

Bulb\_Holder\_code/IR  
\_LIGHT\_VER4(pic10f1572)  
.X/PIC10\_PIC12\_HEFlash.h

```
graph BT; A["Bulb_Holder_code/IR<br/>_LIGHT_VER4(pic10f1572)<br/>.X/main.c"] --> B["Bulb_Holder_code/IR<br/>_LIGHT_VER4(pic10f1572)<br/>.X/PIC10_PIC12_HEFlash.h"]; C["Bulb_Holder_code/IR<br/>_LIGHT_VER4(pic10f1572)<br/>.X/PIC10_PIC12_HEFlash.c"] --> B;
```

The diagram illustrates a file dependency structure. At the top is a header file box (shaded gray) containing the text: Bulb\_Holder\_code/IR, \_LIGHT\_VER4(pic10f1572), and .X/PIC10\_PIC12\_HEFlash.h. Below it are two source file boxes (white with black borders). The box on the left contains: Bulb\_Holder\_code/IR, \_LIGHT\_VER4(pic10f1572), and .X/PIC10\_PIC12\_HEFlash.c. The box on the right contains: Bulb\_Holder\_code/IR, \_LIGHT\_VER4(pic10f1572), and .X/main.c. Two blue arrows point from the source files to the header file: one from the left box and one from the right box, indicating that both source files include the header file.

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\_LIGHT\_VER4(pic10f1572)  
.X/PIC10\_PIC12\_HEFlash.c

Bulb\_Holder\_code/IR  
\_LIGHT\_VER4(pic10f1572)  
.X/main.c