


Texture::SetWrapS



```
graph LR; A[Texture::SetWrapS] --> B[Texture::toGL]
```

A diagram showing a horizontal flow from left to right. On the left is a gray rectangular box with a black border containing the text "Texture::SetWrapS". A blue arrow points from the right side of this box to the left side of a white rectangular box with a black border on the right. This second box contains the text "Texture::toGL".

Texture::toGL