

---

**NAME**

ModifyNewLineChar.pl - Modify new line char(s)

**SYNOPSIS**

ModifyNewLineChar.pl File(s)...

ModifyNewLineChar.pl [-h, --help] [-m, --mode *Unix | Mac | Windows*] [-o, --overwrite] [-r, --root *rootname*] [-w, --workingdir *dirname*] File(s)...

**DESCRIPTION**

Modify new line char(s) in ASCII files to interchange among Unix, Windows, and Mac formats.

**OPTIONS**

-h, --help

Print this help message.

-m, --mode *Unix | Mac | Windows*

New line char(s) mode. Possible values: *Unix, Mac, or Windows*. Default: *Unix*. Here are default values for new line char(s): *Unix - \n; Windows: \r\n; Mac - \r*

-o, --overwrite

Overwrite existing files.

-r, --root *rootname*

New text file name is generated using the root: <Root>.<Ext>. Default new file name: <InitialFileName><Mode>.<InitialFileExt>. This option is ignored for multiple input files.

-w, --workingdir *dirname*

Location of working directory. Default: current directory.

**EXAMPLES**

To use Unix new line char and generate NewSample1.csv file, type:

```
% ModifyNewLineChar.pl -m Unix -r NewSample1 -o Sample1.csv
```

To use Mac new line char and generate NewSample1.sdf file, type:

```
% ModifyNewLineChar.pl -m Mac -r NewSample1 -o Sample1.sdf
```

To use Windows new line chars and generate NewSample1.csv file, type:

```
% ModifyNewLineChar.pl -m Windows -r NewSample1 -o Sample1.csv
```

**AUTHOR**

Manish Sud <msud@san.rr.com>

**SEE ALSO**

ModifyTextFilesFormat.pl

**COPYRIGHT**

Copyright (C) 2018 Manish Sud. All rights reserved.

This file is part of MayaChemTools.

MayaChemTools is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 3 of the License, or (at your option) any later version.