

Lösung:

Aufgabe 1:

```
a)    public synchronized void acquireAirstripAndGate (int airplaneId) {
        while (!gate1.occupy(airplaneId)) {
            if (gate2.occupy(airplaneId)) {
                break;
            }
            try { wait(); } catch (InterruptedException e) {}
        }
        while (!airstrip.occupy(airplaneId)) {
            try { wait(); } catch (InterruptedException e) {}
        }
    }
    public synchronized void acquireAirstrip (int airplaneId) {
        while (!airstrip.occupy(airplaneId)) {
            try { wait(); } catch (InterruptedException e) {}
        }
    }
    public synchronized void releaseAirstrip (int airplaneId) {
        airstrip.release(airplaneId);
        notifyAll();
    }
    public synchronized void releaseGate (int airplaneId) {
        if(!gate1.release(airplaneId)) {
            gate2.release(airplaneId);
        }
        notifyAll();
    }
}
```

b)

```
private void touchdown() throws InterruptedException {
    airport.acquireAirstripAndGate(airplaneId);
    sleep(500);
    airport.releaseAirstrip(airplaneId);
}
private void refueling() throws InterruptedException {
    sleep(2000);
    airport.acquireAirstrip(airplaneId);
}
private void takeOff() throws InterruptedException {
    sleep(800);
    airport.releaseAirstrip(airplaneId);
}
```

Aufgabe 2:

a) $f [1;3;5;7] = [5;7]$

b) $'a \text{ list} \rightarrow 'a \text{ list list}$

c) $'a \rightarrow ('a \rightarrow \text{int}) \rightarrow \text{int}[/code]$

Aufgabe 3

let everySecond l =

let rec second a list = match list

with [] -> []

| x::xs -> if (a == true) then (x::second false xs) else (second true xs)

in second false l

alternative:

let rec everySecond l =

match l with

| x::y::r -> y::(everySecond r)

| _ -> []

b) let rec repeat f a = if (a >= 100) then 0

else if ((f a) > 100) then 1

else (1 + (repeat f (f a)))

c) exception NoSuchElement;

let rec last l = match l

with [] -> raise NoSuchElement;

| x::[] -> x

| x::xs -> last xs

Aufgabe 4

a) $n = 0$

$\text{map1 } f1 \text{ l1} = \text{map1 } f1 [] = \text{match } [] \text{ with } [] \rightarrow [] \mid \dots =$
 $= []$

$\text{map2 } f1 \text{ l1} = \text{map2 } f1 [] = \text{fold_right } (\text{first } f1) [] [] = \text{match } [] \text{ with } [] \rightarrow [] \mid \dots =$
 $= []$

$n \rightarrow n + 1 \quad l1 = x::xs$

$\text{map1 } f1 \text{ l1} = \text{map1 } f1 x::xs = \text{match } x::xs \text{ with } \dots \mid h::t \rightarrow (f1 \ h) :: (\text{map1 } f1 \ t) =$
 $= (f1 \ x) :: (\text{map1 } f1 \ xs)$
 $= (f1 \ x) :: (\text{map2 } f1 \ xs) \quad \text{nach I.V.}$

$\text{map2 } f1 \text{ l1} = \text{map2 } f1 (x::xs) = \text{fold_right } (\text{first } f1) (x::xs) [] =$
 $= \text{match } x::xs \text{ with } \dots \mid h::t \rightarrow (\text{first } f1) \ h \ (\text{fold_right } (\text{first } f1) \ t \ []) =$
 $= (\text{first } f1) \ x \ (\text{fold_right } (\text{first } f1) \ xs \ [])$

Bemerkung: $(\text{fold_right } (\text{first } f1) \ xs \ []) = \text{map2 } f1 \ xs$

$= \text{first } f1 \ x \ (\text{map2 } f1 \ xs) = (f1 \ x) :: (\text{map2 } f1 \ xs) \quad \text{q.e.d.}$

Aufgabe 5

```
module Pollimp : Pol = struct
  type polynom = (int * float) list
  let coeff p n = match p
    with [] -> 0.0
         | (a,b)::xs -> if (a == n) then b else (coeff xs n)

  let rec pow b e = match e
    with 0 -> 1.0
         | x -> b *. (pow b (x - 1))

  let rec eval p x = match p
    with [] -> 0.0
         | (a,b)::xs -> b *. (pow x a) +. eval xs x

  let rec diff p = match p
    with [] -> []
         | (a,b)::xs -> if (a == 0) then (diff xs)
                        else ((a - 1), (float_of_int a) *. b) :: (diff xs)
end
```

Aufgabe 6

- a) let rec send_list l = match l
 with [] -> sync (send chan_u ())
 | x::xs -> sync (send chan_i x);
 send_list xs
- b) let rec receive_list _ = select [
 wrap (receive chan_u) (fun () -> []);
 wrap (receive chan_i) (fun x -> x::receive_list ())
]
- c) let server _ = match (List.length receive_list)
 with 0 -> print_string "0"
 | x -> print_string (string_of_int x);
 server ()
- d) let _ =
 let t = create_server () in
 send_list [1;2;3;4];
 send_list [];
 join t;
 print_string "Done!"