# Lesson 4: Enhanced Entity-Relationship Model

CSC430/530 - DATABASE MANAGEMENT SYSTEMS

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### OUTLINE

- •Enhanced entity relationship model.
- •Subclasses & superclasses.
- Specialization & generalization.
- Specialization & generalization constraints.
- Hierarchies & lattices.
- Categories.

### INTRODUCTION

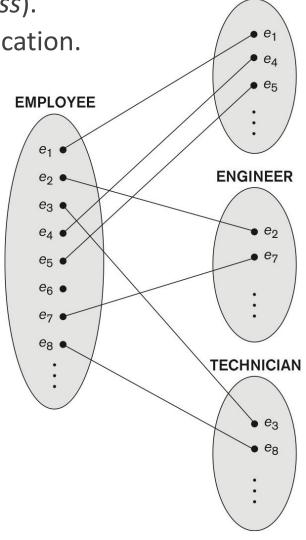
- •Enhanced (extended) ER model aims to design more accurate database schemas.
  - Allows more complex requirements to reflect data properties and constraints more precisely.
- •Includes all modeling concepts of basic ER model.
- Additional concepts:
  - Subclasses & superclasses.
  - Inheritance of attributes & relationships.
  - Specialization & generalization.
  - Categories (UNION type).

# SUBCLASSES & SUPERCLASSES (1)

- •Subclass (subtype) meaningful subgrouping of an entity type (superclass).
  - Represented **explicitly** because of the significance to the database application.
  - Inherits all attributes & relationships of superclass.
    - Type inheritance.

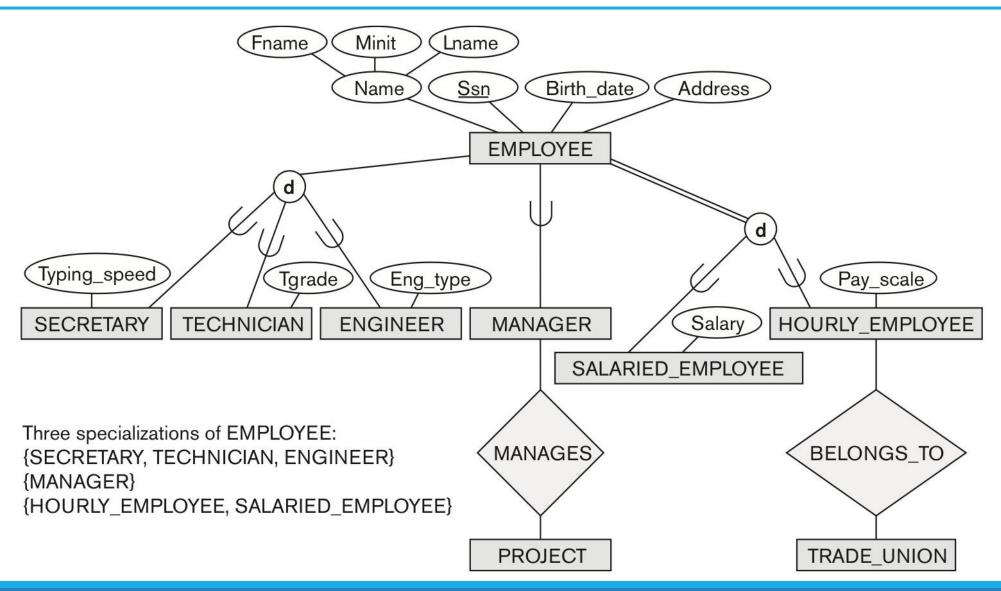
#### •Example:

- EMPLOYEE entity type subdivided into:
  - SECRETARY, ENGINEER, TECHNICIAN.
    - Based on **job title**.
  - MANAGER.
    - Based on role.
  - SALARIED\_EMPLOYEE, HOURLY\_EMPLOYEE.
    - Based on method of pay.



**SECRETARY** 

# SUBCLASSES & SUPERCLASSES (2)

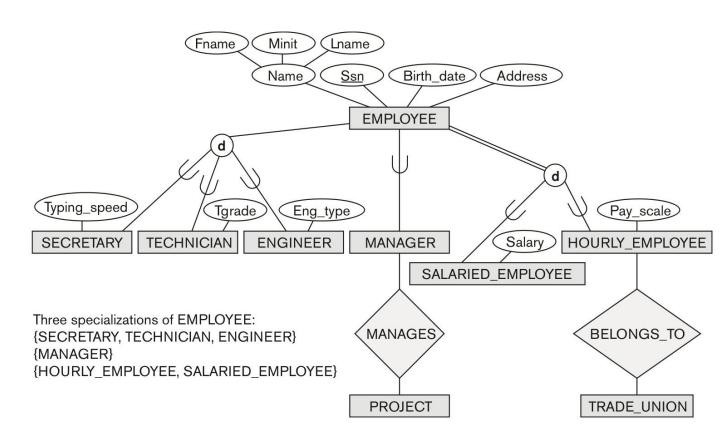


# SUBCLASSES & SUPERCLASSES (3)

- •Subclass entity represents the same real-world entity as members of the superclass.
  - Subclass member is the same entity, but in a distinct specific role.
  - An entity cannot exist in the database merely by being a member of a subclass.
    - It must also be a member of the superclass.
  - A member of the superclass can be *optionally* included as a member of **any number** of its **subclasses**.
    - It is not necessary that every entity in a superclass be a member of some subclass.

### **SPECIALIZATION**

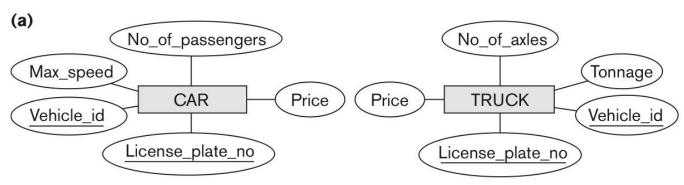
- •Specialization is the process of defining a set of subclasses of a superclass.
  - Based on some distinguishing characteristics of the entities in the superclass.
- •Examples of *EMPLOYEE* specializations:
  - {SECRETARY, ENGINEER, TECHNICIAN}.
    - Based on job type.
  - {MANAGER}.
    - Based on role.
  - {SALARIED\_EMPLOYEE, HOURLY\_EMPLOYEE}.
    - Based on method of pay.



**EMPLOYEE** entity type specializations

### GENERALIZATION

- •Generalization is the reverse of the specialization process.
- •Several classes with common features can be generalized into a superclass.
  - Original classes become subclasses of superclass.

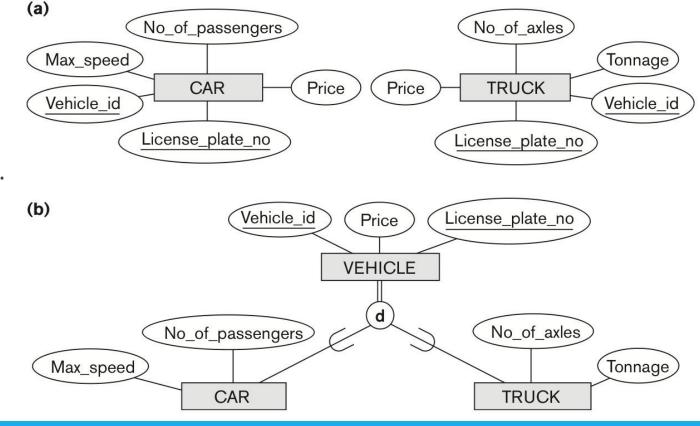


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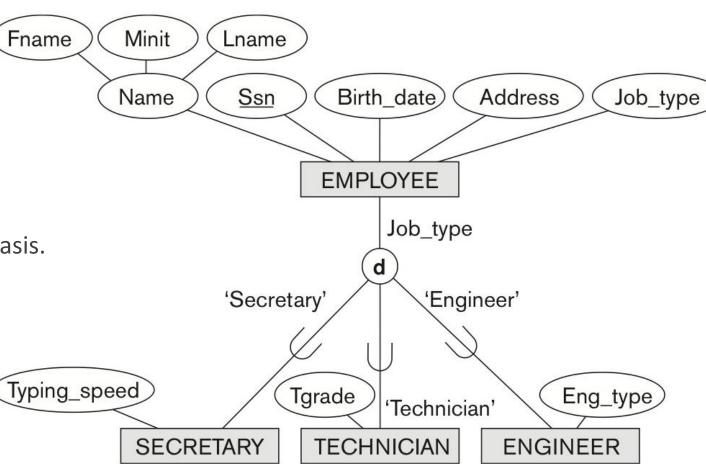
#### •Example:

- CAR, TRUCK generalized into VEHICLE.
  - Both *CAR*, *TRUCK* become **subclasses** of the **superclass** *VEHICLE*.
  - VEHICLE is a **generalization** of CAR and TRUCK.
  - {CAR, TRUCK} is a **specialization** of VEHICLE.



### TYPES OF SPECIALIZATION & GENERALIZATION

- •Specialization/generalization types:
  - Predicate-defined (condition-defined).
    - Based on defining predicate.
      - Job\_type = 'Secretary'.
  - Attribute-defined.
    - Based on defining attribute.
  - User-defined.
    - Defined by the user on an entity by entity basis.



**EMPLOYEE** entity type specializations

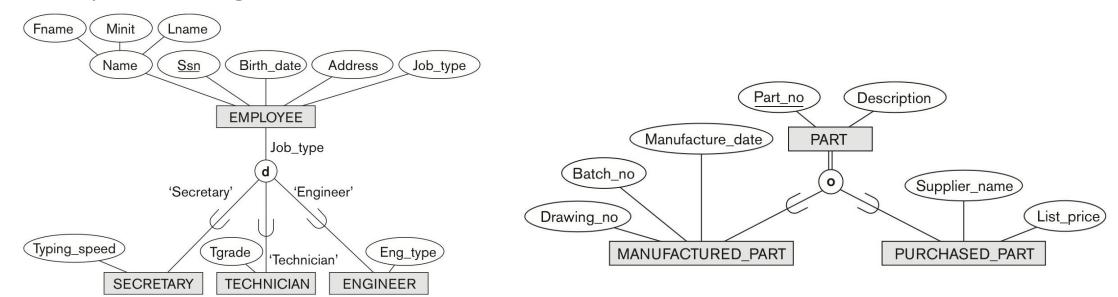
### SPECIALIZATION & GENERALIZATION CONSTRAINTS (1)

- Specialization & generalization have two types of constraints:
  - Disjointness constraint.
    - Specialization/generalization can be disjoint or overlapping.
  - Completeness constraint.
    - Specialization/generalization can be total or partial.

# SPECIALIZATION & GENERALIZATION CONSTRAINTS (2)

#### Disjointness constraint.

- **Disjoint** sets.
  - Entity can be a member of at most one of the subclasses of the specialization.
  - Specified by d in EER diagram.
- Overlapping sets.
  - Entity may be a member of more than one subclass of the specialization.
  - Specified by o in EER diagram.



## SPECIALIZATION & GENERALIZATION CONSTRAINTS (3)

#### Completeness constraint.

- Total.
  - Every entity in the superclass must be a member of some subclass in the specialization/generalization.
  - Shown in EER diagrams by a <u>double line</u>.
- Partial.
  - Allows an entity not to belong to any of the subclasses.
  - Shown in EER diagrams by a <u>single line</u>.
- Disjointness and completeness constraints are independent.
  - Disjoint total.
  - Disjoint partial.
  - Overlapping total.
  - Overlapping partial.

# HIERARCHIES & LATTICES (1)

- A subclass may have its own subclasses.
  - Forms a hierarchy or a lattice.

#### Hierarchy.

- Every subclass has only one superclass.
- **Single** inheritance.
- *Tree-like* structure.

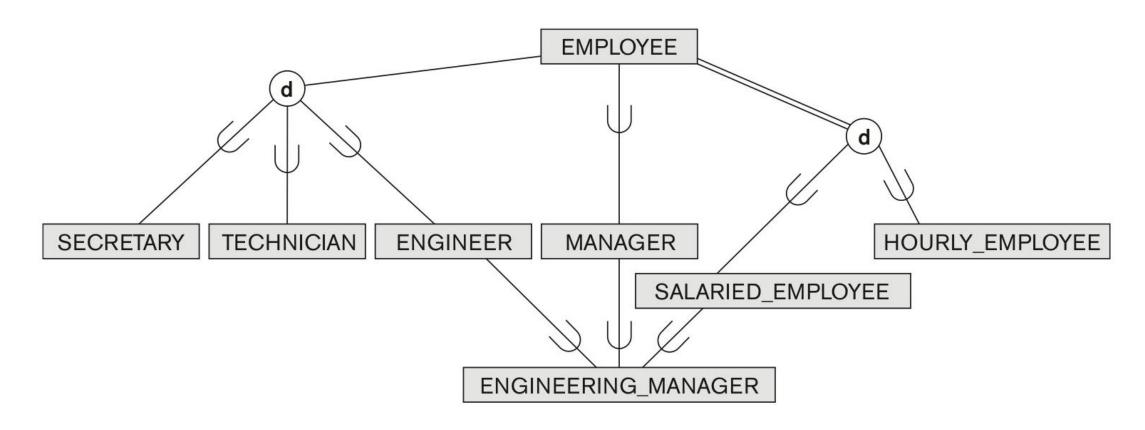
#### Lattice.

- Subclass can have more than one superclass.
  - Subclass that has more than one superclass is called a shared subclass.
- Multiple inheritance.
- *Graph-like* structure.
- •In a lattice or hierarchy, a subclass inherits attributes not only of its direct superclass, but also of all its predecessor superclasses.

# HIERARCHIES & LATTICES (2)

#### •Example:

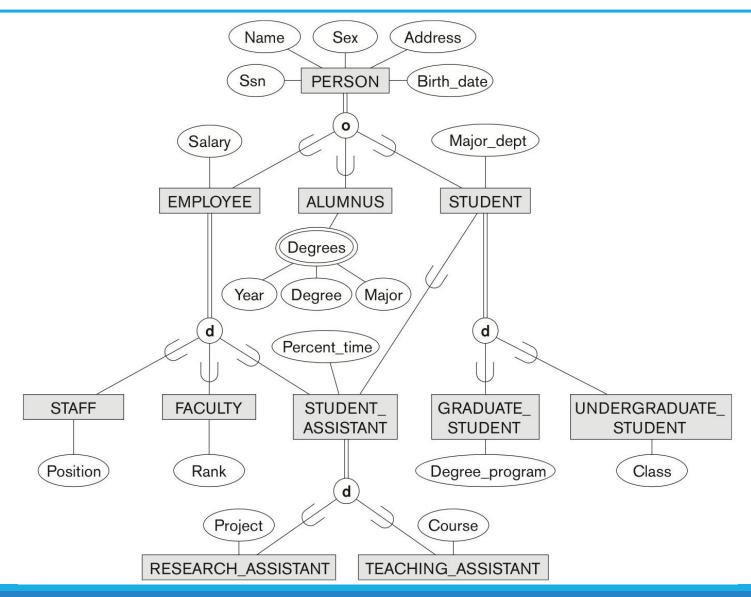
• ENGINEERING\_MANAGER is a **shared subclass** that inherits from three superclasses ENGINEER, MANAGER and SALARIED\_EMPLOYEE.



# HIERARCHIES & LATTICES (3)

- •ER schema can be further refined into EER schema in two ways:
  - Top-down conceptual refinement.
    - Based on specialization.
      - Start with an entity type and then define subclasses of the entity type by successive specialization.
  - Bottom-up conceptual synthesis.
    - Based on **generalization**.
      - Start with many entity types and generalize those that have common properties.
- •In practice, a combination of both processes is employed.

# HIERARCHIES & LATTICES (4)



# CATEGORIES / UNION TYPES (1)

### •Category (union type).

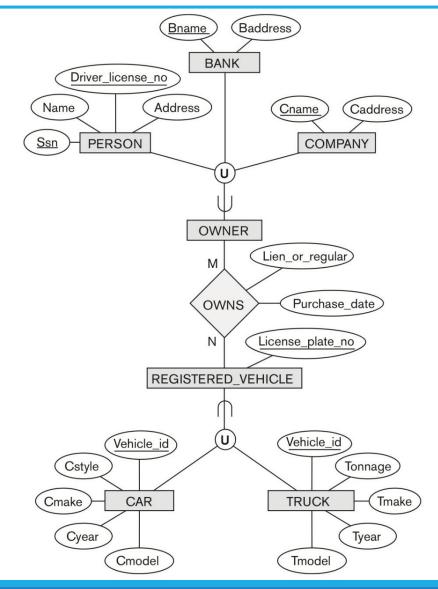
- In some cases it is necessary to represent a collection of entities from different entity types.
  - Subclass represents a collection of entities that is a **subset** of the *UNION* of entities from distinct entity types.

#### Example.

- In a database for vehicle registration, a vehicle owner can be a PERSON, a BANK or a COMPANY.
- OWNER category (union type) is created to represent a subset of the union of the three superclasses COMPANY, BANK, and PERSON.
- A category member must exist in at least one (typically just one) of its superclasses.

# CATEGORIES / UNION TYPES (2)

- •Example (cont.)
  - OWNER category (union type).
    - Union of BANK, PERSON, and COMPANY entity types.
  - REGISTERED\_VEHICLE category (union type)
    - **Union** of *CAR* and *TRUCK* entity types.



### EER DESIGN GUIDELINES

#### •Guidelines for the EER design process:

- More specializations and subclasses = more accurate conceptual model.
  - **Drawback** *cluttered* design.
- Subclass with few specific (local) attributes / no specific relationships is merged into superclass.
  - Specific attributes = NULL values for entities that are not members of the subclass.
  - A type attribute can be used to specify the subclass.
- The choice for disjoint/overlapping and total/partial constraints is driven by the rules in the mini-world.
  - **No** particular constraints = *overlapping* and *partial*.

### **SUMMARY**

- Enhanced ER model.
- Subclasses & superclasses.
- Specialization & generalization.
  - Predicate-defined, attribute-defined, and user-defined.
- •Constraints on specialization & generalization.
  - Disjointness & completeness.
- Hierarchies & lattices.
  - Single inheritance / multiple inheritance.
- Categories (union types).