

# Special Senses: Vision

Dr. DeCoster Fall 2023

Some Materials Adapted from

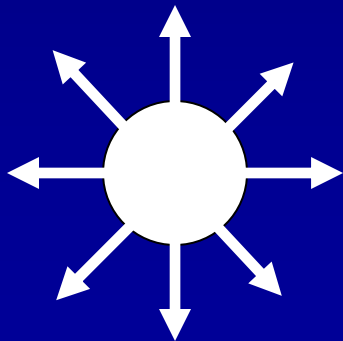
Dr. Stan Cronk, Louisiana Tech

Suggested readings: Hall & Guyton (13<sup>th</sup>  
edition), chapters 50 & 51

# VISION

## Physical Stimulus: Light

Light = electromagnetic radiation of a wavelength detectable by the visual receptors of the eye  
(~ 380 to 770 nm)



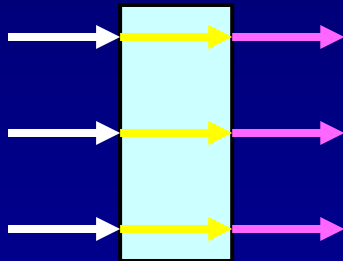
Light rays are reflected from an object in all directions, but only those passing through the lens of the eye are used to form an image.

# THE STIMULUS FOR VISION: LIGHT

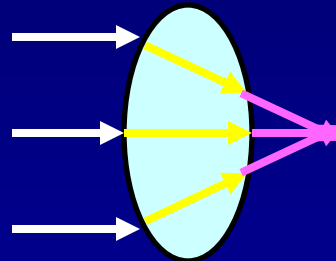
- Characteristics of light: wavelength (color) and amplitude (brightness)
- most perceived light is a mixture of wavelengths, i.e. a light composed of blue and red only would be perceived as purple
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# REFRACTION: PROCESS OF BENDING LIGHT RAYS

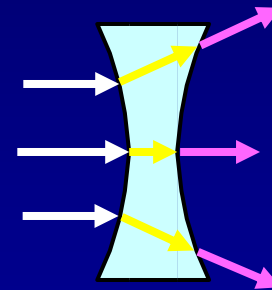
$$\text{Refractive index of substance x} = \frac{\text{Velocity of light in air}}{\text{Velocity of light in substance x}}$$



Perpendicular interface



Convex spherical surface

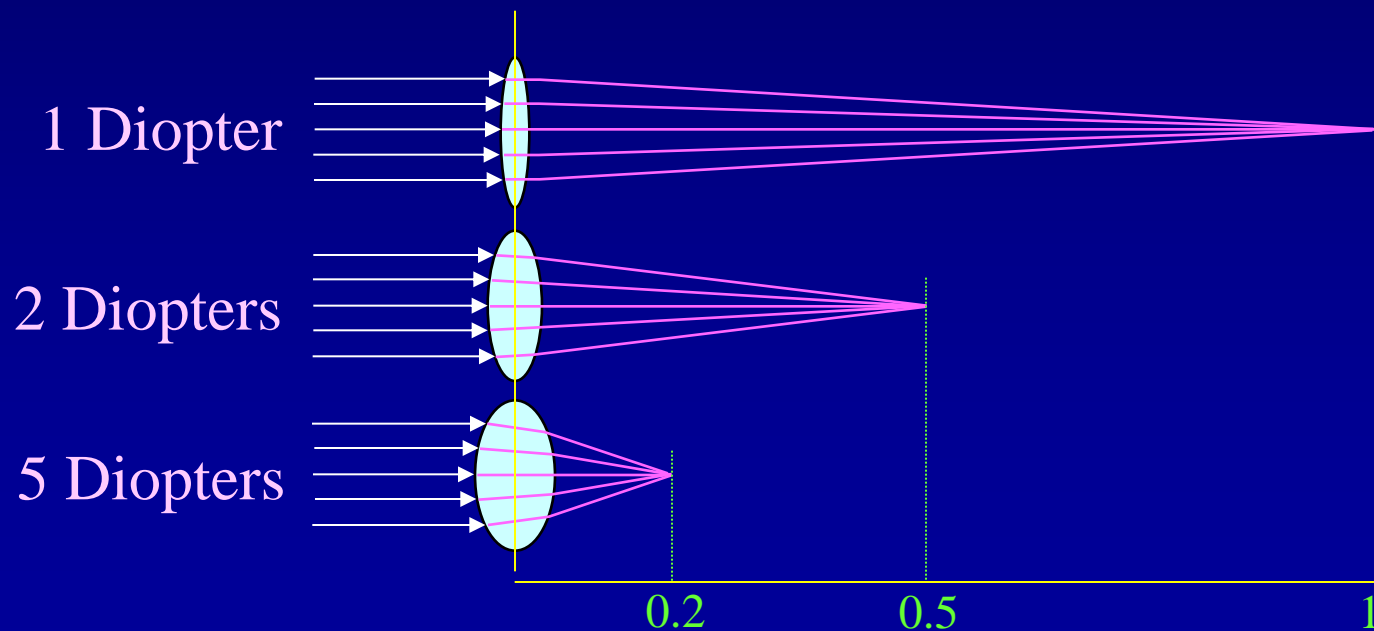


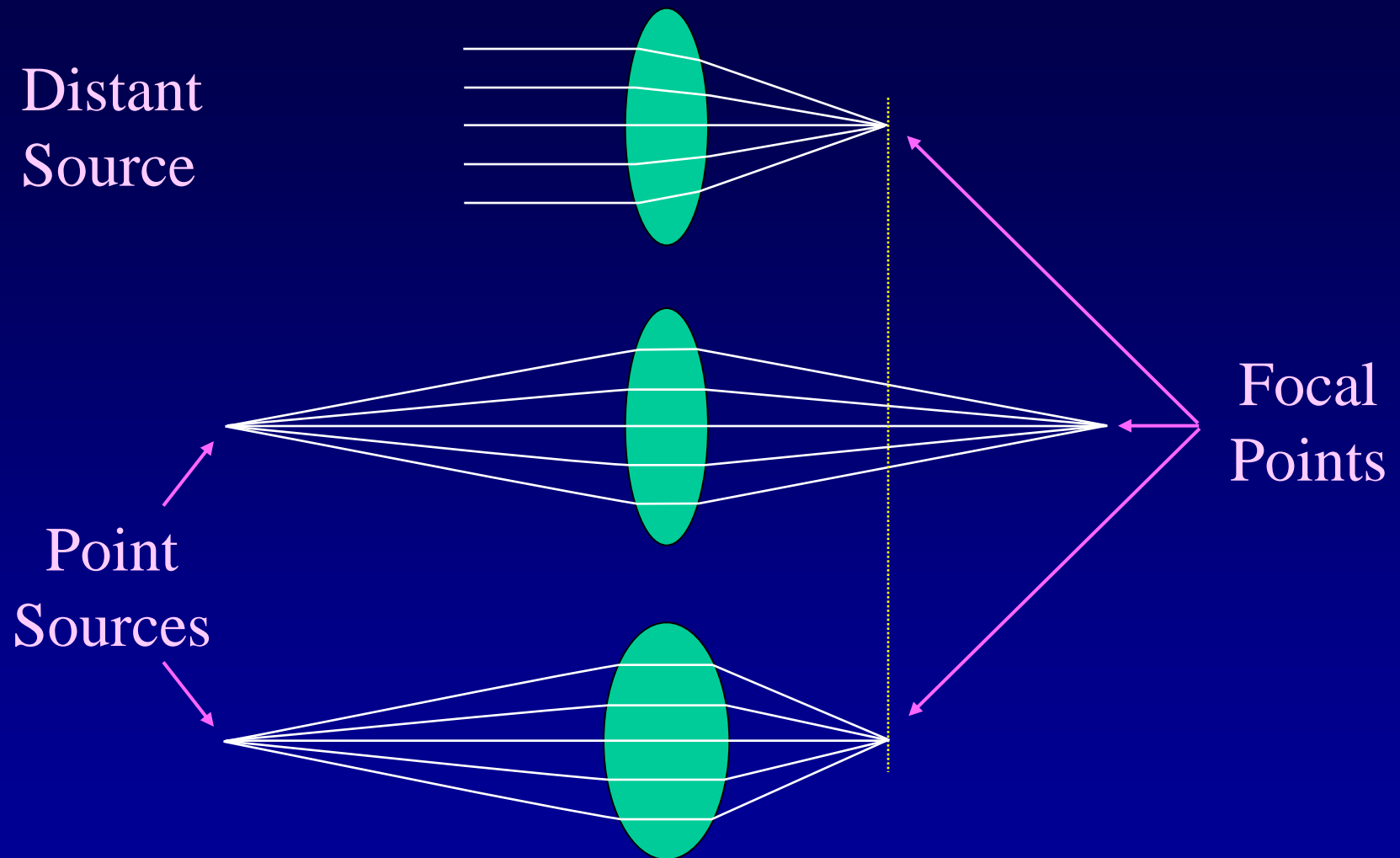
Concave spherical surface

# FOCAL LENGTH

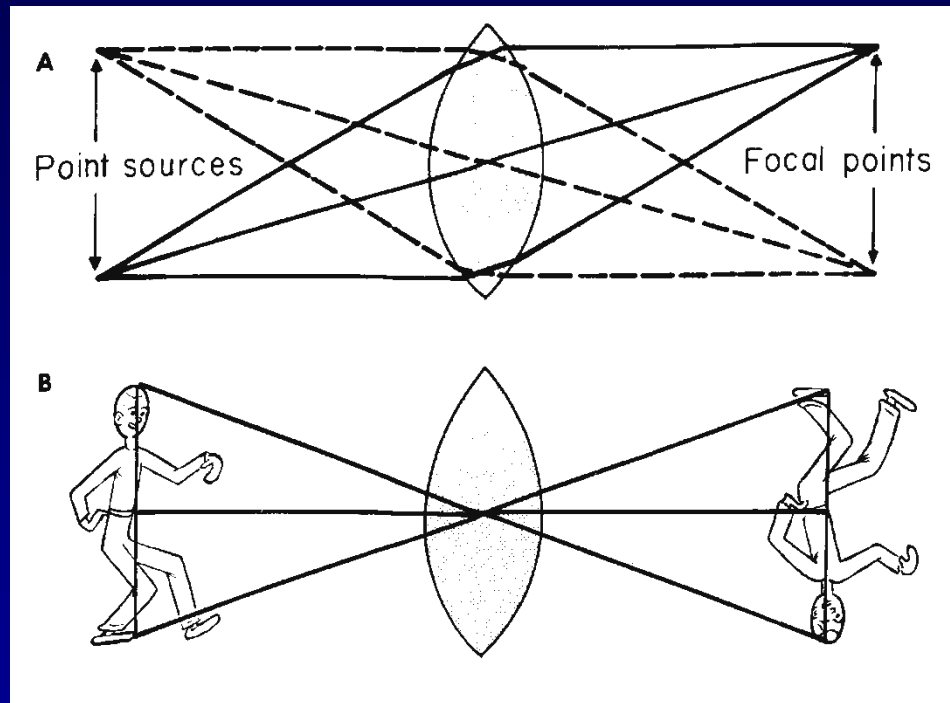
**Focal Length of a convex lens:** characteristic distance on the image side of lens where light rays converge

$$\text{Refractive Power (diopters)} = \frac{1}{\text{Focal Length}}$$



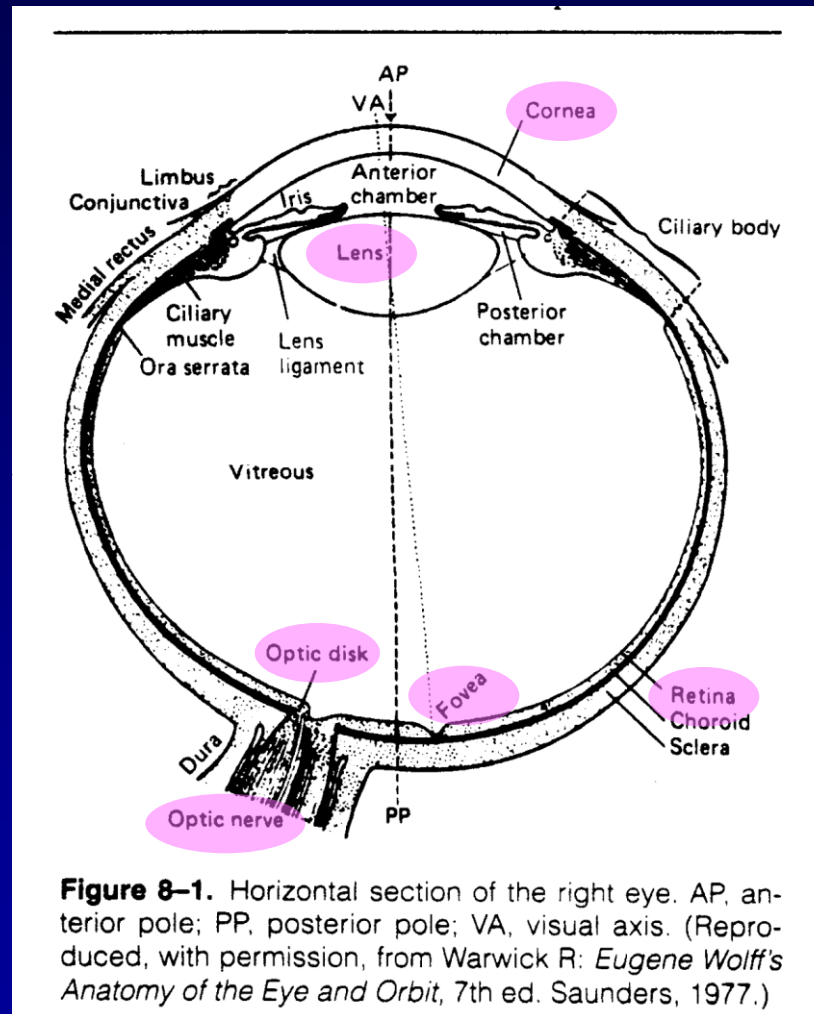


**Real Life:** Light rays reflected by an object form a mosaic of point sources.



These point sources focus on the focal plane of the lens with the image formed being inverted.

# Anatomy of the eye:

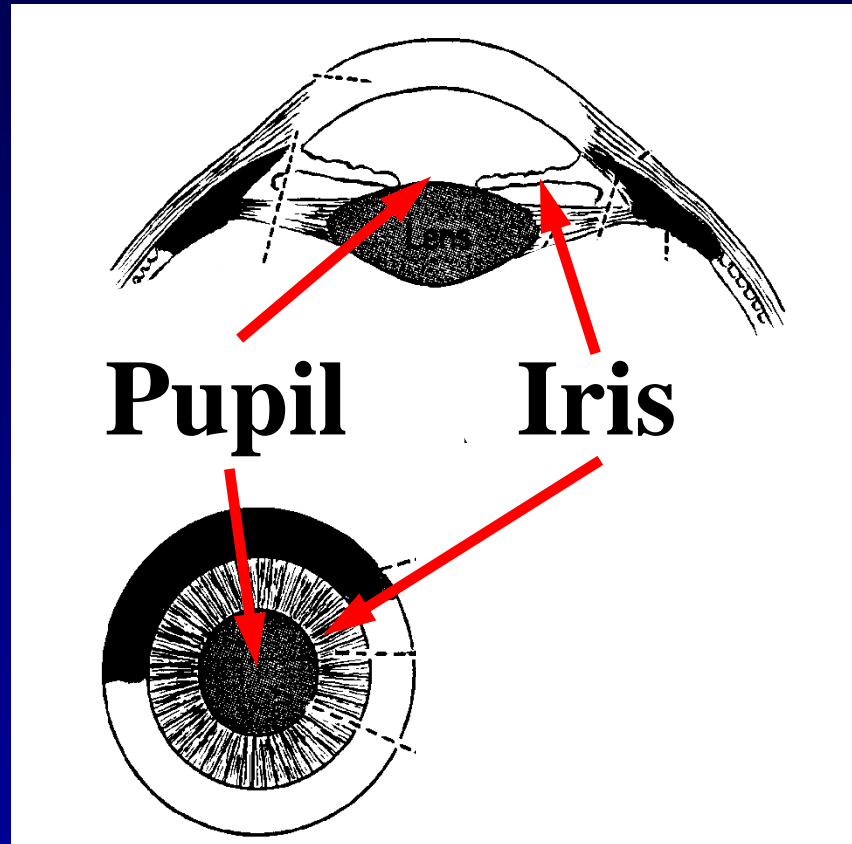




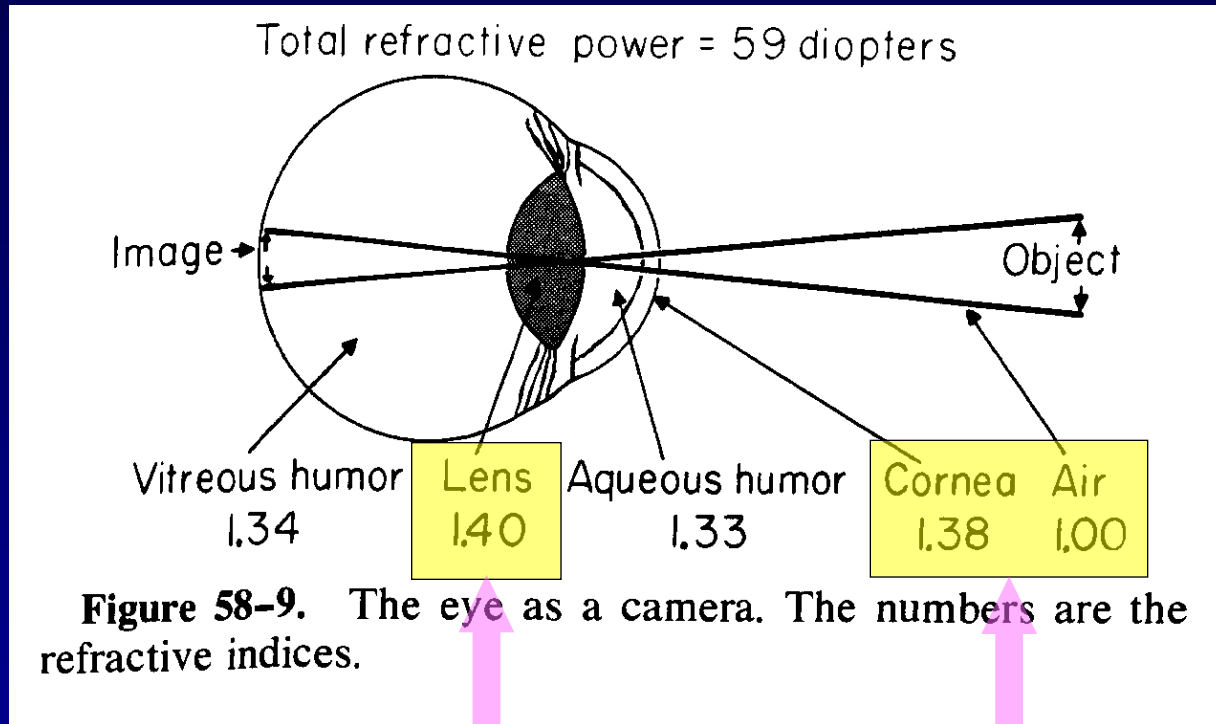
# Parts of the Eye

- Cornea: protective surface for eye; absorbs some light energy, especially with age
- Pupil: hole in center of eye allowing light to pass through; size controlled by the iris
- Iris: ring of muscle fibers between cornea and lens; the “colored” part of the eye (brown, green, etc.) that lets light pass through to lens
- Lens: focuses light on the back of the eyeball (retina)
- Retina: back of the eyeball containing rods and cones
- Fovea: center of retina containing most of the cones
- Optic Nerve: carries signals from eye to brain

# Control of Light Entrance into Eye



# Light must pass through 4 refractive interfaces to reach the retina:



The convexity of the lens can be changed, allowing the overall refractive power of the eye to be altered (**accommodation**). Most of the refractive power of the eye is achieved at the air / cornea interface due to the large refractive index difference.

# Adjustable Lens System: **Accommodation**

Lens refractive power is adjustable from ~15 to 29 diopters (range of **~14 diopters**)

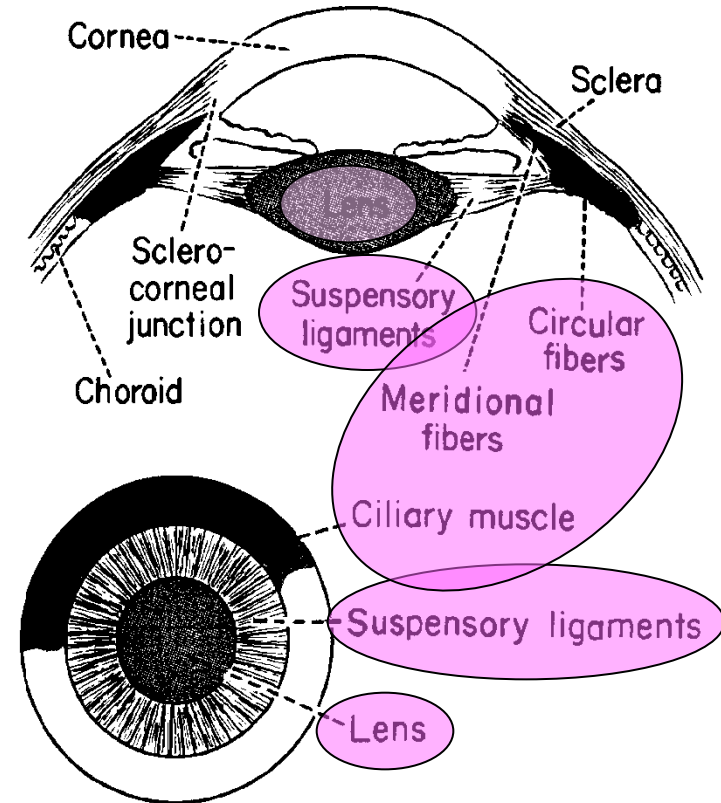
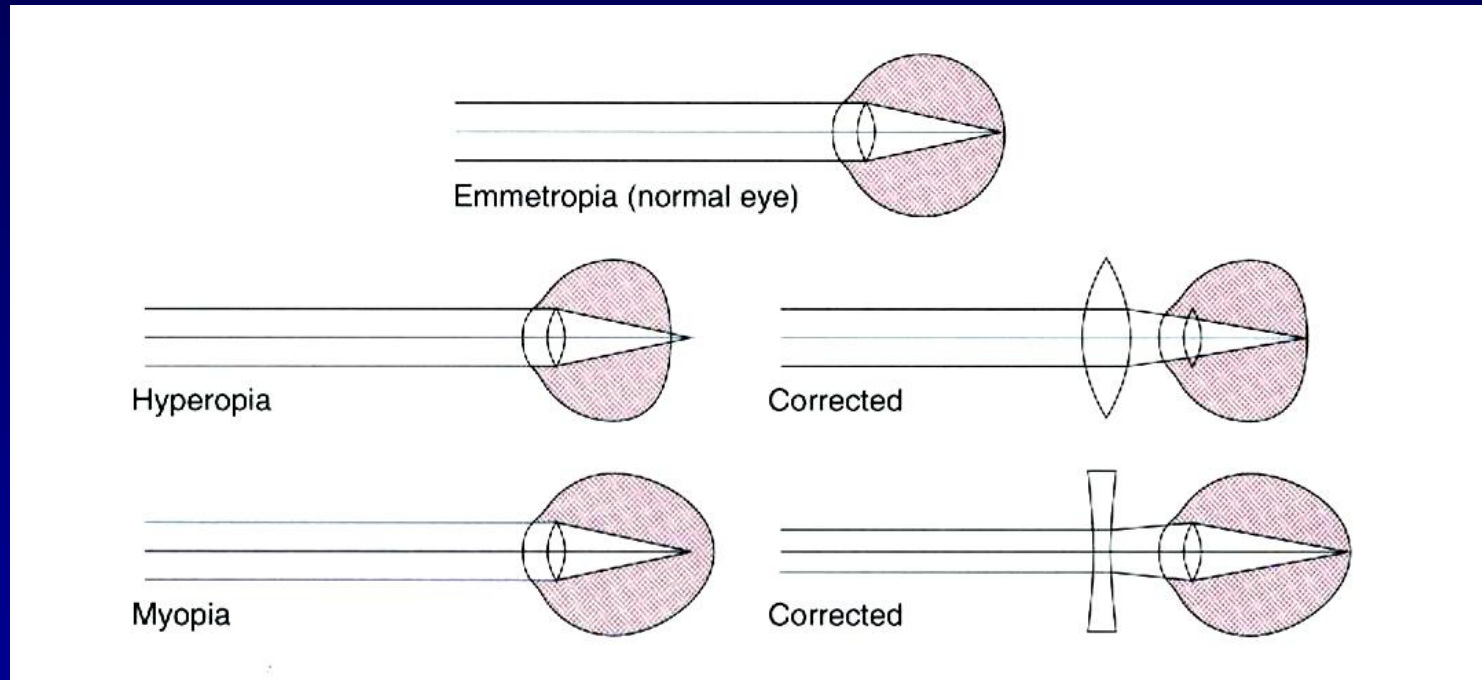


Figure 58-10. Mechanism of accommodation.

# How the Eye Works

- The iris controls the size of the pupil by responding to brightness; pupil dilates in darkness and constricts in bright conditions
- The lens adjusts (accommodates) its shape to bring image into focus
  - Lens becomes rounder for close objects and flattens to focus distant objects
  - Resting state of accommodation (focusing objects about 1 m); point at which eye muscles do little work = our “comfortable setpoint”.
- Common eye conditions limiting ability of lens to accommodate: myopia (nearsightedness) and presbyopia (farsightedness)
  - Farsightedness becomes more pronounced with age

# Defects in the Optical System of the Eye



# DEPTH PERCEPTION

- To judge distance in 3D space, we use depth cues:
  - **Accommodation**: out-of-focus image triggers change in lens shape; signal from ciliary muscles tells brain the extent of accommodation
  - **Convergence**: corresponding to accommodation, brain receives amount of inward rotation the muscles in the eyeball must turn to bring an image to rest on corresponding parts of the retina; closer objects require more inward rotation
  - **Binocular disparity**: results because the closer an object is to an observer, the greater the amount of disparity between the view of the object received by the eyeball
- All 3 bottom-up cues are effective for judging distance, slant, and speed for objects within a few meters of viewer

# Depth Perception – Distant Objects

- For objects  $>$  a few meters away, pictorial cues help us judge distance
  - Linear perspective: converging lines toward distant points
  - Relative size: judging distance by comparing sizes of objects that should be close in size; smaller objects must be farther away
  - Interposition: objects obscuring parts of other objects must be nearer
  - Light and shading: shadows from and reflections on objects give evidence of location and form
  - Textural gradients: texture changes give distance cues; finer texture indicates more distance
- Relative motion (motion parallax): more distant objects exhibit smaller movement across visual field; also objects moving toward us provide the retina with increasingly larger images



# Use of Cues

- Collectively, pictorial cues provide lots of info about object sizes, relative positions, and movement within 3D space
- Removal of some cues may cause confusion, as a pilot flying over featureless land covered by snow
- Removal of cues may also cause distortion of perception
  - Example: small cars hit from behind more often because drivers in cars behind them think they are farther away

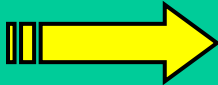
# Bottom Line

- What we see is often what we expect to see.

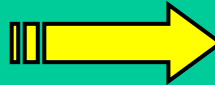
**STIMULUS**  
(LIGHT)



Rods  
and  
Cones

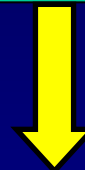


Bipolar  
Cells



Ganglion  
Cells

**Retina**



**Optic Nerve**

Lateral  
Geniculate  
Nucleus

**Thalamus**



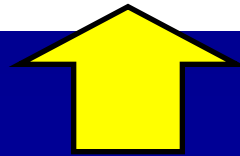
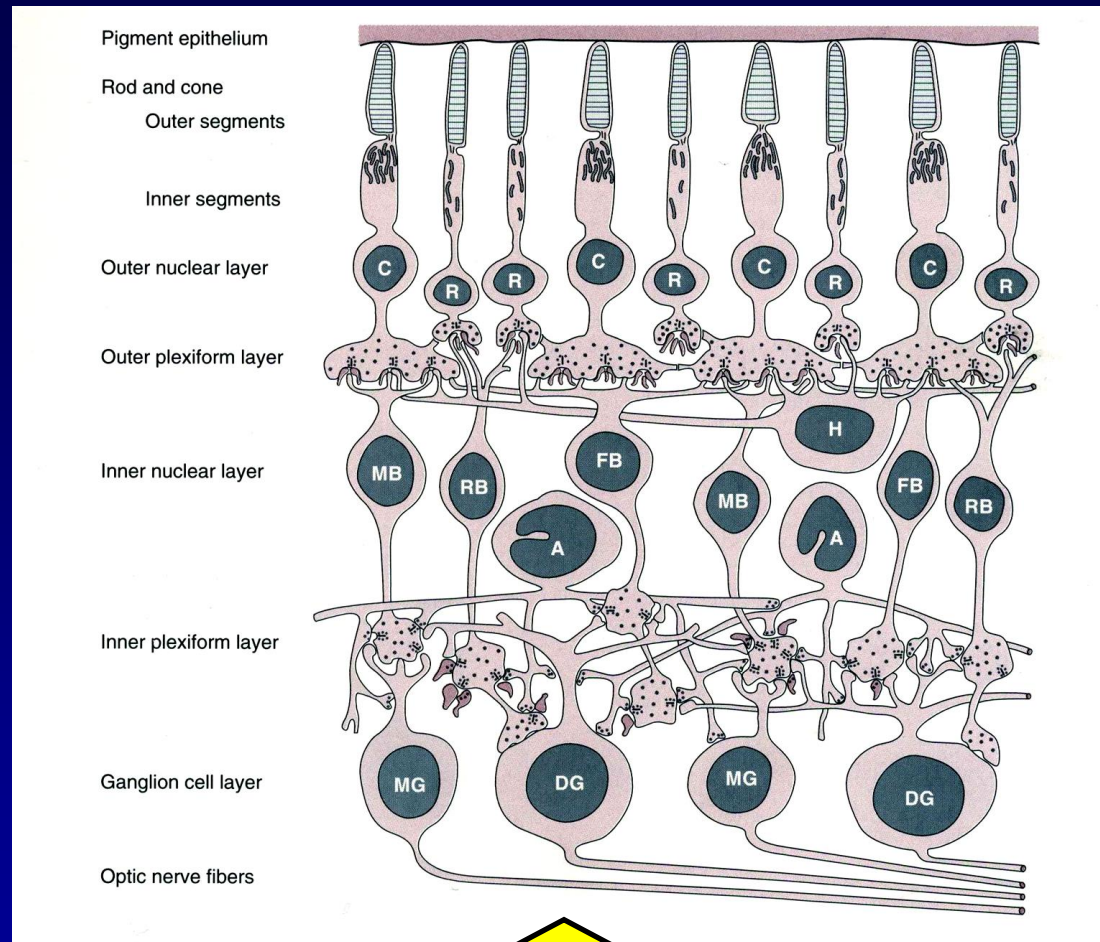
Visual  
Association  
Areas



Visual  
Cortex

**Cerebral  
Cortex**

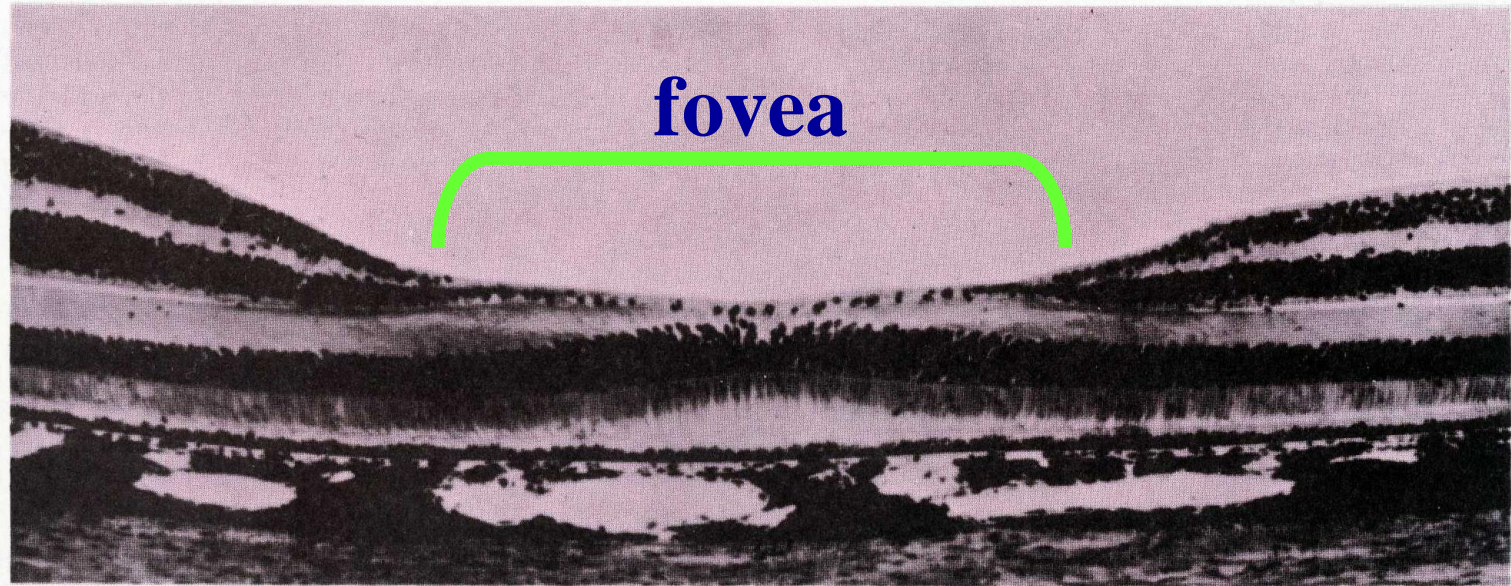
# Neural Components of the Retina



**Light**

# CENTRAL RETINA

## Macula



**Figure 50-2.** Photomicrograph of the macula and of the fovea in its center. Note that the inner layers of the retina are pulled to the side to decrease the interference with light transmission. (From Fawcett: Bloom and Fawcett: A Textbook of Histology. 11th ed. Philadelphia, W. B. Saunders Company, 1986; courtesy of H. Mizoguchi.)

# PERIPHERAL VS. CENTRAL RETINA

## Periphery:

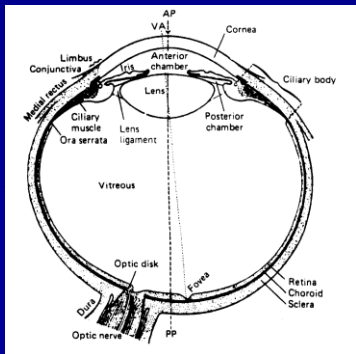
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- more **rods**
- more rods and cones converge on each ganglion cell  
(200 rods : 1 ganglion cell)
- high sensitivity to weak light

## Center:

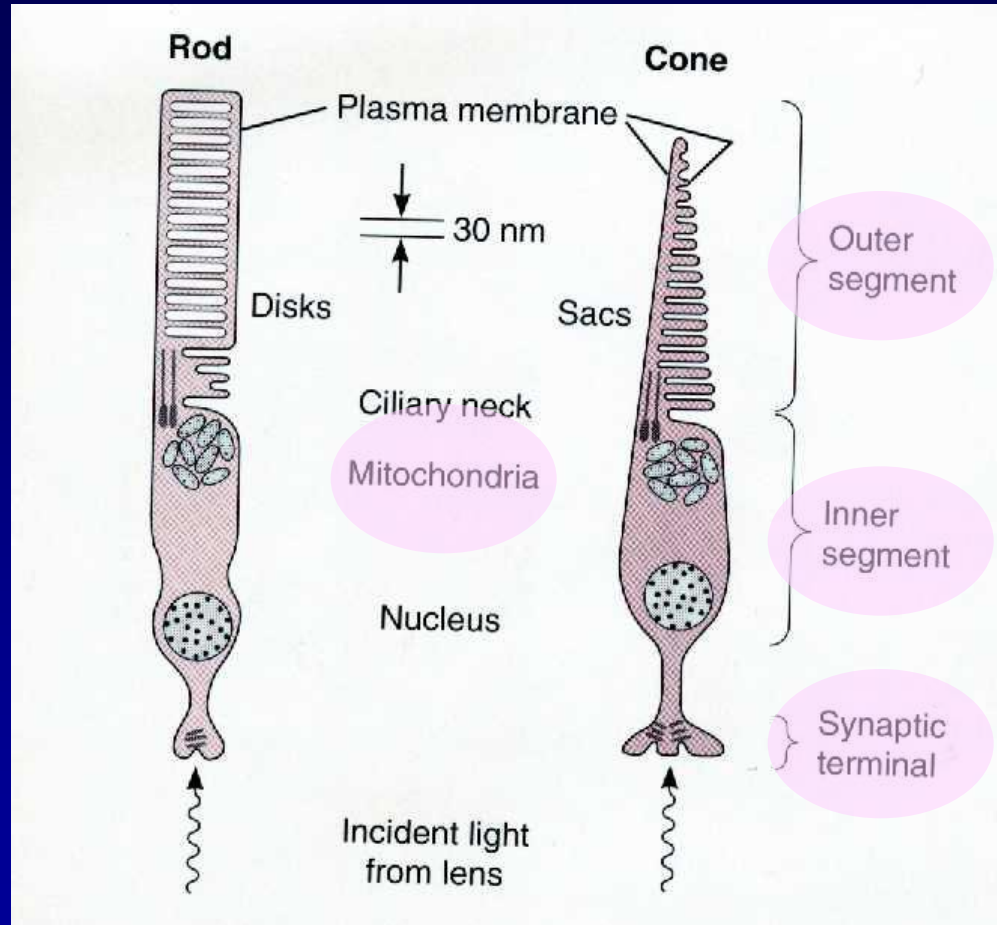
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- more **cones**
- fewer rods and cones converge on each ganglion cell  
(1 cone : 1 ganglion cell)
- high visual acuity
- only **cones** are in the fovea





# ANATOMY OF VISUAL CELLS



# ROD VS. CONE VISION

## Rod Vision

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- **high** level of convergence
- high sensitivity to light  
(for **night** vision)
- **low** visual acuity
- **black / white** vision

## Cone Vision

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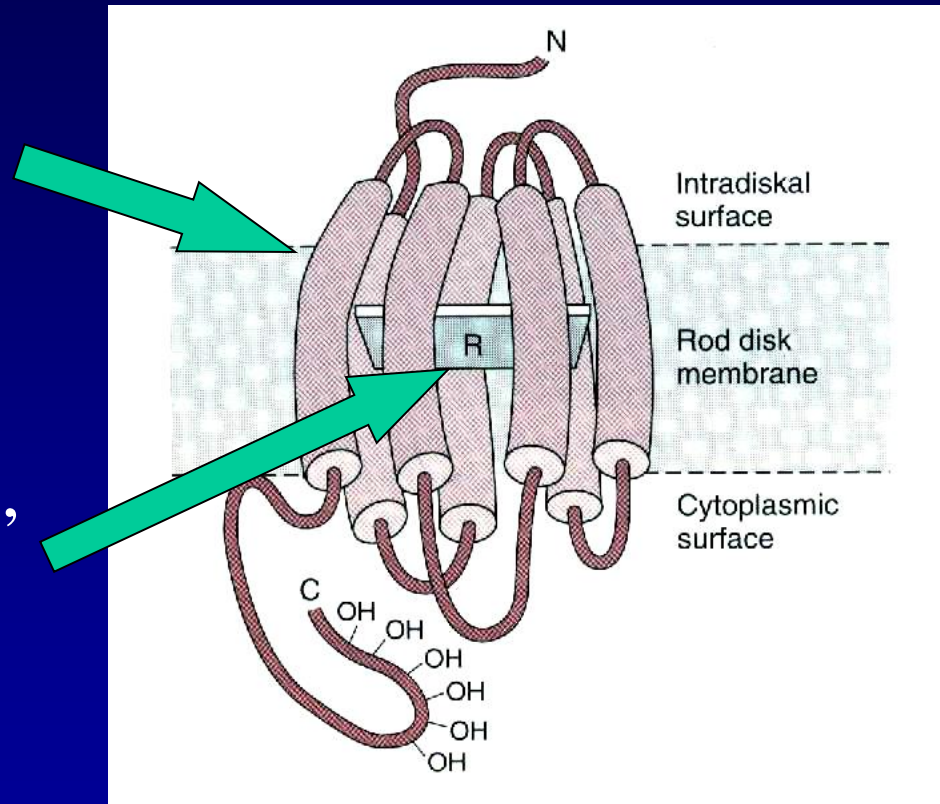
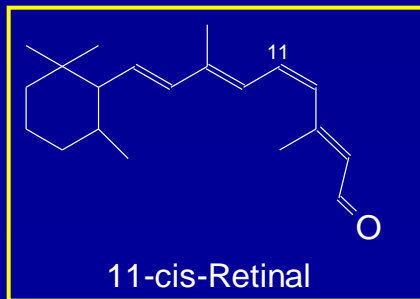
- **low** level of convergence
- low sensitivity to light  
(for **daytime** vision)
- **high** visual acuity
- **color** vision

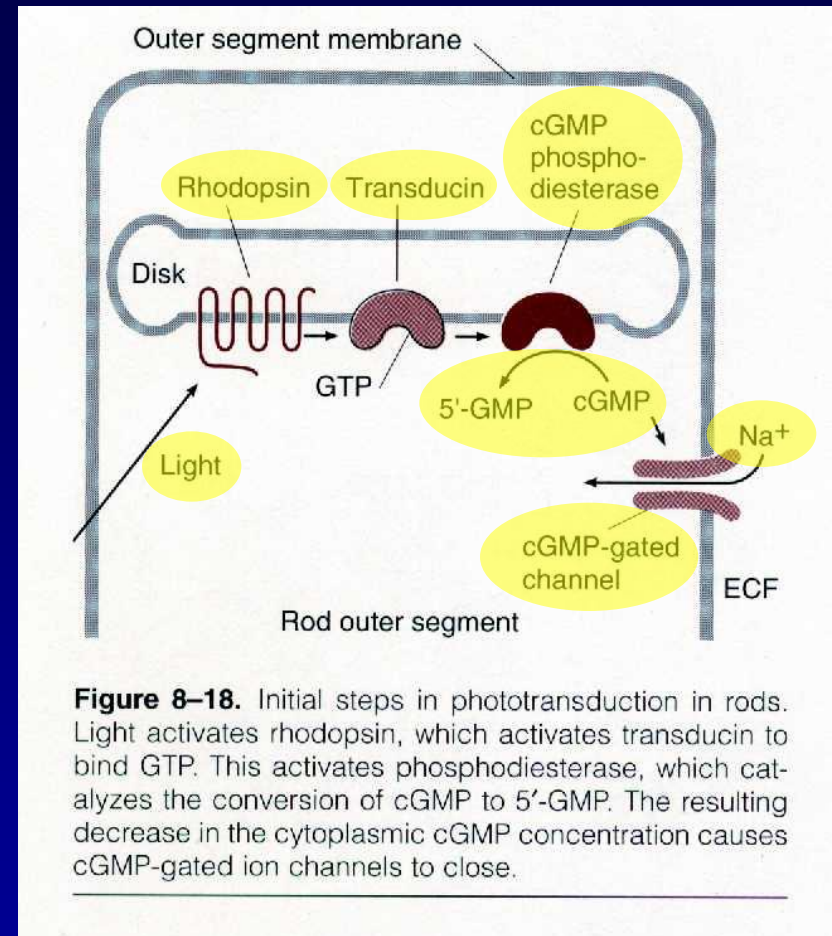
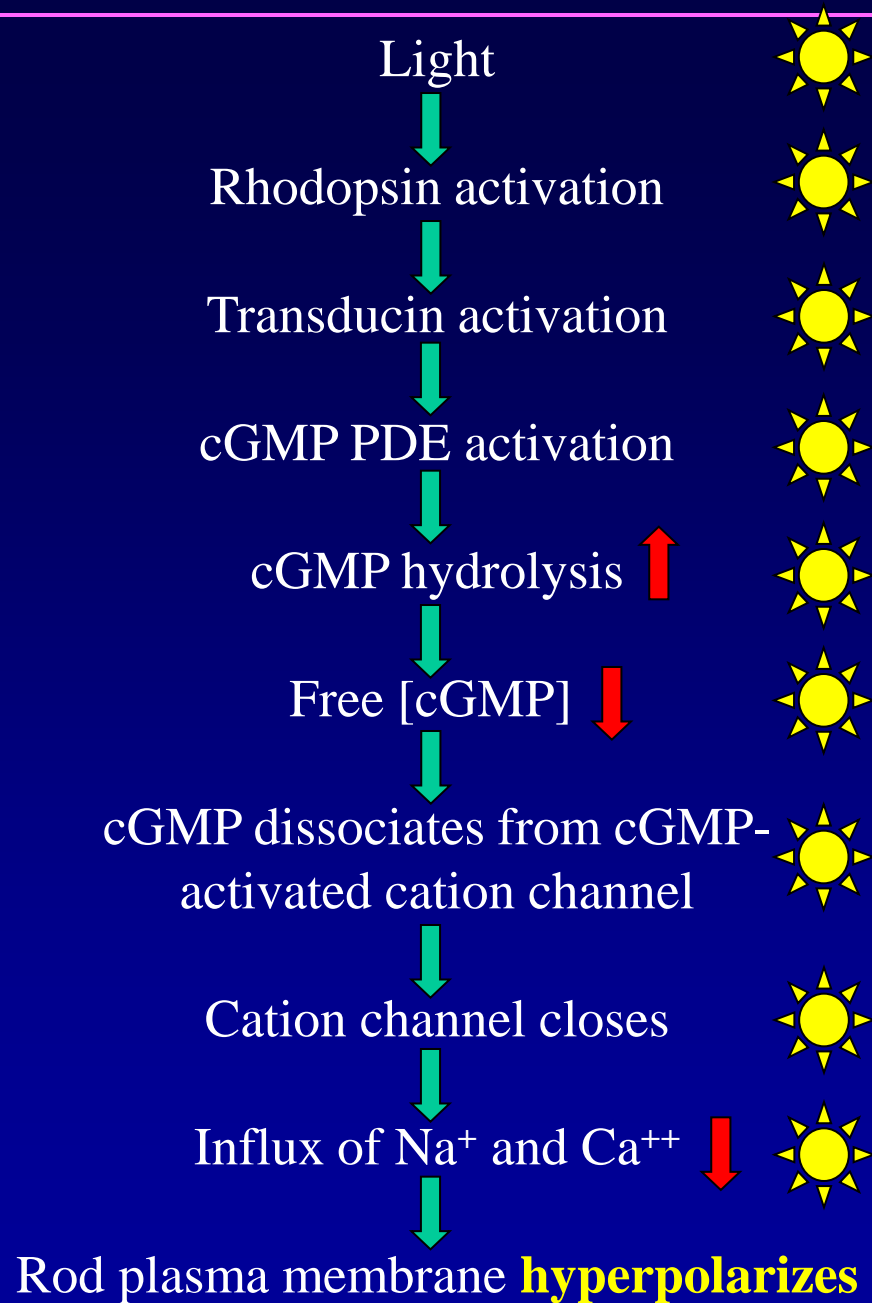


**Rhodopsin**, the visual pigment in rods, is an integral membrane protein complex

**Opsin:** 40 kDa, 7 TM helix protein

**11-cis-Retinal:** chromophore, covalently bound to opsin at lys-296



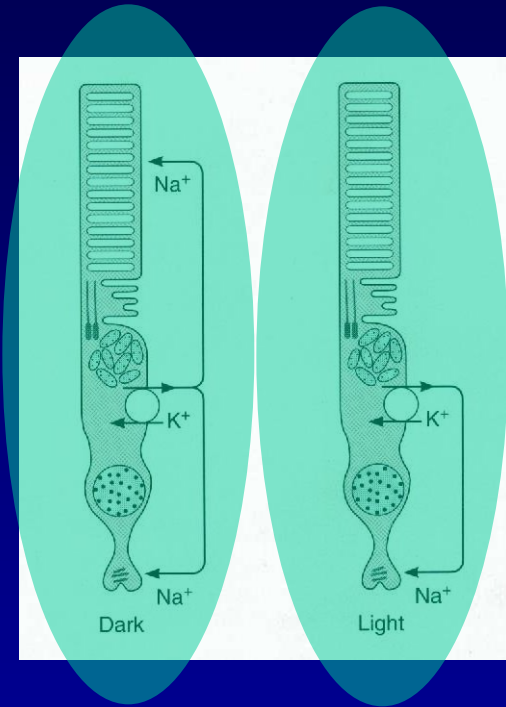


**Figure 8-18.** Initial steps in phototransduction in rods. Light activates rhodopsin, which activates transducin to bind GTP. This activates phosphodiesterase, which catalyzes the conversion of cGMP to 5'-GMP. The resulting decrease in the cytoplasmic cGMP concentration causes cGMP-gated ion channels to close.

# Summary: effect of light on cation current flow in rods

Dark  $\rightarrow$   $\uparrow$  cGMP  $\rightarrow$  cation channel open  $\rightarrow$  rod depolarized ( $V_m \sim -30$  mV)

Light  $\rightarrow$   $\downarrow$  cGMP  $\rightarrow$  cation channel closed  $\rightarrow$  rod hyperpolarized ( $V_m \sim -90$  mV)



# Cones vs. Rods

## Similarities:

- overall biochemical signal transduction cascade
  - opsin + retinal (receptor)
  - transducin (G-protein)
  - cGMP phosphodiesterase
  - cGMP-gated cation channel
- hyperpolarization in response to light

## Differences:

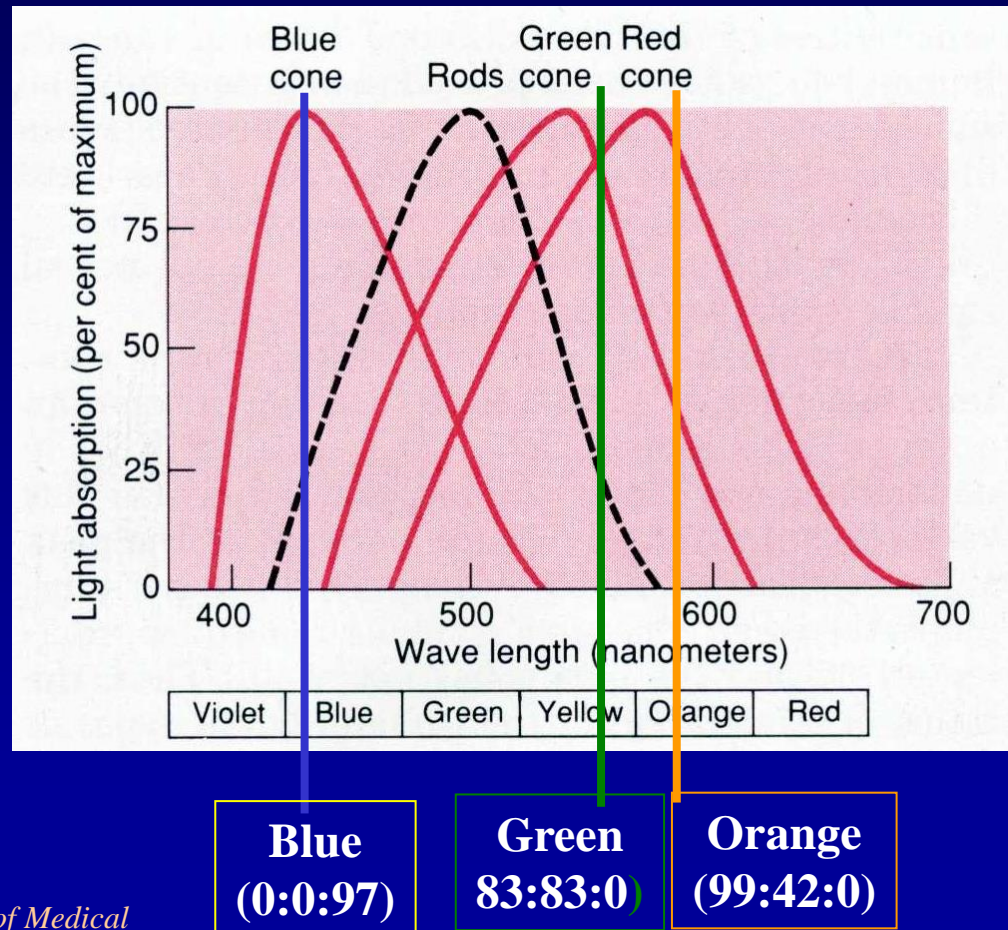
- opsin (receptor)
  - cones can have 1 of 3 opsin / retinal complexes

- 1) blue - 443 nm
- 2) green - 535 nm
- 3) red - 570 nm

} For color

-rods have rhodopsin

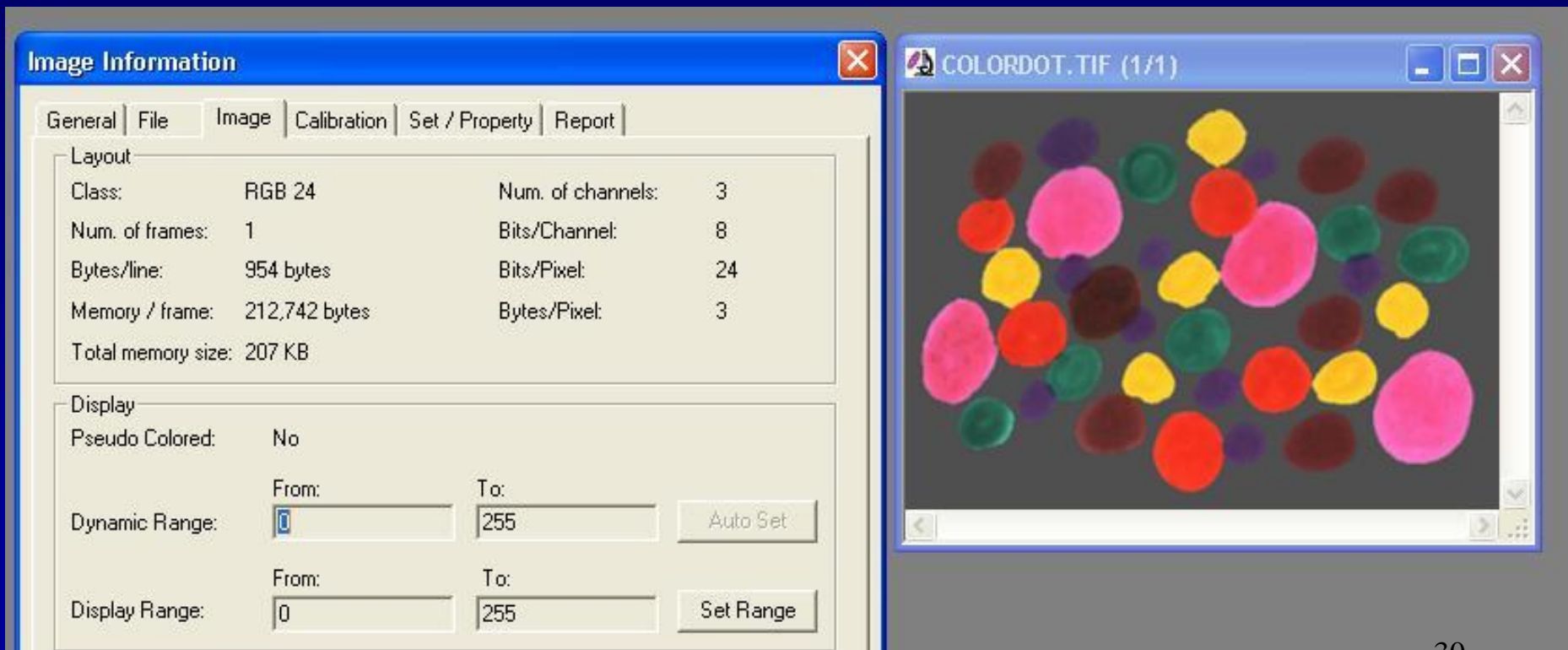
# Spectral Sensitivity of Opsins



From: A.C. Guyton *Textbook of Medical Physiology*, 8th ed., Saunders, 1991.

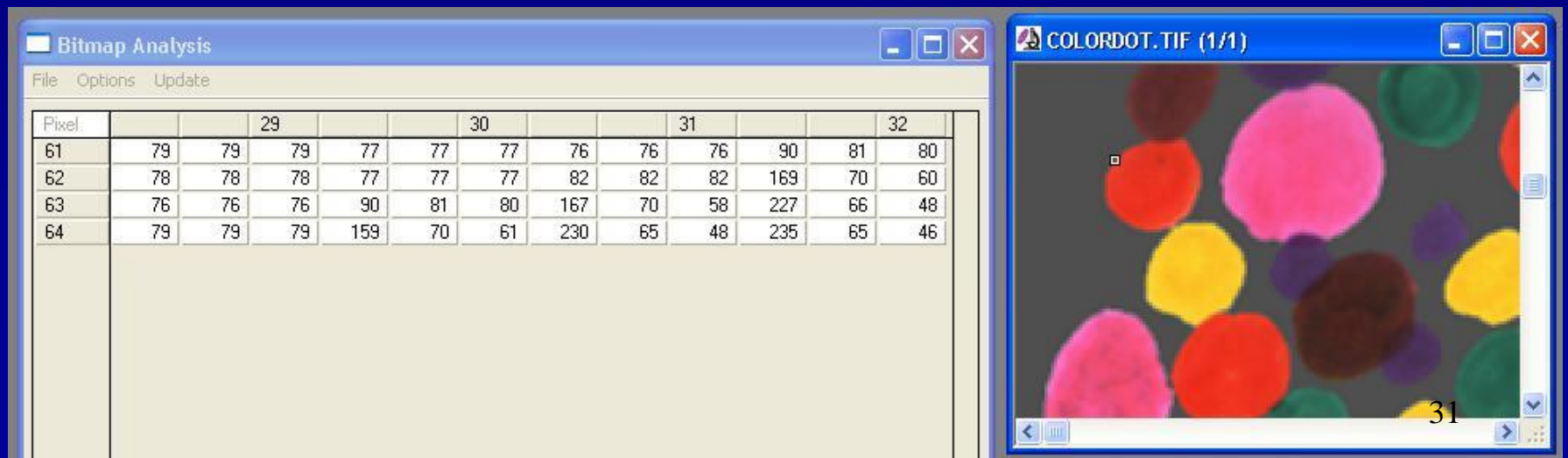
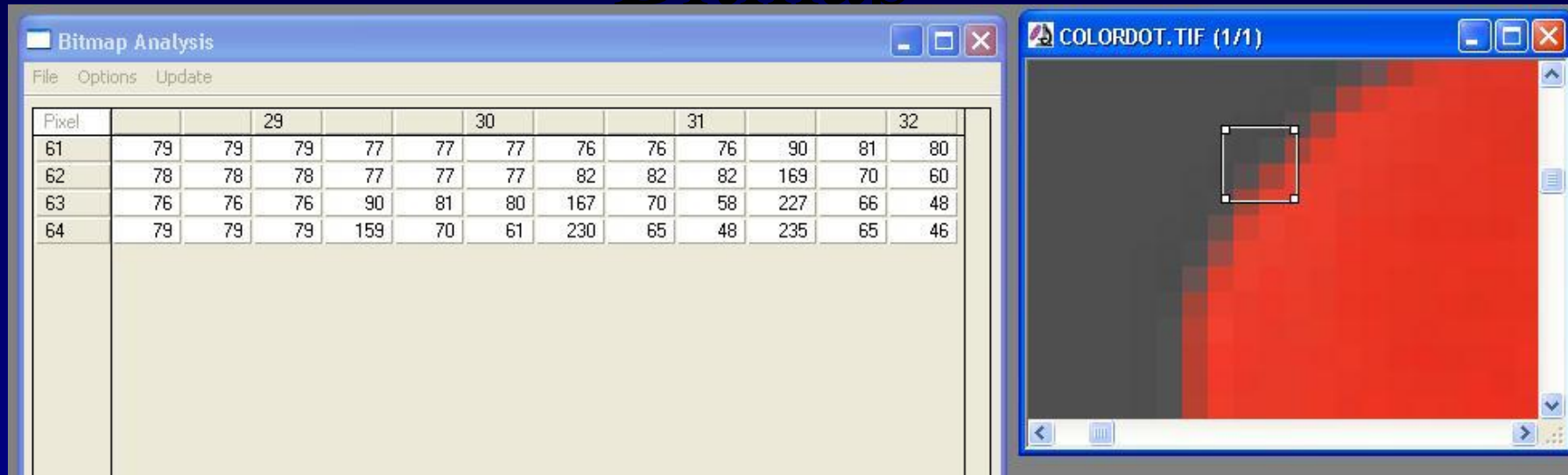


# How Computers “See”: Image Analysis-1



# Image Analysis-2

## Bitmap



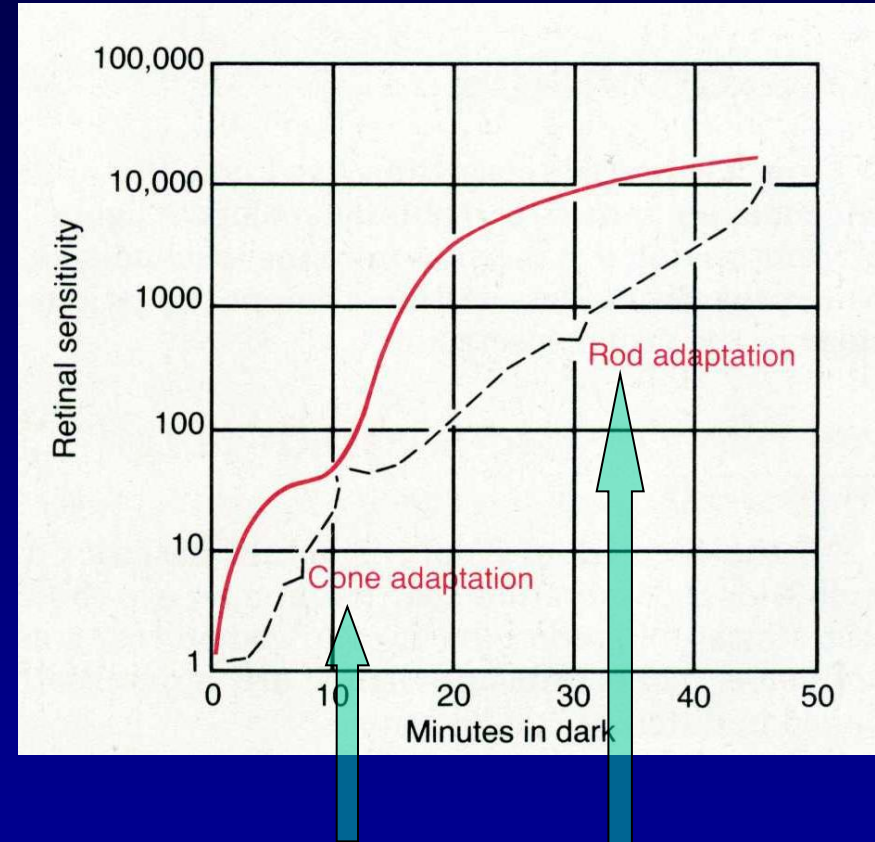
# Dark and Light Adaptations

**Dark Adaptation:** accumulation of intact visual pigments and additional conversion of vitamin A into retinal while retina is kept in the dark.

**Light Adaptation:** Depletion of intact visual pigments due to extended exposure of the retina to light.

Other non-photochemical adaptations to changing light levels are **pupillary opening adjustment** and **neural adaptation**.

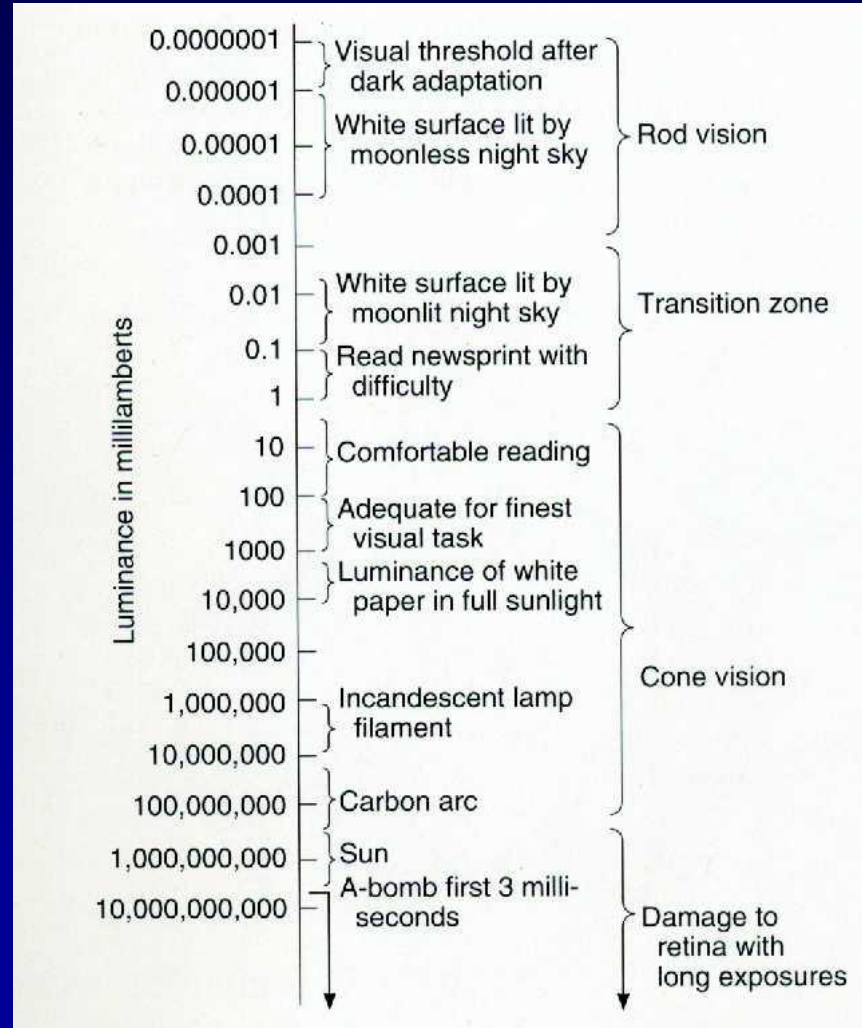
**Question:** Positive or Negative Feedback?



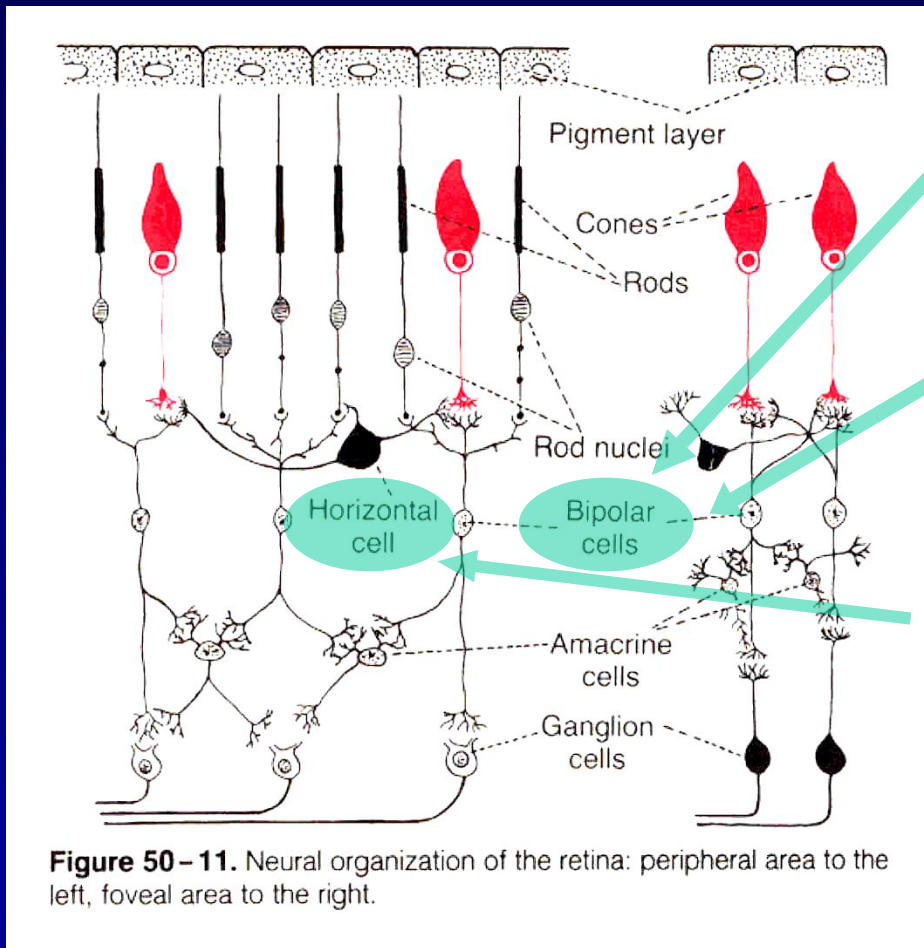
Cones adapt faster than rods, but are never as sensitive as rods



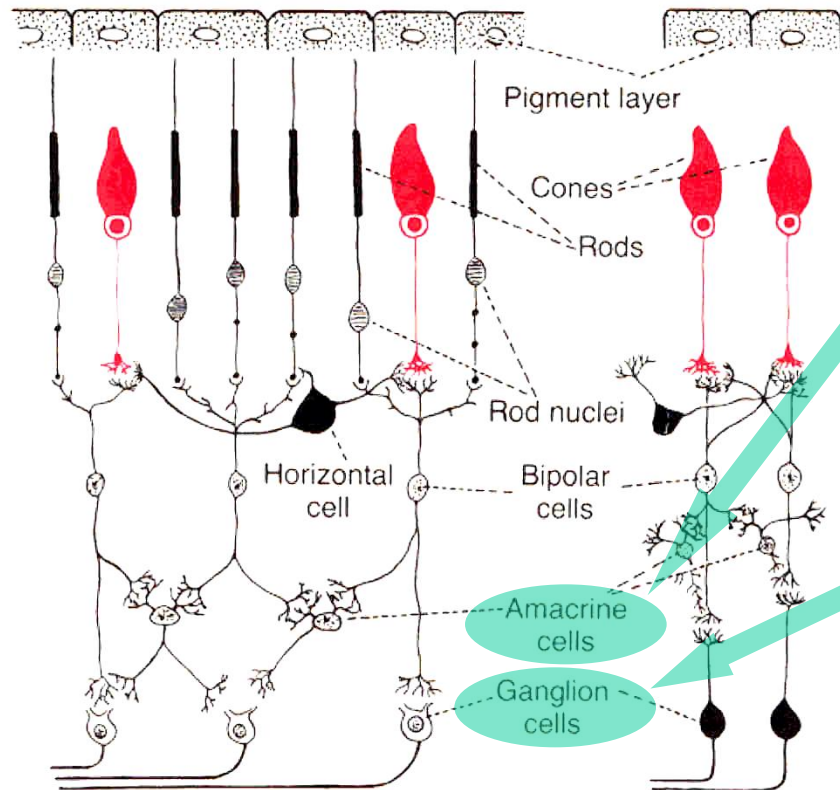
# Luminescence Intensity Response Range



# Photoreceptor cells synapse directly with 3 types of neurons



1. **Depolarizing bipolar cells** - depolarize with increased glutamate (released from rods and cones).
2. **Hyperpolarizing bipolar cells** - hyperpolarize with increased glutamate (from rods and cones)
3. **Horizontal cells** - always inhibitory
4. Two types of bipolar cells may allow for 2 types of control= “extra gas” and “emergency break”. Also finer control in columns rather than lateral (= horizontal cells).

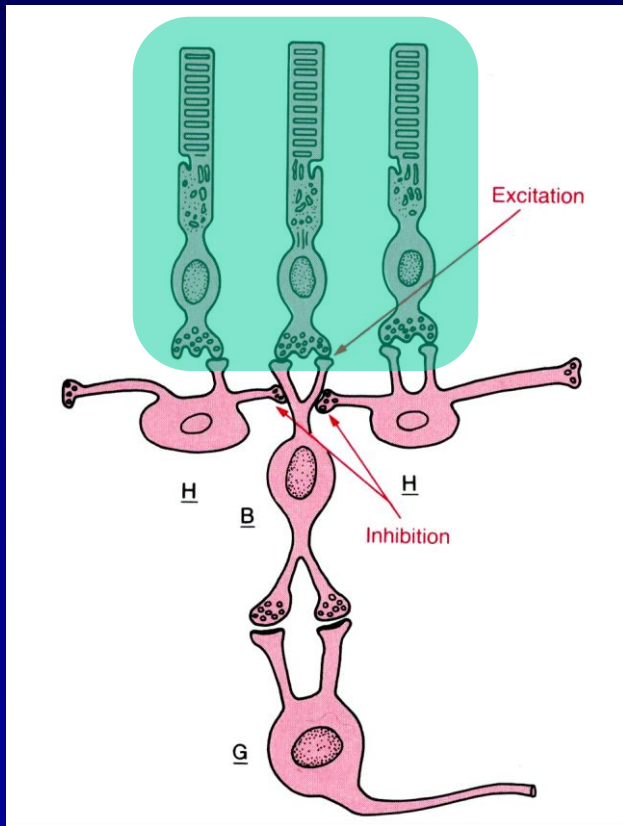


**Figure 50-11.** Neural organization of the retina: peripheral area to the left, foveal area to the right.

There are a variety of types of **amacrine cells** (interneurons) which modulate transmission of the signal from bipolar cells to ganglion cells.

**Ganglion cells** transmit an action potential to the CNS via their axons in the optic nerve

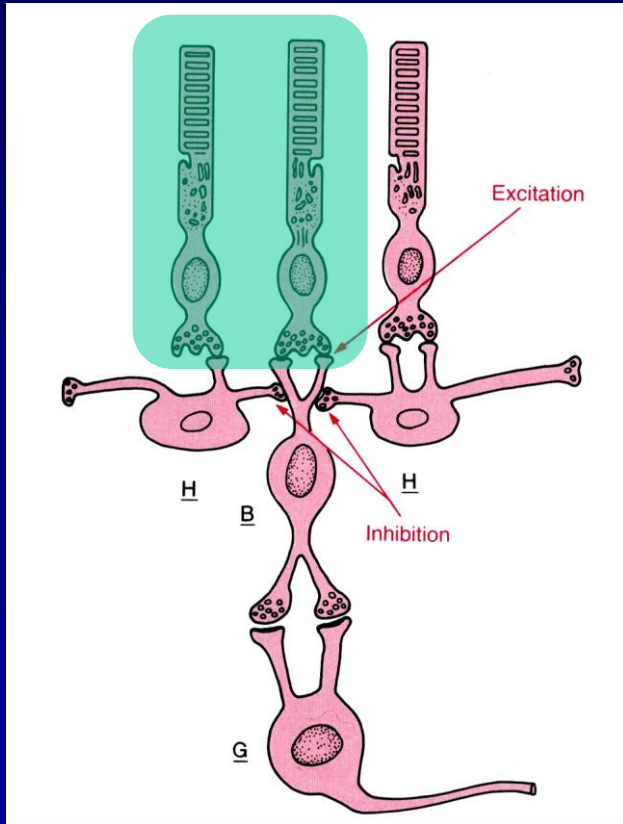
# Lateral Inhibition - complex interconnections of retinal neurons which enhance visual contrast.



## **Situation 1:** Light impinges on all 3 photoreceptor cells

1. Central depolarizing B cell is excited, H cells inhibitory, therefore net signal is mixed
2. Depolarizing B cell inhibited by H cells but excited by photoreceptors
3. Excitation of G cell decreased= flat signal.

**Lateral Inhibition** - complex interconnections of retinal neurons which enhance visual contrast.



**Situation 2:** Light impinges on the central and one lateral photoreceptor cells

1. Central depolarizing B cell is excited, one H cell active (inhibitory); one not active (less inhibition).
2. Depolarizing B cell inhibited half as much as Situation 1
3. Excitation of G cell enhanced relative to Situation 1

# Fixation Movements of Eyes

- Voluntary (search) and involuntary (lock) – function of visual cortex in brain
- During rapid change of visual scenes, eye experiences rapid jumps (saccades); visual stimuli during jumps are suppressed

# Control of Accommodation (Focusing Eye)

- Results from contraction or relaxation of ciliary muscles to change lens shape
- Time to change focus: typically  $< 1$  sec

# Known features of accommodation system

- Lens always changes strength in proper direction
- Different clues help lens change its strength
  - Chromatic aberration: red focuses posterior to blue
  - As eyes converge for near objects, neural system simultaneously changes lens strength
  - Oscillation of accommodation (approximately twice per second)



# Blindness

- Legal Blindness: no better than 20/200 vision (best correction) or 20° visual field
- Common Causes:
  - Cataracts (usually can be corrected)- clouding of the lens-
  - Macular Degeneration
  - Glaucoma- damage to the optic nerve
  - Diabetic Retinopathy- damage to blood vessels in back of eye-
  - Retinitis Pigmentosa-inherited and degenerative for light sensing cells of the retina.

# Consequences of Blindness

- Mobility
- Reading
- Recreation
- Work / Schoolwork
- Tasks of Daily Living

END-