



Lecture 26

Produced by Dr. Worldwide

Welcome to the 305

Probabilistic Models



- An **experiment** is an event whose outcome is not known with certainty
- The set of possible outcomes of an experiment is called the **sample space** which we will denote S
- The outcomes themselves are called **sample points**
- Examples of experiments
 - Flipping a coin $\rightarrow S = \{H, T\}$
 - Tossing a die $\rightarrow S = \{1, 2, 3, 4, 5, 6\}$
 - Flipping a coin 10 times $\rightarrow S = \{\text{strings of length 10 with letters } H \text{ \& } T\}$
 - Time waiting on phone for airline to answer $\rightarrow S = [0, \infty)$
 - Score in the next UNC basketball game $\rightarrow S = \{(x, y): x, y \geq 0\}$
- **Probability** is a measure of how likely an event is to occur

Population vs. Samples



- The **total population** of an experiment is a set containing all observations
- A **sample** consists of a subset (usually **randomly selected**) of total population
- Total population of a random experiment that can be repeated an infinite number of times cannot be observed
- Q: What is an example of an experiment that can be infinitely repeated?
- If the total population is known, we can introduce randomness by considering the experiment of selecting one element (observation) of the population at a time
- The probability of selected an observation exhibiting “property x ” is

$$P(\text{property } x) = \frac{\text{\# of elements exhibiting property } x}{\text{total population size}}$$

Interpretations of Probability

- Frequentist approach (classic)
 - Suppose we can repeat an experiment, under the exact conditions as many times as we want
 - We want to assign a value to how likely a specific outcome is
 - Compute the relative frequency of the desired outcome

$$\frac{\text{\textit{\# of times outcome occurs}}}{\text{\textit{\# of experiments}}}$$

- We can think of the **probability** as the limit of its relative frequency as the number of repetitions grows to infinity

$$P(\textit{Outcome}) = \lim_{n \rightarrow \infty} \frac{\text{\textit{\# of times outcome occurs}}}{n}$$

where n is the number of times we repeat the experiment



Interpretations of Probability



- Bayesian approach
 - Define probability as the degree of belief rather than the long-run frequency
 - Degree of belief is based off **prior probability** (subjective probability) and the **relative frequency** from observed data
 - **Posterior probability** is the updated belief on the probability of an event happening given the prior and data observed
- Difference between frequentist and Bayesian approach
 - Consider the experiment where we flip a coin
 - We want to find the probability of heads
 - Frequentist concludes probability is 0.5 under the belief that the relative frequency would get closer to 50% the more the coin is flipped
 - There is an assumption that out of the two outcomes both are equally likely
 - Bayesian would take the 50% as a prior belief with a lot of uncertainty until data has been gathered to back up the claim

Probability Laws



- A **probability law** P assigns to each event $A \subseteq S$ a value in $[0,1]$
- Let $\Omega = S$ be the universe and \emptyset denote the empty set
- Notation: \cup = "or", \cap = "and", and A^c = "A complement" / "not A"
- Axioms: Let $A, B \subseteq \Omega$
 - $P(A) \geq 0$
 - If $A \cap B = \emptyset$, then $P(A \cup B) = P(A) + P(B)$
 - $P(\Omega) = 1$
- Properties proven from axioms
 - If $A \subseteq B$, then $P(A) \leq P(B)$
 - $P(A \cup B) = P(A) + P(B) - P(A \cap B)$
 - $P(\emptyset) = 0$
 - $P(A^c) = 1 - P(A)$

Ex: Letter Grades in School



- School collected records of its 3,000 students
- Students in the science class have the following grade distribution (probability law)

Grade	Number of students	Probability
A	300	.10
B	600	.20
C	1500	.50
D	450	.15
F	150	.05

- Experiment = choose at random one of the 3000 students
- Q: What is the probability the student's grade in the science class is an A?
- Q: What is the probability the student's grade is C or higher?

$$P(A \cup B \cup C) = P(A) + P(B) + P(C) = 0.1 + 0.2 + 0.5 = 0.8 = 1 - P(D \cup F)$$

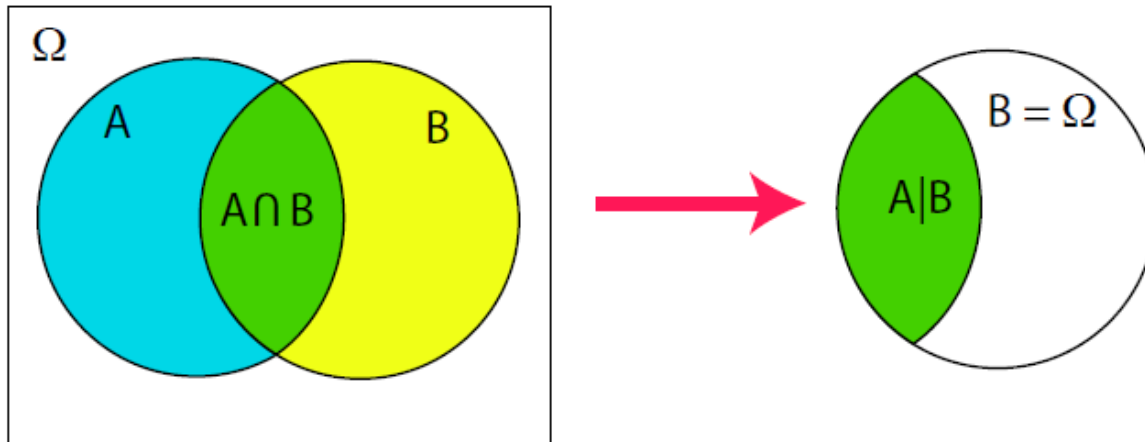
Conditional Probability



- For any events A and B in the sample space, with $P(B) > 0$, the **conditional probability** of event A given B is defined according to the formula

$$P(A|B) = \frac{P(A \cap B)}{P(B)} \quad \text{or} \quad P(A|B)P(B) = P(A \cap B)$$

- Visual understanding of conditional probability



Relationships Between Events



- Two events A and B are **mutually exclusive** if $A \cap B = \emptyset$
- Mutually exclusive refers to events that cannot occur simultaneously
- Events of getting a 3 on a die roll and 4 on the same die roll are mutually exclusive
- Two events A and B are **independent** if $P(A \cap B) = P(A) \times P(B)$

- If two events are independent,

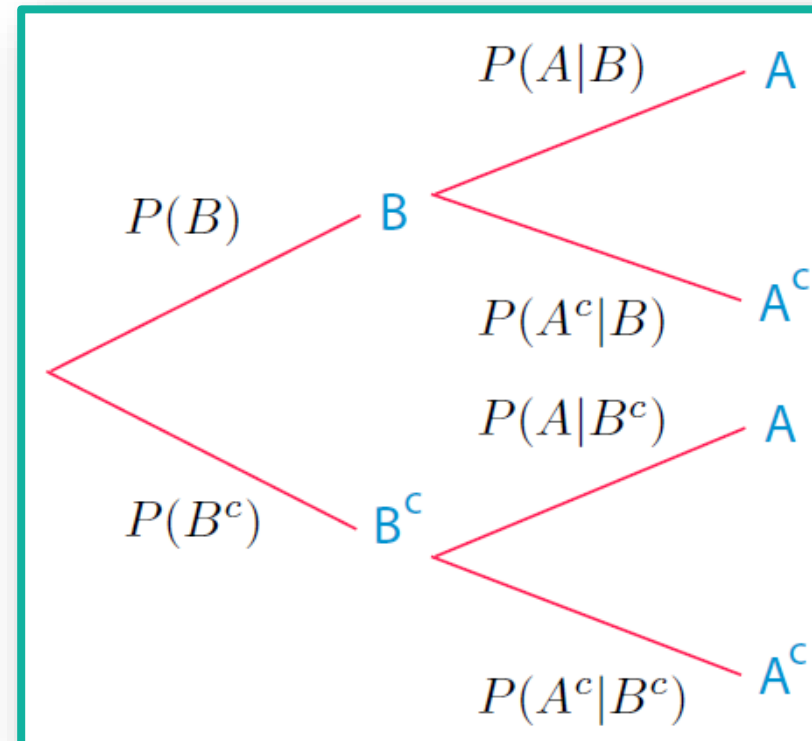
$$P(A|B) = \frac{P(A \cap B)}{P(B)} = \frac{P(A) \times P(B)}{P(B)} = P(A)$$

- Independence implies that the probability of a random event is not impacted at all by the occurrence of another event
- Events of getting a 3 on a die roll and a 4 on another die roll are independent

Probability Trees



- A **probability tree** is a diagram used to represent a probability space from a series of experiments (different or repetitive)
- Each path leads to a different outcome
- Numbers on path indicate probability
- Visualization of conditional probability
- Multiply probabilities along path to find the probabilities of different outcomes



Ex: Flippin' Unfair Coins



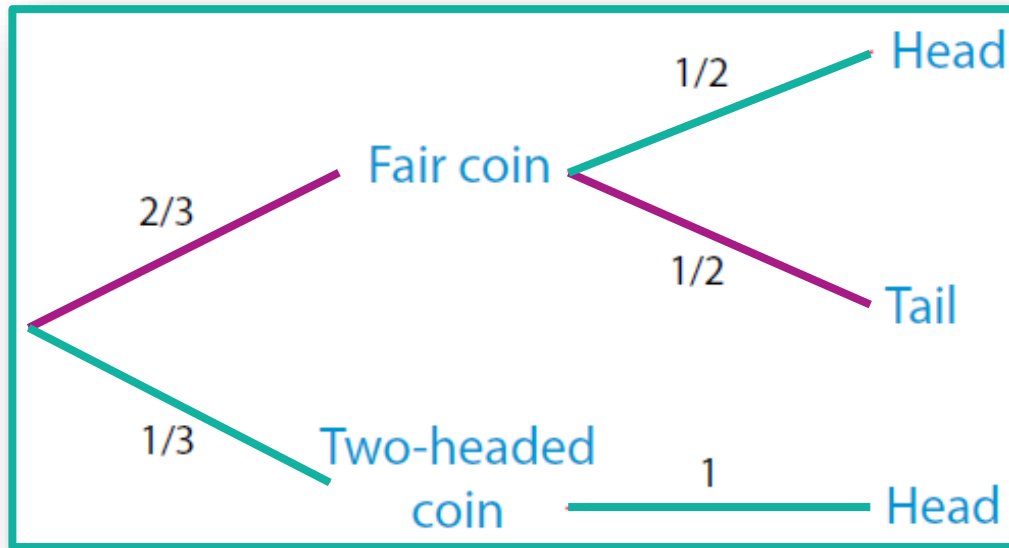
- A friend of yours has 3 coins in her pocket, two fair coins and one two-headed
- The two of you are trying to decide whether to watch "The Greatest Showman" or "Pitch Perfect" tonight
- You decide to flip a coin and go see "The Greatest Showman" if it is heads
- Your friend takes out one of the coins without looking and flips it
- Q: What is the probability that you go see "Pitch Perfect" ?
- Q: What is the probability that you go see "The Greatest Showman" ?



Ex: Flippin' Unfair Coins



- Diagram of this example



- Purple indicates the path to watching "Pitch Perfect"
- Teal indicates the path to watching "The Greatest Showman"

Ex: Flippin' Unfair Coins



- Probability of "Pitch Perfect"

$$\begin{aligned} P(\text{Pitch Perfect}) &= P(\text{Tails}) = P(\text{Tails} \cap \text{Fair Coin}) \\ &= P(\text{Tails} | \text{Fair Coin})P(\text{Fair Coin}) = \frac{1}{2} \times \frac{2}{3} = \frac{1}{3} = 0.3333 \end{aligned}$$

- Probability of "The Greatest Showman"

$$\begin{aligned} P(\text{The Greatest Showman}) &= P(\text{Heads}) \\ &= P(\text{Heads} \cap \text{Fair Coin}) + P(\text{Heads} \cap \text{Unfair Coin}) \\ &= P(\text{Heads} | \text{Fair Coin})P(\text{Fair Coin}) + P(\text{Heads} | \text{Unfair Coin})P(\text{Unfair Coin}) \\ &= \frac{1}{2} \times \frac{2}{3} + 1 \times \frac{1}{3} = \frac{1}{3} + \frac{1}{3} = \frac{2}{3} = 0.6667 = 1 - 0.3333 \end{aligned}$$

Binomial Probability



- Consider tossing a coin with probability of heads equal to p a total of 6 times
- Q: What is the probability that we get exactly 3 heads?
- We could express all possible outcomes of tossing a coin 6 times using a tree diagram that goes on forever but we all have lives
- Let's consider a few of the outcomes (sequences) where we get exactly 3 heads
- If $A = \text{Event of Exactly 3 Heads}$, then $A = \{HHHTTT, TTTHHH, HTHTHT, \dots\}$
- For each outcome where A occurs, the probability is $F^3(1 - p)^3$ because each coin flip is independent
- Q: How many such sequences exist where A occurs?

Binomial Probability



- Number of ways in which we can choose k items out of n distinct things is called **n choose k**, denoted by $\binom{n}{k}$, and computed by

$$\binom{n}{k} = \frac{n!}{(n-k)! k!}$$

where $n! = n \times (n-1) \times (n-2) \cdots 3 \times 2 \times 1$ (**n factorial**)

- The numbers $\binom{n}{0}, \binom{n}{1}, \binom{n}{2}, \dots, \binom{n}{n-1}, \binom{n}{n}$ are called **binomial coefficients**, since

$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^k b^{n-k}$$

- From coin example, $P(\text{Exactly 3 Heads}) = P(A) = \binom{6}{3} p^3 (1-p)^3$

Binomial Probability



- From coin example,
$$P(\text{Exactly 3 Heads}) = P(A) = \binom{6}{3} p^3 (1 - p)^3$$
- **Bernoulli process** is a repetition of **fixed number** of **independent** trials with a **binary** outcome where the probability of each outcome remains **constant**
- Each trial/experiment is called a **Bernoulli trial**
- For a Bernoulli process, the probability of k successes in n trials is
$$\binom{n}{k} p^k (1 - p)^{n-k}$$
- These probabilities build the **binomial distribution**
- Excel formula is `=BINOM.DIST(n, k, p, FALSE)`



The End



Dale

