

Speed up Dijkstra

Shortest Path Problems:

- single source, any/all destination problem
- single source, single target
- all pairs of shortest path

□ Recall Dijkstra

Initialize() $\leftarrow d[s] = 0, d[u \neq s] = \infty$

$Q \leftarrow V[G]$

while $Q \neq \emptyset$

do $u \leftarrow \text{EXTRACT_MIN}(Q)$

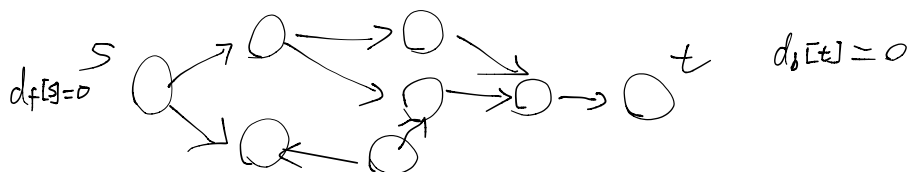
for each vertex $v \in \text{Adj}[u]$

do RELAX(u, v, w)

$\pi[v] \leftarrow u, d[v] \downarrow$

- single target: stop if $u = t$

□ Bi-directional Search



Alternate forward search from s

backward search from t (following edges backwards)

π_f : normal π_b : follow edge back

$d_f[u]$: distances of forward search

$d_b[u]$: ... backward search

Priority Queue: Q_f : forward

Q_b : backward

Question: What is the termination condition?

Answer: Some vertex u has been processed both in the forward search & backward search
(deleted from both Q_f, Q_b)

Question: how do we find the shortest path $s \rightarrow t$?

Claim: If w was processed first from both Q_f, Q_b

① find S.P. using π_f from s to w

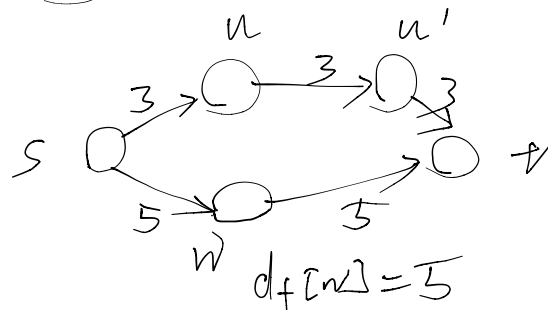
② find S.P. using π_b from t to w (backwards)

① Apply $\pi_f[w], \pi_f \pi_f[w]$,

② Apply $\pi_b[w], \pi_b \pi_b[w]$

w may not on the shortest path (S.P.)

Backward:



$$d_b[u'] = 3 \quad d_b[w] = 5 \quad d_b[t] = 0$$

find a node x (possibly diff. from w) has minimum value of $d_f[x] + d_b[x]$

□ Goal-Directed Search

Modify edge weights with potential function

$$\bar{w}(u, v) = w(u, v) - \lambda(u) + \lambda(v)$$

Correctness

$$\bar{w}(p) = w(p) - \lambda_t(s) + \lambda_t(t)$$

landmark $l \in V$

Precompute: $\delta(u, l)$

$$\lambda_t(u) = \delta(u, l) - \delta(t, l)$$