

FingerprintsStringUtil

SYNOPSIS

```
use Fingerprints::FingerprintsStringUtil;

use Fingerprints::FingerprintsStringUtil qw(:all);
```

DESCRIPTION

FingerprintsStringUtil module provides the following functions:

AreFingerprintsStringValueValid, GenerateFingerprintsBitVectorString, GenerateFingerprintsString, GenerateFingerprintsVectorString, GetDefaultBitStringFormat, GetDefaultBitsOrder, GetDefaultVectorStringFormat, GetFingerprintsStringDelimiter, GetFingerprintsStringTypeAndDescription, GetFingerprintsStringValues, ParseFingerprintsBitVectorString, ParseFingerprintsString, ParseFingerprintsVectorString

The current release of MayaChemTools supports the following types of fingerprint bit-vector and vector strings:

[illegible]

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```
FingerprintsVector;TopologicalAtomTorsions:AtomicInvariantsAtomTypes;3
3;NumericalValues;IDsAndValuesString;C.X1.BO1.H3-C.X3.BO3.H1-C.X3.BO4-
C.X3.BO4 C.X1.BO1.H3-C.X3.BO3.H1-C.X3.BO4-N.X3.BO3 C.X2.BO2.H2-C.X2.BO
2.H2-C.X3.BO3.H1-C.X2.BO2.H2 C.X2.BO2.H2-C.X2.BO2.H2-C.X3.BO3.H1-O...;
2 2 1 1 2 2 1 1 3 4 4 8 4 2 2 6 2 2 1 2 1 1 2 1 1 2 6 2 4 2 1 3 1
```

```
FingerprintsVector;TopologicalAtomTorsions:EStateAtomTypes;36;Numerica
lValues;IDsAndValuesString;aaCH-aaCH-aaCH-aaCH aaCH-aaCH-aaCH-aasC aaC
H-aaCH-aasC-aaCH aaCH-aaCH-aasC-aasC aaCH-aaCH-aasC-sF aaCH-aaCH-aasC-
ssNH aaCH-aasC-aasC-aasC aaCH-aasC-aasC-aasN aaCH-aasC-ssNH-dssC a...;
4 4 8 4 2 2 6 2 2 2 4 3 2 1 3 3 2 2 2 1 2 1 1 1 2 1 1 1 1 1 1 2 1 1 2
```

```
FingerprintsVector;TopologicalAtomTriplets:AtomicInvariantsAtomTypes:M
inDistance1:MaxDistance10;3096;NumericalValues;IDsAndValuesString;C.X1
.BO1.H3-D1-C.X1.BO1.H3-D1-C.X3.BO3.H1-D2 C.X1.BO1.H3-D1-C.X2.BO2.H2-D1
0-C.X3.BO4-D9 C.X1.BO1.H3-D1-C.X2.BO2.H2-D3-N.X3.BO3-D4 C.X1.BO1.H3-D1
-C.X2.BO2.H2-D4-C.X2.BO2.H2-D5 C.X1.BO1.H3-D1-C.X2.BO2.H2-D6-C.X3...;
1 2 2 2 2 2 2 2 8 8 4 8 4 2 2 2 2 4 2 2 2 4 2 2 2 1 2 2 4 4 4 2 2
2 4 4 4 8 4 4 2 4 4 4 2 4 4 2 2 2 2 2 2 2 1 2 2 2 2 2 2 2 2 2 8...
```

```
FingerprintsVector;TopologicalAtomTriplets:SYBYLAtomTypes:MinDistance1
:MaxDistance10;2332;NumericalValues;IDsAndValuesString;C.2-D1-C.2-D9-C
.3-D10 C.2-D1-C.2-D9-C.ar-D10 C.2-D1-C.3-D1-C.3-D2 C.2-D1-C.3-D10-C.3-
D9 C.2-D1-C.3-D2-C.3-D3 C.2-D1-C.3-D2-C.ar-D3 C.2-D1-C.3-D3-C.3-D4 C.2
-D1-C.3-D3-N.ar-D4 C.2-D1-C.3-D3-O.3-D2 C.2-D1-C.3-D4-C.3-D5 C.2-D1-C.
3-D5-C.3-D6 C.2-D1-C.3-D5-O.3-D4 C.2-D1-C.3-D6-C.3-D7 C.2-D1-C.3-D7...
```

```
FingerprintsVector;TopologicalPharmacophoreAtomPairs:ArbitrarySize:Min
Distance1:MaxDistance10;54;NumericalValues;IDsAndValuesString;H-D1-H H
-D1-NI HBA-D1-NI HBD-D1-NI H-D2-H H-D2-HBA H-D2-HBD HBA-D2-HBA HBA-D2-
HBD H-D3-H H-D3-HBA H-D3-HBD H-D3-NI HBA-D3-NI HBD-D3-NI H-D4-H H-D4-H
BA H-D4-HBD HBA-D4-HBA HBA-D4-HBD HBD-D4-HBD H-D5-H H-D5-HBA H-D5-...;
18 1 2 1 22 12 8 1 2 18 6 3 1 1 1 22 13 6 5 7 2 28 9 5 1 1 1 36 16 10
3 4 1 37 10 8 1 35 10 9 3 3 1 28 7 7 4 18 16 12 5 1 2 1
```

```
FingerprintsVector;TopologicalPharmacophoreAtomPairs:FixedSize:MinDist
ance1:MaxDistance10;150;OrderedNumericalValues;ValuesString;18 0 0 1 0
0 0 2 0 0 1 0 0 0 0 22 12 8 0 0 1 2 0 0 0 0 0 0 0 0 18 6 3 1 0 0 0 1
0 0 1 0 0 0 0 22 13 6 0 0 5 7 0 0 2 0 0 0 0 0 28 9 5 1 0 0 0 1 0 0 1 0
0 0 0 36 16 10 0 0 3 4 0 0 1 0 0 0 0 0 37 10 8 0 0 0 0 1 0 0 0 0 0 0
0 35 10 9 0 0 3 3 0 0 1 0 0 0 0 0 28 7 7 4 0 0 0 0 0 0 0 0 0 0 0 18...
```

```
FingerprintsVector;TopologicalPharmacophoreAtomTriplets:ArbitrarySize:
MinDistance1:MaxDistance10;696;NumericalValues;IDsAndValuesString;Ar1-
Ar1-Ar1 Ar1-Ar1-H1 Ar1-Ar1-HBA1 Ar1-Ar1-HBD1 Ar1-H1-H1 Ar1-H1-HBA1 Ar1
-H1-HBD1 Ar1-HBA1-HBD1 H1-H1-H1 H1-H1-HBA1 H1-H1-HBD1 H1-HBA1-HBA1 H1-
HBA1-HBD1 H1-HBA1-NI1 H1-HBD1-NI1 HBA1-HBA1-NI1 HBA1-HBD1-NI1 Ar1-...;
46 106 8 3 83 11 4 1 21 5 3 1 2 2 1 1 1 100 101 18 11 145 132 26 14 23
28 3 3 5 4 61 45 10 4 16 20 7 5 1 3 4 5 3 1 1 1 5 4 2 1 2 2 2 1 1 1
119 123 24 15 185 202 41 25 22 17 3 5 85 95 18 11 23 17 3 1 1 6 4 ...
```

```
FingerprintsVector;TopologicalPharmacophoreAtomTriplets:FixedSize:MinD
istance1:MaxDistance10;2692;OrderedNumericalValues;ValuesString;46 106
8 3 0 0 83 11 4 0 0 0 1 0 0 0 0 0 0 0 0 21 5 3 0 0 1 2 2 0 0 1 0 0 0
0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 100 101 18 11 0 0 145 132 26
14 0 0 23 28 3 3 0 0 5 4 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 61 45 10 4 0
0 16 20 7 5 1 0 3 4 5 3 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 0 0 5 ...
```

FUNCTIONS

AreFingerprintsStringValuesValid

```
$Status = AreFingerprintsStringValuesValid($FPString);
```

Returns 0 or 1 based on whether *FingerprintsString* contains valid values.

GetDefaultBitStringFormat

```
$BitStringFormat = GetDefaultBitStringFormat();
```

Returns default BitStringFormat for fingerprints bit-vector strings.

GetDefaultBitsOrder

```
$BitsOrder = GetDefaultBitsOrder();
```

Returns default BitsOrder for fingerprints bit-vector fingerprints.

GetDefaultVectorStringFormat

```
$StringFormat = GetDefaultVectorStringFormat();
```

Returns default VectorStringFormat for fingerprints vector strings.

GetFingerprintsStringDelimiter

```
$Delimiter = GetFingerprintsStringDelimiter();
```

Returns string Delimiter used to generate fingerprints bit-vector and vector strings.

GenerateFingerprintsBitVectorString

```
$FPString = GenerateFingerprintsBitVectorString($FPBitVectorObject,
    [$BitStringFormat, $BitsOrder]);
```

Returns a FingerprintsString generated using *FingerprintsBitVectorObject* and optionally specified *BitStringFormat* and *BitsOrder* values.

Possible *BitStringFormat* values: *BinaryString*, *Binary*, *Bin*, *HexadecimalString*, *Hexadecimal*, or *Hex*. Default *BitStringFormat* value: *BinaryString*.

Possible *BitsOrder* values: *Ascending* or *Descending*. Default *BitsOrder* value: *Ascending*.

GenerateFingerprintsVectorString

```
$FPString = GenerateFingerprintsVectorString($FPVectorObject,
    [$VectorStringFormat]);
```

Returns a FingerprintsString generated using *FingerprintsVectorObject* and optionally specified *VectorStringFormat*.

Possible *VectorStringFormat* values: *IDsAndValuesString*, *IDsAndValues*, *IDsAndValuesPairsString*, *IDsAndValuesPairs*, *ValuesAndIDsString*, *ValuesAndIDs*, *ValuesAndIDsPairsString*, *ValuesAndIDsPairs*, *ValuesString*, *Values*.

Default *VectorStringFormat* value: for *NumericalValues FPVectorType* - *IDsAndValuesString*; for all other *FPVectorTypes* - *ValuesString*.

GenerateFingerprintsString

```
$FPString = GenerateFingerprintsBitVectorString($FPBitVectorObject,
    [$BitStringFormat, $BitsOrder]);
```

```
$FPString = GenerateFingerprintsVectorString($FPVectorObject,
    [$VectorStringFormat]);
```

Returns a FingerprintsString generated using *FingerprintsBitVectorObject* or *FingerprintsVectorObject* and optionally specified parameters.

GetFingerprintsStringTypeAndDescription

```
($FPType, $FPDescription) = GetFingerprintsStringTypeAndDescription(
    $FPString);
```

Returns FingerprintsStringType and *FingerprintsStringDescription* strings for FingerprintsString corresponding to FingerprintsBitVectorObject or FingerprintsVectorObject.

GetFingerprintsStringValues

```
@FPStringValues = GetFingerprintsStringValues($FPString);
```

Parses FingerprintsString corresponding to FingerprintsBitVectorObject or FingerprintsVectorObject and returns its individual component values as an array.

ParseFingerprintsBitVectorString

```
$FPBitVectorObject = ParseFingerprintsBitVectorString($FPBitVectorString,
    [$ValidateValues]);
```

Returns FingerprintsBitVectorObject generated by parsing *FingerprintsBitVectorString* with optional validation of its component values.

ParseFingerprintsString

```
$FPBitVectorObject = ParseFingerprintsBitVectorString($FPBitVectorString,
    [$ValidateValues]);
```

```
$FPVectorObject = ParseFingerprintsVectorString($FPVectorString,
    [$ValidateValues]);
```

Returns FingerprintsBitVectorObject or **FingerprintsVectorObject** generated by parsing *FingerprintsBitVectorString* or *FingerprintsVectorString* with optional validation of its component values.

ParseFingerprintsVectorString

```
$FPVectorObject = ParseFingerprintsVectorString($FPVectorString,
    [$ValidateValues]);
```

Returns FingerprintsVectorObject generated by parsing *FingerprintsVectorString* with optional validation of its component values.

AUTHOR

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SEE ALSO

BitVector.pm, FingerprintsBitVector.pm, FingerprintsVector.pm, Vector.pm

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