

RotationPanel::Render



```
graph LR; A[RotationPanel::Render] --> B[ECSWorld::AddComponent]
```

A diagram showing a call from the `RotationPanel::Render` function to the `ECSWorld::AddComponent` function. The `RotationPanel::Render` box is white with a black border, and the `ECSWorld::AddComponent` box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

ECSWorld::AddComponent