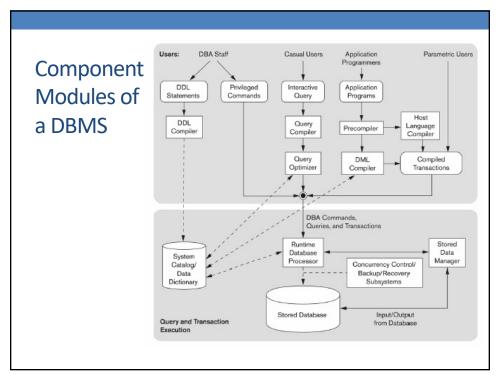
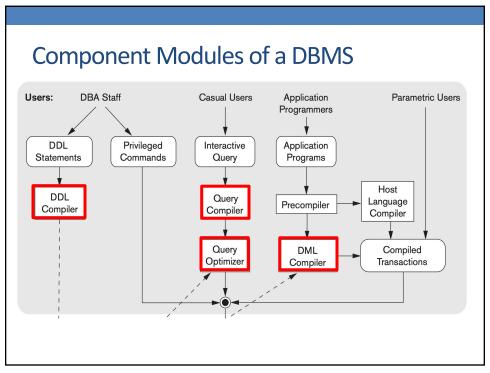
CSC 430/530 : DATABASE MANAGEMENT SYSTEMS/ DATABASE THEORY

Lecture 3: Languages and Interfaces

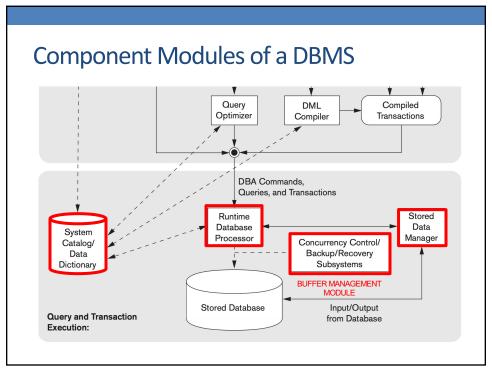
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Component Modules of a DBMS

- **The DDL Compiler:** processes schema definitions, specified in the DDL, and stores descriptions of the schemas (meta-data) in the DBMS catalog.
- **Query Compiler:** compiles the queries into an internal form. This internal query is subject to query optimization.
- Query Optimizer: is concerned with the rearrangement and possible reordering of operations, removal of redundancies, and use of correct algorithms and indexes.
 - The query optimizer in consultation with the system catalog creates executable query plan to performs the necessary operations.
- Runtime Processor executes the code from the query optimizer.
 - · The privileged commands,
 - The executable query plans, and
 - The canned transactions with runtime parameters.



Component Modules of a DBMS

- **Buffer management module:** responsible for concurrency control and backup management.
 - Also responsible for scheduled disk read/write, as this has a considerable effect on performance (reducing disk read/write improves performance).
- Stored data manager module of the DBMS controls access to DBMS information.

DBMS Languages: Data Definition Language (DDL)

- Data Definition Language (DDL): Used by the DBA and database designers to specify the conceptual schema of a database.
 - In many DBMSs, the DDL is also used to define internal and external schemas (views).
- In older DBMSs, separate storage definition language (SDL) and view definition language (VDL) are used to define internal and external schemas.
 - SDL is typically realized via DBMS commands provided to the DBA and database designers.

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DBMS Languages: Data Manipulation Language (DML)

- Data Manipulation Language (DML): Used to specify database retrievals and updates.
 - DML commands (data sublanguage) can be embedded in a general-purpose programming language (host language), such as C, C++, Python or Java.
 - Alternatively, *stand-alone* DML commands can be applied directly (query language).
- Types of DML
 - High Level or Non-procedural Languages: e.g., SQL, are setoriented and specify what data to retrieve than how to retrieve. Also called "declarative" languages.
 - Low Level or Procedural Languages: record-at-a-time; they specify how to retrieve data and include constructs such as looping.

DBMS Interfaces

- 1. Stand-alone query language interfaces. (Casual User)
- 2. User-friendly interfaces: (Application oriented)
 - Menu-based, popular for browsing on the web
 - Forms-based, designed for naïve users
 - Graphics-based (Point and Click, Drag and Drop etc.)
 - Voice-based (Alexa, Siri)
- Programmer interfaces for embedding DML in programming languages (Embedded SQL): (Application programmer)
 - **Inline:** Pre-compiler Approach is based on compiler used. Could be C++, COBOL etc.
 - Macros: Procedure/function (Subroutine) Call Approach

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Database System Utilities (by the DBA)

- To perform certain functions such as:
 - Loading data stored in files into a database. Includes data conversion tools. (mysqlimport)
 - Backing up the database periodically on tape. (mysqldump)
 - Reorganizing database file structures (OPTIMIZE TABLE).
 - Report generation utilities (Many open-source tools).
 - Performance monitoring utilities (Many open-source tools).
 - Other functions, such as *sorting*, *user monitoring*, *data compression*, etc.

Other Tools

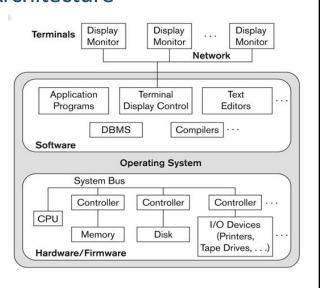
- Data dictionary/repository: Used to store schema descriptions and other information such as design decisions, application program descriptions, user information, usage standards, etc.
 - Active data dictionary is accessed by DBMS software and users/DBA.
 - Passive data dictionary is accessed by DBA only.
- 2. Application Development Environments and CASE (computer-aided software engineering) tools:
 - Examples Power builder (Sybase), Builder (Borland)

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DBMS ARCHITECTURES

Centralized Architecture

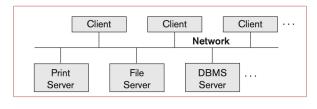
 Centralized DBMS: combines everything into single system including- DBMS software, hardware, application programs and user interface processing software.

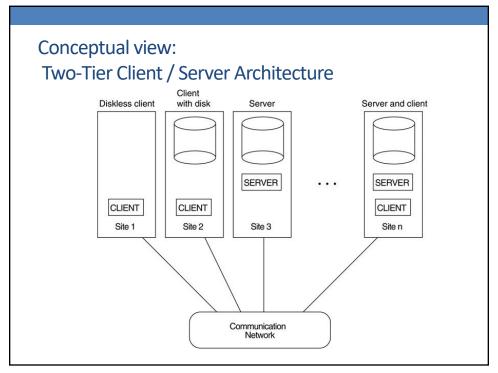


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Client / Server Architectures

- Client/Server Architecture:
 - Specialized Servers with specialized functions
 - Clients
 - DBMS Server



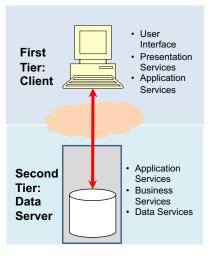


What are the roles Clients and Servers in a two-tier architecture?

- **Clients:** Provide appropriate interfaces and a client-version of the system to access and utilize the server resources.
 - Clients maybe diskless machines or PCs or Workstations with disks with only the client software installed.
 - Connected to the servers via some form of a network. (LAN: local area network, wireless network, etc.)
- DBMS Server: Provides database query and transaction services to the clients
 - Sometimes called query and transaction servers

Formal: Two Tier Client-Server Architecture

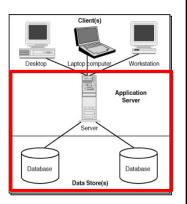
- Client: User Interface Programs and Application Programs run on the client side
- Interface called ODBC (Open Database Connectivity) provides an Application program interface (API) allow client-side programs to call the DBMS.
 - Most DBMS vendors provide ODBC drivers.
- Data Server: provides more functionality to clients by transferring information such as data dictionary functions, optimization and recovery across multiple servers, etc.



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Three Tier Client-Server Architecture

- Common for Web applications
- Intermediate Layer called Application Server or Web Server:
 - stores the web connectivity software and the rules and business logic (constraints) part of the application used to access the right amount of data from the database server
 - acts like a conduit for sending partially processed data between the database server and the client.
- Additional Features- Security:
 - encrypt the data at the server before transmission
 - decrypt data at the client



Classification of DBMSs

Based on the data model used:

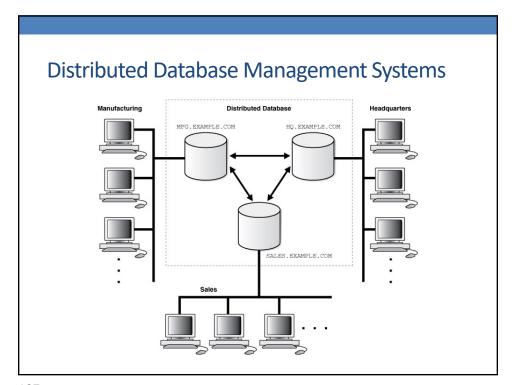
- Traditional: Relational, Network, Hierarchical.
- Emerging: Object-oriented, Object-relational.

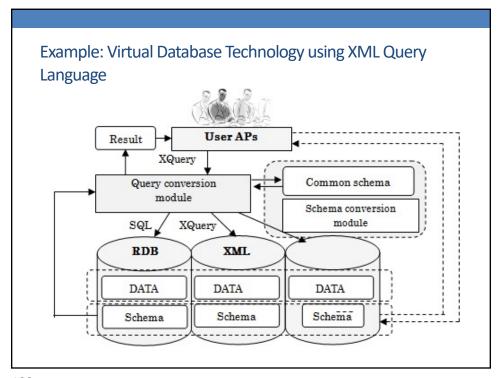
Other classifications:

- Single-user (typically used with micro- computers) vs. multi-user (most DBMSs).
- Centralized (uses a single computer with one database) vs. distributed (uses multiple computers, multiple databases)

<u>Distributed Database Systems</u> have now come to be known as <u>client server</u> <u>based database systems</u> because they do not support a totally distributed environment, but rather a set of database servers supporting a set of clients.

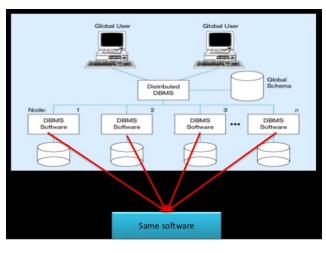
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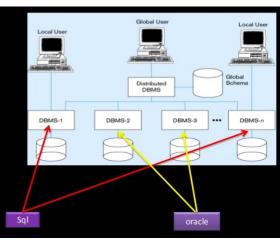
Variations of Distributed Environments:

Homogeneous DDBMS



Variations of Distributed Environments:

Heterogeneous DDBMS



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Variations of Distributed Environments:

- Federated: Each site may run different database system, but the data access is managed through a single conceptual schema
 - The use of wrappers to Global Schema ensure consistency across the environment
 - Each site must adhere to a centralized access policy
 - There may be a global schema

