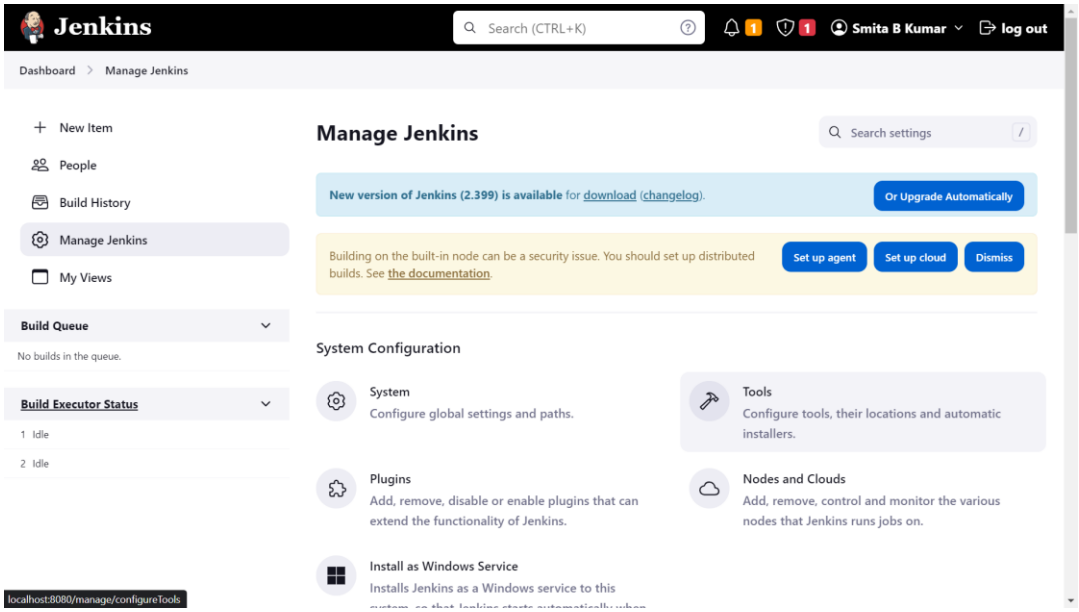


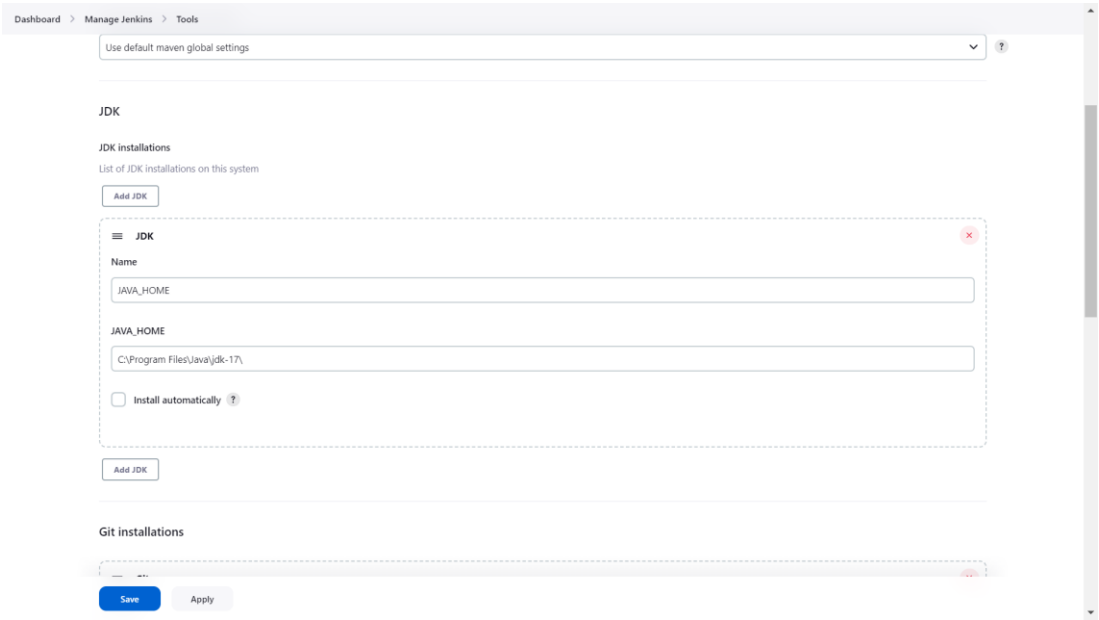


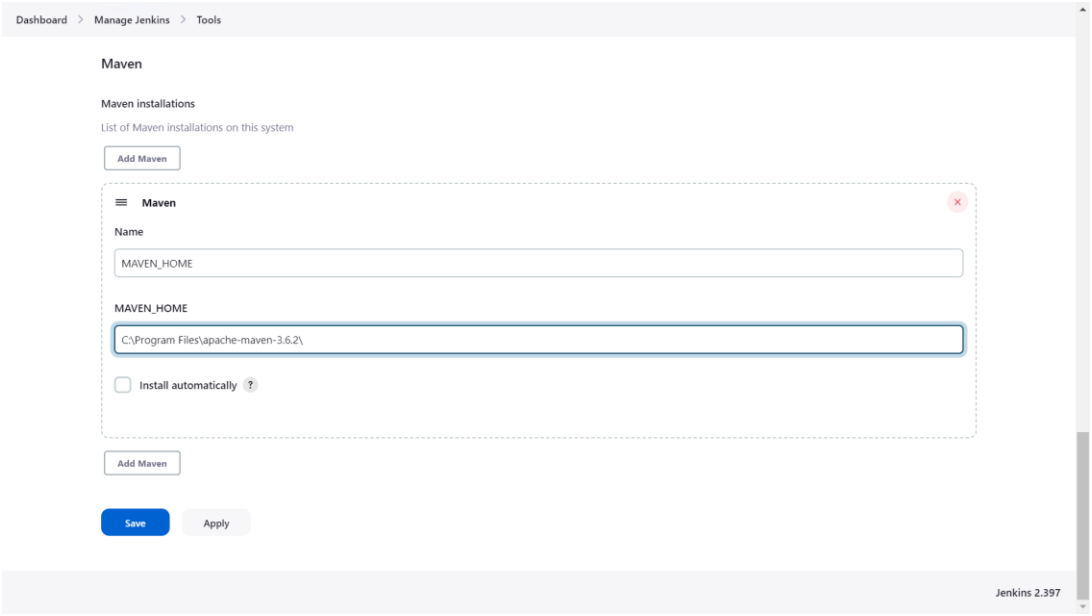
9. Now we can create a job my following these steps and cloning any project.

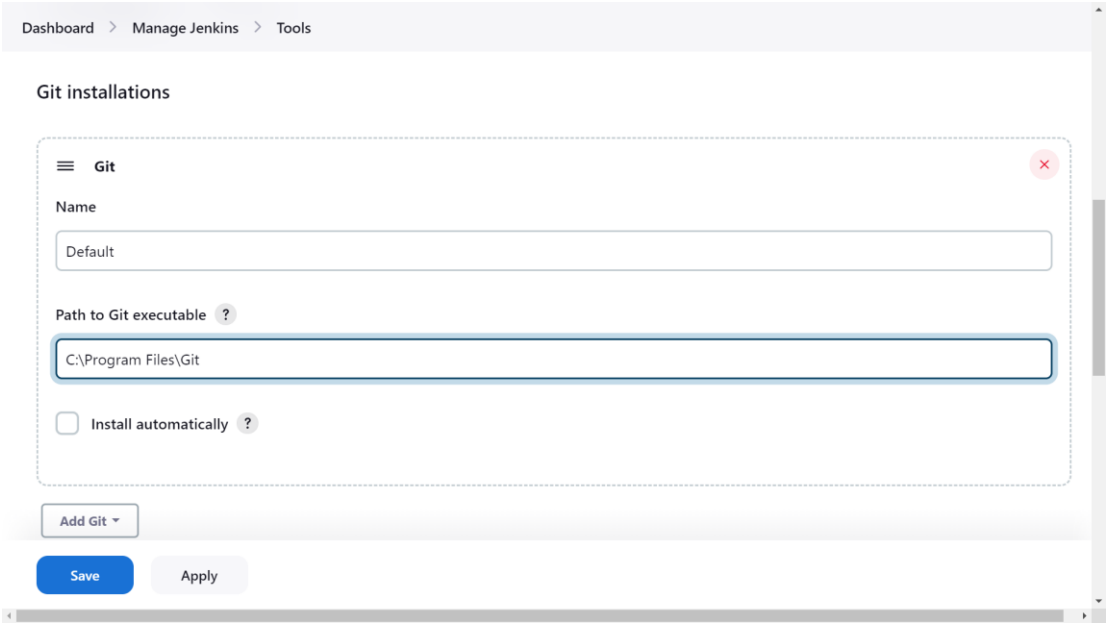


10. Now Click on **Manage Jenkins**-> **Tool** -> Script the **Java Home Path** & **Maven Home Path** and repository URL and the project will be ready to build.

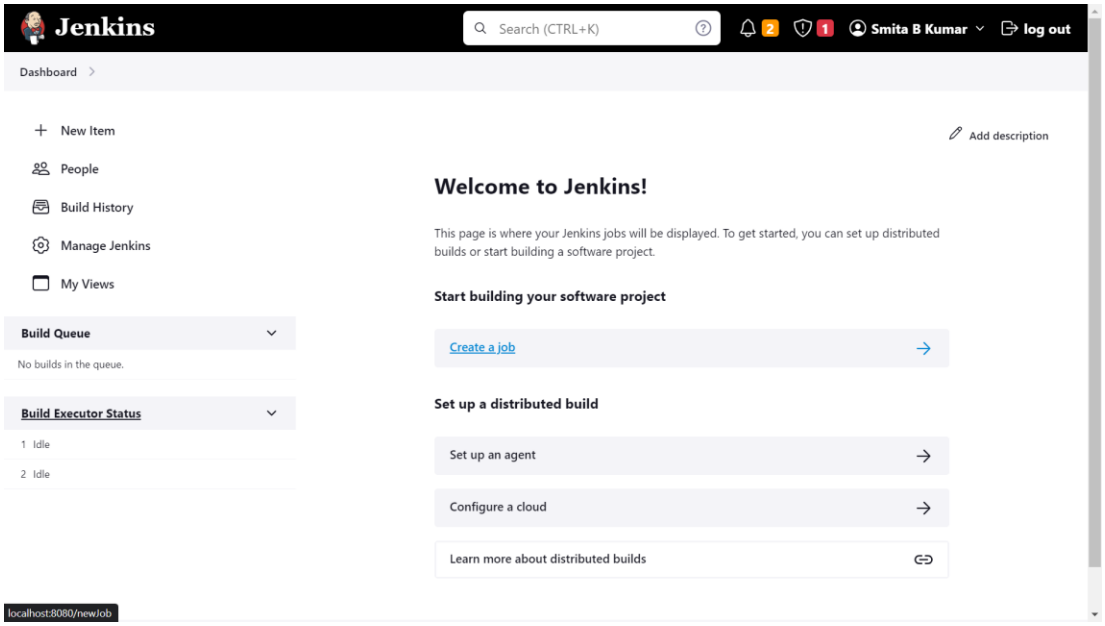

Jenkins
Search (CTRL+K)
Smita B Kumar
log out
Dashboard > Manage Jenkins
New Item
People
Build History
Manage Jenkins
My Views
Build Queue
No builds in the queue.
Build Executor Status
1 Idle
2 Idle
Manage Jenkins
Search settings
New version of Jenkins (2.399) is available for download (changelog).
Or Upgrade Automatically
Building on the built-in node can be a security issue. You should set up distributed builds. See the documentation.
Set up agent
Set up cloud
Dismiss
System Configuration
System
Configure global settings and paths.
Tools
Configure tools, their locations and automatic installers.
Plugins
Add, remove, disable or enable plugins that can extend the functionality of Jenkins.
Nodes and Clouds
Add, remove, control and monitor the various nodes that Jenkins runs jobs on.
Install as Windows Service
Installs Jenkins as a Windows service to this
localhost:8080/manage/configureTools


Dashboard > Manage Jenkins > Tools
Use default maven global settings
JDK
JDK installations
List of JDK installations on this system
Add JDK
JDK
Name
JAVA_HOME
JAVA_HOME
C:\Program Files\Java\jdk-17\
Install automatically
Add JDK
Git installations
Save
Apply



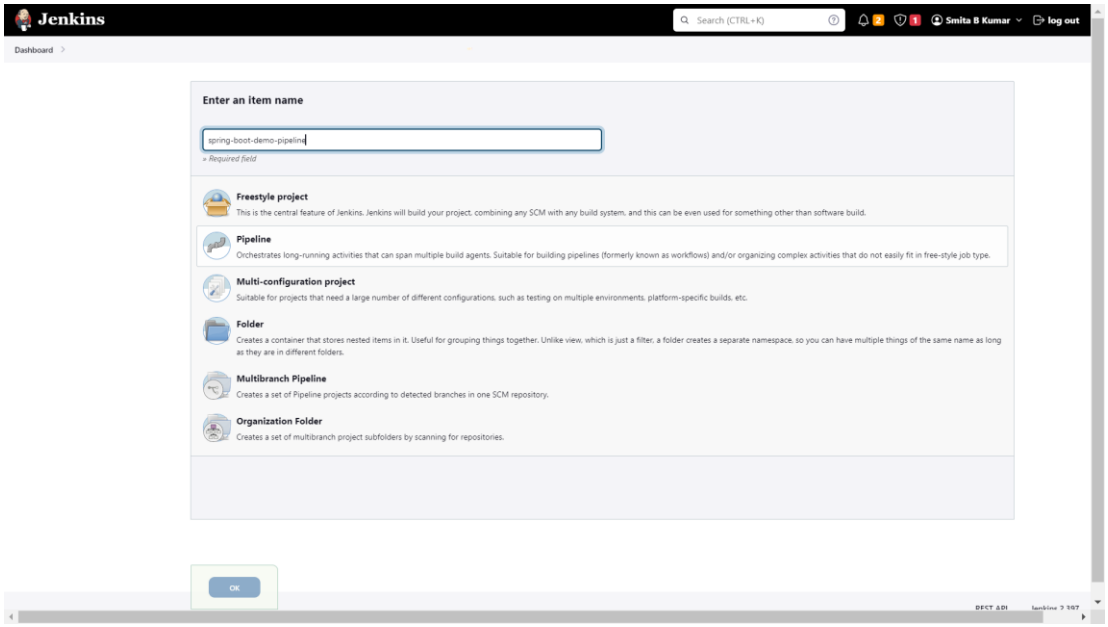


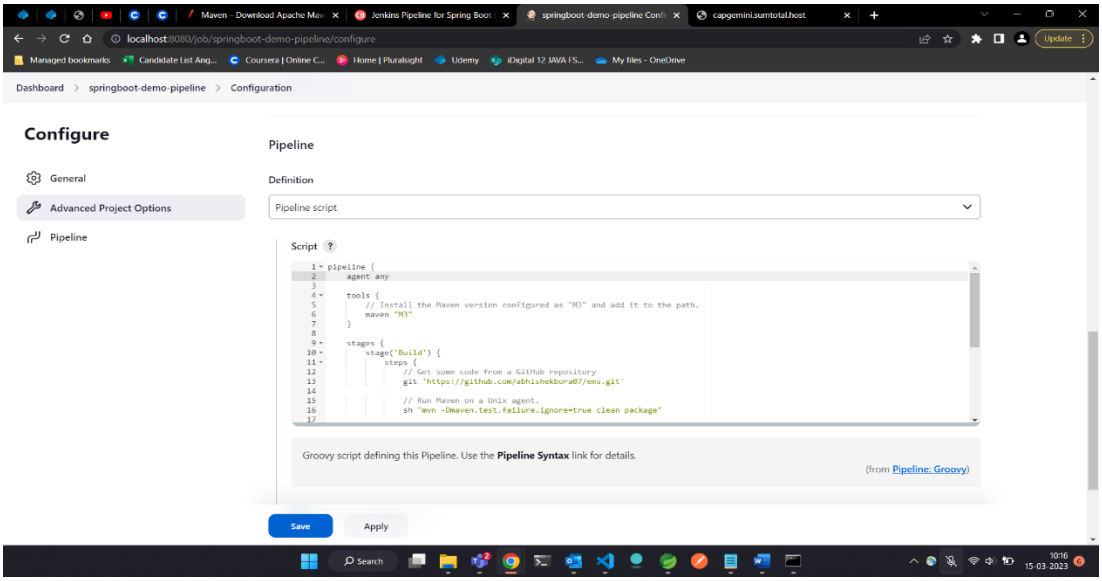
Create a new job

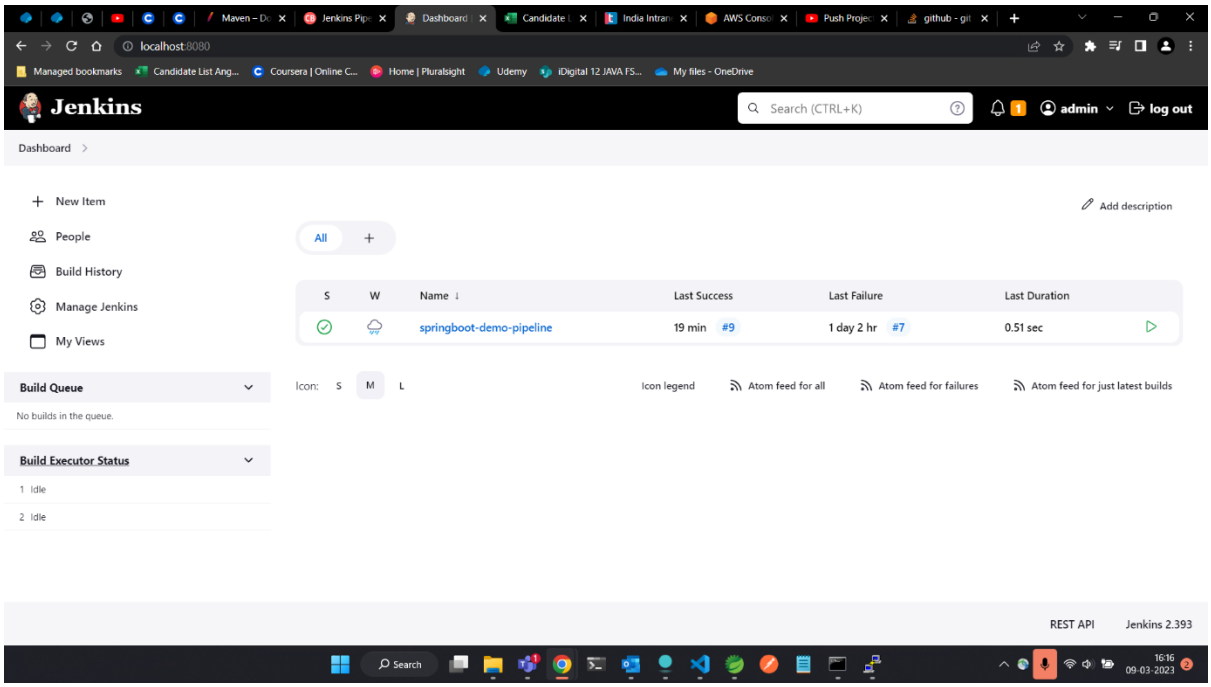


Enter the name - **spring-boot-demo-pipeline**

Select **Pipeline**




Configure
General
Advanced Project Options
Pipeline
Pipeline
Definition
Pipeline script
Script
pipeline {
agent any
tools {
// Install the Maven version configured as "M3" and add it to the path.
maven "M3"
}
stages {
stage('Build') {
steps {
// Get some code from a GitHub repository
git 'https://github.com/abhishekbora07/cms.git'
// Run Maven on a Unix agent.
sh "mvn -Dmaven.test.failure.ignore=true clean package"
Groovy script defining this Pipeline. Use the Pipeline Syntax link for details.
(from Pipeline: Groovy)
Save
Apply

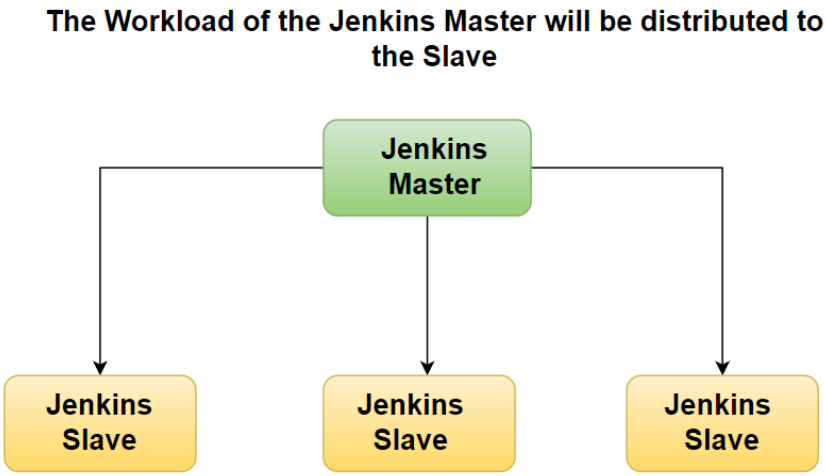

Jenkins
Search (CTRL+K)
admin
log out
Dashboard
New Item
People
Build History
Manage Jenkins
My Views
Add description
All
S
W
Name
Last Success
Last Failure
Last Duration
springboot-demo-pipeline
19 min #9
1 day 2 hr #7
0.51 sec
Icon: S M L
Icon legend
Atom feed for all
Atom feed for failures
Atom feed for just latest builds
Build Queue
No builds in the queue.
Build Executor Status
1 Idle
2 Idle
REST API
Jenkins 2.393


Dashboard > groceryapp > #15
[INFO] Tests run: 1, Failures: 0, Errors: 0, Skipped: 0
[INFO]
[INFO]
[INFO] --- maven-jar-plugin:3.2.2:jar (default-jar) @ devcom ---
[INFO] Building jar: C:\Users\uditya\.jenkins\workspace\groceryapp\target\groceryapp.jar
[INFO]
[INFO] --- spring-boot-maven-plugin:2.7.3:repackage (repackage) @ devcom ---
[INFO] Replacing main artifact with repackaged archive
[INFO]
[INFO] --- maven-install-plugin:2.5.2:install (default-install) @ devcom ---
[INFO] Installing C:\Users\uditya\.jenkins\workspace\groceryapp\target\groceryapp.jar to C:\Users\uditya\.m2\repository\com\devcom\devcom\0.0.1-SNAPSHOT\devcom-0.0.1-SNAPSHOT.jar
[INFO] Installing C:\Users\uditya\.jenkins\workspace\groceryapp\pom.xml to C:\Users\uditya\.m2\repository\com\devcom\devcom\0.0.1-SNAPSHOT\devcom-0.0.1-SNAPSHOT.pom
[INFO] --
[INFO] BUILD SUCCESS
[INFO] --
[INFO] Total time: 57.111 s
[INFO] Finished at: 2022-12-30T11:54:47+05:30
[INFO] --
[groceryapp] $ docker build -t udityap21/groceryapp --pull=true C:\Users\uditya\.jenkins\workspace\groceryapp
#1 [internal] load build definition from Dockerfile
#1 sha256:fc5fa2d9ce3b88c830d82c2b577a02190f7823d21f20fb894956ea21a2b4021b
#1 transferring dockerfile:
#1 transferring dockerfile: 161B 0.0s done
#1 DONE 0.2s
#2 [internal] load .dockerignore

ARCHITECTURE

- ➔ Developers commit changes to the source code, found in the repository.
- ➔ The Jenkins CI server checks the repository at regular intervals and pulls any newly available code.
- ➔ The Build Server builds the code into an executable file. In case the build fails, feedback is sent to the developers.
- ➔ Jenkins deploys the build application to the test server. If the test fails, the developers are alerted.
- ➔ If the code is error-free, the tested application is deployed on the production server.

The files can contain different code and be very large, requiring multiple builds. However, a single Jenkins server cannot handle multiple files and builds simultaneously; for that, a distributed Jenkins architecture is necessary.



- ➔ Jenkins Master

  The Jenkins master is in charge of scheduling the jobs, assigning slaves, and sending builds to slaves to execute the jobs. It'll also keep track of the slave state (offline or online) and retrieve the build result responses from slaves and display them on the console output.

- ➔ Jenkins Slave

  It runs on the remote server. The Jenkins server follows the requests of the Jenkins master and is compatible with all operating systems. Building jobs dispatched by the master are executed by the slave. Also, the project can be configured to choose a specific slave machine.