```
Education vs training
 1
 2
 3
     TOOLS --
     Likely to change
 4
 5
     HR recommendation -- one scripting language and one programming (compiled) language
 6
     De-emphasize tools -- tool agnostic
 7
     **Look for what's transferable
 8
     **Look for the big ideas
9
     **Look at the commonalities between like tools
10
11
    SPRINT PLANNING AND MANAGEMENT
    - separate work
12
     - assign it/ delegate it
13
    track progress (individual, pod, team, by feature)track bottlenecks/ dependencies in work
14
15
     - visualization (scrum board, digital scrum boards)
16
     - spreadsheet or database-centrix systems for tracking hours/ points
17
18
     trello, sure
19
20
    VERSION CONTROL
21
     - manage changes
22
     - collaborate
23
     github, git, perforce
24
25
    DOCUMENTATION
26
     - navigable
     - helpful
27
28
     - clarity, robustness
29
     - cross-linking
30
     Confluence, readthedocs
31
32
     BUG REPORTING AND FIXING
33
     - QA to systematically report bugs
     - steps for recreation
34
35
     - assign it
     - test and verify it's fixed
36
37
     web helpdesk, jira, anything with a ticketing system
38
39
     CODE REVIEWS
40
     - adherence to coding standards
41
     - good decisions -- (SOLID), high cohesion, low coupling
42
     smartbear, Collaborator, generally these ar plugins for version
43
44
     TEAM COMMUNICATION
45
     - tribal knowledge
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46

outlook, discord, slack