

What Is Bayesian Classification?

- A statistical classifier
 - Perform *probabilistic prediction* (i.e., predict class membership probabilities)
- Foundation—Based on Bayes' Theorem
- Performance
 - A simple Bayesian classifier, *naïve Bayesian classifier*, has comparable performance with decision tree and selected neural network classifiers
- Incremental
 - Each training example can incrementally increase/decrease the probability that a hypothesis is correct—prior knowledge can be combined with observed data
- Theoretical Standard
 - Even when Bayesian methods are computationally intractable, they can provide a standard of optimal decision making against which other methods can be measured

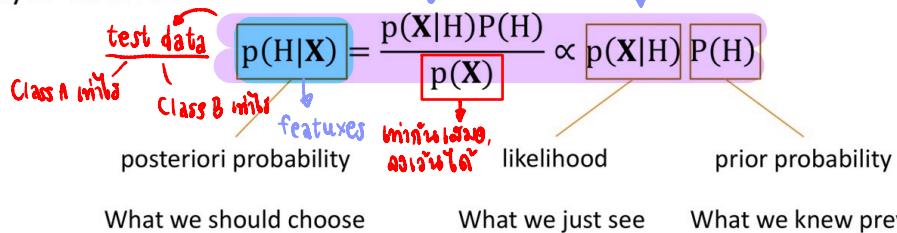
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Bayes' Theorem: Basics

- Total probability Theorem:

$$p(B) = \sum_i p(B|A_i)p(A_i)$$

- Bayes' Theorem: *เวลาเราสร้าง naïve Bayes ก็จะเริ่งรู้ว่าเราใช้*



- X : a data sample ("evidence")
- H : X belongs to class C

Prediction can be done based on Bayes' Theorem:

Classification is to derive the maximum posterior

↳ ระบุหัวใจของท่านว่าปัจจุบัน class อะไร ทางก็บอกได้

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Naïve Bayes Classifier: Making a Naïve Assumption

- Practical difficulty of Naïve Bayes inference: It requires initial knowledge of many probabilities, which may not be available or involving significant computational cost
- A Naïve Special Case
 - Make an additional **assumption** to simplify the model, but achieve comparable performance.

attributes are conditionally independent
(i.e., no dependence relation between attributes)

$$p(X|C_i) = \prod_k p(x_k|C_i) = p(x_1|C_i) \cdot p(x_2|C_i) \cdots p(x_n|C_i)$$

- Only need to count the class distribution w.r.t. features

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Naïve Bayes Classifier: Categorical vs. Continuous Valued Features

- If feature x_k is categorical, $p(x_k = v_k | C_i)$ is the # of tuples in C_i with $x_k = v_k$, divided by $|C_{i,D}|$ (# of tuples of C_i in D)

$$p(X|C_i) = \prod_k p(x_k|C_i) = p(x_1|C_i) \cdot p(x_2|C_i) \cdots p(x_n|C_i)$$

- If feature x_k is continuous-valued, $p(x_k = v_k | C_i)$ is usually computed based on Gaussian distribution with a mean μ and standard deviation σ

$$p(x_k = v_k | C_i) = N(x_k | \mu_{C_i}, \sigma_{C_i}) = \frac{1}{\sqrt{2\pi}\sigma_{C_i}} e^{-\frac{(x_k - \mu_{C_i})^2}{2\sigma^2}}$$

$X = \text{age} = 42, \text{student} = \text{yes}$

$$P(H|X) = ?$$

$$P(H|N) = ?$$

$$= P(\text{age}=42|\text{popy})P(\text{student}|\text{popy})P(\text{popy})$$

$$= P(H_{\text{Buy}} = N | \text{age} = 42, \text{student} = \text{yes})$$

$$= 0.142857$$

Naïve Bayes Classifier: Training Dataset

Class:

C1:buys_computer = 'yes'

C2:buys_computer = 'no'

classified តាមរបៀបណា សម្រាប់បង្ហាញដែលមិនមែនជាដំឡើង

Data to be classified: តាមរបៀប

$X = (\text{age} \leq 30, \text{Income} = \text{medium}, \text{Student} = \text{yes}, \text{Credit_rating} = \text{Fair})$

$$P(H|X) = ?$$

$$P(H|X) = ?$$

$$= P(X|H)P(H)$$

Training Data \rightarrow សម្រាប់បង្ហាញ yes និង no

និងនូវ

	X				y
	age	income	student	credit_rating	buys_computer
<=30	high	no	fair		no
<=30	high	no	excellent		no
31...40	high	no	fair		yes
>40	medium	no	fair		yes
>40	low	yes	fair		yes
>40	low	yes	excellent		no
31...40	low	yes	excellent		yes
<=30	medium	no	fair		no
<=30	low	yes	fair		yes
>40	medium	yes	fair		yes
<=30	medium	yes	excellent		yes
31...40	medium	no	excellent		yes
31...40	high	yes	fair		yes
>40	medium	no	excellent		no

yes = 9
No = 5

Training Data

Naïve Bayes Classifier: An Example

ចំណាំ ពីរបៀបបង្ហាញការសំនង់ការណ៍

- $P(C_i)$: $P(\text{buys_computer} = \text{"yes"}) = 9/14 = 0.643$
 $P(\text{buys_computer} = \text{"no"}) = 5/14 = 0.357$
- Compute $P(X|C_i)$ for each class
 $P(\text{age} = "\leq 30" | \text{buys_computer} = \text{"yes"}) = 2/9 = 0.222$
 $P(\text{age} = "\leq 30" | \text{buys_computer} = \text{"no"}) = 3/5 = 0.6$
 $P(\text{income} = \text{"medium"} | \text{buys_computer} = \text{"yes"}) = 4/9 = 0.444$
 $P(\text{income} = \text{"medium"} | \text{buys_computer} = \text{"no"}) = 2/5 = 0.4$
 $P(\text{student} = \text{"yes"} | \text{buys_computer} = \text{"yes"}) = 6/9 = 0.667$
 $P(\text{student} = \text{"yes"} | \text{buys_computer} = \text{"no"}) = 1/5 = 0.2$
 $P(\text{credit_rating} = \text{"fair"} | \text{buys_computer} = \text{"yes"}) = 6/9 = 0.667$
 $P(\text{credit_rating} = \text{"fair"} | \text{buys_computer} = \text{"no"}) = 2/5 = 0.4$

age	income	student	credit_rating	buys_computer
<=30	high	no	fair	no
<=30	high	no	excellent	no
31...40	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
31...40	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
31...40	medium	no	excellent	yes
31...40	high	yes	fair	yes
>40	medium	no	excellent	no

- $X = (\text{age} \leq 30, \text{income} = \text{medium}, \text{student} = \text{yes}, \text{credit_rating} = \text{fair})$

$$P(X|C_i) : P(X| \text{buys_computer} = \text{"yes"}) = 0.222 \times 0.444 \times 0.667 \times 0.667 = 0.044$$

$$P(X| \text{buys_computer} = \text{"no"}) = 0.6 \times 0.4 \times 0.2 \times 0.4 = 0.019$$

$$P(X|C_i) * P(C_i) : P(X| \text{buys_computer} = \text{"yes"}) * P(\text{buys_computer} = \text{"yes"}) = 0.028$$

$$P(X| \text{buys_computer} = \text{"no"}) * P(\text{buys_computer} = \text{"no"}) = 0.007$$

Therefore, X belongs to class ("buys_computer = yes")

ទៅតាមរបៀបណា យើងអាចរាយការណ៍

Lazy Learner: Instance-Based Methods

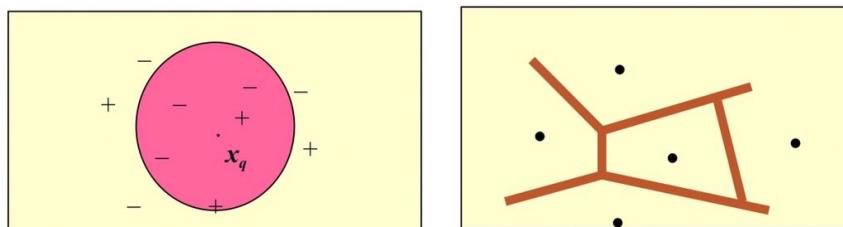
ເລື່ອງໃຈໆໜີ້ມີການ train ຂາທິນໂຫຍດໄວ້ແລ້ວ ແລ້ວ data ເພັນດີຈະກຳ | ເກີນໄວ້ຄວາມຮູບຮ່ວມມືການ

- Instance-based learning:
 - Store training examples and delay the processing ("lazy evaluation") until a new instance must be classified
- Typical approaches
 - [k-nearest neighbor approach](#)
 - Instances represented as points in a Euclidean space.
 - [Locally weighted regression](#)
 - Constructs local approximation
 - [Case-based reasoning](#)
 - Uses symbolic representations and knowledge-based inference

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The k -Nearest Neighbor Algorithm

- All instances correspond to points in the n-D space
- The nearest neighbor are defined in terms of Euclidean distance, $\text{dist}(\mathbf{X}_1, \mathbf{X}_2)$
- Target function could be discrete- or real- valued
- For discrete-valued, k -NN returns the most common value among the k training examples nearest to x_q
- Voronoi diagram: the decision surface induced by 1-NN for a typical set of training examples



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