

Draw and design a use case diagram for an ATM cash machine. The system includes 2 actors:

A customer, who draws money from his account either on the money chip on his bank card or in cash and a security man who fills money into the ATM. You must also write a checkAccountBalance use case that describes the system and actor interactions/ flow and events, entry and exit conditions.

## **Use Case UC1: ATM withdrawal**

**Scope:** ATM Machine

**Primary Actor:** Customer

**Customer Stakeholders and Interests:**

- Customer - wants to withdraw money with no access errors.
- Security Guard - (Service Coordinator)
- Bank Account - Debits funds and applicable service charges

**Pre-conditions :** ATM machine is accessible and is in no need of service. Customer is validated and authorized.

**Success Guarantee:** Withdrawal transaction is processed. Customer account is debited. Applicable fees are deducted and recorded. Withdrawal receipt is generated.

**Main Success Scenario:**

- Customer is authorized to access the system
- Customer chooses action to transfer money to card or withdraw cash from account
- Customer enters withdrawal amount
- System checks account balance
- System debits Customer bank account
- System dispenses money
- System prints paper receipt or send email

## **Extensions**

- Customer can cancel the transaction at any time.

## 1. Check user Account Balance

- a. Money in account but daily withdraw limit is breached
  - i. System checks Customer daily withdrawal limit. Daily withdrawal limit is breached.
  - ii. System relays message exits to action menu
- b. Withdraw amount is greater than funds
  - i. System checks withdraw amount withdraw amount is greater than account balance
  - ii. Customer can transfer money to account
  - iii. Customer can choose a different account
- c. Customer deposits funds to increase withdraw amount
  - i. System deposits money into customer account
  - ii. System validates funds release timeframe
- d. Customer chooses incorrect withdraw amount
  - i. Validation of customer amount client
  - ii. Customer can re-enter the amount
  - iii. Customer can accept the withdraw amount
- e. Customer is out of network
  - i. System levies access fees and debit Customer account

## 2. Customer cannot access funds from account : system is unavailable

- a. Machine is out of money

- System flags the Service Coordinator/ Security Guard to refill the ATM

b. Machine needs servicing

- System flags the Service Technician machine needs mechanical service

3. System cannot print receipt of transaction

- Flags Customer and uses email access

## **Use Case UC2: ATM Service**

**Scope:** ATM Machine

**Primary Actor:** ATM Security Guard / Service Coordinator

**Customer Stakeholders and Interests:**

- Customer - Wants his transaction completed and his money

- ATM Machine - Wants to be up and accessible
- Bank - wants to have customers happy and transactions working

**Pre-conditions :** ATM Machine is not working correctly

Success Guarantee: Withdrawal transaction is processed. Customer account is debited. Applicable fees are deducted and recorded. Withdrawal receipt is generated.

**Main Success Scenario:**

- System Flags Service Coordinator / Security Guard
- System sends ATM location ID to the Service Coordinator requests ATM refill
- Service Coordinator checks the refill amount and bill type
- Service coordinator access panel enters employee authorization code
- System authenticates employee code
- Service Coordinator gains access and replaces bills
- Machine state is online

**Extensions**

1. System has enough bills, System needs mechanical service
  - a. Service coordinator flags systems to initiate Mechanical Service
  - b. System initiates Mechanical Service and terminates ATM Access
- 2 . Employee Authorization code does not work
  - a. Employee flags system of failure and System terminates ATM Access