

An abstract digital graphic on the left side of the slide. It features several 3D cubes in various shades of blue. The faces of the cubes are covered in a pattern of binary code (0s and 1s). Some cubes have bright blue or red light sources on their faces, creating a sense of depth and digital activity.

Lecture 14: Properties of State-Space Models & State Feedback Control

ELEN 472: Introduction to Digital Control

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A Quick Recap on Previous Lecture

- **Continuous-Time State Space Models:**

$$\begin{aligned}\dot{\mathbf{x}}(t) &= A\mathbf{x}(t) + B\mathbf{u}(t) \\ \mathbf{y}(t) &= C\mathbf{x}(t) + D\mathbf{u}(t)\end{aligned}$$

- **The Solution of Continuous-Time State Space Models:**

$$\mathbf{x}(t) = e^{At}\mathbf{x}(0) + \int_0^t e^{A(t-\tau)}B\mathbf{u}(\tau)d\tau \qquad e^{At} \rightarrow \mathcal{L}^{-1}\{[sI_n - A]^{-1}\}$$

- **Discrete-Time State Space Models:**

$$\begin{aligned}\mathbf{x}[k+1] &= A_d\mathbf{x}[k] + B_d\mathbf{f}[k] \\ \mathbf{y}[k] &= C_d\mathbf{x}[k] + D_d\mathbf{f}[k]\end{aligned} \qquad \begin{aligned}A_d &= e^{AT} \\ B_d &= (A_d - I)A^{-1}B\end{aligned} \qquad \begin{aligned}C_d &= C \\ D_d &= D\end{aligned}$$

Topics in this Lecture

- In this lecture, we examine some properties of discrete-time state space models, including
 - **Stability:**
 - Determine output behaviors;
 - **Controllability:**
 - Determine the effectiveness of state feedback control;
 - **Observability:**
 - Determine the possibility of state estimation from the output measurements.

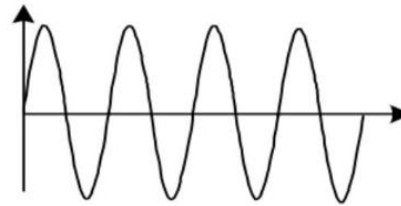
Stability of State-Space Realizations

- The natural response of a linear system from its initial conditions may:
 - **Case I:** Converge to a constant state (e.g., 0) -> **Stable**
 - **Case II:** Remain in a bounded region in the vicinity of a constant state (e.g., 0) -> **Marginally Stable**
 - **Case III:** Grow unbounded -> **Unstable**

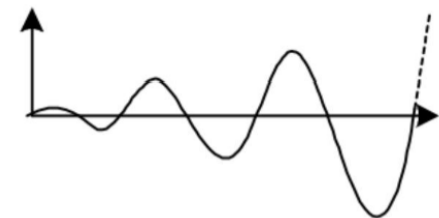
Asymptotically stable system:



Marginally stable system:



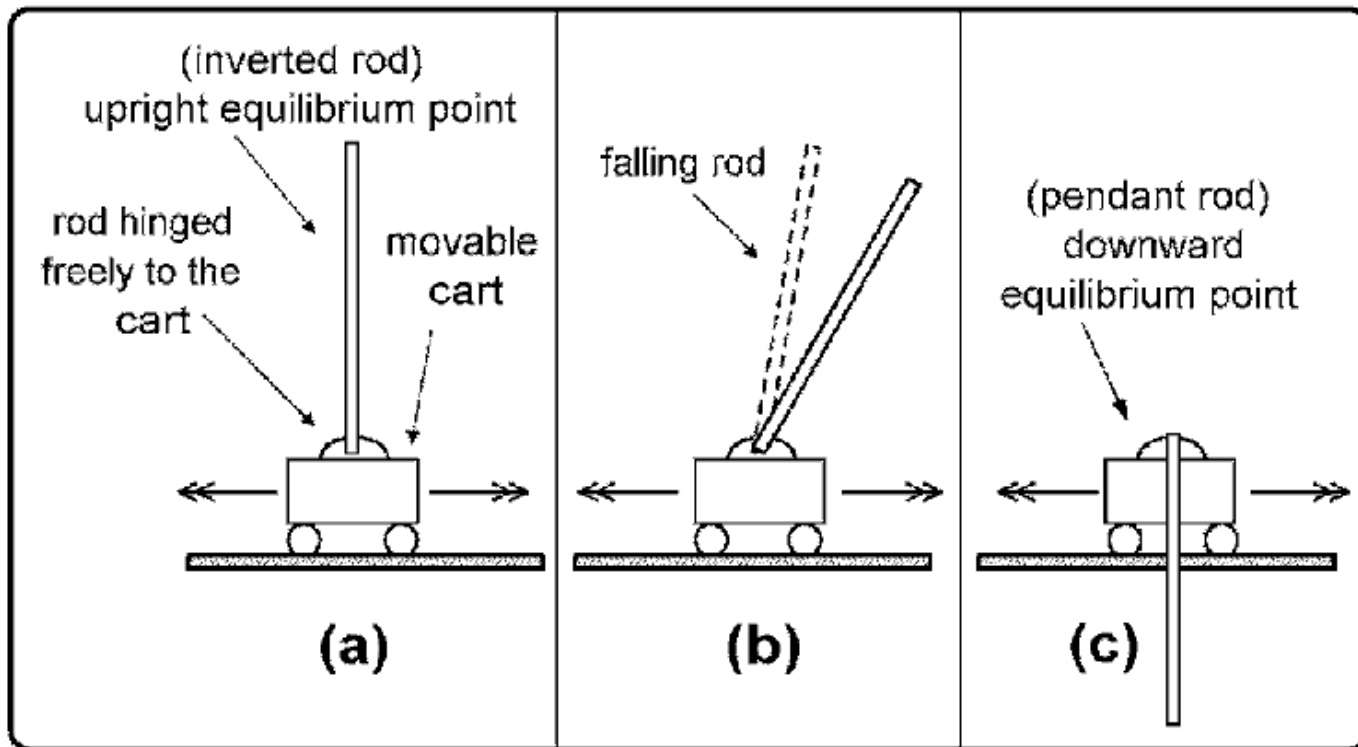
Unstable system:



- Critical to the understanding of stability of both linear and nonlinear systems is the concept of an **equilibrium state**.
 - An **equilibrium point** is an initial state from which the system never departs unless perturbed.

Equilibrium Point

- An **equilibrium point** is an initial state from which the system never departs unless perturbed.
 - How many equilibrium points for this system?
 - -> 2



How to Find Equilibrium Points?

- For the state equation

$$\mathbf{x}(k+1) = \mathbf{f}[\mathbf{x}(k)]$$

- Equilibrium states \mathbf{x}_e satisfy the condition

$$\begin{aligned}\mathbf{x}(k+1) &= \mathbf{f}[\mathbf{x}(k)] \\ &= \mathbf{f}[\mathbf{x}_e] = \mathbf{x}_e\end{aligned}$$

Nonlinear

$$\begin{aligned}\mathbf{x}(k+1) &= A\mathbf{x}(k) \\ &= A\mathbf{x}_e = \mathbf{x}_e \Leftrightarrow [A - I_n]\mathbf{x}_e = \mathbf{0}\end{aligned}$$

Linear

- For the equilibrium states of linear systems, if $A - I_n$ is invertible, then $\mathbf{x}_e = \mathbf{0}$.

Example

- Find the equilibrium points of the following system

$$x(k + 1) = x(k)[x(k) - 0.5]$$

- Solution:**

- At equilibrium, we have $x_e = x_e[x_e - 0.5]$
- We can rearrange and get $x_e(x_e - 1.5) = 0$
- Thus, the system has two equilibrium states:

$$x_e = 0 \text{ and } x_e = 1.5$$

Example 2

- Find the equilibrium points of the following two systems:

$$x(k+1) = 2x(k)$$

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \begin{bmatrix} 0.1 & 0 \\ 1 & 0.9 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix}$$

- Solution:**

- For the first system $x(k+1) = 2x(k)$:
 - The equilibrium condition is $x_e = 2x_e$.
 - Thus, the system has one equilibrium point at $x_e = 0$
- For the second system:

- The equilibrium condition is

$$\begin{bmatrix} x_{1e}(k) \\ x_{2e}(k) \end{bmatrix} = \begin{bmatrix} 0.1 & 0 \\ 1 & 0.9 \end{bmatrix} \begin{bmatrix} x_{1e}(k) \\ x_{2e}(k) \end{bmatrix} \Leftrightarrow \begin{bmatrix} 0.1-1 & 0 \\ 1 & 0.9-1 \end{bmatrix} \begin{bmatrix} x_{1e}(k) \\ x_{2e}(k) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

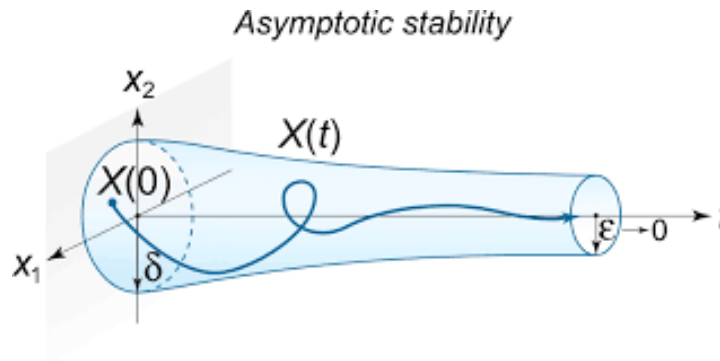
- The system has a unique equilibrium state at

$$x_e = [x_{1e}, x_{2e}]^T = [0, 0]^T$$

Asymptotic Stability

- **Definition:**

- A Linear System is said to be **Asymptotically Stable** if all its trajectories converges to the **origin (i.e., 0)**.
- In other words, for any initial state $x(k_0)$, $x(k) \rightarrow 0$ as $k \rightarrow \infty$.



- How to Check Asymptotic Stability of A System?
 - A discrete-time linear system is asymptotic stable if and only if all the **eigenvalues** of its state matrix are **inside the unit circle**.
- Relation to BIBO stability
 - If a system is Asymptotically Stable -> The system is also BIBO stable.

Example

- Determine the Asymptotic Stability of the following system:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \begin{bmatrix} 0.1 & 0 \\ 1 & 0.9 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix}$$

- **Solution:**

- We need to calculate the eigenvalues of the state matrix A .

$$A = \begin{bmatrix} 0.1 & 0 \\ 1 & 0.9 \end{bmatrix}$$

- The eigenvalues of A are

$$\det(\lambda I - A) = 0$$

- Solve this equation we have two possible values for λ

$$\lambda_1 = 0.1; \lambda_2 = 0.9$$

- Both of them are less than 1 -> System is Asymptotically Stable.

Practice Question

- Determine the stability of the following systems:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \begin{bmatrix} 0.1 & 0 \\ 1 & 0.2 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \begin{bmatrix} 0 \\ 0.2 \end{bmatrix} \mathbf{u}(k)$$

- Solution:
 - Two eigenvalues are at 0.1 and 0.2 and both are within the unit circle.
 - Thus, the system is Asymptotically Stable.

Controllability

- Definition of Controllability:
 - A system is said to be controllable if for any initial state $x(k_0)$ there exists a control sequence $u(k)$, $k = k_0, k_0 + 1, \dots, k_f - 1$, such that an arbitrary final state $x(k_f)$ can be reached in finite k_f .
- Controllability Rank Condition:

THEOREM 8.5: CONTROLLABILITY RANK CONDITION

A linear time-invariant system is completely controllable if and only if the $n \times m.n$ controllability matrix

$$\mathcal{C} = [B_d \mid A_d B_d \mid \dots \mid A_d^{n-1} B_d] \quad (8.15)$$

has rank n .

- n is the size of states.
- m is the size of inputs.

Example

- Determine the controllability of the following state equation:

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \\ x_3(k+1) \end{bmatrix} = \begin{bmatrix} -2 & -2 & 0 \\ 0 & 0 & 1 \\ 0 & -0.4 & -0.5 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \\ x_3(k) \end{bmatrix} + \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \mathbf{u}(k)$$

- Solution:
 - To test whether a system is controllable, we need to construct the controllability matrix, i.e.,:

$$\begin{aligned} \mathcal{C} &= \left[B_d \mid A_d B_d \mid A_d^2 B_d \right] \\ &= \left[\begin{array}{cc|cc|cc} 1 & 0 & -2 & -2 & 2 & 2 \\ 0 & 1 & 1 & 1 & -0.5 & -0.9 \\ 1 & 1 & -0.5 & -0.9 & -0.15 & 0.05 \end{array} \right] \end{aligned}$$

- We can see that the matrix has rank 3, which implies that the system is controllable.

Observability

- Definition of Observability:

DEFINITION 8.6: OBSERVABILITY

A system is said to be observable if any initial state $x(k_0)$ can be estimated from the control sequence $u(k)$, $k = k_0, k_0 + 1, \dots, k_f - 1$ and the measurements $y(k)$, $k = k_0, k_0 + 1, \dots, k_f$.

- Observability Rank Condition:

THEOREM 8.9: OBSERVABILITY RANK CONDITION

A linear time-invariant system is completely observable if and only if the $l \times n$ observability matrix

$$\mathcal{O} = \begin{bmatrix} C \\ \hline CA_d \\ \hline \vdots \\ \hline CA_d^{n-1} \end{bmatrix} \quad (8.23)$$

has rank n .

- Where l is the number of outputs and n is the number of states.

Example

- Determine the observability of the system:

$$A = \begin{bmatrix} \mathbf{0}_{2 \times 1} & I_2 \\ 0 & -3 & 4 \end{bmatrix} \quad C = [0 \quad 0 \quad 1]$$

- Solution:
 - The observability matrix of the system is

$$\mathcal{O} = \begin{bmatrix} C \\ \hline CA_d \\ \hline CA_d^2 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 \\ \hline 0 & -3 & 4 \\ \hline 0 & -12 & 13 \end{bmatrix}$$

- We can see that the matrix rank is $2 < 3$; thus, the system is not observable.