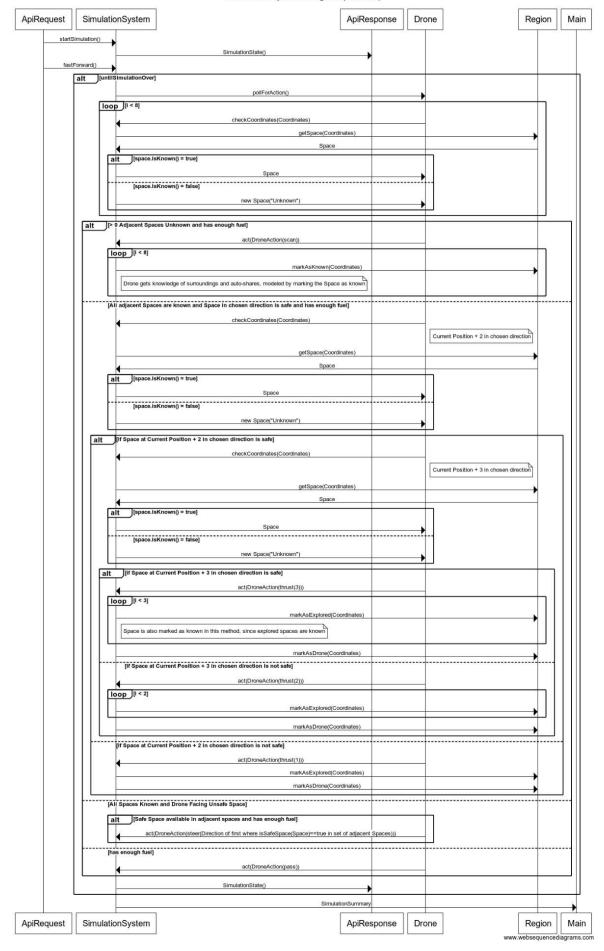


Backend Sequence Diagram (UML 2.0)



GUI Sequence Diagram (UML 2.0)

