Chordal graphs: a linear testing algorithm

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14 June 2017

The algorithm

Definition (Undirected graph)

A graph G is a pair (V, E) where V is a finite set and E is a set of 2-subsets of V. Elements of V are called *vertices* while elements of E are called *edges*. |V| = n, |E| = m.

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- A chord is an edge connecting two nonconsecutive vertices of a cycle.

Definition (Chordal graph)

A graph is chordal if every cycle of lenght at least four has a chord.

Orderings and fill-ins

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A *fill-in* induced by an ordering α is a set of edges $F(\alpha) \not\in E$ such that there exists a path containing only u, v and vertices ordered after both u and v. $F(\alpha)$ is zero fill-in if $F(\alpha) = \emptyset$ and α is a zero fill-in ordering.

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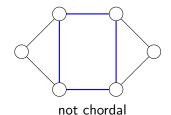
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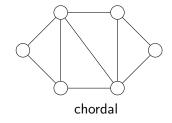
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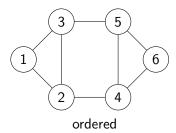
Definition (Elimination graph)

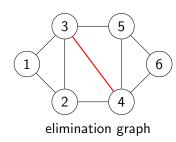
The elimination graph of G w.r.t. the ordering α is $G(\alpha) = (V, E \cup F(\alpha))$.

Example









$\mathsf{Theorem}$

A graph is chordal if and only if it has a zero fill-in ordering.

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We want to compute an ordering α that is zero fill-in if and only if G is chordal. In this way we can compute $F(\alpha)$. G is chordal if and only if $F(\alpha) = \emptyset$.

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Definition (Maximum cardinality search (MCS))

It's an ordering algorithm in which at each step i (from 1 to n) the vertex selected and numberd with i among the unnumbered ones is that adjacent to the largest number of previously numberd vertices, breaking ties arbitrarily.

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Theorem

An ordering generated by MCS is zero fill-in if the graph is chordal.

MCS - complexity analysis

Theorem

Complexity of the algorithm that computes the MCS ordering is $\mathcal{O}(n+m)$.

Proof.

The first two for loops are $\mathcal{O}(n)$. The third is also $\mathcal{O}(n)$ but there are inner loops. However in the first one every edge is scanned at most twice, while the second one is executed at most n times yielding a total cost of the outer loop of $\mathcal{O}(n+m)$.

```
1: for i = 0 to n - 1 do
       set[i] := \emptyset
 3: end for
 4: for all v in V do
       size[v] := 0; set[0] := set[0] \cup \{v\}
 6: end for
 7: i := 0
 8: for i = 1 to n do
       v := delete any node from set[j]
       \alpha[v] := i; \alpha^{-1}[i] := v; size[v] := -1
10:
       for all (u, v) \in E and size[u] \ge 0 do
11:
12:
          delete u from set[size[u]]
13:
          size[u] := size[u] + 1
          set[size[u]] := set[size[u]] \cup \{u\}
14:
       end for
15:
16:
       j := j + 1
17: while j \ge 0 and set[j] = \emptyset do
18:
          i := i - 1
19:
       end while
20: end for
```

Computing the fill-in

Definition

The *follower* of a vertex v, f(v) is the vertex w of largest number (w.r.t to α) both adjacent to v in $G(\alpha)$ and such that $w <_{\alpha} v$. For $i \ge 0$, $f^0(v) = v$ and $f^{i+1}(v) = f(f^i(v))$.

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$\mathsf{Theorem}$

If $x, w \in V$ with $w <_{\alpha} x$, then $(x, w) \in E \cup F(\alpha)$ if and only if there is a vertex v such that $(v, w) \in E$ and $f^{i}(v) = x$ for some $i \geq 0$.

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If $x, w \in V$ with $w <_{\alpha} x$, then $(x, w) \in E \cup F(\alpha)$ if and only if there is a vertex v such that $(v, w) \in E$ and $f^{i}(v) = x$ for some $i \geq 0$.

With this theorem we can compute for any vertex w, the set $A(w) = \{x | (x, w) \in E \cup F(\alpha), w <_{\alpha} x\}$ and also all vertices x such that f(x) = w.

Computing the fill-in - complexity analysis

Theorem

Complexity of the algorithm that computes the fill-in of a graph G is $\mathcal{O}(n+m')$ where $m' = |E \cup F(\alpha)|$.

Proof.

The outer loop is executed *n* times. The inner one is scans each vertex of the elimination graph at most twice yielding a total cost of the outer loop of $\mathcal{O}(n+m')$.

```
1: for i = n to 1 do
       w := \alpha^{-1}[i]
 3:
      f[w] := w
       index[w] := i
 5:
       for all v \in V s.t. (v, w) \in E and \alpha[v] > i
 6:
          x := v
 7:
          while index[x] > i do
             index[x] := i
 8:
 9:
             add (x, w) to E \cup F(\alpha)
10:
             x := f[x]
          end while
11:
12:
          if f[x] = x then
13:
             f[x] := w
          end if
14:
15:
       end for
16: end for
```

Testing cordality - complexity analysis

Theorem

Complexity of the algorithm that recognizes cordality of a graph G is $\mathcal{O}(n+m)$.

Proof.

The outer loop is executed n times. The inner one is scans each vertex of the G at most twice yielding a total cost of the outer loop of $\mathcal{O}(n+m)$.

```
1: for i = n to 1 do
       w := \alpha^{-1}[i]
       f[w] := w
       index[w] := i
 5:
       for all v \in V s.t. (v, w) \in E and \alpha[v] > i
 6:
          x := v
          while index[x] > i do
 7:
 8:
             index[x] := i
 9:
             if (x, w) \notin E and x \neq w then
                 return false
10:
11:
             end if
12:
             x := f[x]
13:
          end while
          if f[x] = x then
14:
             f[x] := w
15:
16:
          end if
17:
       end for
    end for
    return true
```

Implementation

Language and libraries

- JavaSE 8 was used to implement the algorithm.
- Graph data structures were provided by JUNG library and graphs were stored in PajekNet format.
- Apache Maven was used to handle the project.
- Eclipse was used as IDE.
- The code is released under GPL 3 license.
- Oracle Java Mission Control with Flight Recorder was used to profile the application.

Data structures

Two data structures were defined to implement the algorithms.

Vertex

- alpha:int
- size:int
- index:int
- follower: Vertex

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- follower: Vertex

ChordalAlgorithms

- order:List<Vertex>
- graph:UndirectedGraph<Vertex,Integer>
- maximumCardinalitySearch():void
- isChordal():boolean

Testing environment

- JVM: Oracle 1.8.0_111-b14
- **OS**: Ubuntu 15.10
- Linux kernel: 4.2.0-42-generic
- libc: glibc 2.21
- System architecture: x86_64
- CPU: Intel Core i7-2600K CPU @ 3.40GHz
- Memory: 8 GB

Datasets

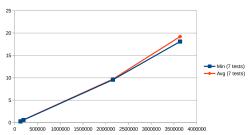
- I chose to use **real networks** data to test the algorithms¹.
- All graphs from datasets were obviously non chordal.
- For every datasets, I computed the elimination graph, so to have a chordal graph and I exported it.
- To measure performances I used only chordal graphs so that the complexity is $\Theta(n+m)$.

¹http://vlado.fmf.uni-lj.si/pub/networks/data/; M. Boguña, R. Pastor-Satorras, A. Diaz-Guilera and A. Arenas, Physical Review E, vol. 70, 056122 (2004)

Profiling

Total time is the actual time spent by the application to execute the two methods of the algorithm, maximumCardinalitySearch() and isChordal(). The data structure ChordalAlgorithms was already filled in with the graph read from file. Seven tests were executed for each dataset.

Dataset	n+m	Total average time	Total minimum time
YeastChordal	126547	328 ms	282 ms
PGPChordal	192058	608 ms	569 ms
MiniDaysAllChordal	2157699	9s 572 ms	9 s 711 ms
DaysAllChordal	3633865	19s 209 ms	18 s 103 ms



Parallel versions

Parallel versions of the algorithm

Recognizing chordal graphs is in the complexity class **NC**, as shown for the first time by Edenbrandt (1986), using a different characterization of chordal graphs. After this seminal paper other results were achieved in optimizing the algorithm.

Authors	Complexity	Number of processors	Cost model
Edenbrandt	$\mathcal{O}(\log n)$	$\mathcal{O}(n^5)$	PRAM CREW
Chandrasekharan	$\mathcal{O}(\log n)$	$\mathcal{O}(n^4)$	PRAM CRCW
et al.			
Klein	$\mathcal{O}(\log^2 n)$	$\mathcal{O}(n+m)$	PRAM CRCW
Klein	$\mathcal{O}(\log^2 n)$	$\mathcal{O}(\frac{n+m}{\log n})$	PRAM CRCW
			(randomized)

Bibliografia



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NC algorithms for recognizing chordal graphs and k trees.

IEEE Transactions on Computers, 37(10):1178–1183, October 1988.



Anders Edenbrandt.

Chordal graph recognition is in NC.

Information Processing Letters, 24(4):239–241, March 1987.



Jean-François Huard.

Chordal Graphs: Their Testing and Their Role Chordal Graphs: Their Testing and Their Role.



P. Klein.

Efficient Parallel Algorithms for Chordal Graphs.

SIAM J. Comput., 25(4):797-827, August 1996.



R. Tarjan and M. Yannakakis.

Simple Linear-Time Algorithms to Test Chordality of Graphs, Test Acyclicity of Hypergraphs, and Selectively Reduce Acyclic Hypergraphs. *SIAM J. Comput.*, 13(3):566–579, August 1984.