

Question 3 Correct Mark 0.25 out of 0.25	What is not in a Lean canvas? a. Key metrics b. Unique value proposition c. Key partners d. Customer segments	
	Your answer is correct. The correct answer is: Key partners	
Question 4 Correct Mark 0.25 out of 0.25	A company launched a floor cleaning robot, promising that the next version will clean windows also. However the company couldn't develop the next version due to lack of technical expertise. What should have been done before promising?	
	a. Value testing	
	b. Load testing	
	● c. Feasibility testing 	
	O d. Usability testing	
	Your answer is correct.	
	The correct answer is: Feasibility testing	
Question 5 Incorrect Mark 0.00 out of 0.25	The most effective and highly used ideation technique is	
0.23	a. Based on Idea generation within the company	
	C. Use of new technologies	
	O d. Based on Voice of the customer	
	Your answer is incorrect. The correct answer is:	
	Based on Voice of the customer	

Question 6 Correct	What is the primary objective of each "Build-Measure-learn" iteration
Mark 0.25 out of 0.25	
	a. Add more features to the product
	b. Make the Product more user friendly
	● c. Test the value of hypothesis
	O d. All options
	Your answer is correct.
	The correct answer is:
	Test the value of hypothesis
Question 7 Correct Mark 0.25 out of	The biggest risk that a start up should consider at their early stage of product discovery is
0.25	a. Business viability risk
	● b. Value risk ⊙
	○ c. Technical feasibility risk
	O d. Usability risk
	Your answer is correct.
	The correct answer is:
	Value risk
Question 8 Correct Mark 0.25 out of 0.25	With increased education explosion, Japanese addressed blue-collar resource scarcity with robots. This took the country ahead by a decade. This is an example for which source of innovation?
	a. Industry & market changes
	b. Unexpected occurrences
	○ c. New knowledge
	● d. Demographic changes
	Your answer is correct. The correct answer is: Demographic changes

Question 9 Correct Mark 0.25 out of	Important factors for brainstorming are
0.25	 a. Optimum team size – neither too big nor too small b. All options c. Diversity of the participants in the team d. Budget & Timelines for implementing the solution
	Your answer is correct. The correct answer is: All options
Question 10 Correct Mark 0.25 out of	Pivot is
0.25	a. Incremental learning captured after each "Build-Measure-Learn" loop
	$^{\odot}$ b. Changing the product to enhance product-market fit $^{\bigodot}$
	C. Dropping of a delighter feature from the MVP
	O d. Product delivered with revised <u>UX</u>
	Your answer is correct. The correct answer is:
	Changing the product to enhance product-market fit
Question 11 Correct Mark 0.25 out of 0.25	The Sprint technique of Jake Knapp
	a. Involves prototyping the solution
	O b. Is an alternative to brain storming
	● c. All options
	O d. Involves voting
	Your answer is correct.
	The correct answer is: All options

Question 12	An MVP must include
Mark 0.00 out of	
0.25	a. Must Haves and Wanted features
	● b. Must Haves, Wanted and Delighters features ⊗
	C. Wanted and Delighter features
	O d. Wanted features
	Your answer is incorrect. The correct answer is:
	Must Haves and Wanted features
Question 13 Correct Mark 0.25 out of	What is called as backbone in <u>Story map</u> ?
0.25	a. User stories
	b. User activities
	c. None of the options
	○ d. User tasks
	Your answer is correct.
	The correct answer is: User activities
Question 14 Correct Mark 0.25 out of	Which type of customers are enthusiastic about new technology and high risk taking?
0.25	a. Early majority
	● b. Innovators
	C. Early adopters
	O d. Laggards
	Your answer is correct.
	The correct answer is: Innovators

Question 15 Correct Mark 0.25 out of 0.25	To include an app for SSO (Single Sign On), the user needs to drag & drop the app onto the SSO app. A prototype was developed to test if users find it easy to include the app. This is an example of
	a. Usability testing b. Feasibility testing
	c. Viability testing
	O d. Value testing
	Your answer is correct.
	The correct answer is: Usability testing
Question 16 Correct Mark 0.25 out of	Best teams
0.25	● a. All options ⊙
	b. Tackle risks early
	c. Solve problems, not just implement features
	d. Define and design products collaboratively – Product Manager, Designer, Engineering
	Your answer is correct.
	The correct answer is: All options
Question 17 Correct Mark 0.25 out of 0.25	Value is based on
	a. Quality of <u>UX</u>
	b. Number of features delivered
	c. Superior quality of technology used
	$^{\odot}$ d. How well critical problems of customer are solved $^{\bigodot}$
	Your answer is correct.
	The correct answer is:
	How well critical problems of customer are solved

Question 18	Product Managers work closely with
Correct Mark 0.25 out of	○ a. <u>Marketing</u>
0.25	● b. All options ⊙
	○ c. <u>UX</u> design team
	d. Engineering team
	Your answer is correct.
	The correct answer is:
	All options
Question 19 Correct Mark 0.25 out of	What is best indication of Great Product-Market-Fit
0.25	ullet a. Existing customer recommends the product to potential customers $igodot$
	b. Positive Buzz in the Market
	o c. Increase in sales volume
	O d. Increase in cash flow
	Your answer is correct.
	The correct answer is:
	Existing customer recommends the product to potential customers
Question 20 Correct	The most important factor for product success is
Mark 0.25 out of	
0.25	O a. Price
	O b. Positioning
	● c. Value
	O d. Eco System
	Your answer is correct.
	The correct answer is: Value
	\leftarrow <u>Previous</u> <u>Next</u> \rightarrow

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