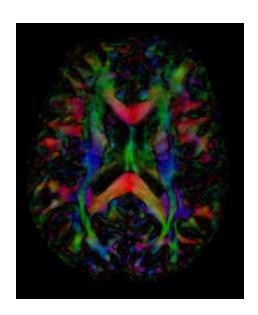


Sunnybrook Summer School: Diffusion MRI

Colleen Bailey, Liam Lawrence, Rachel Chan August 18, 2025



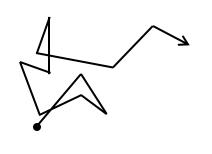
Outline

- Diffusion Basics
- Diffusion Sequences I (diffusion encoding)
 - Qualitative: diffusion weighted imaging
 - Quantitative: b-values and apparent diffusion coefficient
 - Anisotropy: diffusion tensor imaging
- Diffusion Sequences II (image encoding)
 - Tradeoffs
 - Artefacts
- Processing Pipeline and Analysis Tools

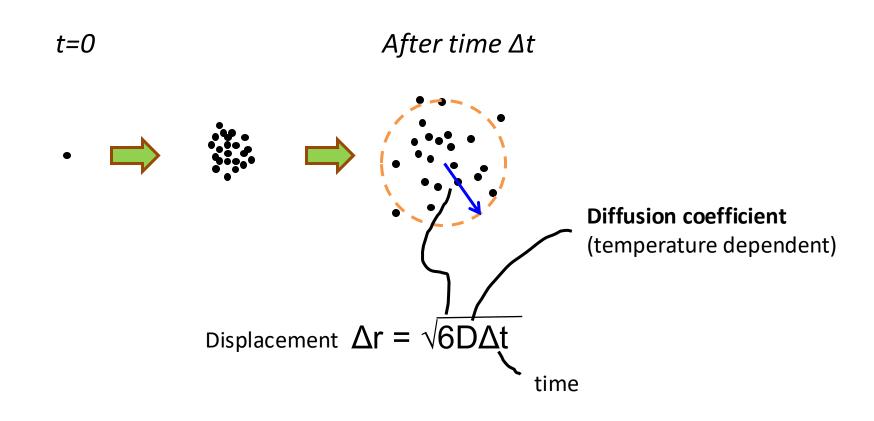
Water Motion: A relationship between space and time

Brownian motion

"Random walk"

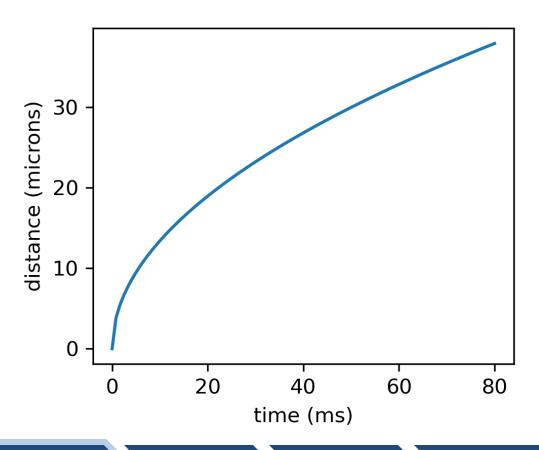


Diffusion

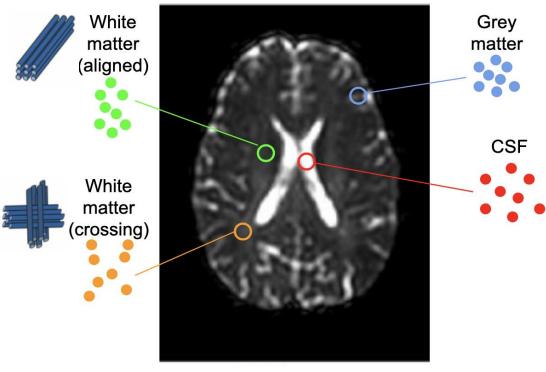


A rough idea of scale

Water at 37°C: D \sim 3 μ m²/ms



Example Probability Density Functions



Sequences I: Diffusion Encoding

Diffusion

Basics

b-value and ADC

Anisotropy and DTI

Sequences
II: Image
Encoding

Sequences
II: Tradeoffs

Sequences
II: Artefacts

Processing Pipeline

MRI encodes spatial information using gradients

For Imaging

- The phase and readout gradients encode spatial location
- Acquire data in k-space

$$\mathbf{k} = \gamma \int g(\mathbf{r}, t) dt$$
$$S(\mathbf{k}) = \int \rho(\mathbf{r}) e^{-2\pi i \mathbf{k} \cdot \mathbf{r}} d\mathbf{r}$$

• Further out in k-space, higher spatial frequencies

For Diffusion

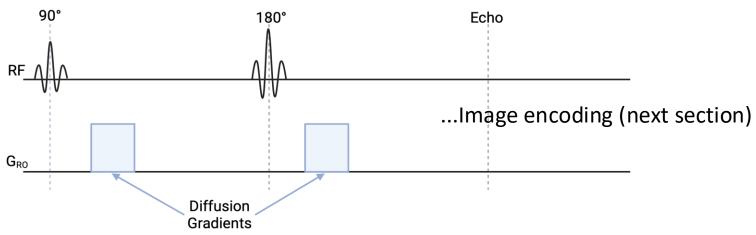
- The diffusion gradients encode spatial location
- Acquire data in q-space

$$\mathbf{q} = \gamma \int g(\mathbf{r}, t) dt$$
$$S(\mathbf{q}) = \int P(\mathbf{r}, t) e^{-2\pi i \mathbf{q} \cdot \mathbf{r}} d\mathbf{r}$$

- Further out in q-space, more sensitive to small displacements
- But also dependence on diffusion time

Diffusion

A diffusion pulse sequence walkthrough



- Read left-to-right as a series of scanner instructions about rf pulses and gradients
- Most common diffusion sequence: Pulsed Gradient Spin Echo (PGSE) AKA Stejskal-Tanner diffusion sequence (1965)
- To explain how this sequence is sensitive to water motion, consider two situations: without and with motion.

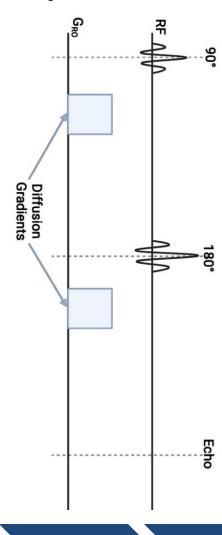
Sequences

II: Image

Encoding

Diffusion

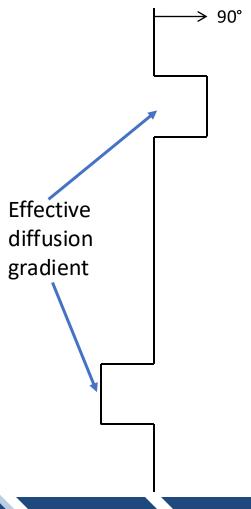
A diffusion pulse sequence walkthrough





Diffusion

A diffusion pulse sequence walkthrough



Diffusion
Basics

Sequences I:
Diffusion
Encoding

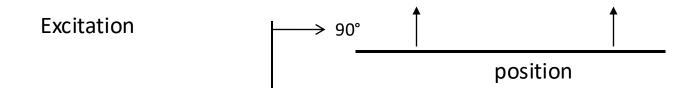
b-value and ADC Anisotropy and DTI

Sequences
II: Image
Encoding

Sequences II: Tradeoffs Sequences
II: Artefacts

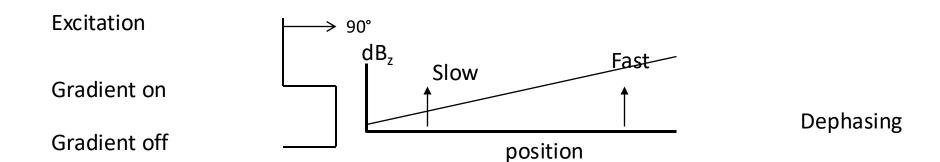
Processing Pipeline

Consider two spins in different positions after a 90° pulse



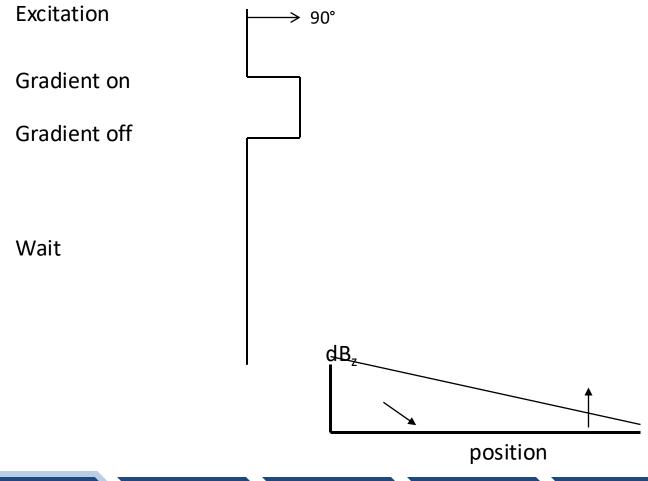
Diffusion

Turning on a magnetic field gradient means spins in different positions precess at different frequencies. When the gradient turns off, the spins are dephased.



10

Then wait. During this diffusion time, the spins may move. First consider the case with no motion.



Diffusion
Basics

Sequences I:
Diffusion
Encoding

b-value and ADC Anisotropy and DTI

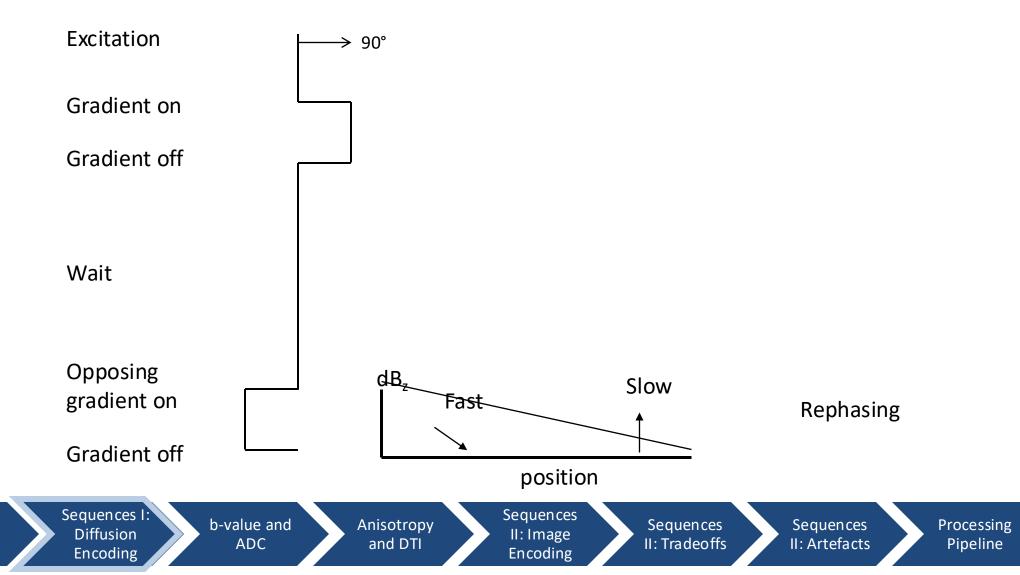
Sequences
II: Image
Encoding

Sequences II: Tradeoffs

Sequences
II: Artefacts

Processing Pipeline

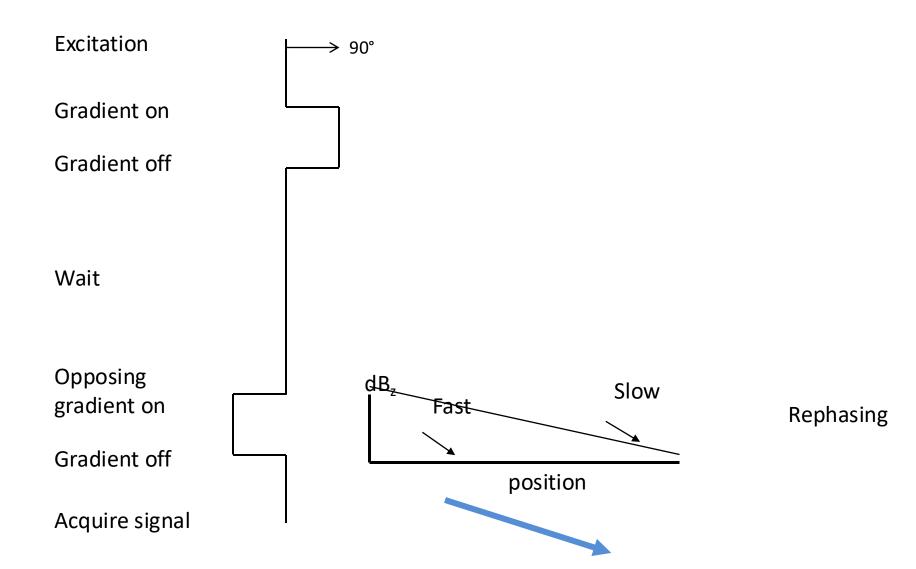
When gradients are applied in the opposite direction, the left spin now precesses faster than the right. If this gradient is on for the same time, the spins rephase.



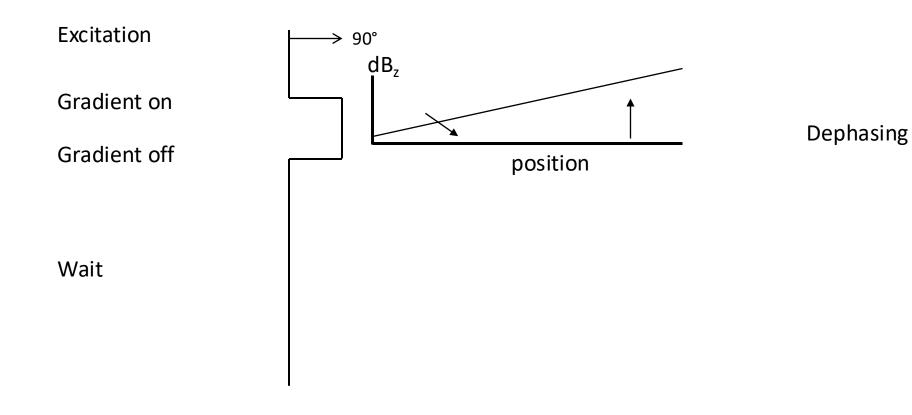
12

Diffusion

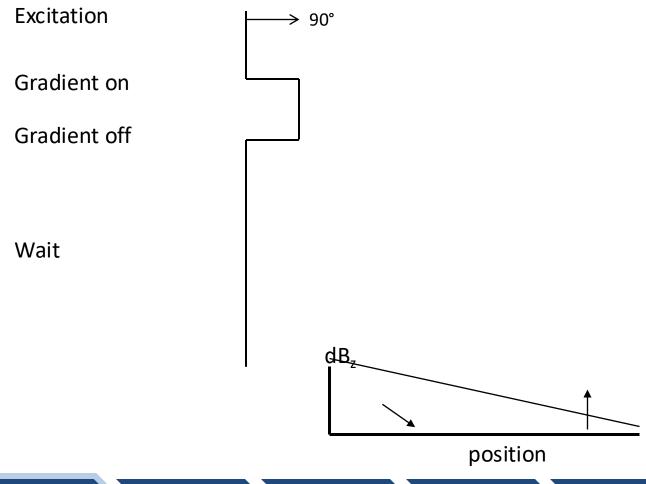
If we read out (sum) the signal from all spins in the voxel, they will all be aligned and signal will be high



Now consider spins that move during the diffusion time



A dephased spin moves...



Sequences I: Diffusion Encoding

Diffusion

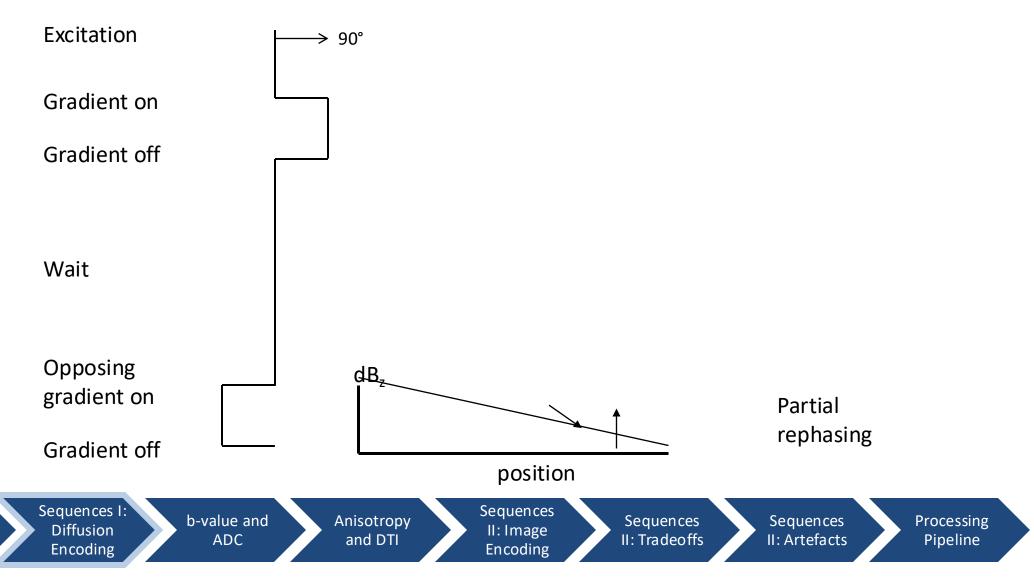
Basics

b-value and ADC Anisotropy and DTI Sequences II: Image Encoding

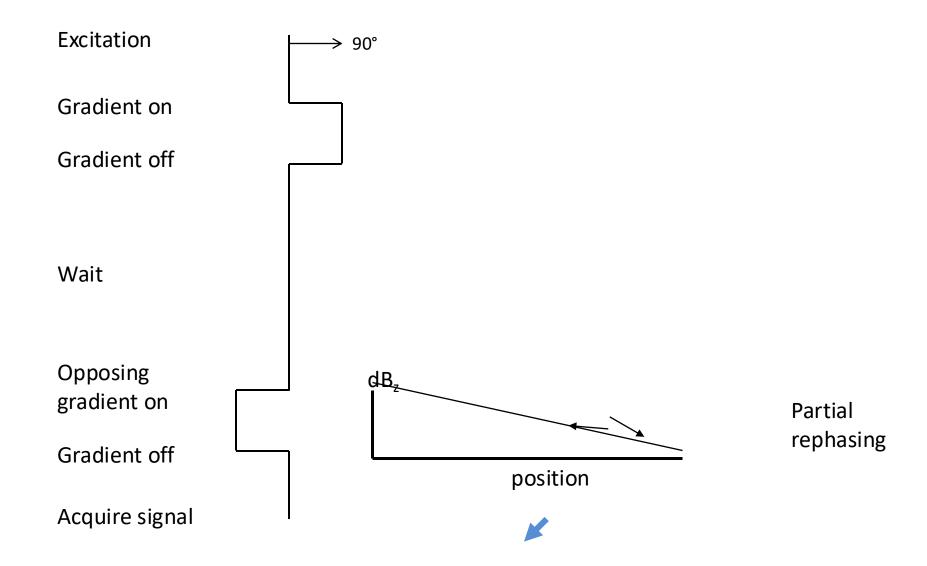
Sequences II: Tradeoffs Sequences II: Artefacts

Processing Pipeline

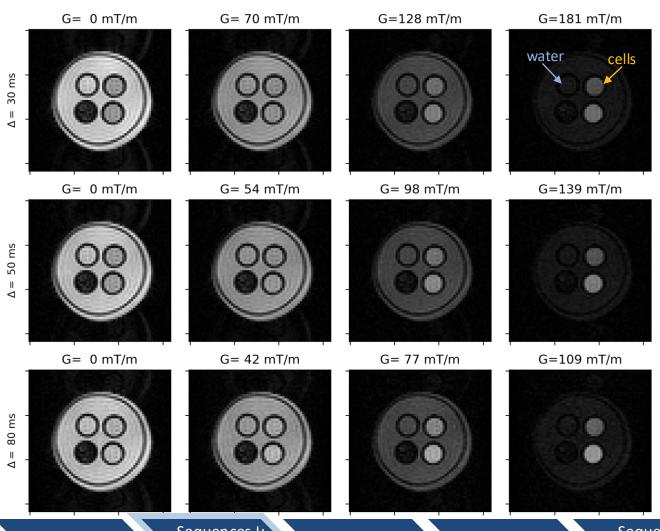
The gradient at the new position is not as large. The spins do not completely rephase.

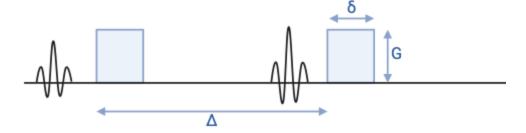


Diffusion Basics Summing all spins at all positions in the voxel, they are no longer in phase and we get a much smaller signal (the signal attenuates more when spins have moved more)



When water moves, DWI signal gets lower





How much lower depends on

- Scan parameters: gradient amplitude (G), gradient duration (δ), gradient separation (Δ)
- Tissue properties

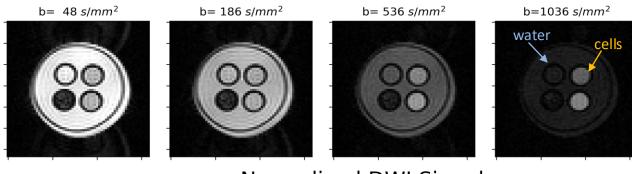
Can we go beyond DWI and quantify diffusion? Where are these parameters on the scanner? Which should you set and to what values?

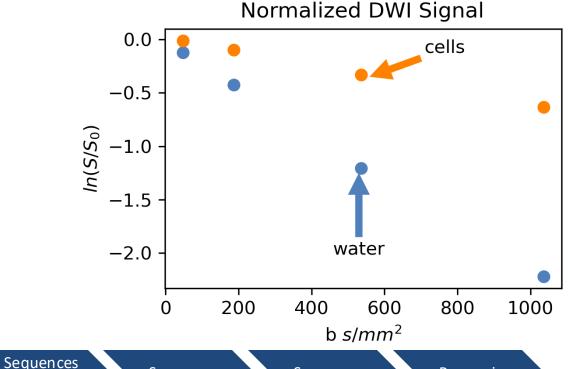
Quantification: b-value and Apparent Diffusion Coefficient (ADC) b= 48 s/mm² b= 186 s/mm² b= 536 s/mm² b= 103

• The b-value summarizes the scan parameters into one number: $b=(\gamma G\delta)^2(\Delta-\delta/3)$

$$\mathbf{q} = \gamma \int g(\mathbf{r}, t) dt$$
 $S(\mathbf{q}) = \int P(\mathbf{r}, t) e^{-2\pi i \mathbf{q} \cdot \mathbf{r}} d\mathbf{r}$

• For Gaussian diffusion: $ln(S/S_0)=-b*ADC$





Diffusion

Basics

II: Image

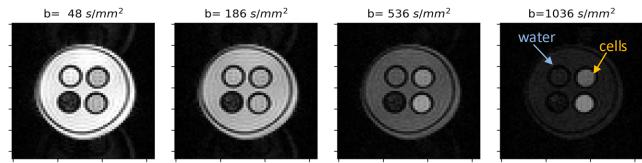
Encoding

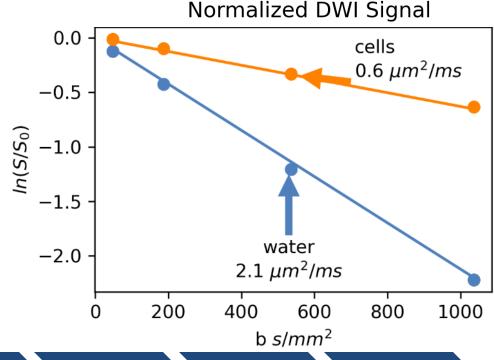
Quantification: b-value and Apparent Diffusion Coefficient (ADC) b= 48 s/mm² b= 186 s/mm² b= 536 s/mm² b= 103

• The b-value summarizes the scan parameters into one number: $b=(\gamma G\delta)^2(\Delta-\delta/3)$

$$\mathbf{q} = \gamma \int g(\mathbf{r}, t) dt$$
 $S(\mathbf{q}) = \int P(\mathbf{r}, t) e^{-2\pi i \mathbf{q} \cdot \mathbf{r}} d\mathbf{r}$

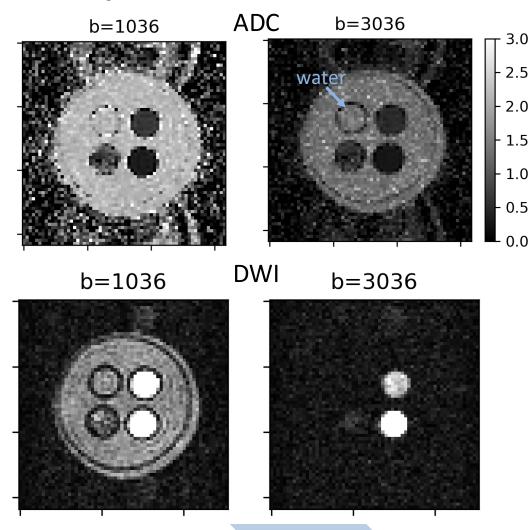
- For Gaussian diffusion: $ln(S/S_0)=-b*ADC$
- Can calculate ADC from 2 bvalues

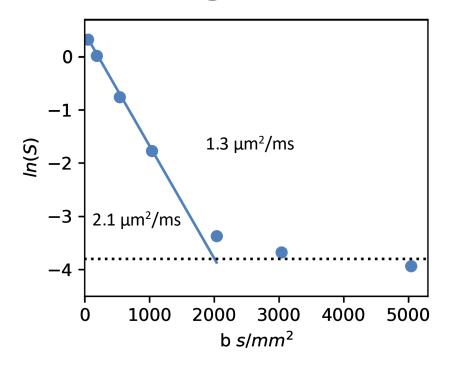




Diffusion

Why don't these ADCs for water agree?





It's noise!
Always check the DWI *and* the ADC map
SNR limits are one reason diffusion has
larger voxels than structural

Diffusion

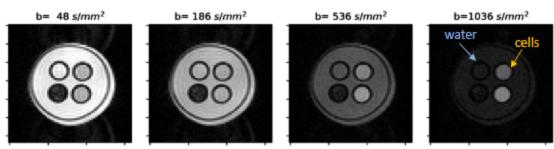
Why don't those ADCs for calls agree? Quantification: b-value and Apparent Diffusion

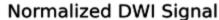
Coefficient (ADC)

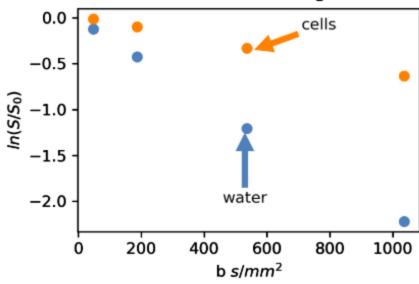
• The b-value summarizes the scan parameters into one number: $b=(\gamma G\delta)^2(\Delta-\delta/3)$

$$\mathbf{q} = \gamma \int g(\mathbf{r}, t) dt \quad S(\mathbf{q}) = \int P(\mathbf{r}, t) e^{-2\pi i \mathbf{q} \cdot \mathbf{r}} d\mathbf{r}$$

 For Gaussian diffusion: In(S/S₀)=-b*ADC







Diffusion

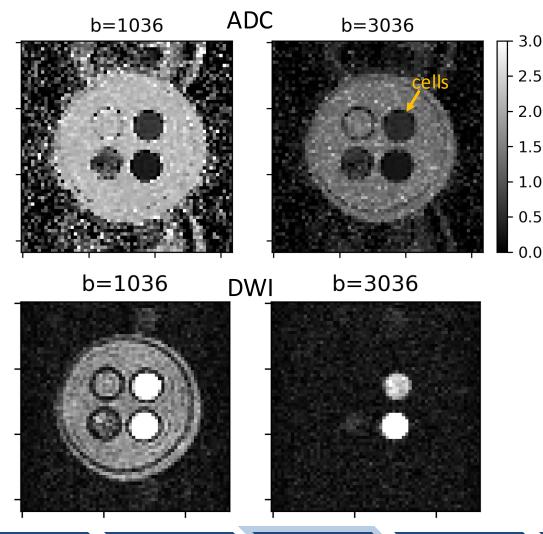
Why don't these ADCs for cells agree?

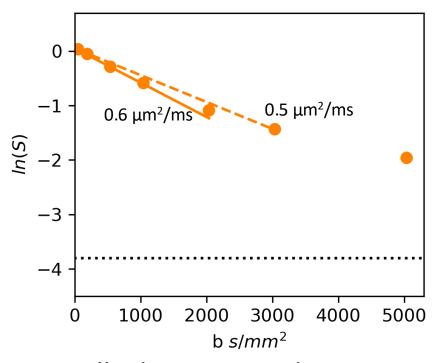
- 2.5

- 2.0

- 1.0

- 0.5





Water in cells does not undergo Gaussian diffusion at high b!

Even if you see signal in DWI, ADC may not be appropriate at high b (>1000 s/mm²)

Diffusion

Basics

Sequences

II: Image

Encoding

There are hardware and practical limitations

- The scanner has a maximum gradient amplitude
- TE limits gradient duration and separation
- Longer TEs have lower SNR (T2 decay)
- A "b-value" may not mean the same thing on different scanners.

Scanner (3 T)	Max Gradient (mT/m)	
GE Signa Architect	44	
GE Signa Premier	80	
Philips Ingenia Elition	45	
Philips MR 7700	65	
Siemens Skyra	45	
Siemens Prisma	80	
Siemens Connectom	300	

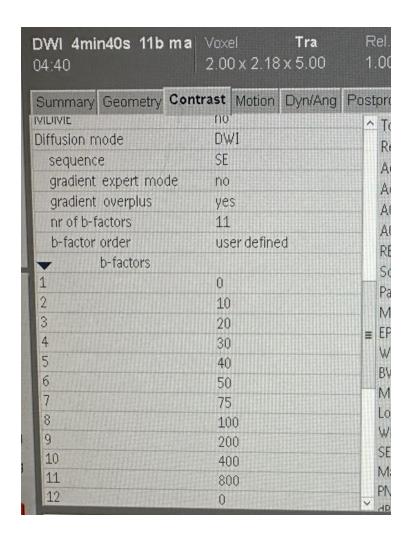
Diffusion

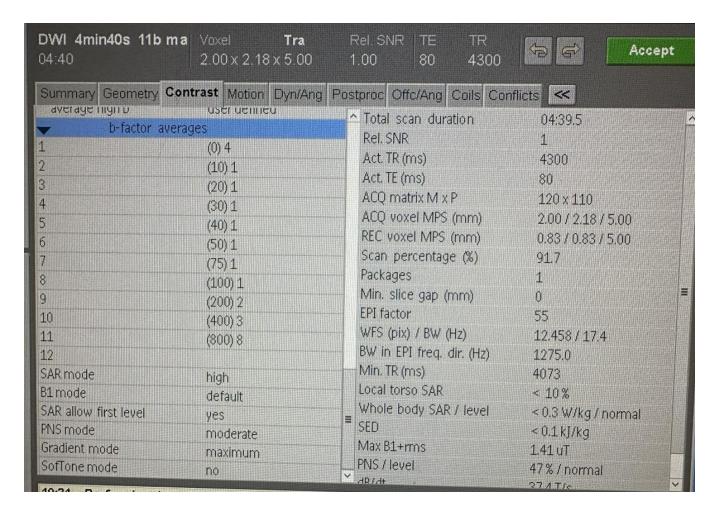
Basics

Anisotropy

and DTI

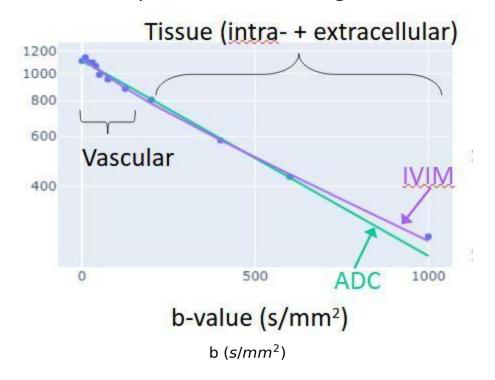
Example Scanner Interface



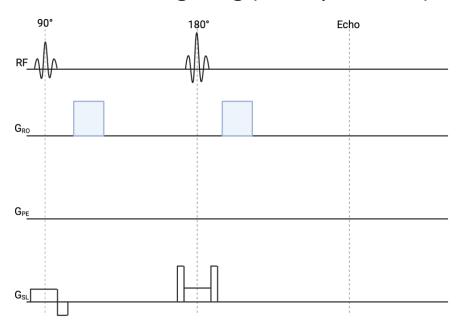


Other Considerations for DWI and ADC

- ADC is commonly used for quantification at low b (exact value is scanner-dependent)
- Kurtosis or axon diameter mapping can be used for quantification at high b



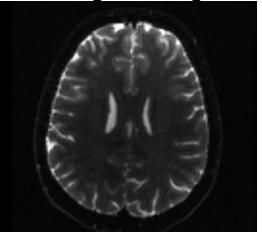
- Low b-values may be affected by blood flow in capillaries (modelled by IVIM)
- Slice selection gradients can contribute to diffusion weighting (mainly at low b).



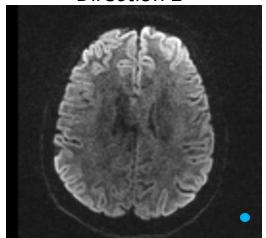
Diffusion

Anisotropy and Diffusion Tensor Imaging (DTI)

Unweighted Image

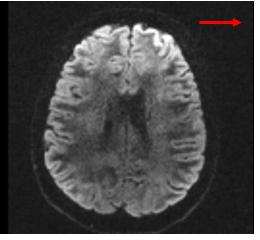


Direction 2

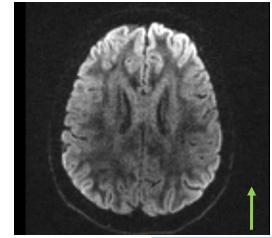


Diffusion

Basics



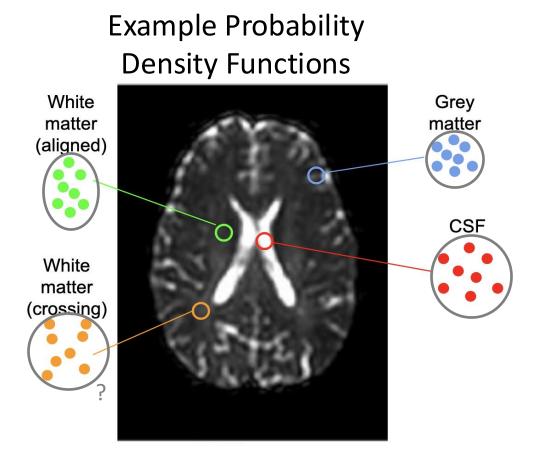
Direction 3



- Scanners typically have 3 gradient coils
- Turn on in various combinations to examine water motion in different directions
- Diffusion signal varies with gradient direction (eg. WM fibre orientation)

Data: https://dmri.slicer.org/docs/

What is a tensor and what can it tell us?



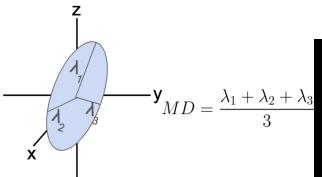
- Can be described by a tensor
- Requires 6 independent directions (plus unweighted image)
- This basic tensor shape doesn't describe all possibilities but works well for aligned axons vs grey matter

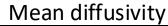
$$S\left(\mathbf{B}\right) = S_{0}e^{-\mathbf{B}\mathbf{D}}$$

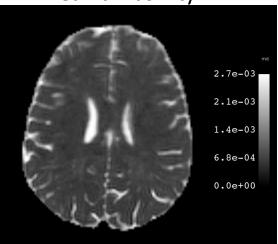
$$\mathbf{D} = \begin{bmatrix} D_{xx} & D_{xy} & D_{xz} \\ D_{xy} & D_{yy} & D_{yz} \\ D_{xz} & D_{yz} & D_{zz} \end{bmatrix}$$

Diffusion

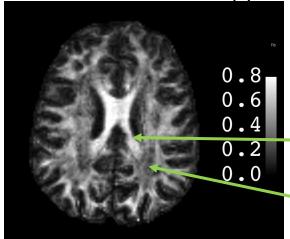
DTI – Common Summary Parameters







Fractional Anisotoropy



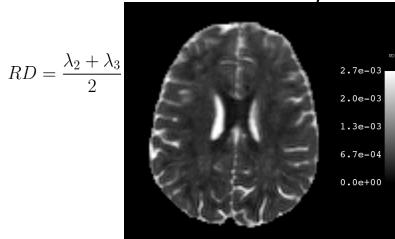
$$FA = \sqrt{\frac{3}{2}} \frac{\sqrt{(\lambda_1 - MD)^2 + (\lambda_2 - MD)^2 + (\lambda_3 - MD)^2}}{\sqrt{\lambda_1^2 + \lambda_2^2 + \lambda_3^2}}$$

Aligned fibres

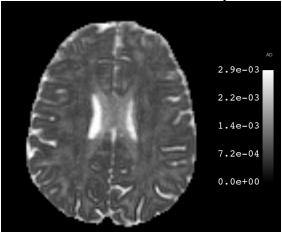
Crossing fibres



Radial diffusivity



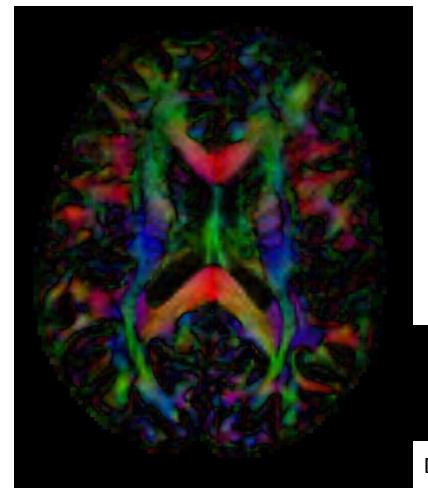
Axial diffusivity



$$AD = \lambda_1$$

Data: https://dmri.slicer.org/docs/

Colour FA: Summarizes FA and Fibre Direction



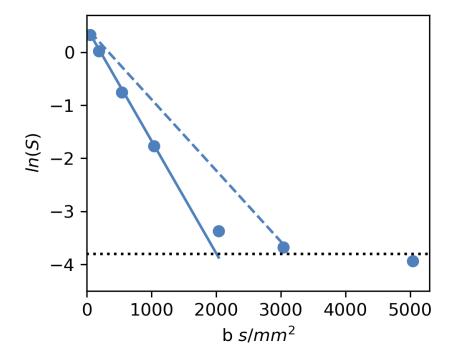
MD and FA are rotationally invariant scalar values, which make for easier comparisons between subjects.

Data: https://dmri.slicer.org/docs/

Diffusion

Limitations of DTI

- FA is particularly sensitive to noise
- Cannot account for multiple fibre orientations within a voxel
 - Possible to explore shapes beyond tensor
 - Requires more measurements and/or assumptions about the distribution
- DTI assumes Gaussian diffusion
 - Usually done at one b-value.
 - Sets of directions at multiple b-values (shells) are possible but time-consuming
 - Quantification options include DKI and NODDI.



Diffusion

Basics

Anisotropy

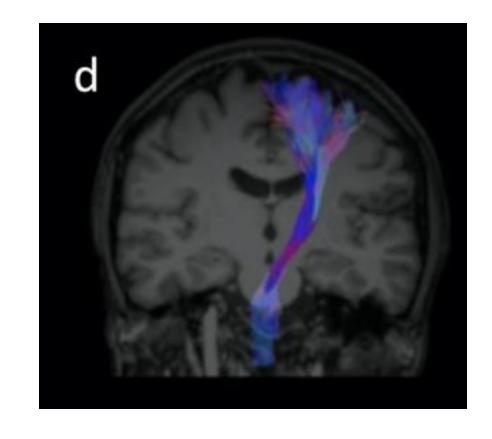
and DTI

Example Scanner Interface

DTI_dirs-30_b-500_2 . 06:25	Voxel Tra 3.00 x 3.08 x 3.00	Rel. SNR TE TR 1.00 93 5750	Accept
Summary Geometry Con rat suppression strength	Motion Dyn/Ang SPIK strong	Postproc Offc/Ang Coils Confl	icts << 06:25.2
frequency offset Water suppression	default no	Rel. SNR Act. TR (ms) Act. TE (ms) ACQ matrix M x P ACQ voxel MPS (mm) REC voxel MPS (mm) Scan percentage (%) Packages Min. slice gap (mm) User defined DTI scheme EPI factor WFS (pix) / BW (Nz) BW in EPI freq. dir. (Hz) Local torso SAR Whole body SAR / level SED	
BB pulse MTC Custom prepulse	no no no		
MDME Diffusion mode	no DTI		
gradient expert mode gradient control	SE yes twice refocused		
gradient overplus directional resolution SAR mode	no from file high		
B1 mode SAR allow first level PNS mode	default yes		
Gradient mode SofTone mode	moderate default no	Max B1+rms PNS / level	1.93 uT — 46 % / normal — 27.4 T/s

Tractography for Fibre Bundles

- Tensors in neighbouring voxels can be used to model the likely trajectory of white matter pathways
- Prone to false positives. Incorrect tracts need to be edited
- There are a variety of algorithms
 - Select a point in a seed region
 - Follow the likely local direction a small step size
 - Repeat until termination criterion is reached (eg. low FA)
 - These steps can be repeated for multiple points in the seed region to generate many streamlines



Christidi et al. 2022. Neurol. Int. 14: 841. https://pmc.ncbi.nlm.nih.gov/articles/PMC9589952/

Diffusion

Basics

Sequences

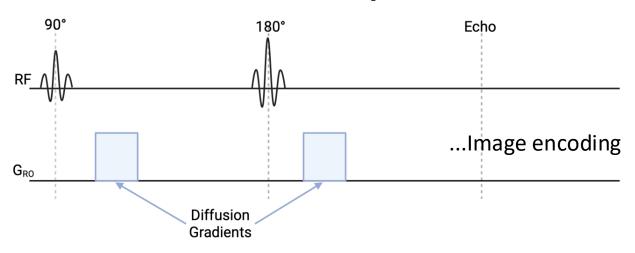
II: Image

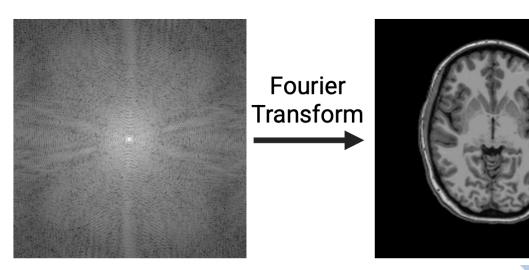
Encoding

How do we acquire an image?



How do we acquire an image?





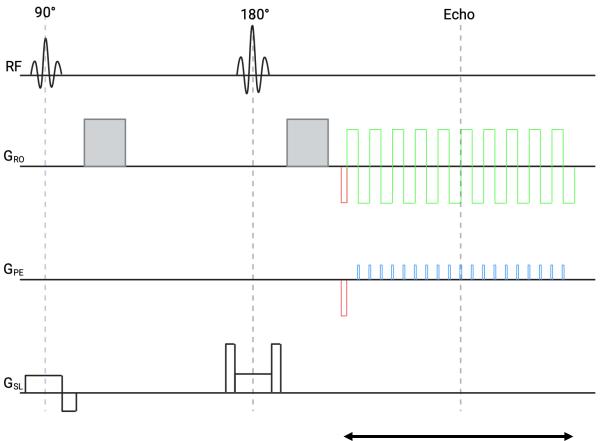
There are many different ways to traverse k-space

The most common method for clinical diffusion imaging uses echo planar imaging (EPI)

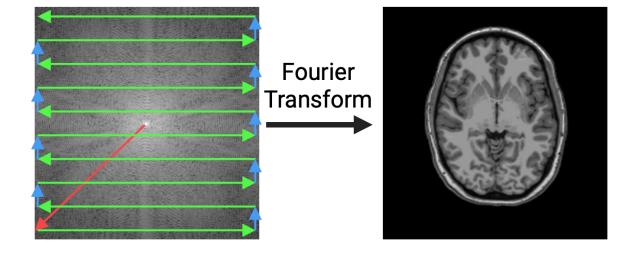
It is fast (for MRI) and less sensitive to motion but prone to certain artefacts

Diffusion

Echo Planar Imaging (EPI)



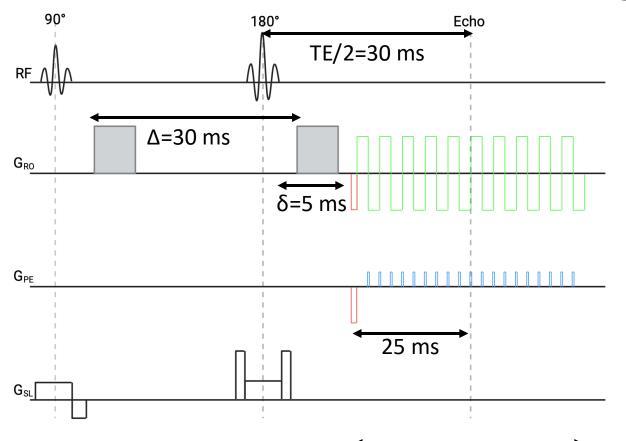
Time to traverse k-space \sim 50 ms Interecho time \sim 0.5 ms $N_{PE} \sim$ 100



For a spin echo readout, where every phase encode line is done in a separate TR, the acquisition would take 100x as long!

Diffusion

Tradeoffs: Diffusion Weighting and Echo Times



Time to traverse k-space \sim 50 ms Interecho time \sim 0.5 ms $N_{PE} \sim$ 100

Suppose:

- Maximum gradient 40 mT/m
- 100 phase encodes (20 cm FOV, 2 mm resolution)
- TE = 60 ms

What is the maximum b-value?

$$b = (\gamma G \delta)^2 (\Delta - \delta/3)$$

Sequences

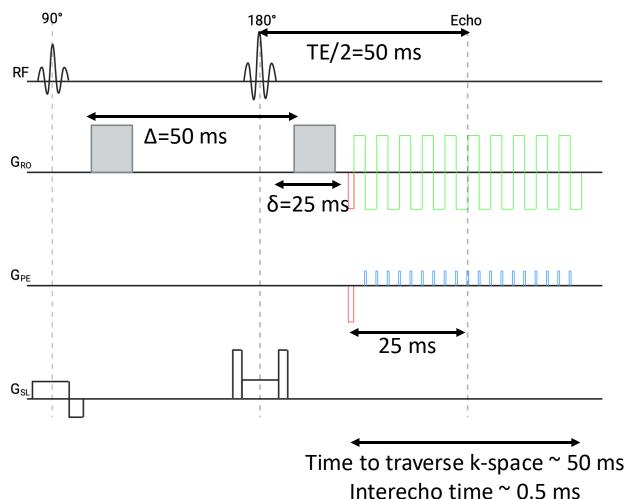
II: Tradeoffs

$$b=(2.68e^{8}*0.04*0.005)^{2}*(0.03-0.005/3)$$

$$b=8.11e^{7} \text{ s/m}^{2}$$

$$b=81 \text{ s/mm}^2$$

Diffusion



Option 1: Increase TE to 100 ms

 $b = (\gamma G \delta)^2 (\Delta - \delta/3)$

 $b=2982 \text{ s/mm}^2$

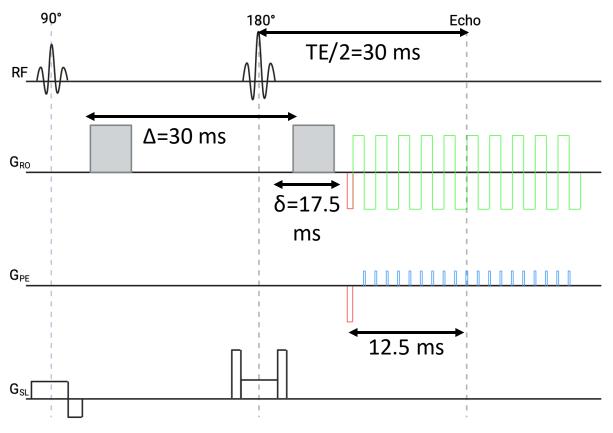
Why would we not want to do this?

T2 decay and lower SNR

Diffusion

Basics

 $N_{PF} \sim 100$



Time to traverse k-space \sim 25 ms Interecho time \sim 0.5 ms $N_{PF} \sim 50$ Option 2: Lower resolution 4 mm

$$b=(\gamma G\delta)^2(\Delta-\delta/3)$$

Sequences

II: Tradeoffs

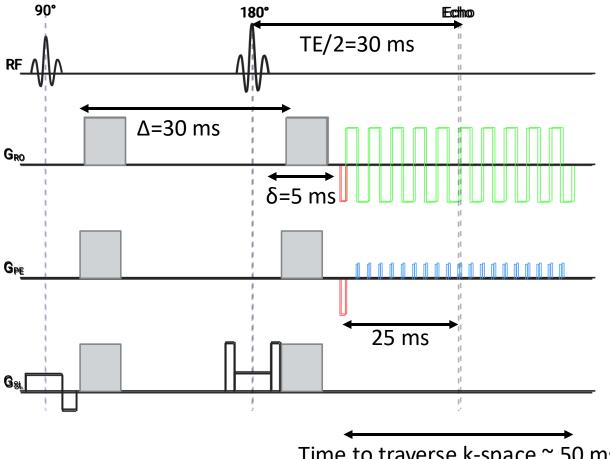
What are the advantages and disadvantages of this?

Lower spatial resolution

4x as much SNR

Would need to scan 16x a long
for equivalent SNR gain

Diffusion



Time to traverse k-space ~ 50 ms Interecho time ~ 0.5 ms $N_{PE} \sim 100$

Option 3: Turn on all 3 gradients G_{all} =sqrt(3)*0.04

 $b=(\gamma G\delta)^2(\Delta-\delta/3)$

b=243 s/mm²

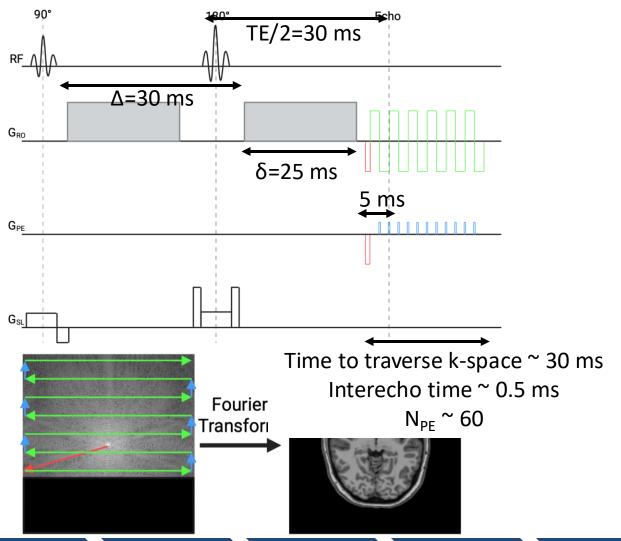
Sequences

II: Tradeoffs

Why would we not want to do this?

This only works in 4 directions

Diffusion



Option 4: Partial Fourier Encoding of 0.6

$$b = (\gamma G \delta)^2 (\Delta - \delta/3)$$

Parallel imaging is another option to reduce the number of phase encodes:

- Multiple receive coils
- SENSE or GRAPPA

Diffusion

Basics

Sequences

II: Image

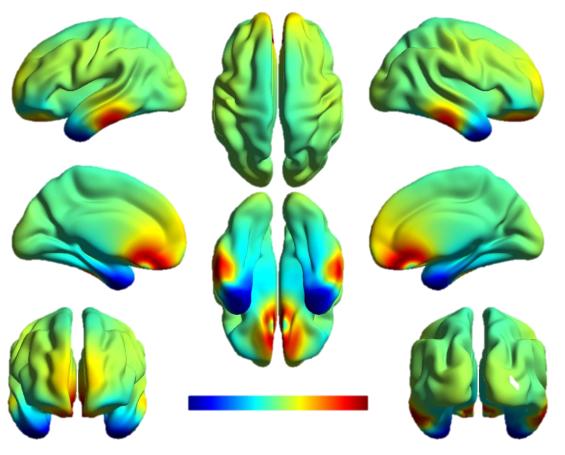
Encoding

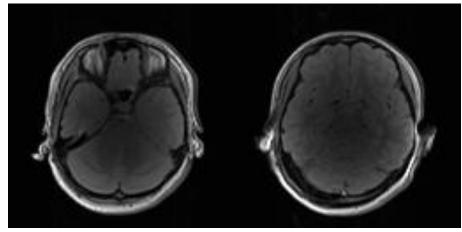
A note about slices

- Examples above are for one slice
- EPI data is often acquired "multi-slice" not "3D"
 - Slice selection + 2D k-space
 - Repeat the slice-selective excitation for different slices during TR
 - More slices require longer TR, so there is some increase in imaging time
- It is possible to acquire 3D k-space and do a 3D Fourier transform
 - Requires long echo times unless there are few phase encodes
 - Has advantages for resolution

Diffusion

EPI Artefacts: Susceptibility-based distortion



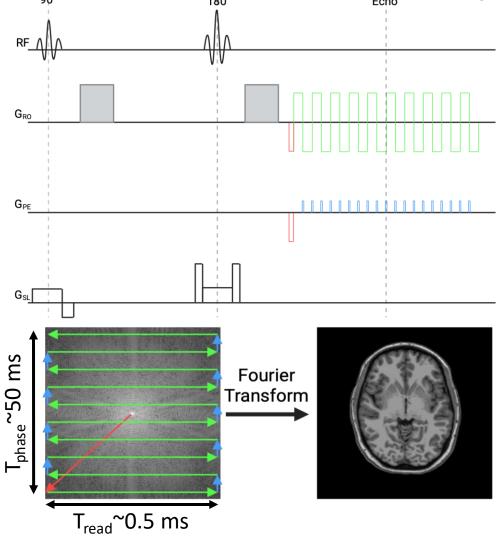


TSE

Off-resonance distribution at 3T Images: Fa-Hsuan Lin

Diffusion
Basics
Sequences I:
Diffusion
Encoding

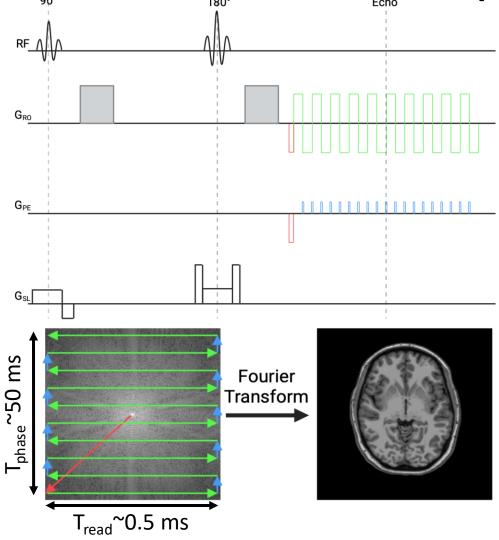
EPI Artefacts: Susceptibility-based distortion



- The bandwidth per pixel in the readout direction is:
 1/0.0005 = 2000 Hz/px
- In the phase direction, bandwidth per pixel is:
 1/0.05 = 20 Hz/px
- Susceptibility that varies the B0 field by 100 Hz creates a shift:
 - 100/2000 = 0.05 pixels in readout
 - \circ 100/20 = 5 pixels in phase
- Appears as stretch or compression in phase encode direction

Diffusion

EPI Artefacts: Susceptibility-based distortion

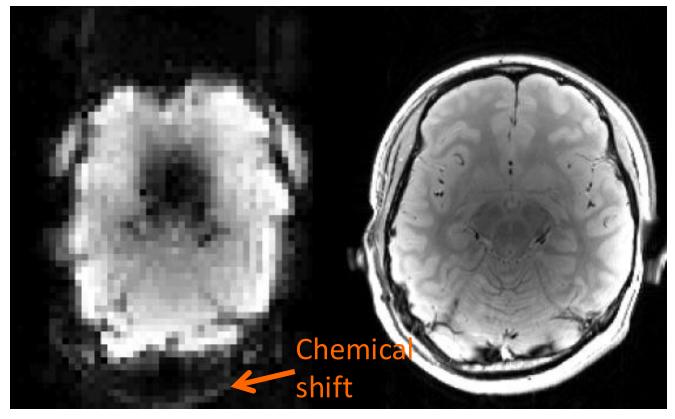


Fixes

- Reduce susceptibility
 - Shimming
 - Thinner slices
- Correct for susceptibility
 - Acquire a B0 map and correct in postprocessing or use to shim
 - Acquire an image with "reverse blip"
- Reduce # phase encodes
 - Partial Fourier
 - Parallel imaging
 - Ochoose the "right" phase encode direction

Diffusion

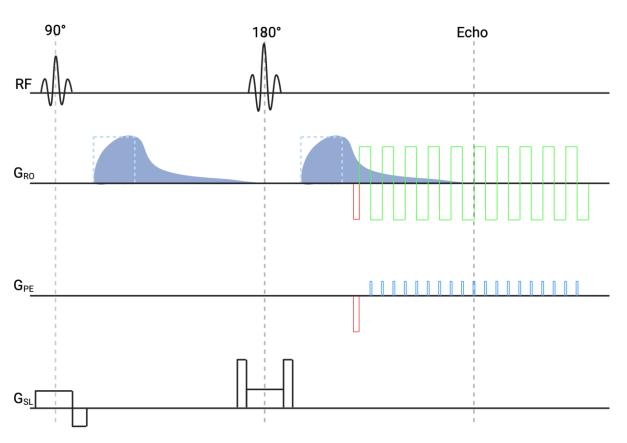
Chemical Shift Artefact



- Fat is shifted 3.5 ppm from water, about 450 Hz at 3 T
- For readout bandwidth of 2000 Hz/px, this is 0.2 pixels
- For phase bandwidth of 20 Hz/px, this is 22 pixels
- Fat signal attenuates less than water, so artefact may be more obvious in DWI than unweighted image.
- Use scanner fat saturation

Diffusion

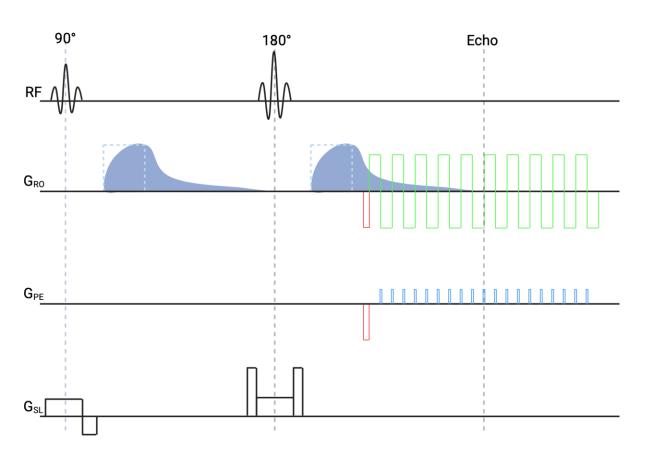
Eddy current distortions

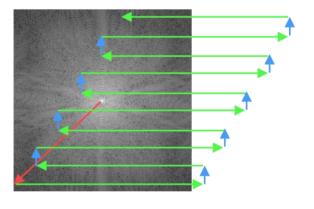


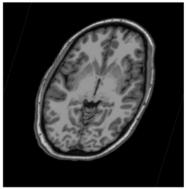
- Turning on and off gradients induces eddy currents, changes effective gradient
- Two problems:
 - 1. Diffusion gradients aren't what we plan (altered b-value)
 - 2. EPI readout will not be as expected, creating artefacts
- This effect will be worse for stronger diffusion gradients

Diffusion

Eddy Current Distortions - Readout







Shear

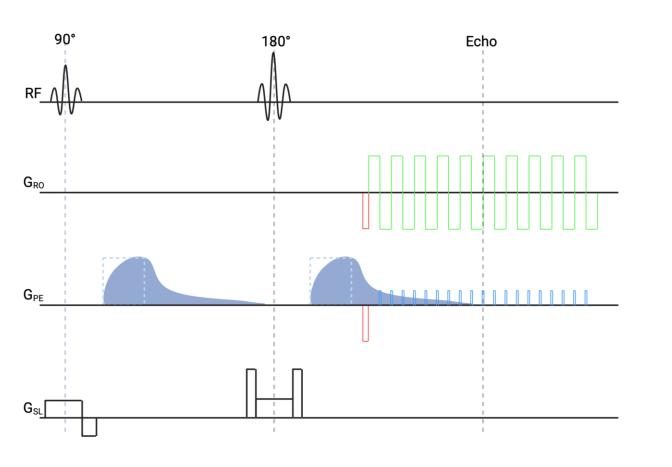
Diffusion

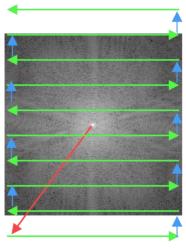
Basics

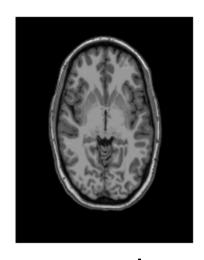
Anisotropy

and DTI

Eddy Current Distortions - Phase



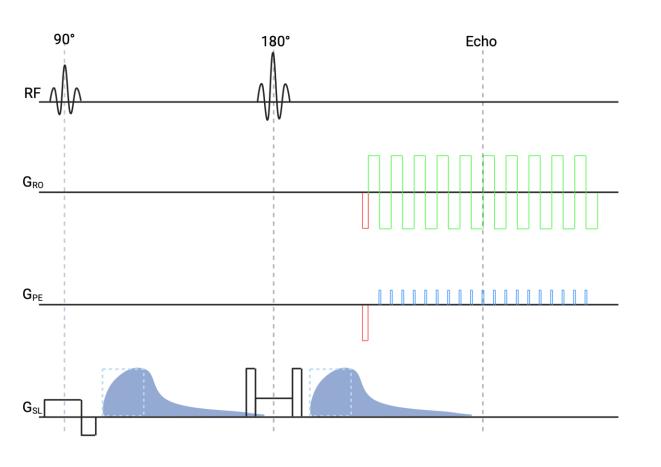




Stretch

Diffusion

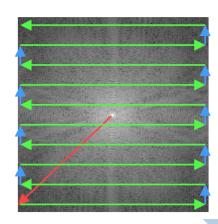
Eddy Current Distortions - Slice



These are all approximately affine transformations.

Can be corrected through affine registration.

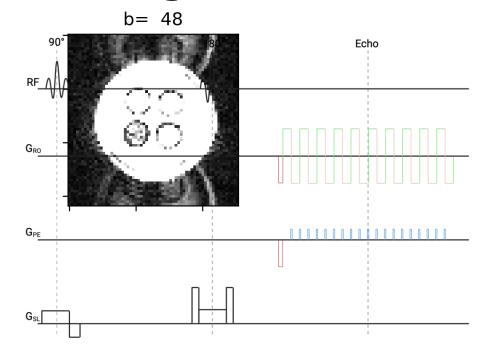
Translation

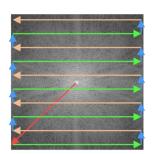




Diffusion

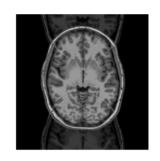
EPI ghosts





Diffusion

Basics



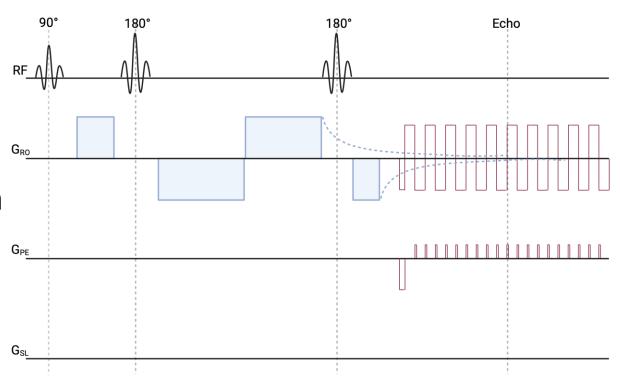
- k-space acquisition alternates direction for even and odd lines
- Small timing differences produce phase differences
- These appear as ghosts in image space
- Always in the phase direction, a distance of N/2 apart
- Many scanners have automatic correction based on pre-scan or navigators

II: Image

Encoding

Potential Eddy Current Solutions

- Worse at high gradients
- Use a "self-compensating" sequence like TRSE
 - Longer TE for a given b-value
- Correction acquired during pre-scan
- Distortions can often be fixed with affine registration
 - Can be challenging as contrast changes



Diffusion

Basics

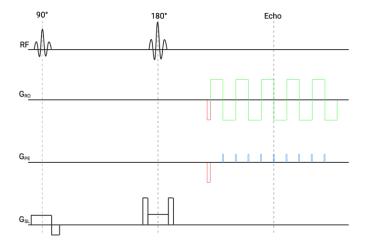
Anisotropy

and DTI

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Multi-Shot Imaging and Motion

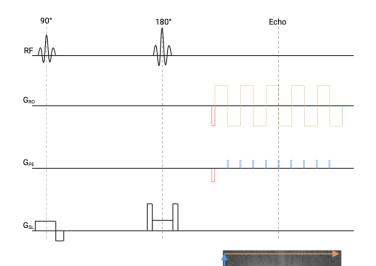
- EPI phase encodes can be split into separate TRs (multi-shot EPI)
- Shots may be seconds apart vs 50 ms for single shot
- Motion between shots causes phase errors
 - Brain pulsations from heart
 - Cardiac gating adds scan time
 - Acquire a navigator for phase correction

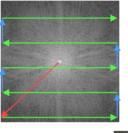


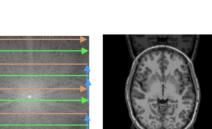
Sequences

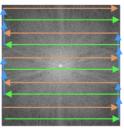
II: Image

Encoding





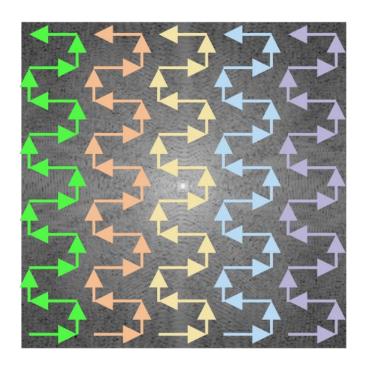




Diffusion

Multi-Shot Imaging and Motion

- Multi-shot EPI with interleaved phases may have gaps in k-space after correction
- Could leave residual ghosting
- Readout-segmented EPI is an alternative (eg. RESOLVE)
- Overlap segments so there are no gaps after correction



Diffusion

Basics

Anisotropy

and DTL

Image Processing Steps and Analysis Tools

- Look at the data (SNR, artefacts)
- Susceptibility correction with B0 map or reverse blip
- Motion correction
 - b-vector correction
- Eddy current correction
- Segment brain
- Apply model (eg. DTI)
- Calculate metrics (MD, FA)
- Compare subjects

Diffusion

Basics

- Many scanners automatically do eddy current correction, calculate ADC and FA
- Software often has its own tutorial
 - FSL (Oxford)
 - DTIStudio (Johns Hopkins)
 - o Camino (UCL)
 - 3DSlicer with <u>SlicerDMRI extension</u> (NIH), <u>Tutorial</u>.

Sequences

II: Image

Encoding