

# Chordal graphs: a linear testing algorithm

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# **The algorithm**

# Preliminary definitions

## Definition (Undirected graph)

A *graph*  $G$  is a pair  $(V, E)$  where  $V$  is a finite set and  $E$  is a set of 2-subsets of  $V$ . Elements of  $V$  are called *vertices* while elements of  $E$  are called *edges*.  $|V| = n$ ,  $|E| = m$ .

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## Definitions (Path, Cycle, Chord)

- A *path*  $\pi$  is a sequence of distinct vertices  $v_1, v_2, \dots, v_i, \dots, v_k$  where  $\{v_i, v_{i+1}\} \in E$  with  $1 \leq i < k$ .

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## Definition (Chordal graph)

A graph is chordal if every cycle of length at least four has a chord.

# Orderings and fill-ins

## Definition (Ordering)

An *ordering* is a bijection  $\alpha : V \rightarrow \{1, 2, \dots, n\}$ .  $v <_{\alpha} w$  iff  $V(v) < V(w)$ .



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## Definition (Fill-in)

A *fill-in* induced by an ordering  $\alpha$  is a set of edges  $F(\alpha) \not\subseteq E$  such that there exists a path containing only  $u, v$  and vertices ordered after both  $u$  and  $v$ .  $F(\alpha)$  is *zero fill-in* if  $F(\alpha) = \emptyset$  and  $\alpha$  is a zero fill-in ordering.

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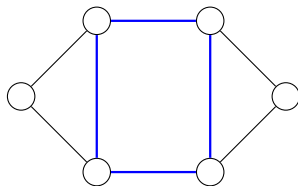
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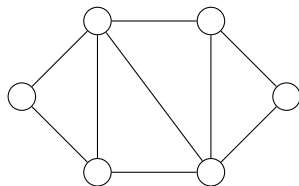
## Definition (Elimination graph)

The *elimination graph* of  $G$  w.r.t. the ordering  $\alpha$  is  $G(\alpha) = (V, E \cup F(\alpha))$ .

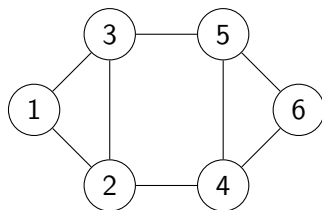
# Example



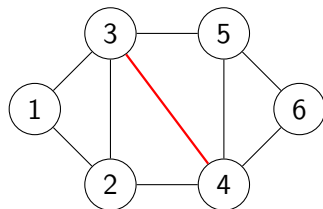
not chordal



chordal



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elimination graph

# Testing chordality

## Theorem

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We want to compute an ordering  $\alpha$  that is zero fill-in if and only if  $G$  is chordal. In this way we can compute  $F(\alpha)$ .  $G$  is chordal if and only if  $F(\alpha) = \emptyset$ .

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## Definition (Maximum cardinality search (MCS))

It's an ordering algorithm in which at each step  $i$  (from 1 to  $n$ ) the vertex selected and numbered with  $i$  among the unnumbered ones is that adjacent to the largest number of previously numbered vertices, breaking ties arbitrarily.

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## Theorem

*An ordering generated by MCS is zero fill-in if the graph is chordal.*

# MCS - complexity analysis

## Theorem

*Complexity of the algorithm that computes the MCS ordering is  $\mathcal{O}(n + m)$ .*

## Proof.

The first two for loops are  $\mathcal{O}(n)$ . The third is also  $\mathcal{O}(n)$  but there are inner loops. However in the first one every edge is scanned at most twice, while the second one is executed at most  $n$  times yielding a total cost of the outer loop of  $\mathcal{O}(n + m)$ .  $\square$

```

1: for  $i = 0$  to  $n - 1$  do
2:    $set[i] := \emptyset$ 
3: end for
4: for all  $v$  in  $V$  do
5:    $size[v] := 0$ ;  $set[0] := set[0] \cup \{v\}$ 
6: end for
7:  $j := 0$ 
8: for  $i = 1$  to  $n$  do
9:    $v :=$  delete any node from  $set[j]$ 
10:   $\alpha[v] := i$ ;  $\alpha^{-1}[i] := v$ ;  $size[v] := -1$ 
11:  for all  $(u, v) \in E$  and  $size[u] \geq 0$  do
12:    delete  $u$  from  $set[size[u]]$ 
13:     $size[u] := size[u] + 1$ 
14:     $set[size[u]] := set[size[u]] \cup \{u\}$ 
15:  end for
16:   $j := j + 1$ 
17:  while  $j \geq 0$  and  $set[j] = \emptyset$  do
18:     $j := j - 1$ 
19:  end while
20: end for

```



# Computing the fill-in

## Definition

The *follower* of a vertex  $v$ ,  $f(v)$  is the vertex  $w$  of largest number (w.r.t to  $\alpha$ ) both adjacent to  $v$  in  $G(\alpha)$  and such that  $w <_{\alpha} v$ . For  $i \geq 0$ ,  $f^0(v) = v$  and  $f^{i+1}(v) = f(f^i(v))$ .

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## Theorem

*If  $x, w \in V$  with  $w <_{\alpha} x$ , then  $(x, w) \in E \cup F(\alpha)$  if and only if there is a vertex  $v$  such that  $(v, w) \in E$  and  $f^i(v) = x$  for some  $i \geq 0$ .*

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With this theorem we can compute for any vertex  $w$ , the set  $A(w) = \{x | (x, w) \in E \cup F(\alpha), w <_{\alpha} x\}$  and also all vertices  $x$  such that  $f(x) = w$ .

# Computing the fill-in - complexity analysis

## Theorem

*Complexity of the algorithm that computes the fill-in of a graph  $G$  is  $\mathcal{O}(n + m')$  where  $m' = |E \cup F(\alpha)|$ .*

## Proof.

The outer loop is executed  $n$  times. The inner one scans each vertex of the elimination graph at most twice yielding a total cost of the outer loop of  $\mathcal{O}(n + m')$ .  $\square$

```

1: for  $i = n$  to 1 do
2:    $w := \alpha^{-1}[i]$ 
3:    $f[w] := w$ 
4:    $index[w] := i$ 
5:   for all  $v \in V$  s.t.  $(v, w) \in E$  and  $\alpha[v] > i$ 
6:      $x := v$ 
7:     while  $index[x] > i$  do
8:        $index[x] := i$ 
9:       add  $(x, w)$  to  $E \cup F(\alpha)$ 
10:       $x := f[x]$ 
11:    end while
12:    if  $f[x] = x$  then
13:       $f[x] := w$ 
14:    end if
15:  end for
16: end for

```

# Testing cordality - complexity analysis

## Theorem

*Complexity of the algorithm that recognizes cordality of a graph  $G$  is  $\mathcal{O}(n + m)$ .*

## Proof.

The outer loop is executed  $n$  times. The inner one scans each vertex of the  $G$  at most twice yielding a total cost of the outer loop of  $\mathcal{O}(n + m)$ . □

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3:    $f[w] := w$ 
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6:      $x := v$ 
7:     while  $index[x] > i$  do
8:        $index[x] := i$ 
9:       if  $(x, w) \notin E$  and  $x \neq w$  then
10:        return false
11:      end if
12:       $x := f[x]$ 
13:    end while
14:    if  $f[x] = x$  then
15:       $f[x] := w$ 
16:    end if
17:  end for
18: end for
19: return true
  
```

# **Implementation**

# Language and libraries

- **JavaSE 8** was used to implement the algorithm.
- Graph data structures were provided by **JUNG** library and graphs were stored in **PajekNet** format.
- **Apache Maven** was used to handle the project.
- **Eclipse** was used as IDE.
- The code is released under **GPL 3** license.
- **Oracle Java Mission Control** with **Flight Recorder** was used to profile the application.

# Data structures

Two data structures were defined to implement the algorithms.

## Vertex

- `alpha:int`
- `size:int`
- `index:int`
- `follower:Vertex`



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## ChordalAlgorithms

- `order:List<Vertex>`
- `graph:UndirectedGraph<Vertex,Integer>`
- `maximumCardinalitySearch():void`
- `isChordal():boolean`

# Testing environment

- **JVM:** Oracle 1.8.0\_111-b14
- **OS:** Ubuntu 15.10
- **Linux kernel:** 4.2.0-42-generic
- **libc:** glibc 2.21
- **System architecture:** x86\_64
- **CPU:** Intel Core i7-2600K CPU @ 3.40GHz
- **Memory:** 8 GB

# Datasets

- I chose to use **real networks** data to test the algorithms<sup>1</sup>.
- All graphs from datasets were obviously non chordal.
- For every datasets, I computed the elimination graph, so to have a chordal graph and I exported it.
- To measure performances I used only chordal graphs so that the complexity is  $\Theta(n + m)$ .

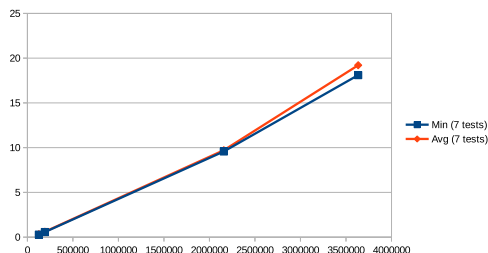
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<sup>1</sup><http://vlado.fmf.uni-lj.si/pub/networks/data/>; M. Boguña, R. Pastor-Satorras, A. Diaz-Guilera and A. Arenas, Physical Review E, vol. 70, 056122 (2004)

# Profiling

**Total time** is the actual time spent by the application to execute the two methods of the algorithm, `maximumCardinalitySearch()` and `isChordal()`. The data structure `ChordalAlgorithms` was already filled in with the graph read from file. Seven tests were executed for each dataset.

Dataset	$n+m$	Total average time	Total minimum time
YeastChordal	126547	328 ms	282 ms
PGPChordal	192058	608 ms	569 ms
MiniDaysAllChordal	2157699	9s 572 ms	9 s 711 ms
DaysAllChordal	3633865	19s 209 ms	18 s 103 ms



**Parallel versions**

# Parallel versions of the algorithm

Recognizing chordal graphs is in the complexity class **NC**, as shown for the first time by Edenbrandt (1986), using a different characterization of chordal graphs. After this seminal paper other results were achieved in optimizing the algorithm.

Authors	Complexity	Number of processors	Cost model
Edenbrandt	$\mathcal{O}(\log n)$	$\mathcal{O}(n^5)$	PRAM CREW
Chandrasekharan et al.	$\mathcal{O}(\log n)$	$\mathcal{O}(n^4)$	PRAM CRCW
Klein	$\mathcal{O}(\log^2 n)$	$\mathcal{O}(n + m)$	PRAM CRCW
Klein	$\mathcal{O}(\log^2 n)$	$\mathcal{O}(\frac{n+m}{\log n})$	PRAM CRCW (randomized)

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