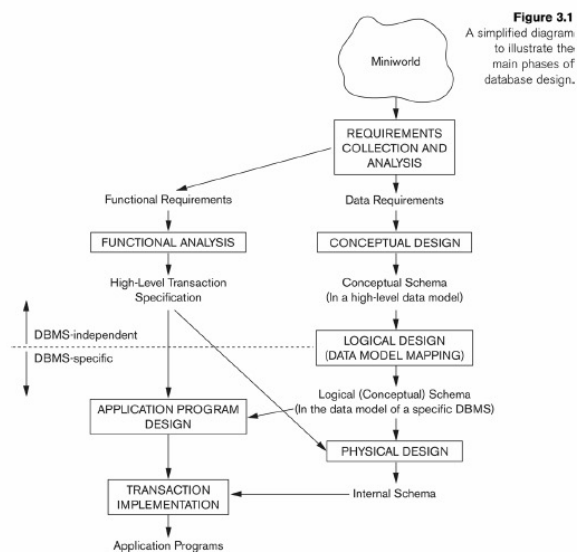


# CSC 430/530 : DATABASE MANAGEMENT SYSTEMS/ DATABASE THEORY

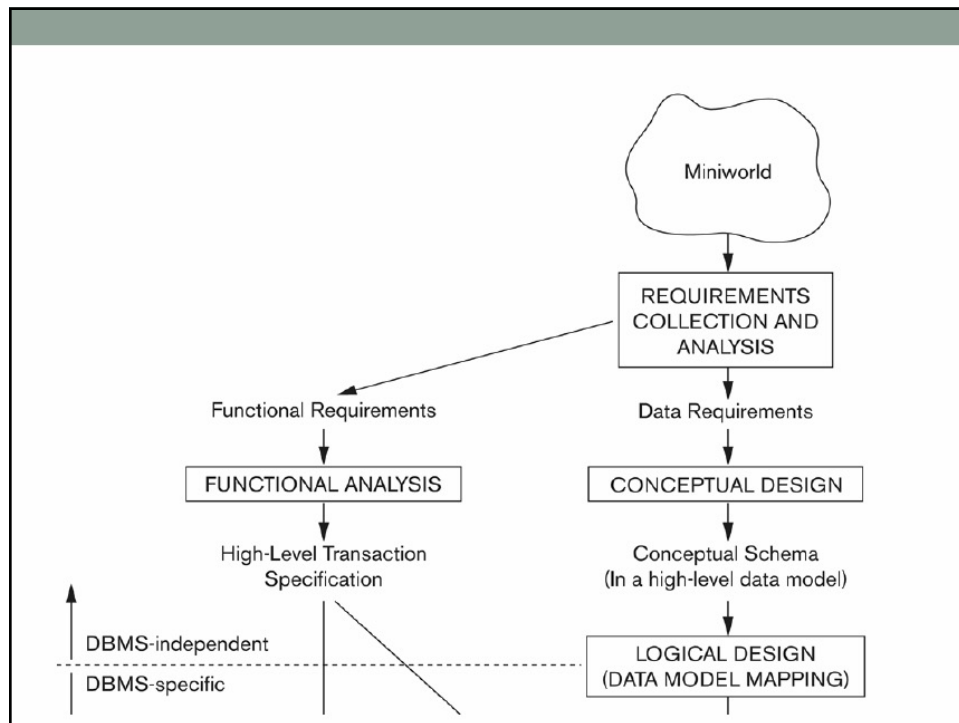
Lecture 4: Introduction to database design  
primitives: The ER Model

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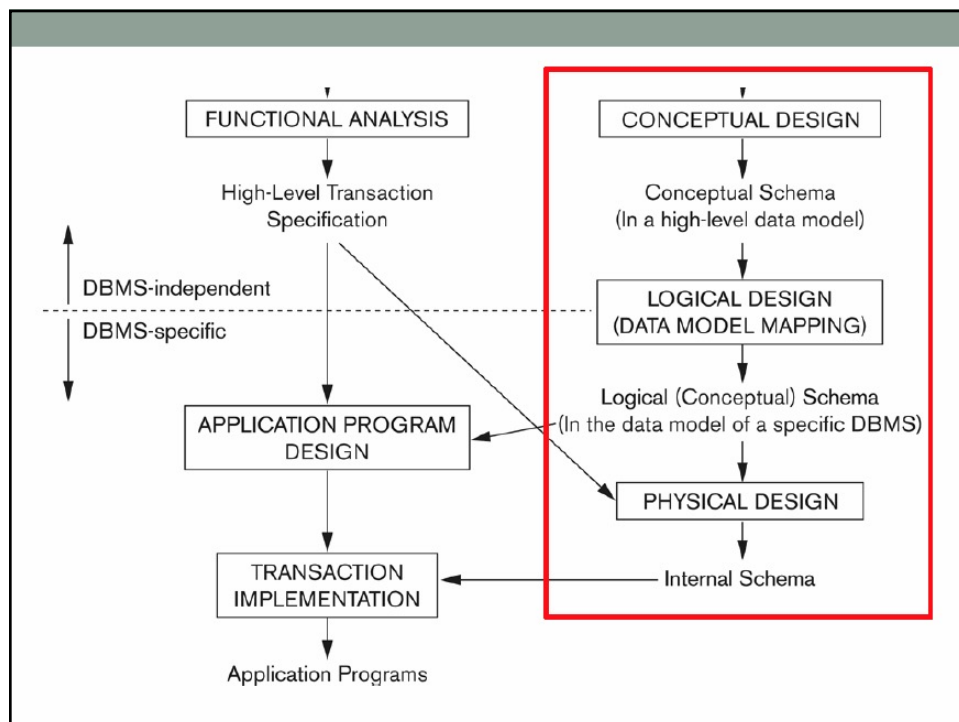
## Overview of Database Design Process



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## Questions

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### Recap

## Review: Data Models

- **Data Model:**
  - A set of concepts to describe the **structure** of a database, the **operations** for manipulating these structures, and certain **constraints** that the database should obey.
- **Data Model Structure and Constraints:**
  - **Constructs** are used to define the database structure
  - **Constructs** typically include **elements** (and their **data types**) as well as **groups of elements** (e.g. **entity, record, table**), and **relationships** among such groups
  - **Constraints** specify some **restrictions** on valid data; these **constraints must be enforced** at all times

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## Recap

## Review: Data Models (continued)

- **Data Model Operations:**

- These operations are used for specifying database *retrievals* and *updates* by referring to the constructs of the data model.
- Operations on the data model may include:
  - **Basic model operations** (e.g. generic insert, delete, update) and
  - **User-defined operations** (e.g. compute\_student\_gpa, update\_inventory)

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## Recap

## Database Schema vs. Database State (continued)

- **Distinction**

- The **database schema** changes very infrequently.
- The **database state** changes every time the database is updated.
- **Schema** is also called **intension**.
- **State** is also called **extension**.

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## Recap

## History of Data Models

- Network Model
- Hierarchical Model
- **Relational Model**
- Object-oriented Data Models
- Object-Relational Models

REMEMBER: we are doing relational model in the class

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## Worked Example: COMPANY Database

- We need to create a database schema design based on the following (simplified) **requirements** of the COMPANY Database:
  - The company is organized into DEPARTMENTS.
  - Each department has a name, number and an employee who *manages* the department.
  - We keep track of the start date of the department manager.
  - A department may have several locations.
  - Each department *controls* a number of PROJECTS.
  - Each project has a unique name, unique number and is located at a single location.

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## Example COMPANY Database (Contd.)

- We store each EMPLOYEE's social security number, address, salary, sex, and birthdate.
  - Each employee *works for* one department but may *work on* several projects.
  - We keep track of the number of hours per week that an employee currently works on each project.
  - We also keep track of the *direct supervisor* of each employee.
- Each employee may *have* a number of DEPENDENTS.
  - For each dependent, we keep track of their name, sex, birthdate, and relationship to the employee.

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## ER Model Concepts

- **Entities and Attributes**
  - Entities are specific objects or things in the mini-world that are represented in the database.
    - For example the EMPLOYEE John Smith,
    - the Research DEPARTMENT,
    - the ProductX PROJECT
  - Attributes are properties used to describe an entity.
    - For example an EMPLOYEE entity may have the attributes Name, SSN, Address, Sex, BirthDate

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## ER Model Concepts

- A specific entity will have a value for each of its attributes.
  - For example a specific employee entity may have
    - Name='John Smith',
    - SSN='123456789',
    - Address ='731, Fondren, Houston, TX',
    - Sex='M',
    - BirthDate='09-JAN-55'
- Each attribute has a *value set* (or data type) associated with it
  - e.g. integer, string, subrange, enumerated type, ...

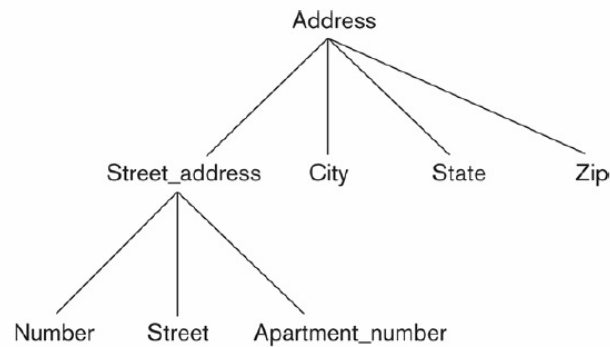
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## Types of Attributes (1)

- **Simple:** Each entity has a single atomic value for the attribute.
  - For example, SSN or Sex.
- **Composite:** The attribute may be composed of several components.
  - For example:
    - Address (Apt#, House#, Street, City, State, ZipCode, Country), or
    - Name (FirstName, MiddleName, LastName).
    - Composition may form a hierarchy where some components are themselves composite.

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## Example of a composite attribute



**Figure 3.4**

A hierarchy of composite attributes.

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## Types of Attributes (2)

- **Multi-valued:** An entity may have multiple values for that attribute.
  - For example, PreviousDegrees of a STUDENT.
    - Denoted as {PreviousDegrees}.
- In general, composite and multi-valued attributes may be nested arbitrarily to any number of levels, although this is rare.
  - For example, PreviousDegrees of a STUDENT is a composite multi-valued attribute denoted by {PreviousDegrees (College, Year, Degree, Field)}
    - Multiple PreviousDegrees values can exist
    - Each has four subcomponent attributes:
      - College, Year, Degree, Field

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## Entity Types and Key Attributes (1)

- Entities with the same basic attributes are grouped or typed into an entity type.
  - For example, the entity type EMPLOYEE and PROJECT.
- An attribute of an entity type for which each entity must have a unique value is called a **key attribute** of the entity type.
  - For example, **SSN** of EMPLOYEE.

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## Entity Types and Key Attributes (2)

- A **key attribute** may be **composite**.
  - VehicleTagNumber is a key of the CAR entity type with components (Number, State).
- An **entity type** may **have more than one key**.
  - The CAR entity type may have two keys:
    - VehicleIdentificationNumber (popularly called VIN)
    - VehicleTagNumber (Number, State), aka license plate number.
- **Each key is underlined**

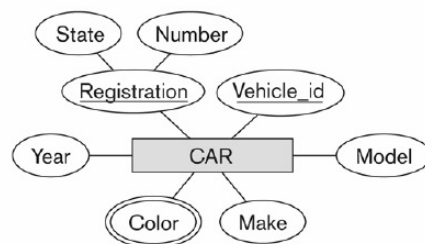
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## Displaying an Entity type

- In ER diagrams, an **entity type** is displayed in a **rectangular box**
- **Attributes** are displayed in **ovals**
  - Each **attribute** is connected to its entity type
  - **Components of a composite attribute** are **connected to the oval representing the composite attribute**
  - Each key attribute is underlined
  - **Multivalued attributes** displayed in **double ovals**
- See CAR example on next slide

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## Entity Type CAR with two keys and a corresponding Entity Set



**Figure 3.7**

The CAR entity type with two key attributes, Registration and Vehicle\_id. (a) ER diagram notation. (b) Entity set with three entities.

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## Entity Type CAR with two keys and a corresponding Entity Set

CAR  
Registration (Number, State), Vehicle\_id, Make, Model, Year, {Color}

CAR<sub>1</sub>  
((ABC 123, TEXAS), TK629, Ford Mustang, convertible, 2004 {red, black})

CAR<sub>2</sub>  
((ABC 123, NEW YORK), WP9872, Nissan Maxima, 4-door, 2005, {blue})

CAR<sub>3</sub>  
((VSY 720, TEXAS), TD729, Chrysler LeBaron, 4-door, 2002, {white, blue})

⋮

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## Entity Set

- Each entity type will have a collection of entities stored in the database
  - Called the **entity set**
- Previous slide shows three CAR entity instances in the entity set for CAR
- Same name (CAR) used to refer to both the entity type and the entity set
- Entity set is the current *state* of the entities of that type that are stored in the database

CAR  
Registration (Number, State), Vehicle\_id, Make, Model, Year, {Color}

CAR<sub>1</sub>  
((ABC 123, TEXAS), TK629, Ford Mustang, convertible, 2004 {red, black})

CAR<sub>2</sub>  
((ABC 123, NEW YORK), WP9872, Nissan Maxima, 4-door, 2005, {blue})

CAR<sub>3</sub>  
((VSY 720, TEXAS), TD729, Chrysler LeBaron, 4-door, 2002, {white, blue})

⋮

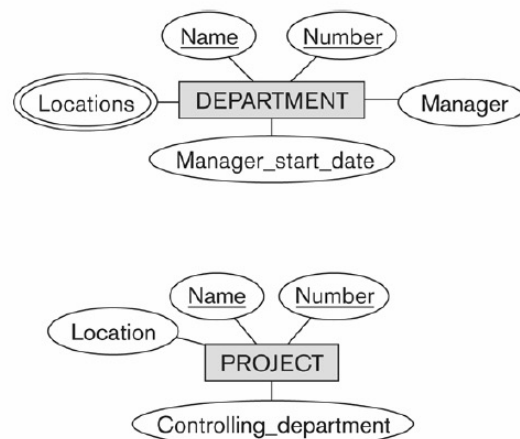
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### Worked Example: Initial Design of Entity Types for the COMPANY Database Schema

- Based on the requirements, we can identify four initial entity types in the COMPANY database:
  - DEPARTMENT
  - PROJECT
  - EMPLOYEE
  - DEPENDENT
- Their initial design is shown on the following slide
- The initial attributes shown are derived from the requirements description

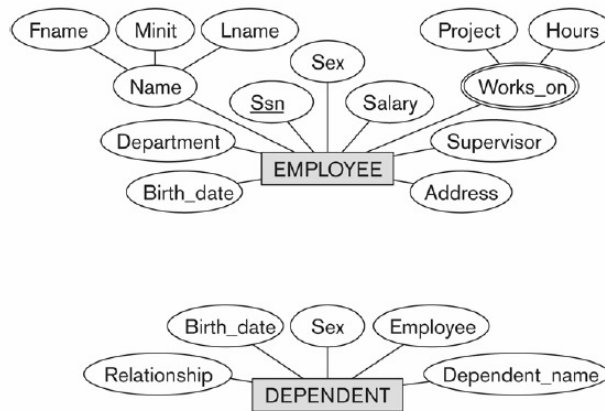
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### Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



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## Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



**Figure 3.8**  
Preliminary design of entity types for the COMPANY database. Some of the shown attributes will be refined into relationships.

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## Accomplishment!!!

- **Congratulations!!!** we have our initial design.
- **Points to introspect**
  1. Given the entity description and their corresponding Entity diagrams, can store data for multiple instances.
  2. Can I say that I have an effective database?
  3. What are the caveats to such a design?

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