

Balls Manual

1. General goals

Control blue ball with arrows. Green balls expand you, red - lessen. Don't get killed and survive for as many levels as possible. In order to move forward a level, collect all green balls.

2. Ball Types

1. Main Ball

You control this ball with arrows.

Starting radius: 25
Speed: 5

2. Green ball

This ball extends your radius by 5 when collected.

Radius: 10
Speed: random(-5, 5)

3. Red ball

This ball lessens your radius by 10 when collected.

Radius: 15
Speed: random(-5, 5)

4. Purple Ball

When this ball is collected every red ball has 50% to be destroyed instantly.

Radius: 10
Speed: 0

5. Cyan Ball

When this ball is collected you gain shield that protects you from next 7 red balls.

Radius: 10
Speed: 0

6. Death Indicator

When a little white dot appears on your ball it means, that the next Red Ball is going to kill you.

7. Yellow Ball

When this ball is collected it creates a cross that destroys all other balls in its path.

Radius: 10

Speed: 0

8. White Stripe

When this stripe explodes it destroys all smaller balls and takes 25 away from your radius.