### **GNU Calc Reference Card**

(for GNU Emacs version 25)

### Starting and Stopping

start/stop standard Calc start/stop X keypad Calc	C-x * c C-x * k
$\frac{\text{start}}{\text{stop either: } C-x * *$	
stop standard Calc	q
Calc tutorial	C-x * t
run Calc in other window	C-x * o
quick calculation in minibuffer	C-x * q

### Getting Help

The  ${\tt h}$  prefix key is Calc's analogue of  ${\tt C-h}$  in Emacs.

quick summary of keys	?
describe key briefly	h c
describe key fully	h k
describe function or command	h f
read Info manual	h i  or  C-x * i
read full Calc summary	h s or C-x * s

### **Error Recovery**

abort command in progress	C-g
display recent error messages	W
undo last operation	U
redo last operation	D
recall last arguments	M-RET
edit top of stack	(
reset Calc to initial state	C-x * 0 (zero)

### Transferring Data

grab region from a buffer	C-x * g
grab rectangle from a buffer	C-x * r
grab rectangle, summing columns	C-x *:
grab rectangle, summing rows	C-x * -
yank data to a buffer	C-x * y

Also, try C-k/C-y or X cut and paste.

### Examples

In RPN, enter numbers first, separated by RET if necessary, then type the operator. To enter a calculation in algebraic form, press the apostrophe first.

	RPN style:	algebraic style:
Example:	2 RET 3 +	' 2+3 RET
Example:	2 RET 3 + 4 *	'(2+3)*4 RET
Example:	2 RET 3 RET 4 + *	' 2*(3+4) RET
Example:	3 RET 6 + Q 3 ^	' sqrt(3+6)^3 RET
Example:	P 3 / n S	$' \sin(-pi/3) RET =$

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#### Arithmetic

add, subtract, multiply, divide raise to a power, $n$ th root change sign reciprocal $1/x$ square root $\sqrt{x}$	+, -, *, / ^, I ^ n &
set precision round off last two digits convert to fraction, float	<pre>p c 2 c F, c f</pre>
enter using algebraic notation refer to previous result refer to higher stack entries finish alg entry without evaluating set mode where alg entry used by default	' 2+3*4 ' 3*\$^2 ' \$1*\$2^2 LFD m a

#### **Stack Commands**

Here  $S_n$  is the nth stack entry, and N is the size of the stack.

key	no prefix	prefix n	prefix - n
RET	copy $S_1$	copy $S_{1n}$	copy $S_n$
LFD	copy $S_2$	$copy S_n$	copy $S_{1n}$
DEL	delete $S_1$	delete $S_{1n}$	delete $S_n$
M-DEL	delete $S_2$	delete $S_n$	delete $S_{1n}$
TAB	swap $S_1 \leftrightarrow S_2$	roll $S_1$ to $S_n$	roll $S_n$ to $S_N$
M-TAB	roll $S_3$ to $S_1$	roll $S_n$ to $S_1$	roll $S_N$ to $S_n$

With a 0 prefix, these copy, delete, or reverse the entire stack.

## Display

scroll horizontally, vertically	< >, { }
home cursor	0
line numbers on/off	d l
trail display on/off	t d
scientific notation	d s
fixed-point notation	d f
floating-point (normal) notation	d n
group digits with commas	d g

For display mode commands, H prefix prevents screen redraw and I prefix temporarily redraws top of stack.

#### **Notations**

scientific notation	6.02e23
minus sign in numeric entry	_23 or 23 n
fractions	3:4
complex numbers	(x, y)
polar complex numbers	$(r; \theta)$
vectors (commas optional)	[1, 2, 3]
matrices (or nested vectors)	[1, 2; 3, 4]
error forms (p key)	100 +/- 0.5
interval forms	[2 5)
modulo forms (M key)	6 mod 24
HMS forms	5@ 30' 0"
date forms	<jul 1992="" 4,=""></jul>
infinity, indeterminate	inf, nan

#### **Scientific Functions**

In, $\log_{10}$ , $\log_b$ exponential $e^x$ , $10^x$ sin, cos, tan arcsin, arccos, arctan inverse, hyperbolic prefix keys two-argument arctan degrees, radians modes pi $(\pi)$ factorial, double factorial	L, H L, B E, H E S, C, T I S, I C, I T I, H f T m d, m r P !, k d
combinations, permutations prime factorization	kс, Нкс kf
next prime, previous prime GCD, LCM random number, shuffle minimum, maximum	k n, I k n k g, k l k r, k h f n, f x
error functions erf, erfc gamma, beta functions incomplete gamma, beta functions Bessel $J_{\nu}$ , $Y_{\nu}$ functions	f e, I f e f g, f b f G, f B f j, f y
complex magnitude, arg, conjugate real, imaginary parts convert polar/rectangular	A, G, J f r, f i c p

#### **Financial Functions**

enter percentage convert to percentage percentage change	М-% с % b %
present value	b P
future value	b F
rate of return	bТ
number of payments	b #
size of payments	bМ
net present value, int. rate of return	bN, bI

Above computations assume payments at end of period. Use I prefix for beginning of period, or H for a lump sum investment.

straight-line depreciation	ъS
sum-of-years'-digits	bΥ
double declining balance	b D

#### Units

enter with units	, 55 mi/hr
convert to new units, base units	uс, ub
convert temperature units	u t
simplify units expression	u s
view units table	u v

#### Common units:

distance: m, cm, mm, km; in, ft, mi, mfi; point, lyr volume: 1 or L, ml; gal, qt, pt, cup, floz, tbsp, tsp mass: g, mg, kg, t; lb, oz, ton time: s or sec, ms, us, ns, min, hr, day, wk temperature: degC, degF, K

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# **Programmer's Functions**

binary, octal, hex display	d 2, d 8, d 6
decimal, other radix display	d 0, d r
display leading zeros	d z
entering non-decimal numbers	16#7FFF
binary word size binary AND, OR, XOR binary DIFF, NOT left shift logical right shift arithmetic right shift	b w b a, b o, b x b d, b n b 1 b r b R
integer quotient, remainder	%
integer square root, logarithm	f Q, f I
floor, ceiling, round to integer	F, I F, R

### Variables

Variable names are single digits or whole words.

store to variable	s t
store and keep on stack	s s
recall from variable	s r
shorthands for digit variables	$\mathtt{t}\ n,\ \mathtt{s}\ n,\ \mathtt{r}\ n$
unstore, exchange variable	su, sx
edit variable	s e

### **Vector Operations**

vector of $1, 2, \ldots, n$	v x n
vector of $n$ counts from $a$ by $b$	C-u v x
vector of copies of a value	v b
concatenate into vector	
pack many stack items into vector	v p
unpack vector or object	v u
length of vector (list) reverse vector sort, grade vector histogram of vector data extract vector element	v 1 v v V S, V G V H v r
matrix determinant, inverse	V D, &
matrix transpose, trace	v t, V T
cross, dot products	V C, *
identity matrix	v i
extract matrix row, column	v r, v c
intersection, union, diff of sets cardinality of set	v ^, v v, v - v #
add vectors elementwise (i.e., map +)	V M +
sum elements in vector (i.e., reduce +)	V R +
sum rows in matrix	V R _ +
sum columns in matrix	V R : +
sum elements, accumulate results	V U +

# Algebra

o .					
enter an algebraic formula enter an equation			+3y^ ^2=1		
symbolic (vs. numeric) mode fractions (vs. float) mode suppress evaluation of formulas return to default evaluation rules	m m	s f O D			
"Big" display mode C, Pascal, FORTRAN modes TEX, LaTEX, eqn modes Maxima Unformatted mode Normal language mode	d d d		d P, d L,		
simplify formula put formula into rational form evaluate variables in formula evaluate numerically let variable equal a value in formula declare properties of variable Common decls: pos, int, real, scalar, [a.	a = N s	d	r=vai	!	
expand, collect terms factor, partial fractions polynomial quotient, remainder, GCD derivative, integral taylor series	a a a	f, 	a c a a a %, a i	a	g
principal solution to equation(s) list of solutions generic solution apply function to both sides of eqn	a H	S P a S M	S		
rewrite formula  Example: a r a*b + a*c := a*(b+c)  Example: a r sin(x)^2 := 1-cos(x)^2  Example: a r cos(n pi) := 1 :: integer  Example: a r [f(0) := 1, f(n) := n f(n)  Put rules in EvalRules to have them apply  Put rules in AlgSimpRules to apply during a  Common markers: opt, plain, quote, eval,	(n -1 au	) : itor s co	: n natio	> all	0] ly. d.

# **Numerical Computations**

sum formula over a range	a +
product of formula over a range	a *
tabulate formula over a range	a T
integrate numerically over a range	аI
find zero of formula or equation	a R
find local min, max of formula	a N, a X
fit data to line or curve	a F
mean of data in vector or variable	u M
median of data	HuM
geometric mean of data	u G
sum, product of data	u +, u *
minimum, maximum of data	u N, u X
sample, pop. standard deviation	uS, IuS

### Selections

select subformula under cursor	jѕ
select nth subformula	j $n$
select more	j m
unselect this, all formulas	ju, јс
copy indicated subformula	j RET
delete indicated subformula	j DEL
commute selected terms	jС
commute term leftward, rightward	j L, j R
distribute, merge selection	j D, ј М
isolate selected term in equation	jІ
negate, invert term in context	j N, j &
rewrite selected term	jг

### Graphics

graph function or data	g f
graph 3D function or data	g F
replot current graph	g p
print current graph	g P
add curve to graph	ga
set number of data points	g N
set line, point styles	gs, gS
set $\log vs.$ linear $x, y$ axis	g 1, g L
set range for $x$ , $y$ axis	gr, gR
close graphics window	g q

# Programming

harden and marked the market	0 ( 0 )
begin, end recording a macro	C-x (, C-x )
replay keyboard macro	Х
read region as written-out macro	C-x * m
if, else, endif	Z [, Z :, Z ]
equal to, less than, member of	a =, a <, a {
repeat $n$ times, break from loop	Z <, Z >, Z /
"for" loop: start, end; body, step	Z (, Z )
save, restore mode settings	Z', Z'
query user during macro	Z #
put finished macro on a key	ZK
define function with formula	ΖF
edit definition	ΖE
record user-defined command permanently	Z P
- · · · · · · · · · · · · · · · · · · ·	
record variable value permanently	s p
record mode settings permanently	m m

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