


MeshRenderer::MeshRenderer



```
graph LR; A[MeshRenderer::MeshRenderer] --> B[Logger::Log]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text 'MeshRenderer::MeshRenderer'. The right box is white with a thin black border and contains the text 'Logger::Log'.

Logger::Log