

Nicolas Delbue

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SELF SUMMARY

EDUCATION

CHAMPLAIN COLLEGE Vermont, Bachelor of Game Programming Expected May 2024

Cumulative GPA: 3.66; Dean's List 2020-2023

Relevant Coursework:

WORK EXPERIENCE

EXPERIENCE 1.

SUMMARY, LOCATION, JOB TITLE, LENGTH OF TIME

- IMPORTANT WORK 1
- IMPORTANT WORK 2
- IMPORTANT WORK 3

RELEVANT PROJECTS

RIPTIDE

CAPSTONE PROJECT, TEAM OF 18, SYSTEMS & LEAD PROGRAMMER, 2023-2024, RELEASES STEAM 2024

- CREATED A MODULAR OBJECTIVE SYSTEM THAT ALLOWS MULTIPLE OBJECTIVES PER LEVEL
- SET UP STEAM INTEGRATION AND CREATED A SYSTEM TO MODIFY ACHIEVEMENTS EASILY

PROJECT NAME2

SUMMARY, TITLE, YEAR, LINK (IF APPLICABLE)

- ACCOMPLISHMENT/WORK1
- ACCOMPLISHMENT/WORK2

ACTIVITIES

ACTIVITY NAME1

LOCATION, TITLE IN ACTIVITY (IF APPLICABLE), DATES

- ACCOMPLISHMENT 1
- ACCOMPLISHMENT 2

ACTIVITY NAME2

LOCATION, TITLE IN ACTIVITY (IF APPLICABLE), DATES

- ACCOMPLISHMENT 1
- ACCOMPLISHMENT 2

ADDITIONAL

Technical Skills: Proficient in C++, C#, UNITY, UNREAL ENGINE 5

Languages: Fluent in English; Conversational Proficiency in Italian