

# SNRS - Foil Shaping Fit from calibrated LTD datasets

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The SNRS package contains some tools to build a realistic geometry model for a given source strip based on a fit of *laser tracker* data build from the raw LTD dataset (DocDb #5400).

This work applies to strips 3 (LAPP-ITEP-3), 8 (LAPP-ITEP 2), 9 (ITEP-11), 14 (ITEP-10), 15 (ITEP-9), 20 (ITEP-8), 21 (ITEP-7), 22 (ITEP-6), 23 (ITEP-5), 24 (ITEP-4), 25 (ITEP-3), 26 (ITEP-2), 27 (ITEP-1), 28 (LAPP-ITEP-21), 31 (LAPP-ITEP-1), 32 (LAPP-ITEP-5), 33 (LAPP-ITEP-6) and 34 (LAPP-ITEP-4) with meshes of 10x100 tiles.

Strip 2 (LAPP-ITEP 7) has not been processed.

Programs:

- `snrs-build-fsf` :
  - processing of the calibrated LTD datasets,
  - fitting an elliptic model for each ITEP-style strip,
  - post-processing (smoothing) of the fit data,
  - generating 3D-meshes for each source strip and associated surrounding mylar films.
- `build-fsf.bash` : wrapper scripts to automate the launch of the `snrs-build-fsf` executable for a set of selected source strips

## Building FSF datasets

### 1. Preparing the setup:

Define the path to the working SNRS data base directory from and where high-level data files will be loaded and stored:

```
$ export SNRS_DATA_DIR="/data/SuperNEMO/snrs_data"
```

### 2. Run the FSF algorithm on a selection of source strips:

```
$ ./scripts/build-fsf.bash
```

### 3. Generated FSF datasets are stored in \${SNRS\_DATA\_DIR}/geometry/source\_foils/fsf:

```
$ cat ${SNRS_DATA_DIR}/geometry/source_foils/fsf/processed-strips.list  
$ find ${SNRS_DATA_DIR}/geometry/source_foils/fsf -maxdepth 1 -name "strip-*" -exec basename {} \;  
...  
strip-34-pad-0-shaping.report  
strip-34-pad-0-shaped.dat  
strip-34-pad-0-tessellated.dat
```

Description of the generated files (example for strip 34) :

- strip-34-pad-0-shaping.report is a CSV formatted ASCII file which contains the result of the fit for the strip (for now, only elliptical fit is available)
- strip-34-pad-0-shaped.dat is a ASCII file which contains the data (in a specific format) that describe the geometry of the source pad after fitting
- strip-34-pad-0-tessellated.dat is a ASCII file which contains the data (in a specific format known by Bayeux >=3.5) that describe the tessellated shape of the source pad.

### 4. Publishing the mesh datasets:

The SNRS package provides some specific actions to:

- build the 3D mesh datasets,
- install them in the source directory for the official release.

```
$ make snrsBuildFsfDataset
```

- The mesh datasets for selenium source foil and mylar films are stored in: resources/data/geometry/source\_foils/fsf.
- The geometry models are defined in: resources/config/snemo/demonstrator/geometry/GeometryModels/source\_module/realistic/strips\_itep\_like.geom.

### 5. Generate documentation:

```
$ make docBuildFsf
```

## Datasets per individual source strip

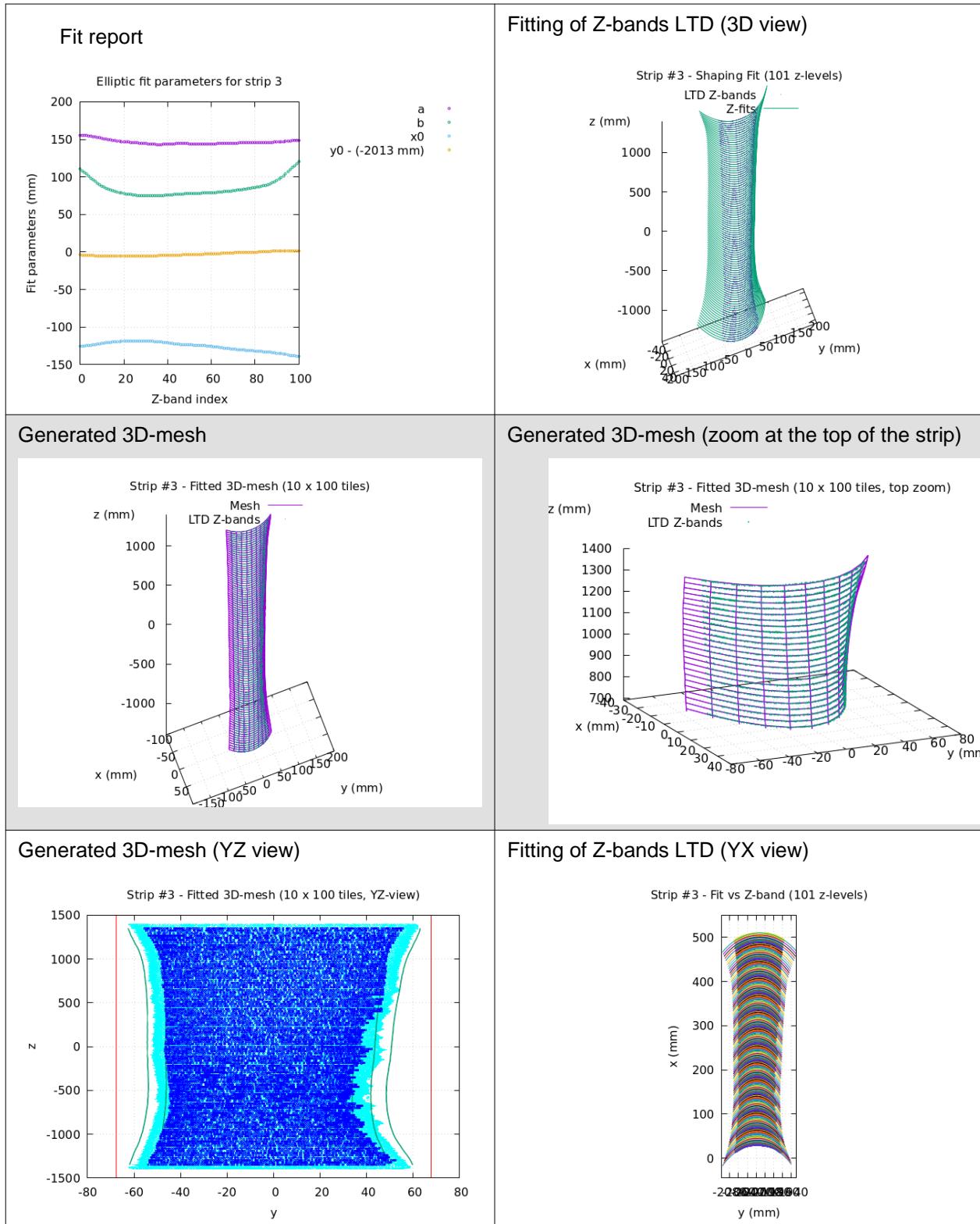
- Plot data (CSV ASCII format) and images files are generated in the `SNRS_DATA_DIR/geometry/source_foils/fsf/images/` directory and addressed through a symbolic link.

- Report on elliptic fit :

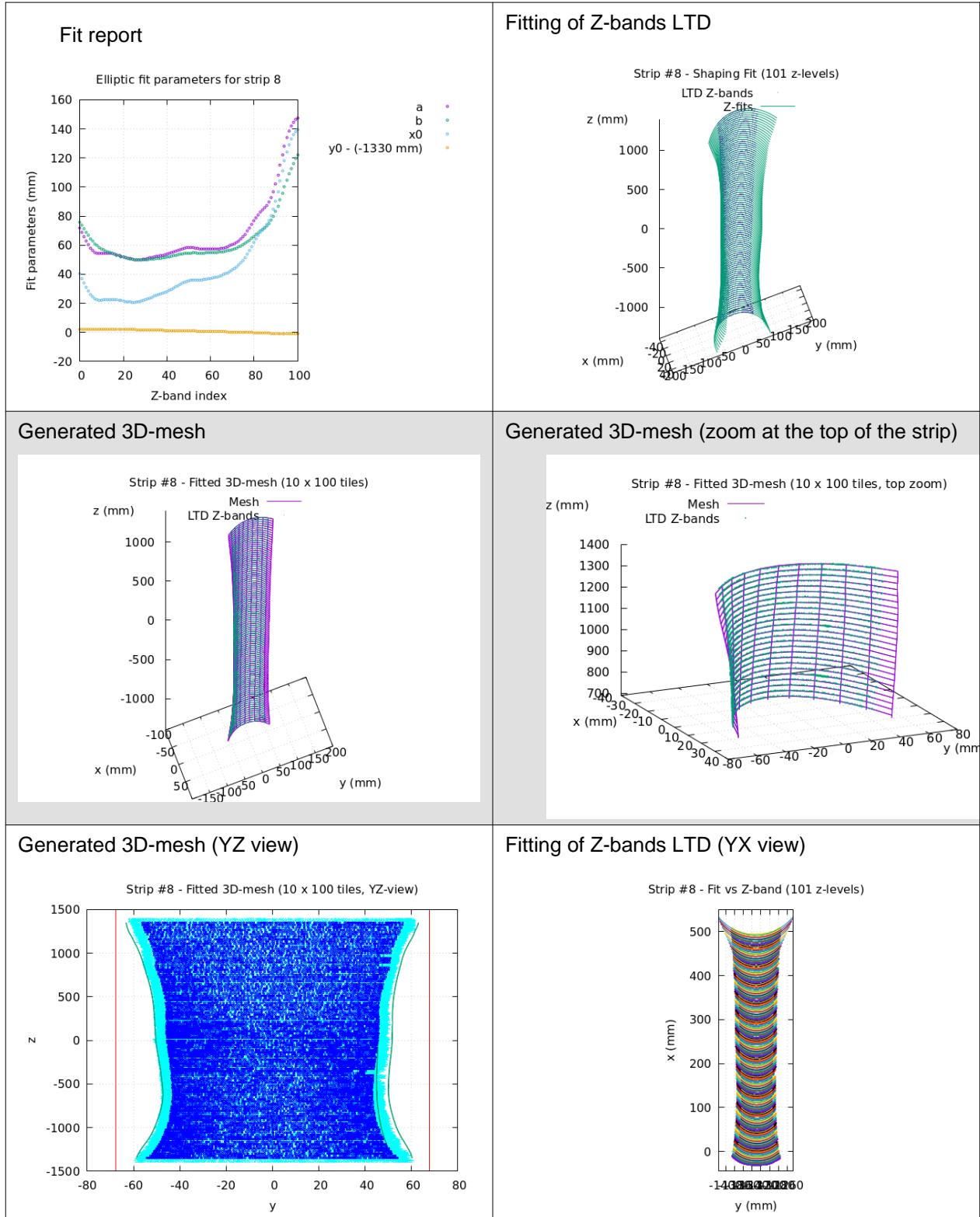
The top-left graph shows the evolution of the four parameters  $a$ ,  $b$ ,  $x0$  and  $y0$  depending on the Z-band (0 : bottom, 100 : top).

- the  $a$  and  $x0$  parameters are necessarily strongly correlated.
- the  $y0$  parameter represents ideally the position of the central vertical axis of the strip at Z coordinate. It is shown here biased by the theoretical position of the vertical axis of the strip. In principle, it should display a horizontal line but the real positions of the strips show some significant vertical shift for most strips.

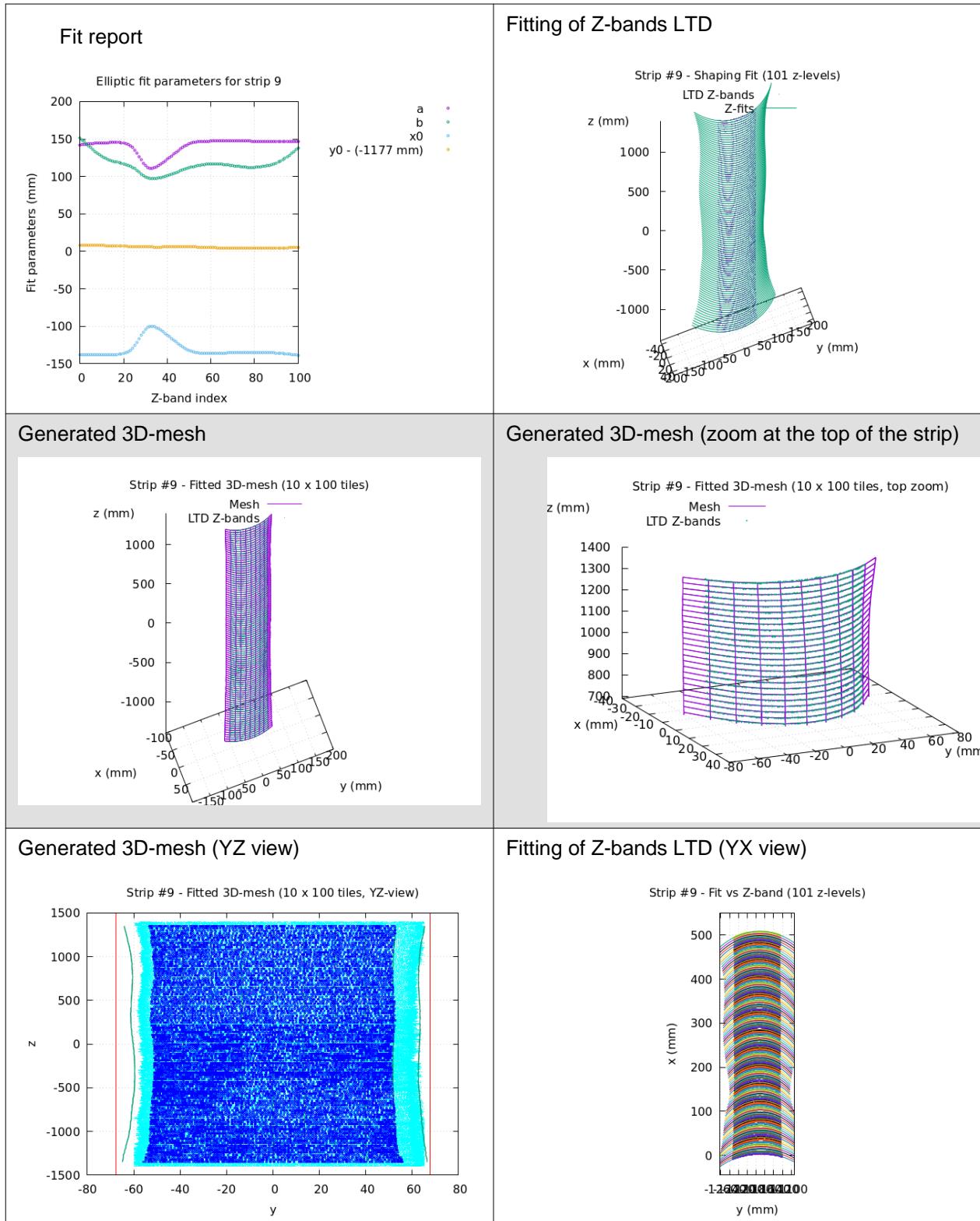
## Strip 3



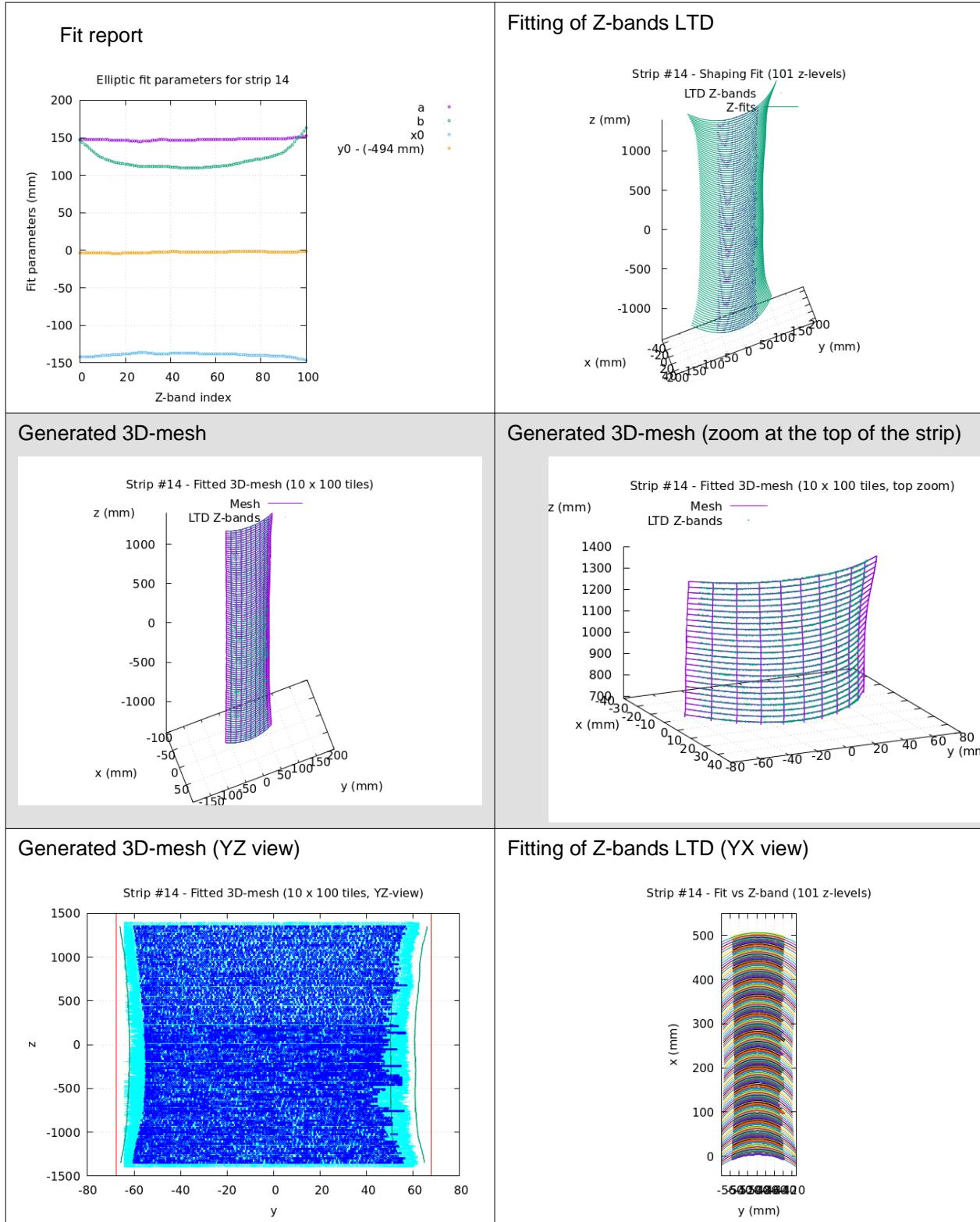
## Strip 8



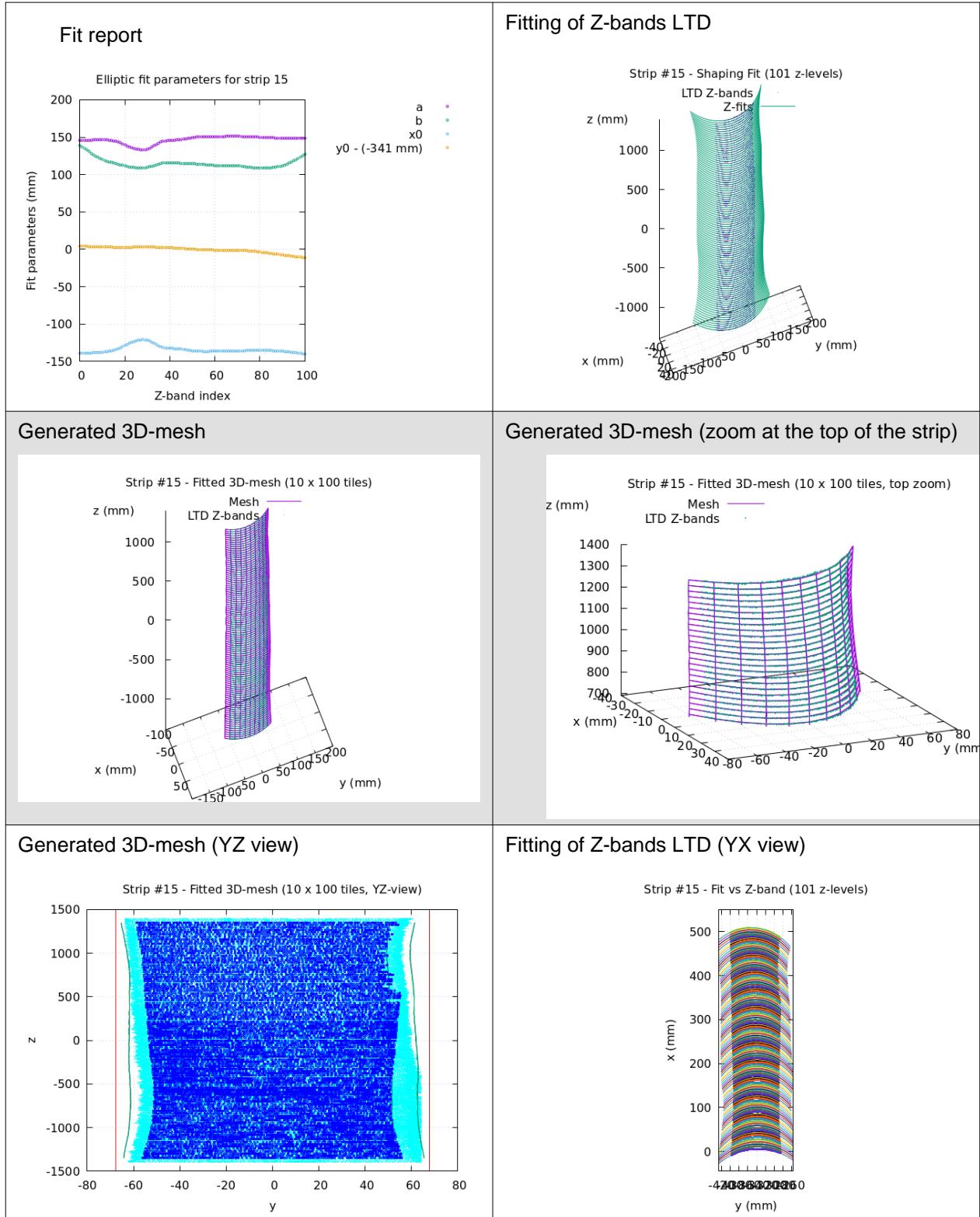
## Strip 9



## Strip 14

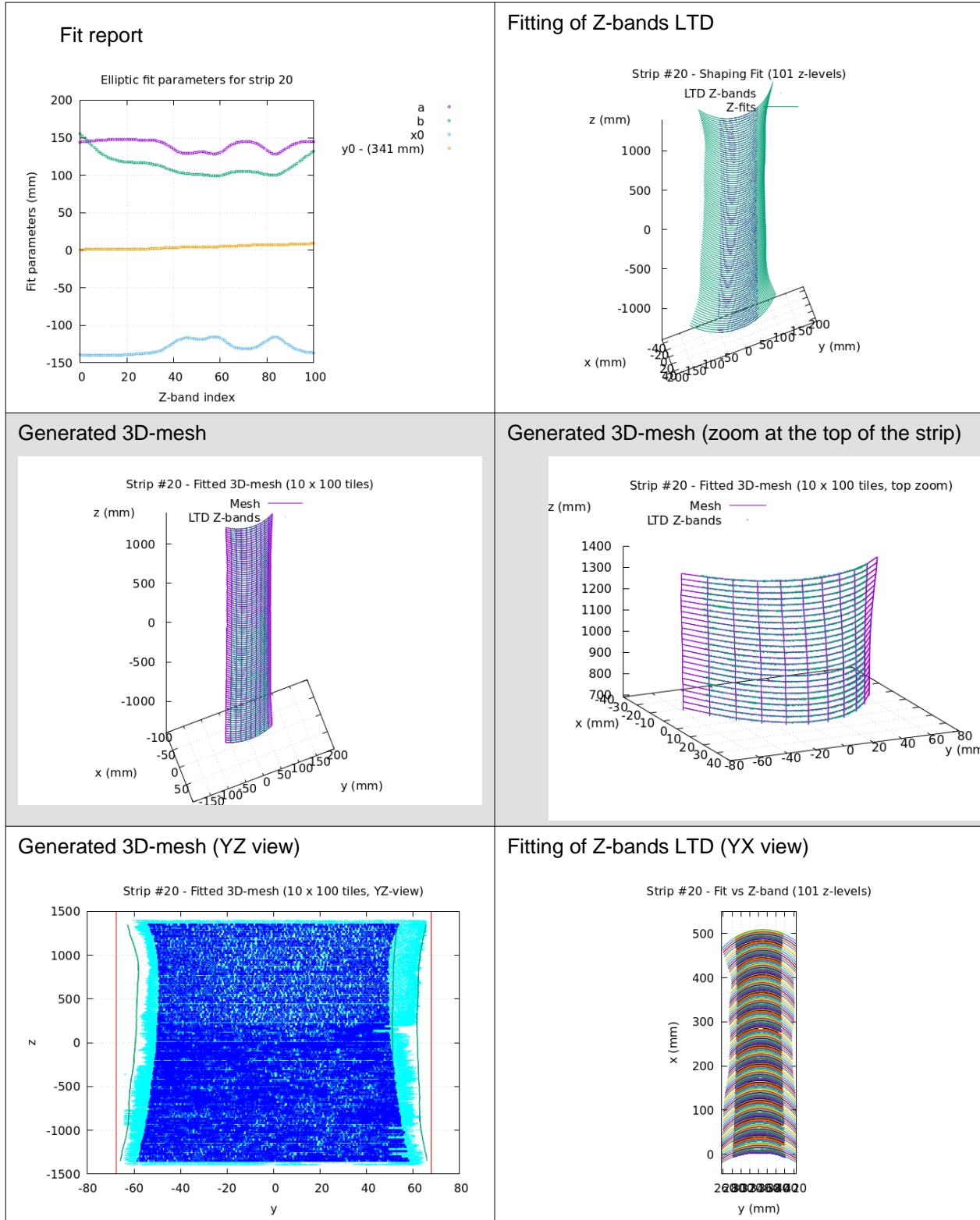


## Strip 15

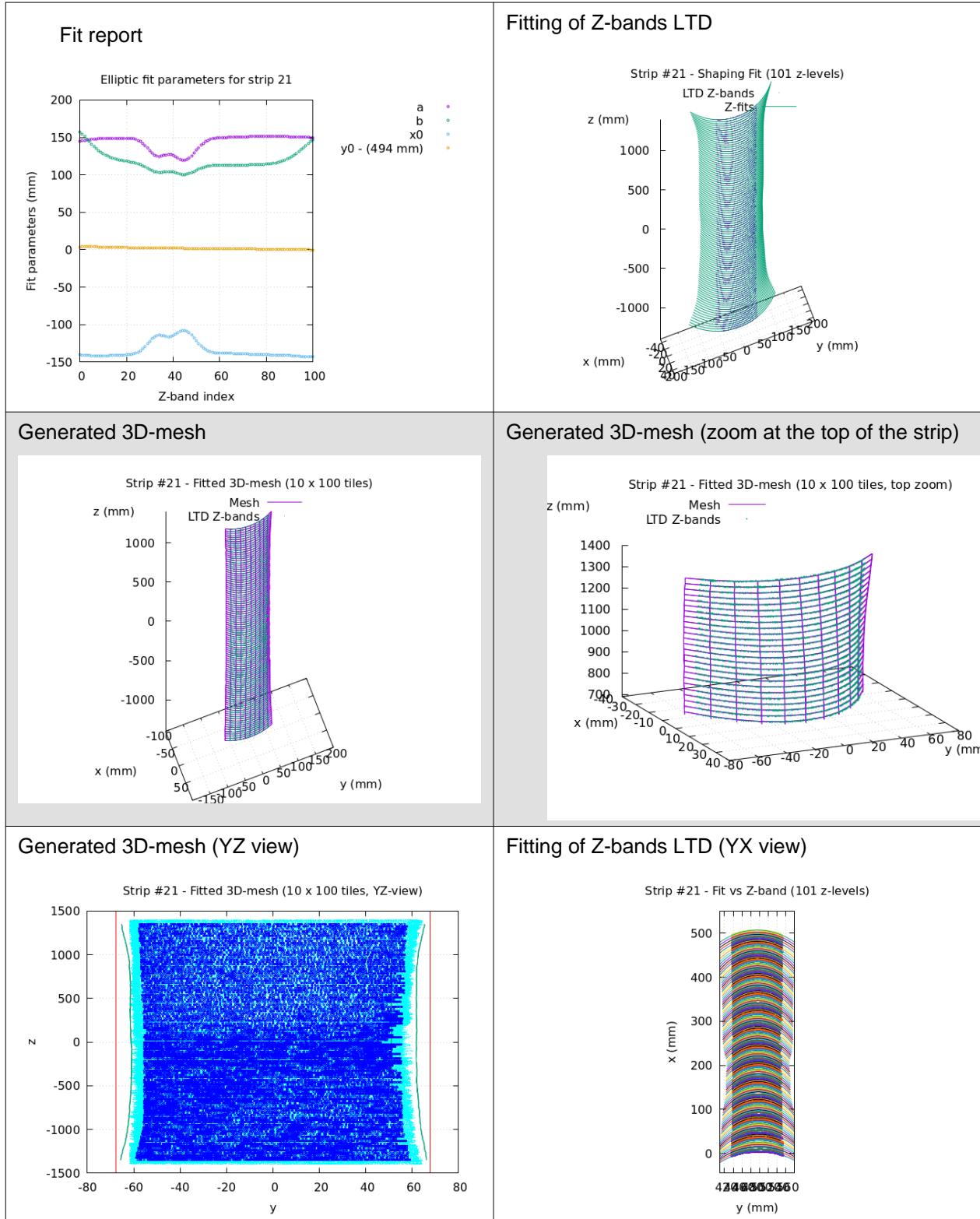


Strip 15 is strongly deformed and has been installed in a special way to avoid contact with the field wires of the first planes of tracker cells on both sides of the source frame. One consequence is a rather large shift of the vertical axis (yellow curve above).

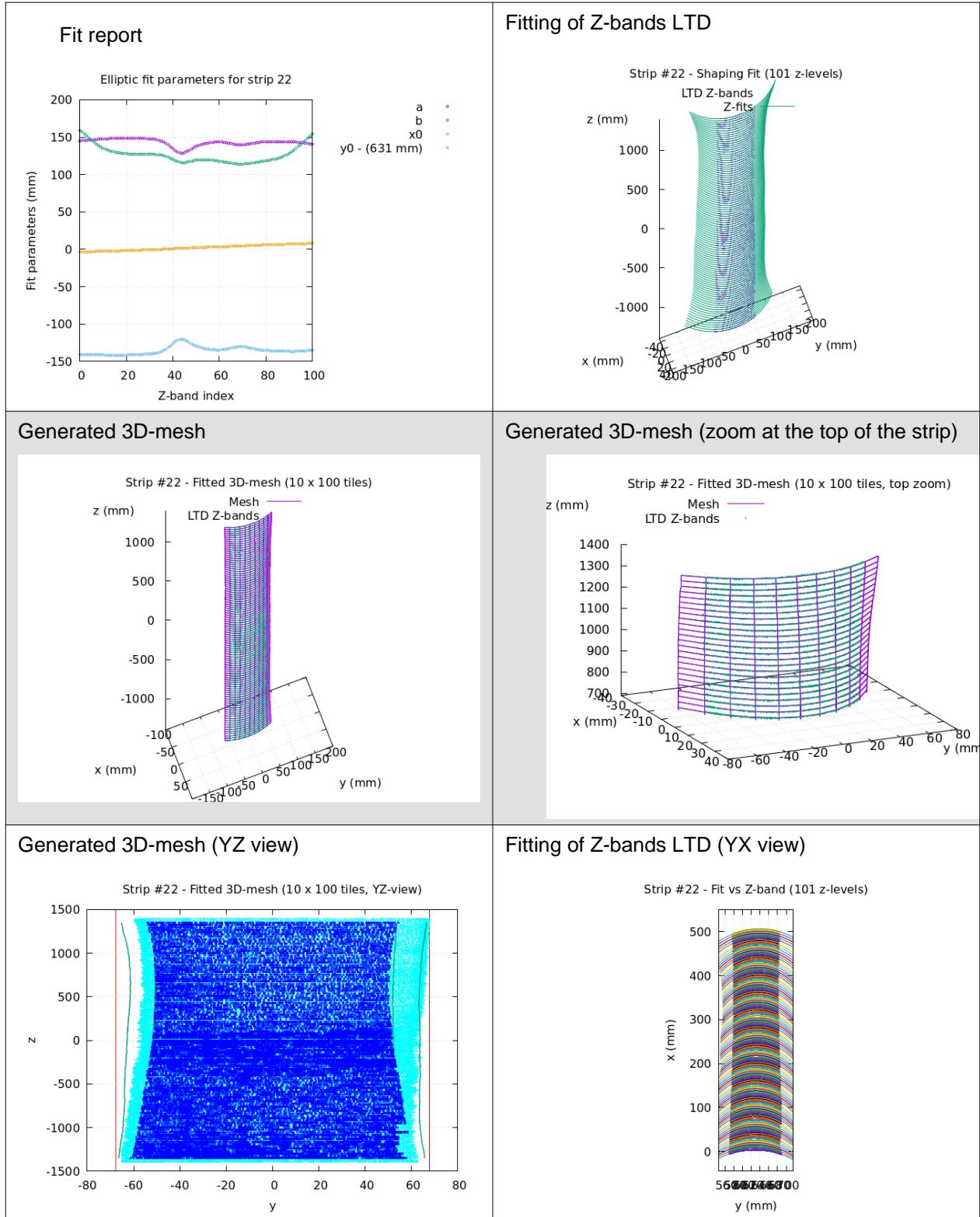
## Strip 20



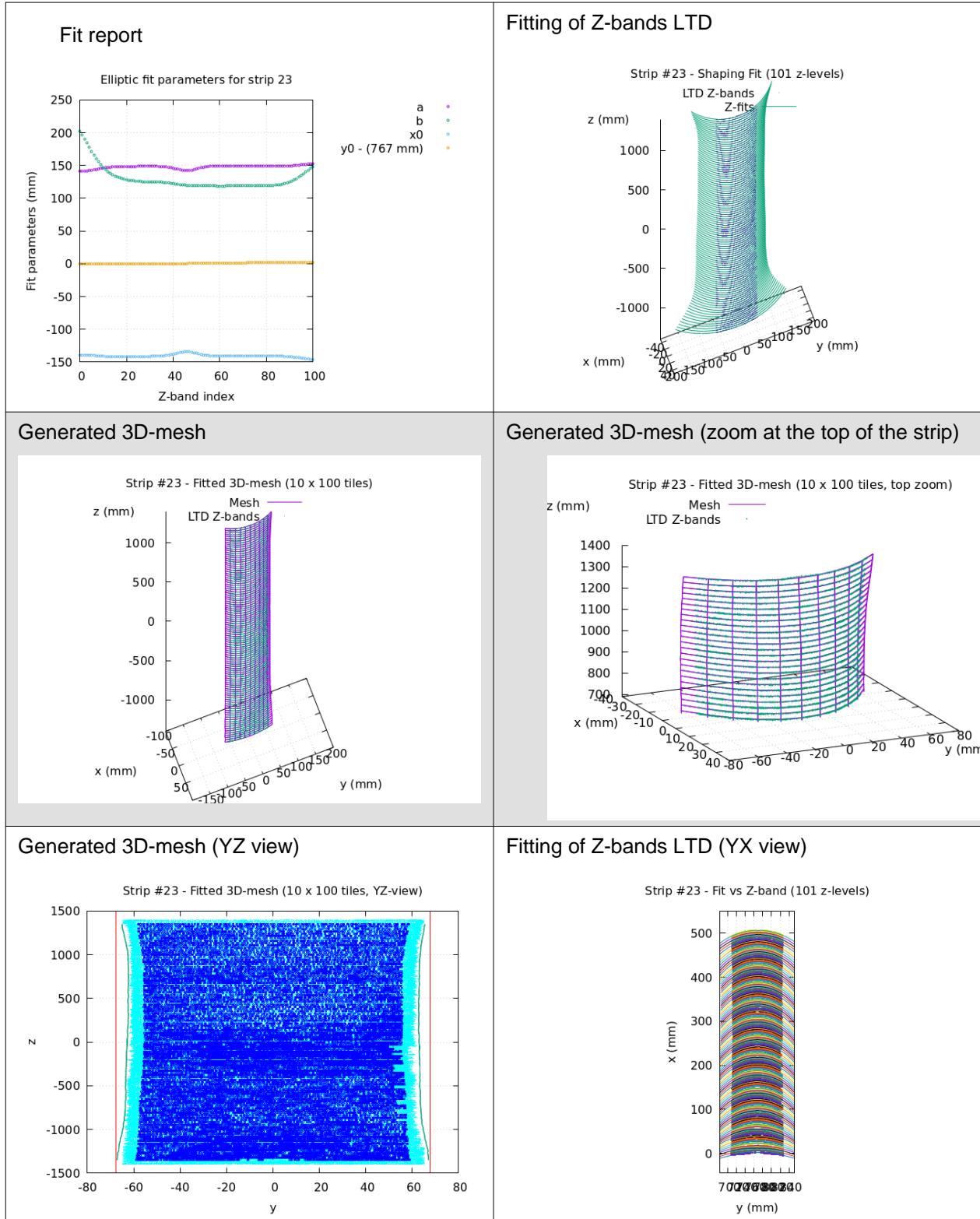
## Strip 21



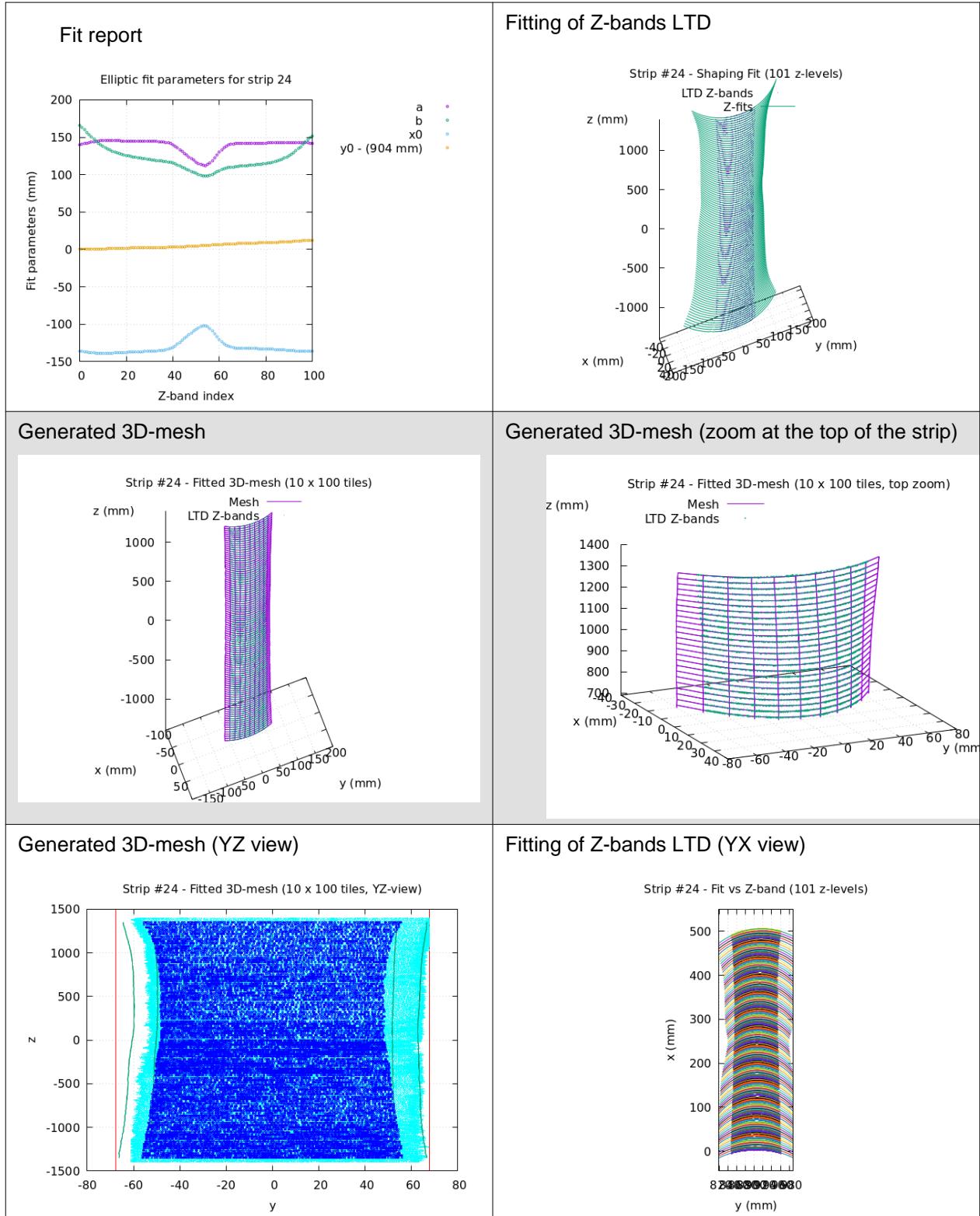
## Strip 22



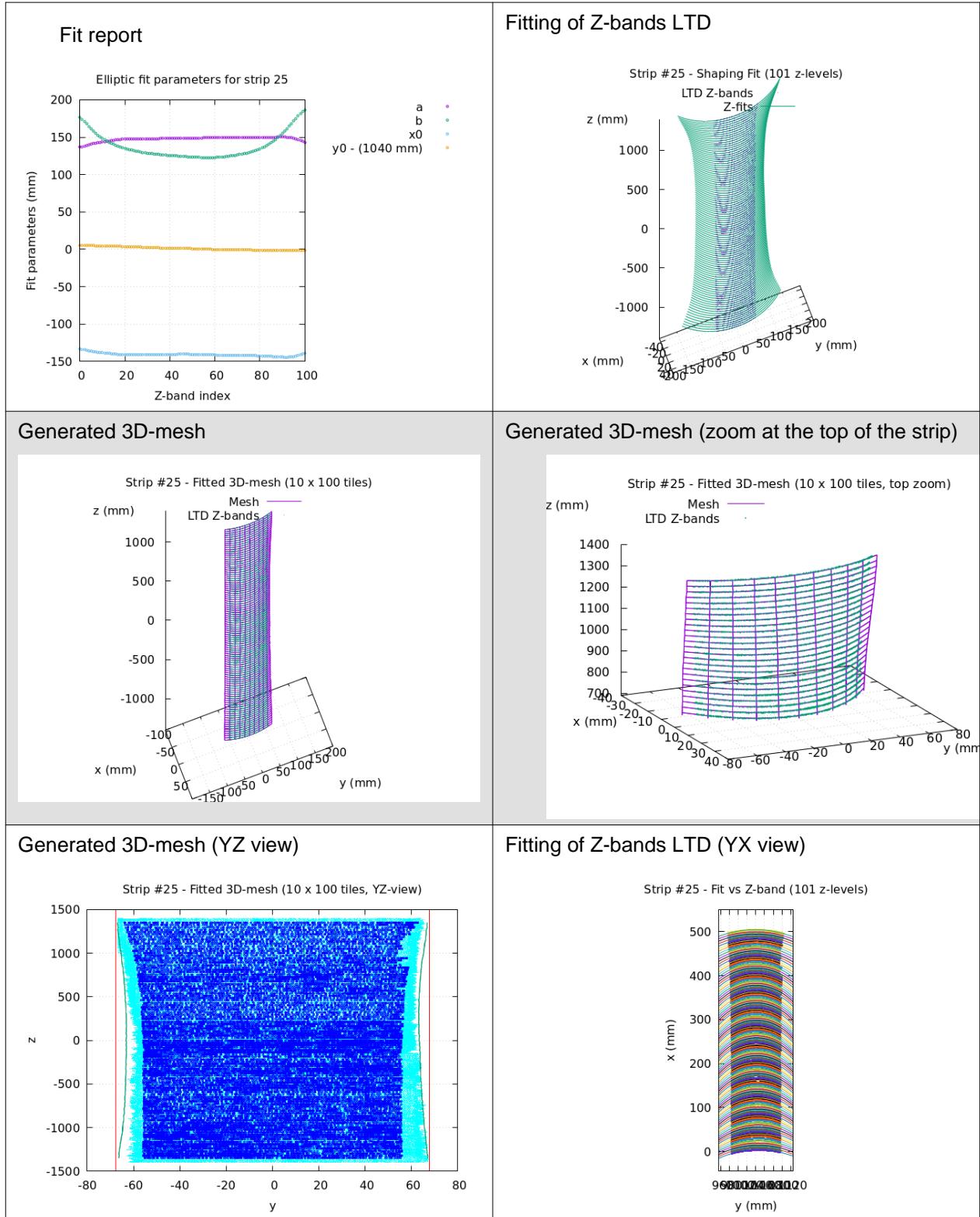
## Strip 23



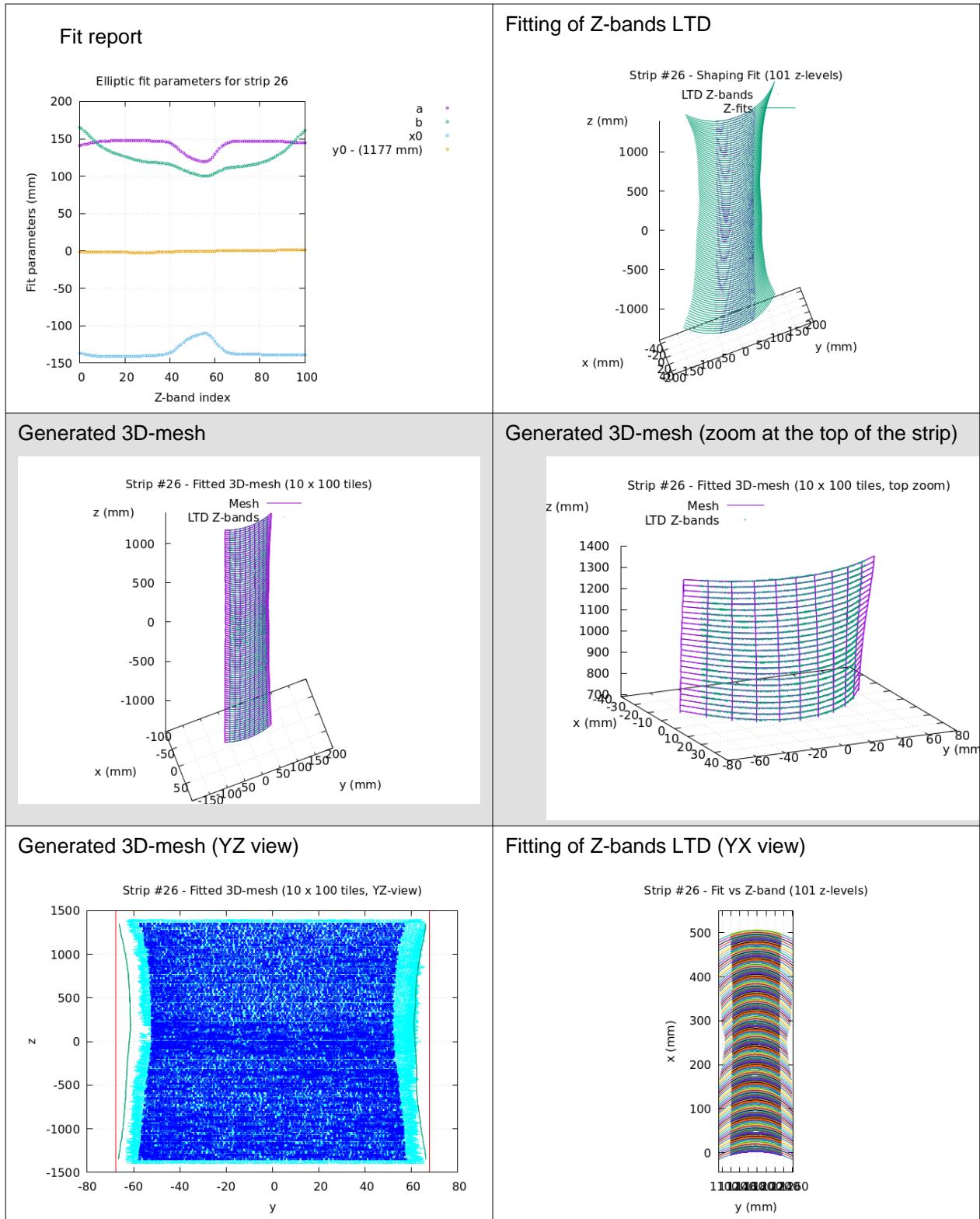
## Strip 24



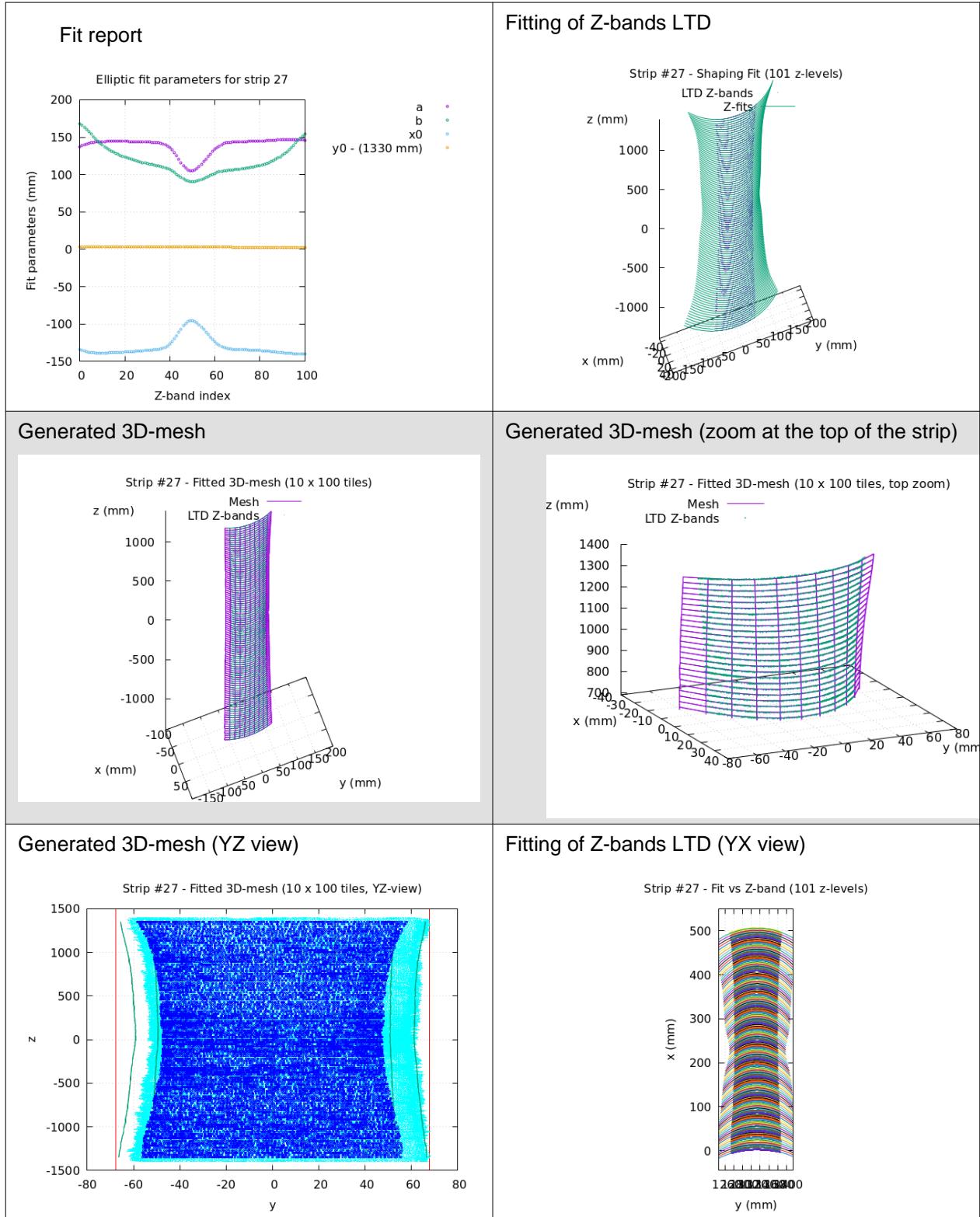
## Strip 25



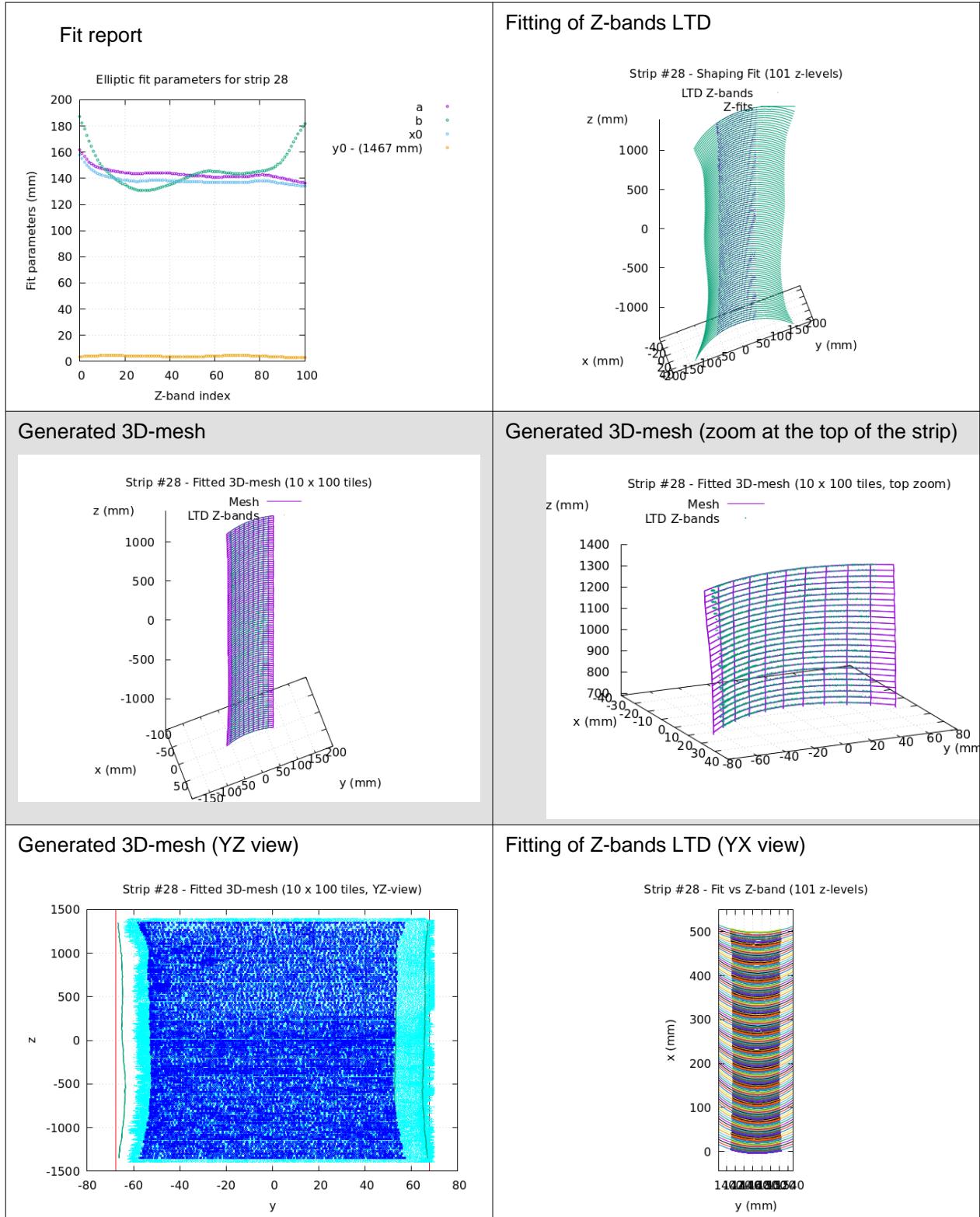
## Strip 26



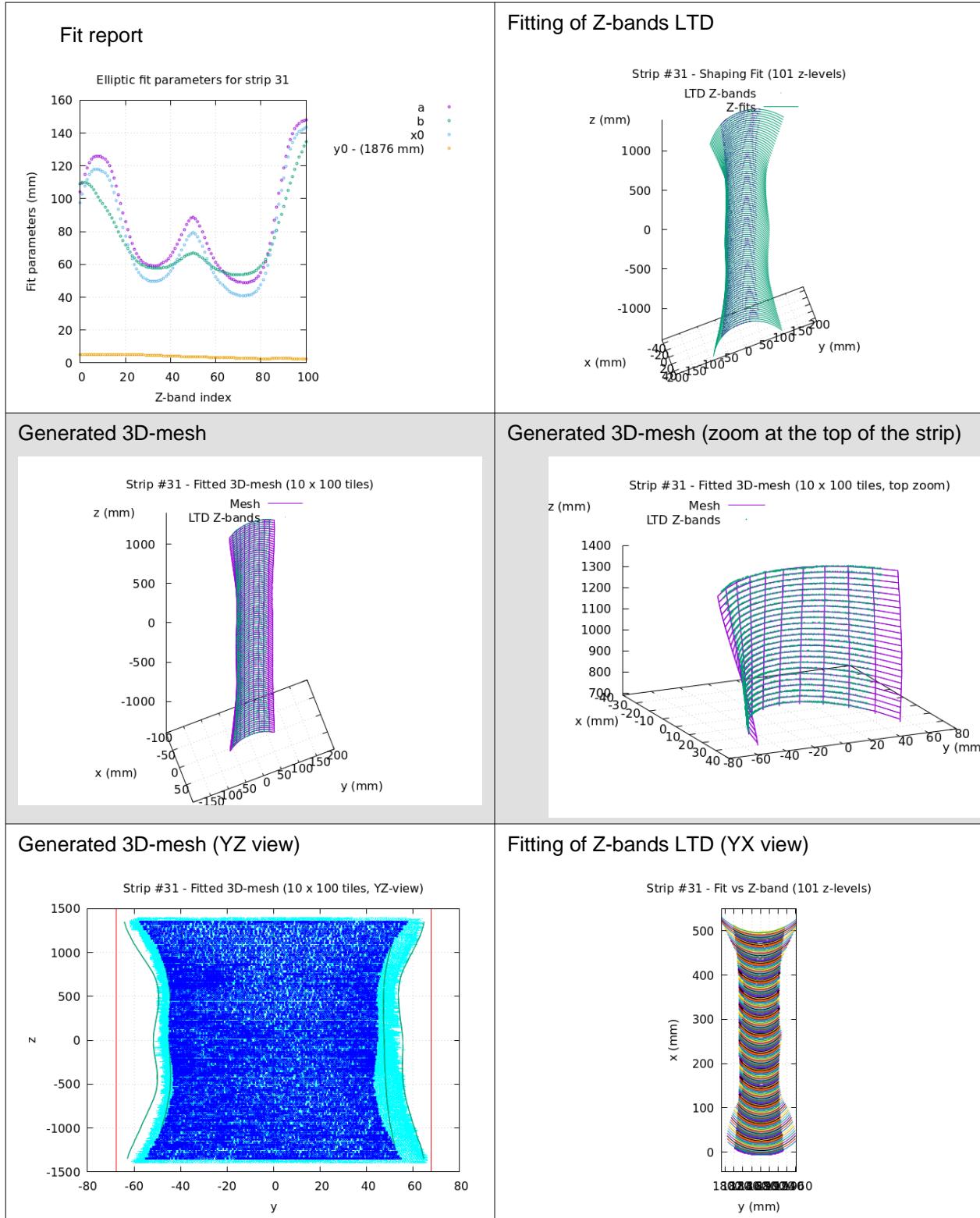
## Strip 27



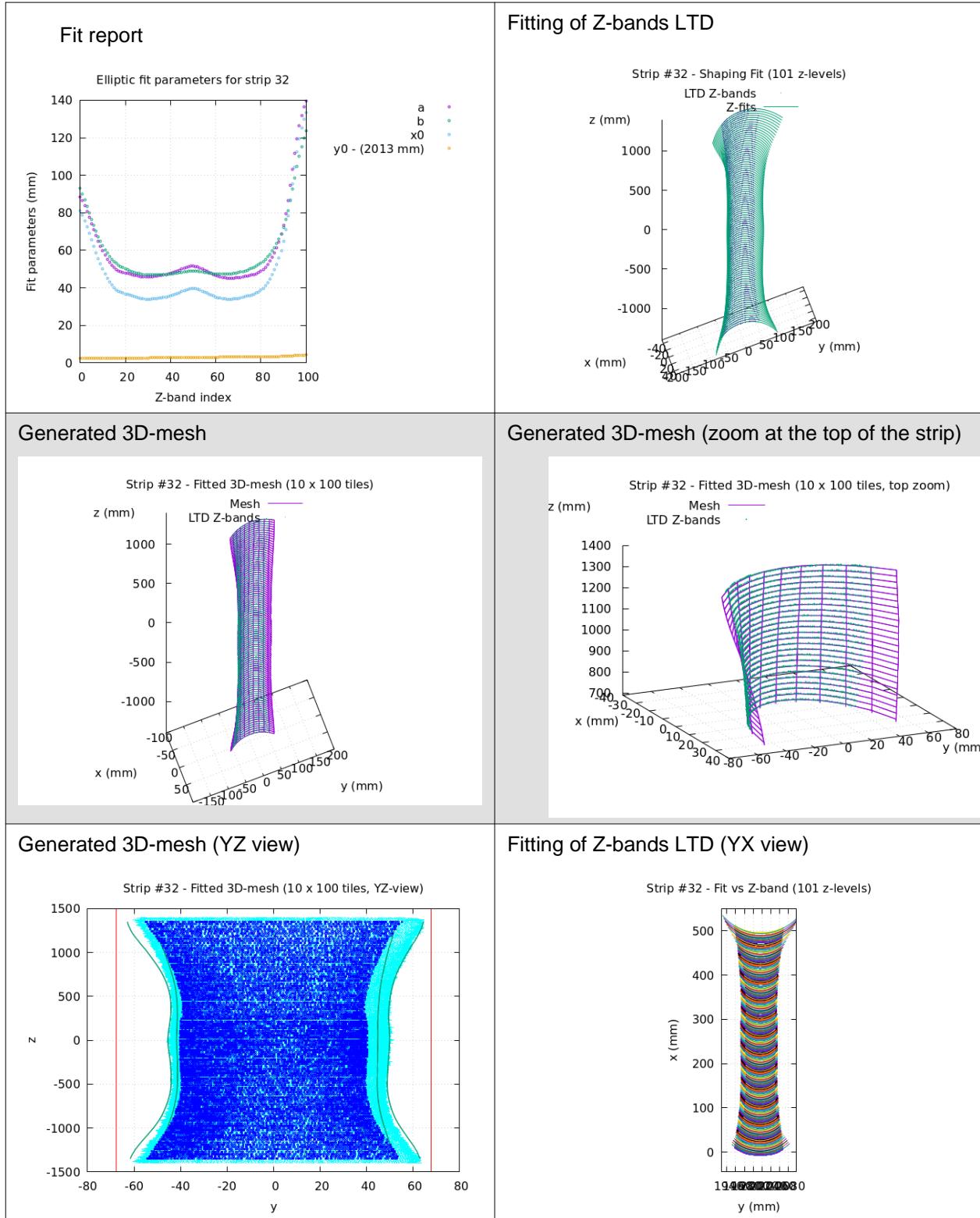
## Strip 28



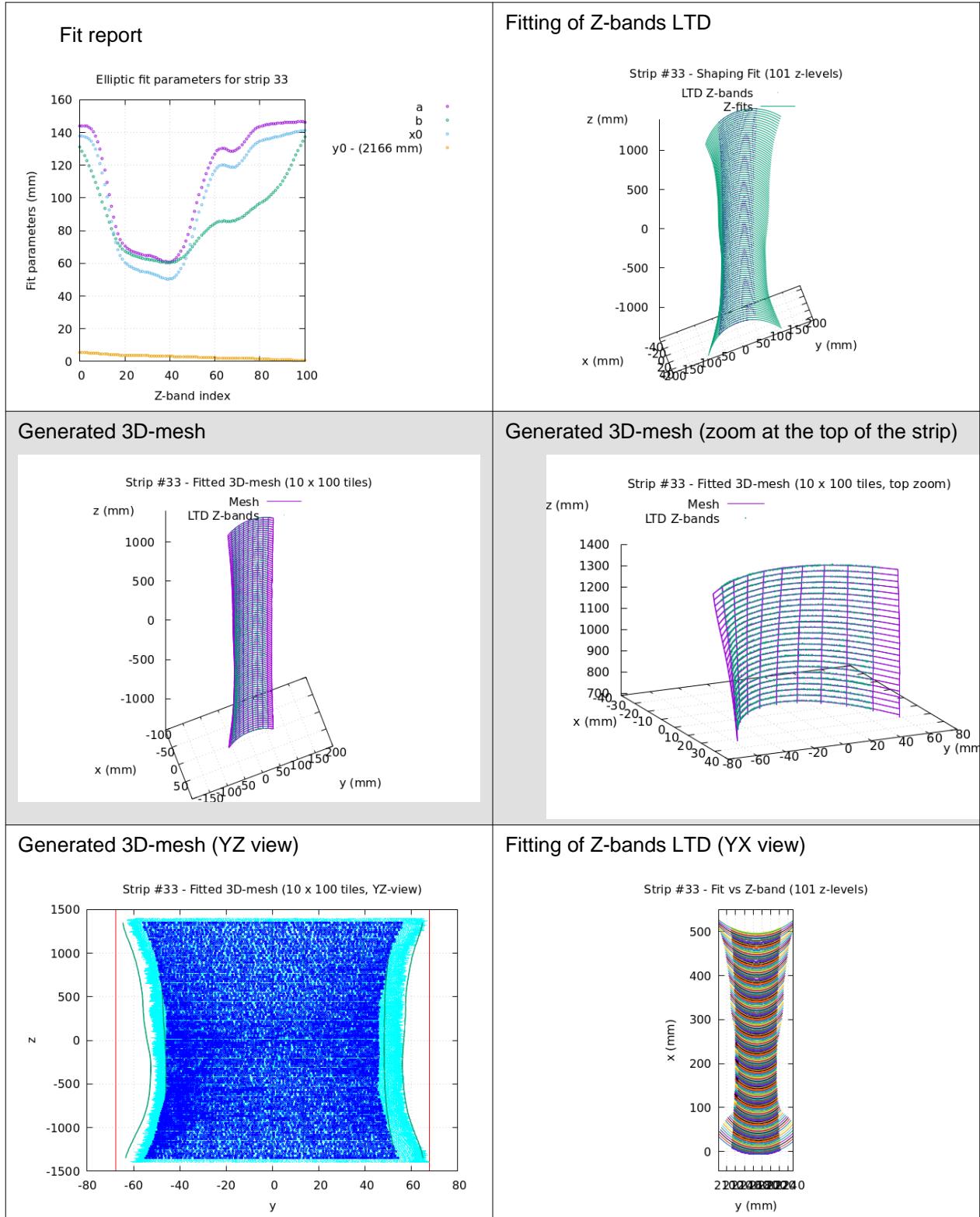
## Strip 31



## Strip 32



## Strip 33



## Strip 34

