Save the Pod: Game Play

[Game Play video link: https://drive.google.com/file/d/1Lu9j93m4z_3o21UGwGf2uP7susCLAhyu/view?usp=sharing]

• Start Game:

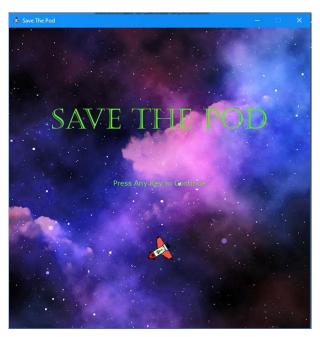
Open the command prompt.

Run command: <path_to_python.exe><space><path_to_main.py>

Press Enter and the Game window will open.

• Welcome Window:

The welcome window looks as shown. Press any key to continue.



• Main Menu Window:



Navigate up or down using the up/down arrow keys on the keyboard. Press Enter to select.

<u>Levels</u> options contain all levels. Select Levels options and the select level you want to play.

Select *Options* to turn on/off gravity, fuel, music, and sound.

Select *Help* to read instructions on "How to play".

To close the game select *Exit*.

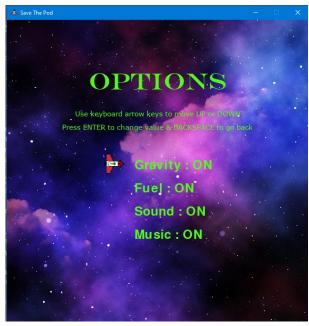
• Levels Window:

It contains all levels with your current score.

Use the keyboard left/right arrow key to navigate. Press Enter to start the respective level.



• Options Window:



It contains options to turn on/off gravitational pull from planets and black holes, fuel measurement, background music, and sound.

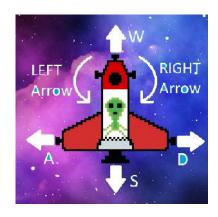
Navigate up or down using the up/down arrow keys on the keyboard. Press Enter to toggle on/off value.

• Help Window:

Read instructions on how to play.

Use:

- o "A" for moving Left
- o "S" for moving Down
- o "D" for moving Right
- o "W" for moving Forward
- "Left Arrow key" for rotating pod counterclockwise
 - "Right Arrow key" for rotating pod clockwise





Game Window:

- The actual game begins here.
- Assume you're in a spaceship (small space capsule).
- You must maneuver the pod to avoid colliding with planets or black holes.
- To complete the level before the fuel runs out, you must gather all the stars.
- There will be wormholes for teleporting pods between wormholes.
- Gravitational pull is represented by grey rings surrounding planets and black holes.
- Remember that black holes have a stronger gravitational attraction than planets.

Some info is presented at the top of the screen.

- o Vx: Pod velocity in the x-direction
- o Vy: Pod velocity in the y-direction
- o Angle: The pod's orientation.
- o Score: Number of stars collected
- o Fuel: The remaining fuel in the pod.

