

# CSS Aural

The "CSS" column indicates in which CSS version the property is defined (CSS1 or CSS2).

Property	Description	Values	CSS
azimuth	Sets where the sound should come from	<i>angle</i> left-side far-left left center-left center center-right right far-right right-side behind leftwards rightwards	2
cue	Sets the cue properties in one declaration	<i>cue-before</i> <i>cue-after</i>	2
cue-after	Specifies a sound to be played after speaking an element's content	none <i>url</i>	2
cue-before	Specifies a sound to be played before speaking an element's content	none <i>url</i>	2
elevation	Sets where the sound should come from	<i>angle</i> below level above higher lower	2
pause	Sets the pause properties in one declaration	<i>pause-before</i> <i>pause-after</i>	2
pause-after	Specifies a pause after speaking an element's content	<i>time</i> %	2
pause-before	Specifies a pause before speaking an element's content	<i>time</i> %	2
pitch	Specifies the speaking voice	<i>frequency</i> x-low low	2

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		medium high x-high	
pitch-range	Specifies the variation in the speaking voice. (Monotone voice or animated voice?)	<i>number</i>	2
play-during	Specifies a sound to be played while speaking an element's content	auto none <i>url</i> mix repeat	2
richness	Specifies the richness of the speaking voice. (Rich voice or thin voice?)	<i>number</i>	2
speak	Specifies whether content will render aurally	normal none spell-out	2
speak-header	Specifies how to handle table headers. Should the headers be spoken before every cell, or only before a cell with a different header than the previous cell	always once	2
speak-numeral	Specifies how to speak numbers	digits continuous	2
speak-punctuation	Specifies how to speak punctuation characters	none code	2
speech-rate	Specifies the speed of the speaking	<i>number</i> x-slow slow medium fast x-fast faster slower	2
stress	Specifies the "stress" in the speaking voice	<i>number</i>	2
voice-family	Specifies the voice family of the speaking	<i>specific-voice</i> <i>generic-voice</i>	2
volume	Specifies the volume of the speaking	<i>number</i> % silent	

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x-soft  
soft  
medium  
loud  
x-loud