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# Import libraries

from PyQt6.QtCore import QThread, pyqtSignal
import time, uuid, traceback, os
from modules.config import *
from modules.limits import Limits

class FileSending:
    """Handles file upload management, including queuing and thread handling."""
    def __init__(self, window):
        self.window = window
        self.active_threads = []
        self.file_queue = []

    def send_files(self, cmd="FILS", file_id=None, resume_file_id=None, location_infile=0):
        """Starts a new file upload thread if none are active."""
        if len(self.active_threads) >= 1:
            return
        try:
            self.window.file_upload_progress.show()
        except:
            pass
        try:
            self.window.stop_button.setEnabled(True)
            self.window.stop_button.show()
        except:
            pass

        thread = FileSenderThread(cmd, file_id, resume_file_id, location_infile, self.window, self.file_queue)
        self.active_threads.append(thread)

        thread.finished.connect(thread.deleteLater)
        thread.finished.connect(lambda: self.active_threads.remove(thread))
        thread.finished.connect(self.window.finish_sending)

        thread.progress.connect(self.window.update_progress)
        thread.progress_reset.connect(self.window.reset_progress) # Connect progress signal to progress bar
        thread.message.connect(self.window.set_message)
        thread.error.connect(self.window.set_error_message)

        thread.start()

    def resume_files_upload(self, id, progress):
        """Resumes file upload from the last known progress point."""
        uploading_files = self.window.json.get_files_uploading_data()
        for file_id, details in uploading_files.items(): # Iterate through stored uploading files
            if id == file_id:
                file_path = details.get("file_path")
                if not os.path.exists(file_path):
                    continue
                self.file_queue.extend([file_path]) # Re-add file to queue
                self.window.protocol.send_files(resume_file_id=file_id, location_infile=int(progress))
                break

class FileSenderThread(QThread):
    """Handles file upload operations in a separate thread."""
    finished = pyqtSignal() # Signal when file sending is complete
    error = pyqtSignal(str) # Signal for error messages
    progress = pyqtSignal(int) # Signal for updating progress bar
    progress_reset = pyqtSignal(int)
    message = pyqtSignal(str) # Signal for updating the status message

    def __init__(self, cmd, file_id, resume_file_id, location_infile, window, file_queue):
        super().__init__()
        self.files_uploaded = []
        self.cmd = cmd
        self.file_id = file_id
        self.resume_file_id = resume_file_id
        self.running = True
        self.location_infile = location_infile
        self.window = window
        self.file_queue = file_queue

    def run(self):
        """Runs the file upload process for each file in the queue."""
        try:
            for file_path in self.file_queue:
                start = time.time()
                bytes_sent = 0

                try:
                    self.window.stop_button.setEnabled(True)
                except:
                    pass

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file_name = self.file_id if self.file_id else file_path.split("/")[-1] # Extract file name
file_id = uuid.uuid4().hex
self.window.uploading_file_id = file_id

if self.resume_file_id is None:
    print("start upload:", file_id)
    start_string = f"{self.cmd}|{file_name}|{self.window.user['cwd']}|{os.path.getsize(file_path)}|
(file_id)"

    self.window.protocol.send_data(start_string.encode())
    self.window.json.update_json(True, file_id, file_path)
else:
    file_id = self.resume_file_id

if not os.path.isfile(file_path):
    self.error.emit("File path was not found")
    return

size = os.path.getsize(file_path)
left = size % CHUNK_SIZE
sent = self.location_infile
self.progress.emit(sent)
self.progress_reset.emit(size)
self.message.emit(f"{file_name} is being uploaded")

try:
    with open(file_path, 'rb') as f:
        f.seek(self.location_infile) # Resume from last known position
        for i in range((size - self.location_infile) // CHUNK_SIZE):
            if not self.running:
                break

            location_infile = f.tell()
            data = f.read(CHUNK_SIZE)

            current_time = time.time()
            elapsed_time = current_time - start

            if elapsed_time >= 1.0:
                start = current_time
                bytes_sent = 0

            self.window.protocol.send_data(f"FILE|{file_id}|{location_infile}|".encode() + data)
            bytes_sent += len(data)
            sent += CHUNK_SIZE

            self.progress_reset.emit(size)
            self.message.emit(f"{file_name} is being uploaded")
            self.progress.emit(sent) # Update progress bar

            # Ensure upload speed limit
            if bytes_sent >= (Limits(self.window.user["subscription_level"]).max_upload_speed - 1) *
1_000_000:

                time_to_wait = 1.0 - elapsed_time
                if time_to_wait > 0:
                    time.sleep(time_to_wait)

            if not self.running:
                self.running = True
                continue

            location_infile = f.tell()
            data = f.read(left)
            if data != b"":
                self.window.protocol.send_data(f"FILE|{file_id}|{location_infile}|".encode() + data)
                self.progress_reset.emit(size)
                self.message.emit(f"{file_name} is being uploaded")
                self.progress.emit(sent) # Final progress update

except:
    print(traceback.format_exc())
    return

finally:
    self.window.json.update_json(True, file_id, file_path, remove=True)

if self.file_id is not None:
    os.remove(file_path.split("/")[-1]) # Remove temp files after upload completion
self.finished.emit()

except:
    print(traceback.format_exc())
    print(type(self.file_queue))

class File:
    """Represents a file being downloaded or uploaded."""
    def __init__(self, window, save_location, id, size, is_view=False, file_name=None):

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self.save_location = save_location
self.id = id
self.size = size
self.is_view = is_view
self.file_name = file_name
self.start_download()
self.window = window

def start_download(self):
    """Prepares a file for download by creating an empty placeholder."""
    if not os.path.exists(self.save_location):
        with open(self.save_location, 'wb') as f:
            f.write(b"\0") # Create an empty file
            f.flush()

def add_data(self, data, location_infile):
    """Writes received data to the file at the correct position."""
    try:
        self.window.file_upload_progress.show()
    except:
        pass

    self.window.update_progress(location_infile)
    self.window.reset_progress(self.size)
    self.window.set_message(f"File {self.file_name} is downloading")

    try:
        with open(self.save_location, 'r+b') as f:
            f.seek(location_infile)
            f.write(data)
            f.flush()

            self.window.json.update_json(False, self.id, self.save_location, remove=True)
            self.window.json.update_json(False, self.id, self.save_location, file=self, progress=location_infile)
    except:
        self.uploading = False

def delete(self):
    """Deletes the downloaded file if it exists."""
    if os.path.exists(self.save_location):
        os.remove(self.save_location)

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