## Universita' degli Studi di Messina Dipartimento di Matematica e Informatica

## Database course project

# veeForum

29 May 2015

Author:

Vittorio Romeo

**Professor:** 

Massimo Villari





http://unime.it

# Contents

Ι	Project specifications									
1	Client request									
2	Software Requirements Specification									
	1.	Introduction								
		11	Purpose	5						
		12	Scope	5						
	2.	Gener	al description	6						
		21	Product perspective and functions	6						
		22	User characteristics	7						
	3.	Specif	ic requirements	7						
		31	External interface requirements	7						
		32	Functional requirements	8						
		33	Example use cases	9						
		34	Non-functional requirements	11						
		35	Logical Database Requirements	12						
	4.	Analy	rsis models	12						
		41	Sequence Diagrams	12						
		42	Data Flow Diagrams	12						
		43	State-Transition Diagrams	12						
II	$\mathbf{T}$	echni	cal analysis	13						
3	Development process									
	1.	Environment and tools								
	2.	2. Docker								
	3.	Versio	on control system	16						
	4.	Apach	ne	16						
	5.	Thesis	3	16						

		10
•	ructure	18
	Module	19
•	Module	19
Other	data	19
L		20
Datab	ase setup	2
11	db	2
Tables	3	23
21	log	23
22	tag	$2^{2}$
23	group	2!
24	user	20
25	section	28
26	fileData	30
27	contentBase	3
28	contentThread	32
29	contentPost	3
210	contentAttachment	36
211	subscriptionBase	38
212	subscriptionThread	40
213	subscriptionUser	42
214	subscriptionTag	4
215	notificationBase	40
216	notificationUser	48
217	notificationThread	50
218	notificationTag	52
219	tagContent	$5^{2}$
220	groupSectionPermission	5!
Stored	procedures	58
31	mkContent	58
32	mkSubscription	60
33	mkNotification	6
34	utils	66
	aNII cor	69
35	gnoser	

		38	calcPrivs	75							
		39	${\rm calcPerms} \ \dots $	77							
	4.	Trigger	rs	80							
		41	notifications	80							
		42	contentBase	82							
		43	subscriptionBase	85							
		44	notificationBase	87							
		45	subscriptionNtf	89							
		46	delSubCnt	91							
	5.	Databa	ase inizialization	94							
		51	initialize	94							
6	Inst	allatio	n	97							
7	Conceptual model 98										
8	Logical model										
9	Table details										
10 Web interface											
11 Sample queries											
II	I (	Concl	usion	103							
<b>12</b>	12 Final product										
13 What I learned											
14 Future											
15 References											

# Part I Project specifications

The following part of the document describes the project and its design/development process without exploring its implementation details.

The part begins with a synthesis of the **client request**. After a careful analysis of the request, a **Software Requirements Specification** (SRS) was written.

Writing a correct and informative SRS is of utmost importance to achieve an high-quality final product and ensuring the development process goes smoothly.

The SRS will cover the following points in depth:

- Scope and purpose.
- Feature and functions.
- External interface requirements.
- Functional requirements.
- Example use cases.
- Non-functional requirements.
- Analysis models.

# Chapter 1

# Client request

The client requests the design and implementation of a forum creation/management framework and a modern responsive web forum browsing/management application.

The client intends using the requested forum framework to build communication platforms for various projects, both for internal employee usage and interaction with the public.

It is imperative for the system to allow administrators to easily well-organized create content-section hierarchies and user-group hierarchies.

Administrators also need to be able to give groups specific permissions for every section.

Some sections will only be visible and editable to employee groups (e.g. internal discussion), some sections will be visible but not editable by the public (e.g. announcements), and others will need to be completely open to the public (e.g. technical support).

Being able to **keep track of user-created content** is also very important for the client. Initially, tracking the date and the author of the content will be enough, but the system has to be designed in such a way that inserting additional creation information (e.g. browser/operating system used to post) will be trivial.

In the future, additional content types (e.g. videos, attachments) may be added to the system and their creation will have to be tracked as well.

Users and moderators will also need to be able to track user content through a **real-time notification system** directly from the web application interface.

This data needs to be independent from the contents, in order to easily allow administrators and project managers to gather statistical data on forum usage.

The web application has to be extremely simple but flexible as well. Administrators need be able to perform all functions described above through a responsive admin panel.

Content consumers and creators should be able to view and create content from the same responsive interface.

Moderators and administrators should be able to edit and delete posts through the same interface as well. User interface controls will be shown/hidden depending on the users permissions.

# Chapter 2

# Software Requirements Specification

## 1. Introduction

This **Software Requirements Specification** (SRS) chapter contains all the information needed by software engineers and project managers to design and implement the requested forum creation/management framework.

The SRS was written following the **Institute of Electrical and Electronics Engineers** (IEEE) guidelines on SRS creation.

## 1..1 Purpose

The SRS chapter is contained in the **non-technical** part of the thesis.

Its purpose is providing a **comprehensive description** of the objective and environment for the software under development.

The SRS fully describes what the software will do and how it will be expected to perform.

## 1..2 Scope

#### 1..2.1 Identity

The software that will be designed and produced will be called **veeForum**.

#### 1..2.2 Feature extents

The complete product will:

• Provide a framework for the **creation and the management of a forum system**.

- Allow its users to **deploy and administrate** multi-purpose forums.
- Give access to a **modern responsive web application** to setup, browse and manage the forum.

veeForum, however, will not:

- Provide infrastructure or implementation for a complete blog/website. The scope of the software is forum building.
- Implement instant private messaging user-to-user chat is beyond the scope of the project.

## 1..2.3 Benefits and objectives

Deploying veeForum will give its users a number of important benefits and will fulfill specific objectives.

- Companies and individuals making use of veeForum will have access to an **easy-to-install** and **easy-to-use** forum creation and management platform.
- Users and moderators of the deployed forums will be able to **easily create**, **track** and manage content and other forum users.
- Forum administrators will be given **total control** of the forum structure, users and permissions through an **easy-to-use** responsive administration panel.

## 2. General description

## 2..1 Product perspective and functions

The product shares many basic aspects and features with existing forum frameworks such as **phpBB** or **vBulletin**: flat/threaded discussion support, nested sections, user attachments, etc.

veeForum improves on existing forum frameworks in the following ways:

- Provides a responsive web interface without postbacks.
- Allows users and moderators to subscribe and unsubscribe not only to posts, but to users and sections as well.
- Has a powerful real-time Facebook-like notification system that notifies users when tracked content has been added or edited.

• Gives administrator the possibility to design and manage complex permission hierarchies for user groups and single users.

## 2...2 User characteristics

veeForum needs to target both users that only consume the content offered by deployed forums, users that actively create and manage content in deployed forums, and users that build and deploy forum instances.

User-friendliness is essential for every target, but all the required functionality is effectively exposed to different user groups.

It is therefore required to have clear interfaces that do not negatively affect the user experience by being either too complex or too simple (all features need to be exposed).

## 3. Specific requirements

## 3..1 External interface requirements

**External interface requirements** identify and document the interfaces to other systems and external entities within the project scope.

#### 3..1.1 User interfaces

The product will provide both a desktop and a mobile user web interface.

- Web interface: it is required to provide a modern responsive web interface, compatible and tested with the most popular browsers (Internet Explorer 10+, Google Chrome, Mozilla Firefox). The web interface will give forum access to users and moderators, and administrator access to forum management staff.
- Mobile interface: is is required to provide a modern mobile application for the major platforms (Android, iOS, Windows Phone). The mobile application will allow browsing and content management of forums created with the product.

#### 3..1.2 Software interfaces

The **open-source policy** of veeForum will allow framework users to expand or improve existing functionality and to interact with other existing technologies.

Accessing and modifying forum data (assuming permission requirements are satisfied by the user) will be possible through **RESTful** requests, returning and accepting **JSON** (Javascript Object Notation).

## 3..2 Functional requirements

In software engineering, a **functional requirement** defines a function of a system and its components.

Functional requirements may be **calculations**, **technical details**, **data manipulation** and **processing** and other specific functionality that define what a system is supposed to accomplish.

Behavioral requirements describing all the cases where the system uses the functional requirements are captured in **use cases**.

## 3..2.1 User/group management

- Users: users will be managed by the system. Users can register (or be manually added by an administrator). Registration can be configured to require a confirmation email or not.
- **Groups**: every user will be part of at least one group at all times. Groups are part of an hierarchy: they can inherit from each other. Groups can have permissions specific to sections and system-wide permissions.

## 3..2.2 Content hierarchy

- **Posts**: posts will be the base of the content hierarchy. They will contain HTML-enabled text and any number of attachments. Posts can be edited and deleted by the original owner.
- Threads: threads are groups of posts. Users with the correct permissions can create a thread in a specific section and have other users add posts or subscribe to it. Threads can be edited and deleted by the original owner.
- Sections: sections are content containers intended to group threads related to the same subject. Forum administrators and moderators can create sections and give users permissions to view or edit them.

#### 3..2.3 Content tracking system

• Creation data: user-created content (posts, threads, attachments, etc) will have some data specific to its creation can be extended by forum administrators. Basic predefined data will consist of creation date and time. It will be possible to run statistical queries on content creation data.

• Subscriptions: users and moderators will be able to subscribe to specific sections, threads or user to track their contents. They will receive real-time notifications upon addition/editing of tracked content.

## 3..3 Example use cases

In software and systems engineering, a **use case** is a list of steps, typically defining interactions between one or more actors and a system, to achieve a goal.

#### 3..3.1 Mobile game forum

A company developed a popular mobile game, with a wide audience. The company uses the **veeForum framework** to give users a place to discuss game strategy, give feedback on the quality of their product and receive technical support.

#### 3..3.1.1 Actors

- Game developers.
- Game players.
- Forum management team.
- Technical support team.
- Feedback (PR) team.

#### 3..3.1.2 Pre-conditions

- Release of a popular product with a wide audience.
- Game users need to register on the forum.

## 3..3.1.3 Flow of events

- Installation and configuration of a veeForum-enabled forum system by the forum management team.
- Creation of the sections and permission hierarchies by the forum management team.
- Registration and content creation by the game developers and game players.

#### 3..3.1.4 Post-conditions

- Game players will be able to share their strategies and thoughts on the product.
- The technical support team will find all technical issues grouped in a convenient way and will be able to track individual issues. Technical support members will be able to communicate with each other in a private section.
- The feedback team will be able to track user suggestions and forward potential product improvements to the developer team.

## 3..3.2 Local city GNU/Linux usergroup forum

Some GNU/Linux users from the same city decide to start a local usergroup to discuss the GNU/Linux ecosystem and make new friends. In spirit with the open-source nature of the system, collaboration is extremely important. They require to easily assign specific permissions to users and groups to allow the forum to grow and be well-organized.

#### 3..3.2.1 Actors

- Usergroup creators.
- Usergroup members.
- External visitors.

#### 3..3.2.2 Pre-conditions

- Interest in a local GNU/Linux usergroup.
- Availability of people willing to collaborate.

#### 3..3.2.3 Flow of events

- Installation and configuration of a veeForum-enabled forum system by the usergroup creators.
- Creation of the initial sections and permission hierarchies by the usergroup creators.
- Registration of usergroup members and external visitors.
- The usergroup creators give other usergroup members permissions to create and manage sections and users, starting a chain of collaborative forum content development.
- Usergroup members and external visitors contribute and make use of the content.

#### 3..3.2.4 Post-conditions

- Local city usergroup members will be able to get to know and speak to each other.
- Usergroups members willing to contribute will be able to easily manage sections and write posts/articles.
- External visitors will be able to make use of the public content.

## 3..4 Non-functional requirements

Functional requirements are supported by **non-functional requirements** (also known as quality requirements), which impose constraints on the design or implementation (such as performance requirements, security, or reliability).

#### 3..4.1 Performance

The system will be designed from the ground-up with emphasis on performance. As the forum may have huge amounts of contents and concurrent usage after its deployment, optimizing is a must.

When possible, functions will be implemented **directly in the database**, for maximum performance.

Web backend functions will also be carefully **optimized both for memory and speed**.

#### 3..4.2 Reliability

The system will have to be reliable and keep working in case of errors.

Database queries and functions will be executed in **safe wrappers** that catch and handle errors carefully.

## 3..4.3 Security

veeForum needs to guarantee privacy and security for users and administrator of the system. Well-tested and well-received **security idioms** and **encryption algorithms** will have to be used throughout the implementation of the whole system.

## 3..4.4 Maintainability and portability

Being an open-source project, maintainability, extensibility and portability are key.

The code layer will be carefully designed and organized to allow easy maintenance, bugfixing and feature addition.

To ensure maximum portability, the product will be designed to work on the most popular **GNU/Linux** distributions and will be thoroughly tested on different platforms.

## 3..5 Logical Database Requirements

aaa

## 4. Analysis models

aaa

4..1 Sequence Diagrams

aaa

4..2 Data Flow Diagrams

aaa

4..3 State-Transition Diagrams

aaa

# Part II Technical analysis

The following part of the thesis will cover all implementation choices and details for veeForum in depth.

Firstly, the **development environment and tools** and **chosen technologies** will be described and motivated.

Afterwards, the technical details, including code examples and APIs, will be described for the two modules of the application: the **database** and the **web application**.

Every **table** of the database will be analyzed in detail, directly showing commented **DDL** code. The database also contains important **stored procedures** and **triggers** that are core part of the system's logic and that need to be explained in depth - the related **DML** code will be shown and commented.

The web application itself is divided in multiple modules:

- A database interface backend module, that interfaces with the database and wraps its tables and stored procedures.
- A HTML5 generation module, that greatly simplifies the creation of dynamic forum web pages by wrapping HTML5 controls in **object-oriented wrappers** that can be easily bound to callbacks and database events.
- A modern responsive AJAX frontend that allows users and interact with the backend module from multiple device, limiting postbacks and page refreshes.

# Chapter 3

# Development process

## 1. Environment and tools

All modules of veeForum have been developed on **Arch Linux x64**, a lightweight GNU/Linux distribution.

Arch is installed as a minimal base system, configured by the user upon which their own ideal environment is assembled by installing only what is required or desired for their unique purposes. GUI configuration utilities are not officially provided, and most system configuration is performed from the shell and a text editor. Based on a rolling-release model, Arch strives to stay bleeding edge, and typically offers the latest stable versions of most software.

No particular integrated development environments (IDEs) were used during the development - a modern graphical text editor, **Sublime Text 3**, was used instead.

## 2. Docker

Docker is an open-source project that automates the deployment of applications inside software containers, by providing an additional layer of abstraction and automation of operating-system-level virtualization on Linux.

Docker uses resource isolation features of the Linux kernel such as **cgroups** and **kernel namespaces** to allow independent containers to run within a single Linux instance.

This technology has been used since the beginning of the development process to separate veeForum data and packages from the host system and to dramatically increase portability and ease of testing.

Docker is also used for the installation of the product on target systems - with a single command it is possible to **retrieve all required dependencies**, correctly **configure the system** and **automatically install veeForum**.

## 3. Version control system

Version control systems (VCSs) allow the **management of changes** to documents, computer programs, large web sites, and other collections of information.

Nowadays, a version control system is **essential** for the development of any project. Being able to track changes, develop features in separate **branches**, have multiple programmers work on the same code base without conflicts and much more is extremely important for projects of any scope and size.

The chosen VCS is **Git**, a distributed revision control system with an emphasis on **speed**, **data integrity**, and support for **distributed**, **non-linear workflows**.

Git is widely appreciated in the private and open-source programming communities - it was initially designed and developed by **Linus Torvalds** for Linux kernel development in 2005, and has since become the most widely adopted version control system for software development.

The veeForum project is **open-source** and **appreciates feedback and contributions**. It is hosted on **GitHub**, a web-based Git repository hosting service, which offers all of the distributed revision control and source code management (SCM) functionality of Git, while adding **additional features** that make collaboration and public contributions easy and accessible.

## 4. Apache

The Apache HTTP server is the world's most widely used web server software.

Apache has been under open-source development for about 20 years - it supports all modern server-side technologies and programming languages, and also is **extremely reliable** and **secure**.

## 5. Thesis

The current document was written using LaTeX, an high-quality typesetting system; it includes features designed for the production of **technical and scientific documentation**.

LaTeX was chosen for the current document because of the visually pleasant typography, its extensibility features and its abilities to include and highlight source code.

## 5..1 LatexPP

A small C++14 LaTeXpreprocessor named LatexPP was developed for the composition of this thesis.

LatexPP allows to use an intuitive syntax that avoids markup repetition for code high-lighting and macros.

Preprocessing and compiling a LATEX document using LatexPP is simple and can be automated using a simple **bash** script.

```
#!/bin/bash

latexpp ./thesis.lpp > ./thesis.tex
pdflatex -shell-escape ./thesis.tex && chromium ./thesis.pdf
```

LatexPP is available as an open-source project on GitHub: https://github.com/SuperV1234/Experiments/Random

# Chapter 4

# Project structure

The project folder and file structure is organized as such:

• ./doc/

Folder containing the documentation of the project.

- ./latex/

LatexPP and LaTeX source and output files.

• ./sql/

Folder containing the SQL DDL scripts.

- ./scripts/

Contains all the parts that make up the complete SQL initialization script.

- ./mkScript.sh

Builds the complete SQL initialization scripts from the files in ./scripts/.

- ./script.sql

Complete SQL initialization scripts that sets up a database suitable veeForum.

• ./exe/

Folder containing executable scripts to setup the system.

- ./docker/

Docker-related scripts.

\* ./start.sh

Starts a Docker instance containing veeForum.

\* ./cleanup.sh

Cleans any running veeForum Docker instance.

## \* ./shell.sh

Starts a Docker instance containing veeForum, controlling an instance of bash inside it.

## \* ./httpdLog.sh

Prints the Apache error log of the current running veeForum Docker instance.

## • ./www/

Folder containing web application data.

- ./css/
  - CSS3 stylesheets.
- ./js/

ECMAScript 5 script files.

- ./json/

Non-relational data storage files, in JSON format.

- ./php/

PHP backend code.

\* ./lib/

Backend to database interface library and HTML5 generation library.

\* ./core/

PHP frontend files that generate the responsive HTML5 web application user interface.

## 1. PHP Module

aaa

## 2. SQL Module

aaa

## 3. Other data

aaa

Chapter 5

 $\mathbf{SQL}$ 

## 1. Database setup

veeForum is supposed to be installed on a clean instance of MySQL server. The following script correctly initializes the required database and cleans any previous version of veeForum.

## 1..1 db

#### 1..1.1 Code

```
# Copyright (c) 2013-2015 Vittorio Romeo
 # License: Academic Free License ("AFL") v. 3.0
 # AFL License page: http://opensource.org/licenses/AFL-3.0
 # http://vittorioromeo.info
 # vittorio.romeo@outlook.com
 9
 10
 # veeForum forum framework initialization and creation script
11
 12
13
 14
 # This script is meant to be run once to create and initialize
15
 # from scratch the whole MySQL veeForum backend.
16
 # Therefore, we drop the database if exists and re-create it.
17
 drop database if exists db_forum_new$
18
 create database db_forum_new$
19
 use db_forum_new$
```

## 1..1.2 Explanation

This script is meant to be run once to create and initialize from scratch the whole MySQL veeForum backend. Therefore, we drop the database if exists and re-create it.

## 2. Tables

A big amount of tables is required to make veeForum satisfy all requirements. Every table in the project is documented in the following section - the full **DDL** commented code and an explanation is provided for every table.

## $2..1 \log$

#### 2..1.1 Code

```
# TABLE
 # * This table deals with log messages.
 create table tbl_log
6
    # Primary key
    id int auto_increment primary key,
    # Log type
10
    type int not null default 0,
11
12
    # Entry timestamp
13
    creation_timestamp timestamp not null default 0,
14
15
    # Name
16
    value varchar(512) not null
17
 )$
18
 19
```

## 2..1.2 Explanation

The **log** table is a simple non-relational list of log messages that can be used for debugging and security purposes.

## 2...2 tag

## 2..2.1 Code

## 2..2.2 Explanation

The **tag** table is a simple non-relational list of unique tags that can be attached to user-created content.

## 2...3 group

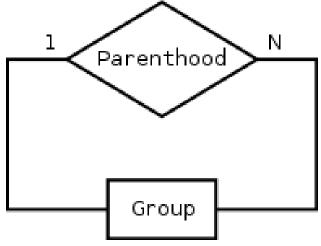
#### 2..3.1 Code

```
# TABLE
  # * This table deals with groups.
  # * Every group row also contains its forum-wide privileges.
  create table tbl_group
  (
     # Primary key
     id int auto_increment primary key,
     # Parent group (null is allowed)
     id_parent int,
12
13
     # Name,
     name varchar(255) not null,
     # Privs
17
     is_superadmin boolean not null default false,
     can_manage_sections boolean not null default false,
19
     can_manage_users boolean not null default false,
20
     can_manage_groups boolean not null default false,
21
     can_manage_permissions boolean not null default false,
22
23
     foreign key (id_parent)
^{24}
        references tbl_group(id)
25
        on update cascade
26
        on delete cascade
27
  )$
```

## 2..3.2 Explanation

The **group** table defines the groups users can belong to. Every row defines a different group and assigns forum-wide permissions to them. Groups can inherit from each other thanks to the id\_parent field, which is the id of the parent group and can be NULL.

Figure 5.1: Group parenthood relationship.



## 2..4 user

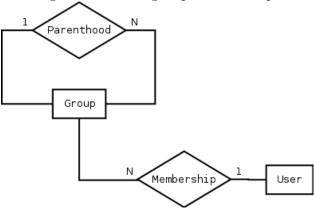
## 2..4.1 Code

```
# TABLE
  # * This table deals with users.
  create table tbl_user
  (
6
     # Primary key
     id int auto_increment primary key,
10
     # Group of the user
     id_group int not null,
11
12
     # Credentials
13
     username varchar(255) not null,
14
     password_hash varchar(255) not null,
15
     email varchar(255) not null,
16
     registration_date date not null,
17
18
     # Personal info
19
     firstname varchar(255),
20
     lastname varchar(255),
21
```

## 2..4.2 Explanation

The **group** table contains the users registered to the forum system. Every user **needs** to belong to a group, whose id is stored in **id\_group**. Every row stores user credentials data and personal info.

Figure 5.2: User-group relationship.



## 2..5 section

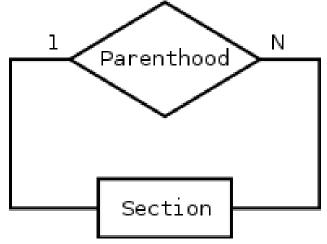
#### 2..5.1 Code

```
# * This table deals with sections.
  create table tbl_section
6
    # Primary key
    id int auto_increment primary key,
    # Parent section (null is allowed)
10
    id_parent int,
    # Data
13
    name varchar(255) not null,
14
15
    foreign key (id_parent)
16
      references tbl_section(id)
      on update no action
18
      on delete no action
19
  )$
20
```

## 2..5.2 Explanation

The **section** table contains all forum sections, defining the base hierarchy for content. Sections have a name and can inherit from each other thanks to the <code>id\_parent</code> field, which is the id of the parent section and can be NULL.

Figure 5.3: Section parenthood relationship.



## 2..6 fileData

#### 2..6.1 Code

```
# * This table deals with binary file data.
 # * Used for attachments.
 create table tbl_file_data
   # Primary key
   id int auto_increment primary key,
10
   # Data
11
   filename varchar(255) not null,
12
   data blob not null
13
 )$
14
 15
```

## 2..6.2 Explanation

The **fileData** table stores binary data and a filename for attachments. It makes use of the blob MySQL data type to directly store binary data in the database backend.

## 2..7 contentBase

## 2..7.1 Code

```
# TABLE
 # * This table deals with content shared data.
 # HIERARCHY
  # * Is base of: tbl_content_thread, tbl_content_post,
          tbl\_content\_attachment
 create table tbl_content_base
  (
10
    # Primary key
    id int auto_increment primary key,
12
    # Data
    creation_timestamp timestamp not null default 0,
    id_author int not null,
16
    foreign key (id_author)
      references tbl_user(id)
19
      on update no action
20
      on delete no action
21
 )$
22
```

## 2..7.2 Explanation

Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Ut purus elit, vestibulum ut, placerat ac, adipiscing vitae, felis. Curabitur dictum gravida mauris. Nam arcu libero, nonummy eget, consectetuer id, vulputate a, magna. Donec vehicula augue eu neque. Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Mauris ut leo. Cras viverra metus rhoncus sem. Nulla et lectus vestibulum urna fringilla ultrices. Phasellus eu tellus sit amet tortor gravida placerat. Integer sapien est, iaculis in, pretium quis, viverra ac, nunc. Praesent eget sem vel leo ultrices bibendum. Aenean faucibus. Morbi dolor nulla, malesuada eu, pulvinar at, mollis ac, nulla. Curabitur auctor semper nulla. Donec varius orci eget risus. Duis nibh mi, congue eu, accumsan eleifend, sagittis quis, diam. Duis eget orci sit amet orci dignissim rutrum.

Content ls a Thread Attachment Post

Figure 5.4: Content specializations.

#### contentThread 2..8

#### 2..8.1 Code

```
# TABLE
 # * This table deals with threads, a type of content.
 # HIERARCHY
 # * Derives from: tbl_content_base
 create table tbl_content_thread
9
   # Primary key
10
   id int auto_increment primary key,
11
12
   # Content base
13
   id_base int not null,
14
```

```
# Parent section
      id_section int not null,
      # Data
      title varchar(255) not null,
20
      foreign key (id_base)
^{22}
         references tbl_content_base(id)
23
         on update cascade
^{24}
         on delete no action,
^{25}
26
      foreign key (id_section)
27
         references tbl_section(id)
^{28}
         on update no action
29
         on delete no action
30
   )$
31
```

### 2..8.2 Explanation

### 2..9 contentPost

#### 2..9.1 Code

```
# TABLE
  # * This table deals with posts, a type of content.
  # HIERARCHY
  # * Derives from: tbl_content_base
  create table tbl_content_post
     # Primary key
10
     id int auto_increment primary key,
11
12
     # Creation data
13
     id_base int not null,
14
15
     # Parent thread
16
17
     id_thread int not null,
18
     # Data
19
     contents text not null,
20
21
     foreign key (id_base)
22
        references tbl_content_base(id)
23
        on update cascade
24
        on delete no action,
25
26
     foreign key (id_thread)
27
        references tbl_content_thread(id)
        on update no action
29
```

## 2..9.2 Explanation

### 2..10 contentAttachment

### 2..10.1 Code

```
# TABLE
2
  # * This table deals with attachments, a type of content.
  # HIERARCHY
  # * Derives from: tbl_content_base
  create table tbl_content_attachment
     # Primary key
10
     id int auto_increment primary key,
11
12
     # Creation data
13
     id_base int not null,
14
15
     # Parent post
16
     id_post int not null,
17
18
     # File data
19
     id_file_data int not null,
20
21
     foreign key (id_base)
22
        references tbl_content_base(id)
23
        on update cascade
24
        on delete cascade, # TODO: use a trigger
25
26
     foreign key (id_post)
27
        references tbl_content_post(id)
        on update no action
29
```

## 2..10.2 Explanation

### 2..11 subscriptionBase

### 2..11.1 Code

```
# TABLE
  # * This table deals with subscription shared data.
  # * Subscriptions allow users to track content or other users.
  # HIERARCHY
  # * Is base of: tbl_subscription_thread, tbl_subscription_tag,
             tbl\_subscription\_user
  create table tbl_subscription_base
10
11
     # Primary key
12
     id int auto_increment primary key,
13
14
     # Subscriptor user
15
     id_subscriptor int not null,
16
17
     # Timestamp of beginning
18
     creation_timestamp timestamp not null default 0,
19
     # Active/inactive
     active boolean not null default true,
22
23
    foreign key (id_subscriptor)
24
       references tbl_user(id)
25
       on update cascade
26
       on delete cascade
27
  )$
28
```

# 2..11.2 Explanation

Figure 5.5: Subscription specializations.

Subscription

Is a

Thread subscription

User subscription

subscriptionThread

#### 2..12.1 Code

2..12

```
id_base int not null,
14
      # Target thread
16
      id_thread int not null,
      foreign key (id_base)
19
         references tbl_subscription_base(id)
20
         on update cascade
^{21}
         on delete cascade, # TODO: use a trigger
22
23
      foreign key (id_thread)
24
         references tbl_content_thread(id)
^{25}
         on update cascade
26
         on delete no action # Triggers do not get fired with 'cascade'
27
   )$
28
```

### 2..12.2 Explanation

### 2..13 subscriptionUser

### 2..13.1 Code

```
# TABLE
  # * This table deals with user subscriptions.
  # HIERARCHY
  # * Derives from: tbl_subscription_base
  create table tbl_subscription_user
    # Primary key
10
    id int auto_increment primary key,
11
12
    # Base implementation id
13
    id_base int not null,
14
15
    # Target user
16
17
    id_user int not null,
18
19
    foreign key (id_base)
       references tbl_subscription_base(id)
       on update cascade
       on delete cascade, # TODO: use a trigger
22
23
    foreign key (id_user)
24
       references tbl_user(id)
25
       on update cascade
26
       on delete no action # Triqqers do not get fired with 'cascade'
27
  )$
28
```

# 2..13.2 Explanation

### 2..14 subscriptionTag

#### 2..14.1 Code

```
# TABLE
2
  # * This table deals with tag subscriptions.
  # HIERARCHY
  # * Derives from: tbl_subscription_base
  create table tbl_subscription_tag
    # Primary key
10
    id int auto_increment primary key,
11
12
    # Base implementation id
13
    id_base int not null,
14
15
    # Target tag
16
17
    id_tag int not null,
18
19
    foreign key (id_base)
       references tbl_subscription_base(id)
       on update cascade
       on delete cascade,
22
23
    foreign key (id_tag)
24
       references tbl_tag(id)
25
       on update cascade
26
       on delete no action # Triqqers do not get fired with 'cascade'
27
  )$
28
```

# 2..14.2 Explanation

### 2..15 notificationBase

#### 2..15.1 Code

```
# TABLE
  # * This table deals with notification shared data.
  # * Notifications are created when users need to be notified
     about content they are subscribed to.
  # HIERARCHY
  # * Is base of: tbl_notification_user, tbl_notification_thread,
              tbl_notification_tag
  10
  create table tbl_notification_base
11
12
     # Primary key
13
     id int auto_increment primary key,
14
15
     # Receiver of the notification
16
     id_receiver int not null,
17
18
     # Notification seen?
19
     seen boolean not null default false,
20
     # Notification data creation timestamp
22
     creation_timestamp timestamp not null default 0,
23
24
25
     foreign key (id_receiver)
        references tbl_user(id)
26
        on update cascade
27
        on delete cascade
  )$
```

# 2..15.2 Explanation

Subscription ls a Thread subscription Tag subscription User subscription

Figure 5.6: Notification specializations.

#### 2..16 notificationUser

#### 2..16.1Code

```
# * This table deals with user notifications.
 # HIERARCHY
 # * Derives from: tbl_notification_base
 create table tbl_notification_user
9
   # Primary key
10
   id int auto_increment primary key,
11
12
   # Base
13
```

```
id_base int not null,
14
       # Subscription
16
       id_subscription_user int not null,
       # Content posted by the user
19
       id_content int not null,
20
21
      foreign key (id_base)
22
          references tbl_notification_base(id)
23
          on update cascade
24
          on delete cascade,
26
      foreign key (id_subscription_user)
27
          references tbl_subscription_user(id)
28
          on update cascade
29
          on delete no action, # Triggers do not get fired with 'cascade'
30
31
      foreign key (id_content)
32
          references tbl_content_base(id)
33
          on update cascade
34
          on delete no action # TODO Triggers do not get fired with 'cascade'
35
   )$
36
```

### 2..16.2 Explanation

### 2..17 notificationThread

### 2..17.1 Code

```
# TABLE
2
  # * This table deals with thread notifications.
  # HIERARCHY
  # * Derives from: tbl_notification_base
  create table tbl_notification_thread
     # Primary key
10
     id int auto_increment primary key,
11
12
     # Base
13
     id_base int not null,
14
15
     # Subscription
16
     id_subscription_thread int not null,
17
18
19
     # Newly created post
     id_post int not null,
20
21
     foreign key (id_base)
22
        references tbl_notification_base(id)
23
        on update cascade
24
25
        on delete cascade,
26
     foreign key (id_subscription_thread)
27
        references tbl_subscription_thread(id)
        on update cascade
29
```

### 2..17.2 Explanation

### 2..18 notificationTag

### 2..18.1 Code

```
# TABLE
  # * This table deals with tag notifications.
  # HIERARCHY
  # * Derives from: tbl_notification_base
  create table tbl_notification_tag
    # Primary key
10
    id int auto_increment primary key,
11
12
    # Base
13
    id_base int not null,
14
15
    # Subscription
16
17
    id_subscription_tag int not null,
18
19
    foreign key (id_base)
       references tbl_notification_base(id)
       on update cascade
       on delete cascade,
22
23
    foreign key (id_subscription_tag)
24
       references tbl_subscription_tag(id)
25
       on update cascade
26
       on delete no action # Triqqers do not get fired with 'cascade'
27
  )$
28
```

# 2..18.2 Explanation

#### 2..19 tagContent

#### 2..19.1 Code

```
# TABLE
2
  # * This table deals with the many-to-many tag-content relationship.
  create table tbl_tag_content
  (
6
     # Primary key
     id int auto_increment primary key,
8
     # Taq
10
     id_tag int not null,
11
12
     # Content base
13
     id_content int not null,
14
15
    foreign key (id_tag)
16
       references tbl_tag(id)
17
       on update cascade
18
       on delete cascade,
19
20
     foreign key (id_content)
21
       references tbl_content_base(id)
22
       on update cascade
23
       on delete cascade
24
  )$
```

#### Explanation 2..19.2

26

Figure 5.7: Tag-content relationship.



### 2..20 groupSectionPermission

#### 2..20.1 Code

```
# TABLE
   # * This table deals with the many-to-many group-section permissions
      relationship.
   create table tbl_group_section_permission
      # Primary key
      id int auto_increment primary key,
9
10
      # Relationship (group <-> section)
11
      id_group int not null,
12
      id_section int not null,
13
      # Data
15
      can_view boolean not null,
16
      can_post boolean not null,
17
      can_create_thread boolean not null,
18
      can_delete_post boolean not null,
19
      can_delete_thread boolean not null,
20
      can_delete_section boolean not null,
21
22
     foreign key (id_group)
23
```

## 2..20.2 Explanation

## 3. Stored procedures

### 3..1 mkContent

#### 3..1.1 Code

40

```
# PROCEDURE
  # * Create a content base and return its ID.
  create procedure mk_content_base
  (
    in v_id_author int,
    out v_created_id int
  )
9
  begin
10
    insert into tbl_content_base
11
      (id_author, creation_timestamp)
12
      values(v_id_author, now());
13
14
    set v_created_id := LAST_INSERT_ID();
15
  end$
  18
19
  # PROCEDURE
  # * Create a content base + content thread.
  create procedure mk_content_thread
26
    in v_id_author int,
27
    in v_id_section int,
28
    in v_title varchar(255)
29
 )
30
  begin
31
    call mk_content_base(v_id_author, @out_id_base);
32
33
    insert into tbl_content_thread
34
      (id_base, id_section, title)
35
      values(@out_id_base, v_id_section, v_title);
36
  end$
37
  39
```

```
41
  # PROCEDURE
43
  # * Create a content base + content post.
  create procedure mk_content_post
47
    in v_id_author int,
48
    in v_id_thread int,
49
    in v_contents text
50
51
  )
  begin
52
    call mk_content_base(v_id_author, @out_id_base);
53
54
    insert into tbl_content_post
55
       (id_base, id_thread, contents)
56
       values(@out_id_base, v_id_thread, v_contents);
57
  end$
  60
61
62
  63
  # PROCEDURE
  # * Create a content base + content attachment.
  create procedure mk_content_attachment
67
  (
68
    in v_id_author int,
69
    in v_id_post int,
70
    in v_id_file_data int
71
  )
72
  begin
73
    call mk_content_base(v_id_author, @out_id_base);
74
75
    insert into tbl_content_attachment
76
       (id_base, id_post, id_file_data)
77
       values(@out_id_base, v_id_post, v_id_file_data);
78
  end$
79
```

### 3..1.2 Explanation

### 3..2 mkSubscription

#### 3..2.1 Code

```
# PROCEDURE
  # * Create a subscription base and return its ID.
  create procedure mk_subscription_base
6
    in v_id_subscriptor int,
    out v_created_id int
8
  )
9
  begin
10
    insert into tbl_subscription_base
11
      (id_subscriptor, creation_timestamp, active)
12
      values(v_id_subscriptor, now(), true);
13
14
    set v_created_id := LAST_INSERT_ID();
15
16
  17
18
19
20
  21
  # PROCEDURE
22
23
  # * Create a subscription base + subscription user.
  24
  create procedure mk_subscription_user
25
  (
26
    in v_id_subscriptor int,
27
    in v_id_user int
28
  )
29
```

```
begin
     call mk_subscription_base(v_id_subscriptor, @out_id_base);
31
32
     insert into tbl_subscription_user
33
       (id_base, id_user)
34
       values(@out_id_base, v_id_user);
35
  end$
36
  37
38
39
40
  41
  # PROCEDURE
42
  # * Create a subscription base + subscription thread.
  create procedure mk_subscription_thread
  (
46
    in v_id_subscriptor int,
47
    in v_id_thread int
48
  )
49
  begin
50
     call mk_subscription_base(v_id_subscriptor, @out_id_base);
51
52
    insert into tbl_subscription_thread
53
       (id_base, id_thread)
54
       values(@out_id_base, v_id_thread);
55
  end$
56
  57
58
59
60
  61
  # PROCEDURE
62
  # * Create a subscription base + subscription tag.
  create procedure mk_subscription_tag
  (
66
    in v_id_subscriptor int,
    in v_id_tag int
68
  )
69
  begin
70
     call mk_subscription_base(v_id_subscriptor, @out_id_base);
71
72
     insert into tbl_subscription_tag
73
       (id_base, id_tag)
74
       values(@out_id_base, v_id_tag);
75
```

3..2.2 Explanation

### 3..3 mkNotification

### 3..3.1 Code

```
# PROCEDURE
  # * Create a notification base and return its ID.
  create procedure mk_notification_base
  (
6
    in v_id_receiver int,
    out v_created_id int
8
  )
9
  begin
10
    insert into tbl_notification_base
11
      (id_receiver, seen, creation_timestamp)
12
      values(v_id_receiver, false, now());
13
14
    set v_created_id := LAST_INSERT_ID();
15
16
  17
18
19
20
  21
  # PROCEDURE
22
23
  # * Create a notification base + notification user.
  24
  create procedure mk_notification_user
25
  (
26
    in v_id_receiver int,
27
    in v_id_subscription_user int,
28
    in v_id_content int
29
```

```
)
30
  begin
     call mk_notification_base(v_id_receiver, @out_id_base);
32
33
     insert into tbl_notification_user
34
       (id_base, id_subscription_user, id_content)
35
       values(@out_id_base, v_id_subscription_user, v_id_content);
36
  end$
37
  38
39
40
41
  42
  # PROCEDURE
  # * Create a notification base + notification thread.
  create procedure mk_notification_thread
  (
47
     in v_id_receiver int,
48
     in v_id_subscription_thread int,
49
     in v_id_post int
50
  )
51
  begin
52
     call mk_notification_base(v_id_receiver, @out_id_base);
53
54
     insert into tbl_notification_thread
55
       (id_base, id_subscription_thread, id_post)
56
       values(@out_id_base, v_id_subscription_thread, v_id_post);
57
  end$
  61
62
  # PROCEDURE
64
  # * Create a notification base + notification tag.
  create procedure mk_notification_tag
  (
68
     in v_id_receiver int,
69
     in v_id_subscription_tag int
70
  )
71
  begin
72
     call mk_notification_base(v_id_receiver, @out_id_base);
73
74
     insert into tbl_notification_tag
75
```

## 3..3.2 Explanation

### **3..4** utils

### 3..4.1 Code

```
# PROCEDURE
  # * Return the subscriptor ID from a subscription base ID.
  create procedure get_subscriptor
  (
6
    in v_id_base int,
    out v_id_subscriptor int
8
  )
9
  begin
10
    select id_subscriptor
11
    into v_id_subscriptor
12
    from tbl_subscription_base
13
    where id = v_id_base;
14
  end$
15
  16
17
18
19
  20
  # PROCEDURE
21
  # * Returns true if an unseen notification user with a specific
22
    subscriptor ID and a specific user ID exists.
23
  24
  create procedure check_notification_unseen_existance_user
25
  (
26
    in v_id_subscriptor int,
27
    in v_id_user int,
28
    out v_result boolean
29
```

```
)
30
  begin
31
32
      set v_result := exists
      (
33
         select tb.id_receiver, tb.seen, ts.id_user
34
         from tbl_notification_base as tb
35
            inner join tbl_notification_user as td on tb.id = td.id_base
36
            inner join tbl_subscription_user as ts on td.id_subscription_user = ts.id
37
         where
38
            tb.seen = false
39
40
            and tb.id_receiver = v_id_subscriptor
            and ts.id_user = v_id_user
41
     );
42
  end$
43
   44
45
46
  # PROCEDURE
  # * Returns true if an unseen notification thread with a specific
50
      subscriptor ID and a specific thread ID exists.
  52
  create procedure check_notification_unseen_existance_thread
  (
54
      in v_id_subscriptor int,
55
      in v_id_thread int,
56
      out v_result boolean
57
  )
58
59
  begin
      set v_result := exists
60
      (
61
         select tb.id_receiver, tb.seen, ts.id_thread
62
         from tbl_notification_base as tb
63
            inner join tbl_notification_thread as td on tb.id = td.id_base
64
            inner join tbl_subscription_thread as ts on td.id_subscription_thread = ts.id
65
         where
66
            tb.seen = false
67
            and tb.id_receiver = v_id_subscriptor
68
            and ts.id_thread = v_id_thread
69
     );
70
  end$
71
   72
73
74
```

75

```
# PROCEDURE
   # * Returns true if an unseen notification user with a specific
      subscriptor ID and a specific tag ID exists.
   create procedure check_notification_unseen_existance_tag
82
      in v_id_subscriptor int,
83
     in v_id_tag int,
84
     out v_result boolean
85
86
   )
   begin
      set v_result := exists
88
89
        select tb.id_receiver, tb.seen, ts.id_tag
90
        from tbl_notification_base as tb
91
           inner join tbl_notification_tag as td on tb.id = td.id_base
92
           inner join tbl_subscription_tag as ts on td.id_subscription_tag = ts.id
93
        where
94
           tb.seen = false
95
           and tb.id_receiver = v_id_subscriptor
96
           and ts.id_user = v_id_tag
97
     );
98
   end$
99
   100
```

### 3..4.2 Explanation

#### 3..5 gNUser

#### 3..5.1 Code

```
# PROCEDURE
   # * Generate notifications for every subscriber to the author of the
      last created content.
   create procedure generate_notifications_user
6
   (
      in v_last_content_id int,
8
      in v_last_content_author int
9
   )
10
11
      declare loop_done int default false;
12
      declare var_id_sub, var_id_sub_base, var_id_sub_tracked_user,
13
             current_id_subscriptor int;
14
      declare itr cursor for select id, id_base, id_user from tbl_subscription_user;
15
      declare continue handler for not found set loop_done = true;
16
17
      open itr;
18
19
      label_loop:
21
      loop
         fetch itr into var_id_sub, var_id_sub_base, var_id_sub_tracked_user;
22
23
         if loop_done then
24
             leave label_loop;
25
         end if;
26
27
         if var_id_sub_tracked_user = v_last_content_author then
             call get_subscriptor(var_id_sub_base, current_id_subscriptor);
29
```

## 3..5.2 Explanation

#### 3..6 gNThread

#### 3..6.1 Code

```
# PROCEDURE
   # * Generate notifications for every subscriber to the thread of the
      last created post.
   create procedure generate_notifications_thread
6
   (
      in v_last_post_id int,
8
      in v_last_post_thread int
9
   )
10
11
      declare loop_done int default false;
12
      declare var_id_sub, var_id_sub_base, var_id_sub_tracked_thread,
13
             current_id_subscriptor int;
14
      declare itr cursor for select id, id_base, id_thread from tbl_subscription_thread;
15
      declare continue handler for not found set loop_done = true;
16
17
      open itr;
18
19
      label_loop:
21
      loop
         fetch itr into var_id_sub, var_id_sub_base, var_id_sub_tracked_thread;
22
23
         if loop_done then
24
             leave label_loop;
25
         end if;
26
27
         if var_id_sub_tracked_thread = v_last_post_thread then
             call get_subscriptor(var_id_sub_base, current_id_subscriptor);
29
```

## 3..6.2 Explanation

#### 3..7 gNTag

#### 3..7.1 Code

```
# PROCEDURE
   # * Generate notifications for every subscriber to the tag of the
      last created content.
   create procedure generate_notifications_tag
6
   (
      in v_last_tc_tag int, # TODO: use
8
      in v_last_tc_content int
9
   )
10
11
      declare loop_done int default false;
12
      declare var_id_sub, var_id_sub_base, var_id_sub_tracked_tag,
13
             current_id_subscriptor int;
14
      declare itr cursor for select id, id_base, id_tag from tbl_subscription_tag;
15
      declare continue handler for not found set loop_done = true;
16
17
      open itr;
18
19
      label_loop:
21
      loop
         fetch itr into var_id_sub, var_id_sub_base, var_id_sub_tracked_tag;
22
23
         if loop_done then
24
             leave label_loop;
25
         end if;
26
27
         if var_id_sub_tracked_tag = v_last_tc_tag then
             call get_subscriptor(var_id_sub_base, current_id_subscriptor);
29
```

## 3..7.2 Explanation

#### 3..8 calcPrivs

#### 3..8.1 Code

```
# PROCEDURE
   # * Calculate the final privileges of a user by inheriting them from the group hierarchy
   # * they belong to.
   create procedure calculate_final_privileges
6
      in v_id_user int,
8
      out v_is_superadmin boolean,
      out v_can_manage_sections boolean,
10
      out v_can_manage_users boolean,
11
      out v_can_manage_groups boolean,
12
      out v_can_manage_permissions boolean
13
   )
14
   begin
15
      # Set initial out values
16
17
      set v_is_superadmin := false;
      set v_can_manage_sections := false;
18
19
      set v_can_manage_users := false;
      set v_can_manage_groups := false;
      set v_can_manage_permissions := false;
21
22
      # Get user group
23
      select id_group
24
25
      into @current_id_group
      from tbl_user
26
      where id = v_id_user;
27
      # Traverse the hierarchy and set privileges
29
```

```
label_loop:
      loop
32
          set @last_id_group := @current_id_group;
          select id_parent, is_superadmin, can_manage_sections,
                 can_manage_users, can_manage_groups, can_manage_permissions
          into @current_id_group, @p0, @p1, @p2, @p3, @p4
36
          from tbl_group
          where id = @last_id_group;
38
39
40
          set v_is_superadmin := v_is_superadmin or @p0;
          set v_can_manage_sections := v_can_manage_sections or @p1;
          set v_can_manage_users := v_can_manage_users or @p2;
42
          set v_can_manage_groups := v_can_manage_groups or @p3;
          set v_can_manage_permissions := v_can_manage_permissions or @p4;
44
45
          if @current_id_group is null then
46
              leave label_loop;
47
          end if;
48
      end loop;
49
   end$
50
   51
```

#### 3..8.2 Explanation

#### 3..9 calcPerms

#### 3..9.1 Code

```
# PROCEDURE
2
   # * Calculate the final permissions of a user by inheriting them from the group hierarchy
   # * they belong to, towards a specific section.
   create procedure calculate_final_permissions
6
      in v_id_user int,
8
      in v_id_section int,
      out v_can_view boolean,
10
      out v_can_post boolean,
11
      out v_can_create_thread boolean,
12
      out v_can_delete_post boolean,
13
      out v_can_delete_thread boolean,
14
      out v_can_delete_section boolean
15
   )
16
17
   begin
18
      # Set initial out values
19
      set v_can_view := false;
      set v_can_post := false;
20
      set v_can_create_thread := false;
21
      set v_can_delete_post := false;
22
      set v_can_delete_thread := false;
23
      set v_can_delete_section := false;
24
25
      # Get user group
26
      select id_group
27
      into @current_id_group
      from tbl_user
29
```

```
where id = v_id_user;
       # Traverse the hierarchy and set permissions
32
       label_loop:
       loop
34
           set @last_id_group := @current_id_group;
36
           select id_parent
           into @current_id_group
38
           from tbl_group
40
           where id = @last_id_group;
           select can_view, can_post, can_create_thread,
42
                 can_delete_post, can_delete_thread, can_delete_section
           into @p0, @p1, @p2, @p3, @p4, @p5
44
           from tbl_group_section_permission
45
           where id_group = @last_id_group and id_section = v_id_section;
46
           set v_can_view := v_can_view or @p0;
48
          set v_can_post := v_can_post or @p1;
49
           set v_can_create_thread := v_can_create_thread or @p2;
50
           set v_can_delete_post := v_can_delete_post or @p3;
51
           set v_can_delete_thread := v_can_delete_thread or @p4;
52
           set v_can_delete_section := v_can_delete_section or @p5;
53
54
           if @current_id_group is null then
55
               leave label_loop;
56
           end if;
57
       end loop;
58
   end$
59
   60
```

#### 3..9.2 Explanation

## 4. Triggers

#### 4..1 notifications

#### 4..1.1 Code

```
# TRIGGER
 # * Generate notifications for user subscriptions after content
    creation.
 create trigger trg_notifications_user
    after insert on tbl_content_base
    for each row
 begin
    call generate_notifications_user(NEW.id, NEW.id_author);
10
 end$
  13
14
15
16
 # TRIGGER
 # * Generate notifications for thread subscriptions after post
    creation.
 create trigger trg_notifications_thread
    after insert on tbl_content_post
22
    for each row
23
 begin
24
    call generate_notifications_thread(NEW.id, NEW.id_thread);
25
 end$
  27
28
29
30
  31
 # TRIGGER
 # * Generate notifications for tag subscriptions after content
33
    creation.
 create trigger trg_notifications_tag
    after insert on tbl_tag_content
    for each row
38
 begin
39
    call generate_notifications_tag(NEW.id_tag, NEW.id_content);
40
```

4..1.2 Explanation

#### 4..2 contentBase

#### 4..2.1 Code

29

```
# TRIGGER
2
 # * Delete content base left behind by derived content types.
 create trigger trg_del_content_base_thread
   after delete on tbl_content_thread
6
   for each row
 begin
8
   delete from tbl_content_base
9
   where id = OLD.id_base;
10
11
 12
13
14
15
 16
17
 # * Delete content base left behind by derived content types.
18
 19
 create trigger trg_del_content_base_post
20
   after delete on tbl_content_post
21
   for each row
22
 begin
23
   delete from tbl_content_base
24
   where id = OLD.id_base;
25
 end$
26
 27
28
```

```
30
 32
 # TRIGGER
 # * Delete content base left behind by derived content types.
33
 34
 create trigger trg_del_content_base_attachment
   after delete on tbl_content_attachment
36
   for each row
37
 begin
38
   delete from tbl_content_base
39
   where id = OLD.id_base;
40
 end$
41
 42
43
44
46
49
50
51
52
 # TRIGGER
54
 # * TODO
55
 create trigger trg_del_ntf_user_on_post_del
57
   before delete on tbl_content_base
58
   for each row
59
 begin
60
   delete from tbl_notification_user
61
   where id_content = OLD.id;
62
 end$
63
 64
65
66
 # TRIGGER
 # * TODO
69
 70
 create trigger trg_del_ntf_thread_on_post_del
71
   before delete on tbl_content_post
72
   for each row
73
 begin
74
   delete from tbl_notification_thread
75
```

## 4..2.2 Explanation

### 4..3 subscriptionBase

#### 4..3.1 Code

29

```
# TRIGGER
2
 # * Delete subscription base left behind by derived subscription types.
  create trigger trg_del_subscription_base_thread
    after delete on tbl_subscription_thread
6
    for each row
 begin
8
    delete from tbl_subscription_base
9
    where id = OLD.id_base;
10
11
  12
13
14
15
  16
17
 # * Delete subscription base left behind by derived subscription types.
18
  19
  create trigger trg_del_subscription_base_user
20
    after delete on tbl_subscription_user
21
    for each row
22
 begin
23
    delete from tbl_subscription_base
24
    where id = OLD.id_base;
25
 end$
26
  27
28
```

```
30
 # TRIGGER
32
 # * Delete subscription base left behind by derived subscription types.
 create trigger trg_del_subscription_base_tag
    after delete on tbl_subscription_tag
36
    for each row
37
 begin
38
    delete from tbl_subscription_base
39
    where id = OLD.id_base;
40
 end$
41
  ****
42
```

### 4..3.2 Explanation

#### 4..4 notificationBase

#### 4..4.1 Code

29

```
# TRIGGER
2
 # * Delete notification base left behind by derived notification types.
  create trigger trg_del_notification_base_thread
    after delete on tbl_notification_thread
6
    for each row
 begin
8
    delete from tbl_notification_base
9
    where id = OLD.id_base;
10
11
  12
13
14
15
  16
17
 # * Delete notification base left behind by derived notification types.
18
  19
  create trigger trg_del_notification_base_user
20
    after delete on tbl_notification_user
21
    for each row
22
 begin
23
    delete from tbl_notification_base
24
    where id = OLD.id_base;
25
 end$
26
  27
28
```

```
30
 # TRIGGER
32
 # * Delete notification base left behind by derived notification types.
 create trigger trg_del_notification_base_tag
   after delete on tbl_notification_tag
36
   for each row
37
 begin
38
   delete from tbl_notification_base
39
   where id = OLD.id_base;
40
 end$
41
  ****
42
```

### 4..4.2 Explanation

### 4..5 subscriptionNtf

#### 4..5.1 Code

29

```
# TRIGGER
 # * Delete notifications that point to the deleted subscription.
  create trigger trg_del_subscription_ntf_thread
    before delete on tbl_subscription_thread
6
    for each row
 begin
8
    delete from tbl_notification_thread
9
    where id_subscription_thread = OLD.id;
10
11
  12
13
14
15
  16
17
 # * Delete notifications that point to the deleted subscription.
18
  19
  create trigger trg_del_subscription_ntf_user
20
    before delete on tbl_subscription_user
21
    for each row
22
 begin
23
    delete from tbl_notification_user
24
    where id_subscription_user = OLD.id;
25
 end$
26
  27
28
```

```
30
 # TRIGGER
32
 # * Delete notifications that point to the deleted subscription.
 create trigger trg_del_subscription_ntf_tag
    before delete on tbl_subscription_tag
36
    for each row
37
 begin
38
    delete from tbl_notification_tag
39
    where id_subscription_tag = OLD.id;
40
 end$
41
  ****
42
```

### 4..5.2 Explanation

#### 4..6 delSubCnt

#### 4..6.1 Code

28 29

```
# TRIGGER
 # * TODO
 create trigger trg_del_subscription_cnt_thread
   before delete on tbl_content_thread
6
   for each row
 begin
8
   delete from tbl_subscription_thread
9
   where id_thread = OLD.id;
10
11
 12
13
14
 15
 # TRIGGER
16
 # * TODO
17
 18
 create trigger trg_del_subscription_cnt_user
19
   before delete on tbl_user
20
   for each row
21
22
 begin
   delete from tbl_subscription_user
23
   where id_user = OLD.id;
24
25
 26
27
```

```
# TRIGGER
 # * TODO
 create trigger trg_del_subscription_cnt_tag
   before delete on tbl_tag
35
   for each row
36
 begin
37
   delete from tbl_subscription_tag
38
   where id_tag = OLD.id;
39
 end$
40
```

### 4..6.2 Explanation

### 5. Database inizialization

#### 5..1 initialize

#### 5..1.1 Code

```
# PROCEDURE
  # * Initialization procedure
  # * Create necessary data for veeForum initalization
  create procedure initialize_veeForum()
  begin
      # Create Superadmin group (ID: 1)
      insert into tbl_group
         (id_parent, name, is_superadmin, can_manage_sections, can_manage_users,
10
            can_manage_groups, can_manage_permissions)
        values(null, 'Superadmin', true, true, true, true, true);
12
13
      # Create Basic group (ID: 2) (default registration group)
14
      insert into tbl_group
15
         (id_parent, name, is_superadmin, can_manage_sections, can_manage_users,
16
            can_manage_groups, can_manage_permissions)
        values(null, 'Basic', false, false, false, false, false);
18
19
      # Create SuperAdmin user (ID: 1) with (admin, admin) credentials
20
     insert into tbl_user
21
         (id_group, username, password_hash, email, registration_date, firstname,
22
            lastname, birth_date)
23
        values(1, 'admin', '21232f297a57a5a743894a0e4a801fc3',
24
            'vittorio.romeo@outlook.com', curdate(), 'Vittorio', 'Romeo', curdate());
25
26
      # Insert log message with the date of the forum framework installation
27
      insert into tbl_log
28
         (type, creation_timestamp, value)
29
         values(0, now(), 'veeForum initialized');
30
  end$
31
  32
33
34
35
  36
  # PROCEDURE
37
  # * Testing procedure
38
  # * Create some test data to speed up development/testing
30
```

```
create procedure create_test_data()
  begin
     insert into tbl_user
43
       (id_group, username, password_hash, email, registration_date)
       values(2, 'user1', 'pass1', 'email1', curdate());
45
    insert into tbl_user
47
       (id_group, username, password_hash, email, registration_date)
       values(2, 'user2', 'pass2', 'email2', curdate());
49
50
    insert into tbl_section
51
       (id_parent, name)
       values(null, 'section1');
53
    insert into tbl_group_section_permission
55
       (id_group, id_section, can_view, can_post, can_create_thread, can_delete_post,
56
          can_delete_thread, can_delete_section)
57
       values(1, 1, true, true, true, true, true, true);
58
59
    call mk_subscription_user(2, 3);
60
  end$
61
  62
63
64
65
  # COMMANDS
67
  # * Initial commands required to set up veeForum
68
  69
  call initialize_veeForum()$
  call create_test_data()$
71
  72
73
74
75
  76
  # Copyright (c) 2013-2015 Vittorio Romeo
77
  # License: Academic Free License ("AFL") v. 3.0
78
  # AFL License page: http://opensource.org/licenses/AFL-3.0
79
  80
  # http://vittorioromeo.info
  # vittorio.romeo@outlook.com
```

#### 5..1.2 Explanation

# Chapter 6 Installation

# Chapter 7 Conceptual model

# Chapter 8 Logical model

# Chapter 9 Table details

# Web interface

# Chapter 11 Sample queries

# Part III Conclusion

# Chapter 12 Final product

## What I learned

## Future

## References