Depth-First Search, Topological Sort

1 Tepth - first search (7FS)

-recursively explore the graph, borchtroching as necessary

-Be rareful not to repeat

parent = { s: None }

rts-visit < v > Adj, S>:

for v in Adj [S]:

if v not in parent:

parent [v] = S

FFS-Visit (V, Aoi, v)

FFS < V, Adj >: find all possible starting point

parent = { 3 works for non-connected graph

for s in v :

if s not in parent:

parent [s] = None

FFS - Visit (V, Adj, S)

e.g. Si None Si done

7.ime: (D(V) + |E|) (Linear time)

- Visit each vertex once in JFS alone Q(V)

- JFS-Visit (-1, 11, v) called once get vertex

V, pay length of adjiv],

=> O((EV) |Adjiv) = O(E)

JFS doesn't find the showst path ,'
JFS going as deep as it can before back tracking!

II Edge Classification

- tree edge: I parrent pointers) visit new vertex via the edge -> Legs in parrent {3}

-forward edge = node -> descendant in some

- backword edge: node -> Ancestor in tree

- cross edge: between two non-ancestor-related subtrees

only tree edges and backward edge exist in undiverted graph

I Cycle detection
G has a cycle = 7FS has a backward edge

o Proof

i exists

backnown edge

Var

i under y z

vo y

vo

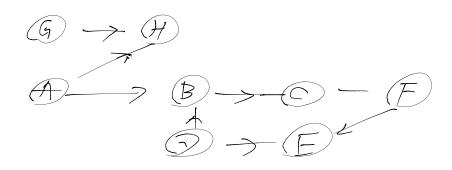
assume Vo is the first vertex visited by 27-5, claim (Vix, Vo) is backward edge.

Vi Visited before finish Visiting Vo Vi Visited before finish Visiting Vi-1 Vx Visited before finish Visiting Vo start Vo Start VK Consider (Vx. Vo) finish VK backward edge

1 Topological Soft

o Job Scheduling

Given directed (ylic graph, order vertices so that all edges point from lawer order to higher order



o Topological Sort

Run DFS, run reverse of finishing times of verties.

Poss =

· Correctness:

for omy edge (u,v), V finishes before u

case 1: u starts before V

> Visit V before u finishes

case 2: V starts before u

only happens if there is cycle

-> no cycle in XFS

L> V finish before u