Thread class

Method of thread class:-

Method

return type

- public void run(): is used to perform action for a thread.
- public void start(): starts the execution of the thread.JVM calls the run() method on the thread.
- public void sleep(long miliseconds): Causes the currently executing thread to sleep (temporarily cease execution) for the specified number of milliseconds.
- public void join(): waits for a thread to die.
- public void join(long miliseconds): waits for a thread to die for the specified miliseconds.
- * public int getPriority(): returns the priority of the thread.
- * public int setPriority(int priority): changes the priority of the thread.
- public String getName(): returns the name of the thread.
- public void setName(String name): changes the name of the thread.
- public Thread currentThread(): returns the reference of currently executing thread.
- public int getId(): returns the id of the thread.
- public Thread.State getState(): returns the state of the thread.
- public boolean isAlive(): tests if the thread is alive.
- public void yield(): causes the currently executing thread object to temporarily pause and allow other threads to execute.
- * public void suspend(): is used to suspend the thread(depricated).
- public void resume(): is used to resume the suspended thread(depricated).
- public void stop(): is used to stop the thread(depricated).
- public boolean isDaemon(): tests if the thread is a daemon thread.
- public void setDaemon(boolean b): marks the thread as daemon or user thread.

- public void interrupt(): interrupts the thread.
- public boolean isInterrupted(): tests if the thread has been interrupted.
- public static boolean interrupted(): tests if the current thread has been interrupted.

Multithread:

Note:- Run is a special method of thread class which is invoke help of start method.

Example:-

```
class India extends Thread
{
  public void run()
  {
  for(int i=0;i<5;i++)
  {
    if(i==3)
    {
      System.out.println("india relinquist control here");
      yield();
    }
    System.out.println("in India");
}</pre>
```

```
}
class china extends Thread
public void run()
for(int i=0;i<5;i++)
{
try
sleep(1000);
catch(Exception e)
System.out.println(e);
if(i==3)
stop();
System.out.println("in China");
```

```
}
class Lanka extends Thread
public void run()
{
for(int i=0;i<5;i++)
{
System.out.println("in Lanka");
}
class thread2
{
public static void main(String arg[])
{
India a=new India();
Lanka d=new Lanka();
china c=new china();
a.start();
d.start();
c.start();
}
```

}

Output:-

We will run this program, our answer different in all time

Example:-

```
class India extends Thread
{
India(String n)
{
super(n);
public void run()
System.out.println("In India");
class thread3
public static void main(String arg[])
{
```

```
India i=new India("My india");

System.out.println(i.getName());

i.start();
}

Output:-

My india
In india
```

Example:-

```
class thread4
{
  public static void main(String arg[])
{
  Thread t=Thread.currentThread();
  t.setName("Pradeep");
  System.out.println(t.getName());
  try
  {
     t.sleep(1000);
}
```

```
catch(Exception e)
         {
              System.out.println(e);
         System.out.println("End of program");
Output:-
         Pradeep
         //after 1000 time sleep then run
         End of program
Example:-
         class Gwalior
         public void show()
         System.out.println("In gwalior");
         class india extends Gwalior implements Runnable
         {
```

```
public void run()
         System.out.println("india");
         class thread5
         public static void main(String arg[])
         india e=new india();
         Thread t=new Thread();
         t.start();
         e.show();
Output:-
              In Gwalior
```

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