Metadata security

Mihai Ordean
Designing and Managing Secure Systems
University of Birmingham

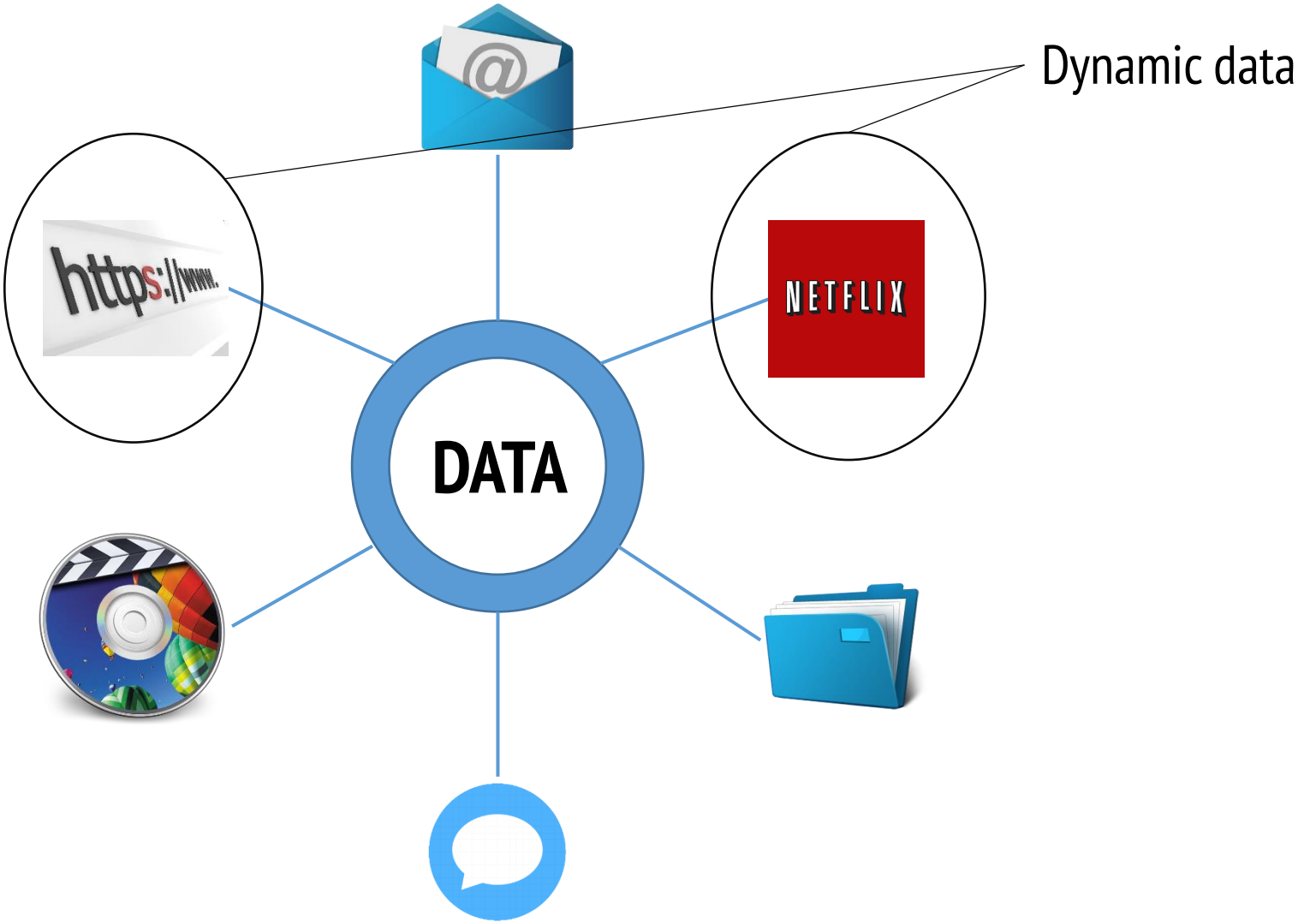
Overview

- Device security
  - Is code on the device vulnerable to exploits ? (e.g. buffer overflows)
  - Is the code authenticated ? (i.e. has not been tampered with)
- Local data security
  - Is the stored data is accessible to everyone? (e.g. encrypted)
  - Is the stored data authenticated?
- Cloud data security
  - How is data stored in the cloud?
  - Who has access to data stored in the cloud?
- **Metadata security**
  - What does metadata reveal about stored data?
  - Can we tamper the metadata?

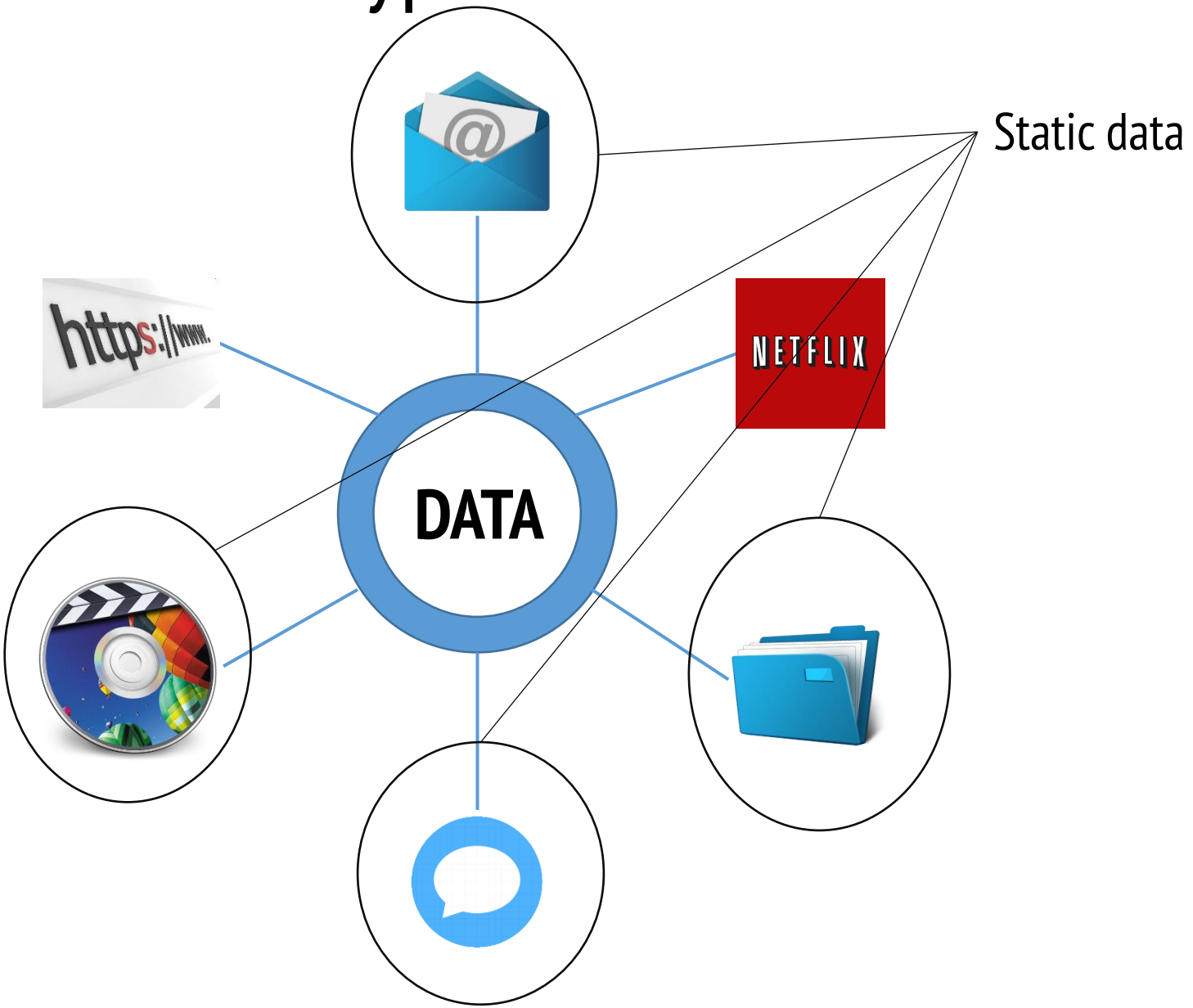
What can we encrypt?

What can we encrypt?

What can we encrypt?



What can we encrypt?



Protecting dynamic data

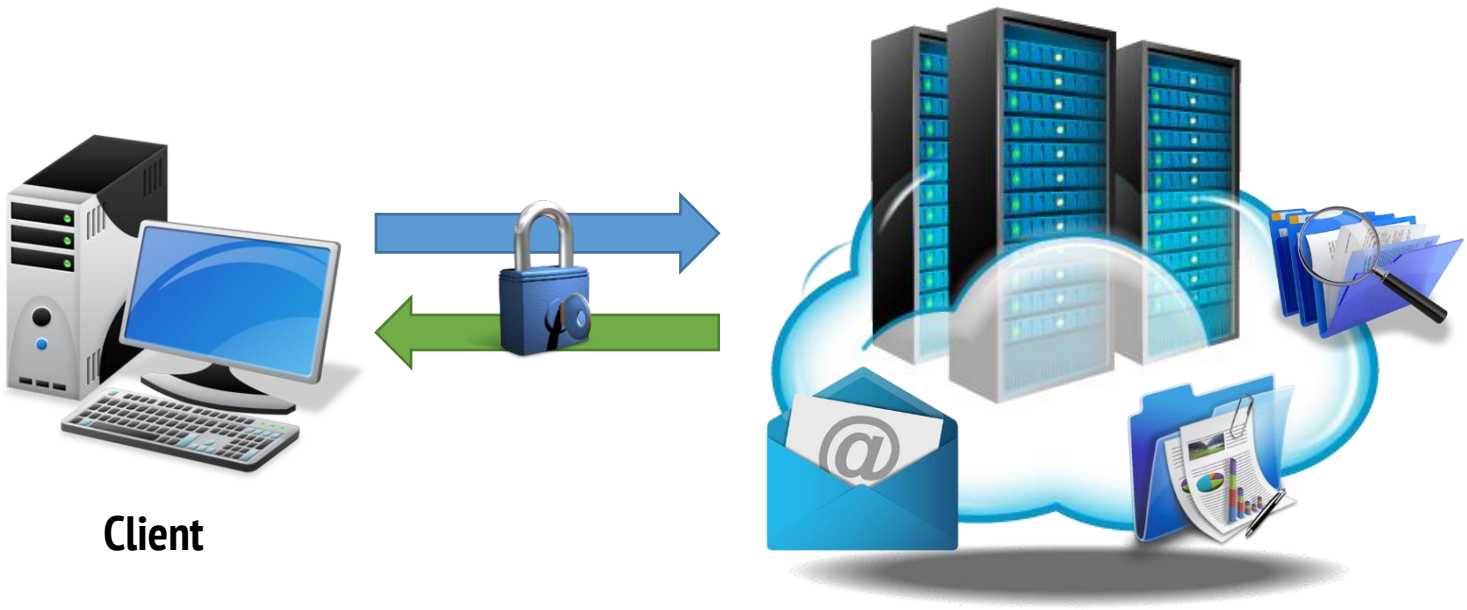
Company Workstation

Company Server

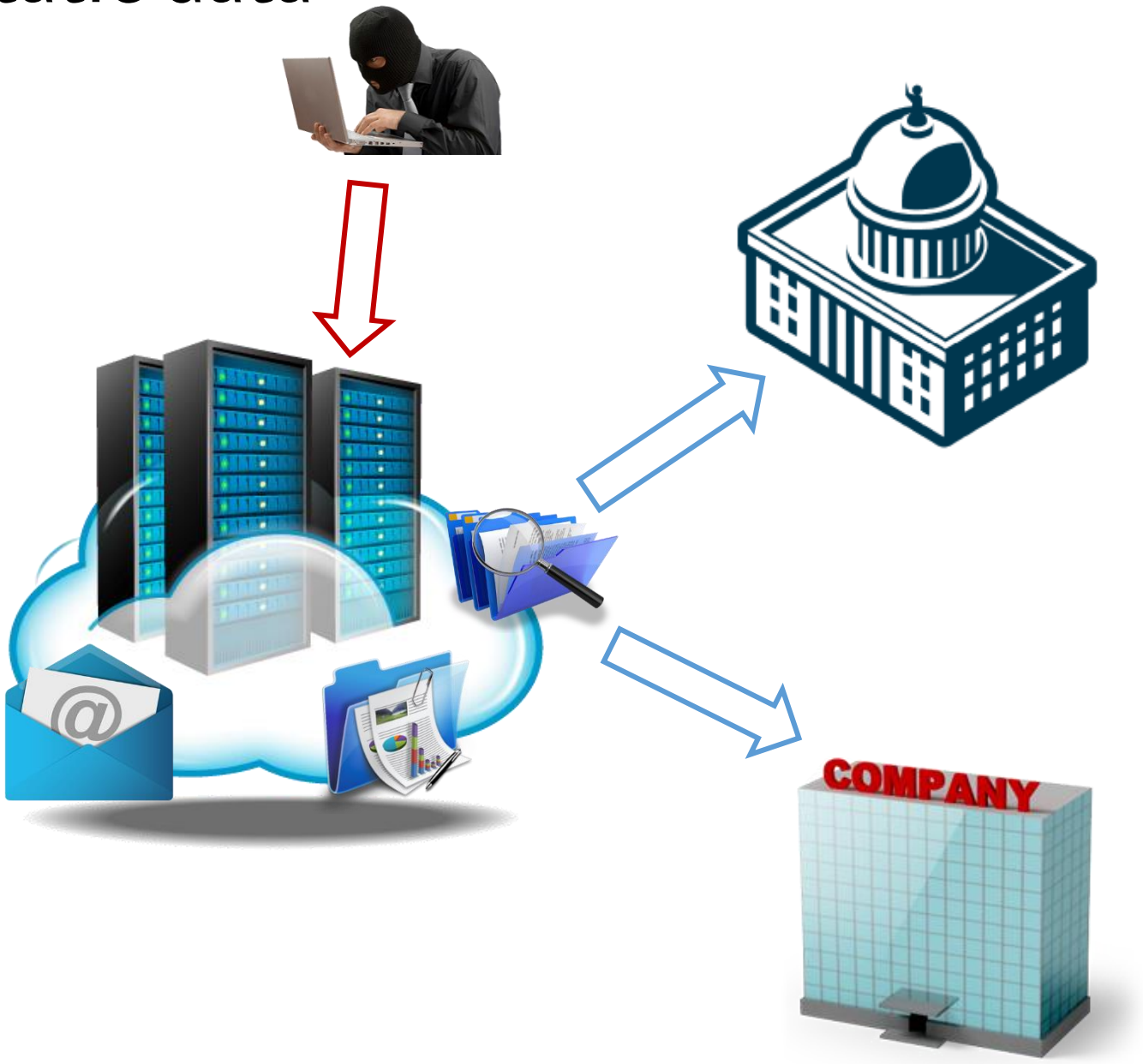
Protecting dynamic data

Protecting dynamic data

Protecting static data

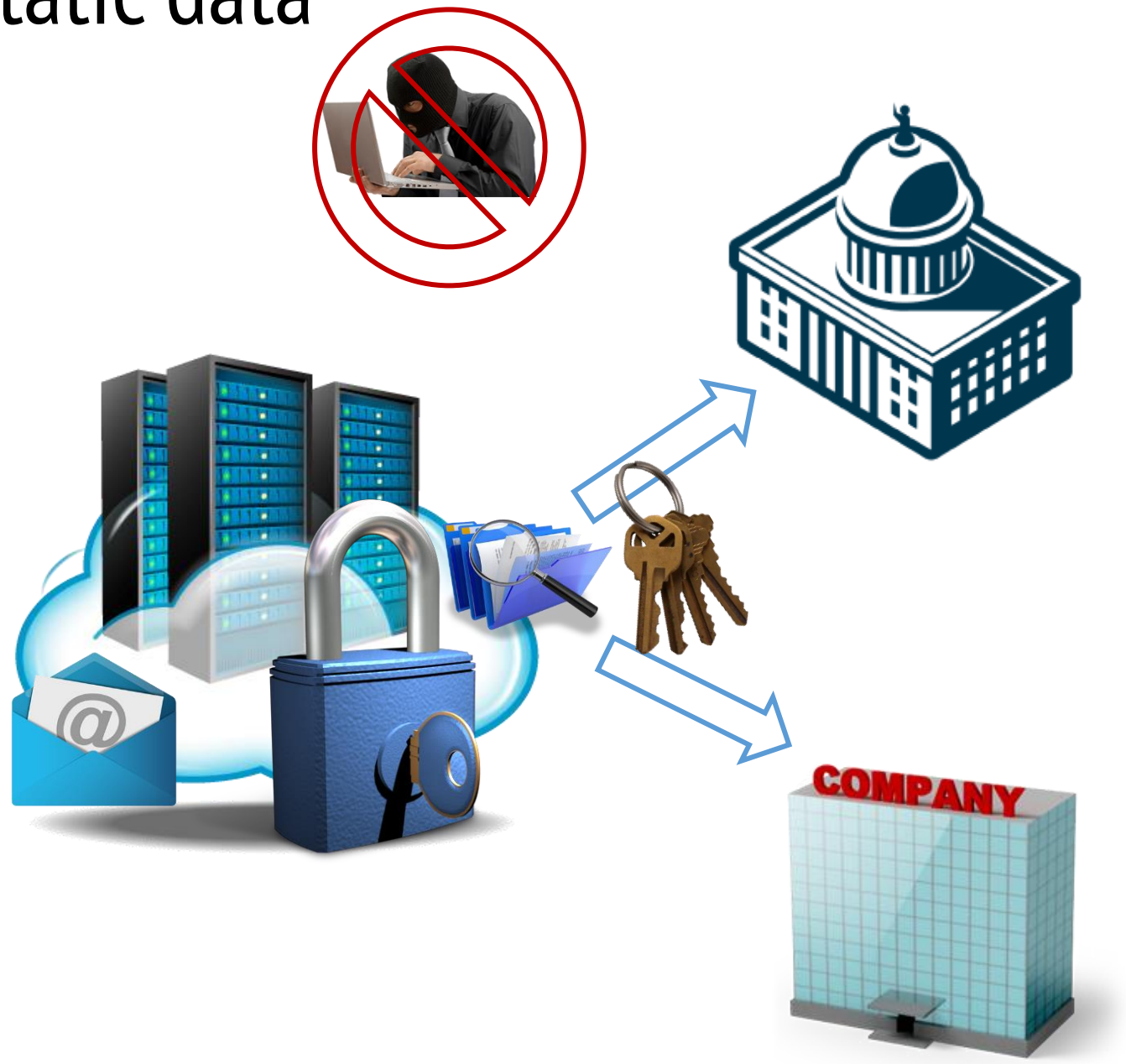


Protecting static data

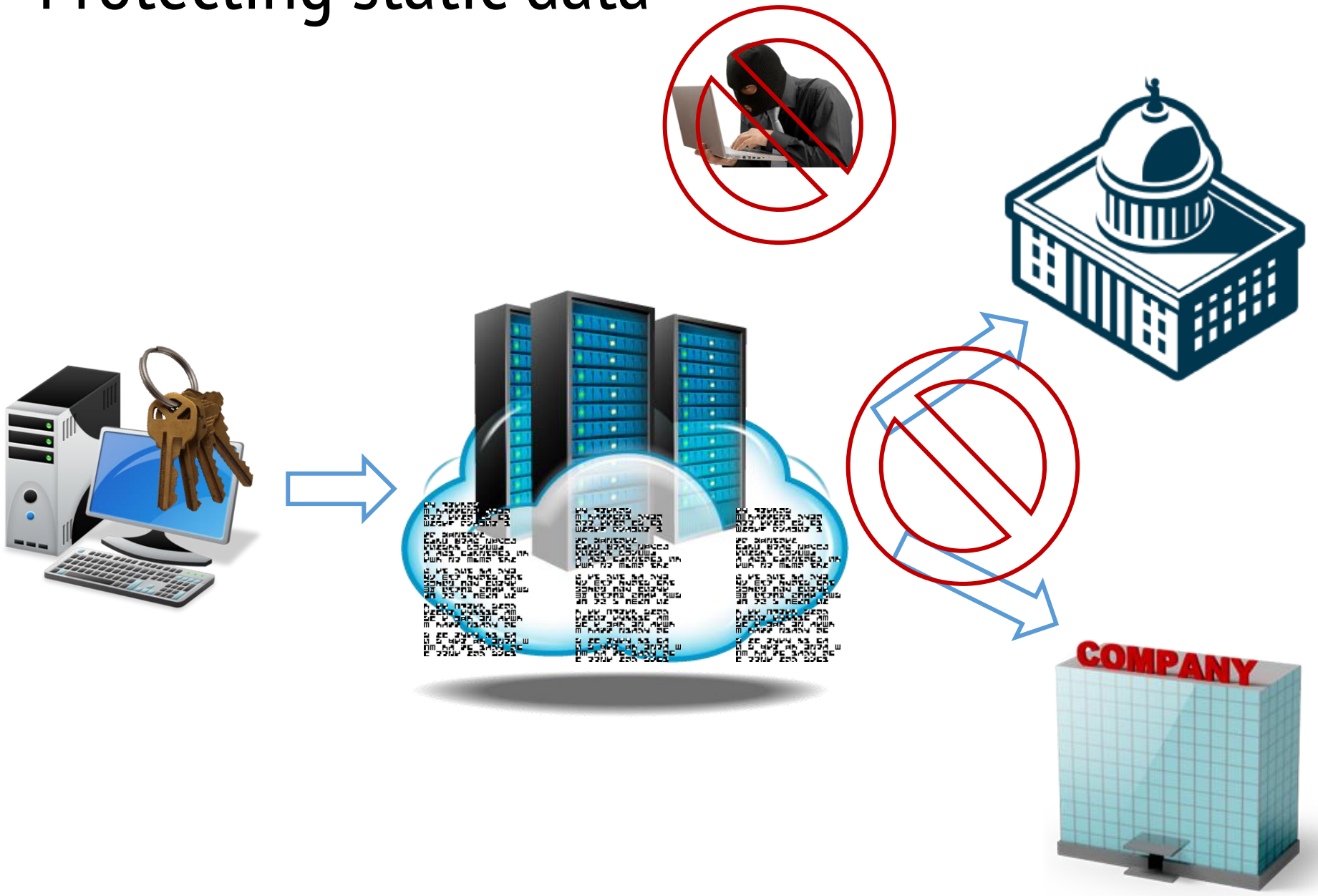


Protecting static data

Protecting static data

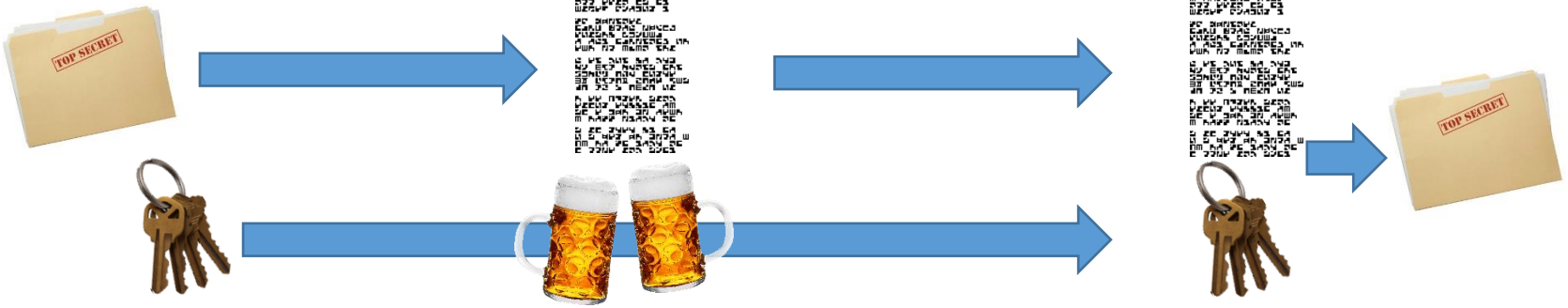


Protecting static data

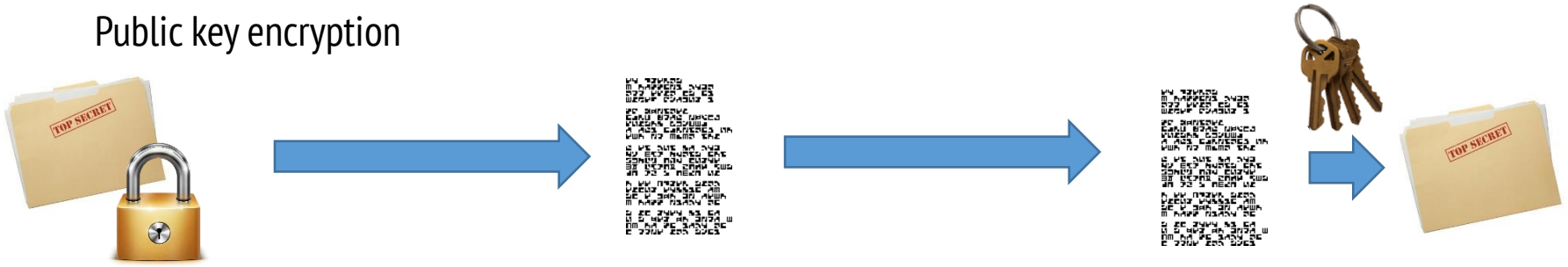


Protecting data from the cloud

Symmetric key encryption

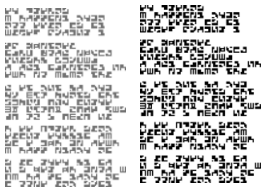


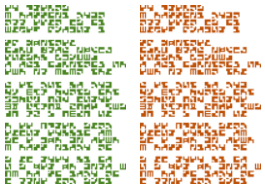
Public key encryption

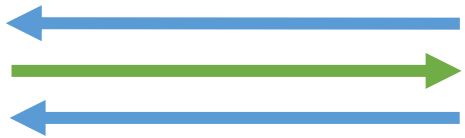


Is encrypting data enough?

Analysing data access: who is the doctor?





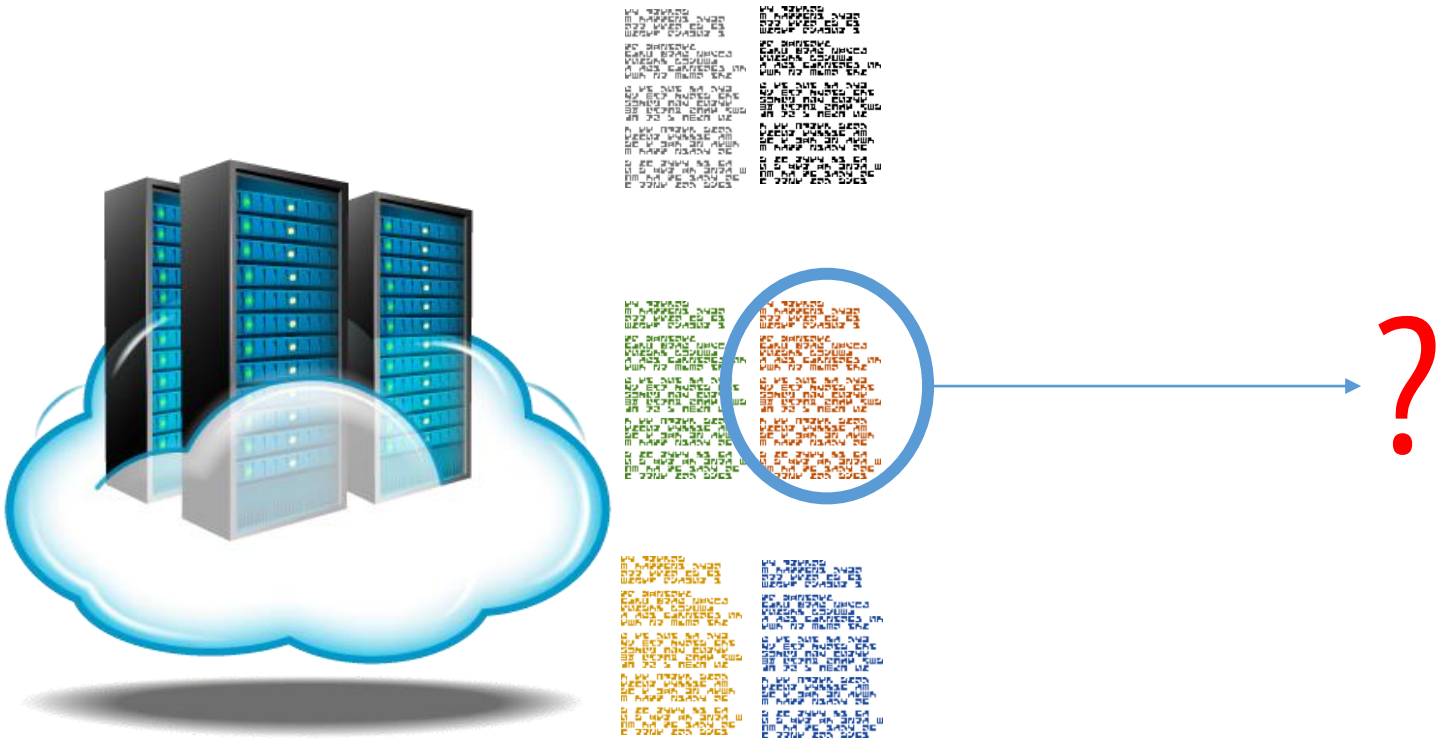


?

Medical database

- patient records
- insurance records
- appointments

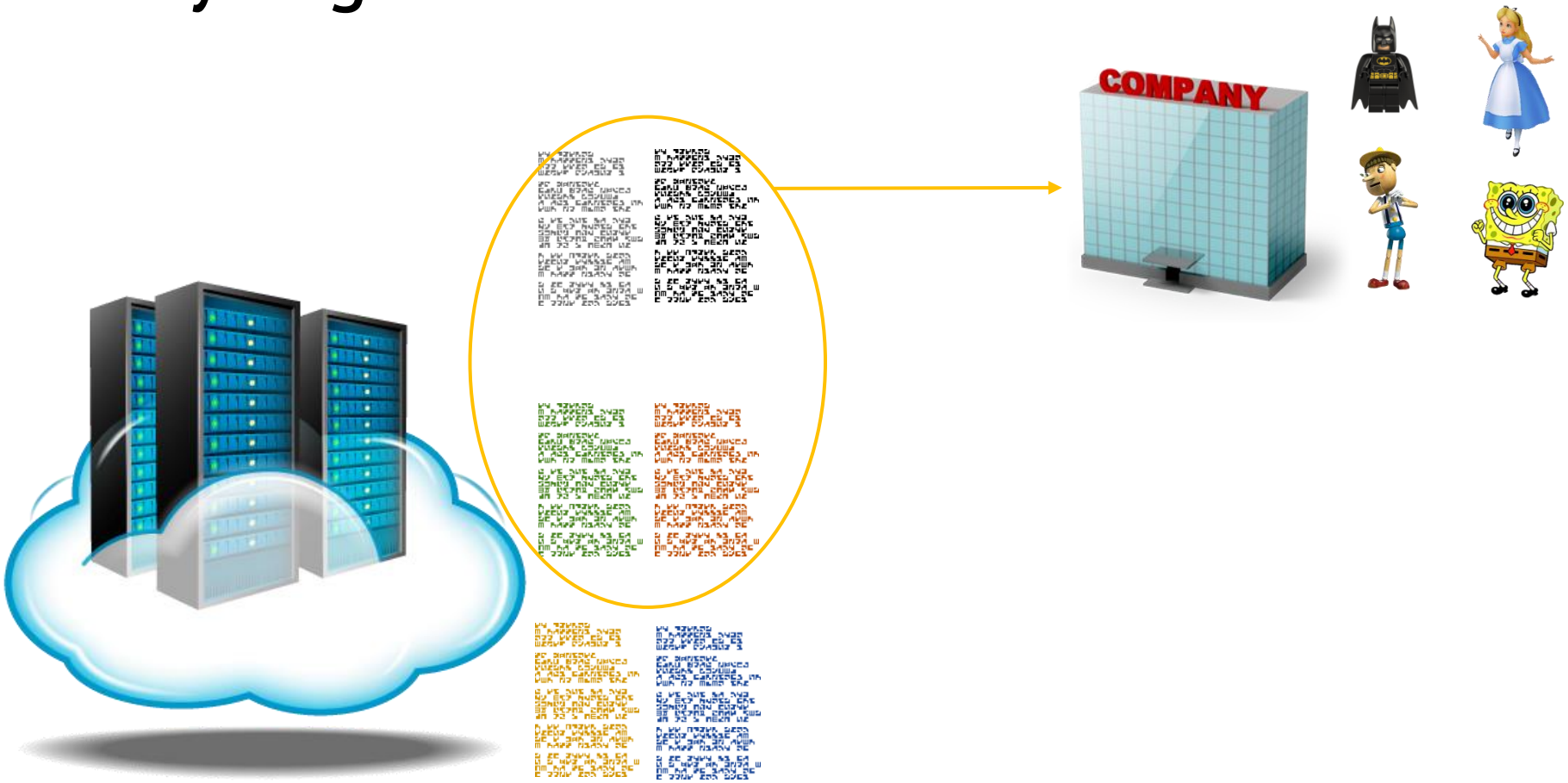
Analysing data access: who owns this ciphertext?



Medical database

- patient records
- insurance records
- appointments

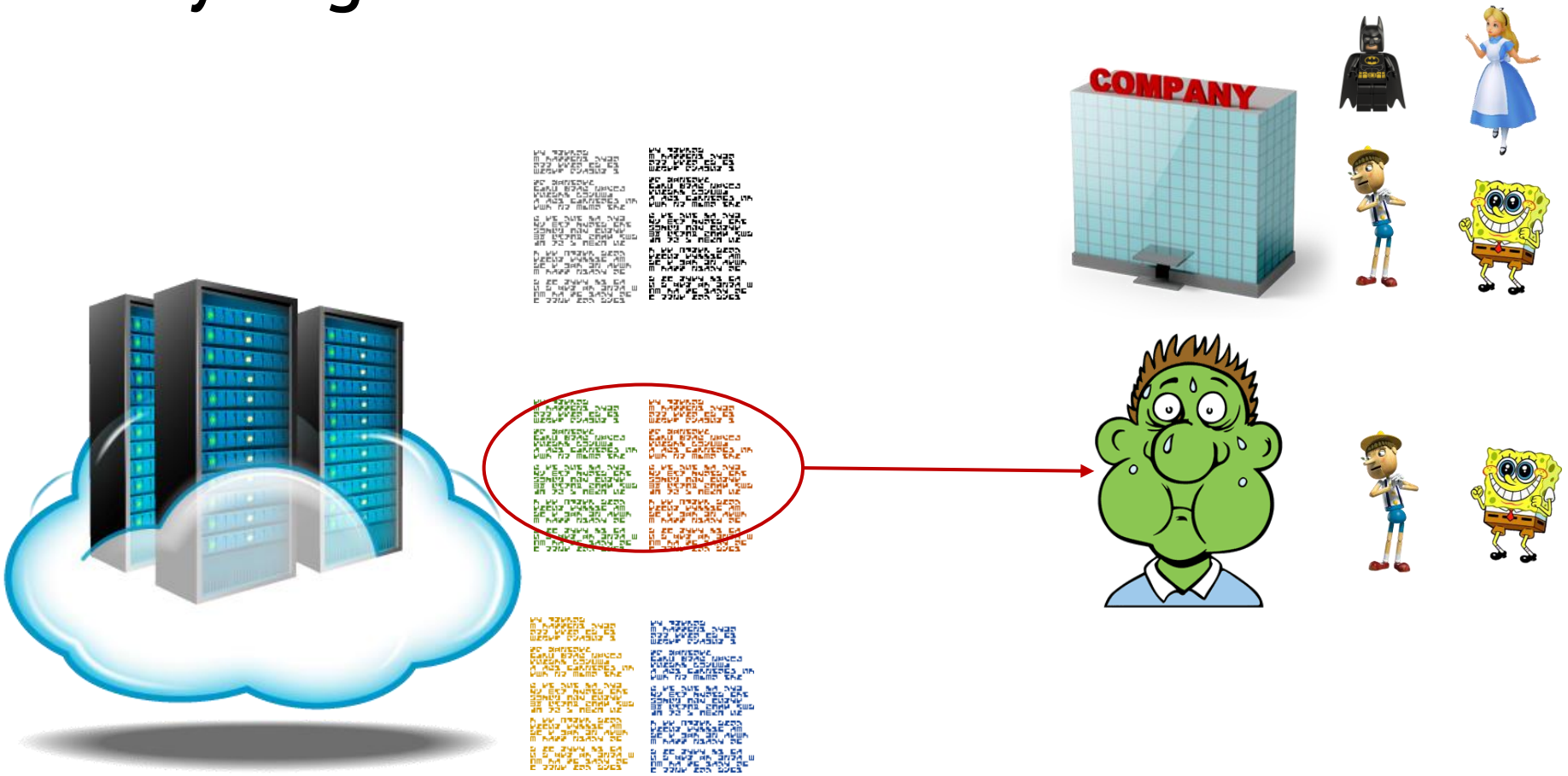
Analysing data access



Medical database

- patient records
- insurance records
- appointments

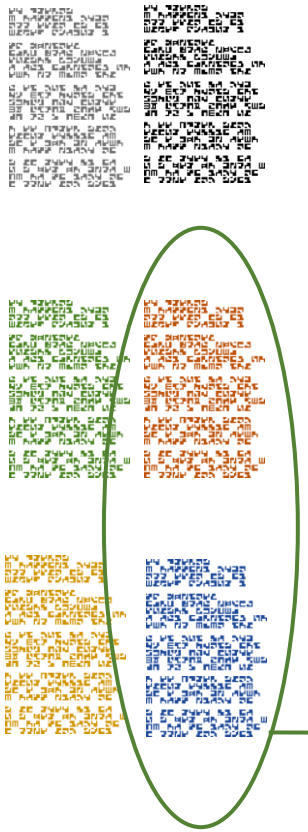
Analysing data access

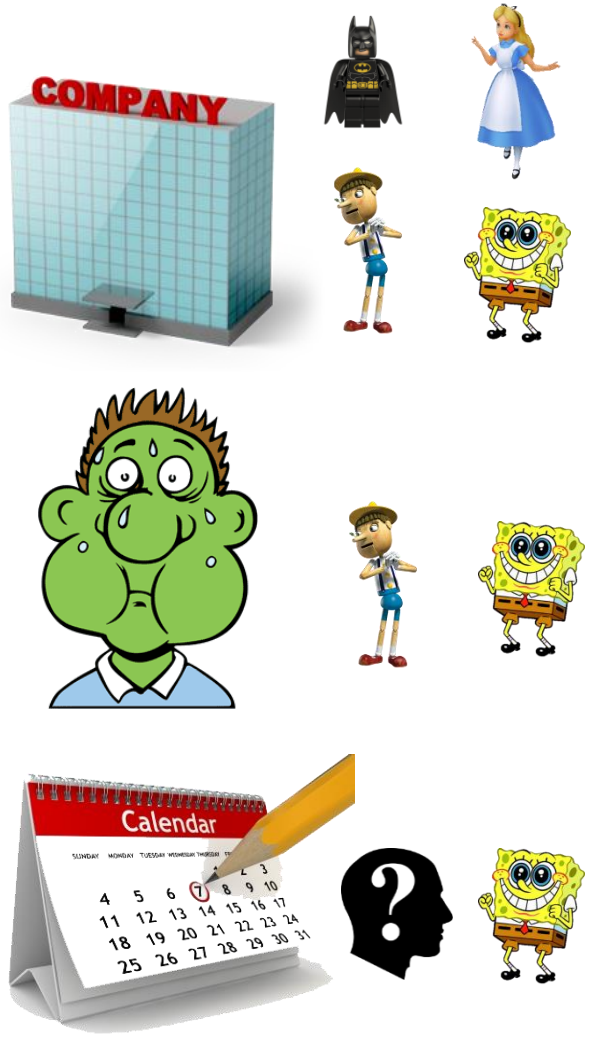


Medical database

- patient records
- insurance records
- appointments

Analysing data access

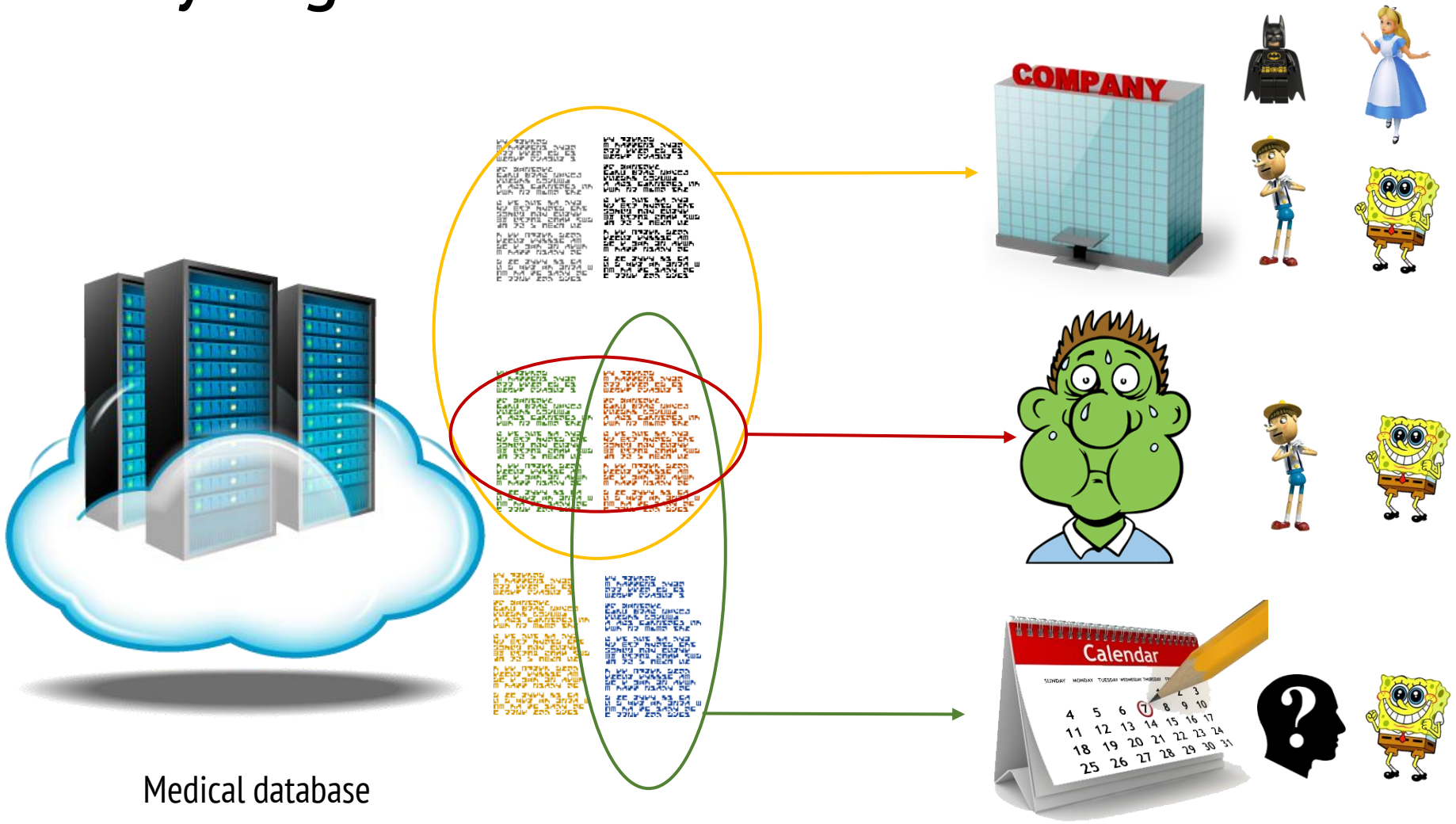




Medical database

- patient records
- insurance records
- appointments

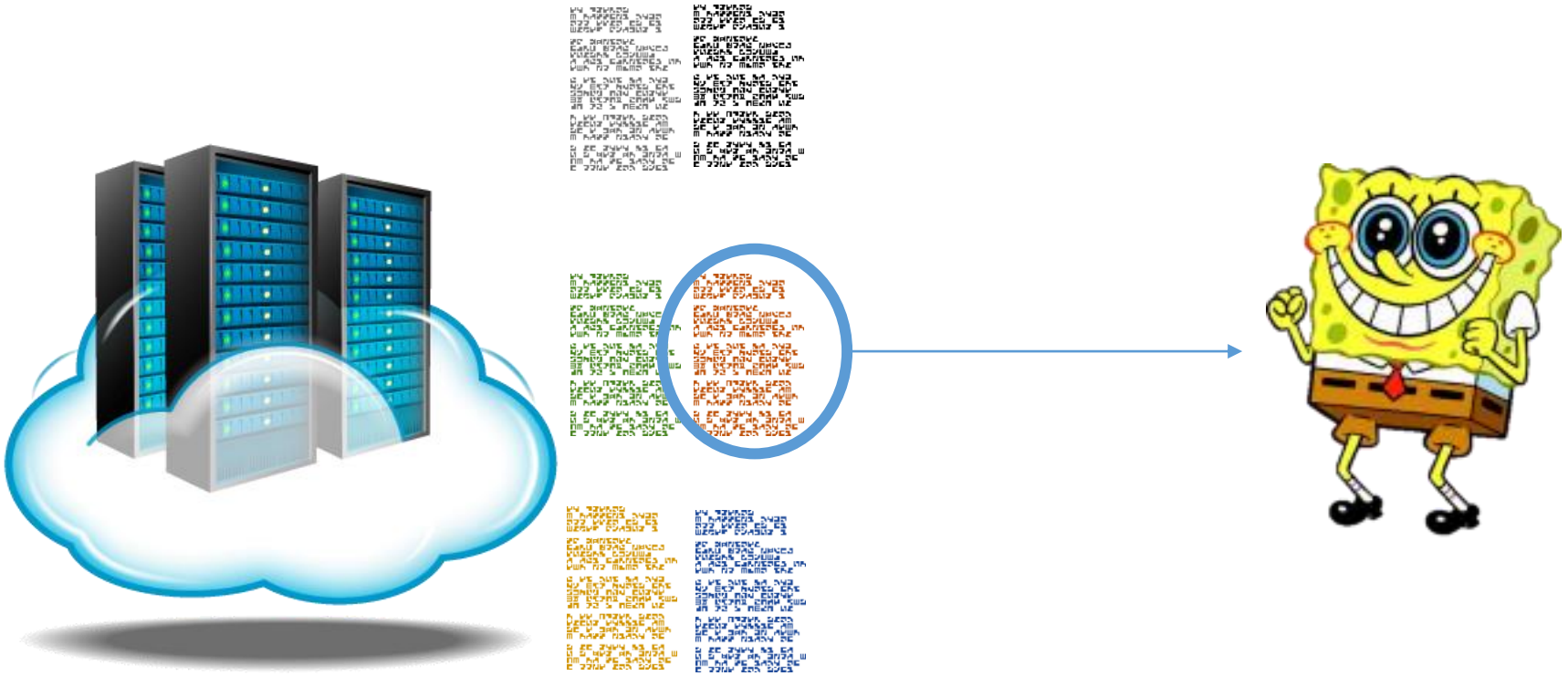
Analysing data access



Medical database

- patient records
- insurance records
- appointments

Analysing data access

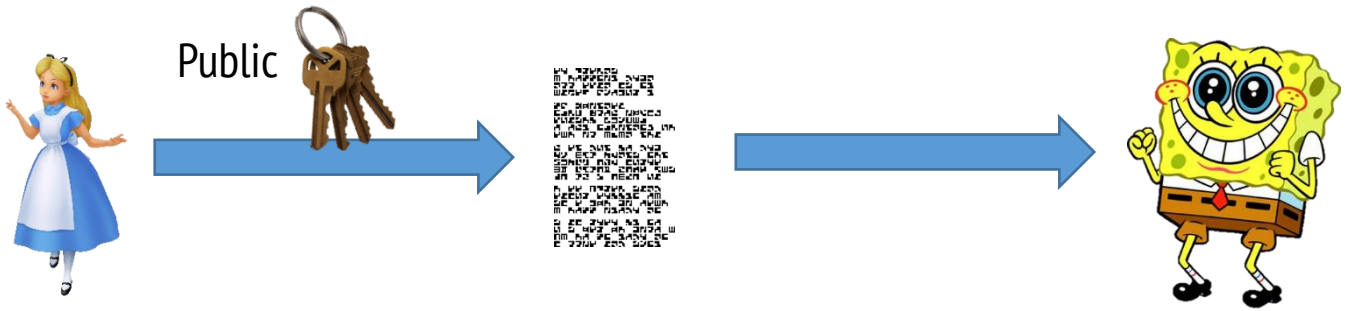


Medical database

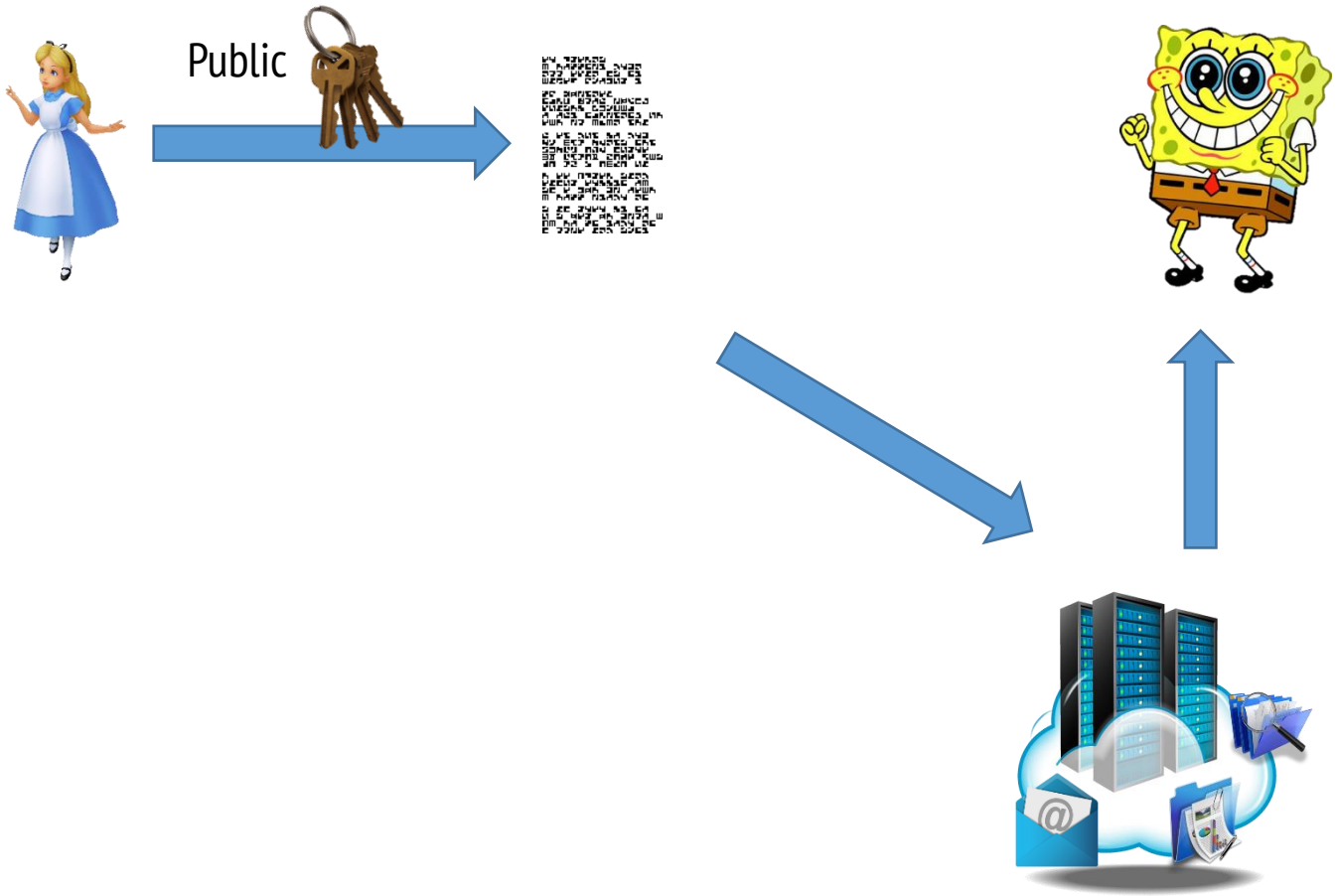
- patient records
- insurance records
- appointments

Cryptography issues

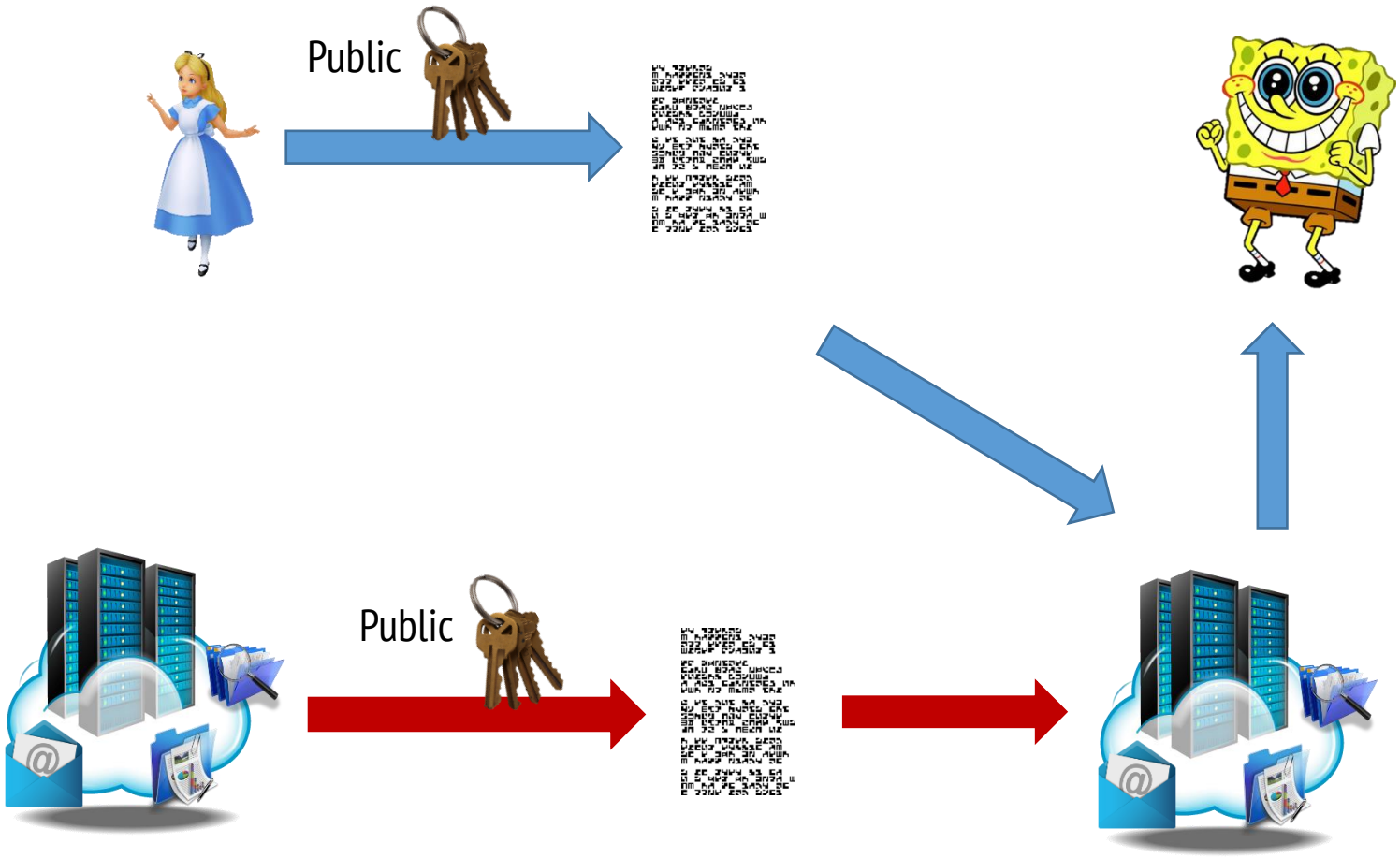
Anyone can use a public key to encrypt



Cryptography issues



Cryptography issues



Cryptography issues

- When protecting metadata, using public key crypto gives you a larger surface of attack.
- Symmetric crypto doesn't have this problem **and** is more efficient.
- Symmetric keys are difficult to share.
- Design schemes based on **symmetric keys** and use **simple public key exchange protocols** to share them.

Just using encryption is not enough

- ✓**Content security** – the data is encrypted
- ✓**Metadata security** – ownership information, timestamps, access rights, ciphertext length, etc.
- ✓**Access pattern security** – when is the data accessed, who accesses the data, how is the data accessed, etc.

Searchable encryption

The challenge (in general)

- Assume we're using Gmail to communicate (with a browser).
- Assume we're using PGP to encrypt email (in browser).

- Can we decrypt email on the fly?
- Can we search through our emails?
- Who performs the search? Is it optimal?

The challenge (in general)

- Assume we're using Gmail to communicate (with a browser).
- Assume we're using PGP to encrypt email (in browser).

- Can we decrypt email on the fly?
  - YES
- Can we search through our emails?
  - Just the ones we decrypted
- Who performs the search? Is it optimal?
  - The client, in browser. Searching on the server would be the optimal choice

Solution?

- Assume we're using Gmail to communicate (with a browser).
- Assume we're using PGP to encrypt email (in browser).

- Generate a searchable index
- Store the index encrypted in the cloud

Solution?

- Assume we're using Gmail to communicate (with a browser).
- Assume we're using PGP to encrypt email (in browser).

- Generate a searchable index
- Store the index encrypted in the cloud

- Client has to download index every time
- Client still does the search, but it's much faster and can be done over all emails.

Solution?

- Assume we're using Gmail to communicate (with a browser).
- Assume we're using PGP to encrypt email (in browser).

- Generate a searchable index
- Store the index encrypted in the cloud

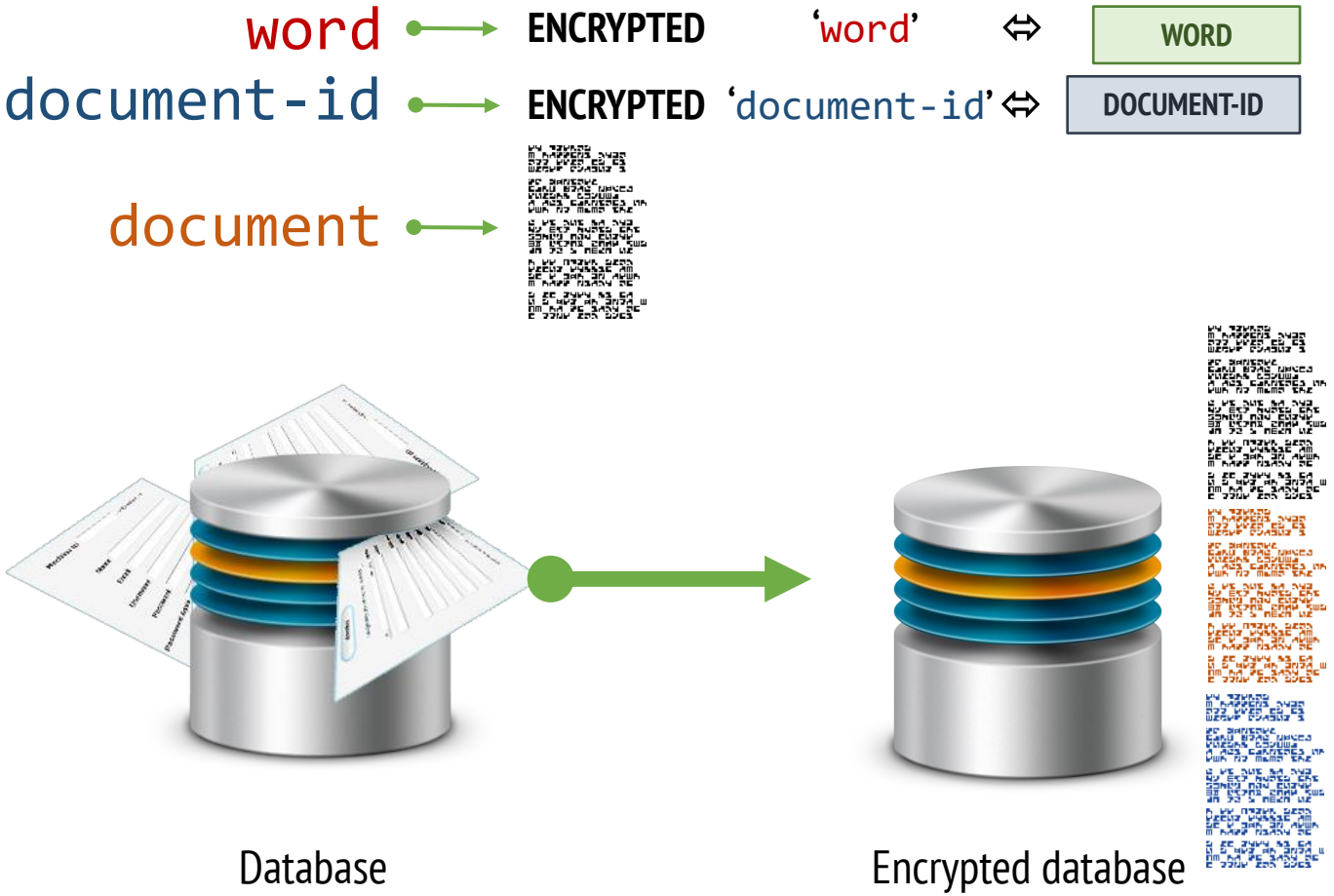
- ~~Client has to download index every time~~
- ~~Client still does the search, but it's much faster and can be done over all emails.~~
- THE SERVER SHOULD DO THE SEARCH! (no download, no computational effort)

Searchable Encryption

Searching

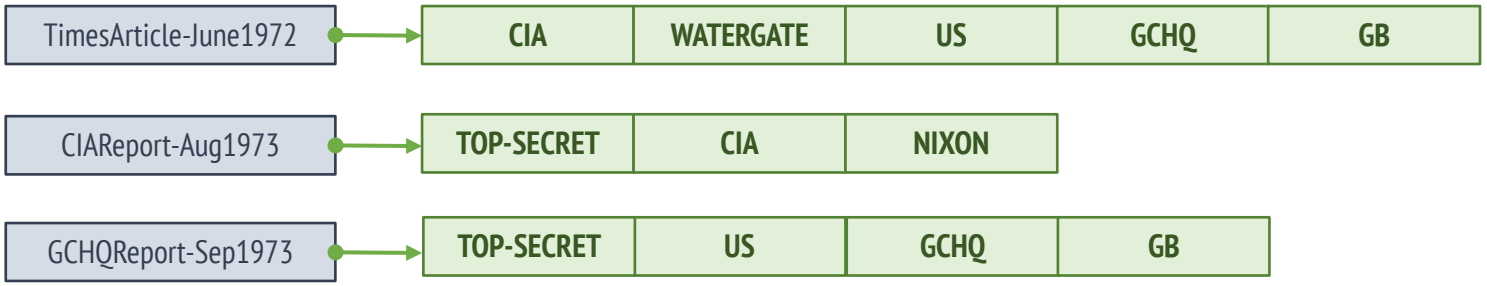

```
For each document in the database:
  For each word in document:
    if word = ‘top-secret’

print document-id
```

Encrypting databases



Searchable Encryption

Forward index



Efficiency of the index

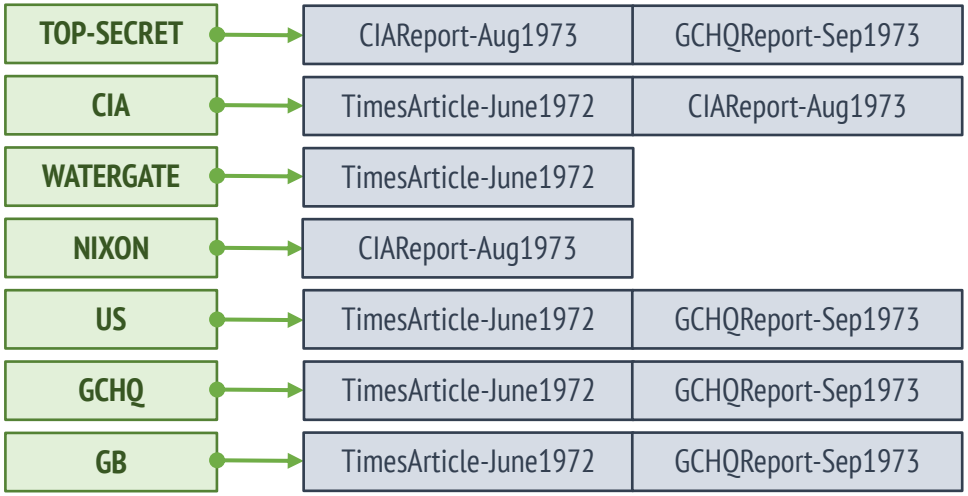
Number of **documents** increases => **time** increases

Number of **keywords** increases => **time** increases

Searchable Encryption

KEYWORDS:	TOP-SECRET	CIA	WATERGATE	NIXON	US	GCHQ	GB

Inverted index



Efficiency of the index

Number of **keywords** increases => **time** increases

What do we want to protect?

What we search for

KEYWORDS:

TOP-SECRET	CIA	WATERGATE	...

What is the result of the search query

DOCUMENT NAMES:

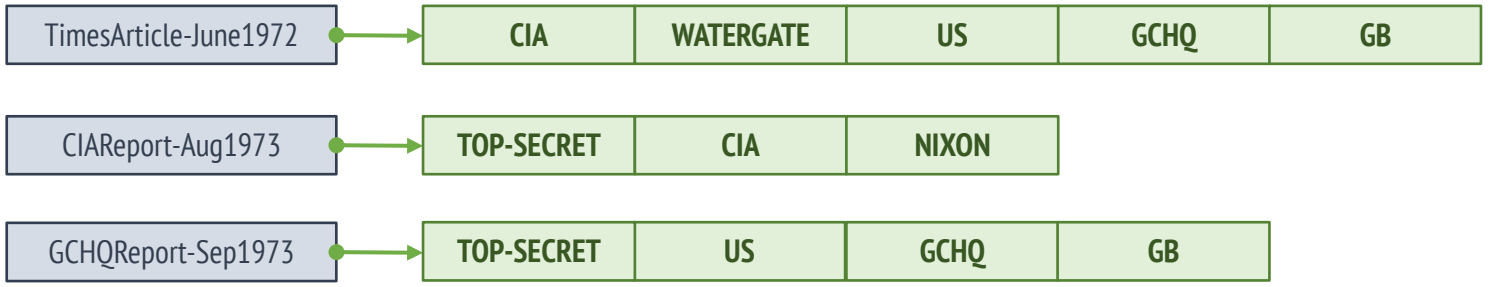
CIAReport-Aug1973	GCHQReport-Sep1973

How often we search for something

1:	TOP-SECRET
2:	CIA
	...
n:	TOP-SECRET

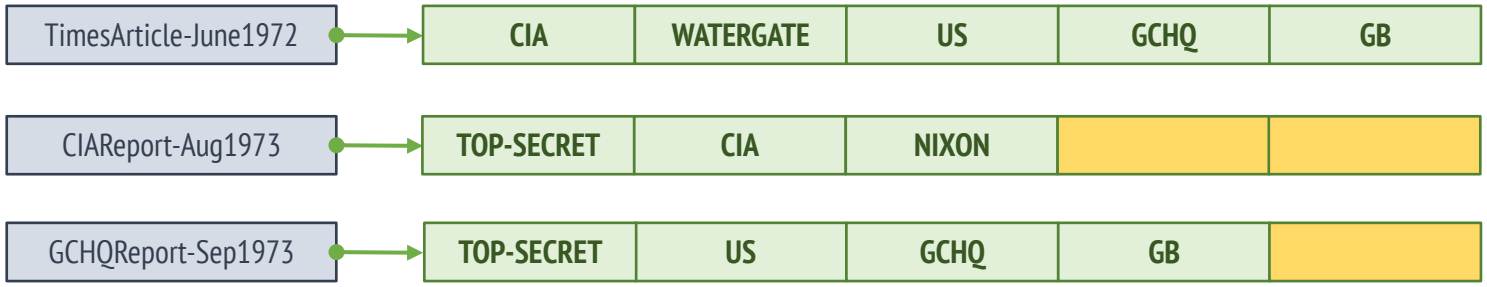
Padding

Forward index



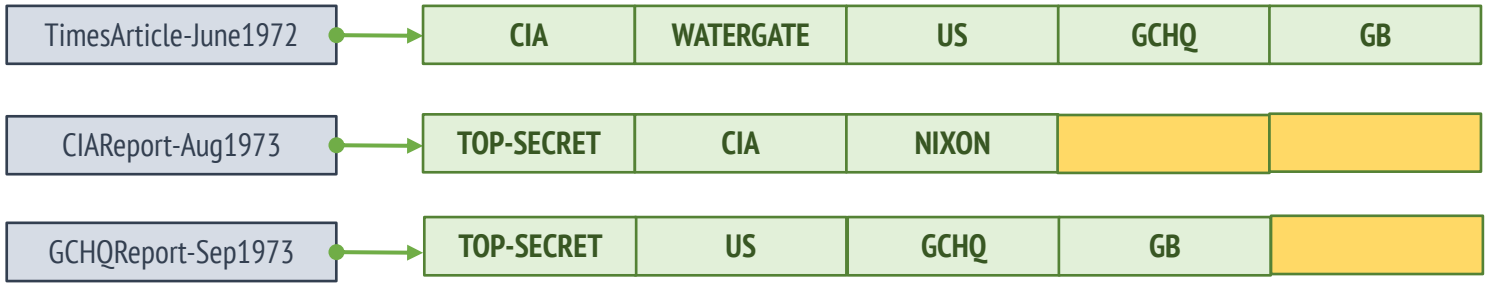
Padding

Forward index

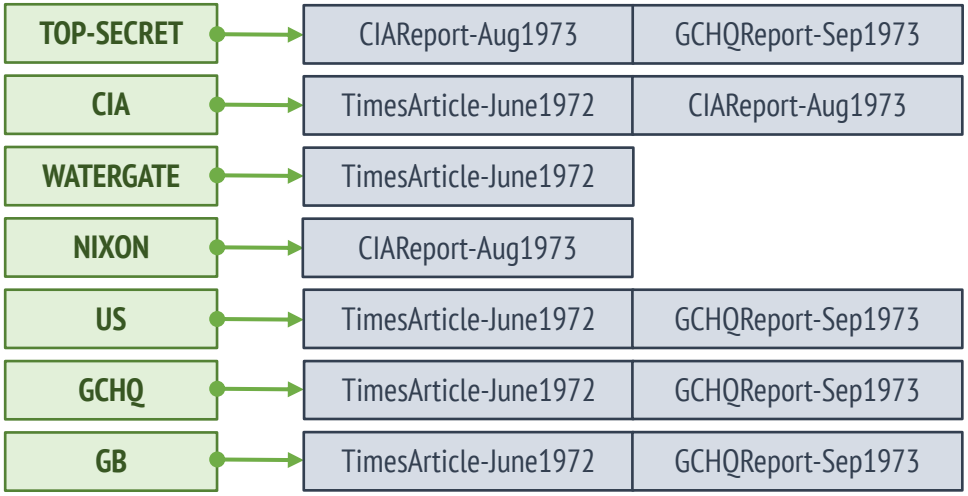


Padding

Forward index

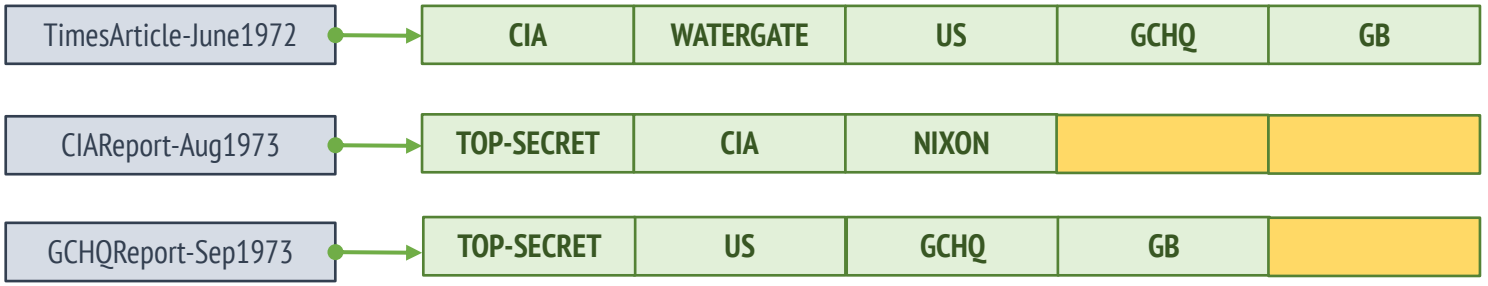


Inverted index

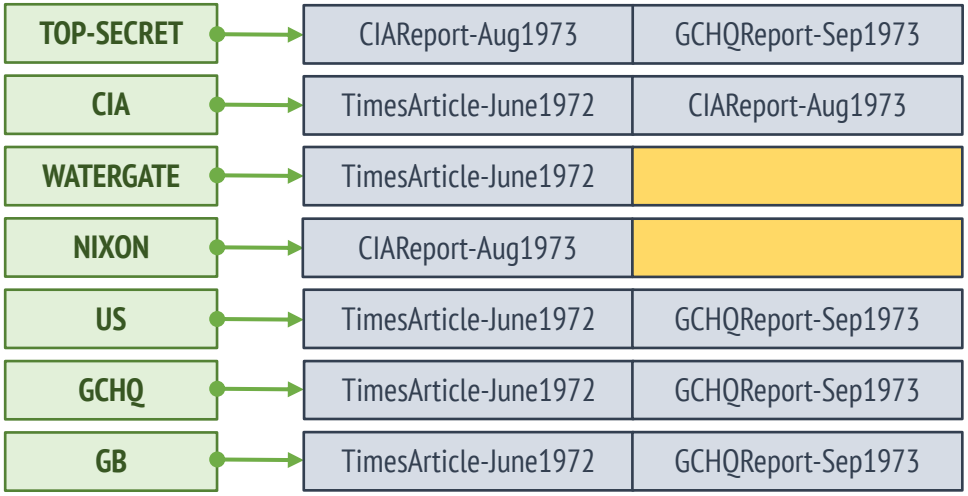


Padding

Forward index

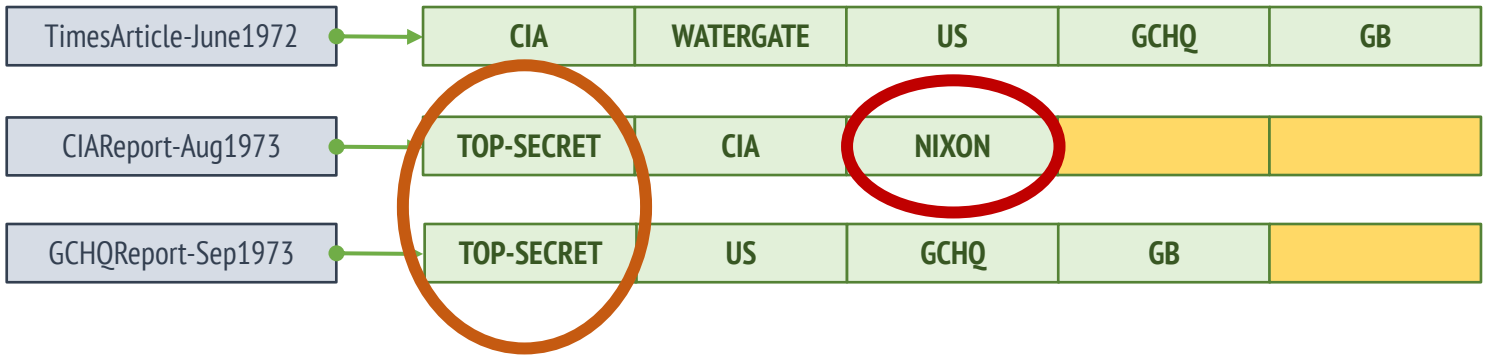


Inverted index



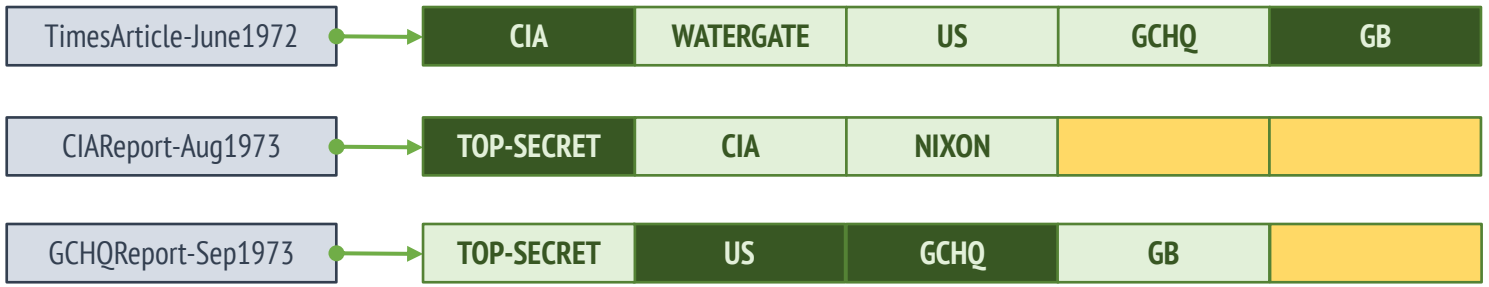
Intersections

Forward index



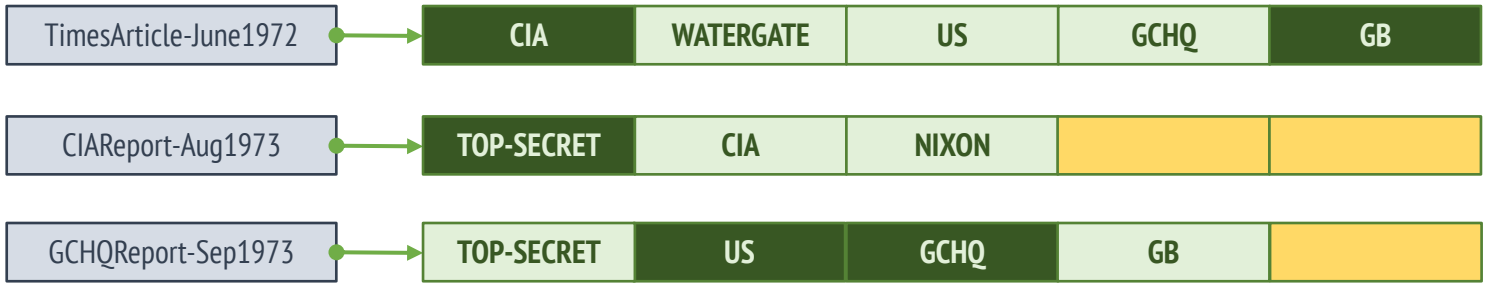
Intersections

Forward index

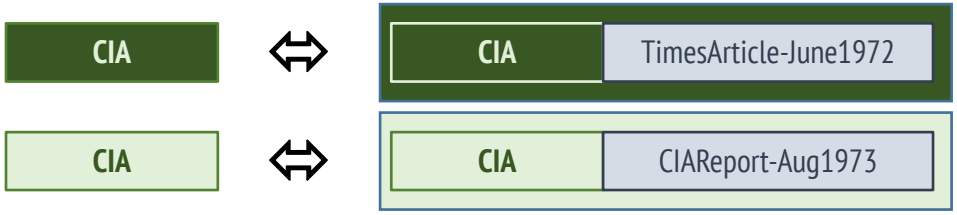


Intersections

Forward index



We want



Server the computation

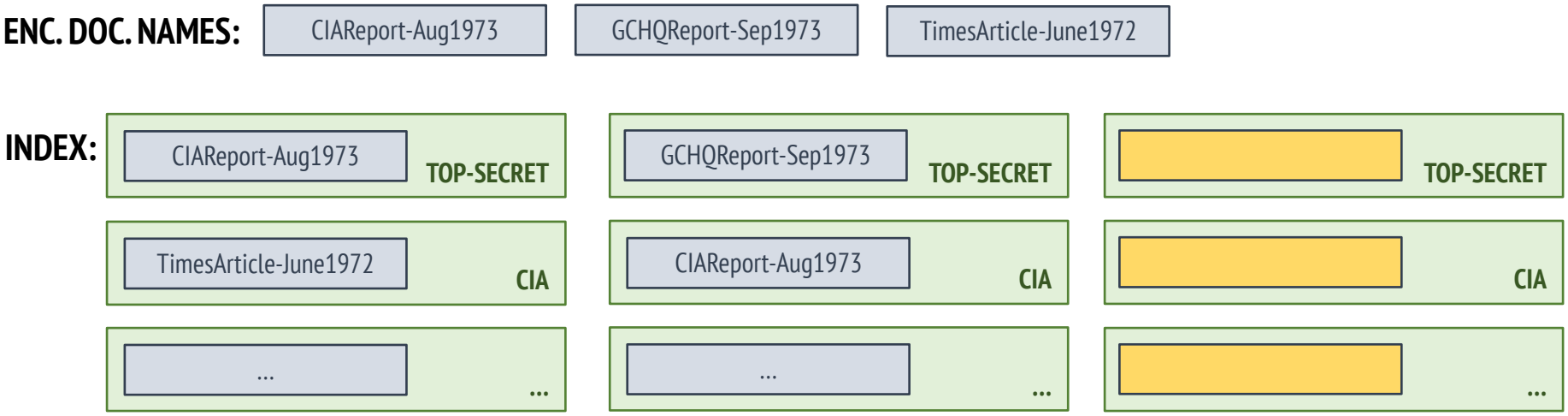
1. Client work needs to be as low as possible.

2. Server needs to do most of the search work.

Secure searching

Inverted index:

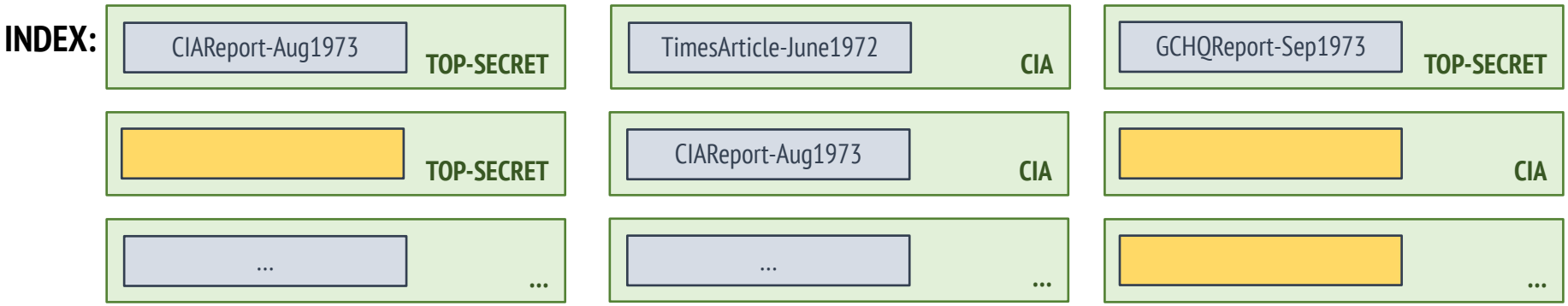
Symmetric key searchable encryption index:



Secure searching

Server has:

ENC. DOC. NAMES: CIAReport-Aug1973 | GCHQReport-Sep1973 | TimesArticle-June1972



Search term:

TOP-SECRET

Secure searching

Server has:

ENC. DOC. NAMES: CIAReport-Aug1973 | GCHQReport-Sep1973 | TimesArticle-June1972

INDEX:

CIAReport-Aug1973 **TOP-SECRET**	TimesArticle-June1972 **CIA**	GCHQReport-Sep1973 **TOP-SECRET**
TOP-SECRET	CIAReport-Aug1973 **CIA**	**CIA**
… …	… …	… …

Search term:

TOP-SECRET

Server computation:

CIAReport-Aug1973 | GCHQReport-Sep1973 | TimesArticle-June1972

Secure searching

Server has:

ENC. DOC. NAMES: CIAReport-Aug1973 | GCHQReport-Sep1973 | TimesArticle-June1972

INDEX:

CIAReport-Aug1973 **TOP-SECRET**	TimesArticle-June1972 **CIA**	GCHQReport-Sep1973 **TOP-SECRET**
TOP-SECRET	CIAReport-Aug1973 **CIA**	**CIA**
… …	… …	… …

Search term:

TOP-SECRET

Server computation:

CIAReport-Aug1973 **TOP-SECRET** | GCHQReport-Sep1973 **TOP-SECRET** | TimesArticle-June1972 **TOP-SECRET**

Secure searching

Server has:

ENC. DOC. NAMES: CIAReport-Aug1973 | GCHQReport-Sep1973 | TimesArticle-June1972

INDEX:

CIAReport-Aug1973 **TOP-SECRET**	TimesArticle-June1972 **CIA**	GCHQReport-Sep1973 **TOP-SECRET**
TOP-SECRET	CIAReport-Aug1973 **CIA**	**CIA**
... ...	... ...	...

Search term:

TOP-SECRET

Server computation:

CIAReport-Aug1973 **TOP-SECRET**

GCHQReport-Sep1973 **TOP-SECRET**

TimesArticle-June1972 **TOP-SECRET**

Secure searching

Server has:

ENC. DOC. NAMES: CIAReport-Aug1973 | GCHQReport-Sep1973 | TimesArticle-June1972

INDEX:

CIAReport-Aug1973 **TOP-SECRET**	TimesArticle-June1972 **CIA**	GCHQReport-Sep1973 **TOP-SECRET**
TOP-SECRET	CIAReport-Aug1973 **CIA**	**CIA**
... ...	... ...	...

Search term:

TOP-SECRET

Server computation:

CIAReport-Aug1973 **TOP-SECRET** | GCHQReport-Sep1973 **TOP-SECRET** | TimesArticle-June1972 **TOP-SECRET**

Result:

CIAReport-Aug1973 | GCHQReport-Sep1973

Performance

Example 1 - OXT:

[Cash-Jarecki-Jutla-Krawczyk-Rosu-Steiner13]

- Encrypted database size: 13GB
- DB Contents: 1.5 million emails & attachments
- **Avg. search time: less than 500ms**

Example 2 – 2Lev:

[Cash-Jaeger-Jarecki-Jutla-Krawczyk-Steiner-Rosu14]

- Encrypted database size: 900GBs
- Setup time: 16 hours
- **Avg. query time: less than 200ms**

Searchable encryption limitations

- Encrypted search term is deterministic
- Only search patterns are hidden
- Setting up the index requires a significant amount of time
- Most schemes do not support index extensions

DISCLAIMER :-)

- Searchable encryption **solves** problems related to the security of the search index.

- Searchable encryption **does not solve** problems related to the security of subsequent data retrieval.

  Even though the response to the search query has been done in a privacy preserving manner, the server can still learn what the result of the query was by simply observing what the client does next, e.g. **monitor the emails the client is going to access/download**.

Oblivious RAM

Oblivious RAM (ORAM)

- A cryptographic primitive originally designed to prevent reverse engineering by hiding access to memory.

- It has since repurposed for use in client-server scenarios with the purpose of hiding the ways in which data is accessed from the server.

ORAM security requirements

Hide **DATA CONTENTS** and:

1. Hide **which** data is accessed (e.g. My DSS course)
2. Hide **when** data was last accessed (e.g. 5mins ago)
3. Hide **how** data is accessed (i.e. read or write access)
4. Hide **how frequently** data is accessed (e.g. every day at 12pm)
5. Hide the **relationship between consecutive accesses** (e.g. related, random)

ORAM

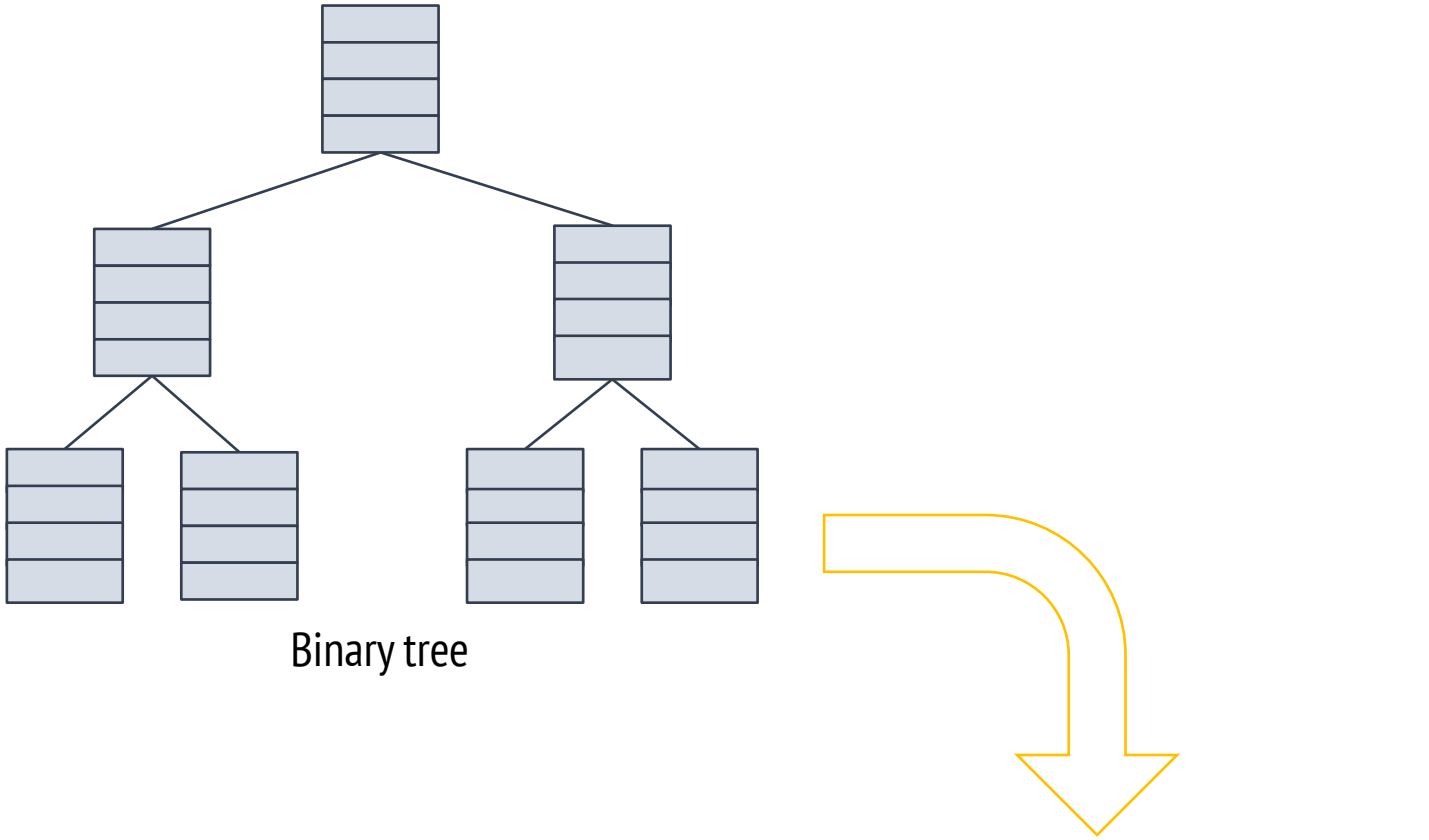
- Data is stored in blocks of fixed size.
- Uses symmetric encryption (e.g. AES) to encrypt small data structures (e.g. data ‘buckets’).
- Replaces read and write operations (i.e. download and upload) with a generic **access** operation which contains both a read and a write operation.
- The **access operation** has a significant overhead in order to disguise the exact data being accessed.

ORAM components

- Client stores an AES key
- Client stores a map
- Client stores a stash, i.e., a local cache structure

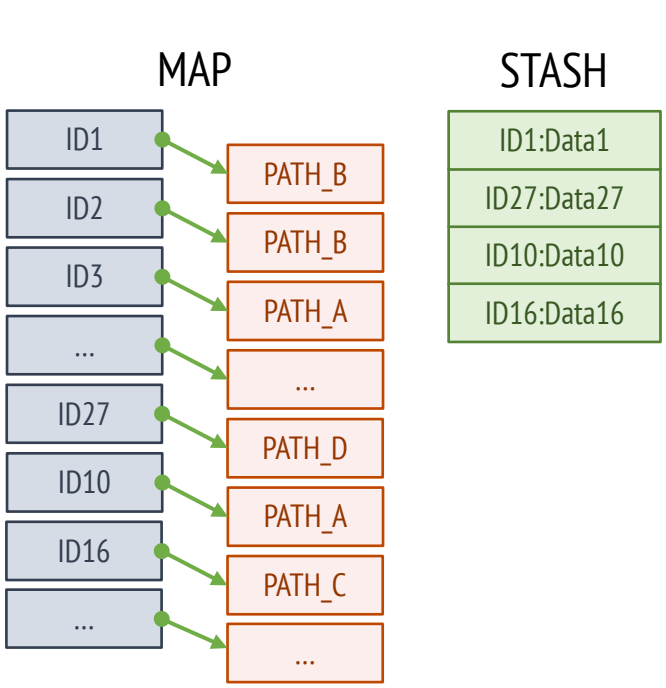
- Server storage is structured as a binary tree.
- On disk the three is stored as a flat data structure

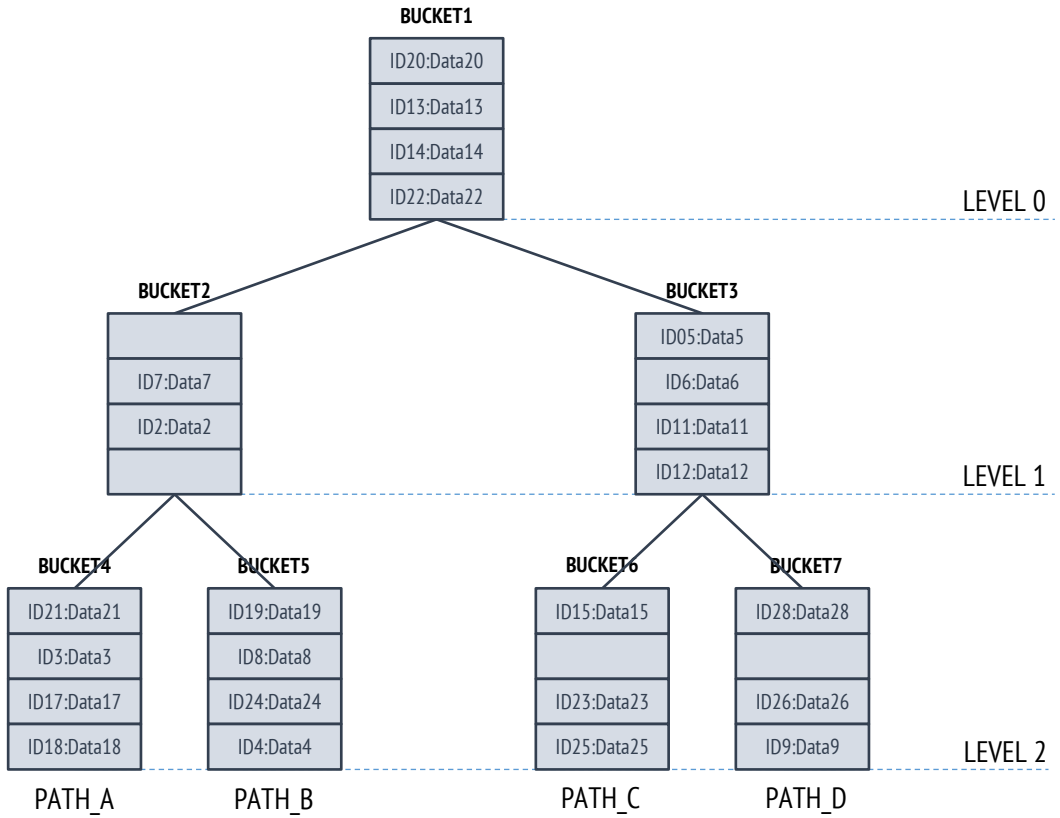
Flat binary tree?



PathORAM

[Stefanov-van Dijk-Shi-Chan-Fletcher-Ren-Yu-Devadas13]





PathORAM access

READ:

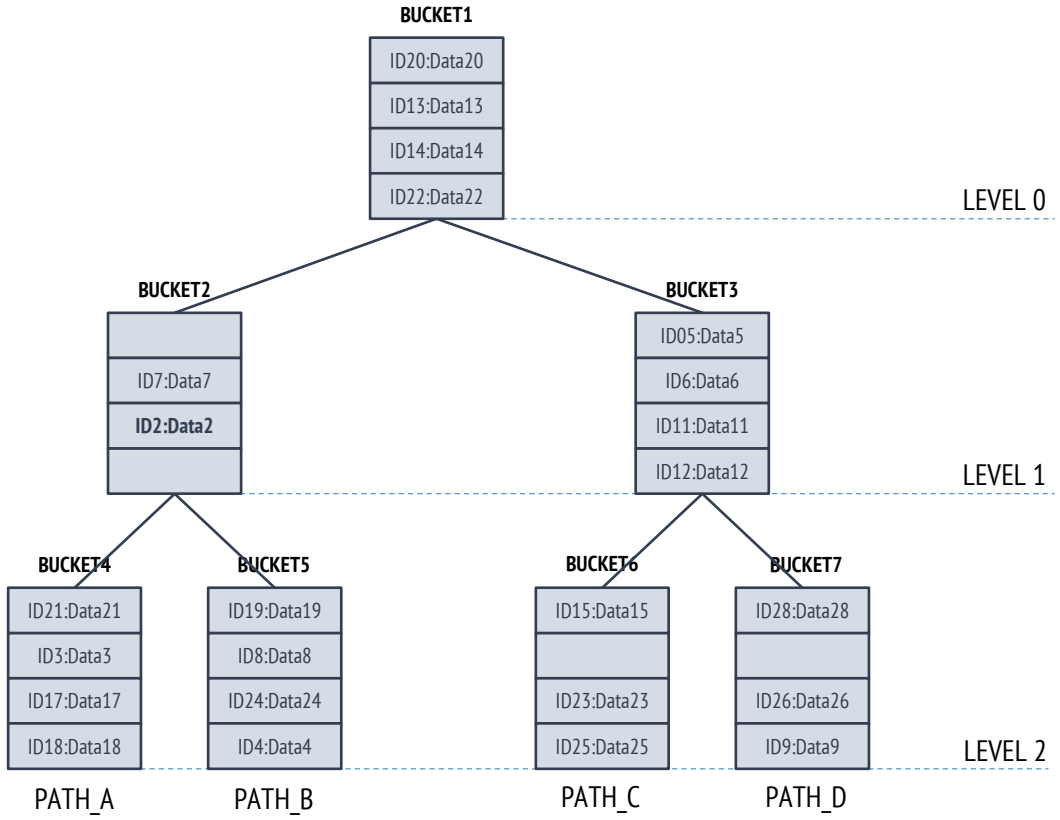
ID2:empty

MAP

ID2 → PATH_B

REQUEST:

PATH_B



PathORAM access

READ:

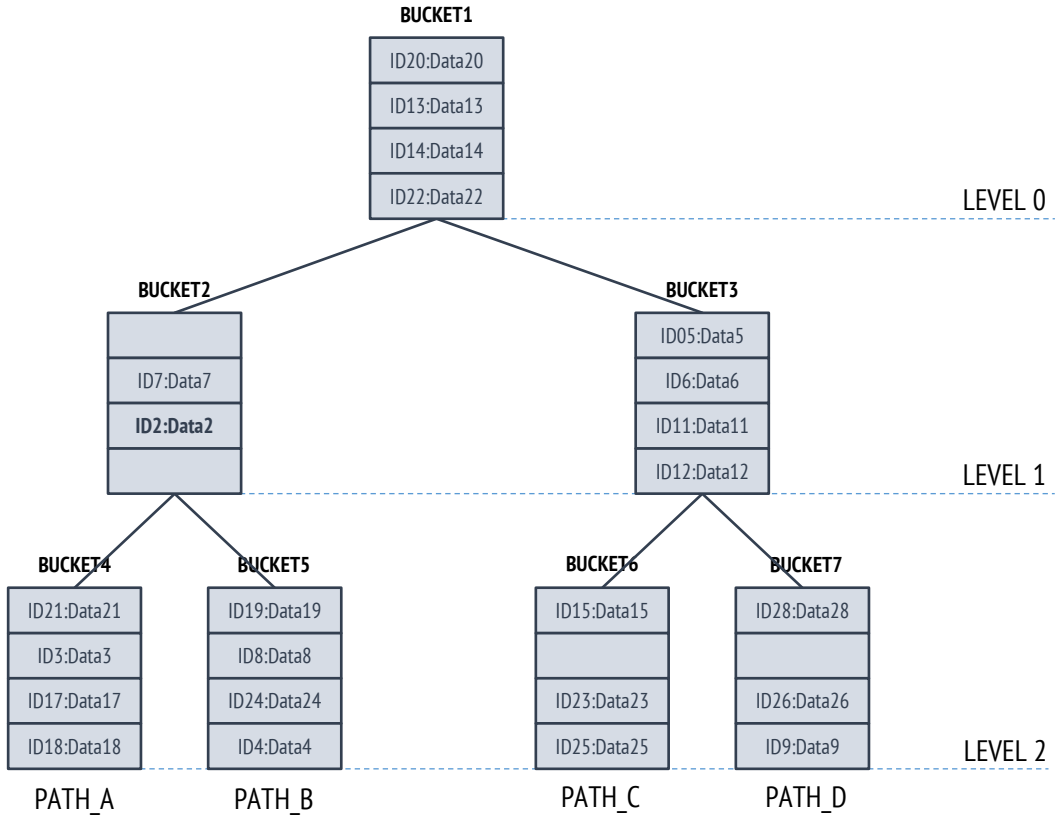
ID2:empty

MAP

ID2	→	PATH_B

REQUEST:

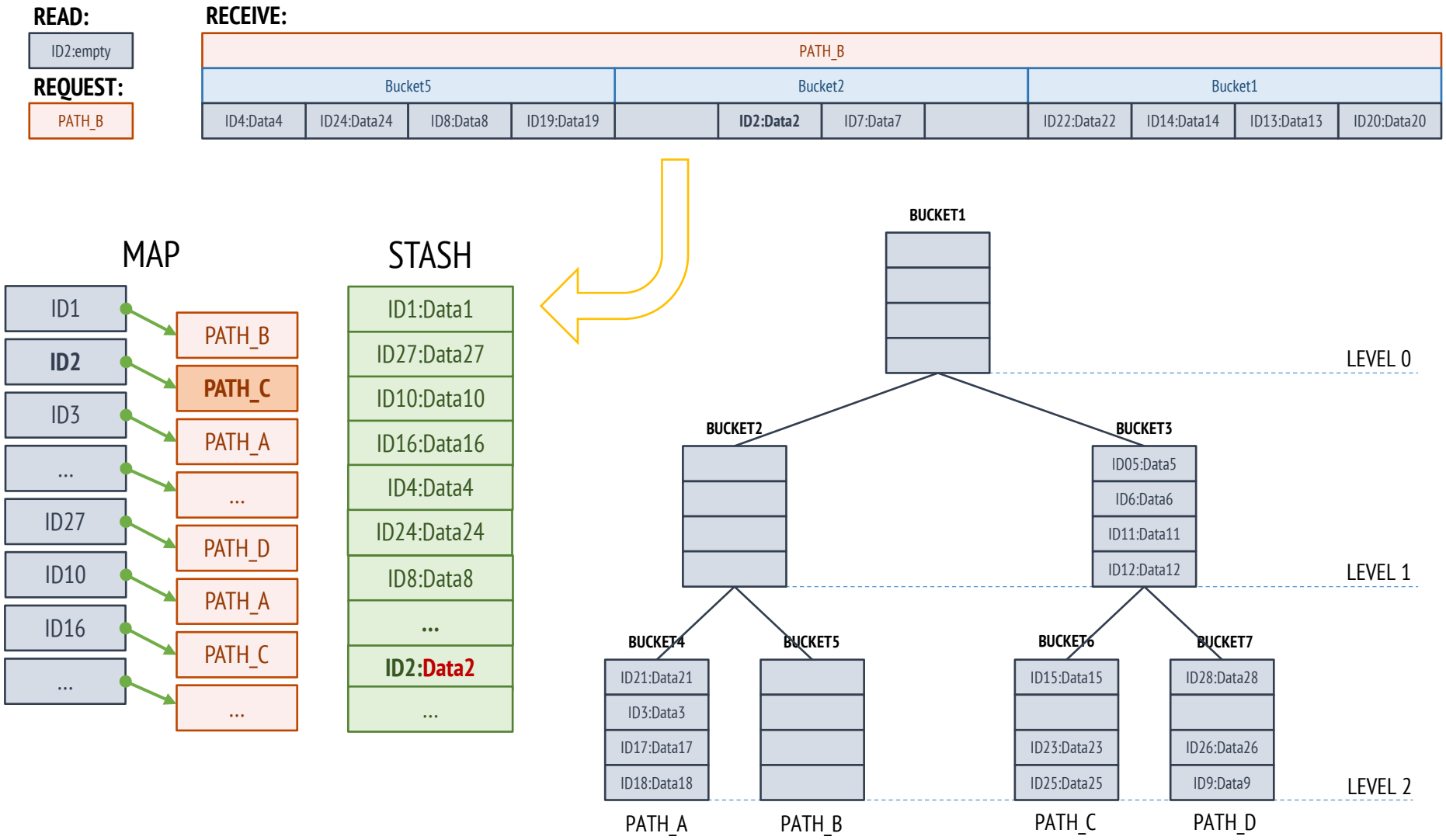
PATH_B



RECEIVE:

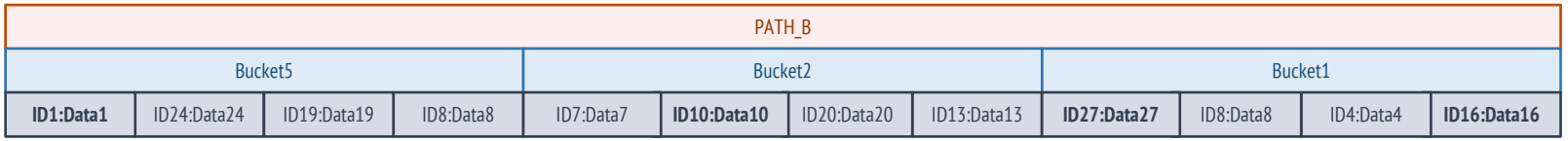
PATH_B											
Bucket5				Bucket2				Bucket1			
ID4:Data4	ID24:Data24	ID8:Data8	ID19:Data19		**ID2:Data2**	ID7:Data7		ID22:Data22	ID14:Data14	ID13:Data13	ID20:Data20

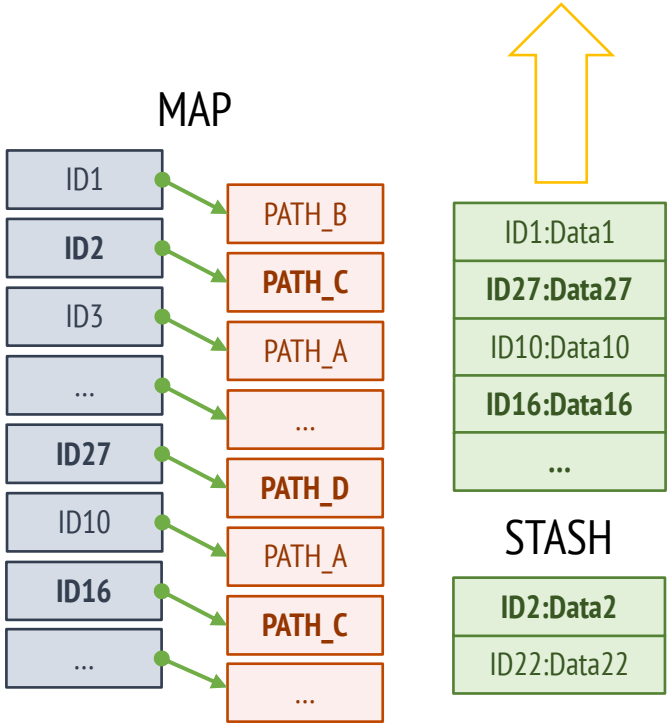
PathORAM access

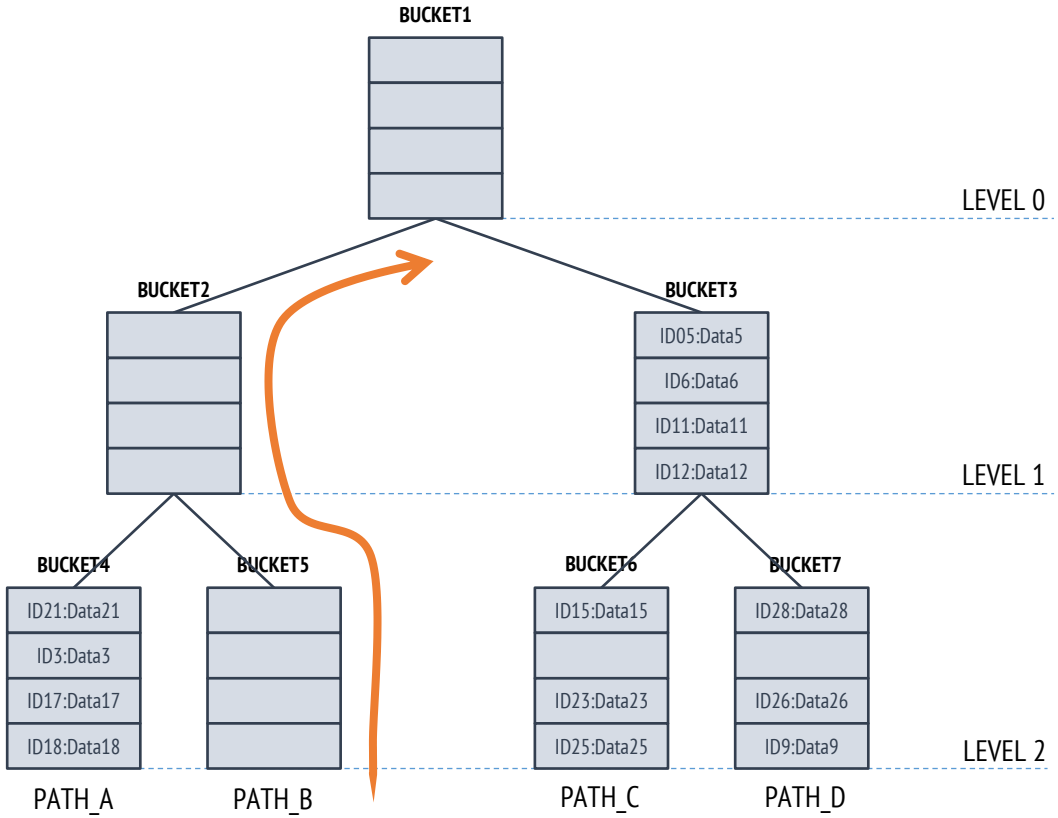


PathORAM access

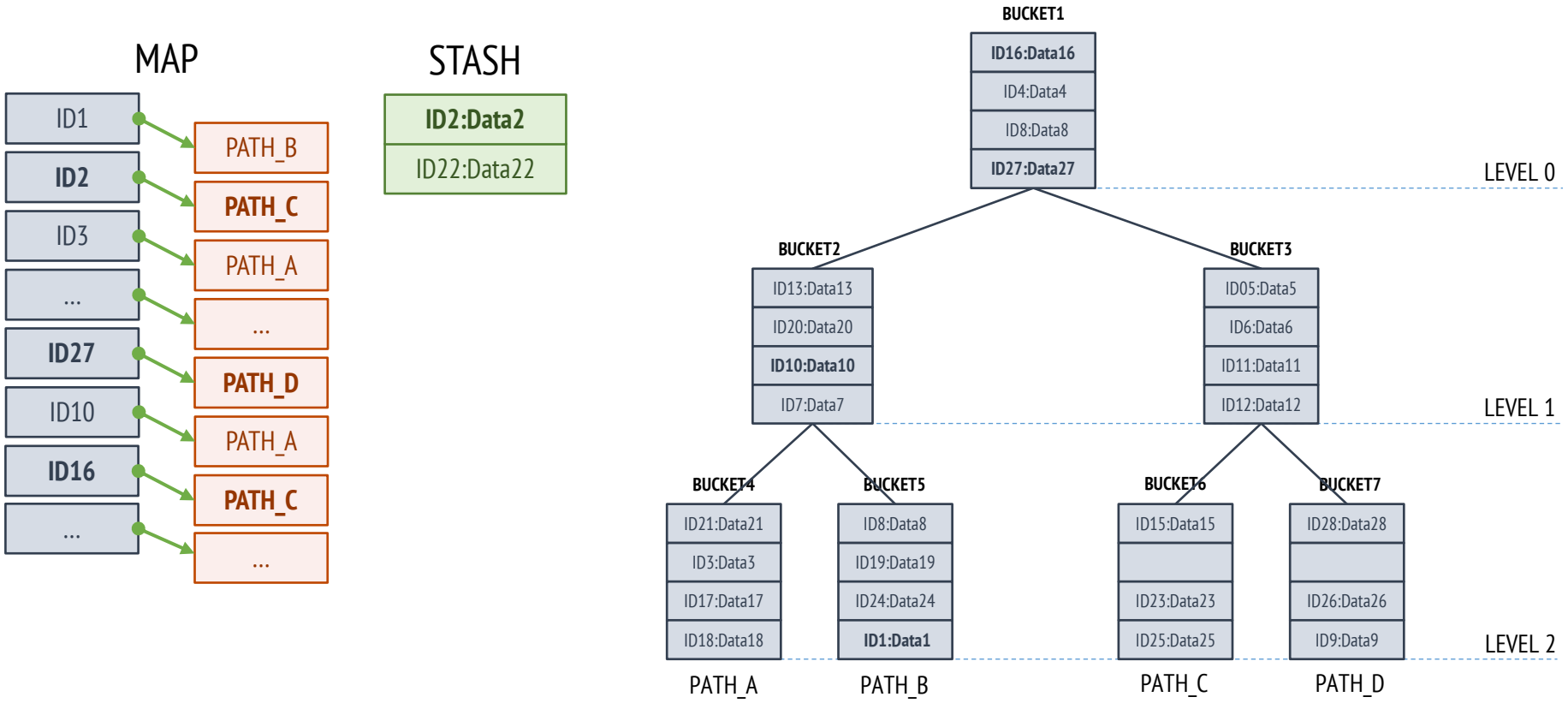
WRITE:



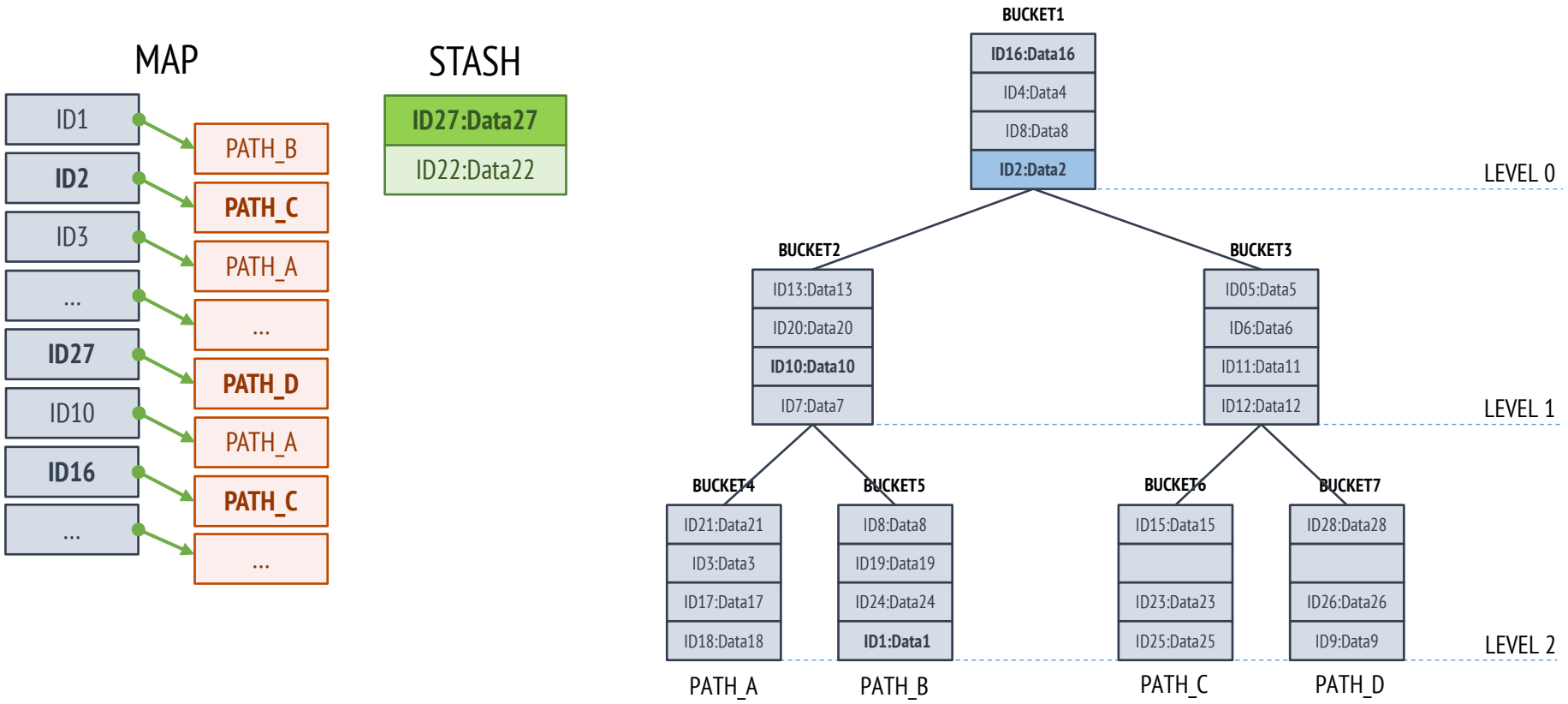




PathORAM structure



PathORAM structure (alternative)



Algorithm

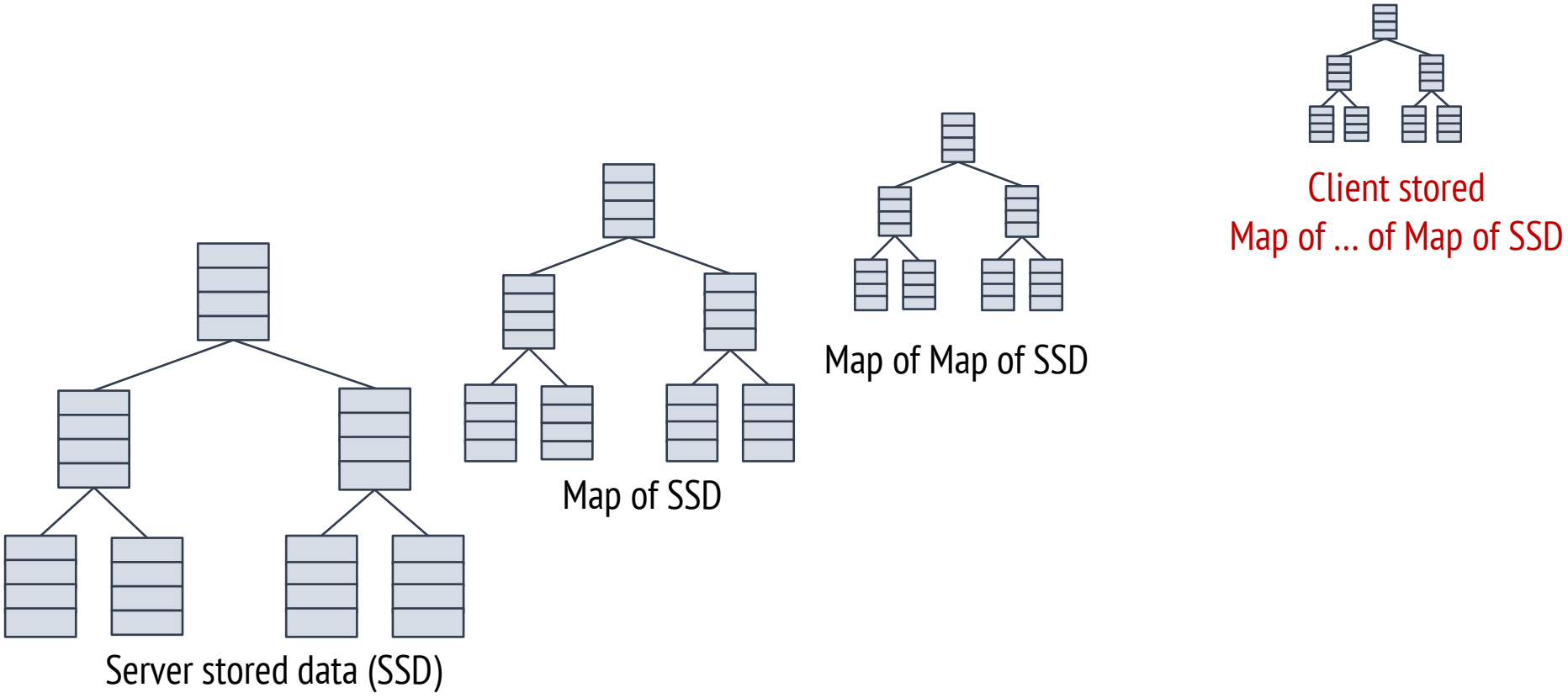
Access(op, a, data*):

1: $x \leftarrow \mathsf{position}[\mathsf{a}]$
2: $\mathsf{position}[\mathsf{a}] \leftarrow \mathsf{UniformRandom}(0 \ldots 2^L - 1)$
3: **for** $\ell \in \{0, 1, \ldots, L\}$ **do**
4: $\quad S \leftarrow S \cup \mathsf{ReadBucket}(\mathcal{P}(x, \ell))$
5: **end for**
6: $\mathsf{data} \leftarrow$ Read block a from S
7: **if** $\mathsf{op} = \mathsf{write}$ **then**
8: $\quad S \leftarrow (S - \{(\mathsf{a}, \mathsf{data})\}) \cup \{(\mathsf{a}, \mathsf{data}^*)\}$
9: **end if**
10: **for** $\ell \in \{L, L-1, \ldots, 0\}$ **do**
11: $\quad S' \leftarrow \{(\mathsf{a}', \mathsf{data}') \in S : \mathcal{P}(x, \ell) = \mathcal{P}(\mathsf{position}[\mathsf{a}'], \ell)\}$
12: $\quad S' \leftarrow$ Select $\min(|S'|, Z)$ blocks from S'.
13: $\quad S \leftarrow S - S'$
14: $\quad \mathsf{WriteBucket}(\mathcal{P}(x, \ell), S')$
15: **end for**
16: **return** data

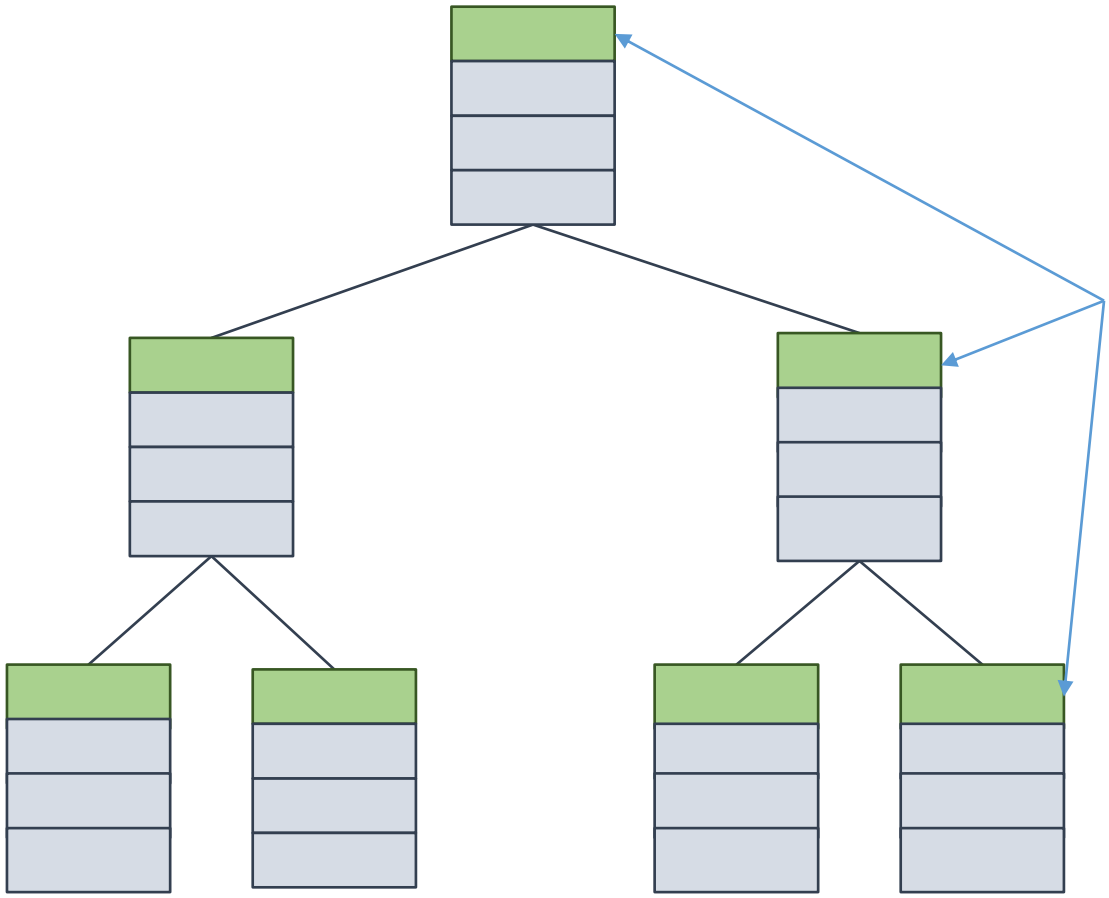
Some shortcomings

- Client has to store a map
  - **Can be potentially big!**
- Client has to store a stash
  - Size of a a full path (O(logN) complexity)
  - PathORAM uses an aggressive stash emptying strategy

Recursive ORAM



Malicious adversary ORAM (using a modified Merkle tree)

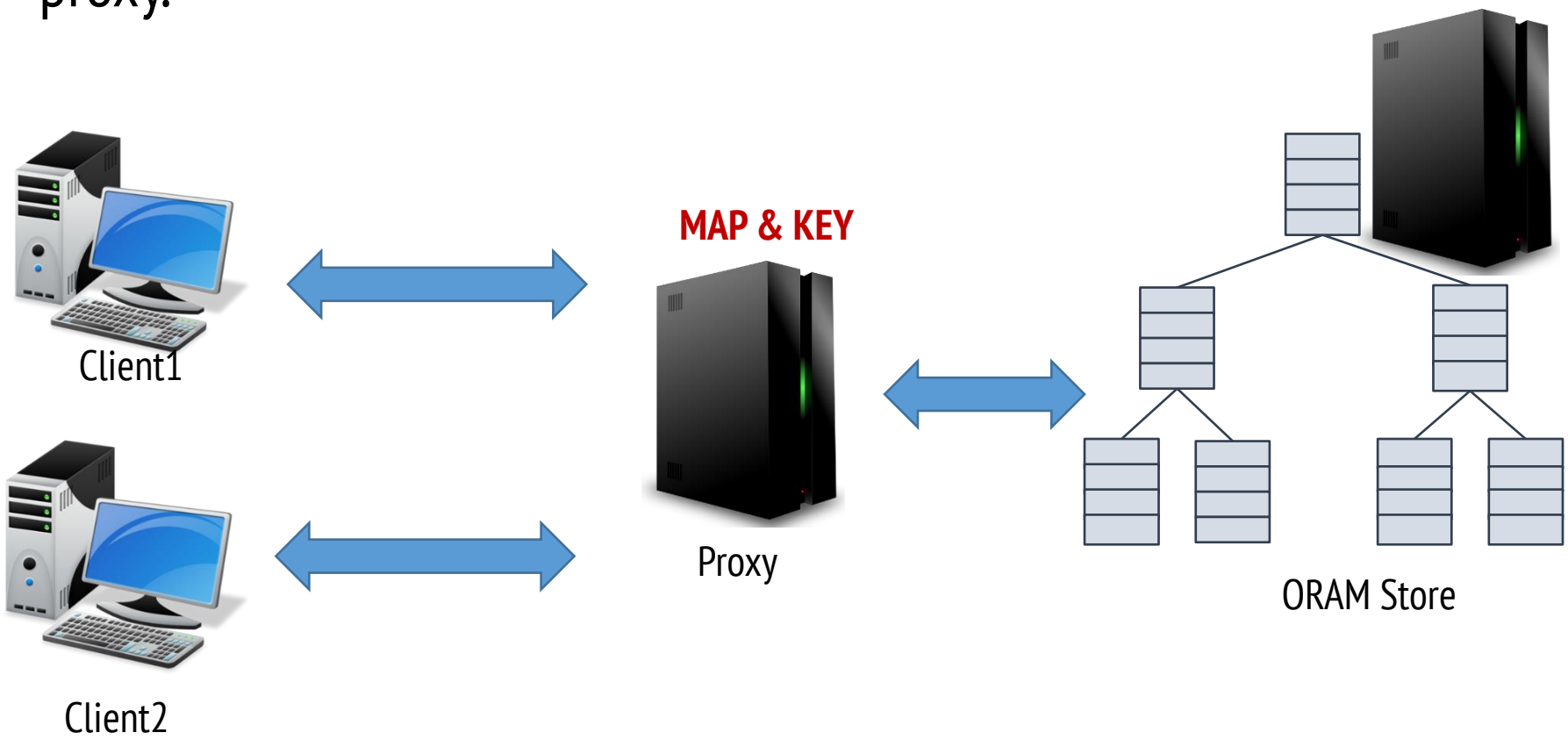


Integrity records:

$$H_N = H(b_1 \dots b_n, H_{C1}, H_{C2})$$
$$H_L = H(b_1 \dots b_n, 0, 0,)$$

Other Limitations

PathORAM is limited to a single user. If multiple users require access to the store (server), access must be done through a proxy.



Other Limitations

If multiple users access the store timing attacks can be leveraged by the server with respect to

1. Proxy data CACHING
2. Proxy duplicating requests (e.g. Client1 and Client2 request same data)
3. Volume of data (e.g. Client1 wants more data than Client2)

PathORAM performance

Example

Assuming a 128GB database with:

- S = 64KB block size
- Z = 5 blocks per bucket
- L = 20 levels

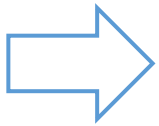
`SecretDocument.txt`
a 1MB document stored in the database

PathORAM performance

Example

Assuming a 128GB database with:

- S = 64KB block size
- Z = 5 blocks per bucket
- L = 20 levels



What are the bandwidth requirements to access this document?

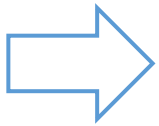
`SecretDocument.txt`
a 1MB document stored in the database

PathORAM performance

Example

Assuming a 128GB database with:

- S = 64KB block size
- Z = 5 blocks per bucket
- L = 20 levels



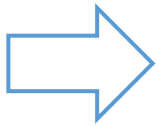
1MB = 1024KB
Block per document N:
N = 1024KB/64KB (size of the block) = 16

`SecretDocument.txt`
a 1MB document stored in the database

PathORAM performance

Example

Assuming a 128GB database with:
- S = 64KB block size
- Z = 5 blocks per bucket
- L = 20 levels



1MB = 1024KB
Block per document N:
N = 1024KB/64KB (size of the block) = 16

To send/receive ONE document
PathORAM requires: N*S*Z*L = 100MB

`SecretDocument.txt`
a 1MB document stored in the database

ORAM applications

- Personal health records
- Credit score systems
- GENOME related research
- As a private information retrieval (PIR) protocol

ORAM vs. Searchable Encryption

ORAM

- Provides anonymous access to data blocks
- Used as a private information retrieval (PIR) protocol
- Fully protects access patterns and data contents
- Requires a considerable overheads

Searchable encryption

- Enables users to securely search a precomputed index
- Used to efficiently **locate** data in databases
- Protects search terms and search results
- Only protects search patterns