```
import os
import shutil
import subprocess
import zipfile
# Define file and folder names
current folder = os.path.dirname(os.path.abspath( file ))
main folder = os.path.dirname(current folder)
dist_folder = os.path.join(current_folder, 'dist')
build folder = os.path.join(current folder, 'build')
spec_file = os.path.join(current_folder, 'client.spec')
old_exe = os.path.join(current_folder, 'IdanCloud.exe')
client_exe_in_dist = os.path.join(dist_folder, 'client.exe')
new_exe = os.path.join(current_folder, 'IdanCloud.exe')
# Define the folders to be zipped
folders_to_include = {
    "assets": os.path.join(main folder, 'assets'),
    "gui": os.path.join(main_folder, 'gui')
zip file = os.path.join(current folder, 'IdanCloud.zip')
# Run PyInstaller to package client.pyw
subprocess.run(['pyinstaller', '--onefile', os.path.join(main folder, 'client.pyw')])
# Remove old IdanCloud.exe if it exists
if os.path.exists(old_exe):
    os.remove(old exe)
# Move and rename client.exe
if os.path.exists(client exe in dist):
    shutil.move(client_exe_in_dist, new_exe)
# Delete dist and build folders, and client.spec file
if os.path.exists(dist folder):
    shutil.rmtree(dist_folder)
if os.path.exists(build folder):
    shutil.rmtree(build folder)
if os.path.exists(spec file):
    os.remove(spec file)
# Delete old IdanCloud.zip if it exists
if os.path.exists(zip file):
    os.remove(zip_file)
# Create a new zip file containing IdanCloud.exe, assets, and gui folders
with zipfile.ZipFile(zip file, 'w') as zipf:
    # Add IdanCloud.exe to the zip file
    if os.path.exists(new exe):
        zipf.write(new_exe, os.path.basename(new_exe))
    # Add the 'assets' and 'gui' folders to the zip file
    for folder name, folder path in folders_to_include.items():
        if os.path.exists(folder_path):
             for root, dirs, files in os.walk(folder_path):
                 for file in files:
                      file path = os.path.join(root, file)
                      # Calculate arcname to preserve folder structure relative to its parent directory
                     arcname = os.path.join(folder_name, os.path.relpath(file_path, folder_path))
                     zipf.write(file path, arcname)
if os.path.exists(new exe):
    os.remove (new exe)
print("Process complete! New IdanCloud.zip created.")
```