

# Multiplicative EKF

Core Concept: The MEKF is a specialized recursive estimator that is designed to track 3D orientation without the mathematical singularities of Euler angles. Unlike a standard "Additive" EKF, the MEKF maintains a unit-length constraint on its state by splitting orientation into a 4D Nominal Quaternion and a 3D Error-State Vector.

## 1. The Big Picture - Euler Singularities vs Quaternions:

While the AEKF is function for level flight, it fails in aggressive maneuvers:

- Gimbal Lock: In AEKF, terms like  $\tan\theta$  and  $1/\cos\theta$  in the  $\mathbf{F}_t$  Jacobian explode as pitch ( $\theta$ ) approaches  $\pm 90^\circ$ . This singularity causes the filter to crash during fixed-wing loops or multirotor ACRO flight.
- Quaternions: We replace Euler angles with a 4D quaternion, given by  $\mathbf{q} = [q_w, q_x, q_y, q_z]^\top$ . The extra DoF is constrained by requiring  $\|\mathbf{q}\|=1$ . Quaternions are numerically stable at all orientations and thus do not suffer from Gimbal Lock.

## 2. The Variables - Nominal vs Error State:

Almost all variables from normal EKF carry over. To get around the fact that an AEKF cannot add noise to a quaternion since  $\mathbf{q} + \text{noise}$  would no longer be a unit quaternion, we split the belief  $\hat{\mathbf{x}}_t$  into:

- ↳  $\bar{\mathbf{q}}_t$  (nominal state): A 4D unit quaternion tracking the nominal state orientation estimate. It is updated via nonlinear kinematics but carries no noise/uncertainty.
- ↳  $\delta\theta_t$  (error state): A 3D vector representing small-angle rotations. This is what interacts with the covariance matrix  $\mathbf{P}$  and the noise matrices  $\mathbf{Q}, \mathbf{R}$ .

The Relationship: The true orientation is the Hamiltonian product of the nominal state and the error.

$$q_{\text{true}} = \bar{q} \otimes \delta q(\delta\theta)$$

(Hamiltonian product of two quaternions represents their angular composition, and  $\delta q(\delta\theta)$  is simply quaternion representation of the rotation vector  $\delta\theta$ ).

### 3. The Recursive MEKF Algorithm:

#### • Step A: Prediction (The Prior)

i) State Prediction:  $\dot{q}_t = \frac{1}{2} q_{t-1} \otimes [0, p, q, r]^T$ ;  $\hat{q}_t = \frac{\dot{q}_t}{\|\dot{q}_t\|}$  ① ↖ renormalization.

- We integrate raw gyro rates ( $u = [p, q, r]^T$ ) using quaternion kinematics as in equation ①.

- We also renormalise  $q$  to 1.0 to maintain a unit vector.

ii) Uncertainty Propagation:  $P_t = F_t P_{t-1} F_t^T + Q$  ②

- Exact same as EKF. ↗ taken wrt.  $\delta\theta$

- In this case the Jacobian  $F_t = I - [\omega_x]_{st}$  where  $\omega = [p, q, r]^T$  and  $[\omega_x]$  is the skew-symmetric matrix for  $\omega$  (i.e. cross product in matrix form) defined as:

$$[\omega_x] = \begin{bmatrix} 0 & -r & q \\ r & 0 & -p \\ -q & p & 0 \end{bmatrix}$$

- If you want to understand why, see proof #1 in appendix.

#### • Step B: Correction (The Posterior)

i) Kalman Gain:  $K_t = P_t H_t^T (H_t P_t H_t^T + R)^{-1}$  ③

- Exact same as EKF.

- For our case of accel/mag  $h(\hat{q}_t)$  will be the rotation matrix for the nominal quaternion,  $R_{\hat{q}_t}$ , multiplied by some inertial vector (gravity for accel,  $b_{\text{earth}}$  for mag). So, can write  $h(\hat{q}_t) = R_{\hat{q}_t} v_{\text{inertial}}$ .

- Jacobian  $H_t = \frac{\partial h}{\partial (\delta\theta)} = [h(\hat{q}_t)]_x$ , for reasoning see proof #2 in appendix.

- ii) State Update:  $\delta\theta = K_t (z_t - h(\hat{q}_t)) \quad (4)$
- $$\delta\dot{q} = [1, \delta\theta_x/2, \delta\theta_y/2, \delta\theta_z/2]; \delta q = \delta\dot{q} / \|\delta\dot{q}\| \quad (5)$$
- $$\dot{q}_t = \hat{q}_t \otimes \delta q, q_t = \dot{q}_t / \|\dot{q}_t\| \quad (6)$$
- $$\delta\theta = [0, 0, 0]^T \quad (7)$$
- This looks different but in spirit is the same as EKF.
  - In (4) we use the Kalman Gain to produce a 3D error vector  $\delta\theta$ .
  - In (5) we convert  $\delta\theta$  to a small "delta quaternion" via small angle approximation. We also renormalise.
  - In (6) we inject  $\delta q$  into  $q$  as a correction via Hamiltonian multiplication. Again, we renormalise. Note (4), (5), (6) are functionally equivalent to  $x_t = \hat{x}_t + K_t (z_t - h(\hat{x}_t))$  from EKF!
  - In (7) we reset error state back to 0 since it has been injected to  $q$ .
- iii) Uncertainty Update:  $P_t = (I - K_t H_t) \hat{P}_t$
- Identical to EKF, no further explanation needed.

## 4. Implementation Details - 3D Drone AHRS EKF:

- The problem statement is identical to our plain EKF example.
- The MEKF code in `mekf.py` should be followable if the previous content has been read, especially Section 3 in this note. I highly recommend to try and map all sections of the algorithm described to the code. Some utility functions also exist:
  - `_q_mult`: implement Hamiltonian multiplication for two quaternions.
  - `_get_rot_matrix`: returns  $3 \times 3$  rotation matrix  $R_q$ .
  - `@property self.x`: converts internal 4D quaternion to 3D Euler angles (roll, pitch, yaw) for comparison to AEKF.

## 5. Looking Ahead:

- This is far from the best drone AHRS EKF! We can also estimate gyro and accel bias (each 3 states) to move to a robust 9-state AHRS EKF.
- (Can also construct INS (inertial navigation system) MEKF by using gyro + accel as control input and mag, barometer and GPS for correction!)

# Appendix

Proof #1:  $F_t = I - [\omega_x] \Delta t$

To derive  $F_t$ , we find the linearized dynamics of the 3D rotation error vector  $\delta\Theta$ . The time derivative of a small-angle rotation error in the body frame is defined by the cross product of the angular velocity  $\omega$  and the error vector:

$$\dot{\delta\Theta} \approx -\omega \times \delta\Theta$$

(Note: Negative sign appears as err vector rotates opposite to body's motion since error lives in the body frame and not world frame).

We now represent the cross-product via a skew-symmetric matrix:

$$\dot{\delta\Theta} \approx -[\omega_x] \delta\Theta, \text{ where } [\omega_x] = \begin{bmatrix} 0 & -r & q \\ r & 0 & -p \\ -q & p & 0 \end{bmatrix}$$

We then take the first order discretization over a small  $\Delta t$ :

$$\begin{aligned} \delta\Theta_t &= \delta\Theta_{t-1} + \dot{\delta\Theta} \Delta t \Rightarrow \delta\Theta_t = \delta\Theta_{t-1} - ([\omega_x] \delta\Theta_{t-1}) \Delta t \\ &\Rightarrow \underline{\delta\Theta_t = (I - [\omega_x] \Delta t) \delta\Theta_{t-1}} \end{aligned}$$

Note the highlighted term is just the local linear transition matrix for the error state  $\delta\Theta$ , such that  $\delta\Theta_t = F_t \delta\Theta_{t-1}$ .

So,  $F_t = I - [\omega_x] \Delta t$ , QED.

Proof #2:  $H_t = [h(\bar{q})]_x$

To derive  $H_t$ , we linearize the relationship between the small angle error  $\delta\Theta$  and the resulting sensor observation  $h(\bar{q})$ . A body-frame observation  $h(q_{\text{true}})$  is the nominal prediction  $h(\bar{q})$  rotated by the error state. We express this as:

$$\underline{h(q_{\text{true}}) \approx (I - [\delta\Theta_x]) h(\bar{q})}$$

Now note that the innovation ( $y$ ) is given by:

$$\begin{aligned} y = z - h(\bar{q}) &\approx h(q_{\text{true}}) - h(\bar{q}) \\ &\approx (I - [\delta\theta_x]) h(\bar{q}) - h(\bar{q}) \\ &\approx \cancel{(I - [\delta\theta_x] - I)} h(\bar{q}) \\ \Rightarrow y &\approx \underline{[\delta\theta_x] h(\bar{q})} \end{aligned}$$

Now, we apply a property of cross products:  $(a \times b) = (-b \times a)$ :

$$\Rightarrow y \approx \underline{[h(\bar{q}) \times] \delta\theta}$$

Note  $\delta\theta$  is equivalent to  $e = x - \hat{x}$  in plain EKF, where we linearized error as  $y \approx H_t e$ . Thus this equation is the M<sup>E</sup>KF equivalent!

By the same logic it follows that  $H_t = [h(\bar{q}) \times]$ , QED.