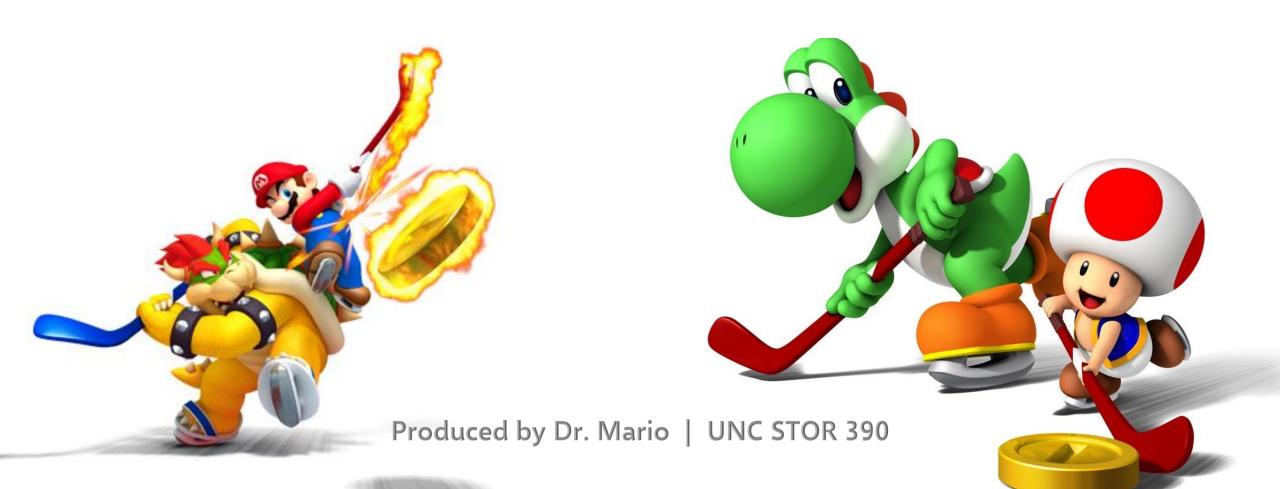
# Hockey





# Hockey Explained





- Unique to Hockey = Rapid Substitutions
  - Median Time for Unique Configuration is 8 Seconds
  - Most Shifts Are Between 30 and 50 Seconds
  - Constant Substitutions Make it Difficult to Value Players for Events Such as Goals
- Plus-Minus (+/-)
  - Difference Between Goals Scored and Goals Allowed Player is on Ice
  - Example of a Marginal Effect
- Marginal Effect = Difference in Variable
   Between 2 Groups





- Problems With +/-
- Variables Effecting +/- Other Than Player Skill
  - Ability of Player's Teammates
  - Opponent Quality
  - Amount of Playing Time
- Partial Effects = Difference in Variable
   Between 2 Groups After Controlling
   for Other Variables





- Experiments = Optimal for Estimating Marginal Effects
  - Pick a Player
  - Randomly Sample from Pool of Other Players
  - Do This When Player is Playing and on Bench
  - Impractical and Need to Rely on Observational Data
- Estimated Using Regression
  - Predict Number of Goals
  - Include All Covariates
  - Massive Set of Covariates
    - Requires a Ton of Data
    - Standard Linear Regression Fails
  - Over-Fit or Fail to Converge





- Proportional Hazards Model
  - Studied by Thomas, Ventura, Jensen, Ma (2013)
  - Goals are Rare and Time is Almost Continuous
- Introduction of Binary Goals
  - Purpose = Simplicity
  - +1 = Goal Scored by Home Team
  - -1 = Goal Scored by Away Team

$$p_i = P(Y_i = 1) = P(Home\ Team\ Scored\ Goal\ i)$$





Logistic Regression Model

$$\log \left[ \frac{q_i}{1 - q_i} \right] = \alpha + \mathbf{u}_i' \mathbf{\gamma} + \mathbf{v}_i' \mathbf{\phi} + \mathbf{x}_i' \mathbf{\beta}_0 + (\mathbf{x}_i \circ \mathbf{s}_i)' (\mathbf{\beta}_s + p_i \mathbf{\beta}_p).$$

Team/Season

Special Teams:
Penalty Scenarios
Pulled Goalies

Player-Presence<br/>Indicator Variables

Player/Season

Post-Season Indicator





Partial Effect of Specific Player

$$\beta_{0j} + \beta_{sj}$$
 Regular Season Effect of Player  $j$ 

$$\beta_{0j} + \beta_{sj} + \beta_{pj}$$
 Post-Season Effect of Player  $j$ 

Player-Only Version of Model

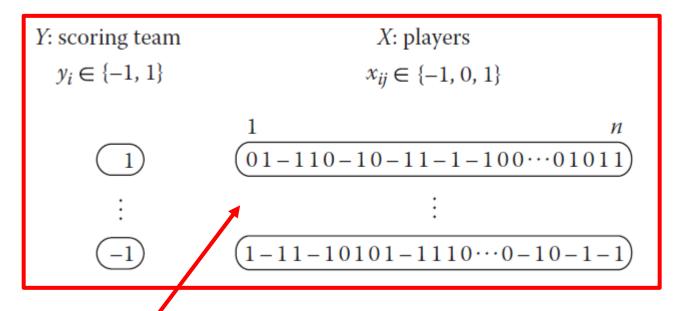
$$\log \left[ \frac{q_i}{1 - q_i} \right] = \alpha + \beta_{h_{i_1}} + \dots + \beta_{h_{i_6}} - \beta_{a_{i_1}} - \dots - \beta_{a_{i_6}}$$
Home Players

Away Players





Player-Only Version of Model



Massive Model Matrix (All Hockey Players)





- Regularized Approach
  - Representation of Log Odds  $\eta_i = \log[q_i/(1-q_i)]$
  - Negative Log Likelihood Objective Function

$$l(\mathbf{\eta}; \mathbf{y}) = \sum_{i=1}^{n} \log (1 + \exp[-y_i \mathbf{\eta}_i])$$

Bernouilli Distribution in Exponential Family

Penalization of Generalized Linear Model

$$l(\mathbf{\eta}; \mathbf{y}) + n\lambda \sum_{j=1}^{p} \left[ c(|\beta_{0j}|) + c(|\beta_{sj}|) \right]$$

**Cost Function of Coefficients** 





Lasso Penalization

$$l(\mathbf{\eta}; \mathbf{y}) + n\lambda \sum_{j=1}^{p} (|\beta_{0j}| + |\beta_{sj}| + |\beta_{pj}|)$$

Penalizing Only Player Effects

- Regularization Path
  - Each Lambda Leads to Different Estimates
  - Larger Lambda = Effects Pushed Towards 0
  - Cross-Validation Used to Choose Lambda
  - Alternative: Corrected Akaike Information Criterion

$$AICc = 2l(\hat{\eta}_{\lambda}; \mathbf{y}) + \frac{2kn}{n - k - 1}$$





- Goal-based Effects
  - Utilized Play-by-Play Data from 2002-2014
  - Based on 2,439 Unique Players
  - Involved 69,449 Goals
  - Link Function Makes Coefficients Difficult to Interpret
  - Partial Probabilities for Individual Players

$$PFP_{sj} = (1 + \exp[-\beta_{0j} - \beta_{sj}])^{-1}$$

Given Goal Scored by Team, What is the Probability Player j Scored?





- Goal-based Effects
  - Translate Player Effects Into Scale of Goals
  - Partial Plus-Minus

$$PPM_{sj} = g_{sj}PFP_{sj} - g_{sj}(1 - PFP_{sj}) = g_{sj}(2PFP_{sj} - 1)$$

Number of Goals Player j Was on the Ice For





- Goal-based Effects
  - Results

Top 25 and Bottom 20 Player-Seasons When Ranked by Their Regular-Season PPM

#### **Goal-Based Performance Analysis**

Rank	Player	Season	Team	PFP	FP	PPM	PM
1	Peter forsberg	2002-2003	COL	0.68	0.77	55.52	85
2	Sidney crosby	2009-2010	PIT	0.60	0.64	43.47	60
3	Dominik hasek	2005-2006	OTT	0.59	0.67	42.45	80
4	Sidney crosby	2008-2009	PIT	0.60	0.61	42.26	48
5	Sidney crosby	2005–2006	PIT	0.60	0.62	41.86	52



- Problem With Previous Analysis
  - Focused on Goals
  - Other Important Events
    - Shots on Goals
    - Missed Shots
    - Blocked Shots

#### Corsi and Fenwick Statistics

Corsi = shots on goal + missed shots + blocked shots

Fenwick = shots on goal + missed shots



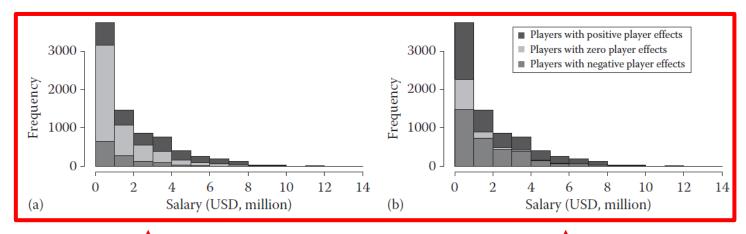


#### Results for Corsi-Based Partial +/-

Top 25 a	Top 25 and Bottom 20 Players by Corsi-Based PPM						
Corsi-Based Performance Analysis							
Rank	Player	Season	Team	PFP	FP	PPM	PM
1	Daniel sedin	2010-2011	VAN	0.60	0.65	615.14	876
2	Eric staal	2008-2009	CAR	0.58	0.59	605.41	619
3	Mikhail grabovski	2010-2011	TOR	0.60	0.57	597.05	465
4	Joe thornton	2011-2012	SJS	0.59	0.61	596.37	742
5	Alex ovechkin	2009-2010	WAS	0.59	0.66	575.72	1047



Salary and Performance



Goals-Based

Corsi-Based



#### Salary and Performance

Top 20 Va	lue Players	as Ranked	by PPM	/Salary
10p 20 va	nue Players	as Kanked	Dy PPWI	/ Salary

Rank	Player	Team	Goals per million
1	Ondrej palat	TAM	58.27
2	Ryan nugent-hopkins	EDM	19.81
3	Gabriel landeskog	COL	16.74
4	Tyler toffoli	LOS	16.72
5	Gustav nyquist	DET	9.08
6	Jaden schwartz	STL	8.43
7	Eric fehr	WAS	7.51
8	Andrew macdonald	NYI	7.48
9	Benoit pouliot	NYR	6.43
10	Brad boyes	FLA	6.01

← 2013-2014 Season





# Final Inspiration

I will personally challenge anyone who wants to get rid of fighting to a fight.

-Brian Burke