Product Backlog

1. Chat UI Component Implementation

 Description: Develop the basic chat interface with a chat window, input field, and toggle button.

Acceptance Criteria:

- The chat window renders correctly.
- User input is captured and displayed in the UI.
- Chat window can be toggled (open/minimized).

2. Chat Controller and Communication Layer

 Description: Implement the Chat Controller with AJAX and/or WebSocket integration to forward user queries from the UI to the Chat API.

Acceptance Criteria:

- Input validation is performed before sending requests.
- User queries are forwarded via the appropriate protocol.
- Real-time updates are received and rendered.

3. Chat API Endpoint Development

 Description: Create the REST/WebSocket endpoints for the Chat API that will serve as a bridge between the frontend and the chatbot service.

Acceptance Criteria:

- Endpoints are secure (HTTPS) and documented.
- Endpoints reliably forward queries and return responses.
- API error handling is implemented.

4. Chat Processing Component (Backend) Implementation

 Description: Build the Chat Processor with its internal classes to process incoming chat queries using the LLM backend.

Acceptance Criteria:

- Incoming queries are parsed and interpreted.
- The appropriate context is retrieved.
- Responses are generated and forwarded back to the API.

5. **Document Context Manager Component Implementation**

Description: Develop the system to manage pre-indexed documents.

Acceptance Criteria:

- Documents are stored and indexed correctly.
- The query engine can retrieve relevant documents based on input.
- Integration with Chat Processing Component is verified.

6. End-to-End Integration and Testing

 Description: Integrate the frontend and backend components and run end-toend tests to ensure the entire chat system functions as expected.

Acceptance Criteria:

- User messages flow seamlessly from UI to backend response.
- Comprehensive tests validate user interactions and API responses.

7. User Interface Enhancements and Error Handling

 Description: Improve the chat interface with clear error messages, loading indicators, and responsive design.

Acceptance Criteria:

- UI feedback is provided for each action (e.g., loading, error states).
- Usability tests show a clear and intuitive user experience.

First Sprint (Sprint 1) Backlog

Goal: Establish the foundational chat system components that allow for user input capture and communication with a basic API endpoint.

Sprint 1 Items

1. Initial Chat API Endpoint

- o Build a simple REST endpoint that accepts user input.
- Return a mock response for testing purposes.
- Set up logging and basic error handling.

2. Integration of Chat UI and Chat API

Connect the chat controller to the API.

- Verify that user queries from the UI are received by the API.
- o Display the mock responses on the UI.

3. Unit Testing and Basic Documentation

Write tests for the chat controller logic.

4. LLM-choice-of-the-day

- o Find out what the best LLM for our contextual needs is.
- o Test out prompts, limits, understanding and contextual shape-up of the LLM.
- o Start making different prompts for basic types and subtypes of questions.

DoD

Satisfactory responses from the LLM, finding the best one for our use-case. Testing working out fine without any issue with the API or perceived user experience.

Sprint 1 Timeline

• Planning & Design: 4 day

• **Development:** 5 days

• Testing & Documentation: 1 day

• Sprint Review & Retrospective: 1 day

Total Duration: 11 days