Chess Style Report

PLAYER OVERVIEW

Chessortag Style Report: Yu,Yaochen

Comprehensive breakdown across performance, style tags, openings, and preparation.

1. Performance Profile

1.1 Win Rate

Win–Loss–Draw by Color

Color	Win %	Loss %	Draw %	Avg Opponent Elo
White				
Black				
Total				

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1.2 Accuracy: Player vs Phases and Structures

Accuracy System (Player)

Phase / Structure	Moves	Avg Loss (cp)	Accuracy Score
Overall			
Opening			
Middlegame			
Endgame			
Queenful			
Queenless			

Comparison with Peer and GM Baseline

Phase	Player	Same-Age Peer	GM Baseline
Overall			
Opening			
Middlegame			
Endgame			

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1.3 Advantage Conversion

Advantage Threshold	White: W / D / L	Black: W / D / L
Reached +1		
Reached +3		
Reached +5		
Reached +7		

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1.4 Defensive Conversion

Deficit Threshold	White: W / D / L	Black: W / D / L
Reached -1		
Reached -3		
Reached -5		
Reached -7		

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1.5 Volatility/Trajectory

Volatility Type	White	Black
Smooth crush (controlled opponent)		
Smooth collapse (opponent controlled)		
Small swings (~±1.0)		
Medium swings (~±2.0)		
Big swings (4+ swings of ±2.0)		
High-precision draws (no swings > ±0.8)		

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1.6 Engine Decision Quality

Metric	Player	Peer Avg	GM Baseline
Top-1 move %			
Top-3 move %			
Blunder rate (>100cp loss)			

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1.7 Tactical Conversion

Metric	Value
Tactical opportunities found	
Tactical opportunities missed	
Tactical conversion rate	

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1.8 Knight/Bishop Exchanges

Tag Name	Player Count	Player Ratio	Top GM Ratio
Accurate knight/bishop exchange			
Inaccurate knight/bishop exchange			
Bad knight/bishop exchange			
Total exchange frequency			

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1.9 Forced Moves

Tag Name	Player Count	Player Ratio	Top GM Ratio
Forced moves			

FORCED MOVES FREQUENCY VS TOP GMS

0% 25% 50% 75% 100%

○ Top GMs

○ You
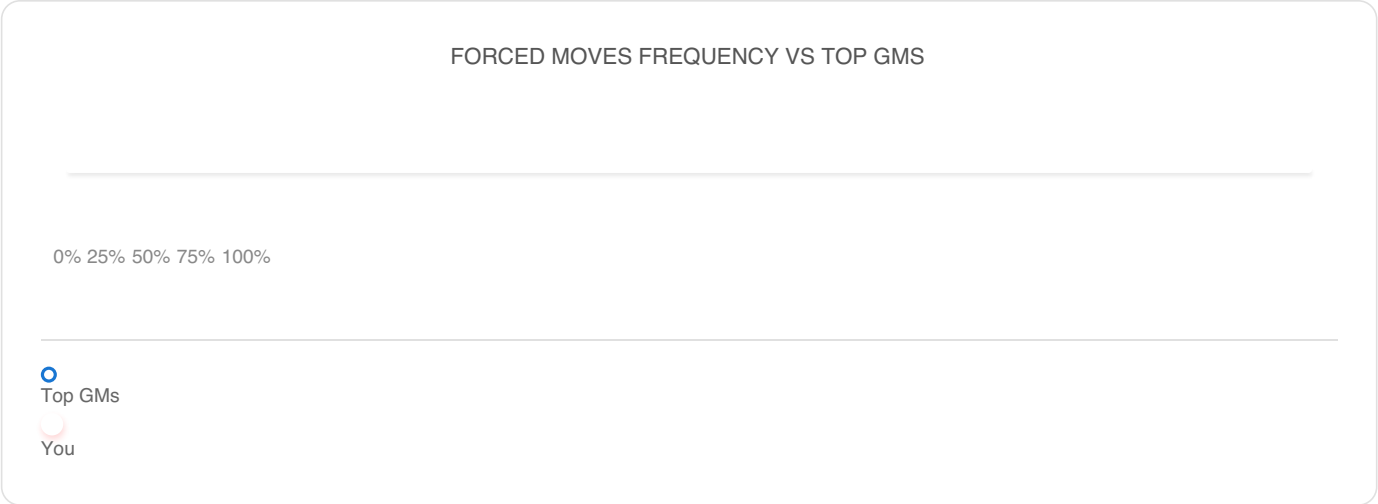
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1.10 Winning/Losing Position Handling

Tag Name	Player Count	Player Ratio	Top GM Ratio
Winning position handling			
Losing position handling			

WINNING POSITION HANDLING VS TOP GMS

0% 25% 50% 75% 100%

○ Top GMs

○ You
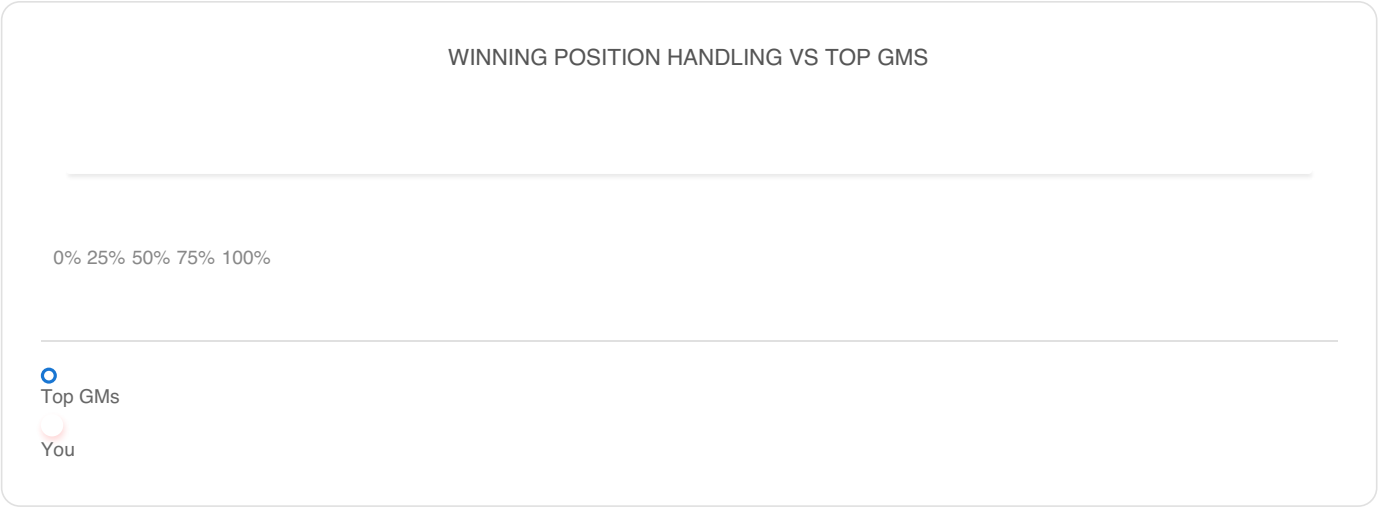
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2. Style Parameters

2.1 Maneuver

Tag Name	Player Count	Player Ratio	Top GM Ratio
Constructive maneuver			
Constructive maneuver (prepare)			
Neutral maneuver			
Misplaced maneuver			
Opening maneuver			
Overall maneuver ratio			

OVERALL MANEUVER RATIO VS TOP GMS

0% 10% 20% 30% 40%

Top GMs

You
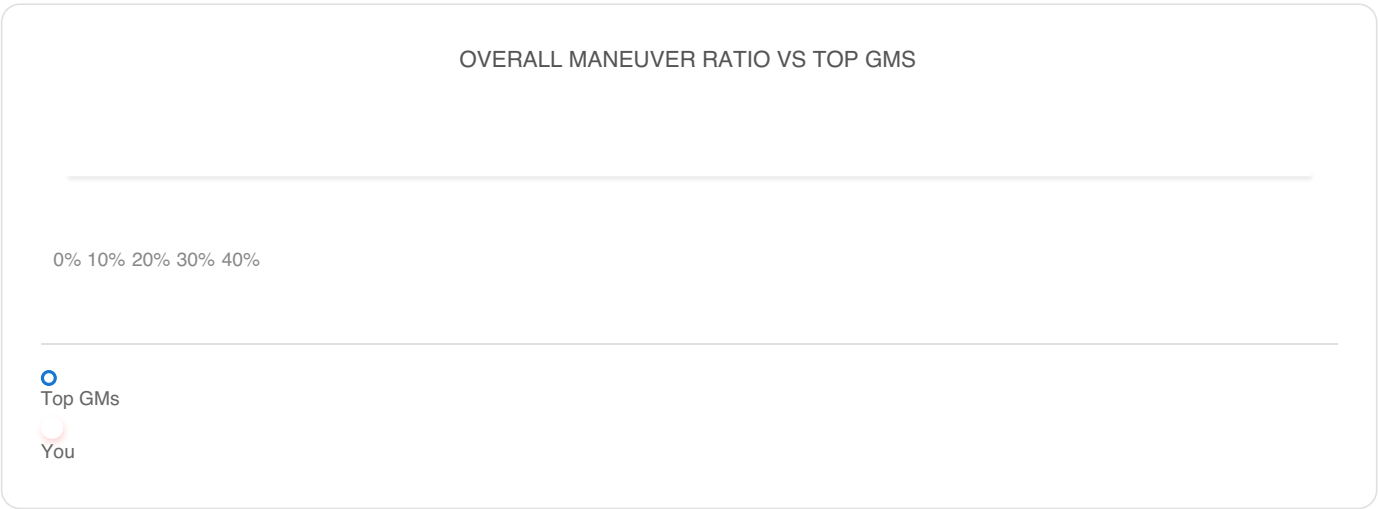
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2.2 Prophylaxis

Tag Name	Player Count	Player Ratio	Top GM Ratio
Direct prophylactic			
Latent prophylactic			
Meaningless prophylactic			
Failed prophylactic			
Overall prophylaxis ratio			

OVERALL PROPHYLAXIS RATIO VS TOP GMS

0% 10% 20% 30% 40%

○
Top GMs

You
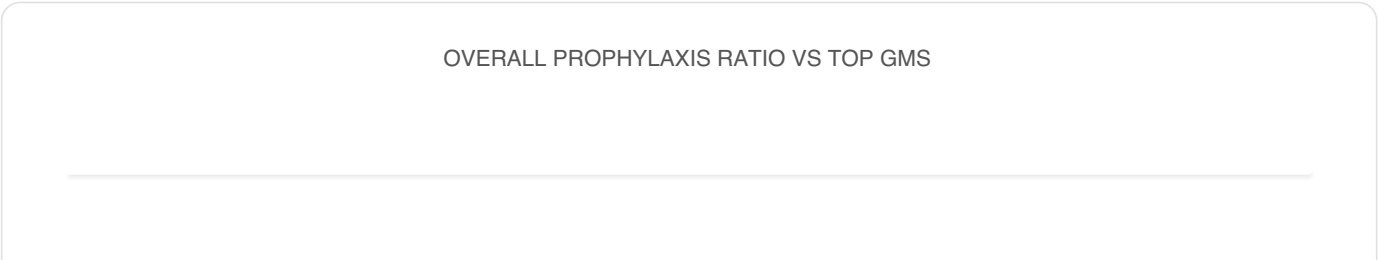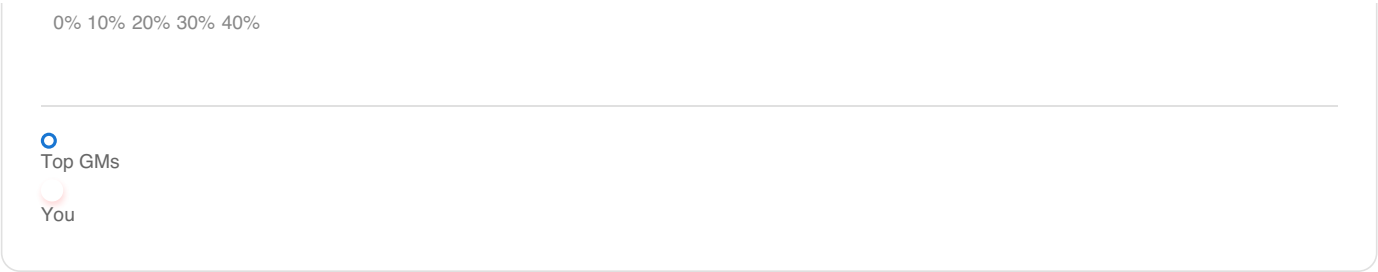
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2.3 Semantic Control

Tag Name	Player Count	Player Ratio	Top GM Ratio
Control: simplify			
Control: plan kill			
Control: freeze/bind			
Control: blockade passed pawn			
Control: file seal			
Control: king safety shell			
Control: space clamp			
Control: regroup/consolidate			
Control: slowdown			
Overall semantic control ratio			

SEMANTIC CONTROL RATIO VS TOP GMS

0% 15% 30% 45% 60%

○
Top GMs

You
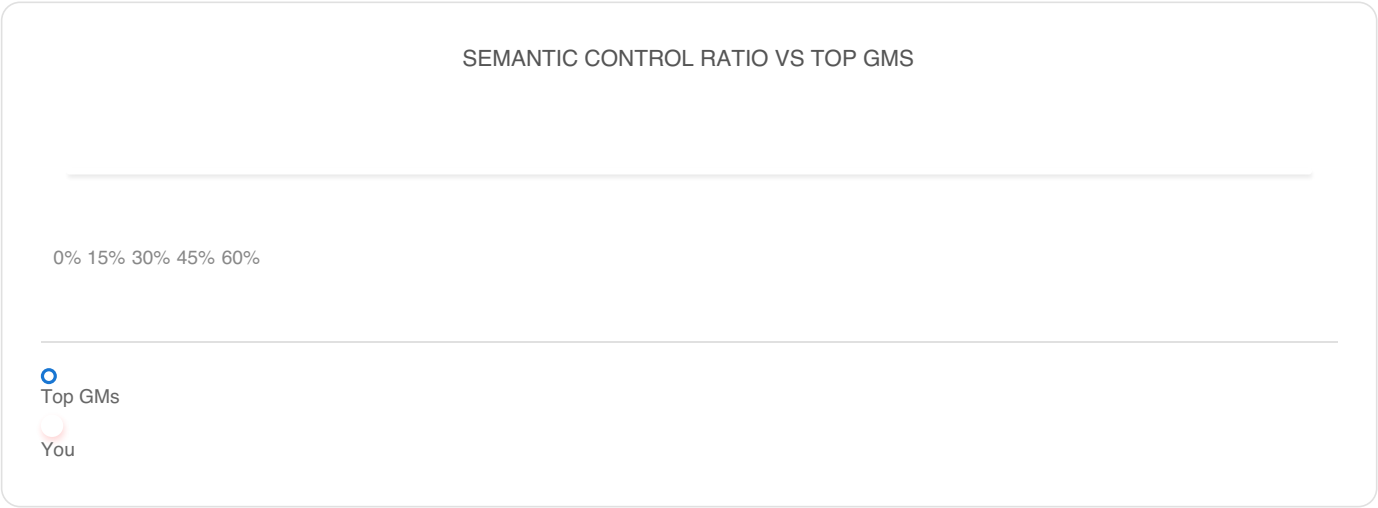
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2.4 Control Over Dynamics

Tag Name	Player Count	Player Ratio	Top GM Ratio
Control over dynamics (overall)			
CoD: file seal			
CoD: freeze/bind			
CoD: king safety			
CoD: regroup/consolidate			
CoD: plan kill			
CoD: blockade passed pawn			
CoD: simplify			
CoD: space clamp			
CoD: slowdown			

CONTROL OVER DYNAMICS VS TOP GMS

0% 15% 30% 45% 60%

○ Top GMs

You
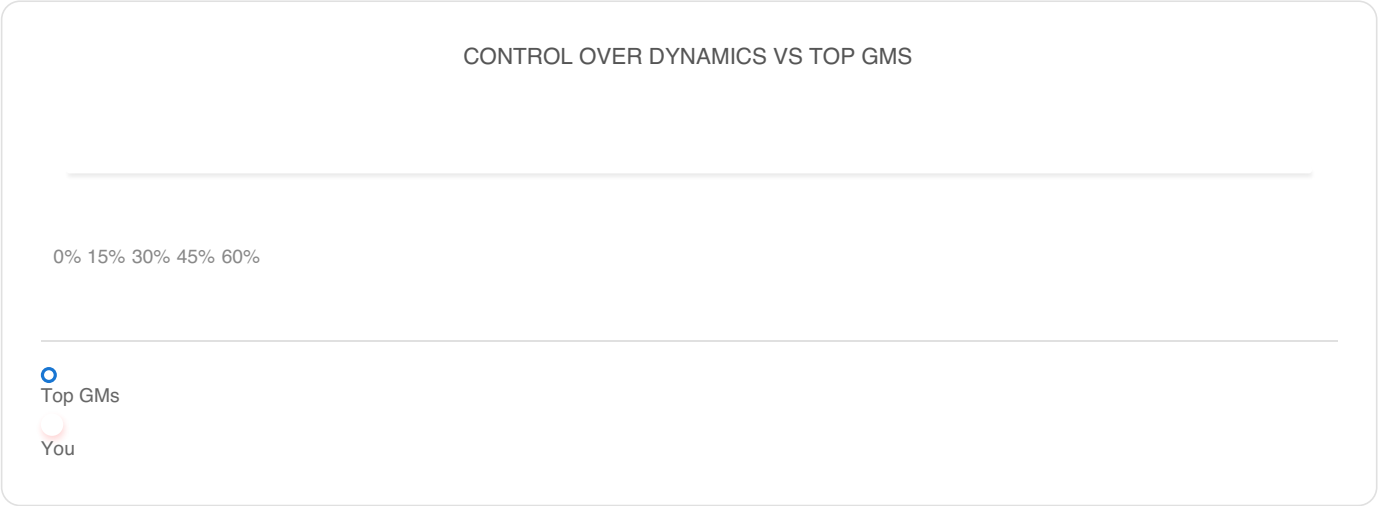
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2.5 Initiative

Tag Name	Player Count	Player Ratio	Top GM Ratio
Initiative attempt			
Deferred initiative			
Premature attack			
C-file pressure			

INITIATIVE ATTEMPT RATIO VS TOP GMS

○
Top GMs

You
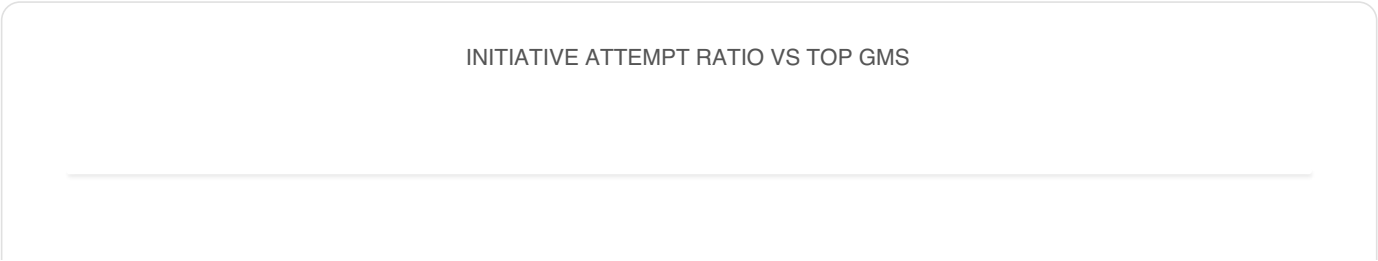
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2.6 Tension Management

Tag Name	Player Count	Player Ratio	Top GM Ratio
Tension creation			
Neutral tension creation			

TENSION CREATION RATIO VS TOP GMS

0% 5% 10% 15% 20%

○
Top GMs

You

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2.7 Structural Play

Tag Name	Player Count	Player Ratio	Top GM Ratio
Structural integrity			
Structural compromise (dynamic)			
Structural compromise (static)			

STRUCTURAL INTEGRITY RATIO VS TOP GMS

0% 20% 40% 60% 80%

○ Top GMs

○ You
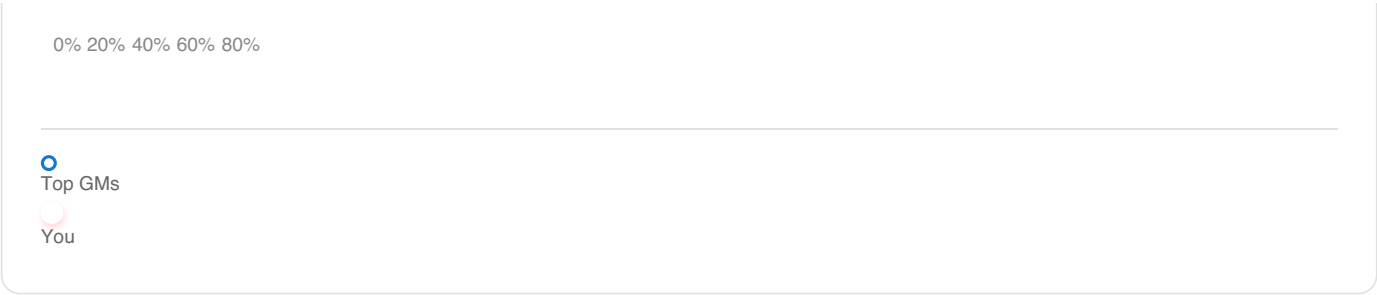
2.8 Sacrificial Play

Tag Name	Player Count	Player Ratio	Top GM Ratio
Tactical sacrifice			
Positional sacrifice			
Inaccurate tactical sacrifice			
Speculative sacrifice			
Desperate sacrifice			
Tactical combination sacrifice			
Tactical initiative sacrifice			
Positional structure sacrifice			
Positional space sacrifice			
Overall sacrifice ratio			

OVERALL SACRIFICE RATIO VS TOP GMS

0% 3% 6% 9% 12%

○ Top GMs

○ You
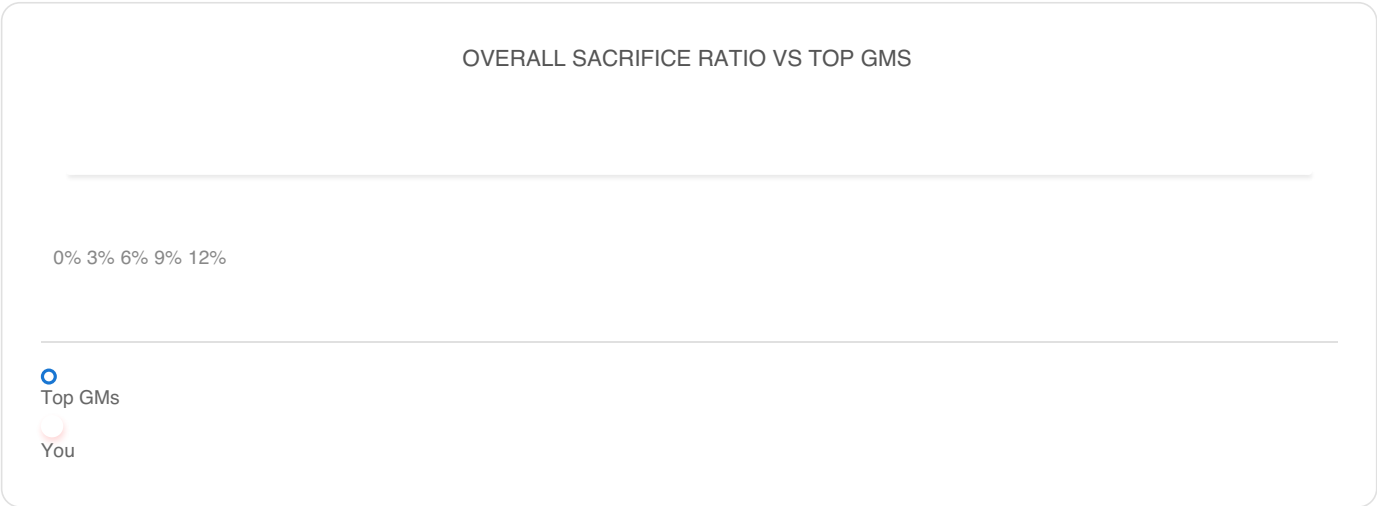
2.9 Style Synthesis

3. Overall Synthesis

3.1 Ability Evaluation

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3.2 FIDE Rating Estimation

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4. Opening Repertoire

4.1 White Openings

Opening Line	Variation Name	Games	Win %	Draw %	Loss %	Avg Accuracy

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4.2 Black Openings

Opening Line	Variation Name	Games	Win %	Draw %	Loss %	Avg Accuracy

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4.3 Main Repertoires

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4.4 Secondary Weapons

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4.5 Theoretical Depth

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4.6 Connection to Style

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4.7 Underperforming vs Shining Openings

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4.8 Practical Takeaways

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5. Training Recommendations

5.1 Key Priorities

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5.2 Study Methods

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5.3 Practical Habits

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6. Opponent Preparation

6.1 Opening Choices When Facing This Player as White

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6.2 Opening Choices When Facing This Player as Black

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6.3 Middlegame Strategies

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6.4 Endgame Strategies

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6.5 Psychology and Risk Profile

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6.6 Summary Game Plan

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