

# Input function

```
In [4]: x = input()  
x
```

```
Out[4]: 'hello'
```

```
In [6]: type(x)
```

```
Out[6]: str
```

```
In [8]: x = input()  
y = input()  
z = x + y  
print(z) #console is waiting for user to enter the input
```

```
23
```

```
In [10]: type(z)
```

```
Out[10]: str
```

```
In [14]: x1 = input("Enter 1st number:")  
y1 = input("Enter 2nd number:")  
z1 = x1 + y1  
print(z1)
```

```
23
```

```
In [16]: print(type(x1))  
print(type(y1))
```

```
<class 'str'>  
<class 'str'>
```

```
In [20]: x1 = input('Enter 1st number:')  
a1 = int(x1)  
y1 = input('Enter 2nd number:')  
b1 = int(y1)  
z1 = a1 + b1  
print(z1)
```

```
5
```

```
In [22]: #code optimisation  
x2 = int(input('Enter the 1st number'))  
y2 = int(input('Enter the 2nd number'))  
z2 = x2 + y2  
z2
```

```
Out[22]: 5
```

```
In [24]: #taking input from user in char format  
ch = input("Enter a character:")  
print(ch)
```

Hello

```
In [26]: type(ch)
```

Out[26]: str

```
In [28]: print(ch[0])
```

H

```
In [30]: print(ch[0:2])
```

He

```
In [32]: ch = input('enter a char')[0]  
print(ch)
```

h

```
In [34]: ch = input('enter a char')[1]  
print(ch)
```

e

```
In [36]: ch = input('enter a char')[1:3]  
print(ch)
```

or

```
In [38]: #Enter an expression  
result = input('enter an exp')  
print(result)
```

10+2-3

```
In [40]: #Use eval expression to enter the expression  
result = eval(input('enter an exp'))  
print(result)
```

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