Assignment Single Online Reminder Mobile Application

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Introduction

You are required to write an Ionic mobile application, that allows a user to enter a single Reminder on his/her mobile device consisting of the following information:

- Title
- Description
- Priority
 - o High
 - o Medium
 - o Low
- Complete
 - o True
 - o False

This data should not be stored on the user's mobile device but instead should be stored on the <u>JSON Blob</u> website.

The application should allow the user to store only one Reminder at a time. So if he/she creates one reminder, this reminder must be deleted before a new one can be stored. However, any field of the Reminder can be updated.

If a Reminder has been created and the user exits the application and restarts it, then the reminder should be displayed.

Marks

This assignment is worth 50% of the marks for the module.

Creation of the Ionic App

The application should be created as follows:

• ionic start GXXXXXXX blank

Where GXXXXXXX is your student number.

Submission of the Ionic App

The zipped Ionic application (including an apk file with the filename as described above) should be uploaded to the *Project* section of Moodle no later than 9:00am on **Sunday December 18**th **2016**.

App Structure

The application should consist of an index.html file where the body consists only of the following:

```
<body ng-app="myNews">
    <ion-nav-view></ion-nav-view>
</body>
```

There should be one template file which displays the Reminder if one exists, or if not displays an option to create a Reminder.

Technical Details

There should be one State representing the Reminder View.

Sending data to and receiving data the https://jsonblob.com website should be performed in a Service.

The JSON Blob API has four main endpoints:

- POST This should be used to create the Reminder
- GET This should be used to get an existing Reminder
- PUT This should be used to update an existing Reminder
- DELETE This should be used to delete an existing Reminder

A final requirement is that when a Reminder has been successfully created on the jsonblob.com website, the console should show the Blob ID of the Reminder as shown:

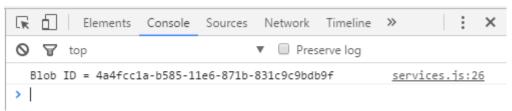


Figure 1 Console showing JSON Blob ID

NOTE: Nothing else (no debug messages etc.) should be printed on the console.

Application description and screenshots

The application should display the following fields/data on startup if there is no existing Reminder:

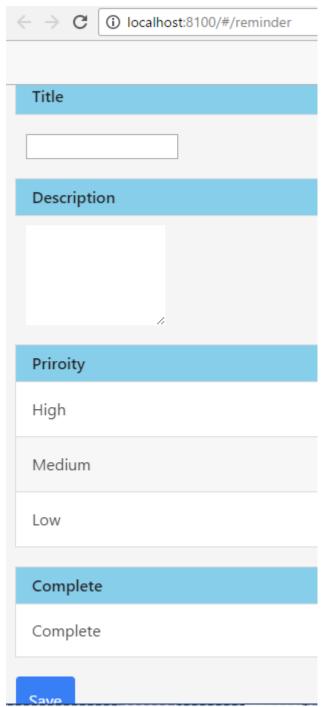


Figure 2 Application with no existing Reminder

The user then enters details of a Reminder he/she wishes to store. If the data is stored successfully on jsonblob.com, the *Save* button is no longer shown, but instead *Update* and *Delete* buttons are displayed.

The title of the page is automatically set to the title of the Reminder.

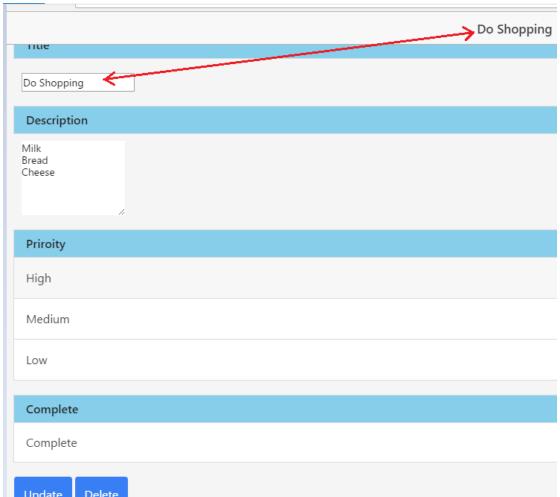


Figure 3 Creating a New Reminder

As described previously, when a Reminder is successfully created the JSON blob ID should be displayed in the console:

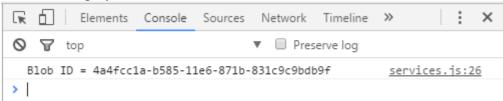


Figure 4 Console showing JSON Blob ID

If the application is closed and re-opened and a Reminder has been previously created but not deleted, this Reminder should be shown.

When a Reminder is deleted, the *Update* and *Delete* buttons are no longer shown, but instead *Save* button is displayed.

The Reminder should no longer be accessible on the jsonblob.com website.

Application in action

Download *Demonstration of Project 2.webm* from the *Project* section of Moodle and open it in a web browser to see a working version of how the finished assignment should look.