

# Cryptologie symétrique 2/2

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CRYPTO 1

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- Description

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- Merkle-Damgaard
- MD5 and SHA-?

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- CBC-MAC
- HMAC

# AES Origins

- a **replacement** for DES was needed
  - theoretical attacks that can break it
  - exhaustive key search attacks
- can use Triple-DES – but slow, has small blocks
- US NIST issued call for ciphers in 1997
  - **Block size:** 128 bits (possibly 64, 256, ...)
  - **Key size:** 128, 192, 256 bits
- 15 candidates accepted in June 98
- 5 were shortlisted in August 99
- **Rijndael** was selected as the AES in October 2000
- issued as FIPS PUB 197 standard in November 2001

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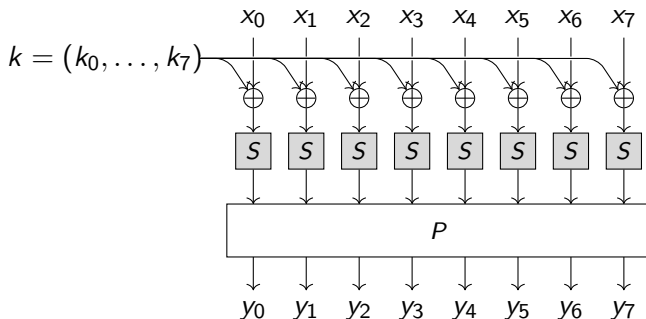
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# AES – Rijndael

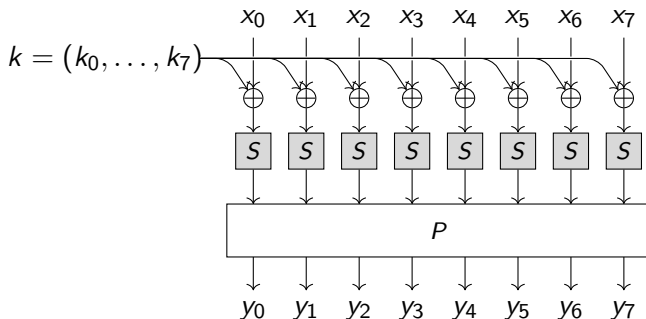
- designed by **Rijmen-Daemen** in Belgium
- has 128/192/256 bit keys, 128 bit data (for AES)
- a **substitution-permutation network** (SPN) (rather than Feistel cipher)
  - processes data as block of 4 columns of 4 bytes
  - operates on entire data block in every round
- designed to have:
  - resistance against known attacks
  - speed and code compactness on many CPUs
  - design simplicity

# Substitution-Permutation Network



- **Substitution:** S-boxes substitute a small block of input bits
  - invertible, non-linear
  - changing one input bit  $\rightsquigarrow$  change about half of the output bits
- **Permutation:** P-boxes permute bits
  - output bits of an S-box distributed to as many S-box inputs as possible.

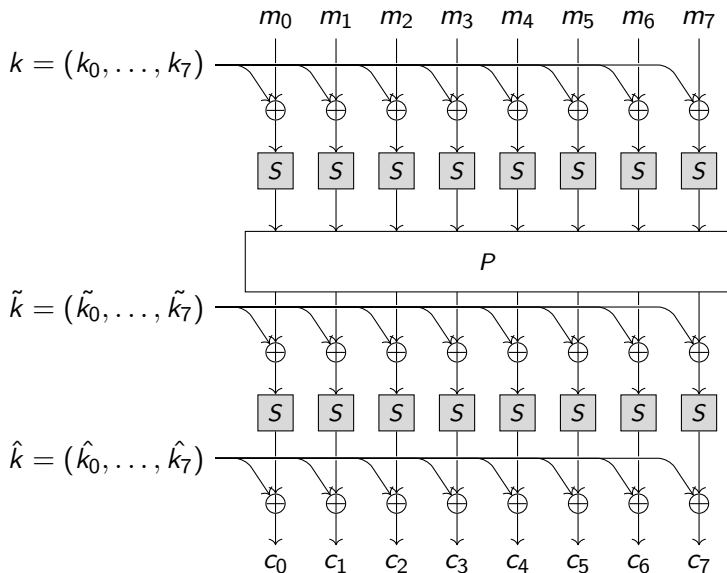
# Substitution-Permutation Network



- **Key:** in each round using group operation
- one S-box/P-box produces a *limited* amount of confusion/diffusion
- enough **rounds**  $\rightsquigarrow$  every input bit is diffused across every output bit



# Substitution-Permutation Network



# AES Description

- **AES with 128-bit key** (see refs. for 192-bit and 256-bit keys)
- **Data block:** 128 bits  $\rightsquigarrow$  16 bytes in a  $4 \times 4$  matrix

1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

- A byte  $b_7b_6b_5b_4b_3b_2b_1b_0$  is represented by a polynomial

$$b_7x^7 + b_6x^6 + b_5x^5 + b_4x^4 + b_3x^3 + b_2x^2 + b_1x^1 + b_0$$

with  $b_i \in \{0, 1\} = \mathbb{F}_2$ .

- **Example:** 5A = 01011010

$$\rightsquigarrow x^6 + x^4 + x^3 + x^1$$

- Bytes are identified with elements of the **finite field**  
 $\mathbb{F}_{256} = \mathbb{F}_2[x]/(m(x))$  with

$$m(x) = x^8 + x^4 + x^3 + x + 1$$

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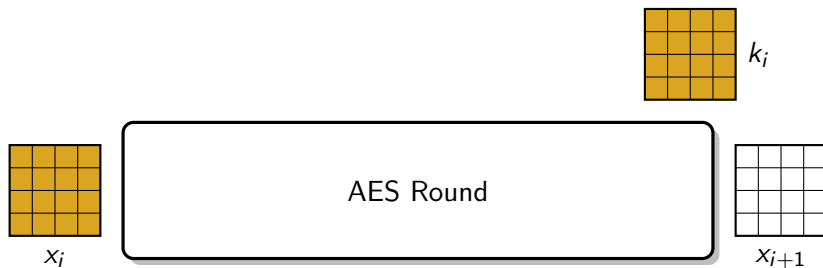
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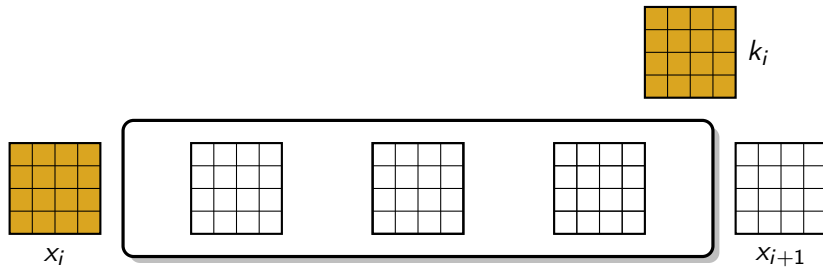
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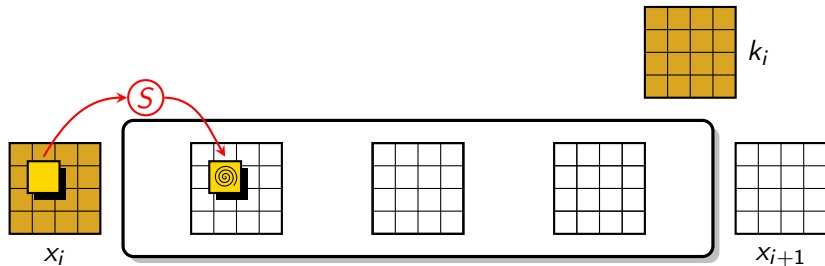
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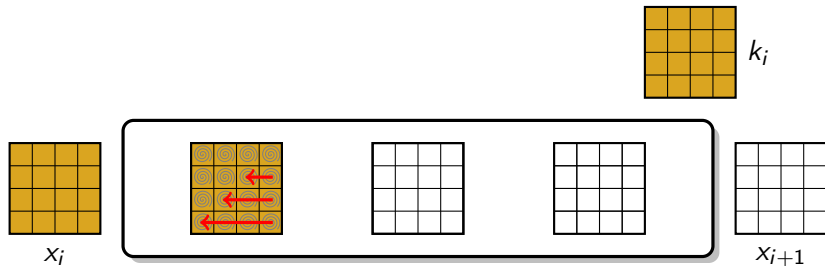
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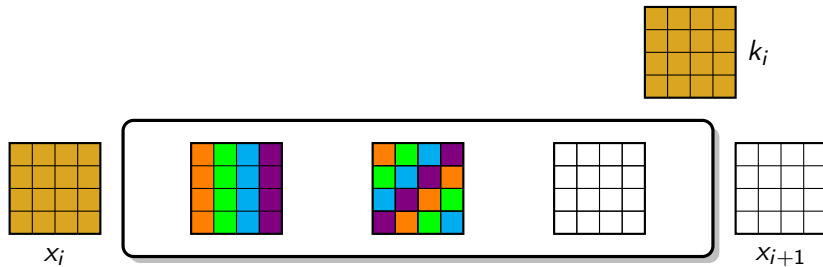
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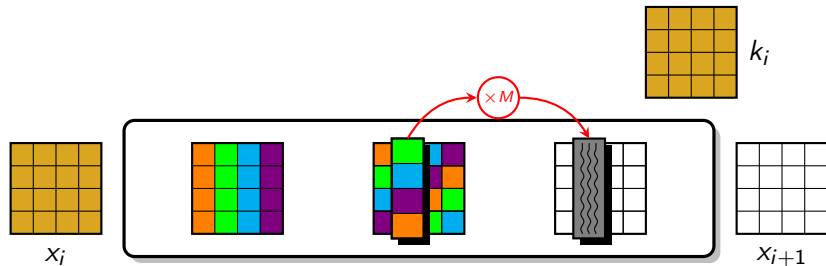


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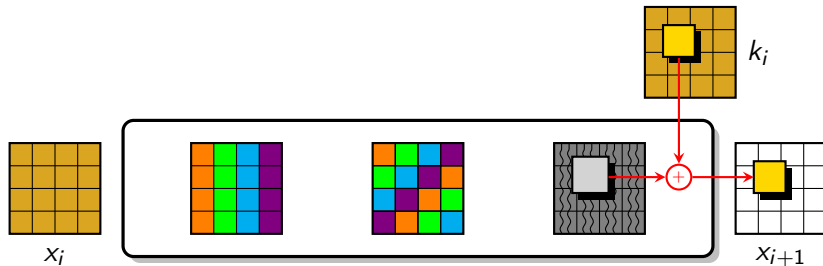




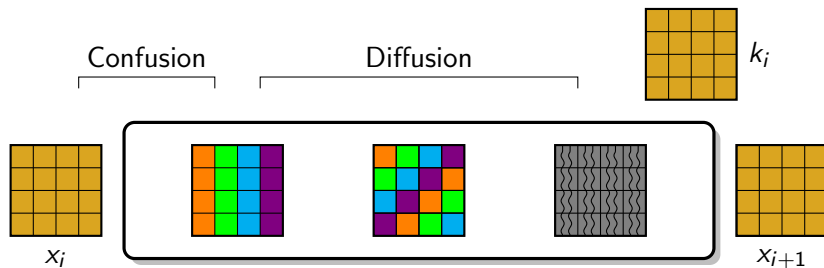
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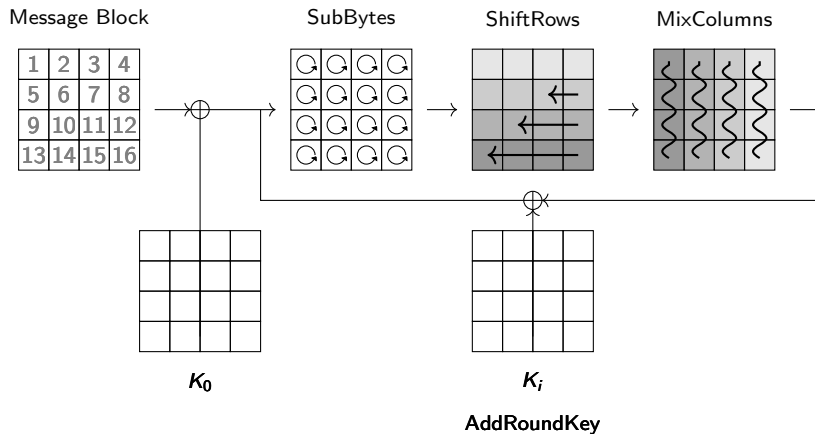
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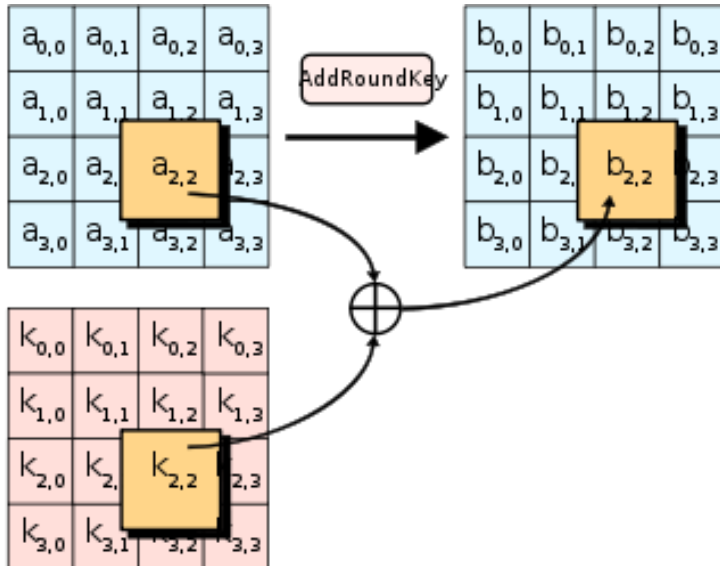


# AES Structure

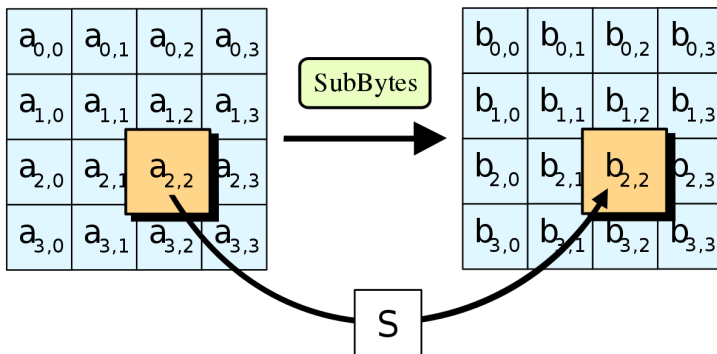


- no MixColumns in the last round

# AddRoundKey



# SubBytes



# SubBytes

- S-box defined algebraically over  $\mathbb{F}_{256}$
- First invert the byte (interpreted as an element of  $\mathbb{F}_{256}$ ):

$$a \mapsto \begin{cases} a^{-1} & \text{if } a \neq 0 \\ 0 & \text{otherwise} \end{cases}$$

- Then apply affine transformation:

$$\begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_7 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \\ x_7 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

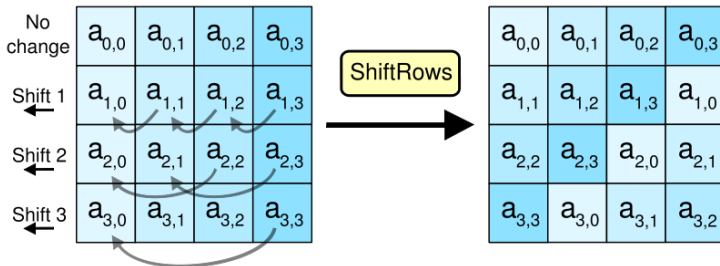
# SubBytes

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	B3	29	E3	2F	84
5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8
7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
B	E7	C8	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
D	70	3E	B5	66	48	03	F6	0E	61	35	57	B9	86	C1	1D	9E
E	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	B0	54	BB	16

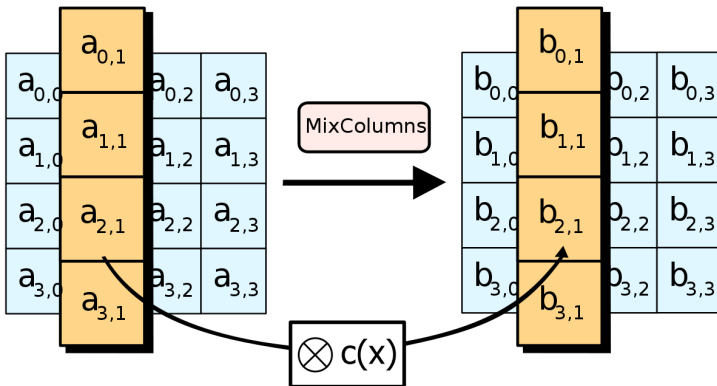
- the column is determined by the **least** significant nibble,
- the row is determined by the **most** significant nibble.
- Example:**  $S(9A) = B8$



# ShiftRows



# MixColumns



# MixColumns

- in the ring  $A = \mathbb{F}_{256}[X]/(X^4 + 1)$ .
- using  $a(X)$  in  $A$ :

$$\begin{aligned}a(X) &= \{03\}X^3 + \{01\}X^2 + \{01\}X + \{02\} \\ &= (x + 1)X^3 + X^2 + X + x\end{aligned}$$

- given a column of four bytes  $(b_0, b_1, b_2, b_3)$ , consider the polynomial

$$b_0 + b_1X + b_2X^2 + b_3X^3 \in A$$

- the new column is

$$a(X) \cdot b(X) \in A$$

# MixColumns

$$\begin{aligned}a(X) &= \{03\}X^3 + \{01\}X^2 + \{01\}X + \{02\} \\ &= (x + 1)X^3 + X^2 + X + x\end{aligned}$$

$$b(X) = b_0 + b_1X + b_2X^2 + b_3X^3$$

## Step 1: Polynomial multiplication

$$\begin{aligned}a(x) \cdot b(x) &= c(x) = (a_3X^3 + a_2X^2 + a_1X + a_0) \cdot (b_3X^3 + b_2X^2 + b_1X + b_0) \\ &= c_6X^6 + c_5X^5 + c_4X^4 + c_3X^3 + c_2X^2 + c_1X + c_0\end{aligned}$$

where:

$$c_0 = a_0 \cdot b_0$$

$$c_1 = a_1 \cdot b_0 \oplus a_0 \cdot b_1$$

$$c_2 = a_2 \cdot b_0 \oplus a_1 \cdot b_1 \oplus a_0 \cdot b_2$$

$$c_3 = a_3 \cdot b_0 \oplus a_2 \cdot b_1 \oplus a_1 \cdot b_2 \oplus a_0 \cdot b_3$$

$$c_4 = a_3 \cdot b_1 \oplus a_2 \cdot b_2 \oplus a_1 \cdot b_3$$

$$c_5 = a_3 \cdot b_2 \oplus a_2 \cdot b_3$$

$$c_6 = a_3 \cdot b_3$$

# MixColumns

## Step 2: Modular reduction

$$\begin{cases} X^6 \bmod (X^4 + 1) = -X^2 = X^2 \text{ over } \text{GF}(2^8) \\ X^5 \bmod (X^4 + 1) = -X = X \text{ over } \text{GF}(2^8) \\ X^4 \bmod (X^4 + 1) = -1 = 1 \text{ over } \text{GF}(2^8) \end{cases}$$

$$\begin{aligned} a(X) \cdot b(X) &= c(X) \bmod (X^4 + 1) \\ &= (c_6 X^6 + c_5 X^5 + c_4 X^4 + c_3 X^3 + c_2 X^2 + c_1 X + c_0) \bmod (X^4 + 1) \\ &= c_6 X^2 + c_5 X + c_4 + c_3 X^3 + c_2 X^2 + c_1 X + c_0 \\ &= c_3 X^3 + (c_2 \oplus c_6) X^2 + (c_1 \oplus c_5) X + c_0 \oplus c_4 \\ &= d_3 X^3 + d_2 X^2 + d_1 X + d_0 \end{aligned}$$

where

$$d_0 = c_0 \oplus c_4, \quad d_1 = c_1 \oplus c_5, \quad d_2 = c_2 \oplus c_6, \quad d_3 = c_3$$

# MixColumns

## Step 3: Matrix representation

$$d_0 = a_0 \cdot b_0 \oplus a_3 \cdot b_1 \oplus a_2 \cdot b_2 \oplus a_1 \cdot b_3$$

$$d_1 = a_1 \cdot b_0 \oplus a_0 \cdot b_1 \oplus a_3 \cdot b_2 \oplus a_2 \cdot b_3$$

$$d_2 = a_2 \cdot b_0 \oplus a_1 \cdot b_1 \oplus a_0 \cdot b_2 \oplus a_3 \cdot b_3$$

$$d_3 = a_3 \cdot b_0 \oplus a_2 \cdot b_1 \oplus a_1 \cdot b_2 \oplus a_0 \cdot b_3$$

$$\begin{bmatrix} d_0 \\ d_1 \\ d_2 \\ d_3 \end{bmatrix} = \begin{bmatrix} \{02\} & \{03\} & \{01\} & \{01\} \\ \{01\} & \{02\} & \{03\} & \{01\} \\ \{01\} & \{01\} & \{02\} & \{03\} \\ \{03\} & \{01\} & \{01\} & \{02\} \end{bmatrix} \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

- **addition** is an XOR operation
- **multiplication** is a (complicated) multiplication in  $\mathbb{F}_{256}$

# MixColumns

## Step 3: Matrix representation

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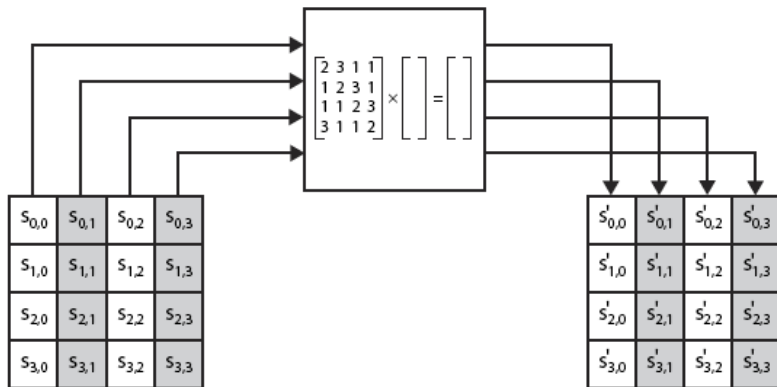
$$d_2 = a_2 \cdot b_0 \oplus a_1 \cdot b_1 \oplus a_0 \cdot b_2 \oplus a_3 \cdot b_3$$

$$d_3 = a_3 \cdot b_0 \oplus a_2 \cdot b_1 \oplus a_1 \cdot b_2 \oplus a_0 \cdot b_3$$

$$\begin{bmatrix} d_0 \\ d_1 \\ d_2 \\ d_3 \end{bmatrix} = \begin{bmatrix} x & (x+1) & 1 & 1 \\ 1 & x & (x+1) & 1 \\ 1 & 1 & x & (x+1) \\ (x+1) & 1 & 1 & x \end{bmatrix} \begin{bmatrix} b_0 \\ b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

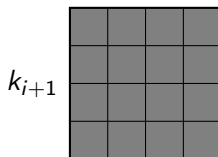
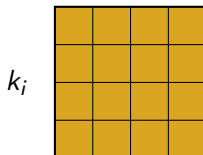
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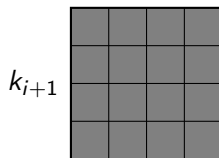
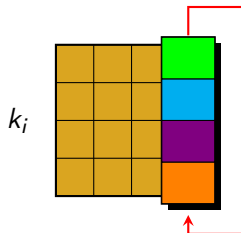




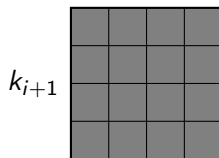
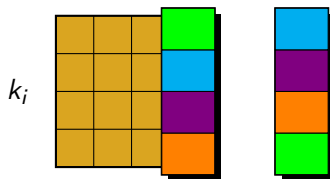
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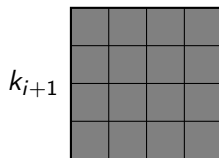
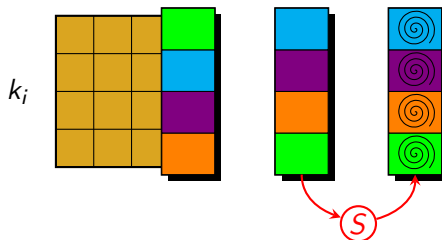
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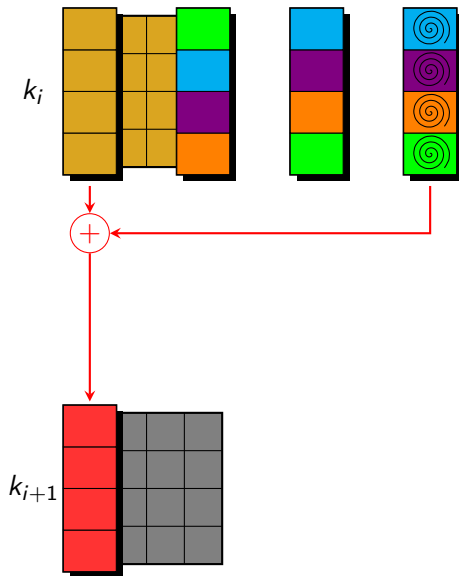
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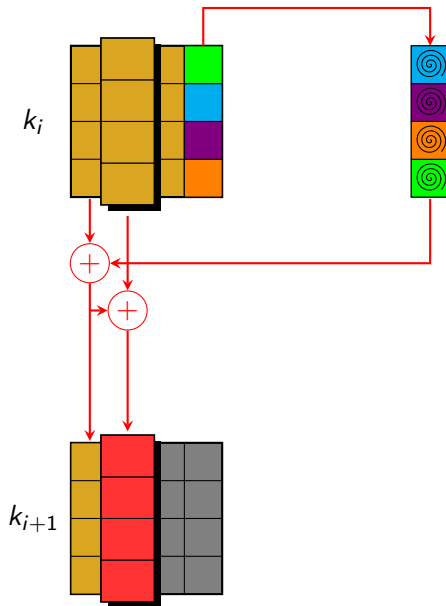
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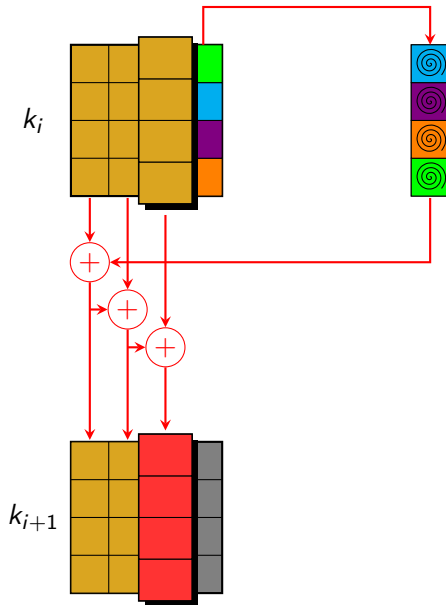
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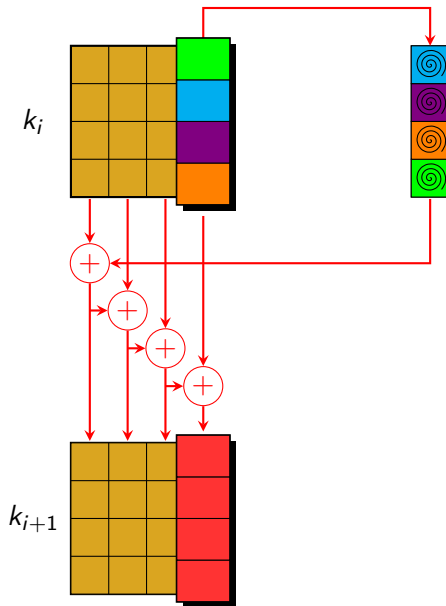
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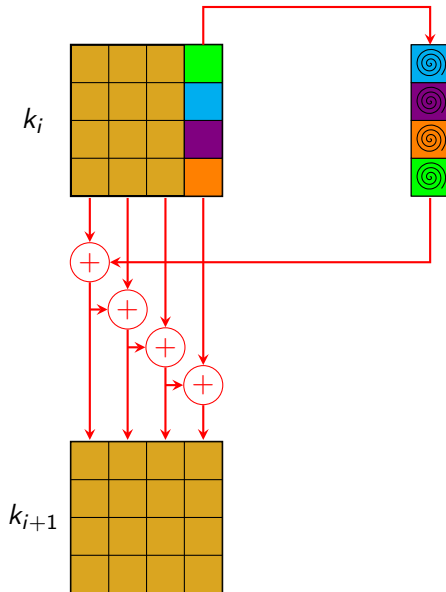


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- Definitions and Generic Attacks
- Merkle-Damgaard
- MD5 and SHA-?

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- Definitions
- CBC-MAC
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# Does encryption guarantee message integrity?

- **Idea:**

- Alice encrypts  $m$  and sends  $c = \text{Enc}(K, m)$  to Bob.
- Bob computes  $\text{Dec}(K, m)$ , and if it “makes sense” accepts it.

- **Intuition:** only Alice knows  $K$ , so nobody else can produce a valid ciphertext.

It does not work!

## Example

one-time pad.

Ensure that data arrives at destination in its original form

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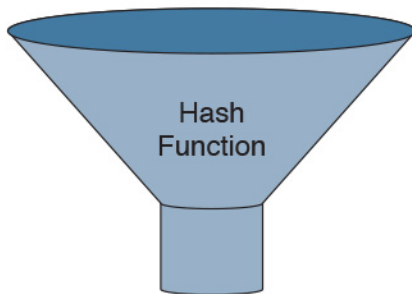

## Example

one-time pad.

**Ensure that data arrives at destination in its original form**

# Hash Functions

Data of  
Arbitrary  
Length



Fixed-Length  
Hash

e883ba0a24d01f

# Hash Functions

- map a message of an **arbitrary** length to a **fixed** length output
- **output:** **fingerprint** or **message digest**
- What is an example of hash functions?
  - **Question:** Give a hash function that maps Strings to integers in  $[0, 2^{32} - 1]$
- additional security requirements  $\rightsquigarrow$  **cryptographic hash functions**

# Security Requirements for Cryptographic Hash Functions

Given a function  $\mathcal{H} : X \longrightarrow Y$ , then we say that  $h$  is:

- **pre-image resistant** (one-way):  
if given  $y \in Y$  it is computationally infeasible to find a value  $x \in X$   
s.t.  $\mathcal{H}(x) = y$
- **second pre-image resistant** (weak collision resistant):  
if given  $x \in X$  it is computationally infeasible to find a value  $x' \in X$ ,  
s.t.  $x' \neq x$  and  $\mathcal{H}(x') = \mathcal{H}(x)$
- **collision resistant** (strong collision resistant):  
if it is computationally infeasible to find two distinct values  $x', x \in X$ ,  
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Given a function  $\mathcal{H} : X \longrightarrow Y$ , then we say that  $h$  is:

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if given  $y \in Y$  it is computationally infeasible to find a value  $x \in X$   
s.t.  $\mathcal{H}(x) = y$
- **second pre-image resistant** (weak collision resistant):  
if given  $x \in X$  it is computationally infeasible to find a value  $x' \in X$ ,  
s.t.  $x' \neq x$  and  $\mathcal{H}(x') = \mathcal{H}(x)$
- **collision resistant** (strong collision resistant):  
if it is computationally infeasible to find two distinct values  $x', x \in X$ ,  
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# Generic Attack against Pre-image resistance

**Input:**  $y \in \{0, 1\}^n$ ,  $m \in \mathbb{N}$  with  $m > n$

**Output:**  $x \in \{0, 1\}^m$  s.t.  $y = \mathcal{H}(x)$

**while** TRUE **do**

$x \xleftarrow{R} \{0, 1\}^m$

**if**  $\mathcal{H}(x) = y$  **then**

**return**  $x$

**end if**

**end while**

- Time Complexity:  $O(2^n)$  (random  $\mathcal{H}$ )
- Space Complexity:  $O(1)$

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$\Upsilon \leftarrow \emptyset$

▷ hash table

**while** TRUE **do**

$x_i \xleftarrow{R} \{0, 1\}^m$

$y_i \leftarrow \mathcal{H}(x_i)$

$j \leftarrow \text{LOOKUP}(y_i, \Upsilon)$

**if**  $j \neq -1$  **then**

**return**  $(x_i, x_j)$

▷  $\mathcal{H}(x_i) = \mathcal{H}(x_j)$

**end if**

$\text{ADDELEMENT}(\Upsilon, (x_i, y_i))$

▷ sorted using the second coordinate

**end while**

Birthday Paradox:

(see TD 1)

- Time Complexity:  $O(2^{n/2})$  (random  $\mathcal{H}$ )
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# Hash functions in Security

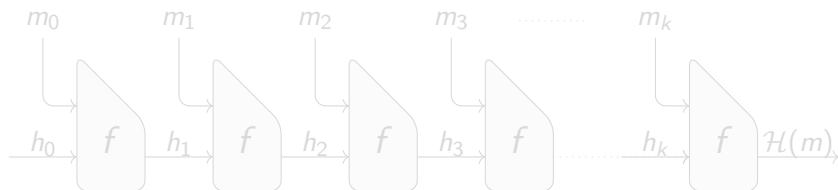
- Digital signatures
- Random number generation
- Key updates and derivations
- One way functions
- MAC
- Detect malware in code
- User authentication (storing passwords)
- ...





# Merkle-Damgaard

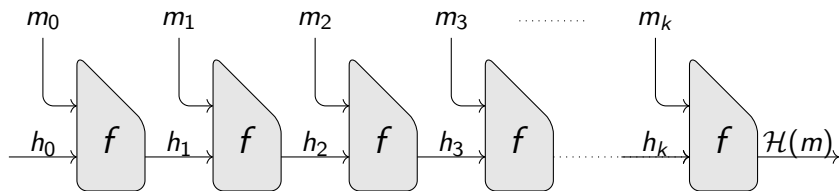
- **compression function**  $f : \{0, 1\}^{n+\ell} \longrightarrow \{0, 1\}^n$
- **How to hash**  $m = (m_0, \dots, m_k) \in (\{0, 1\}^\ell)^{(k+1)}$ ?



- $h_0$  initial value (intialization vector)
- **Theorem:**  $f$  collision-resistant  $\Rightarrow \mathcal{H}$  collision resistant (with appropriate padding) (see TD 2)

# Merkle-Damgaard

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# MD5

- 128-bit hashes
  - designed by Ronald Rivest in 1991
  - "MD" stands for "Message Digest"
    - $\text{MD5}(\text{"The quick brown fox jumps over the lazy dog"}) = 9\text{e}107\text{d}9\text{d}372\text{b}\text{b}6826\text{b}\text{d}81\text{d}3542\text{a}419\text{d}6$
    - $\text{MD5}(\text{"The quick brown fox jumps over the lazy dog."}) = \text{e}4\text{d}909\text{c}290\text{d}0\text{f}\text{b}1\text{c}\text{a}068\text{f}\text{f}\text{a}\text{d}\text{d}\text{f}22\text{c}\text{b}\text{d}0$
  - cryptographically broken (since 2004!)
- 
- input message broken up into chunks of 512-bit blocks
  - (message padded  $\rightsquigarrow$  length is a multiple of 512)

# MD5 (for reference only)

**Input:**  $m \in \{0, 1\}^*$ ,  $|m| < 2^{64} - 1$

**Output:**  $h \in \{0, 1\}^{128}$ ,  $h = \text{MD5}(m)$

$r[0..15] \leftarrow \{7, 12, 17, 22, 7, 12, 17, 22, 7, 12, 17, 22, 7, 12, 17, 22\}$   $\triangleright$  initialisation

$r[16..31] \leftarrow \{5, 9, 14, 20, 5, 9, 14, 20, 5, 9, 14, 20, 5, 9, 14, 20\}$

$r[32..47] \leftarrow \{4, 11, 16, 23, 4, 11, 16, 23, 4, 11, 16, 23, 4, 11, 16, 23\}$

$r[48..63] \leftarrow \{6, 10, 15, 21, 6, 10, 15, 21, 6, 10, 15, 21, 6, 10, 15, 21\}$

**for**  $i$  de 0 à 63 **do**

$k[i] \leftarrow \lfloor (|\sin(i + 1)| \cdot 2^{32}) \rfloor$

**end for**

$h^0 \leftarrow 67452301$ ;  $h^1 \leftarrow \text{EFCDAB89}$ ;  $h^2 \leftarrow 98BADCFE$ ;  $h^3 \leftarrow 10325476$

$i = |m| \bmod \ell$

$(m_0, \dots, m_k) \leftarrow \mathcal{R}(m) = m \| 10^{\ell-i-65} \| \tau_m$   $\triangleright$  with  $|m_i| = 512$

...

## MD5 (for reference only)

...

▷ main loop

**for**  $j$  from 1 to  $k$  **do**

$(w_0, \dots, w_{15}) \leftarrow m_k$

▷ with  $|w_0| = 32, \dots, |w_{15}| = 32$

$a \leftarrow h^0; b \leftarrow h^1; c \leftarrow h^2; d \leftarrow h^3$

**for**  $i$  from 0 to 63 **do**

**if**  $0 \leq i \leq 15$  **then**

$f \leftarrow (b \wedge c) \vee ((\neg b) \wedge d); g \leftarrow i$

**else if**  $16 \leq i \leq 31$  **then**

$f \leftarrow (d \wedge b) \vee ((\neg d) \wedge c); g \leftarrow (5i + 1) \bmod 16$

**else if**  $32 \leq i \leq 47$  **then**

$f \leftarrow b \oplus c \oplus d; g \leftarrow (3i + 5) \bmod 16$

**else if**  $48 \leq i \leq 63$  **then**

$f \leftarrow c \oplus (b \vee (\neg d)); g \leftarrow (7i) \bmod 16$

**end if**

$(a, b, c, d) \leftarrow (d, ((a + f + k[i] + w[g]) \lll r[i]) + b, b, c)$

**end for**

$h^0 \leftarrow h^0 + a; h^1 \leftarrow h^1 + b; h^2 \leftarrow h^2 + c; h^3 \leftarrow h^3 + d$

**end for**

**return**  $(h^0 \| h^1 \| h^2 \| h^3)$

# Collisions in MD5

- **Birthday attack complexity:**  $2^{64}$ 
  - small enough to brute force collision search
- **1996**, collisions on the compression function
- **2004**, collisions
- **2007**, chosen-prefix collisions
- **2008**, rogue SSL certificates generated
- **2012**, MD5 collisions used in cyberwarfare
  - **Flame** malware uses an MD5 prefix collision to fake a Microsoft digital code signature

# SHA Family - Secure Hash Algorithm

- **SHA-0:** (1993). 160 bit digest
  - unpublished weaknesses in this algorithm
  - **1998**, collision attack with complexity  $2^{61}$
- **SHA-1:** (1995). 160 bit digest
  - **2005**, collision attack with claimed complexity of  $2^{69}$
  - **2010**, SHA1 was no longer supported
  - **2017**, first collisions found
- **SHA-2:** (2001). digest of length 224, 256, 384, 512 (+2 truncated versions)
  - No collision attacks on SHA-2 as yet
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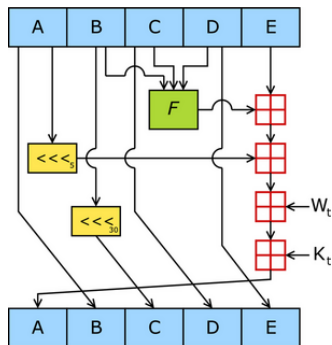
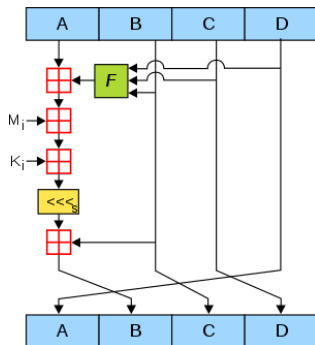
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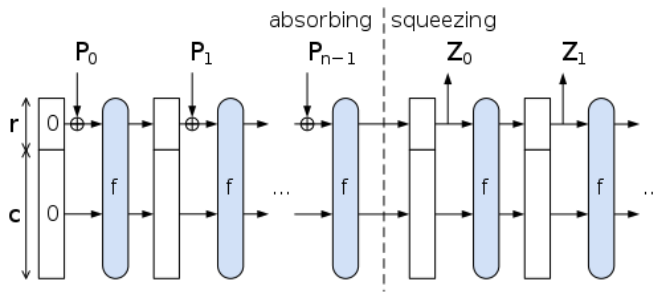
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# MD5 vs SHA-1



# SHA-3



# Outline

## 1 AES

- Origins and Structure
- Description

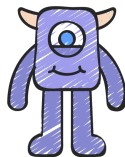
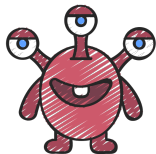
## 2 Hash Functions

- Definitions and Generic Attacks
- Merkle-Damgaard
- MD5 and SHA-?

## 3 Message Authentication Codes (MAC)

- Definitions
- CBC-MAC
- HMAC

# Message Authentication Codes



# Message Authentication Codes

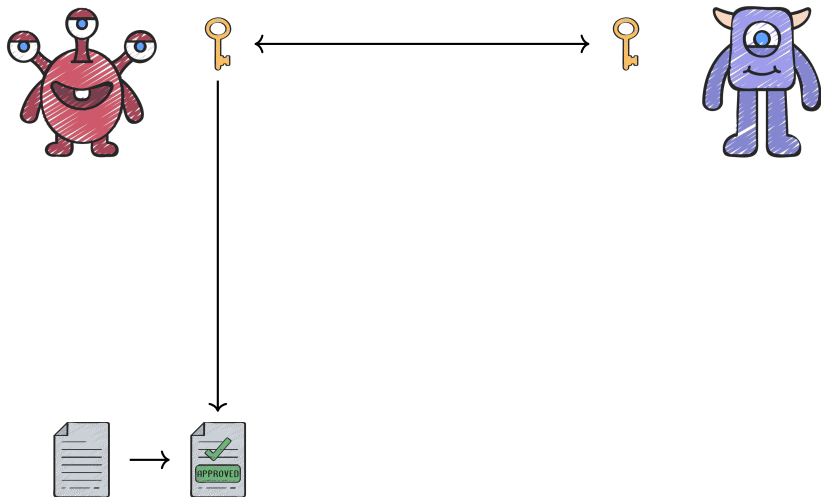


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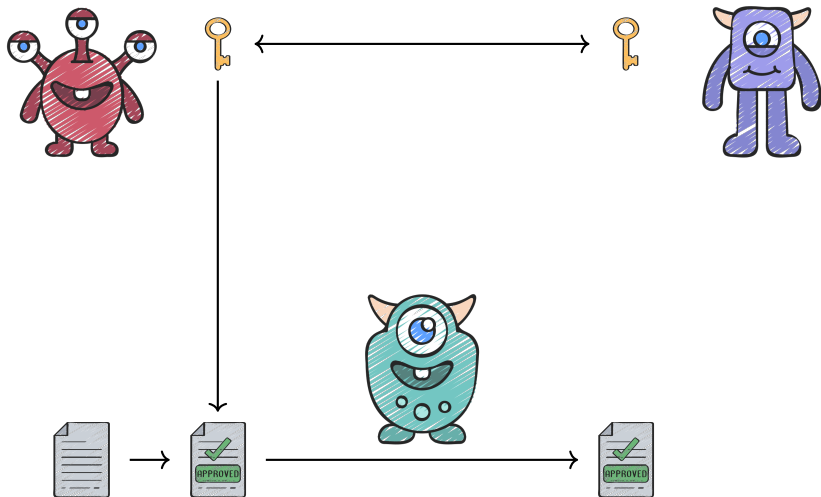




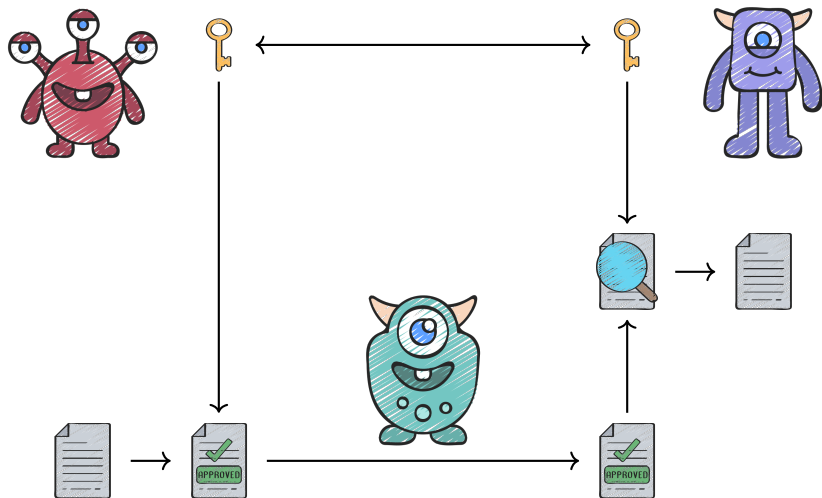
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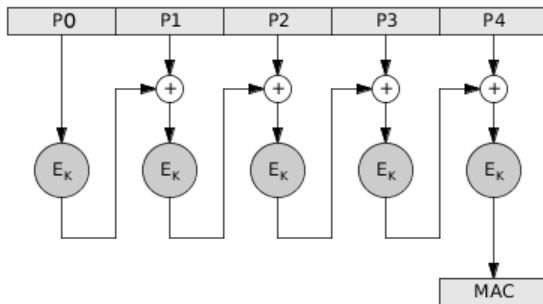


# Security Requirement for MAC

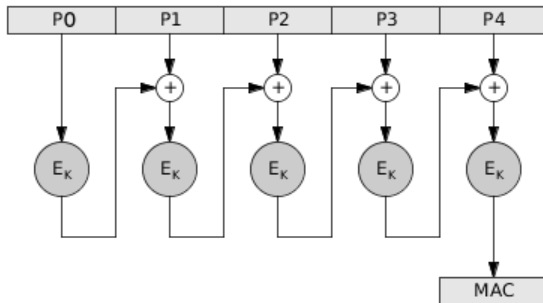
- resist the **Existential Forgery under Chosen Plaintext Attack**
  - challenger chooses a random key  $K$
  - adversary chooses a number of messages  $m_1, m_2, \dots, m_\ell$  and obtains  $\tau_i = \text{MAC}(K, m_i)$  for  $1 \leq i \leq \ell$
  - adversary outputs  $m^*$  and  $\tau^*$
  - adversary wins if  $\forall i m^* \neq m_i$  and  $\tau^* = \text{MAC}(K, m^*)$
- Adversary cannot create the MAC for a message for which it has not seen a MAC

# CBC-MAC

- $E$  a **block cipher** (DES, AES, ...) on  $n$ -bit blocks
- produces a  $n$ -bit MAC



# Forgery on CBC-MAC

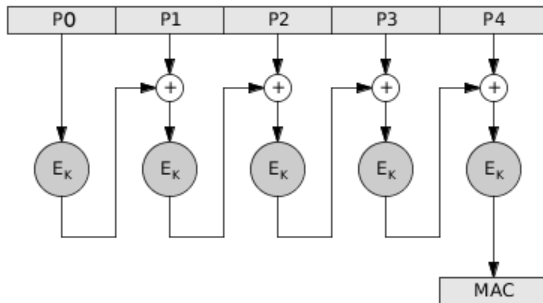


- Message  $m = (m_1, \dots, m_\ell)$  with MAC  $\tau$
- Message  $m' = (m'_1, \dots, m'_k)$  with MAC  $\tau'$
- Message

$$m'' = (m_1, \dots, m_\ell, m'_1 \oplus \tau, \dots, m'_k)$$

has MAC  $\tau'$ !

# Forgery on CBC-MAC



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# Fixing CBC-MAC

- **Length prepending**
- **Encrypt-last-block**
  - Encrypt-last-block CBC-MAC (ECBC-MAC)
  - $E(k_2, CBC - MAC(k_1, m))$

## Other flaws:

- Using the same key for encryption and authentication
- Allowing the initialization vector to vary in value
- Using predictable initialization vector



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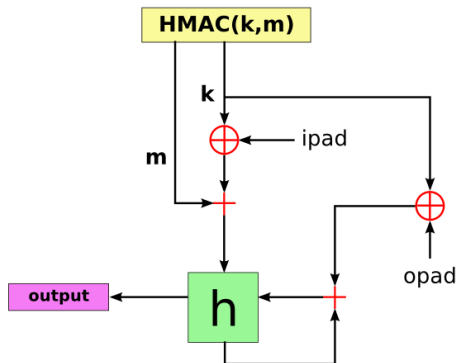
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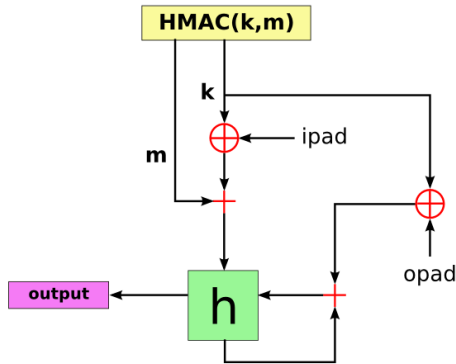
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# HMAC

- $\mathcal{H}$  a **hash function** (SHA-2, SHA-3, ...) with  $n$ -bit digests
- produces a  $n$ -bit MAC (Krawczyk, Bellare and Canetti – 1996)



# HMAC



$$\text{HMAC}(K, m) = \mathcal{H}\left((K' \oplus \text{opad}) \parallel \mathcal{H}((K' \oplus \text{ipad}) \parallel m)\right)$$

- $K' = K$  padded with zeroes (to the right)
- $\text{opad} = 0x5c5c5c \dots 5c5c$  (one-block-long hexadecimal constant)
- $\text{ipad} = 0x363636 \dots 3636$  (one-block-long hexadecimal constant)