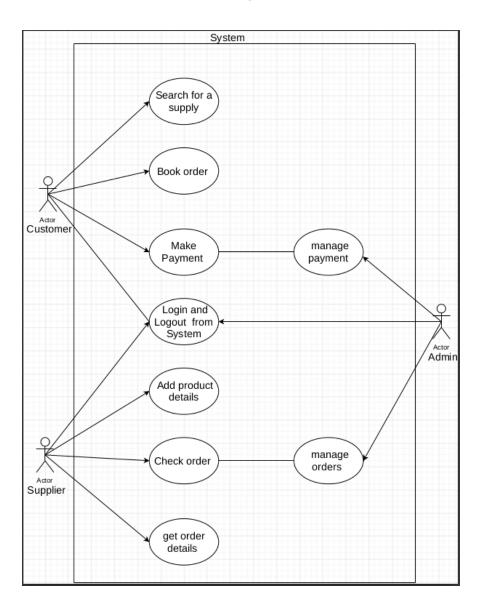
# OOSD Lab Assignment 2- Use case Modeling

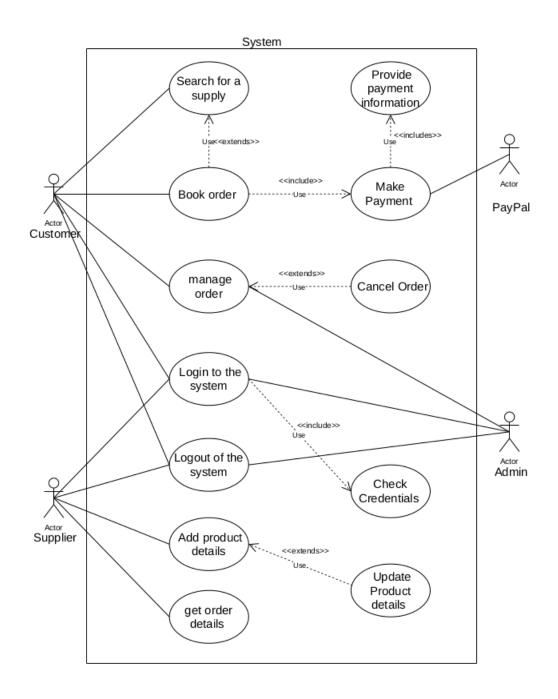
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# Basic Use case diagram:



# Enhanced Use case diagram:



# Use case specifications:

# 1.Login into the account:

Use case: Login

# Id:UC1

# Actors:

- 1. User (Buyer and seller)
- 2. Admin

# Preconditions:

Users must be registered.

## Flow of events:

- 1. System opens "Login page"
- 2. User enters login id and password
- 3. <<include>>(Check credentials)
- 4. The system displays the Main Form and the use case ends.

# Postconditions:

There are no postconditions associated with this use case.

# 2. Check Credentials:

Use Case: Check Credentials

ID: UC2

## Actors:

- 1. User (Customer/ Supplier)
- 2. System

# Preconditions:

User should enter the login details

# Flow of Events:

- 1. System accepts the login details
- 2. System searches the database for these login details

- 3. If the login credentials are correct
  - 3.1 System loads the user's profile.
- 4. Else
  - 4.1 While the user enters correct credentials reload the login page.

Postcondition: There are no postconditions associated with this use case.

# 3. Search for a Supply:

Use Case: Search for a Supply

ID: UC 3

# Actors:

- 1. Customer
- 2. System

Preconditions: Customer should be logged into his account

# Flow of events:

- 1. Use case starts when customer clicks on search icon
- 2. Customer types the name of specific product
- 3. System searches the name into its database
- 4. If available then system displays the product
- 5. If user wants to order the supply
  - 5.1 <Book an Order>

Postconditions: The customer can see the product searched

## 4. Book an Order:

Use case: Book an Order

ID: UC 4

# Actors:

- 1. Customer
- 2. System

# Precondition:

1. Customer should be logged into his account

2. Customers should select a specific product.

## Events:

- 1. Customer specifies quantity of product to be ordered
- 2. System checks if a given quantity is available.
- 3. System provides billing details
- 4. <<include>>(Make Payment)
- 5. System updates the payment log and the database

Postcondition: User gets a notification that the order has been placed

## 5. Get order details:

Use case: Get order details

ID: UC 5

#### Actors:

- 1. Supplier
- 2. System

## Precondition:

1. Supplier should be logged into the system

## Flow of events:

- 1. Supplier selects the Get order details option
- 2. System searches the database for all the customer who have placed an order from this specific supplier
- 3. System displays all of these orders
- 4. Supplier enter the order ID
- 5. System opens the order details

Postcondition: There are no postconditions associated with this use case.

# 6. Make Payment:

Use Case: Make Payment

ID: UC6

Actors:

Customer

Precondition: Actor should have confirmed the order

## Flow of events:

- 1. Actor clicks on Make Payment
- 2. System displays different payment options
- 3. Actor selects preferred Payment option
- 4. system redirects to Payment Gateway
- 5. <<include>>(provide payment information)

Postconditions: Actor successfully makes the Payment

# 7. Provide Payment Information

ID: UC7

#### Actors:

- 1. Customer
- 2. Paypal

# Precondition:

- 1. Customer should be logged into the system.
- 2. Customer should have completed payment.

## Flow of events:

- 1. Paypal accepts the request to provide payment information
- 2. Paypal searches the database for the payment
- 3. If the payment details are found
  - 3.1 Display the payment information
- 4. Else
  - 4.1 Paypal notifies that no such payment details were found.

Postcondition: There are no postconditions associated with this use case.

# 8. Add Product Details

Use case: Add Product Details

ID: UC8

#### Actors:

- 1. Supplier
- 2. System

## Precondition:

1. Supplier should be logged into the system

#### Events:

- 1. Supplier chooses the option Add product /Update product details
- 2. if supplier selects update product details
  - 2.1 < Update product details>
- 3. Else
  - 3.1 Supplier specifies product details
  - 3.2 System accepts the product details and adds to the database
  - 3.3 System notifies supplier that product is added

Postcondition: Supplier gets notified that the product has been added

# 9. Update product details:

Use Case: update product details

ID: UC 9

## Actors:

- 1. Supplier
- 2. System

## Precondition:

- 1. Supplier should be logged into the system
- 2. Suppliers should have added product details

## Flow of events:

- 1. Supplier selects the product to be updated
- 2. System displays that product's details to be updated
- 3. Supplier updates the details(price, photos, information) as required
- 4. System accepts the updated details and updates the database accordingly

Postcondition: Supplier gets notified that the product details have been updated.

## 10. Manage Orders:

Use case: Manage Orders

ID: UC10

#### Actors:

- 1. Customer
- 2. System

## Precondition:

1. Customer should be logged into the system

# Flow of events:

- 1. Customer selects "Manage orders"
- 2. System displays orders history of the customer.
- 3. Customer selects a specific order by selecting order ID
- 4. System displays the order details and option to cancel order
- 5. If customer selects cancel order
  - 5.1 < Cancel Order>

Postcondition: There are no postconditions associated with this use case.

## 11. Cancel Order

Use Case: Cancel Order

ID: UC 11

## Actors:

- 1. Customer
- 2. System

## Precondition:

- 1. Customer should be logged into the system
- 2. Customer should have made an order

# Flow of events

- 1. Customer selects "Cancel order" from the specific order details.
- 2. System confirms again that the order is to be cancelled
- 3. System asks the reason for cancelling the order
- 4. Customer specifies the reason
- 5. System updates the database with new order details.

Postcondition: System notifies the customer that the order has been cancelled.

# 12. Log out

Use case: Log out

ID: UC 12

# Actors:

1. User (customer/supplier)

2. System

# Precondition:

1. Actor should be logged into the system

# Flow of events:

- 1. User Selects the Log out option
- 2. System confirms whether the User wants to log out
- 3. User Confirms to log out
- 4. System saves user details in database and logs out of the system

Postcondition: There are no postconditions associated with this use case.