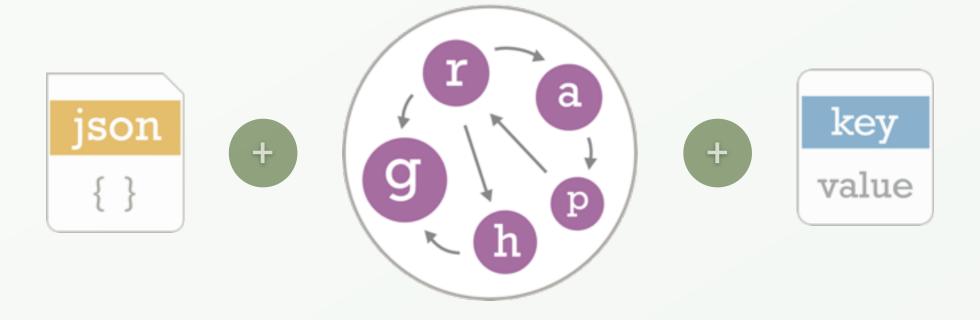


Graph Course for Freshers: The **Shortest_Path** to first graph skills



Welcome on board



In this course you will learn how to get started with ArangoDB's graph related features. We will use real world data of domestic flights and airports in the US. The structure of the data should be easy to understand and allows us to write many interesting queries to answer a variety of questions.

Hope you will enjoy the course!

Special thanks to @darkfrog for his great and detailed feedback to the beta version of this course!

What you will learn



- Basic Concepts Of Multi-Model in ArangoDB
- Basics About Graphs
- How To Import Graph Data
- First AQL Skills
- How To Use Graph Queries
 - Simple Graph Queries
 - Traverse Through a Graph
- Advanced Techniques
 - Shortest_Path
 - Pattern Matching

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Preparations for this Course

Requirements



Download and Install ArangoDB

Requirements



To follow this course and perform the described exercises, you will need:

- ▶ 4GB of RAM
- some free disk space
- an internet connection
- a web browser which supports Canvas or WebGL
- max. two hours of time

Note:



Click these symbols to get more details on a topic

Let's get started...

Download and install ArangoDB



▶ Go to <u>arangodb.com/download/</u> to find the latest Community or Enterprise Edition for your operating system. Follow the instructions on how to download and install it for your OS. Further details can be found here:

docs.arangodb.com/latest/Manual/GettingStarted/Installing/

- Once the server booted up, open http://localhost:8529 in your browser to access Aardvark, the ArangoDB WebUI
- Login as "root", leave the password field empty and Login. After that select "_system" as your database.

Concepts of ArangoDB

Multi-Model Approach

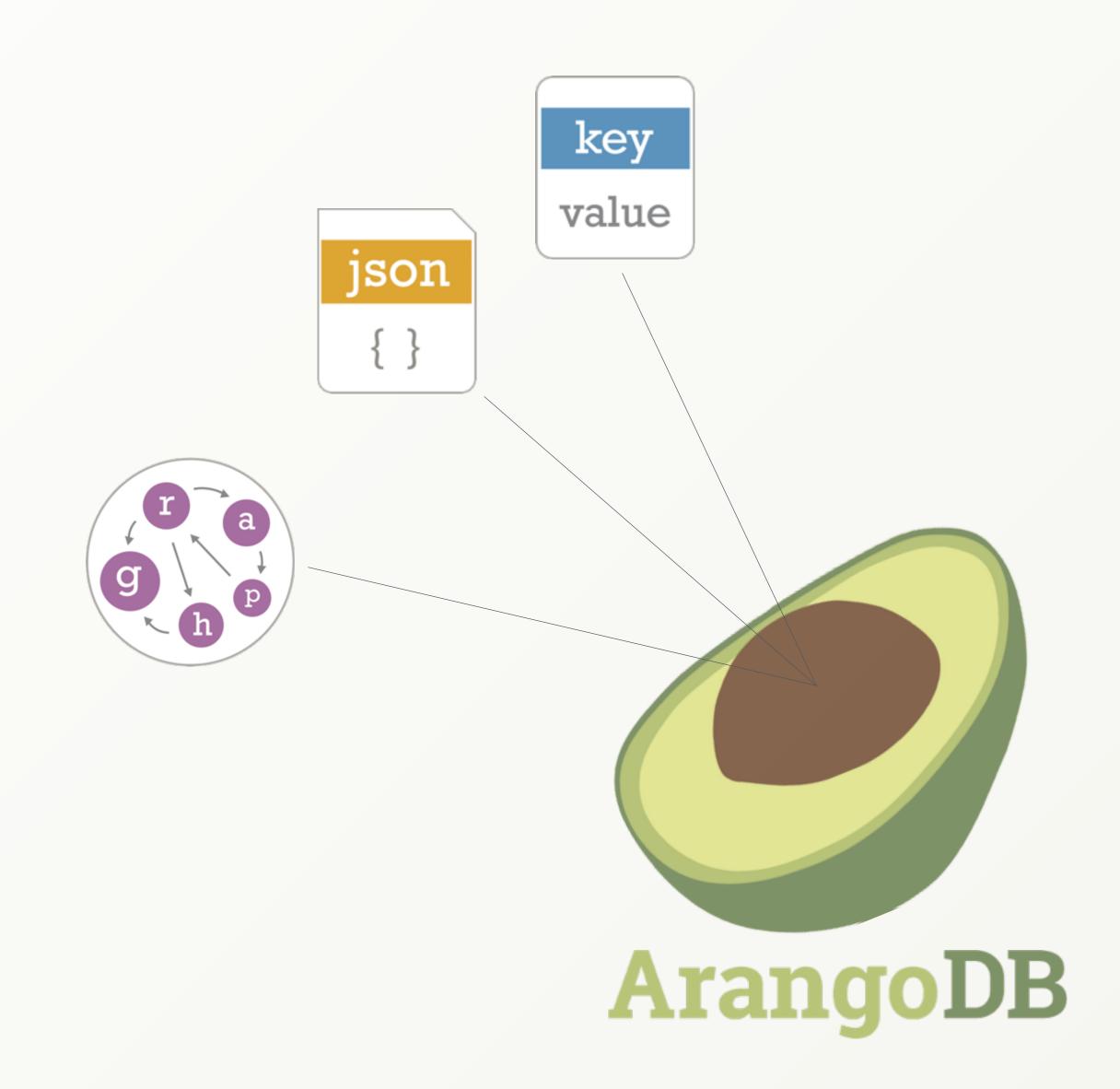
&

ArangoDB Structure

Multi-Model?!



- ArangoDB is a native multi-model database
 - Multi-Model: ArangoDB supports3 main NoSQL data models
 - Native: Supports all data models with one core and one query language (AQL)
- Unique feature of AQL:
 - Possibility to combine all three data models in a single query
 - combine joins, traversals, filters, geo-spatial operations and aggregations in your queries

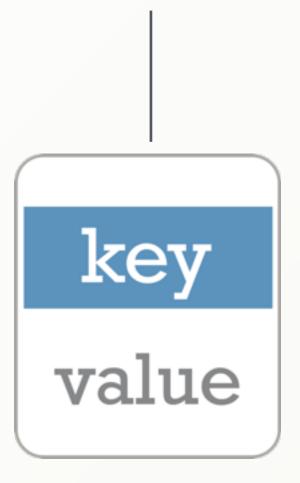


Multi-Model?!



How is multi-model possible at all?

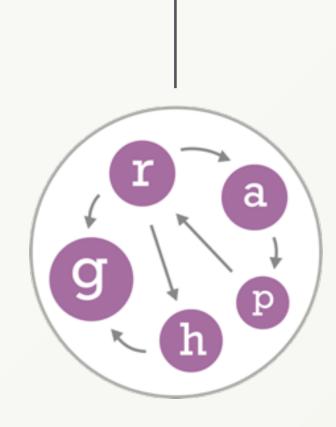
When storing just the primary key and a value you have a key/value store.



ArangoDB is a document-oriented data store using primary keys

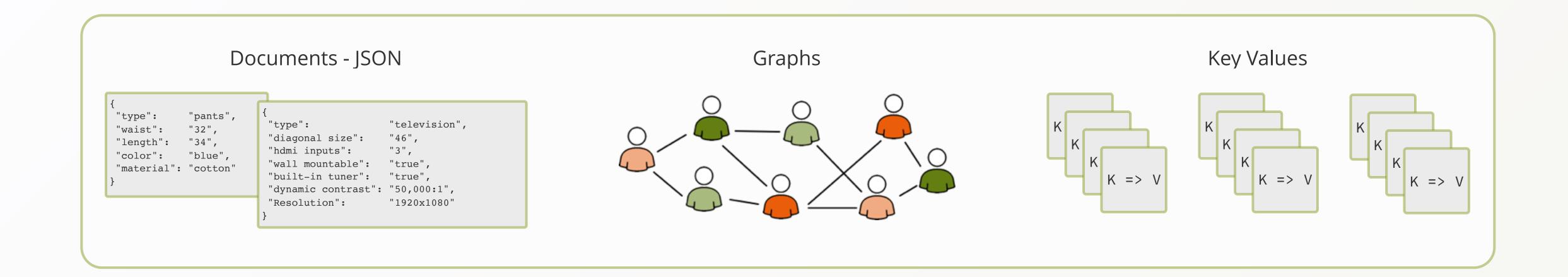


Special _from and _to attributes pointing to other documents make up your graph in ArangoDB



Benefits of ArangoDB's native Multi-Model approach





no data-model lock-in

simpler development

larger solution-space than relational

Concepts of ArangoDB

Multi-Model Approach

&

ArangoDB Structure

The ArangoDB Structure





- ArangoDB has a storage hierarchy as other databases have as well
- You can create different **Databases**which can hold an arbitrary number of
 Collections
- **Collections** can hold arbitrary amounts of Documents. ArangoDB has a special type of collections for edges (later more)
- Documents are stored in JSON format and have special attributes when stored in an edge collection (later more)

Databases

_system

_myDB

Collections

Documents (Vertices)

Airports

{ JSON } { JSON } { JSON } { JSON }

mydata

{JSON} {JSON} {JSON}

 ${ [JSON } { [JSON } {]}$

Documents (Edges) Flights

{JSON} {JSON} {JSON} {JSON}

mydata

 ${JSON} {JSON} {JSON}$

 $\{JSON\} \{JSON\} \{JSON\}$

Starting with the dataset

Import Vertices with Arangoimp

&

First AQL Queries

ArangoDB

Download and Import the Dataset - Part I

We are going to work with real world data. Here with data of domestic flights in the USA from 2008.

What we provide is a reduced version of the original dataset. Please download the training dataset here <u>arangodb.com/arangodb_graphcourse_demodata/</u> and unpack it to a folder of your choice. After unpacking you should see two .csv files named "airports" and "flights".

Let's import "airports" with ArangoDB's import tool arangoimp.

Just run the following in your console (single line):

```
arangoimp --file path to airports.csv on your machine --collection
airports --create-collection true --type csv
```

Remember that we didn't define a password for the user "root" so please just hit return when asked for a password during import!



Download and Import the Dataset - Part I

You should see something like this in your console after putting in the import command

```
Please specify a password:
Connected to ArangoDB 'http+tcp://127.0.0.1:8529', version 3.1.16, database: '_system', username: 'root'
database:
                        _system
collection:
                        airports
create:
                        yes
source filename:
                                                                               /GraphCourse/airports.csv
                       /Users/
file type:
                        CSV
quote:
separator:
connect timeout:
request timeout:
                        1200
Starting CSV import...
2017-04-11T12:11:31Z [4125] INFO processed 32768 bytes (3%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 65536 bytes (14%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 98304 bytes (26%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 131072 bytes (38%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 163840 bytes (50%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 196608 bytes (62%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 229376 bytes (74%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 262144 bytes (86%) of input file
2017-04-11T12:11:31Z [4125] INFO processed 274781 bytes (98%) of input file
created:
                  3376
warnings/errors: 0
updated/replaced: 0
ignored:
lines read:
                  3377
```

What did arangoimp do?

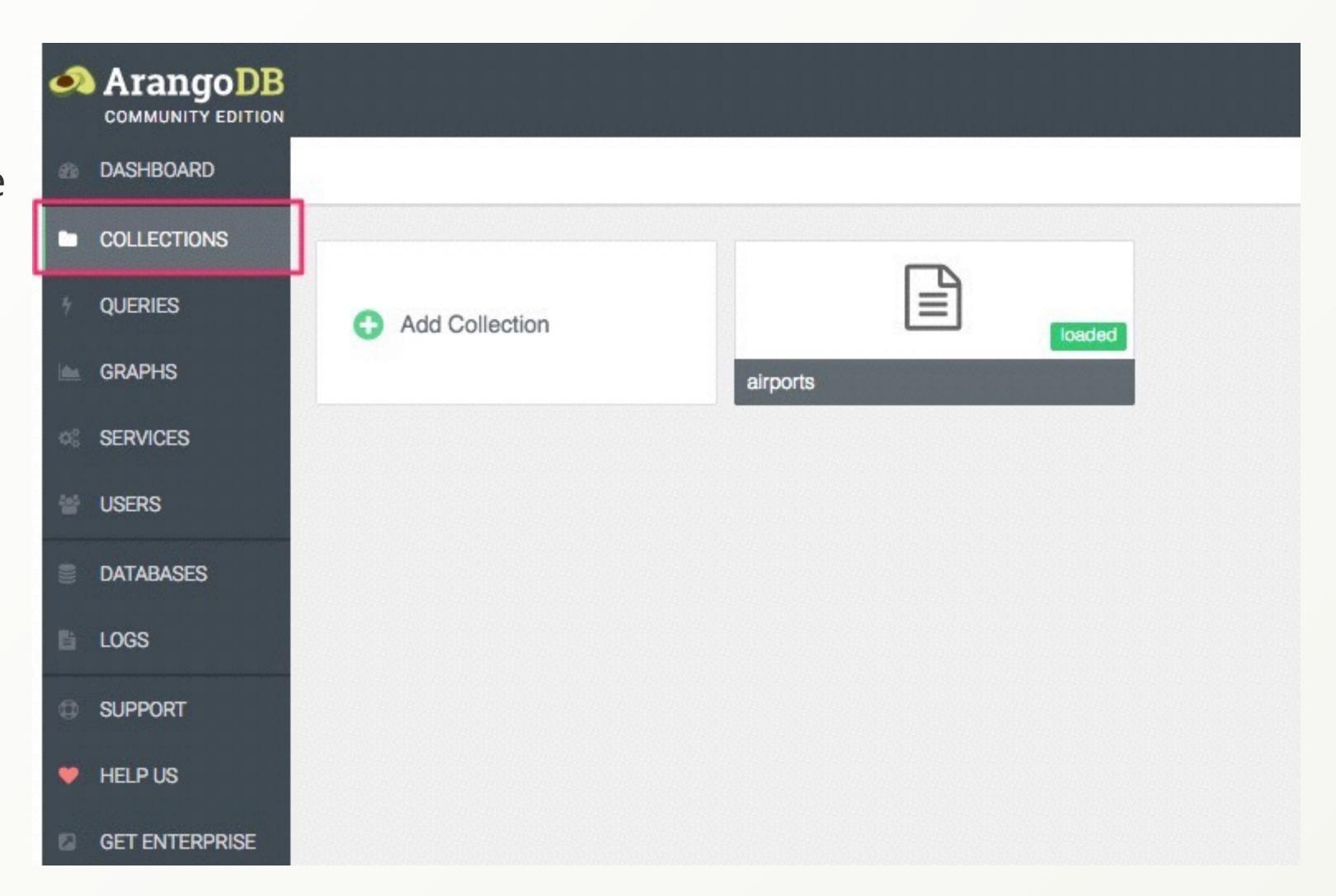


- Created a new Document Collection (airports)
- Created one document for each line
- ▶ The header line is taken as attribute names
- Please note
 - We have given _key in the header line
 - ▶ The unique identifier will take this value



In ArangoDB WebUI

- Go to ArangoDB WebUI
 (http://localhost:8529 in your browser) and choose
 "COLLECTIONS" in the menu
- Collection "airports" should be there now
- The icon indicates that it is a **document** collection, or vertex collection in the context of graphs
- Click on the collection to browse its documents





Data structure of airport documents

Attribute	Description
_key	international airport abbreviation code
_id	collection name + "/" + _key (computed property)
airport	full name of the airport
city	name of the city it belongs to
country	name of the country it is in
lat	latitude portion of the geographic location
long	longitude portion of the geographic location
state	name of the US state it is in

Example airport as shown in the document editor of the web interface:

```
_id: airports/BIS
_rev: _UdHg9Ia-_E
_key: BIS

Tree 

airport: Bismarck Municipal
city: Bismarck
country: USA
lat: 46.77411111
long: -100.7467222
state: ND
```

Starting with the dataset

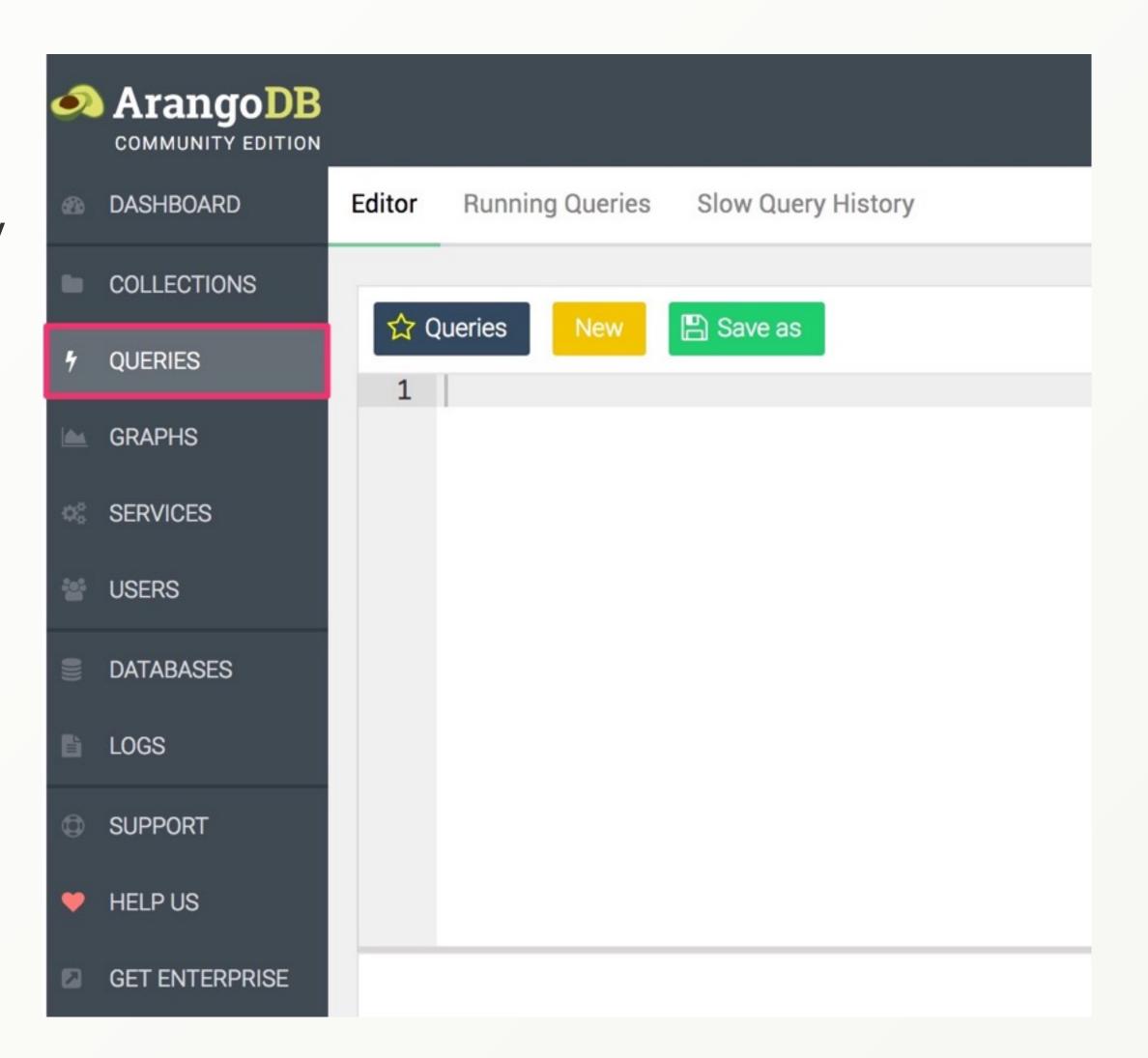
Import Data with Arangoimp &

First AQL Queries



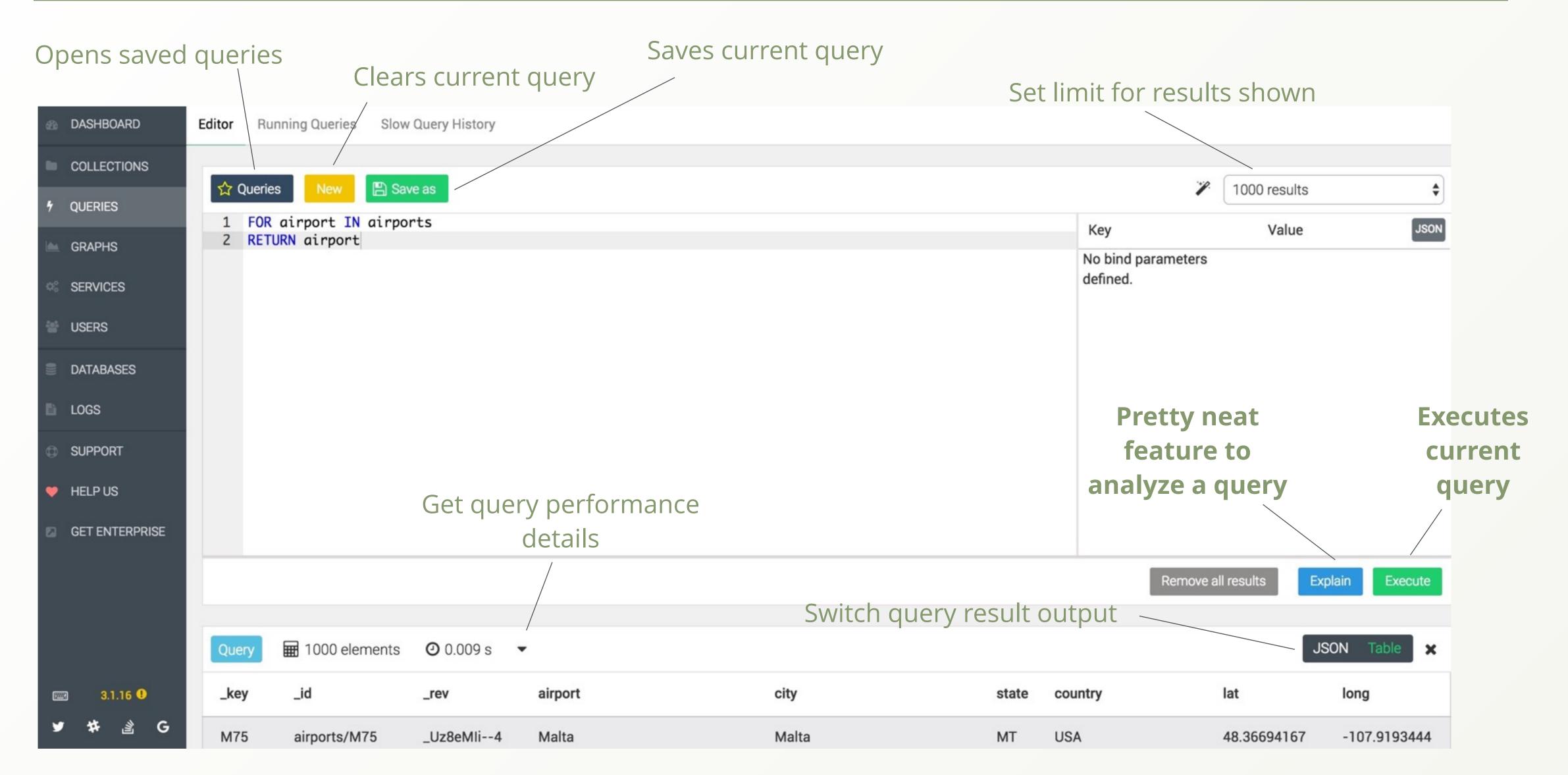
ArangoDB Query Editor

- Choose "QUERIES" in the ArangoDB WebUI
- It brings up the AQL query editor to write query code supported by syntax highlighting, submit and execute it



ArangoDB

ArangoDB Query Editor





Hands on: First AQL Queries

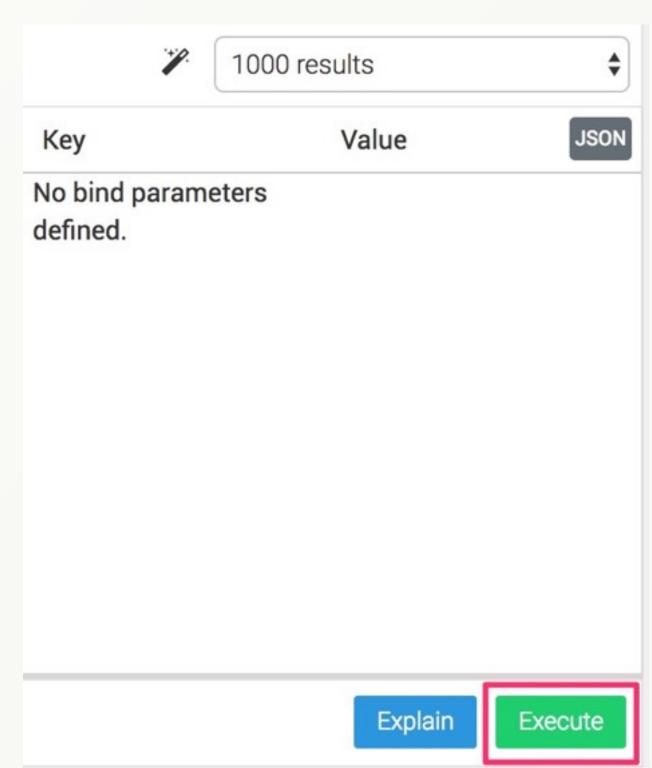
Now that we have created our first collection and imported "airports" into ArangoDB, let us do some queries. Copy below queries into the editor and

- click EXECUTE or hit
- Ctrl + Return, respectively
- Cmd + Return (Mac keyboard)
- Return all airports in "airports"

```
FOR airport IN airports
RETURN airport
```

Return only the airports located in California

```
FOR airport IN airports
  FILTER airport.state == "CA"
  RETURN airport
```



ArangoDB

Hands on: First AQL Queries

You can do a lot more with AQL, but that is beyond the scope of this course. Here is just one more example that demonstrates aggregation:

Return the number of airports for each state

```
FOR airport IN airports
   COLLECT state = airport.state
   WITH COUNT INTO counter
   RETURN {state, counter}
```

COLLECT in AQL documentation

Great... You just wrote your first AQL queries.

By the way:

Keywords like **FOR**, **COLLECT** and **RETURN** are written all upper case in the code examples, but it is merely a convention. You may also write them all lower case or in mixed case. Names of variables, attributes and collections are case-sensitive however!

Getting Closer to Graph Queries

Importing Edges

&

Graph Basics

ArangoDB

Download and Import the Dataset - Part II

A few steps back we imported "airports" which are the vertices of our graph. To complete our graph dataset, we also need edges to connect the vertices. In our case the edges are the flights.

Let's import "flights" as an EDGE COLLECTION with ArangoDB's import tool arangoimp.

Just run the following in your console (single line):

```
arangoimp --file path to flights.csv on your machine --collection
flights --create-collection true --type csv --create-collection-type
edge
```

Importing flights.csv might take a few moments to complete.

What did arangoimp do?



- Created a new Edge Collection (flights)
- Created one edge for each line
- Created an edge index for fast lookups

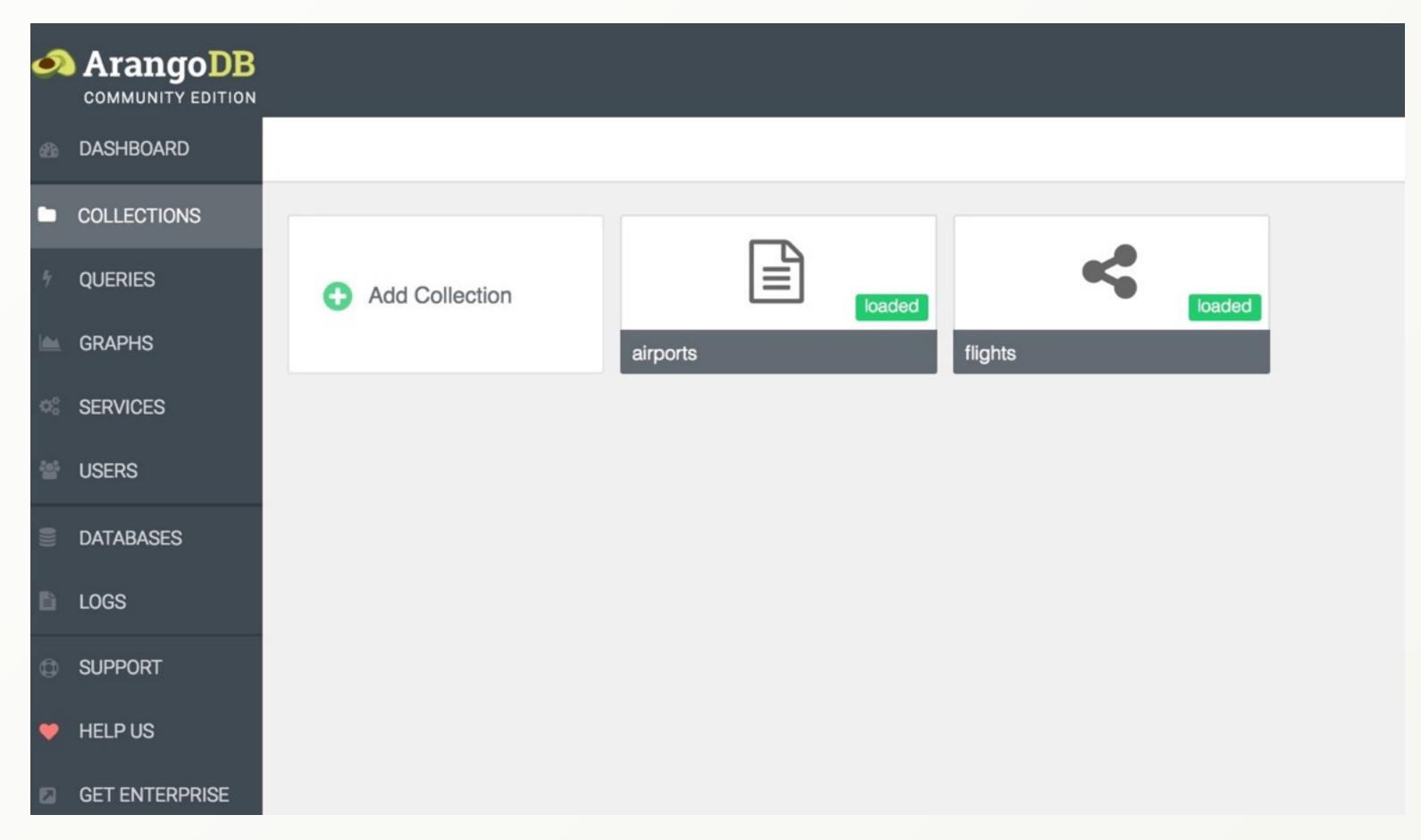
Note

▶ The _from and _to attributes forming the graph are the IDs of departure and arrival airports



In ArangoDB WebUI

- Go to ArangoDB WebUI (http://localhost:8529 in your browser) and choose "COLLECTIONS" in the menu
- Edge Collection "flights" should be there now
- The type of the collection is indicated by a different icon for **edge** collections
- Click the flights collection to browse its edge documents





Data structure of flight documents

Attribute	Description
_from	Origin (airport _id)
_to	Destination (airport _id)
Year	Year of flight (here: 2008)
Month	Month of flight (112)
DayofMonth	Day of flight (131)
DayOfWeek	Weekday (1 = Monday 7 = Sunday)
DepTime	Actual departure time (local, hhmm)
ArrTime	Actual arrival time (local, hhmm)
DepTimeUTC	Departure time (coord. universal time, ISO string)
ArrTimeUTC	Arrival time (coordinated universal time, ISO string)
FlightNum	Flight number
TailNum	Plane tail number
UniqueCarrier	Unique carrier code
Distance	Travel distance in miles

Example flight as shown in the document editor of the web interface:

```
_id: flights/94578
_rev: _U6n6ZP2--M _from:airports/MSP
_key: 94578 _to: airports/JFK
+ + * * Tree ▼
         Year : 2008
         Month: 1
         DayofMonth: 1
         DayOfWeek: 2
         DepTime: 712
         ArrTime: 1059
         UniqueCarrier: NW
         FlightNum: 736
          TailNum: N319NB
          Distance: 1028
```

Getting Closer to Graph Queries

Importing Edges

&

Graph Basics

Edge Collections in Arango DB

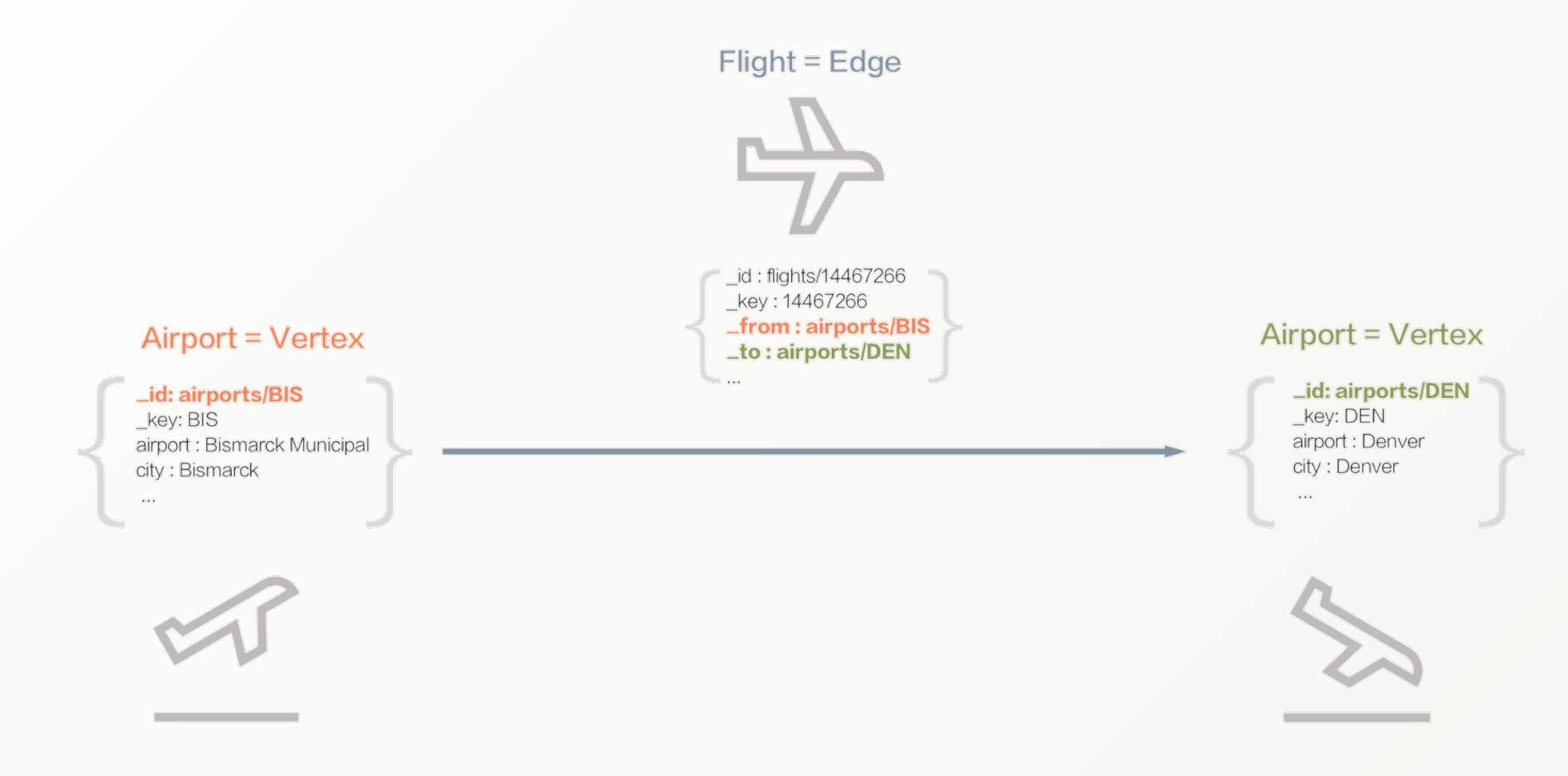


- Place to hold relations
 - Comparable with SQL-many-to-many-Relation-Tables
- System attributes in documents:
 - _from: _id value of the source vertex
 - _to: _id value of the target vertex
- Always an Edge-Index for each edge collection
- Building block of graphs



How do airports & flights form a graph?

Airports are the vertices, flights are the edges. The *_id* attribute of airport documents is used for the *_from* and *_to* attributes in the edge documents to link airports together by flights.



Typical Graph Queries



- Give me all friends of Alice
- Give me all friends-of-friends of Alice
- ▶ What is the linking path between Alice and Bob?
- ▶ Which train stations can I reach if I am allowed to drive a distance of 6 stations on my ticket?
- Pattern Matching:
 - Give me all users that share two hobbies with Alice
 - Give me all products that at least one of my friends has bought together with the products I already own, ordered by how many friends have bought it and the products rating, but only 20 of them.

Graph Traversals

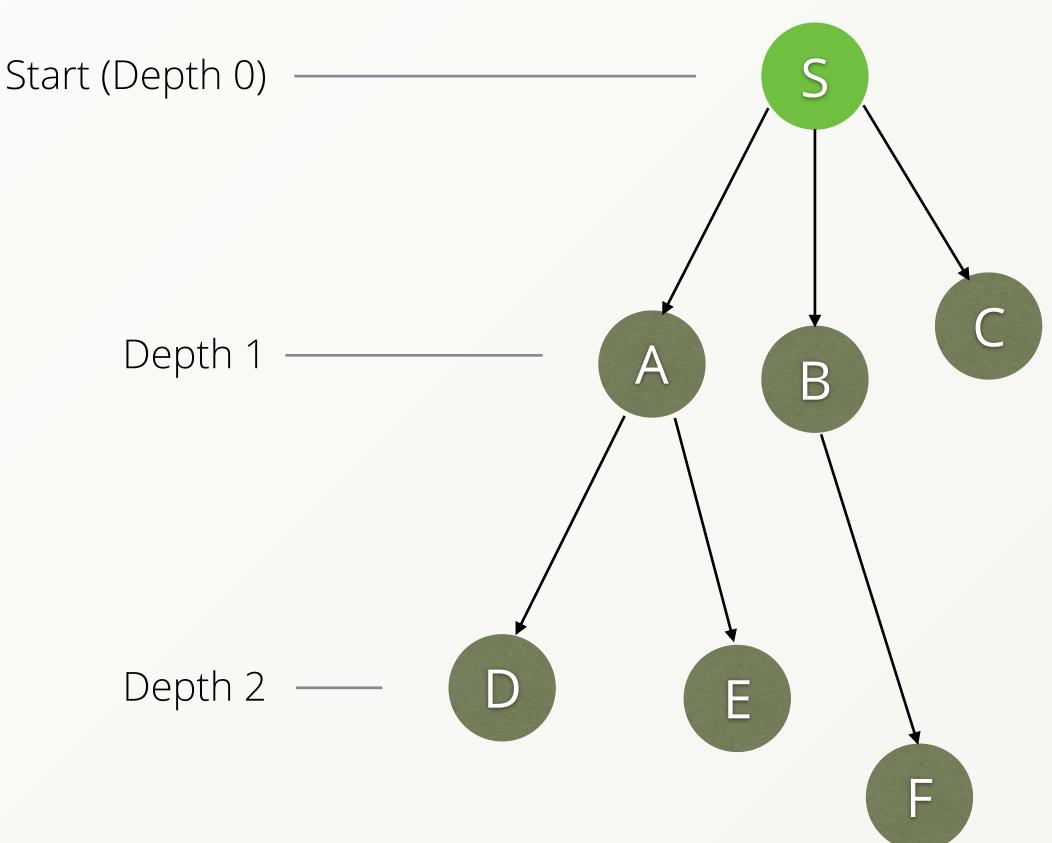
Traversals explained, Syntax & & First Graph Queries



Traversals explained

Using a graph database allows you to traverse through your data efficiently. Traversal means to walk along edges of a graph in certain ways, optionally with some filters.

- The starting vertex in a traversal (S) has a traversal depth of zero.
- At depth = 1 are the direct neighbors of S (A, B and C).
- Their neighbor vertices in turn are at depth = 2 (D, E and F).

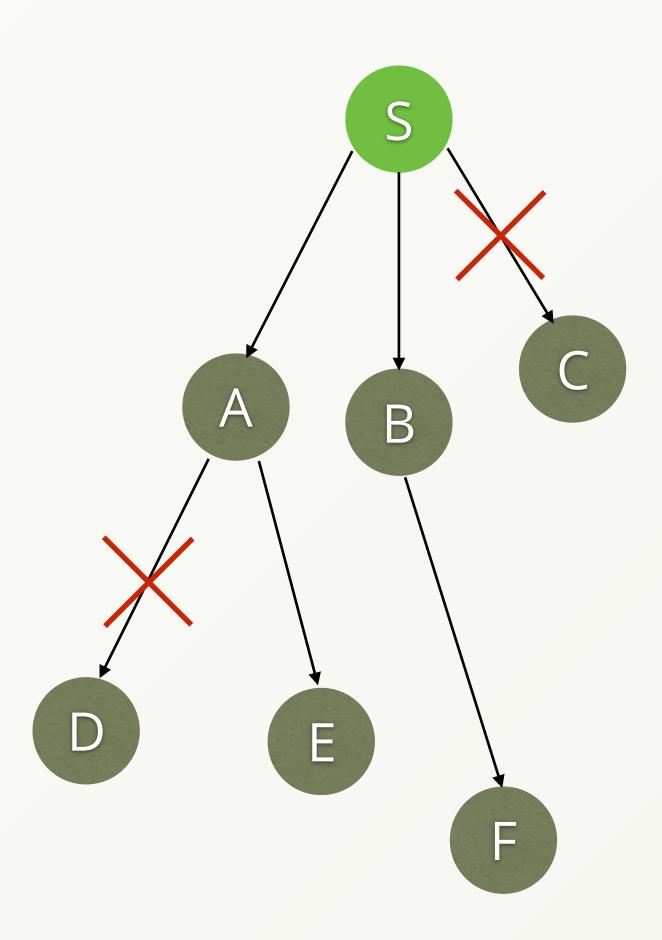


Traversals explained



A traversal with depth 2 might look like the following:

- We first pick a start vertex (S)
- We follow all edges of S
- We apply filters on edges (C doesn't meet filter condition)
- ▶ We iterate down one of the new vertices (A)
- We apply filters on edges (D doesn't meet filter condition)
- The next vertex (E) is in desired depth. Return the path $S \rightarrow A \rightarrow E$
- ▶ Go back to the next unfinished vertex (B)
- We iterate down on (B)
- We apply filters on edges (F meets condition)
- ▶ The next vertex (F) is in desired depth. Return the path $S \rightarrow B \rightarrow F$



Graph Traversal Syntax



Before we do our first graph queries we should spend some time on the underlying concepts of the query options. We will go through the keywords and basic options step-by-step:

Query Syntax

```
FOR vertex[, edge[, path]]
   IN [min[..max]]
   OUTBOUND | INBOUND | ANY startVertex
   edgeCollection[, more...]
```

Explanation

FOR emits up to three variables

- vertex (object): the current vertex in a traversal
- edge (object, optional): the current edge in a traversal
- path (object, optional): representation of the current path with two members:
 - vertices: an array of all vertices on this path
 - edges: an array of all edges on this path

IN min..max: defines the minimal and maximal depth for the traversal. If not specified it defaults to 1!

Traversal in AQL documentation

startVertex Depth of Search $S \rightarrow 1 \rightarrow 2 \rightarrow 3 \cdots n$

Graph Traversal Syntax



Before we do our first graph queries we should spend some time on the underlying concepts of the query options. We will go through the keywords and basic options step-by-step:

Query Syntax

```
FOR vertex[, edge[, path]]
IN [min[..max]]
OUTBOUND | INBOUND | ANY startVertex
edgeCollection[, more...]
```

Explanation

OUTBOUND/INBOUND/ANY defines the direction of your search startVertex

OUTBOUNDS

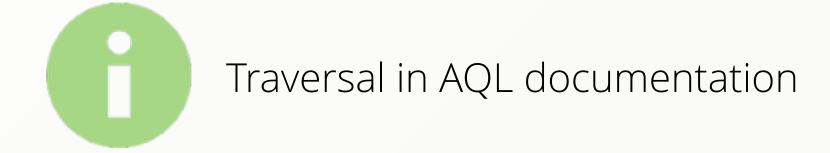
Traversal follows <u>outgoing</u> edges

INBOUND S ← Traversal follows incoming edges

startVertex

Traversal follows edges pointing in <u>any direction</u>

edgeCollection: one or more names of collections holding the edges that we want to consider in the traversal (anonymous graph)



Hands on: First Graph Queries

Now that we have our vertex and edge collections with the imported airports and flights data in ArangoDB and are familiar with the basic concepts, let us do some graph queries.

Return all airports one can reach from Los Angeles International (LAX)

```
FOR airport IN OUTBOUND 'airports/LAX' flights
RETURN DISTINCT airport
```

Return 10 flights from LAX and their destination

```
FOR airport, flight IN OUTBOUND 'airports/LAX' flights
LIMIT 10
RETURN {airport, flight}
```

Advanced Traversals

Depth vs. Breadth First Search

&

Uniqueness Options



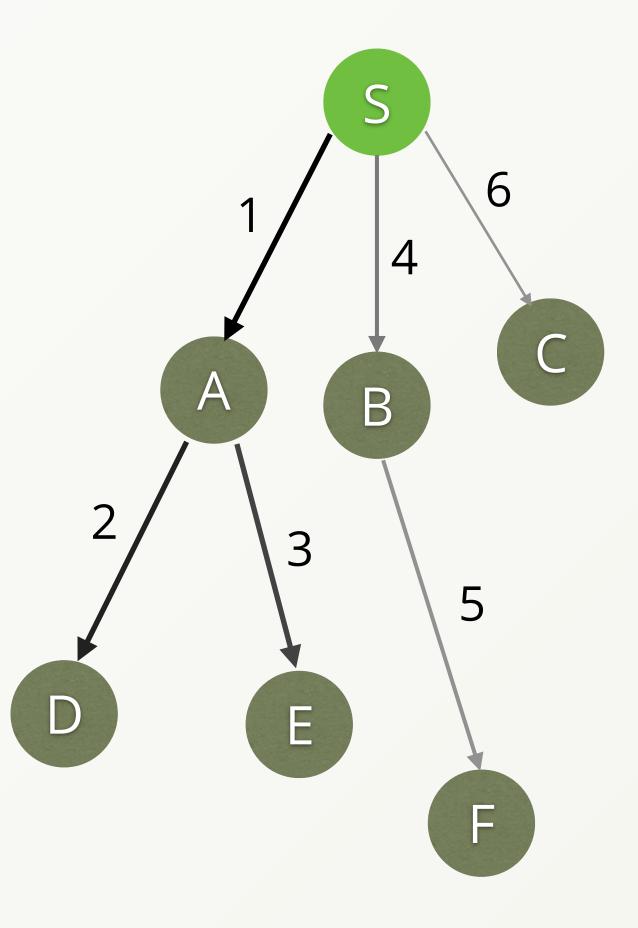
Depth or Breadth First?

For all who already took a look into the documentation for traversals recognized that there are also **OPTIONS** for the behavior of the traversal.

For traversals with a minimum depth greater than 2, you have two options how to traverse the graph:

- **Depth-first** (default): continue down the edges from the start vertex to the last vertex on that path or until the maximum traversal depth is reached, then walk down the other paths.
- **Breadth-first** (optional): follow all edges from the start vertex to the next level, then follow all edges of their neighbors by another level and continue this pattern until there are no more edges to follow or the maximum traversal depth is reached.

Depth-first search



Depth or Breadth First?



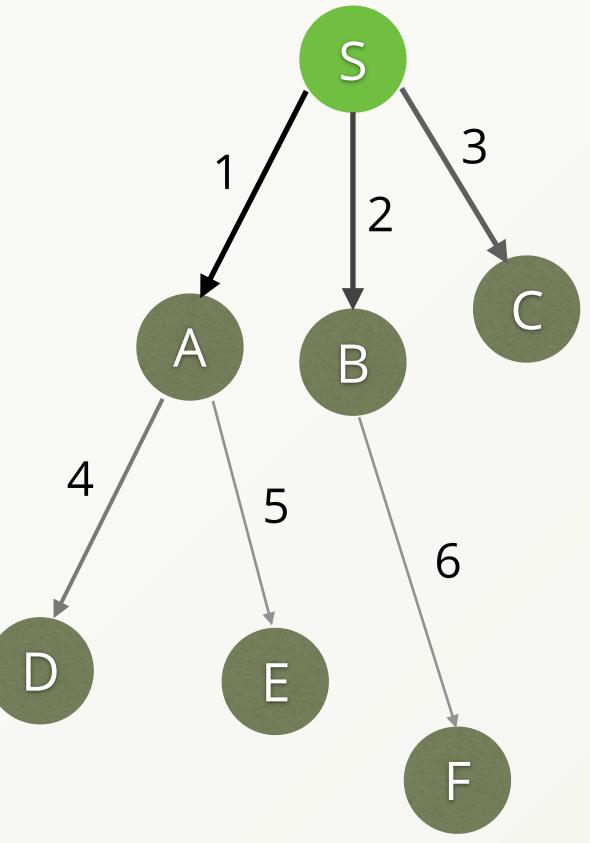
Both algorithms return the same amount of paths if all other traversal options are the same, but the order in which edges are followed and vertices are visited is different.

With a variable traversal depth of 1..2, the following paths would be found:

Depth-first	Breadth-first
$S \rightarrow A$	$S \rightarrow A$
$S \rightarrow A \rightarrow D$	$S \rightarrow B$
$S \rightarrow A \rightarrow E$	$S \rightarrow C$
S → B	$S \rightarrow A \rightarrow D$
$S \rightarrow B \rightarrow F$	$S \rightarrow A \rightarrow E$
$S \rightarrow C$	$S \rightarrow B \rightarrow F$

Note that there is no particular order in which edges of a single vertex are followed. Hence, $S \rightarrow C$ may be returned before $S \rightarrow A$ and $S \rightarrow B$. Shorter paths are returned before longer paths using breadth-first search still.

Breadth-first search



Breadth First

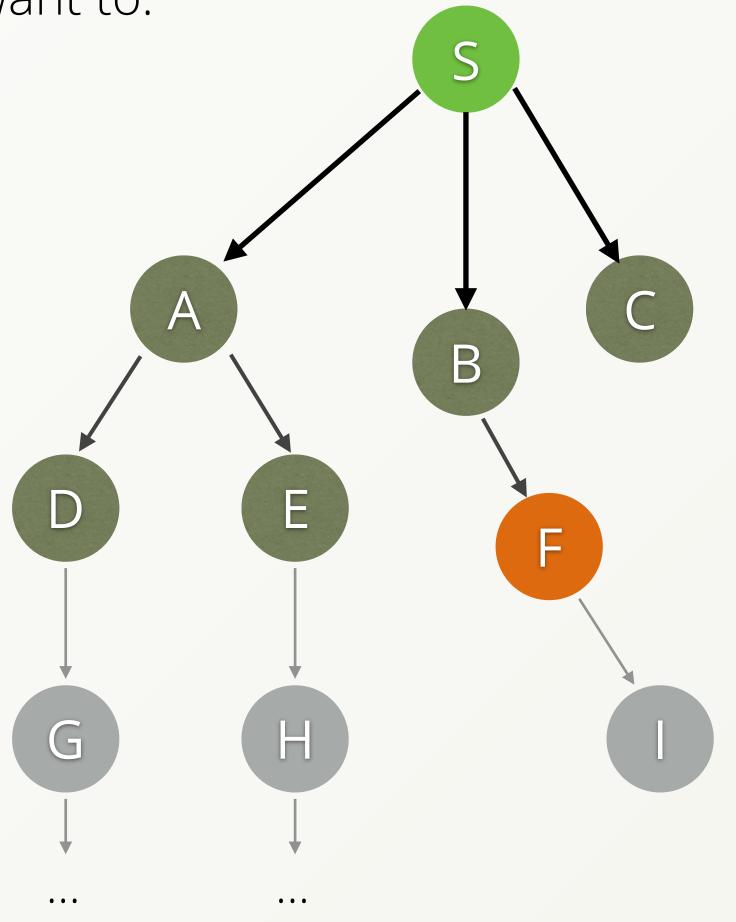


Breadth-first search can significantly improve performance if used together with filters and limits that prune long paths early on.

Whether it is applicable depends on the use case. For example, you want to:

- Traverse a graph from vertex S with depth 1..10
- Find 1 vertex that fulfills your criteria, lets assume vertex F meets your conditions
- Depth-first might follow the edge to A first, then all the way down up to 10 hops to D, G, E, H and more
- ▶ Breadth-first however finds F at depth 2 and never visits vertices past that level if you limit the query to a single match:

```
FOR v IN 1..10 OUTBOUND 'verts/S' edges
OPTIONS {bfs: true}
FILTER v._key == 'F'
LIMIT 1
RETURN v
```



Advanced Traversals

Depth vs. Breadth First Search



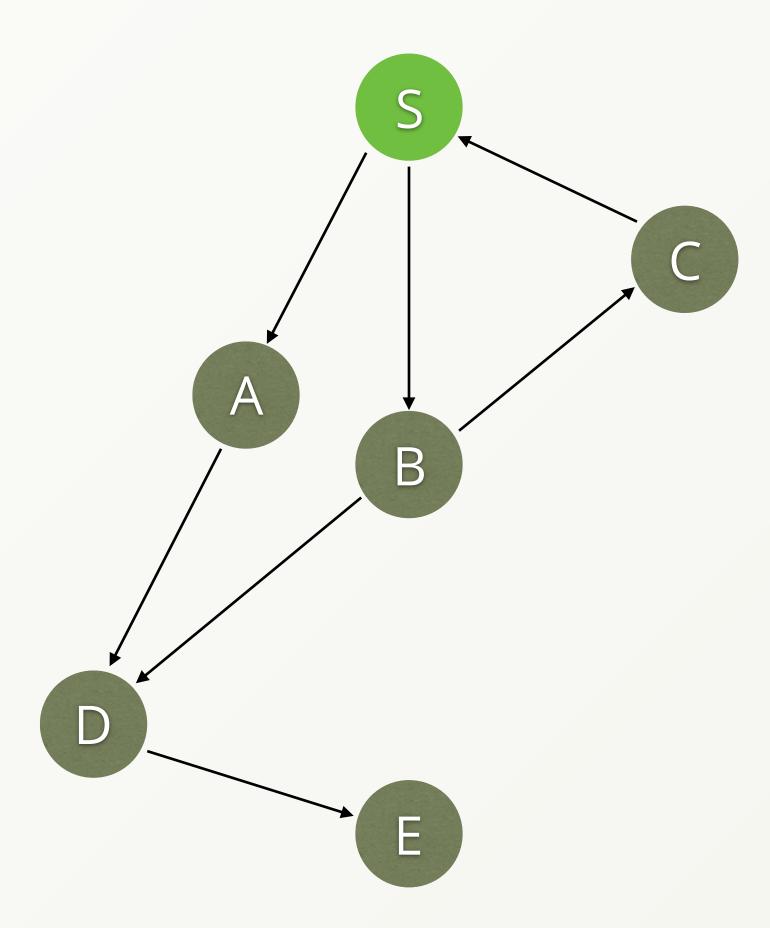
Uniqueness Options



Uniqueness Options

Not every graph has just a single path from a chosen start vertex to its connected vertices. There may even be cycles in a graph.

- By default, the traversal along any of the paths is stopped if an edge is encountered again, that has already been visited. It keeps your traversals from running around in circles until the maximum traversal depth is reached. It is a safe guard to not produce a plethora of unwanted paths.
- Duplicate vertices on a path are allowed unless the traversal is configured otherwise.



Uniqueness Options

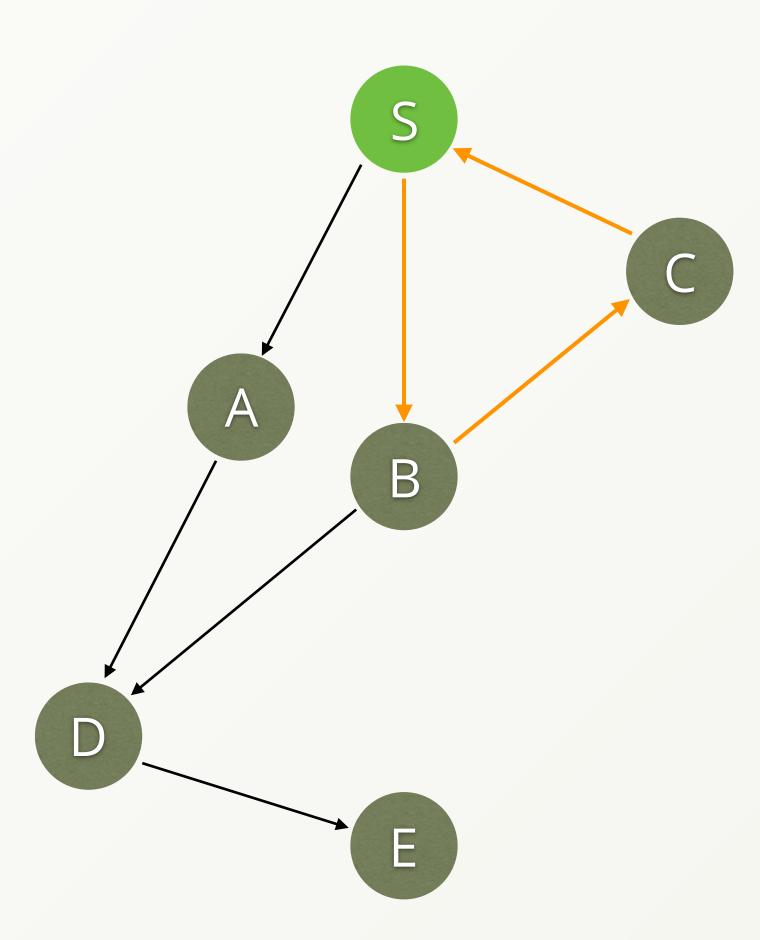
The following query specifies the uniqueness options explicitly, although the ones shown are used by default anyway:

```
FOR v, e, p IN 1..5 OUTBOUND 'verts/S' edges
OPTIONS {
   uniqueVertices: 'none',
   uniqueEdges: 'path'
}
RETURN CONCAT_SEPARATOR('->', p.vertices[*]._key)
```

We use the path variable p, which is emitted by the traversal, and concatenate all vertex keys of the paths neatly as single string per path, like "s->a->b->E". The array expansion operator [*] is used for convenience.



Array expansion in AQL documentation



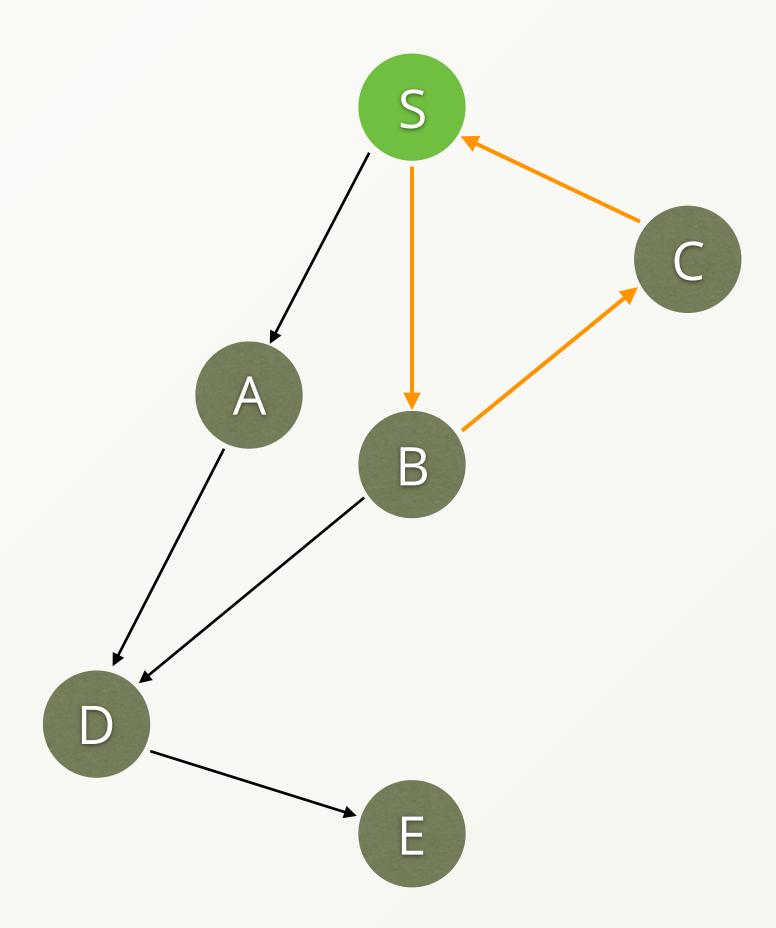


Uniqueness Options

The query finds a total of 10 paths. One of them is $S \rightarrow B \rightarrow C \rightarrow S$. The start vertex is also the last vertex on that path, which is possible because uniqueness of vertices is not ensured.

A path such as $S \rightarrow B \rightarrow C \rightarrow S \rightarrow B \rightarrow C$ is not present in the result, because uniqueness of edges for paths avoids following the same edge twice.

• uniqueEdges: 'none' would make the traverser follow the edge from S to B and from B to C again. It would only stop there, because the maximum depth of 5 is reached.



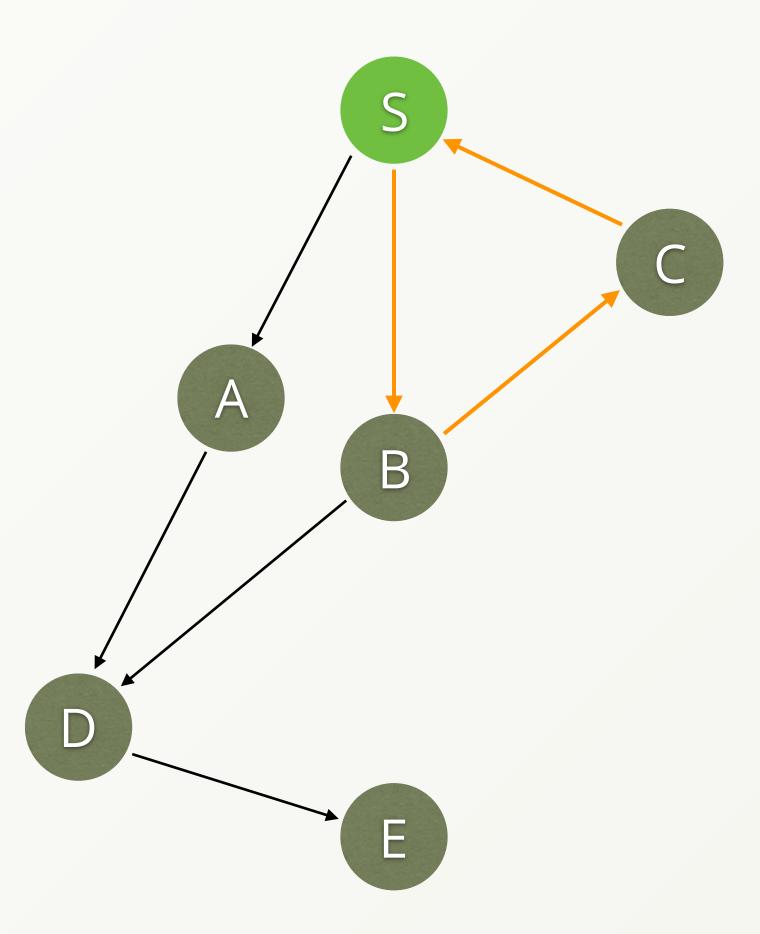


Uniqueness Options

To stop the start vertex (or other vertices) from being visited more than once, we can enable uniqueness for vertices in two ways:

- uniqueVertices: 'path' ensures no duplicate vertices on each individual path.
- uniqueVertices: 'global' ensures every reachable vertex to be visited once for the entire traversal.

It requires **bfs: true** (breadth-first search). It is not supported for depth-first search, because the results would be completely non-deterministic (varying between query runs), as there is no rule in which order the traverser follows the edges of a vertex. The uniqueness rule would lead to randomly excluded paths whenever there are multiple paths to chose from, of which it would take one.



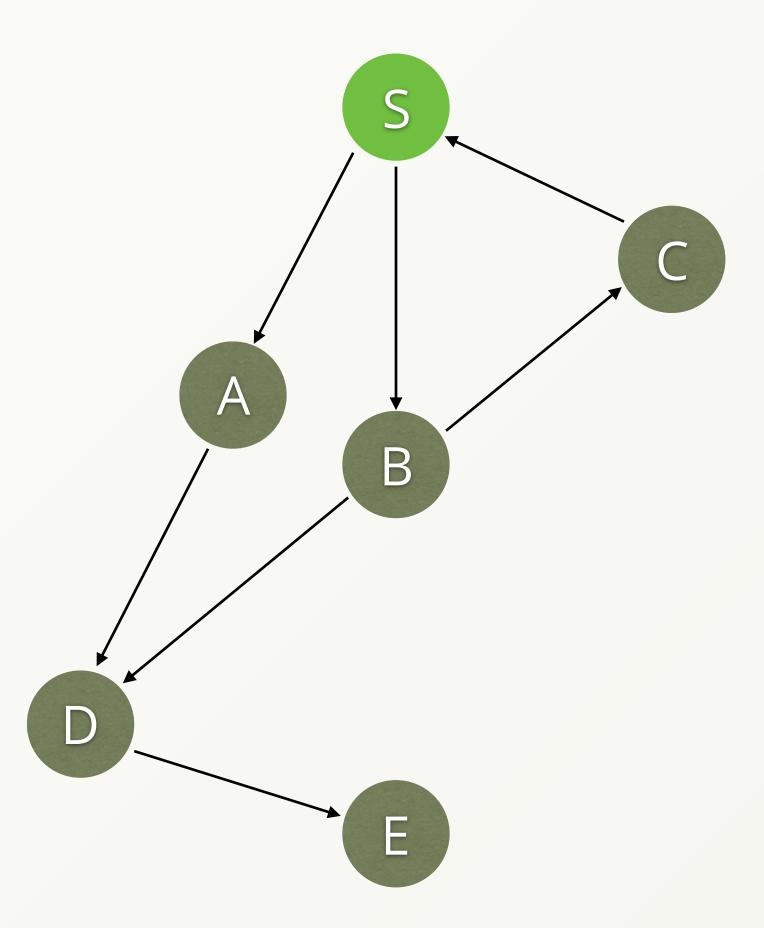
Uniqueness Options

```
FOR v IN 0..5 OUTBOUND 'verts/S' edges
OPTIONS {
   bfs: true,
   uniqueVertices: 'global'
   }
RETURN v._key
```

The query gives us all vertex keys of this example graph exactly once. Path or or uniqueness of vertices would give us a lot of duplicates instead, 14 in total.

Which edges are actually followed in this traversal is not deterministic, but since it is breadth-first search, every reachable vertex is guaranteed to be visited one way or another.

Note: A depth of zero makes the traversal include the start vertex, which would otherwise only be accessible via the emitted path variable like p.vertices[0].



Hands on: Advanced Traversal Queries

For our domestic flights example we might want to have all airports directly reachable from a given airport. Let's see which airports we can reach from Los Angeles

Return all airports directly reachable from LAX

```
FOR airport IN OUTBOUND 'airports/LAX' flights
   OPTIONS {bfs: true, uniqueVertices: 'global'}
   RETURN airport
```

▶ Compare the execution times to this earlier shown query, which returns the same airports:

```
FOR airport IN OUTBOUND 'airports/LAX' flights
RETURN DISTINCT airport
```

You will see a significant performance improvement.

What happens is that **RETURN DISTINCT** de-duplicates airports only after the traversal has returned all vertices (huge intermediate result), whereas **uniqueVertices**: 'global' is a traversal option that instructs the traverser to ignore duplicates right away.

Excursion

The LET keyword in AQL



Hands on: Storing Results in Variables

Results of simple expressions as well as of entire subqueries can be stored in variables. To declare a variable, use the LET keyword followed by the variable name, an equal sign and the expression. The code must be in parentheses if the expression is a subquery.

```
LET h = FLOOR(f.DepTime / 100)
LET m = f.DepTime % 100
LET formatted = CONCAT(h, ':', m)
RETURN { hours: h, minutes: m, formatted }
```

The time format is like 1245. Hours and minutes can be separated with some math: divide by 100 and round off the decimal places for the hours part and modulo 100 for the division remainder to get the minutes part.

The calculated values are stored in two different variables h and m. These variables are then used to create another variable formatted like "12:45" and all three are returned as result.

```
RETURN { myVariable } is a short form of RETURN { myVariable: myVariable } if you wondered. LET in AQL documentation
```

Hands on: Storing Results in Variables

In below example, the hours and minutes of the departure time are pre-calculated and stored in the variables h and m. They are used further down in the RETURN statement to create an ISO timestamp together with the date attributes of the data (ignoring time zones and daylight saving time; we will later use the included UTC timestamps for time calculations):

```
FOR f IN flights
  FILTER f._from == 'airports/BIS'
LIMIT 100
LET h = FLOOR(f.DepTime / 100)
LET m = f.DepTime % 100
RETURN {
    year: f.Year,
    month: f.Month,
    day: f.DayofMonth,
    time: f.DepTime,
    iso: DATE_ISO8601(f.Year, f.Month, f.DayofMonth, h, m)
}
```

DATE_ISO8601 in AQL documentation





Hands on: Storing Results in Variables

Your results in "Table View" should look like this

Query 100	elements ② 0.180 s				JSON Table X
year	month	day	time	iso	
2008	1	1	632	2008-01-01T06:32:00.000Z	
2008	1	15	1910	2008-01-15T19:10:00.000Z	
2008	1	15	1856	2008-01-15T18:56:00.000Z	
2008	1	15	1633	2008-01-15T16:33:00.000Z	
2008	1	15	1431	2008-01-15T14:31:00.000Z	
2008	1	15	1305	2008-01-15T13:05:00.000Z	
2008	1	15	746	2008-01-15T07:46:00.000Z	
2008	1	15	620	2008-01-15T06:20:00.000Z	
2008	1	14	1913	2008-01-14T19:13:00.000Z	
2008	1	14	1851	2008-01-14T18:51:00.000Z	

Advanced Graph Queries

Shortest_Path

&

Pattern Matching

Shortest_Path - What is it?



A shortest path query finds a connection between two given documents (startVertex and targetVertex) with the fewest amount of edges.

With our domestic flights dataset we could search for e.g. the connection between two airports with the fewest stops.

The shortest path algorithm needs a startVertex and a targetVertex. Let's have a look at an example query.

Shortest_Path in AQL documentation

Shortest_Path - Query Structure



Find the shortest path between airports BIS and JFK.

```
FOR V IN OUTBOUND

SHORTEST_PATH 'airports/BIS'

TO 'airports/JFK' flights

RETURN V
```

We defined "BIS" as our startVertex and JFK as our targetVertex.

Hands on: Shortest_Path



The result of the previous Shortest_Path query will show you, that you have to change in e.g. DEN (Denver) to get to JFK

Note that the Shortest_Path can return different results. It just finds and returns one of possibly multiple shortest paths. In this case it found BIS→DEN→JFK

Hands on: Shortest_Path

Sometimes you just want the length of the shortest path. To achieve this you can use LET again.

Return the minimum number of flights from BIS to JFK

```
LET airports = (
   FOR v IN OUTBOUND
   SHORTEST_PATH 'airports/BIS'
   TO 'airports/JFK' flights
   RETURN v
)
RETURN LENGTH(airports) - 1
```

Your result should be 2.

Notes

- ▶ We placed a "-1" at the end of the query to not count the endVertex as a step!
- Using the shortest path algorithm you can not apply filters.
 You need to use Pattern Matching instead to do so.

Advanced Graph Queries

Shortest_Path

&

Pattern Matching

Hands on: Pattern Matching

Let's use a real-world question to explain how Pattern Matching works.

Q: I want to find the connection between BIS and JFK with the lowest total travel time.

Answering this question is a bit more complex so let's go through it step-by-step...

STEP 1

We just want to get from BIS to JFK (We don't care about time, day or month)

Note: We already know that 2 steps is the shortest path, that's why "IN 2 OUTBOUND"

```
FOR v, e, p IN 2 OUTBOUND 'airports/BIS' flights
  FILTER v._id == 'airports/JFK'
  LIMIT 5
  RETURN p
```

The result shows a graph but when switching to JSON view you will see 5 different flight plans from BIS → JFK

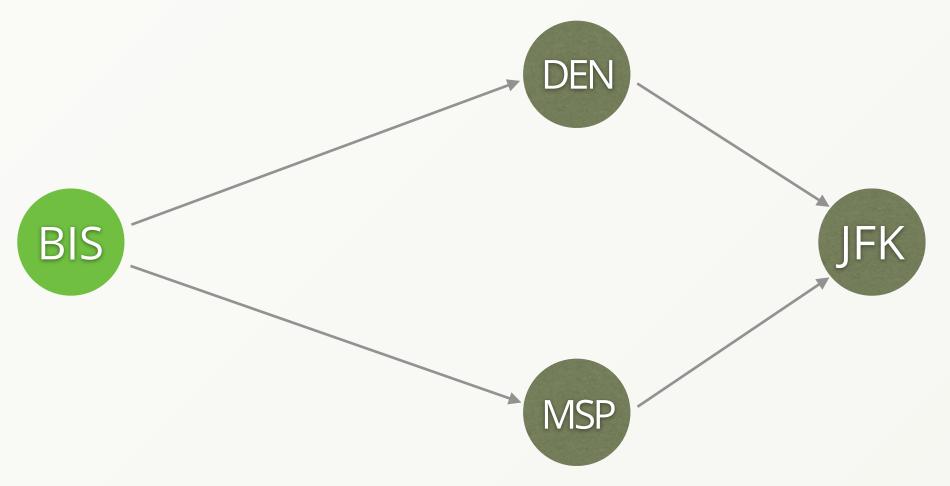
Hands on: Pattern Matching

STEP 2

We make sure that we fly on the same date on **each** segment, here on New Year (Month = 1, DayofMonth = 1).

```
FOR v, e, p IN 2 OUTBOUND 'airports/BIS' flights
  FILTER v._id == 'airports/JFK'
  FILTER p.edges[*].Month ALL == 1
  FILTER p.edges[*].DayofMonth ALL == 1
  LIMIT 5
  RETURN p
```

Note that the result now shows two possibilities. In this case we could also fly via MSP (Minneapolis).





Array comparison operators (ALL, ANY, NONE) in AQL documentation

Hands on: Pattern Matching

STEP 3

We make sure that we pick those flights which have the lowest total flight time. For that, we calculate the difference between the departure time at start airport and the arrival time at the target airport in minutes with the DATE_DIFF() function. We use the result to sort in ascending order. Finally, we return the top 5 flights as well as the flight time.

```
FOR v, e, p IN 2 OUTBOUND 'airports/BIS' flights
FILTER v._id == 'airports/JFK'
FILTER p.edges[*].Month ALL == 1
FILTER p.edges[*].DayofMonth ALL == 1
LET flightTime = DATE_DIFF(p.edges[0].DepTimeUTC, p.edges[1].ArrTimeUTC, 'i')
SORT flightTime ASC
LIMIT 5
RETURN { flight: p, time: flightTime }
```



Hands on: Pattern Matching

STEP 3 - Result

Have a look at the results! You will see that some flight times are negative.

```
"lat": 40.63975111,
75
76
               "long": -73.77892556
78
         "time": -828
80
81
82 🔻
        "flight": {
83 🕶
84 🕶
           "edges": [
85 🕶
               "_key": "201776245",
86
               "_id": "flights/201776245",
               "_from": "airports/BIS",
88
```

So we need a 4th step to make sure that Departure and Arrival time don't overlap.

Hands on: Pattern Matching

Final Step

Let's put in the final part of the query to get the best flights to JFK. In this case we assume that we need 20 minutes to get our connecting flight to JFK. By adding another filter that ensures that the next plane does not take off before we landed with the previous one, plus time for the transit, we won't see negative flight times anymore and get viable flight connections:

```
FOR v, e, p IN 2 OUTBOUND 'airports/BIS' flights
  FILTER v._id == 'airports/JFK'
  FILTER p.edges[*].Month ALL == 1
  FILTER p.edges[*].DayofMonth ALL == 1
  FILTER DATE_ADD(p.edges[0].ArrTimeUTC, 20, 'minutes') < p.edges[1].DepTimeUTC
  LET flightTime = DATE_DIFF(p.edges[0].DepTimeUTC, p.edges[1].ArrTimeUTC, 'i')
  SORT flightTime ASC
  LIMIT 5
  RETURN { flight: p, time: flightTime }</pre>
```

Have a look at the results and you will see, that our best flight would not be via Denver (DEN) but via Minneapolis (MSP) — another possible shortest path.

Hands on: Pattern Matching

Optimization

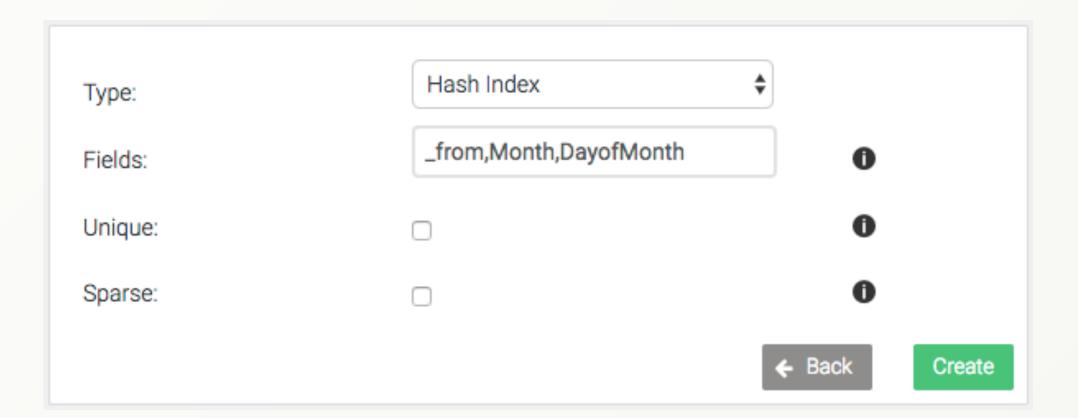
There are quite a lot of edges the traverser has to inspect and follow if we run our query against the example data. We can improve the query performance significantly, if we add a vertex-centric index to traverse edges of the relevant day only:

- Choose "COLLECTIONS" in the ArangoDB WebUI
- Open the flights collection
- Click on the **Indexes** tab
- Click the green button in the action column to add a new index

Content	Indexes Info	Settings					
ID	Туре	Unique	Sparse	Selectivity Est.	Fields	Action	
0	primary	true	false	100.00%	_key	6	
1	edge	false	false	0.10%	_from, _to	6	
	Add a new index						

Hands on: Pattern Matching

- Set Type to Hash Index
- Type _from, Month, DayofMonth into Fields
- Leave the index options Unique and Sparse unticked
- Click the green Create button



When the index is ready, go back to the query editor and re-run the final version of our query. You should see a way faster query execution time. Click on **Explain** and look below the Execution plan to see that the new index is being used:

Indexes used:

```
By Type Collection Unique Sparse Selectivity Fields

2 hash flights false false 1.47 % [ _from, Month, DayofMonth ] base OUTBOUND
```

Hands on: Pattern Matching



Explanation

Without the vertex-centric index, all outgoing edges of the departure airport need to be followed, then checked if they meet our conditions (on a certain day, arriving at desired destination, with a viable transit).

The extra index allows the traverser to quickly lookup the outgoing edges of the departure airport (_from attribute) for a certain day (Month, DayofMonth attributes), which eliminates the need to fetch and filter out all edges with flights on different days. It reduces the number of edges that need checking with a cheap index lookup and saves quite some time.



Final tasks:)

Add-ons

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Support ArangoDB



We hope you enjoyed the course and it helped you to get started.

What would you like to learn next? Tell us with 3 clicks:



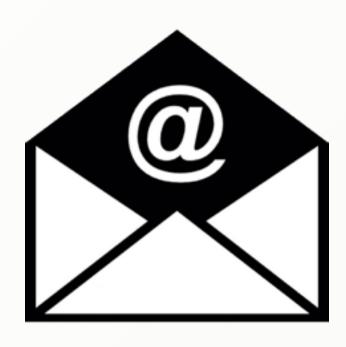


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