

PropertiesWindow::Render



```
graph LR; A[PropertiesWindow::Render] --> B[Camera::GetMovementSpeed]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is white with a dark gray border and contains the text 'PropertiesWindow::Render'. The right box is gray with a dark gray border and contains the text 'Camera::GetMovementSpeed'.

Camera::GetMovementSpeed