

Timothy Molina

Contact

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<https://www.linkedin.com/in/timothy-molina-228449196>

Website:

<https://timothymolina.netlify.app/>

Github:

<https://github.com/Superboy20>

Education

Pennsylvania State University

BS / Labor Relations

Fall 2016- Spring 2020

- 3.60 GPA
- Dean's List Honoree Fall 2017 and Spring 2020

Skills –

- HTML5, CSS, JavaScript (ES6)
- TypeScript
- Node.JS
- C# / .NET
- PostgreSQL
- Web APIs

Libraries & Frameworks –

- ReactJS
- Bootstrap
- Express.JS
- .Net Core 3.1+

Tools & Platforms –

- Git
- Netlify
- Heroku Cloud

References

Available upon request.

Professional Experience

Strictly Nails – Freelance Web Developer

January 2021 - Present

- Constructed an informational booking website, developing advanced/complicated layouts and features, using HTML5, CSS, JavaScript ES6, Express, and Node.js
- Assessed client requirements and wove them into the site while taking into account industry-wide technology trends and best practices.
- Established general design strategies and market research in order to attract and keep users on the page while constructing the front end.

Noemi's Specialty Catering – IT Technician

December 2018 – 2019

- Connected with users and conducted computer diagnostics to investigate and resolve problems while providing technical assistance and support.
- Identified the causes of networking problems, using diagnostic testing software and equipment.
- Spearheaded design changes in order to set up modern equipment and technology for general use by employees, ensuring proper installation of cables, operating systems, and appropriate software as needed for a growing business.

Personal Project(s)

CampFinder

Personal web app built with Express and Node.js, deployed using Heroku Cloud. There is an emphasis on visuals for users to find, review, add, and edit campsites to their liking, with a focus on the backend working with the MongoDB database.

Tenzies Dice

A small web app built with React, JavaScript, and HTML/CSS, deployed using GitHub Pages. In this, there is an emphasis on using barebones game logic such as RNG, determining if the player has won, and counting the rolls. There is a focus on visuals, following best practices in React, and mobile design.