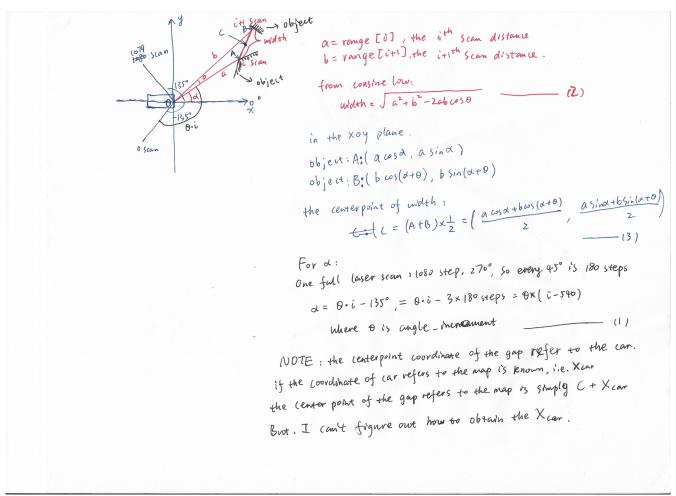
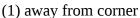
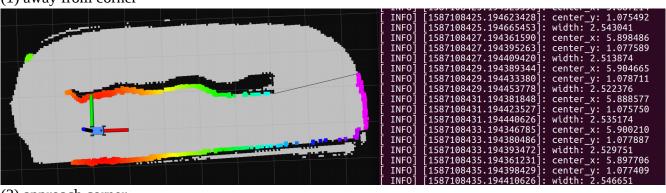
```
gaps GAP::gap_cal()
// a method in GAP class, return data type is gaps
    gaps result;
// the data published called result, which is type of gaps message that I created. gsps.msg contains two
types of data 1) center: geometry_msgs/Vector3; 2) width: std_msgs/Float 32.
//initializationhas
    result.center.x = 0;
    result.center.y = 0;
    result.center.z = 0; //the z-axis doesn't need to change in the furture, due to 2-D movement.
    result.width.data = -1.0; //width can not be negetive, so here set it to negetive.
    float a = 0; //target scan range, one side length of a triangle
    float b = 0; //another side length of the triangle
    float alpha = 0;//target scan angle -135 deg ~ 135 deg, 0 deg towards to car front
    float width max = -1;//max gap width
    for(int i=360; i<1080-360; i++)
    //screen range from -45 deg ~ 45 deg, make sure the car moves forward
         if( abs(range[i+1] - range[i]) > 0.5)
         //find i+1 laser scan, which has 0.5m range difference from i
              a = range[i];
              b = range[i+1];
              alpha = theta*(i - 540);//discuss later-----(1)
              width_max = a*a+b*b-2*a*b*cos(theta);//simple consine law calculation-----(2)
              if(result.width.data < width max)</pre>
              // compare width to the previous one
              {
               // find largest gap width and store the range
                   result.width.data = sqrt(width_max);
              }
         }
    }
    //gap center point corelate to car
    result.center.x = (a*cos(alpha) + b*cos(alpha + theta))/2;//discuss later-----
    result.center.y = (a*sin(alpha) + b*sin(alpha + theta))/2;//discuss later
```



here is some results about the algorithm.





(2) approach corner

