

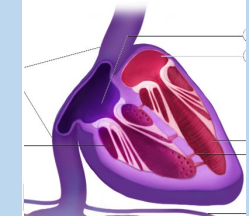
Session 5

3D modelling and reconstruction

3D Modelling “from scratch”

Introduction

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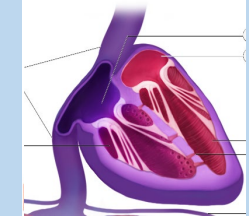
What makes a 3D model scholarship?

- It is a visual interpretation of sources
(Textual, material, a combination)
- Modelling as a research process
- Modelling as a research output (others will use it !)

What makes a 3D model scholarship?

Accompanying information

- Commentary (explaining the model)
- Transparency of interpretive and production
 - Interpretive decisions and their sources
 - Software and modelling tools
 - References and sources (for different parts of the model)
- Enabling discussion, criticism, recreation, improvements



Challenges

- Practical (*how do we model?*)
- Scholarly (*how do we create a reliable and useful model?*)
- Dissemination (*how do we publish it as scholarship?*)