# Zain Siddavatam

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#### Education

#### Veermata Jijabai Technological Institute

December 2021 - Present

B. Tech Student in Electrical Engineering

Mumbai

• Relevant coursework: Analog and Digital Circuits 9/10, Electronic Devices and Circuits 10/10, Control Systems 9/10, Microprocessors and Microcontrollers 10/10.

#### Experiences

## Embedded Software Engineer Intern at Beagleboard.org

Verilog HDL, TCL, Polarfire SoCs, ARM AMBA, C/C++

June 2024 - September 2024

- $\bullet \ \ {\rm Created} \ \ {\rm CI} \ \ {\rm workflow} \ \ {\rm for} \ \ {\rm generating} \ \ {\rm custom} \ \ {\rm Debian} \ \ {\rm GNU/Linux} \ \ {\rm images} \ \ {\rm for} \ \ {\rm the} \ \ {\bf BeagleY-AI} \ \ {\rm single-board} \ \ {\rm computer}.$
- Contributed to the documentation and on-boarding examples for **BeagleV-Fire** single-board computer.
- Added support for industrial communication addon board for the BeagleV-Fire thus allowing CAN, RS485, and 4-20 mA current loop peripherals.
- Created examples demonstrating the usage of **AXI4** and **APB3 peripherals** on the BeagleV-Fire's **PolarFire MPFS025T SoC**. These examples enable users to control peripherals from Linux using C/C++.

# Hardware Acceleration Intern at Acceleration Robotics

C++/C, Vitis HLS, Vivado, KV260, Kria Robotics Stack

January 2024 - June 2024

- Accelerated ROS2 workloads by optimizing Adaptive Monte-Carlo Localization (AMCL).
- $\bullet$  Designed and deployed a ROS2 node with a kernel for an accelerated particle filter algorithm on the **KV260** platform.
- Developed a custom KV260 platform in Vivado for HLS kernel deployment, achieving a **1.95x speedup** over the onboard SoC's CPU.

# Research Intern at CASL, University of Maryland

C++/C, Vitis HLS, Vivado

February 2023 - October 2023

- Researched Domain-Specific Architectures, focusing on dataflows for Sparse Matrix General Matrix Multiplication (SpGEMM).
- Conducted a comprehensive survey of prevalent techniques used in SpGEMM.
- Implemented two sparse matrix multiplication algorithms using Vitis High-Level Synthesis (HLS): an Outer Product dataflow and a Row Product dataflow.

#### **Projects**

# Hackathon: RISC-V Softmax Microcode (RISC-V Intl. x Andes)

RISC-V Spike, C, Inline Assembly, Performance Optimization

April 2025

- Implemented a custom **softmax instruction** for RISC-V CPUs, using **inline assembly** and **C** for microcode generation.
- Increased signal-to-noise ratio and improved execution speed by 50% using a custom exp function via Estrin's scheme.
- Awarded the **Favourite Implementation Prize** for performance improvements and approach.

#### 32-bit RISC-V CPU Design & Verification

Verilog HDL, Cyclone II, Quartus Prime

August 2022, May 2025

- Implemented a **5-stage RV32I-compliant** CPU core in Verilog and deployed it on a Cyclone II FPGA with seven-segment display output.
- Built a custom assembler for RV32I instructions and ran example programs like Fibonacci sequence.
- Verified the CPU using Cocotb with Python-based testbenches and instruction tests from the official RISC-V ISA test suite.
- Developed monitors, scoreboards, and self-checking test cases to catch bugs in ALU ops, branching, etc.

#### WiFi Controlled Bot 🗹

C/C++, ESP-IDF framework

April 2022 - May 2022

- Developed a remote controlled bot using ESP-32.
- Used the WiFi onboard the ESP32 for relaying data from the car.
- FreeRTOS is used to facilitate the task of moving as well as relaying data.
- Implemented a web page for remote control, which can accept touch as well as keyboard inputs.

# Habitica Sync 🗷

Typescript, React, NodeJS 2021

- Developed a widget for the Obsidian note taking app, for allowing users to access their tasks and rewards from the widely used Habitica Todo-list application.
- Designed a UI using react and material-ui, and integrated habitica's features using their API.
- The widget received 1000+ downloads from Obsidian's plugin store.

### Google Code-in 🗹

Java, CSS, HTML, Javascript

2017, 2018

- Mentee in Google Code-In contest, mentored by open source companies.
- Developed a **terrain generator**, to generate different kinds of blocks at different rarities and vary terrain features at different heights. \(\mathbb{Z}\).
- Composed two web pages for BRL-CAD, an about page and an onepager website. 🗹 🗹.

-COMPETITIONS-----

## Competitions

# Competition: FPGA-based Maze Solving Robot

Verilog, Quartus, SPI/UART

Sept 2022 - Jan 2023

- Created a maze-solving robot on Cyclone IV FPGA using Verilog, implementing PID control and Dijkstra's algorithm for pathfinding.
- Integrated sensor data via onboard ADCs, SPI, and UART for communicating with the host via ZigBee.
- Advanced to Stage 2 in the E-Yantra national-level robotics challenge.

### Technical Skills, Language Skills

Programming Languages: Verilog HDL, TL-Verilog, C/C++, Python, Java, JavaScript, TypeScript

Hardware Frameworks: Quartus Prime, Vivado, Vitis HLS, ESP-IDF Toolchain

Software Frameworks: Linux, OpenCV, Numpy, ReactJS, NodeJS, Git, CocoTB, UVM (familiar)

Hardware Platforms: Arty A7, Cyclone, iCE40, Zyng SoCs, Kria KV260

Languages: English (Fluent)

### Extracurricular

### Joint General Secretary - Society of Robotics and Automation, VJTI

Student-run robotics and automation club

May 2023 - May 2024

- Oversee the day-to-day management of the club, including strategic planning, event coordination, and team leadership for a 40-member strong team.
- Successfully organized and conducted workshops for 200+ first-year students on cutting-edge topics, such as ESP-32 based Line following robots, Image Processing, and ROS based 3-DOF manipulators. These workshops provided hands-on experience and introduced newcomers to advanced robotics concepts.
- Pioneered the Eklavya Mentorship Program, a two-month initiative, guiding three teams second-year students through FPGA-based projects.