

# Reliable Optimised Flooding in Ad hoc Networks

Chunwei Yan

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# Outline

Reliable Optimised  
Flooding in Ad hoc  
Networks

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Abstract

Basic Knowledge

Proposed Reliable  
Flooding  
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RMST

Unicast Transmission  
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Broadcast Reachability

Energy consumed

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## 2 Proposed Reliable Flooding Mechanism

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- Unicast Transmission Mechanism

## 3 Conclusions

- Broadcast Reachability
- Energy consumed

# Flooding

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## Blind Flooding

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## Blind Flooding

- remarkably robust and is able to reliably deliver messages

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## Optimised Flooding

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## Optimised Flooding

- limits the broadcast storm problem

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## Blind Flooding

- remarkably robust and is able to reliably deliver messages
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## Optimised Flooding

- limits the broadcast storm problem
- reduces the inherent level of redundancy



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## RMST—Reliable Minimum Spanning Tree

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- replace broadcast transmissions with unicast transmissions

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- replace broadcast transmissions with unicast transmissions
  - link layer acknowledgement and retransmission
- improve the reliability of a flood

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# Ad hoc Networks

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## Definition

An ad hoc network is a collection of wireless mobile nodes forming a temporary network lacking traditional centralised administration

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① 不固定, 移动性

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## Definition

An ad hoc network is a collection of wireless mobile nodes forming a temporary network lacking traditional centralised administration

- ① 不固定, 移动性
- ② 相互协作, 远距离传递转发



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- ① 不固定, 移动性
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- ③ 每一个节点同时是一个路由器

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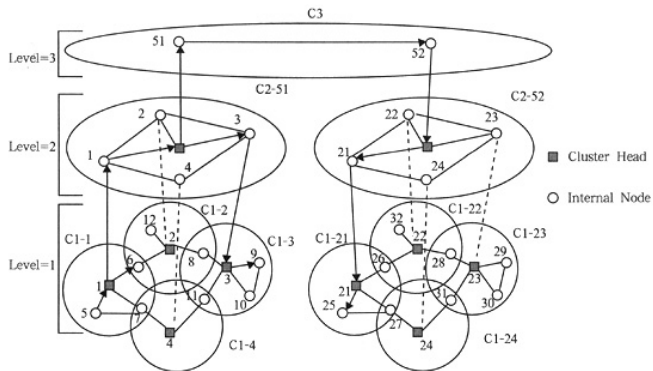
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# Unicast(单播)

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## Definition

- a piece of information is sent from one point to another point.
- just one sender, and one receiver.

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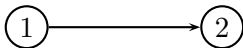
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## Definition

- a piece of information is sent from one point to all other points.

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## Definition

- a piece of information is sent from one point to all other points.
- just one sender, but the information is sent to all connected receivers.



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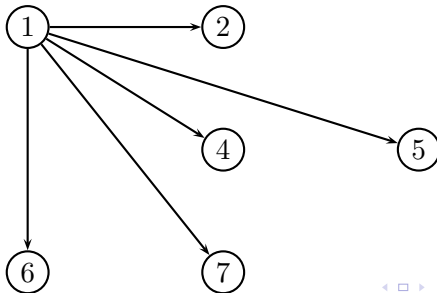
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# Broadcast Flood Problem

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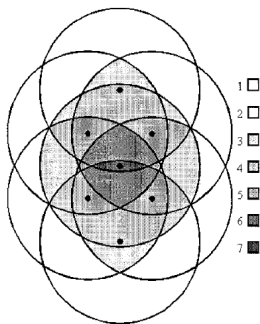
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# RMST–Reliable Minimum Spanning Tree

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RMST is a reliable and optimised flooding mechanism  
taht computes a local MST based upon one hop neighbour  
knowledge in a distributed manner.

# RMST

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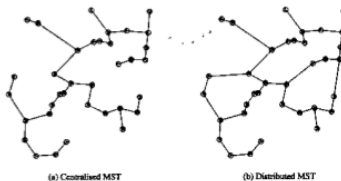


Fig. 1. Centralised and Distributed MST

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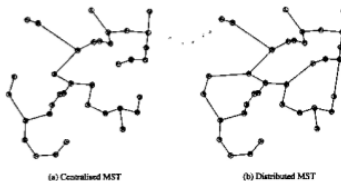


Fig. 1. Centralised and Distributed MST

- the centralised MST  $\subseteq$  distributed MST

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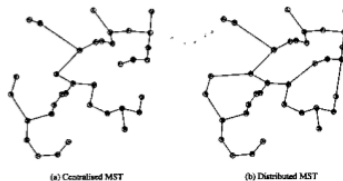


Fig. 1. Centralised and Distributed MST

- the centralised MST  $\subseteq$  distributed MST
- the distributed MST results in a connected graph with

# RMST

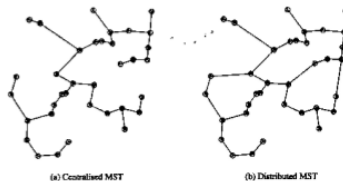


Fig. 1. Centralised and Distributed MST

- the centralised MST  $\subseteq$  distributed MST
- the distributed MST results in a connected graph with
  - a neighbour degree greater than one but less than six



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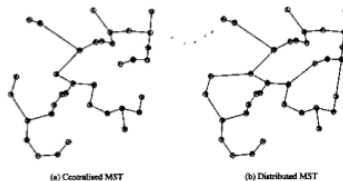


Fig. 1. Centralised and Distributed MST

- the centralised MST  $\subseteq$  distributed MST
- the distributed MST results in a connected graph with
  - a neighbour degree greater than one but less than six
  - an average neighbour degree of less than 2.04 nodes

# Algorithm

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## Algorithm RMST(message)

if not seen message before

BSET  $\leftarrow$  MST(!-hop Neighbours)

i  $\leftarrow$  previous broadcasting node

H  $\leftarrow$  nodes that recieved previous broadcast

BSET  $\leftarrow$  BSET - i

BSET  $\leftarrow$  BSET - H

for each node i in BSET

$T_{power} \leftarrow transmission_{power}(i)$

*Unicast(Message,  $T_{power}$ )*

# Unicast Transmission Mechanism

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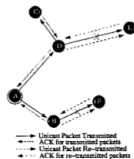


Fig. 2. RMST floodutilising IEEE 802.11 unicast and link layer ARQ

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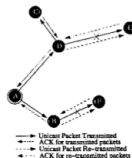


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- unicast transmission utilises a frame retransmission mechanism at the MAC layer

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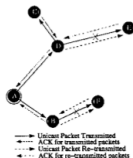


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- positive acknowledge ment scheme(ARQ)

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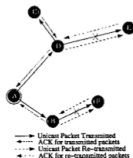


Fig. 2. RMST floodutilising IEEE 802.11 unicast and link layer ARQ

- unicast transmission utilises a frame retransmission mechanism at the MAC layer
- positive acknowledgement scheme (ARQ)
- a transmitting node will retransmit a frame if it does not receive a positive acknowledgement from the destination node

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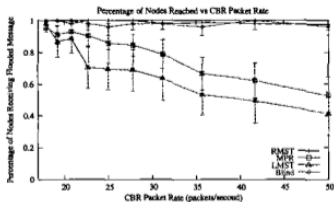


Fig. 3. Broadcast Reachability with Background CBR traffic

blind flooding and RMST provide the best delivery performance and are only slightly affected by background traffic.

# Energy consumed

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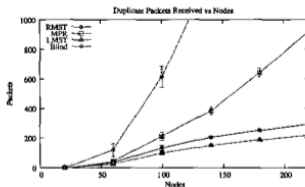


Fig. 6. Duplicate Packets Received

It shows the power consumed by each mechanism to complete a flood.

RMST utilises more energy to complete a flood than LMST flood.



# Goodbye

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# Thankyou!