Write(w):- File create if does not exist otherwise override.

<u>Read(r):-</u>Open file in read mode if exist.

<u>Append(a):-</u>Append the text if already exist.

Applet

Applet:- Application for internet.

These program are execute on web server.

It supports hot java background.

Life cycle of Applet program:-

```
import java.applet.*;
import java.awt.*;
public class Ajay extends Applet
{
public void init()
public void start()
public void paint(Graphics g)
public void update(Graphics g)
```

```
{
          public void stop()
          public void destroy()
Example 1:-
          import java.applet.*;
          import java.awt.*;
          public class awt1 extends Applet
          public void paint(Graphics g)
          g.drawLine(100,150,60,300);
          g.drawRect(150,240,100,200);
          g.drawOval(100,100,200,300);
          setSize(500,500);
```

Example 2:-

```
import java.applet.*;
          import java.awt.*;
          public class awt2 extends Applet
          {
          public void paint(Graphics g)
          {
          g.drawLine(100,150,60,300);
          g.drawRect(150,240,100,200);
          g.clearRect(150,240,100,200);
          g.drawArc(100,200,300,400,500,300);
          g.fillOval(100,100,200,300);
          g.fillRect(150,240,100,200);
          g.fillArc(100,200,300,400,500,300);
          setSize(500,500);
Example 3:-
          import java.applet.*;
          import java.awt.*;
          public class awt3 extends Applet
          {
```

```
public void start()
{
setSize(500,500);
setBackground(Color.red);
setForeground(Color.yellow);
public void paint(Graphics g)
{
while(true)
{
int r=(int)(Math.random()*255);
int gr=(int)(Math.random()*255);
int b=(int)(Math.random()*255);
int x=(int)(Math.random()*300);
int y=(int)(Math.random()*300);
int h=(int)(Math.random()*100);
int w=(int)(Math.random()*100);
Color c=new Color(r,gr,b);
g.setColor(c);
g.fillOval(x,y,h,w);
for(int i=0;i<1000000000;i++)
```

```
{}
Example 4:-
          import java.applet.*;
          import java.awt.*;
          public class awt4 extends Applet
          public void start()
          setSize(1000,1000);
          setBackground(Color.green);
          setForeground(Color.yellow);
          }
          public void paint(Graphics g)
          g.fillRect(100,200,300,400);
          g.fillOval(100,200,300,430);
          g.drawRect(100,200,300,400);
          g.drawOval(100,200,300,430);
          }
```

Example 5:-

```
import java.applet.*;
import java.awt.*;
import java.awt.Event.*;
public class awt5 extends Applet
{
public void start()
setSize(1000,678);
setBackground(Color.red);
setForeground(Color.blue);
public void paint(Graphics g)
{
g.drawString("Ashwani kashyap",200,200);
Font f=new Font("Monotype
corsin",Font.BOLD|Font.ITALIC,36);
g.setFont(f);
g.drawString("Ashwani Kashyap",400,300);
g.setColor(Color.green);
g.drawString("gupta",400,500);
```

```
}
Example 6:-
         import java.applet.*;
         import java.awt.*;
         import java.awt.event.*;
         public class awt6 extends Applet implements
         ActionListener
         {
         int i=0;
         Button b1=new Button("Draw Oval");
         Button b2=new Button("draw Rectangel");
         public void start()
         setSize(1300,1067);
         add(b1);
         add(b2);
         b1.addActionListener(this);
         b2.addActionListener(this);
         }
         public void paint(Graphics g)
```

```
switch(i)
case 1:
g.drawOval(500,200,500,100);
break;
case 2:
g.drawRect(600,200,600,100);
break;
default:
break;
public void actionPerformed(ActionEvent e)
if(e.getSource()==b1)
i=1;
else if(e.getSource()==b2)
```

```
{
         i=2;
         repaint();
Example 7:-
         import java.applet.*;
         import java.awt.*;
         import java.awt.event.*;
         public class awt7 extends Applet implements
         ActionListener
         Label i1=new Label("enter First value");
         Label i2=new Label("enter Second value");
         Label i3=new Label("result");
          TextField t1=new TextField(10);
          TextField T2=new TextField(10);
          Button b1=new Button("+");
```

```
Button b2=new Button("*");
Button b3=new Button("-");
Button b4=new Button("/");
Button b5=new Button("%");
public void start()
{
     setSize(500,600);
     setBackground(Color.red);
setForeground(Color.blue);
add(i1);
add(t1);
add(i2);
add(T2);
add(b1);
add(b2);
add(b3);
add(b4);
add(b5);
add(i3);
```

```
b1.addActionListener(this);
b2.addActionListener(this);
b3.addActionListener(this);
b4.addActionListener(this);
b5.addActionListener(this);
}
public void actionPerformed(ActionEvent e)
{
int f=Integer.parseInt(t1.getText());
 int s=Integer.parseInt(T2.getText());
 if(e.getSource()==b1)
 {
 int r=f+s;
 i3.setText(""+r);
 }
 else if(e.getSource()==b2)
 {
 int r=f*s;
 i3.setText(""+r);
```

```
else if(e.getSource()==b3)
            {
            int r=f-s;
            i3.setText(""+r);
           else if(e.getSource()==b4)
            int r=f/s;
            i3.setText(""+r);
           }
           else if(e.getSource()==b5)
            {
            int r=f%s;
            i3.setText(""+r);
           }
Example 8:-
          import java.applet.*;
          import java.awt.*;
```

```
import java.awt.event.*;
public class awt8 extends Applet implements
ActionListener
{
Choice c=new Choice();
Button b=new Button("select");
Label t1=new Label("car:
");
Label t2=new Label("rate:
");
public void start()
{
    c.add("Maruti swaft");
    c.add("maruti 800");
    c.add("B M W");
    c.add("Bolero");
add(c);
add(b);
add(t1);
add(t2);
```

```
b.addActionListener(this);
}
public void actionPerformed(ActionEvent e)
{
t1.setText("car:"+c.getSelectedItem());
switch(c.getSelectedIndex())
case 1:
t2.setText("rate 350000");
break;
case 2:
t2.setText("rate 350000");
break;
case 3:
t2.setText("rate 350000");
break;
case 4:
t2.setText("rate 350000");
break;
```

} }

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