



# Faculty of Computers and AI Cairo University



## Programming-1

Second Semester

### Assignment 3

Submitted by:

Names	IDs	Email
Abdelrahman Wael Mohammed Hanafy	20210490	a.wael.designs@gmail.com
Youssef Mohamed Salah Eldin Anwar	20210483	Yassoyosse@gmail.com
Khaled Waleed Salah AbdelMotaleb	20210127	11410120210127@stud.cu.edu.eg

Submitted to:

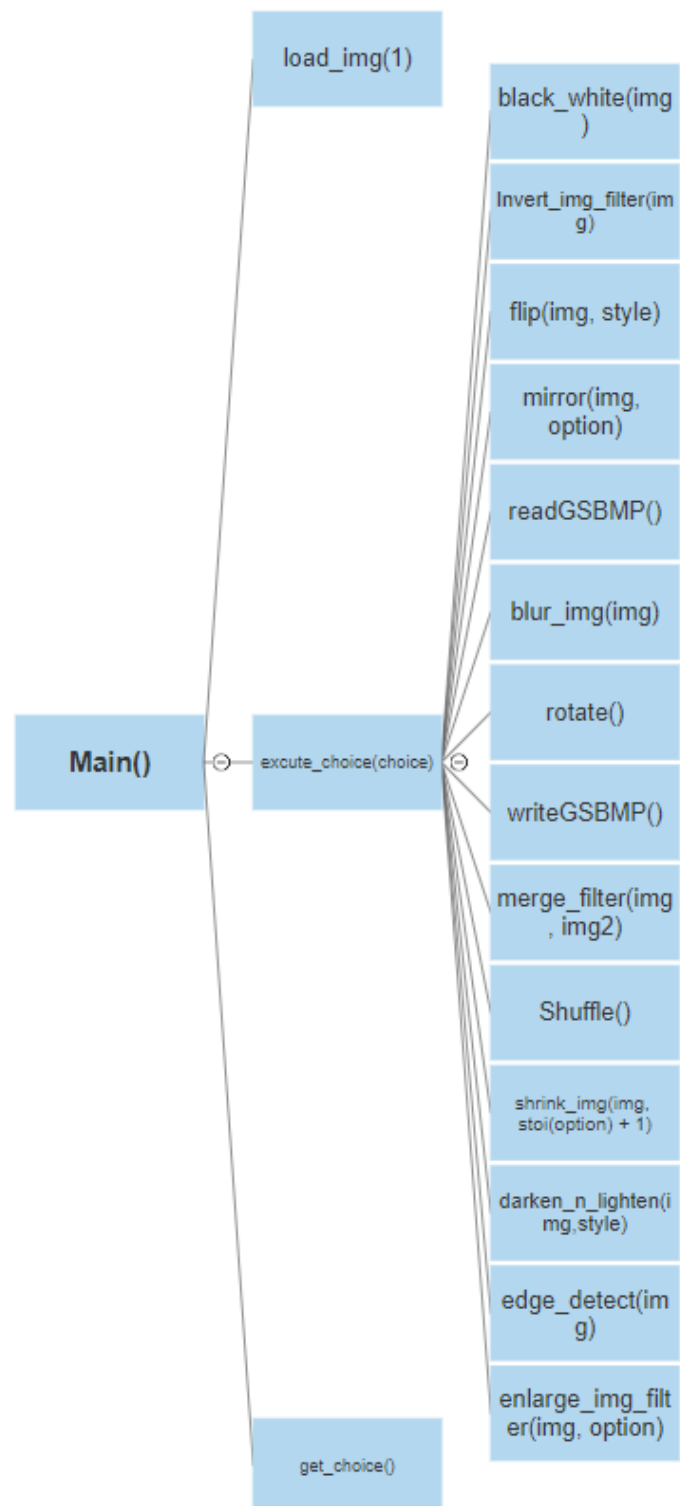
**Dr. Mohammad El-Ramly**

**TA: Hager Ali (S17-S18)**

Date:

07-04-2022

## System Diagram



### **Filter 1 Algorithm: Black and White Filter**

Input image[SIZE][SIZE]

For pixel in image:

    If image[i][j] >= 128:

        Image[i][j] = 255

    Else:

        Image[i][j] = 0

### **Filter 2 Algorithm: Invert Filter**

Input image[256][256]

For pixel in image:

    Image [ i ] [ j ] = 255 - image [ i ] [ j ]

### **Filter 3 Algorithm: Merge Filter**

takes two images as input (by referece)

every pixel in the new image must be the average of the corresponding pixel values of both of the two pictures

(its like making both of them 50% opacity)

### **Filter 4 Algorithm: Invert Filter**

Input image[SIZE][SIZE]

Input style

If style == "horizontal":

    For row/2 in image:

        For column in image:

            temp = image[i][j]

            image[i][j] = image[255-i][j]

            image[255-i][j] = temp

else If style == "vertical":

    For row in image:

        For column/2 in image:

            temp = image[i][j]

            image[i][j] = image[i][ 255-j]

            image[i][ 255-j] = temp

### **Filter 6 Algorithm: Darken\_n\_lighten Filter**

takes a bool to determine darken or lighten as well as an image 2d array by reference

the ratio of value edit is 1.5 if the mode is lighten

else ratio = 0.5

for every pixel in the image:

multiply the pixel value by the ratio and save it in new\_value integer

if the new\_value is larger than 255 (out of range) then make it equal to 255

(note : new\_value will never be less than zero anyway)

pixel in image = new\_value

### **Filter 7 Algorithm: Edge Detect Filter**

Input image[SIZE][SIZE]

char new\_image[SIZE][SIZE]

int average = 0

For i < 256:

    For j < 256:

        new\_image[i][j] = 255 //filling new image with white

        average += image[i][j]

average = average/(256\*256) //calculating the average color

int value = average/4

For i < 255:

    For j < 255:

        If pixels around – image[i][j] > value

            new\_image[i][j] = 0

For i < 256:

For  $j < 256$ :

`Imge[i][j] = new_image[i][j] //coping into the original image`

### **Filter 8 Algorithm: Enlarge Filter**

Input image[256][256]

Input “the quarter the user want to Enlarge”

For pixel in image:

`image [ i ] [ j ] = Image [ (i/2)+ Num 1] [(j/2) + Num 2]`

//value of Num1 and Num2 change according to the chosen quarter.

### **Filter 9 Algorithm: Shrink image Filter**

take an integer deno to determine the shirnk coefficient  
deneumerator and a 2d array representation of the img (by  
reference)

create a new imge by the same size

for every pixel in the original image:

copy pixel to the new photo with a proper index

skip pixels by a factor of deno

(that is because the shrinked img will have some of the pixels in the  
original img but will also skip some pixels to be able to reduce  
resolution)

copy every pixel in the small image to the corresponding pixel in the original image

if the pixel is out of reach in the small image then make the corresponding pixel in the original image white.

### **Filter a Algorithm: Mirror Filter**

Input image[SIZE][SIZE]

Input style

If style == "lower":

    For row/2 in image:

        For column in image:

            image[i][j] = image[255-i][j]

else If style == "upper":

    For row/2 in image:

        For column in image:

            image[255-i][j] = image[i][j]

else If style == "right":

    For row in image:

        For column/2 in image:

            image[i][j] = image[i][255-j]

else If style == "left":

    For row in image:

        For column/2 in image:

            image[i][255-j] = image[i][j]

### **Filter c Algorithm: Blur Filter**

based on the gaussian blur method

make a copy of the image

loop over every pixel in the original photo:

add the value of the pixel itself as well as all surrounding 8 pixels in all directions (if possible) to the sum

the pixel value in the new image is equal to the sum divided by the number of pixels you have added to the sum (average of the 3\*3 pixel grid with a center equal to the pixel in the original picture)

copy the new image to the old image to print it in the main menu (since we are working with arrays by reference)

### **Main Algorithm**

while(choice of user doesn't equal 0):

    ask user for input

    validate user input

    excute user choice



print a success message

find function:

takes a vector of strings and search about a target (Linear search since data is not sorted)

returns the index if the target was found

else : returns -1

getchoice function:

takes a vector of allowed strings (inputs) and keep asking user to enter a valid input from them

excute choice function:

according to the user choice, it excutes the filter wanted as well as sub-menus for the filters

load img function:

asks the user for a valid picture to load with defensive programming included

print a message to thank the user

exit program

# GitHub commits

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SuperNova74-K Added comments & Header 081abd8 32 minutes ago 28 commits

doctor files	doctor files and pictures	7 days ago
Main_menu.cpp	Added comments & Header	32 minutes ago
Main_menu.exe	Added comments & Header	32 minutes ago
README.md	Create README.md	7 days ago
bmplib.cpp	Necessary libraries	yesterday
bmplib.h	Necessary libraries	yesterday
filter_group_1.h	Made sure it's compatible with Main Menu	2 days ago
filter_group_2.h	Made sure it's compatible with Main Menu	2 days ago
filter_group_3.h	Fixed blur filter mistake	2 days ago
fruit.bmp	Examples	yesterday
photographer.bmp	Examples	yesterday

Made by Students Khaled Waleed

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main

Commits on Apr 7, 2022

Added comments & Header SuperNova74-K committed 33 minutes ago 081abd8 <>

Commits on Apr 6, 2022

Examples SuperNova74-K committed yesterday 22459cb <>

Necessary libraries SuperNova74-K committed yesterday 66f7f52 <>

Main Menu V 1.2 SuperNova74-K committed yesterday 9296bee <>

Fixed a mistakes in sub-menus definsive SuperNova74-K committed yesterday b02c71f <>

Commits on Apr 5, 2022

Added Main Menu V 1.0 Executable SuperNova74-K committed 2 days ago a545b44 <>

Commits on Apr 5, 2022		
Added Main Menu V 1.0 Executable SuperNova74-K committed 2 days ago		a545b44 <>
Fixed blur filter mistake SuperNova74-K committed 2 days ago		88c9f89 <>
Made sure it's compatible with Main Menu SuperNova74-K committed 2 days ago		e56e47b <>
Made sure it's compatible with Main Menu SuperNova74-K committed 2 days ago		b3d3ad9 <>
Added a ton of defensive to the Main Menu. SuperNova74-K committed 2 days ago		a417d36 <>
Add files via upload youssefAnwar87 committed 2 days ago	Verified	634d75d <>
edited filter_group_1.h SuperNova74-K committed 2 days ago		16865cf <>
Added file save function with defensive. SuperNova74-K committed 2 days ago		8c5b418 <>
Modified filter1 and added mainmenu SuperNova74-K committed 2 days ago		66e85fa <>
Commits on Apr 4, 2022		
edge filter edit abwael committed 4 days ago		59b38d1 <>
edge detection filter abwael committed 4 days ago		0a9f13a <>
Commits on Apr 4, 2022		
edge filter edit abwael committed 4 days ago		59b38d1 <>
edge detection filter abwael committed 4 days ago		0a9f13a <>
Mirror filter abwael committed 4 days ago		b39c385 <>
Flip filter abwael committed 4 days ago		d63c820 <>
Commits on Apr 3, 2022		
Merge remote-tracking branch 'origin/main' abwael committed 4 days ago		12fccce3 <>
Added blur filter SuperNova74-K committed 4 days ago		0364f25 <>
added shrink filter SuperNova74-K committed 4 days ago		db10c91 <>
Commits on Apr 2, 2022		
black and white filter abwael committed 5 days ago		e6937e8 <>
Commits on Apr 1, 2022		
Added darken_n_lighten filter SuperNova74-K committed 6 days ago		786ebf5 <>