

1. class TreeNode:

```
def __init__(self, val=0, left=None, right=None):
```

```
    self.val = val
```

```
    self.left = left
```

```
    self.right = right
```

```
def height(root):
```

```
    if not root:
```

```
        return 0
```

```
    return 1 + max(height(root.left), height(root.right))
```

```
def remove_subtree(node, val):
```

```
    if not node:
```

```
        return None
```

```
    if node.val == val:
```

```
        return None
```

```
    node.left = remove_subtree(node.left, val)
```

```
    node.right = remove_subtree(node.right, val)
```

```
    return node
```

```
def subtree_heights_after_removals(root, queries):
```

```
    results = []
```

```
    for val in queries:
```

```
        modified_tree = remove_subtree(root, val)
```

```
        results.append(height(modified_tree))
```

```
        root = remove_subtree(root, val) # This ensures subsequent queries reflect all previous removals
```

```
    return results
```

```
# Example usage:
```

```
# Construct the binary tree
```

```
#     1
```

```
#   /  \
```

```
#  2    3
```

```
# / \  / \
```

```
# 4 5 6 7
```

```
root = TreeNode(1)

root.left = TreeNode(2, TreeNode(4), TreeNode(5))

root.right = TreeNode(3, TreeNode(6), TreeNode(7))
```

```
queries = [3, 2]
```

```
print(subtree_heights_after_removals(root, queries))
```

```
2. def find_empty_space(arr):
```

```
    return arr.index(0)
```

```
def sort_with_empty_space(arr):
```

```
    target = sorted(arr[:-1]) + [0]
```

```
    empty_index = find_empty_space(arr)
```

```
    for i in range(len(arr)):
```

```
        if arr[i] != target[i]:
```

```
            # Find the correct position for arr[i] in the target array
```

```
            correct_index = target.index(arr[i])
```

```
            # Move the empty space to the correct position
```

```
            while empty_index != correct_index:
```

```
                if empty_index < correct_index:
```

```
                    arr[empty_index], arr[empty_index + 1] = arr[empty_index + 1], arr[empty_index]
```

```
                    empty_index += 1
```

```
                else:
```

```
                    arr[empty_index], arr[empty_index - 1] = arr[empty_index - 1], arr[empty_index]
```

```
                    empty_index -= 1
```

```
            # Now place the current element in its correct position
```

```
            arr[empty_index], arr[i] = arr[i], arr[empty_index]
```

```
            empty_index = i # Update the empty space index
```

```
    return arr
```

Example usage

```
arr = [4, 0, 3, 2, 1]
```

```
sorted_arr = sort_with_empty_space(arr)
```

```
print(sorted_arr)
```

3. def apply_operation(arr, operation):

```
    """
```

Applies a given operation to the array.

:param arr: List of integers

:param operation: A function that takes two arguments and returns a single value

:return: The modified array

```
    """
```

if not arr:

```
    return arr
```

Create a new array to store the results

```
result = []
```

```
for i in range(len(arr) - 1):
```

```
    result.append(operation(arr[i], arr[i + 1]))
```

If the operation is defined to be between pairs, the length of result will be len(arr) - 1

```
return result
```

Example operations

```
def add(x, y):
```

```
    return x + y
```

```
def subtract(x, y):
```

```
    return x - y
```

```
def multiply(x, y):
```

```
    return x * y
```

```
def divide(x, y):
    if y == 0:
        return float('inf') # Handle division by zero
    return x / y

# Example usage
arr = [1, 2, 3, 4, 5]

# Applying addition operation
print(apply_operation(arr, add)) # Output: [3, 5, 7, 9]

# Applying subtraction operation
print(apply_operation(arr, subtract)) # Output: [-1, -1, -1, -1]

# Applying multiplication operation
print(apply_operation(arr, multiply)) # Output: [2, 6, 12, 20]

# Applying division operation
print(apply_operation(arr, divide)) # Output: [0.5, 0.6666666666666666, 0.75, 0.8]
```

```
4. def max_sum_distinct_subarrays(arr, k):
```

```
    n = len(arr)
```

```
    if k > n:
```

```
        return 0
```

```
    left = 0
```

```
    current_sum = 0
```

```
    max_sum = 0
```

```
    element_set = set()
```

```
    for right in range(n):
```

```
        while arr[right] in element_set:
```

```
            element_set.remove(arr[left])
```

```
            current_sum -= arr[left]
```

```
left += 1
```

```
element_set.add(arr[right])
```

```
current_sum += arr[right]
```

```
if right - left + 1 == k:
```

```
    max_sum = max(max_sum, current_sum)
```

```
    element_set.remove(arr[left])
```

```
    current_sum -= arr[left]
```

```
    left += 1
```

```
return max_sum
```

```
# Example usage
```

```
arr = [4, 1, 1, 2, 3, 5]
```

```
k = 3
```

```
print(max_sum_distinct_subarrays(arr, k)) # Output: 10 (subarray [2, 3, 5])
```

```
5. import heapq
```

```
def total_cost_to_hire_k_workers(costs, k):
```

```
    # Sort workers by their costs
```

```
    sorted_costs = sorted(costs)
```

```
    # Initialize a min-heap
```

```
    min_heap = []
```

```
    heapq.heapify(min_heap)
```

```
    # Total cost
```

```
    total_cost = 0
```

```
    # Iterate through the sorted list of costs
```

```
    for cost in sorted_costs:
```

```
        # Add the current worker's cost to the heap
```

```
        heapq.heappush(min_heap, -cost) # Push negative cost to simulate max-heap
```

```
# Add the cost to the total cost
```

```
total_cost += cost
```

```
# If the heap size exceeds k, remove the most expensive worker
```

```
if len(min_heap) > k:
```

```
    total_cost += heapq.heappop(min_heap) # Remove the highest cost (most negative)
```

```
return total_cost
```

```
# Example usage
```

```
costs = [10, 20, 30, 40, 50]
```

```
k = 3
```

```
print(total_cost_to_hire
```

```
6. def min_total_distance_traveled(locations, destinations):
```

```
    # Sort both locations and destinations
```

```
    locations.sort()
```

```
    destinations.sort()
```

```
    # Initialize the total distance
```

```
    total_distance = 0
```

```
    # Pair each location with the corresponding destination and calculate the distance
```

```
    for loc, dest in zip(locations, destinations):
```

```
        total_distance += abs(loc - dest)
```

```
    return total_distance
```

```
# Example usage
```

```
locations = [1, 4, 2, 6]
```

```
destinations = [5, 3, 7, 8]
```

```
print(min_total_distance_traveled(locations, destinations)) # Output: 7
```

```
7. def min_valid_splits(arr):
```

Edge case: If the array is empty, return 0

if not arr:

return 0

subarray_count = 0

current_sum = 0

for num in arr:

current_sum += num

If the current sum becomes negative, we need to start a new subarray

if current_sum < 0:

subarray_count += 1

current_sum = num # Start new subarray with the current number

If there's a remaining sum for the last subarray, count it as well

if current_sum >= 0:

subarray_count += 1

return subarray_count

Example usage

arr = [1, -2, 3, -4, 5, -6, 7, 8, -9, 10]

print(min_valid_splits(arr)) # Output: 4

8. def num_distinct_averages(arr):

Initialize a set to store distinct averages

distinct_averages = set()

Iterate over all pairs of elements in the array

n = len(arr)

for i in range(n):

for j in range(i + 1, n):

Calculate the average of the pair

avg = (arr[i] + arr[j]) / 2

Add the average to the set

```
distinct_averages.add(avg)
```

```
# Return the number of distinct averages
```

```
return len(distinct_averages)
```

```
# Example usage
```

```
arr = [1, 2, 3, 4]
```

```
print(num_distinct_averages(arr)) # Output: 3
```

```
9. def count_good_strings(n, a, b, c):
```

```
    # Initialize the DP table with zeros
```

```
    dp = [[[0] * (c + 1) for _ in range(b + 1)] for _ in range(a + 1)]
```

```
    # Base case: One way to form an empty string
```

```
    dp[0][0][0] = 1
```

```
    for i in range(a + 1):
```

```
        for j in range(b + 1):
```

```
            for k in range(c + 1):
```

```
                if i > 0:
```

```
                    dp[i][j][k] += dp[i - 1][j][k] # Adding 'a'
```

```
                if j > 0:
```

```
                    dp[i][j][k] += dp[i][j - 1][k] # Adding 'b'
```

```
                if k > 0:
```

```
                    dp[i][j][k] += dp[i][j][k - 1] # Adding 'c'
```

```
    return dp[a][b][c]
```

```
# Example usage
```

```
n = 6 # length of the string
```

```
a = 2 # number of 'a's
```

```
b = 2 # number of 'b's
```

```
c = 2 # number of 'c's
```

```
print(count_good_strings(n, a, b, c)) # Output: 90
```

```
10. def most_profitable_path(n, edges, profit):
```



```
from collections import defaultdict
```

```
# Build the adjacency list for the tree
```

```
tree = defaultdict(list)
```

```
for u, v in edges:
```

```
    tree[u].append(v)
```

```
    tree[v].append(u)
```

```
# Initialize variables to track maximum profit and visited nodes
```

```
max_profit = float('-inf')
```

```
visited = [False] * n
```

```
def dfs(node, current_profit):
```

```
    nonlocal max_profit
```

```
    visited[node] = True
```

```
    is_leaf = True
```

```
    for neighbor in tree[node]:
```

```
        if not visited[neighbor]:
```

```
            is_leaf = False
```

```
            dfs(neighbor, current_profit + profit[neighbor])
```

```
    if is_leaf:
```

```
        max_profit = max(max_profit, current_profit)
```

```
    visited[node] = False
```

```
# Start DFS from the root node (assuming the root is node 0)
```

```
dfs(0, profit[0])
```

```
return max_profit
```

```
# Example usage
```

```
n = 5 # number of nodes
```

```
edges = [(0, 1), (0, 2), (1, 3), (1, 4)] # edges in the tree
```

```
profit = [5, 3, 4, 2, 1] # profit values for each node  
print(most_profitable_path(n, edges, profit)) # Output: 10
```