CMPT 383 Comparative Programming Languages Quiz 1 Solution

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- 1. Which of the following CANNOT be made a functor directly? C
 - A. []
 - B. Maybe
 - C. Either
 - D. Data.Map.Map Int

Student name:

2. Consider the following function

```
foo :: [Int] -> Int
foo xs = fooAux xs 0
  where
    fooAux :: [Int] -> Int -> Int
    fooAux [] y = 1 + y
    fooAux (x:xs) y = 1 + fooAux xs (y + 1)
```

Is this function tail recursive? B

- A. Yes. it is tail recursive
- B. No, it is not tail recursive
- 3. Which of the following is NOT correct? B
 - A. Given f1:: a -> b -> a, providing exactly one actual parameter to f1 is allowed
 - B. Given f2:: a -> Float, then f2 cannot take a function of type Int -> Int as input
 - C. (Int -> Int) -> Int -> Int is the same as (Int -> Int) -> (Int -> Int)
 - D. Given f3 :: (Int -> Int) -> Int, then f3 is a higher-order function
- 4. Which of the following about IO is NOT correct? C
 - A. IO is a functor
 - B. IO is an applicative
 - C. IO is a monoid
 - D. IO is a monad
- 5. Which of the following is NOT correct? A
 - A. main must be of type IO ()
 - B. getLine is an IO action
 - C. An IO action can be obtained by composing two IO actions
 - D. The side effect of an IO action is only carried out when the IO action is performed

- 6. Which of the following is NOT correct? D
 - A. f.g.h \$ x = f.g \$ h x
 - B. f.(g.h) = (f.g).h
 - C. (f.g) x = f g x
 - D. $f(gx) = f \cdot gx$
- 7. Which of the following is NOT correct? A
 - A. Suppose a module has declaration `data T = D1 Int | D2 Int` but does not export data constructors D1 and D2, then there is no way to create values of type T in another module
 - B. A module named Foo.Bar must be defined in file Bar.hs under the Foo directory
 - C. A type declared using the newtype keyword cannot have more than one data constructor
 - D. If there is a declaration `type T1 = T2`, then T1 and T2 are interchangeable
- 8. Consider the declaration `data Pair a = Pair a a` for pairs. If Pair is a functor, what is the type of the corresponding fmap function?

9. Consider the declaration `data Pair a = Pair a a` for pairs. If Pair is an applicative, what is the type of the corresponding (<*>) function?

10. Consider the declaration `data Pair a = Pair a a` for pairs. If Pair is a monad, what is the type of the corresponding (>>=) function?

11. Convert the following function to point-free style. You don't need to write the type signature.

```
bar :: [Int] -> Int
bar xs = sum (filter even (map (max 10) xs))
bar = sum . filter even . map (max 10)
```

12. Use foldr to re-implement the following function. You don't need to write the type signature.

```
baz :: [a] -> [a]
baz xs = foldl (\acc x -> x : acc) [] xs
baz xs = foldr (\x acc -> acc ++ [x]) [] xs
```

13. What types of random values can be obtained using the random function from System.Random?

All types that are instances of the Random type class

14. Write a lambda that is equivalent to (\$ 2)

```
f \rightarrow f 2
```

15. Use map and filter to re-implement the following function. You don't need to write the type signature.

```
foo f p xs = [ f x | x <- xs, p x ]
foo f p xs = map f (filter p xs)
```

16. Consider the following expression

```
f <$> Just 'a' <*> Just 'b' <*> Just 'c' <*> Just 'd'
Suppose the expression type checks and its result is Just ('b', 'd'), what could be
the implementation of f? You don't need to write the type signature.
```

```
f_x = y = (x, y)
```

17. Convert the following function to an equivalent form that does NOT use do notations $main = do x \leftarrow getLine$

```
y <- getLine
y <- getLine
putStrLn (x ++ y)
```

```
main = getLine >>= (x -> getLine >>= (y -> putStrLn (x ++ y)))
```

18. To make [] an instance of the Foldable type class, people can implement either one of two functions. What are those two functions?

foldr and foldMap

19. Consider the declaration `data Pair a = Pair a a` for pairs. What can we do to enable equality comparison between two Pairs only based on the second field (e.g., Pair 1 2 == Pair 2 2 returns True)? Briefly describe your approach in English.

Make Pair a an instance of Eq and implement the (==) function to compare the 2nd field

20. A type may not be declared as an instance of a particular type class more than once in Haskell. If we really need two instances, what would be the workaround approach?

Define a "wrapper" of the type using newtype