Display E2 Nothing Else To Say Text

No (Regenerate H Page after removing current selection)

Update Conv_Sheila with your input

Display Static Content

Based upon

50_Sheila_H(n)_Q Selected

Turn On Ite

Document

or Contact

Turn on Suggest

Icon Graphic for Document

Sheila H Page

Generation

Logic Loop

(1-n)

Load 150_Sheila_H(n)_Q

150_Sheila_H_Box(n)_Txt

Update 150_Sheila_H(n)

Status to Filled

Update Sheila Page

Generic H(n) Text Box

Last Question

Turn on New

Icon Graphic for

Document

Document

Turn on Suggest

Icon Graphic for

Contact

Enable New

Item Using

Associated Variable

Turn on New

Icon Graphic for

Contact

Change 150_Sheila_H(n)

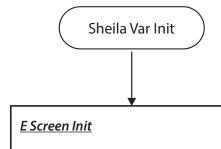
status to "Visited"

(remove from list when generated)

Sheila H Page

Interaction

Logic Loop



 $150_Sheila_E1_introText = (Default Text Va)$ 150_Sheila_E2_introText = (Default Text Va

(0=Disabled, 1=Enabled, 2=Visited)

150_Sheila_E3 = 0 150_Sheila_E4 = 0

E TextBox Content

150_Sheila_E3_Q = (Text Var) 150_Sheila_E4_Q = (Text Var) 150_Sheila_E(n)_Q = (Text Var)

E Generic Text Boxes

(0=Empty, 1=Filled) 150_Sheila_E_Box1 = 0 150_Sheila_E_Box2 = 0

 $150_Sheila_E_Box1_Txt = (Text Var)$ $150_Sheila_E_Box2_Txt = (Text Var)$

Question Status

(0=Disabled, 1=Enabled, 2=Visited)

150_Sheila_H1 = 0 150_Sheila_H2 = 0

150_Sheila_H3 = 0

150_Sheila_H4 = 0

150_Sheila_H5 = 0

150_Sheila_H(n) = 0

150_Sheila_C1 = 0 150_Sheila_C2 = 0

150_Sheila_C3 = 0

150_Sheila_C(n) = 0

Question Content

150_Sheila_H1_Q = (Text Var) 150_Sheila_H2_Q = (Text Var)

150_Sheila_H3_Q = (Text Var)

150_Sheila_H4_Q = (Text Var)

150_Sheila_H5_Q = (Text Var)

150_Sheila_H(n)_Q = (Text Var)

150_Sheila_C1_Q = (Text Var)

150_Sheila_C2_Q = (Text Var)

150_Sheila_C3_Q =(Text Var)

150_Sheila_C(n)_Q = (Text Var)

H&C Generic Text Boxes

(0=Empty, 1=Filled) 150_Sheila_H_Box1 = 0

150_Sheila_H_Box2 = 0

150_Sheila_H_Box3 = 0

 $150_{\text{Sheila}}H_{\text{Box}4}=0$ 150_Sheila_H_Box5 = 0

150_Sheila_H_Box(n) = 0

150_Sheila_C_Box1 = 0

150 Sheila C Box2 = 0150_Sheila_C_Box3 = 0

150_Sheila_C_Box(n) = 0

 $150_Sheila_H_Box1_Txt = (Text Var)$ 150_Sheila_H_Box2_Txt = (Text Var)

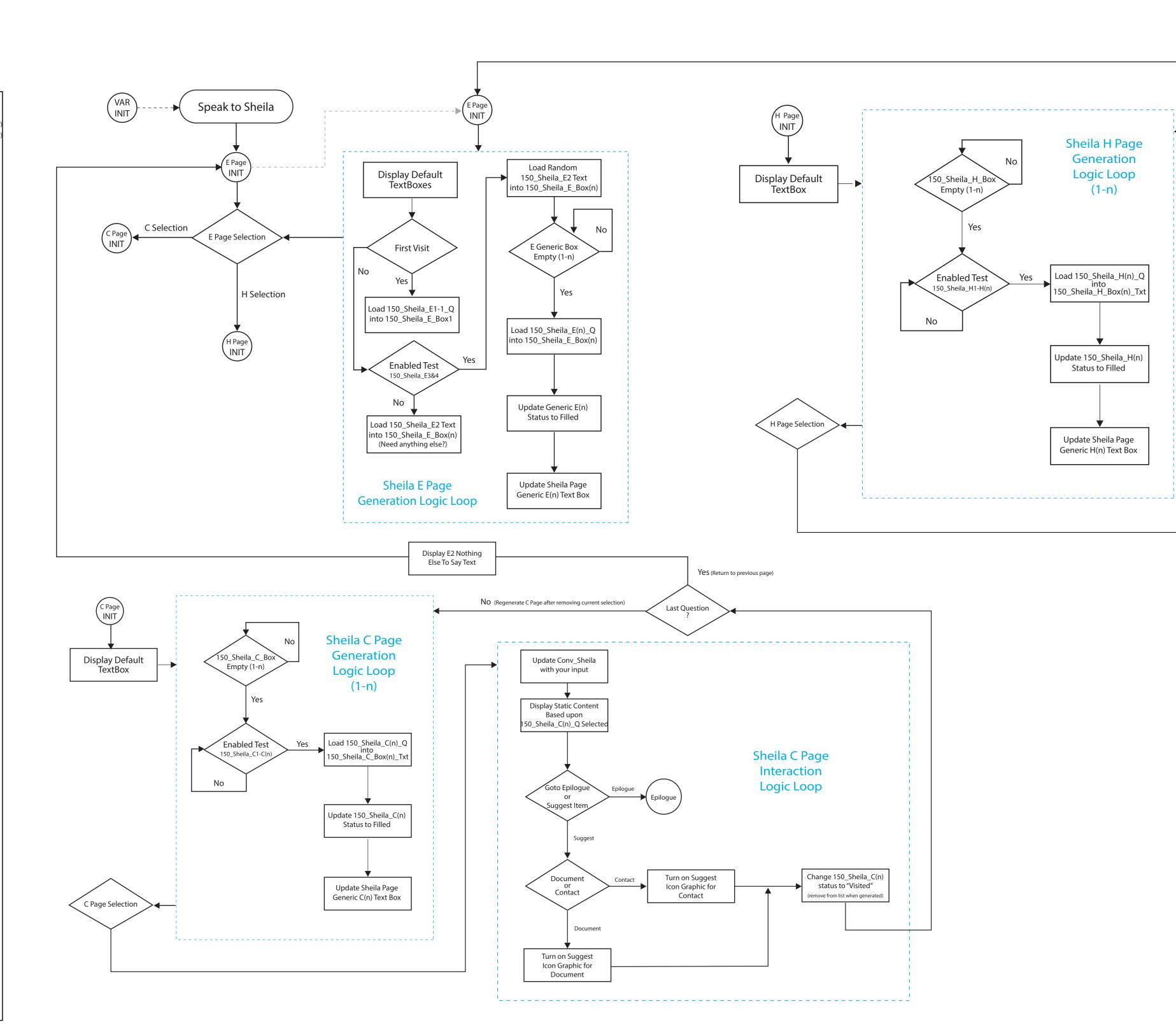
 $150_Sheila_H_Box3_Txt = (Text Var)$ 150_Sheila_H_Box4_Txt =(Text Var)

 $150_Sheila_H_Box5_Txt = (Text Var)$

150_Sheila_H_Box(n)_Txt =(Text Var)

 $150_Sheila_C_Box1_Txt = (Text Var)$ $150_Sheila_C_Box2_Txt = (Text Var)$ $150_Sheila_C_Box3_Txt = (Text Var)$

 $150_Sheila_C_Box(n)_Txt = (Text Var)$



Jessica Var Init E Screen Init $300_Jessica_E0_introText = (Default Text Value Text V$ $300_Jessica_E0-A_Text = (Default Text Var)$ $300_Jessica_E0-B_Text = (Default Text Var)$ (0=Disabled, 1=Enabled, 2=Visited) 300_Jessica_E0=0 300_Jessica_E1 = 0 300_Jessica_E2 = 0 300_Jessica_E3 = 0 300_Jessica_E4 = 0 300_Jessica_E5 = 0 300_Jessica_E6 = 0 300_Jessica_E7 = 0 300_Jessica_E8 = 0 300_Jessica_E9 = 0300_Jessica_E10 = 0 300_Jessica_E11 = 0 $300_Jessica_E(n) = 0$ E TextBox Content $300_Jessica_E1_Q = (Text Var)$ 300_Jessica_E2_Q = (Text Var) $300_Jessica_E3_Q = (Text Var)$ $300_Jessica_E4_Q = (Text Var)$ 300_Jessica_E5_Q = (Text Var) $300_Jessica_E6_Q = (Text Var)$ $300_Jessica_E7_Q = (Text Var)$ $300_Jessica_E8_Q = (Text Var)$ $300_Jessica_E9_Q = (Text Var)$ $300_Jessica_E10_Q = (Text Var)$ $300_Jessica_E11_Q = (Text Var)$ $300_Jessica_E(n)_Q = (Text Var)$ E Generic Text Boxes

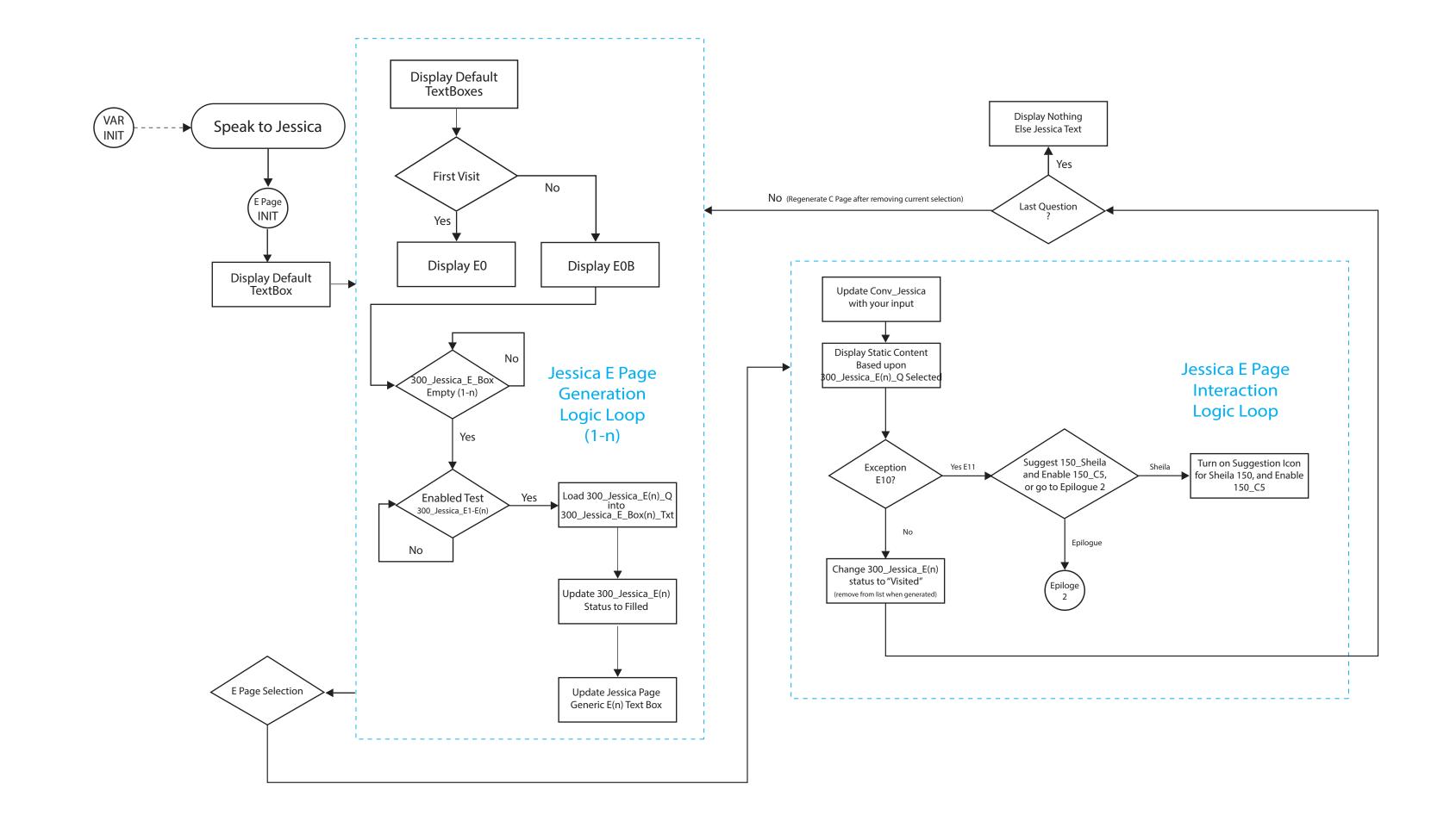
(0=Empty, 1=Filled)
300_Jessica_E_Box1 = 0
300_Jessica_E_Box2 = 0
300_Jessica_E_Box3 = 0
300_Jessica_E_Box4 = 0
300_Jessica_E_Box5 = 0
300_Jessica_E_Box6 = 0
300_Jessica_E_Box7 = 0
300_Jessica_E_Box8 = 0
300_Jessica_E_Box9 = 0
300_Jessica_E_Box10 = 0
300_Jessica_E_Box11 = 0

$300_Jessica_E_Box(n) = 0$

300_Jessica_E_Box2_Txt = (Text Var)
300_Jessica_E_Box3_Txt = (Text Var)
300_Jessica_E_Box4_Txt = (Text Var)
300_Jessica_E_Box5_Txt = (Text Var)
300_Jessica_E_Box6_Txt = (Text Var)
300_Jessica_E_Box7_Txt = (Text Var)
300_Jessica_E_Box8_Txt = (Text Var)
300_Jessica_E_Box9_Txt = (Text Var)
300_Jessica_E_Box10_Txt = (Text Var)
300_Jessica_E_Box10_Txt = (Text Var)
300_Jessica_E_Box11_Txt = (Text Var)

300 Jessica E Box1 Txt = (Text Var)

 $300_Jessica_E_Box(n)_Txt = (Text Var)$



Jessica (others) Logic Flow

Documents Var Init Arriving from Question Arriving from Main Menu Page - Display in a **Documents Logic Flow** Display on New Page New Window (popup) (Standard Mode) (Review Mode) **Document Screen Init** ,-----(0=Disabled, 1=Enabled, 2=Visited) $100_D1 = 0$ $100_D4 = 0$ Generate Document 300_D1 = 0 **Document Question Status** (0=Disabled, 1=Enabled, 2=Visited) Display Doc Landing 100_D1_A1 = 0 Page (Leave Help & Cont Btns Off) 100_D4_A1 = 0 $100_D4_A2 = 0$ 300_D1_A1 = 0 300_D1_A2 = 0 $300_D1_A3 = 0$ Display Document Landing 300_D1_A4 = 0 Display Document Landing Review Standard Reviewing or Are Questions Page Only w/ Help off and Page Only $300_D1_A5 = 0$ Standard View Cont Btn on (same window) (Leave Help and Cont Btn off) <u>Answer Status Init</u> Continue Button Pressed (0=Not Selected, 1=Selected) 100_D1_A1_1 = 0 Return to previous page 100_D1_A1_2 = 0 No Display Help and Continue Button 100_D1_A1_3 = 0 100_D1_A1_4 = 0 $100_D1_A1_5 = 0$ 100_D1_A1_6 = 0 100_D1_A1_7 = 0 100_D1_A1_8 = 0 Help Help Button or Display Help Information 100_D1_A1_9 = 0 Continue Button New Window (Popup) 100_D4_A1_1 = 0 100_D4_A1_2 = 0 100_D4_A2_1 = 0 100_D4_A2_2 = 0 100_D4_A2_3 = 0 Test Document Continue Question(n) Status 300_D1_A1_1 = 0 Forced (which question to show) 300_D1_A1_2 = 0 Progression 300_D1_A1_3 = 0 300_D1_A1_4 = 0 300_D1_A2_1 = 0 Display unanswered 300_D1_A2_2 = 0 question number (n) 300_D1_A2_3 = 0 300_D1_A3_1 = 0 300_D1_A3_2 = 0 300_D1_A3_3 = 0 $300_D1_A3_4 = 0$ **Evaluate Answers** 300_D1_A4_1 = 0 300_D1_A4_2 = 0 300_D1_A4_3 = 0 300_D1_A4_4 = 0 300_D1_A4_5 = 0 300_D1_A5_1 = 0 Enable items, Add, New, 300_D1_A5_2 = 0 Suggest, etc_ Based on 300_D1_A5_3 = 0 Correct/Incorrect Answers Feedback Generation Feedback Box Status Feedback_Box(n) Empty (1-n) Logic Loop (0=Empty, 1=Filled) (1-n) Feedback1 = 0Show Feedback for Feedback2 = 0each Selection Feedback3 = 0Feedback4 = 0load Feedback Box(n) Txt Feedback(n) = 0into Feedback_Box(n) Feedback Generic Text Boxes $Feedback_Box1 = (Text Var)$ $Feedback_Box2 = (Text Var)$ $Feedback_Box3 = (Text Var)$ Update Feedback(n) Status to Filled $Feedback_Box4 = (Text Var)$ $Feedback_Box(n) = (Text Var)$ Feedback Generic Text Update Document Page No (return and display next available question) Last Question $Feedback_Box1_Txt = (Text Var)$ Feedback_Box(n) Text Box $Feedback_Box2_Txt = (Text Var)$ $Feedback_Box3_Txt = (Text Var)$ $Feedback_Box4_Txt = (Text Var)$ $Feedback_Box(n)_Txt = (Text Var)$ **Document In Review Init** Return to previous screen $100_D1_Review = 0$ $100_D4_Review = 0$ $300_D1_Review = 0$

Conversation History Logic Flow

