1. Sprint Information

Sprint Number/Name	XYZ-Program -v2.1	
Sprint Duration:	(Start date – End date)	
Release Date:	Release Date	
Product/Project/Board/Modules:	Board/Module A, Board/Module B,	
	Board/Module C	
Team Members:	Product Owner:	
	Scrum Master:	
	Development Team/ Lead:	
	QA Team/Lead:	

2. Sprint Goals

A **Sprint Goal** is a concise, clear statement that summarizes the main objective or focus of a sprint. It describes **what the team aims to achieve by the end of the sprint** beyond just completing individual backlog items.

3. Scope of Testing

• In-Scope:

o Features, user stories, modules to be tested in this sprint

Out-of-Scope:

o Any areas not planned for testing this sprint

4. Entry and Exit Criteria

4.1. Entry Criteria:

- User stories or features developed and code deployed to test environment
- Test cases ready/reviewed
- Test data available

4.2. Exit Criteria:

- All critical and high-priority test cases executed
- No critical/blocker defects open
- Regression tests passed
- · Test summary report completed

5. Testing Types to be Performed

- Functional Testing
- Regression Testing
- Integration Testing
- Exploratory Testing
- Performance Testing (if applicable)
- Security Testing (if applicable)
- Accessibility Testing (if applicable)

6. Test Environment

- Describe the environment(s) where testing will take place (e.g., Dev, QA, UAT/Pre-Prod)
- Tools and devices (browsers, mobile devices) to be used

7. Test Data

Details of test data needed (existing data or new data to be created)

8. Automation Requirements

- Automation scripts to be run (regression, smoke, API tests)
- New automation scripts planned or updated this sprint
- Automation tools used

9. Risks and Mitigations

Risk	Impact	Likelihood	Mitigation Strategy
Delay in test environment setup	Testing starts late, affecting sprint schedule	Medium	Coordinate early with infra team; use local or mock environments temporarily
Incomplete or changing requirements	Test cases may become obsolete or inaccurate	High	Regularly sync with Product Owner; adapt test cases quickly; use Agile approach for changes
Insufficient test data or data privacy issues	Cannot fully test functionality or compliance	High	Prepare anonymized data early; use synthetic data generators; ensure compliance guidelines followed
High defect rate during testing	Sprint deadlines at risk due to rework	Medium	Prioritize critical defects; escalate blockers early; involve developers in quick fixes
Limited automation coverage	Increased manual testing effort and time	Medium	Focus automation on regression-critical areas; plan automation backlog alongside sprint work
Integration issues with third-party systems	Delay in end-to- end testing	Medium	Use stubs and mocks for dependent systems; maintain communication with external teams
Resource availability (e.g., key testers unavailable)	Reduced testing capacity, risk of delays	Low	Cross-train team members; have backup testers; plan resource allocation in advance
Performance bottlenecks discovered late	Last-minute fixes impacting release schedule	Low	Schedule early performance tests; monitor test environment performance continuously

10. Roles and Responsibilities

Ticket	Developer	Tester	Type of Testing
Ticket A	<developer name=""></developer>	<tester name=""></tester>	Manual/Automation
Ticket B	<developer name=""></developer>	<tester name=""></tester>	Manual+Automation
Ticket C	<developer name=""></developer>	<tester name=""></tester>	Manual+Automation
Ticket D	<developer name=""></developer>	<tester name=""></tester>	Manual+Automation
Smoke Testing	N/A	<tester name=""></tester>	Manual+Automation

11. Test Deliverables

- Test cases (manual and automated)
- Defect logs and reports
- Test execution reports
- Sprint test summary

12. Approval

Name	Role	Approve/Reject
<name></name>	Project	
	Manager	
<name></name>	Product Owner	
<name></name>	Test Manager /	
	QA Lead	